Dharmsinh Desai University, Nadiad Faculty of Technology Department of Computer Engineering



B. Tech. CE Semester – VI

Subject: System Design Practice

Project Title: Simple to use app for managing earnings and expenses

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Certificate

This is to certify that the practical / term work carried out in the subject of System Design Practice and recorded in this journal is the bonafide work of

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1. Abstract

The Purpose of this project is to develop a solution to everyday problem which is management of budget. To solve this problem, we need to keep in mind that whatever solution is developed it needs to be trackable, user friendly and easily accessible. With the data of solution to be secure and accessible to the rightful data owner.

2. Introduction

General Brief

The project is about to develop an application as a solution to the budget management problem. This application needs to contain all attributes of a budget management solution. These attributes are mainly trackability, security and data depiction.

The traditional solution lacks the trackablity as it cannot manage to list all the expenses of the same type in one page and which may create a problem of loss of data which need to be taken into account. An untimely data in a traditional solution may create a problem of tracking of data while analyzing.

Security is one of the most important attributes of the solution. As it gives a sense of relief to the data owner that there wouldn't be any stealing of information, accessed by other than the rightful owner of the data. The traditional solution can solve this problem as it's all physical. Any unknown person can see the data of the owner. Can use that data wrongfully. This can be solve by placing it on modern devices which can give security to application

We come to one of the most important attributes; data depiction. The Traditional solution lacks the feature to produce as it has to be done manually which might be a tedious job to do. Data depiction use the data and create a graphical representation of data which help user to make better decision about the expenses and budgeting

Technology used to build the application are as follows:-

Android Studio
Github - To manage application version
Firebase- As database of application

3. Software Requirement specification

1. Manage Account

R.1.1 :- Register user

- Description: If a new user wants to Track of his expense, user needs to register himself/herself first.

R.1.1.1 :- Sign up

- input : Required Details like Username , email id , contact , number , password etc

- output : Account created

R.1.1.2 :- Sign in

-input Username, password -output Logged in

R.1.1.3: - display user information

-output: Display user's profile

2. Manage Earnings

R.2.1:- Add INCOME

- Description:

User will be able to add income

- input:

Insert income value

- output:

Value will be added.

R.2.2: - Manage category

R.2.2.1 :- Add Category

-Description: User can add any category in which he wants to spend his income

-input: category name

-output: category created

R.2.2.2 : Select Existing Category

Description :- User can select one or more than one categories from the given list of categories.

Input:-Select Categories

Output:- Categories will be added to home page

R.2.3 Add Expense to categories

Description :- Add the maximum limit of expense of each categories selected by User .

Input:- set maximum limit of categories

Output :- show limit for categories on home page

3. Manage Expense

R.3.1 Add Expense

R.3.1.1 expense details

Description: user can add his expense amount for the day in the categories of his choice.

Input:- expense amount, category and date

Output: Amount added

R.3.1.2 Bank Details

Description: user can add the bank details, hence the expense will be directly added to categories according to the payment made.

Input: Add bank details

Output: details added

R.3.2 Alert Message

Description: On adding a limit to expenses after a certain amount left for that limit, an alert message will be shown

Input: add expense details

Output: show alert message after user is closer to limit

R.3.3:- View Expenses

Description: User can view their expense category-wise on daily as well as monthly basis.

R.3.3.1:- Recent expenses

Description:- user can see all the recent expenses.

R.3.3.2:- Chart representation

- Description: view the expenses made on particular categories on daily and monthly basis.

Output:- show chart

R.3.4:- Delete Expense

- Description:

User can delete particular transaction.

4 :- View Balance

Description:

View the total balance left after total expenses.

5:- Report

-Description:- Generates a report to give a detailed insight about budgets, income, balance.

Non-functional Requirements:

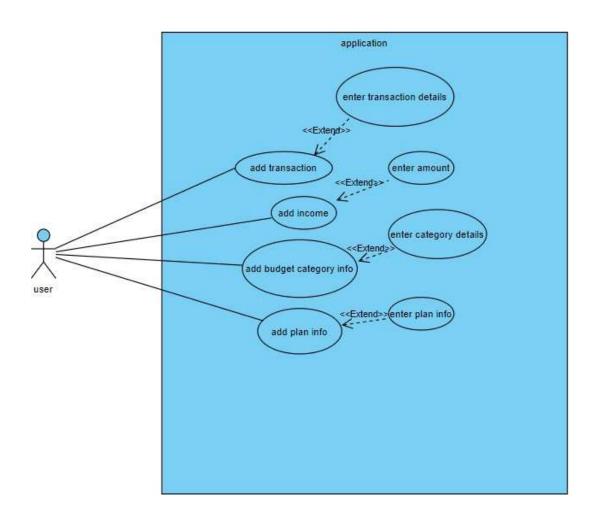
N.1:- Database:

A database management system that is available free of cost in public domain should be used.

