

Conditions in Python

Estimated time needed: 20 minutes

Objectives

After completing this lab you will be able to:

- work with condition statements in Python, including operators, and branching.

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- Condition Statements
 - Comparison Operators
 - Branching
 - Logical operators
- Quiz on Condition Statement

Condition Statements

Comparison Operators

Comparison operations compare some value or operand and based on a condition, produce a Boolean. When comparing two values you can use these operators:

- equal: ==
- not equal: !=
- greater than: >
- less than: <
- greater than or equal to: >=
- less than or equal to: <=

Let's assign `i` a value of 5. Use the equality operator denoted with two equal == signs to determine if two values are equal. The case below compares the variable `i` with 6.

```
In [1]: # Condition Equal
i = 5
i == 6
```

```
Out[1]: False
```

The result is **False**, as 5 does not equal to 6.

Consider the following equality comparison operator: `i > 5`. If the value of the left operand, in this case the variable `i`, is greater than the value of the right operand, in this case 5, then the statement is **True**. Otherwise, the statement is **False**. If `i` is equal to 6, because 6 is larger than 5, the output is **True**.

```
In [2]: # Greater than Sign
i = 6
i > 5
```

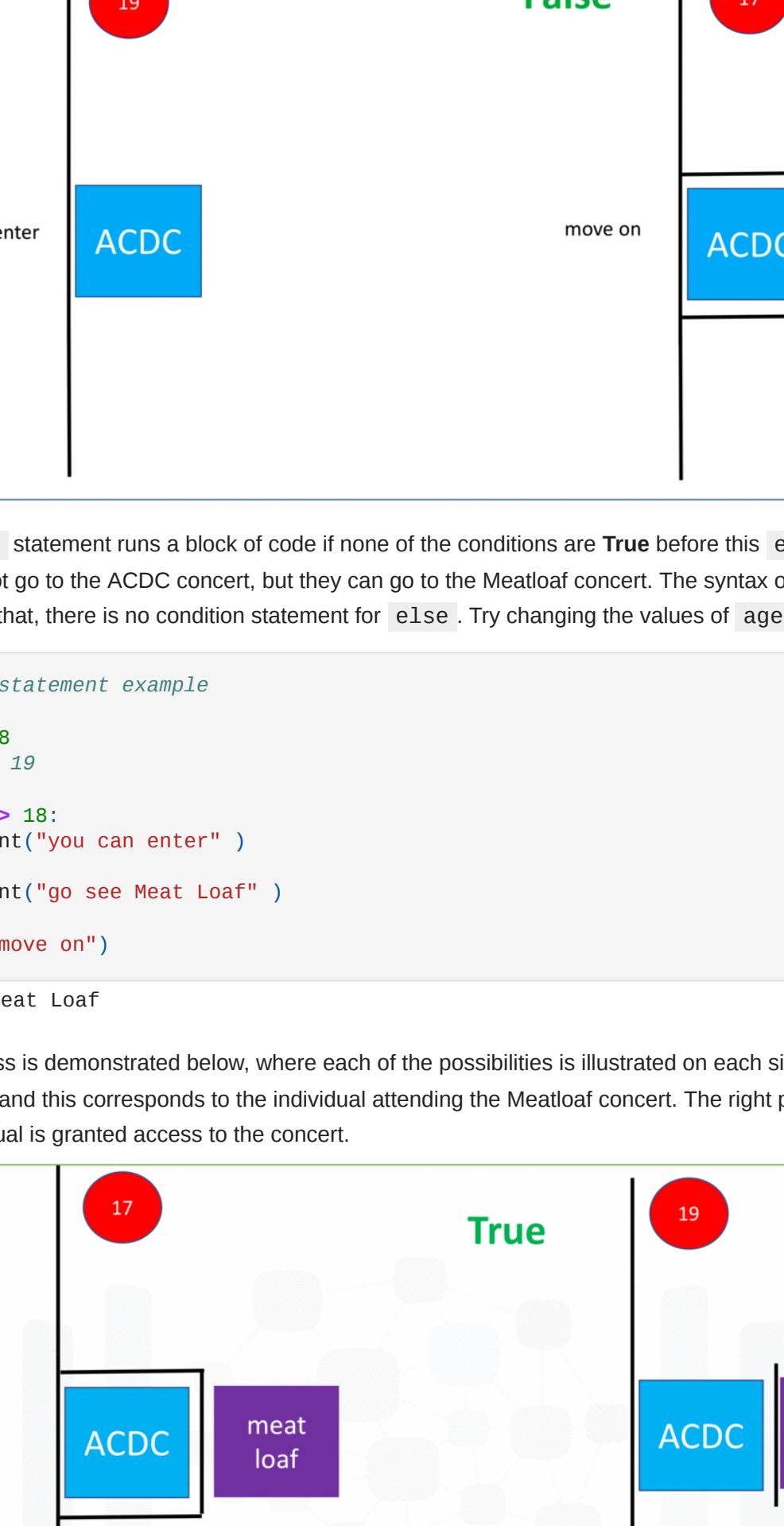
```
Out[2]: True
```

Set `i = 2`. The statement is **False** as 2 is not greater than 5.

```
In [3]: # Greater than Sign
i = 2
i > 5
```

```
Out[3]: False
```

Let's display some values for `i` in the figure. Set the values greater than 5 in green and the rest in red. The green region represents where the condition is **True**, the red where the condition is **False**. If the value of `i` is 2, we get **False** as the 2 falls in the red region. Similarly, if the value for `i` is 6 we get a **True** as the condition falls in the green region.



