Characters	Description	
Main character	The main character of the story who starts out in the shape of a circle	
Trapezoid character	The main secondary character who helps the main character halfway through the story	
Triangle characters	Characters who inhabit the triangle planet	
Hexagon characters	Characters who inherit the hexagon planet	
Concave characters	Characters who inherit the concave planet. These characters function like an angry mob.	
Script	Main Storyline	Secondary Storyline
1 Minute	The user looks at a very large circular object in the front of their view, with what looks like stars in the background.	cocontain, cool, mo
	A line comes out of this circular object, as well as some grass and clouds. The audience realizes this large object is at a planet sprouting life.	
	A circular object slowly grows at the end of the line. It slowly builds a face and it stops growing until is physically the size of a fist.	
	The circuluar object shows expression of amazement. The character rolls in the grass, plays in the clouds, but then looks up and sees another planet barely into view. The planet is pointy in shape. This is signaled by strategic lighting the illuminates just part of the second planet.	
2 Minutes	The character tries to move toward this second planet, but the line connecting it and the planet prevents it from doing so. The audience realizes that this line functions as a leash for the character.	
	The character tries to break free of the leash by repeatedly (and aggressively) pulling on the leash.	
	All of a sudden, more of these leashes sprout up and attach to the character. The character is surprised, and annoyed at the same time,	
	The character does not give up, still repeatedly struggling to break free of the leash. However, the planet begins to to pull the character close to itself, essentially countering the characters efforts.	
	The character tries hard and harder to escape this quicksand-feeling of being pulled in by the planet. But the character realizes that they have no room to move, and let out an expression of annoyance (not anger).	
	As soon as the character stops trying to break free, the planet extends the leash so the character can move around, but still not so much that the character can reach this other planet.	
	The character releaizes that although their leash is getting longer, it isn't enough to reach the other planet. The character looks up at the second planet once more.	
	The character rolls in the grass, and looks up at the clouds. The character rolls some more, this time visibly moving around the planet it is attached to.	
	The character makes the expression that it has an idea. It starts to roll around and around the planet. As it does this, it's "leashes" become visibly more lose.	
	The character rolls and rolls more, slowly lifting off the ground, and two leashes snap off. Only one leash remains.	
	Aiming for this second planet, the character tries aggressivley to swing around the planet and break the leash.	
	The character puts in enough force to break the remaining leash, and going flying into space.	
3 Minutes	The character misses the second planet, and collides with a planet that looks like a triangle. The character makes expression that he is hurt. The character goes bouncing off this triangle planet, and into a different direction.	The triangle planet is a host to triangle-shaped characters, all attached to lines that connect the characters to the triangle planet.

	Then the character bounce off a hexagon-shaped planet	The hexagon-shaped planet is a host to similar hexagon-shaped character, also attached to lines that connect the characters to the planet.
	The character sees other planets as it travels through space. All of a sudden it sees a planet that looks like concave-shaped planet, and the characters goes inside the planet, where he feels a bit safer.	The planet is a host to similar looking characters, attached to lines that connect the characters to the planet. These characters start to become angry when the circular character enters the "cave" portion of their planet
	The planet turns into a trap, and the exit becomes blocking as the planet tries to swallow the character	
4 Minutes	Suddenly, a trapezoid (the shape is not perfect) character collides with one of the concave characters, stopping the main character from being squeezed.	
	All concave characters look at the trapezoid character in anger, and the planets lines begin to reach for the square character. As this is happening, the main character escapes the planets grasp	The square character is trying to evade the lines coming of the the concave-shaped planet
	The main character escapes the scene, but the shape of this main character is no longer a circle, but a disfigured isocolese triangle. The main character looks at himself in a bit of disgust. His body was molded by the crushing force of the planet.	
	The trapezoid character gets snagged by the lines of the concave planet and is starting to be pulled closer towards the mob of angry concave-shaped characters.	The angry mob of concave-shaped characters are chanting as their planet pulls the trapezoid characters towards them
	The main character sees the trapezoid character being pulled in by the planet and about to be attacked by the concave characters.	
	The main characters swopps in and with the pointy end of it figure, cuts the lines trying to reach the trapezoid character.	
	Both main and trapezoid characters tumble and float into empty space	The angry mob of concave-shaped characters get angriers and try to reach out for both the main character and the trapezoid character, but are stopped short by their own lines attached to their planet
	The two characters (main + square) look at each other. The main character breathes a sigh of relief. Both characters laugh	
	The main character looks at itself, and backs away from the trapezoid character, as if his shape is unattractive.	The trapezoid character moves closer to the main character as the main character is backing away out of shyness and lack of self-confidence
	The trapzoid character nudges the main character, as if to follow. The trapezoid character flies away is space, and the main character tries to follow. The main character has a hard time controlling its movements, but it soon gets the hang of it	
5 Minutes	The trapezoid character shows the main character to its home. It is square, and has square building, and family members.	
	The main character looks at the planet in amazement. And it soon looks at another point in space. It is the main character's planet, all alone	
	The main character goes close to its home planet, after some time, the a line reaches out from the planet, and connects with the main character.	
	The main character looks up, he sees the square planet and the trapezoid character. They looks back at each other.	