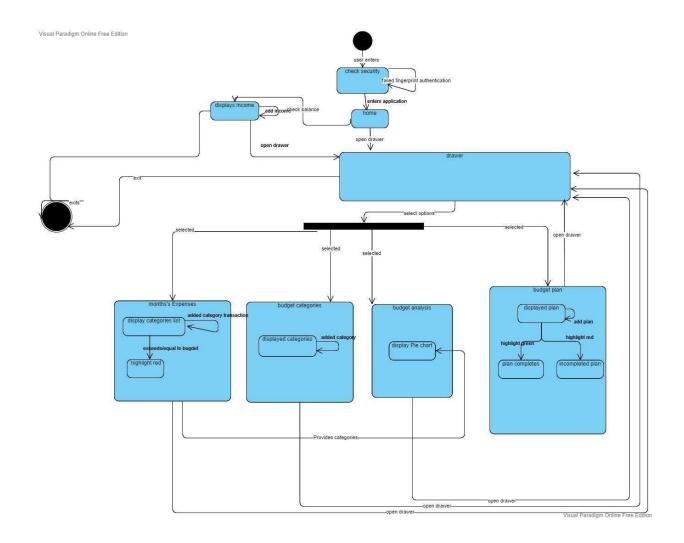
N.2:- Platform:

android version of software need to be developed.

