

## Vacuum War Prototype Pitch Script

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### Introduction:

Introduce team by names and work titles.

### Elevator Pitch:

“As a child, did you ever pretend your vacuum cleaner was a gun? Now this VR game for Oculus brings your old fantasy to life. Vacuum War simulates a vacuum with two functions, suck and shoot. Suck up metal objects with one vacuum head. Shoot the objects when you switch the head.”

### Demonstration:

Allow player model thirty seconds to one minute of gameplay. Play video of gameplay as a last resort.

### Future Plans:

“Vacuum War began with a really playful idea. Moving forward, our team wants to emphasize fantasy escapism. Perhaps the narrative will place this game in a burnout dad’s garage and add multiple functions to the controller: water gun, flying blower, heat ray, magic cat factory. The possibilities are endless.”

### Questions:

Ask if there are any questions.

### End:

“We hope you will see the potential in these straightforward and fun possibilities. Thank you!”