The inequality test uses an exclamation mark preceding the equal sign, if two operands are not equal then the condition becomes **True**. For example, the following condition will produce **True** as long as the value of `i` is not equal to 6.

```
In [4]: # Inequality Sign
i = 2
i != 6
```

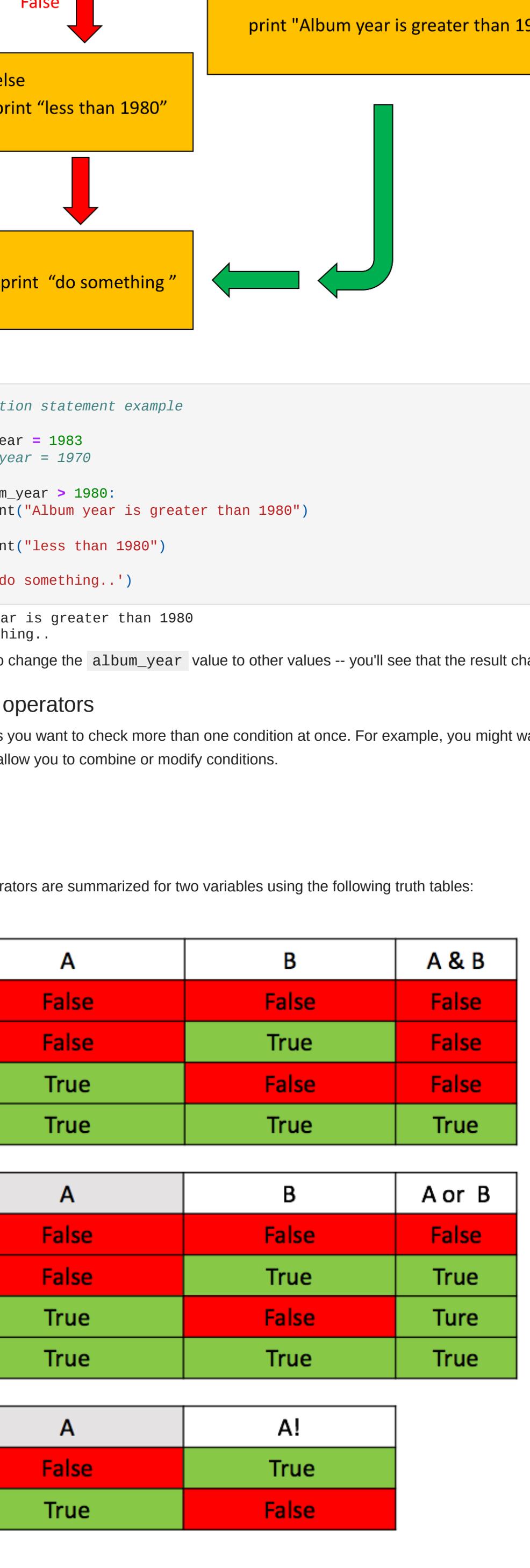
```
Out[4]: True
```

When `i` equals 6 the inequality expression produces **False**.

```
In [5]: # Inequality Sign
i = 6
i != 6
```

```
Out[5]: False
```

See the number line below. When the condition is **True**, the corresponding numbers are marked in green and for where the condition is **False** the corresponding number is marked in red. If we set `i` equal to 2 the operator is true, since 2 is in the green region. If we set `i` equal to 6, we get a **False**, since the condition falls in the red region.



We can apply the same methods on strings. For example, we can use an equality operator on two different strings. As the strings are not equal, we get a **False**.

```
In [6]: # Use Equality sign to compare the strings
"ACDC" == "Michael Jackson"
```

```
Out[6]: False
```

If we use the inequality operator, the output is going to be **True** as the strings are not equal.

```
In [7]: # Use Inequality sign to compare the strings
"ACDC" != "Michael Jackson"
```

```
Out[7]: True
```

The inequality operation is also used to compare the letters/words/symbols according to the ASCII value of letters. The decimal value shown in the following table represents the order of the character:

Char.	ASCII	Char.	ASCII	Char.	ASCII	Char.	ASCII
A	65	N	78	a	97	n	110
B	66	O	79	b	98	o	111
C	67	P	80	c	99	p	112
D	68	Q	81	d	100	q	113
E	69	R	82	e	101	r	114
F	70	S	83	f	102	s	115
G	71	T	84	g	103	t	116
H	72	U	85	h	104	u	117
I	73	V	86	i	105	v	118
J	74	W	87	j	106	w	119
K	75	X	88	k	107	x	120
L	76	Y	89	l	108	y	121
M	77	Z	90	m	109	z	122

For example, the ASCII code for `i` is 33, while the ASCII code for `+` is 43. Therefore `+` is greater than `i` as 43 is greater than 33.