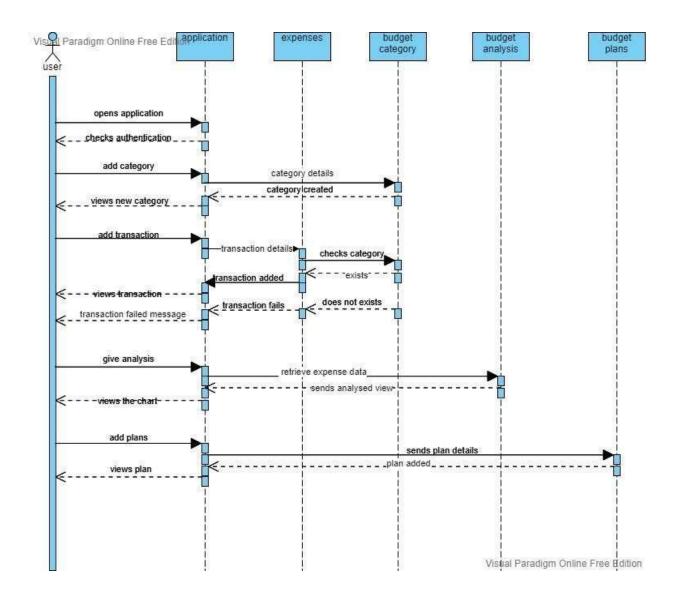
4. Designs



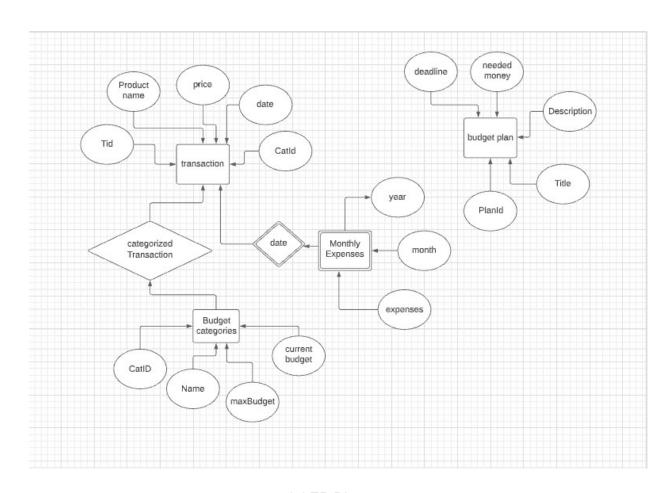
4.1 Use Case Diagram



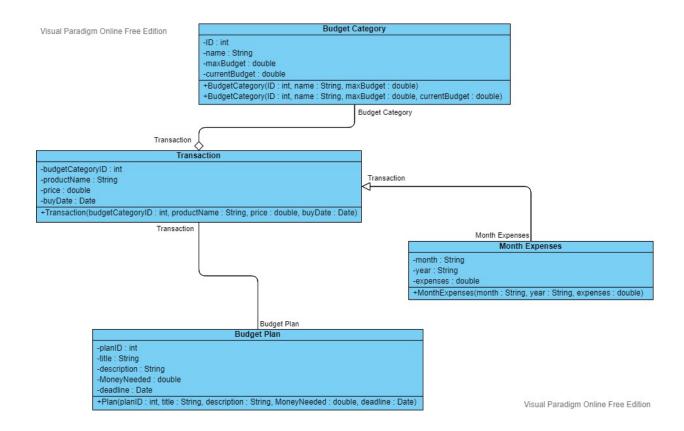
4.2 State diagram



4.3 sequence diagram



4.4 ER Diagram



4.5 Class Diagram

5. Implementation Detail

1. Budget Category

The Budget category module is a module where the user first starts with their execution of adding the transaction. Users first add the category and budget for that category in Budget category info and submit which then list into the budget categories table in the database. Now the user can enter the transaction from another module. After adding the category, the user can view it in the tab. The category in listview in tab are editable and its property can be changed.

```
### String Selection = BudgetCategoriesTable.colID + " = ? ";

**String[] selectionatvalues = new ContentValues();

**contentValues.put(BudgetCategoriesTable.colIMme, category);

**contentValues.put(BudgetCategoriesTable.colIMme, contentValues, selection, selectionArg);

**if (c) **o) {

**for (int i = 0; i < budgetCategories.size(); i++) {

**if (budgetCategories.get(i).setMaxBudget(budget);

**budgetCategories.get(i).setMaxBudget(budget);

**budgetCategories.get(i).setMax
```

```
static public boolean addNewBudgetCategory(String name, double budget) {
   ContentValues contentValues = new ContentValues();
static public boolean addToCurrentExpenses(int id, double addedValue) {
    double newValue = addedValue;
              String selection = BudgetCategoriesTable.colID + " = ? ";
static public int getCategoryIDFromName(String name) {
```

```
## Procedure Composition | Procedure | Pr
```

5.2 Budget Analysis

This module consists of developing a pie chart of all the data present in the current month. Everytime a transaction/data is added, the pie chart changes accordingly.

```
package com.example.MoneyManager.budgetanalysis;
public class BudgetAnalysisFragment extends Fragment {
         View root = inflater.inflate(R.layout.fragment_budget_analysis, container, attachToRoot false); final Context context = getActivity().getApplicationContext();
             anyChartView.setProgressBar(root.findViewById(R.id.progress_bar));
             HashMap<String, Double> dataMap = BudgetCategoryManager.getCategoryExpensesMap();
             for (Map.Entry element : dataMap.entrySet()) {
    private void buildAnalysisChart(AnyChartView anyChartView, String pieTitle, String channelsTitle
             public void onClick(Event event) {
```

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| Subject Part | Subj
```

5.3 Budget Planner

The primary task of this module is to set a reminder for expenses which are not priority but need to be completed. Here users can add their plan to make a purchase by entering its title, description, budget and date. This data gets stored in its table in the database and displayed in the budget plan tab. After completion of all the expenses of the month, if the user finds a plan in budget plans highlighted to be green, it indicates the user has enough balance to make that expense. If it is highlighted as red, the user does not have enough balance. This module proposes a saving to buy theory to users.