Similarly, from the table above we see that the value for `A` is 65, and the value for `B` is 66, therefore:

```
In [8]: # Compare characters
'i' > 'A'
```

```
Out[8]: True
```

When there are multiple letters, the first letter takes precedence in ordering:

```
In [9]: # Compare characters
'BA' > 'AB'
```

```
Out[9]: True
```

Note: Upper Case Letters have different ASCII code than Lower Case Letters, which means the comparison between the letters in Python is case-sensitive.

Branching

Branching allows us to run different statements for different inputs. It is helpful to think of an `if` statement as a locked room, if the statement is **True** we can enter the room and your program will run some predefined tasks, but if the statement is **False** the program will ignore the task.

For example, consider the blue rectangle representing an ACDC concert. If the individual is older than 18, they can enter the ACDC concert. If they are 18 or younger, they cannot enter the concert.

We can use the condition statements learned before as the conditions that need to be checked in the `if` statement. The syntax is as simple as `if condition: statement`, which contains a word `if`, any condition statement, and a colon at the end. Start your tasks which need to be executed under this condition in a new line with an indent. The lines of code after the colon and with an indent will only be executed when the `if` statement is **True**. The tasks will end when the line of code does not contain the indent.

In the case below, the code `print("you can enter")` is executed only if the variable `age` is greater than 18 is a **True** case because this line of code has the indent. However, the execution of `print("move on")` will not be influenced by the `if` statement.

```
In [10]: # If statement example
age = 19
#age = 18

#expression that can be true or false
if age > 18:

    #with an indent, we have the expression that is run if the condition is true
    print("you can enter")

#the statements after the if statement will run regardless if the condition is true or false
print("move on")
```

You can enter

move on

By uncommenting the `age` variable

It is helpful to use the following diagram to illustrate the process. On the left side, we see what happens when the condition is **True**. The person enters the ACDC concert representing the code in the indent being executed; they then move on. On the right side, we see what happens when the condition is **False**; the person is not granted access, and the person moves on. In this case, the segment of code in the indent does not run, but the rest of the statements are run.

True → False →

The `else` statement runs a block of code if none of the conditions are **True** before this `else` statement. Let's use the ACDC concert analogy again. If the user is 17 they cannot go to the ACDC concert, but they can go to the Meat loaf concert. The syntax of the `else` statement is similar as the syntax of the `if` statement, as `else: print("go see Meat loaf")`. Notice that, there is no condition statement for `else`. Try changing the values of `age` to see what happens:

```
In [11]: # Else statement example
age = 18
#age = 19

if age > 18:
    print("you can enter")
else:
    print("go see Meat loaf")

print("move on")
```

move on

The process is demonstrated below, where each of the possibilities is illustrated on each side of the image. On the left is the case where the age is 17, we set the variable `age` to 17, and this corresponds to the individual attending the Meat loaf concert. The right portion shows what happens when the individual is over 18, in this case 19, and the individual is granted access to the concert.

False → True →

We can see the same methods on strings. For example, we can use an equality operator on two different strings. As the strings are not equal, we get a **False**.

```
In [12]: # Use Equality sign to compare the strings
"ACDC" == "Michael Jackson"
```

```
Out[12]: False
```

If we use the inequality operator, the output is going to be **True** as the strings are not equal.

```
In [13]: # Use Inequality sign to compare the strings
"ACDC" != "Michael Jackson"
```

```
Out[13]: True
```

The inequality operation is also used to compare the letters/words/symbols according to the ASCII value of letters. The decimal value shown in the following table represents the order of the character:

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F	70	S	83	f	102	s	115
G	71	T	84	g	103	t	116
H	72	U	85	h	104	u	117
I	73	V	86	i	105	v	118
J	74	W	87	j	106	w	119
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For example, the ASCII code for `i` is 33, while the ASCII code for `+` is 43. Therefore `+` is greater than `i` as 43 is greater than 33.

Similarly, from the table above we see that the value for `A` is 65, and the value for `B` is 66, therefore:

```
In [14]: # Compare characters
'i' > 'A'
```

```
Out[14]: True
```

When there are multiple letters, the first letter takes precedence in ordering:

```
In [15]: # Compare characters
'BA' > 'AB'
```

```
Out[15]: True
```

Note: Upper Case Letters have different ASCII code than Lower Case Letters, which means the comparison between the letters in Python is case-sensitive.

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In the case below, the code `print("you can enter")` is executed only if the variable `age` is greater than 18 is a **True** case because this line of code has the indent. However, the execution of `print("move on")` will not be influenced by the `if` statement.

```
In [16]: # If statement example
age = 19
#age = 18

#expression that can be true or false
if age > 18:

    #with an indent, we have the expression that is run if the condition is true
    print("you can enter")

#the statements after the if
```