```
public static ArrayList<Plan> getPlansList() { return plansList; }
public static void loadPlans() throws ParseException //TODO from database
            int Id = cursor.getInt(cursor.getColumnIndex(PlansTable.colID));
            String title = cursor.getString(cursor.getColumnIndex(PlansTable.colTitle));
           Date deadline = DateStringFormatter.StringToDate(cursor.getString(cursor.getColumnIndex(PlansTable.colDeadline)));
   contentValues.put(PlansTable.colNeededMoney,budget);
```

6. Testing

6.1 Months expenses

Sr. No	Test Scenario	Expected Result	Actual Result	Status
1	Open expense activity from drawer	Open and shows informati on	Opened and showed informati on	success
2	Add Transacti on	Shows on home fragment	Showed on home fragment	success
3	Category exceed budget	Shows red highlighte d budget	Showed red highlighte d budget	success
4	Transacti on informati on	Shows info of transactio n	showed	success

6.2 Budget Categories

Sr. No	Test Scenario	Expected Result	Actual Result	Status
1	Adding Category	Shows category with budget on budget categories fragment	Shows the info on fragment	success
2	Adding Category without budget	Shows message of enter budget	Showed the message	success

6.3 Budget Analysis

Sr. No	Test Scenario	Expected result	Actual result	Status
1	Show pie chart of expenses	Displays Pie chart	Displayed Pie chart	success

6.4 Budget Plans

Sr. No	Test Scenario	Expected result	Actual result	Status
1	Add plan info	Shows on plan fragment	showed	success
2	Plan with deadline passed	Shows red highlighted plan	Showed the red highlighted plan	success
3	Plan which can be completed	Shows green highlighted plan	showed	success

deadline	4	Plan with no enough money and not near deadline	•	showed	success
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6.5 Income

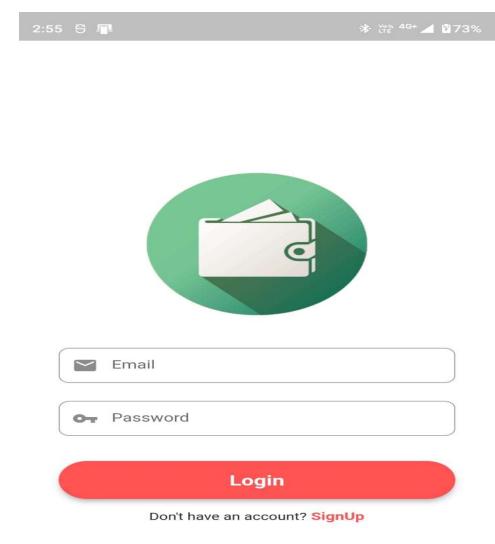
Sr.No	Test scenario	Expected result	Actual result	Status
1	Add money	Shows in wallet	Showed in wallet	success

6.6 Security

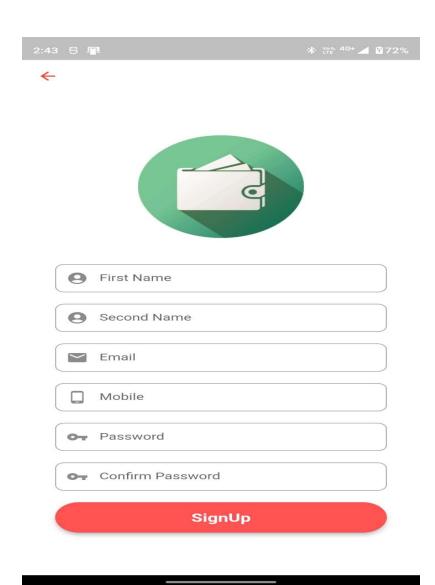
Sr.No	Test scenario	_	Actual result	Status
1	Place Fingerpri nt		Authorize d and entered the application	success

7. Screen-shots

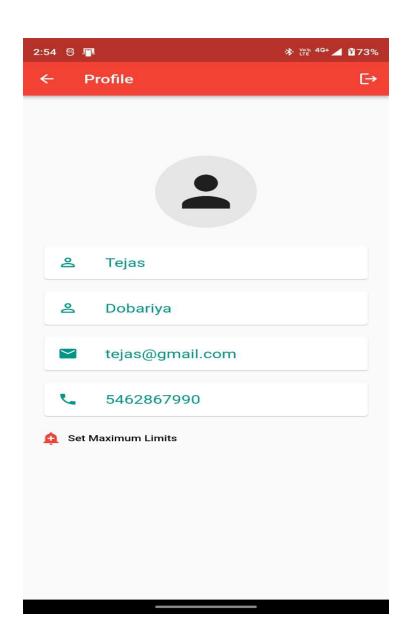
1. Home



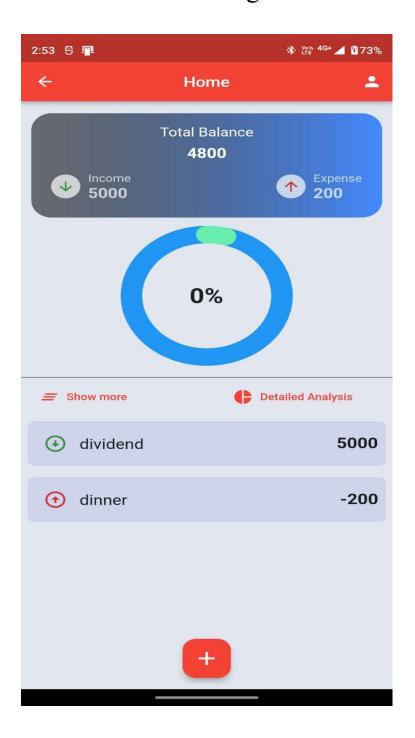
7.2 Sign up page



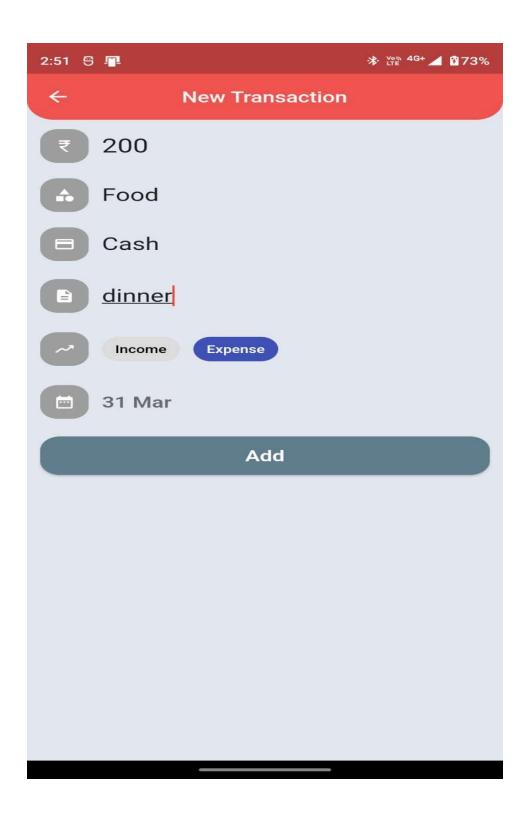
7.3 My Profile



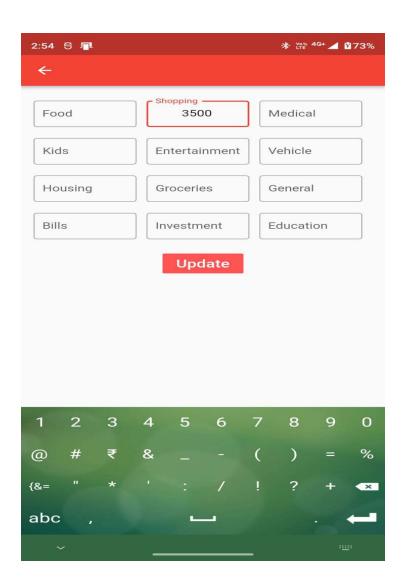
7.4 Home Page



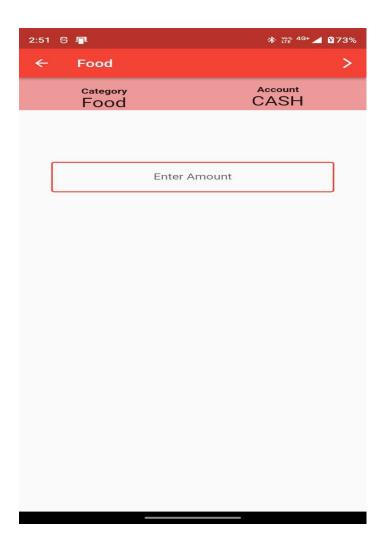
7.5 Add Expense



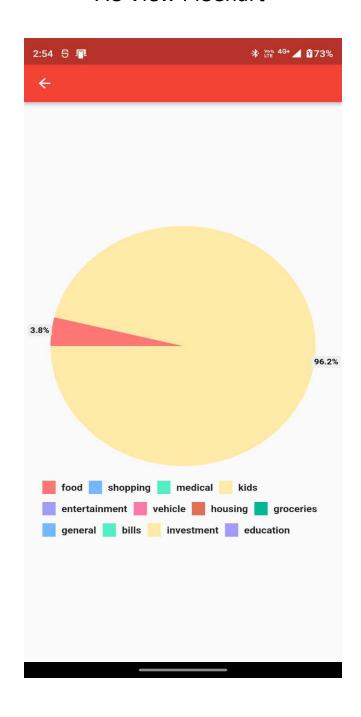
7.6 Update Limit



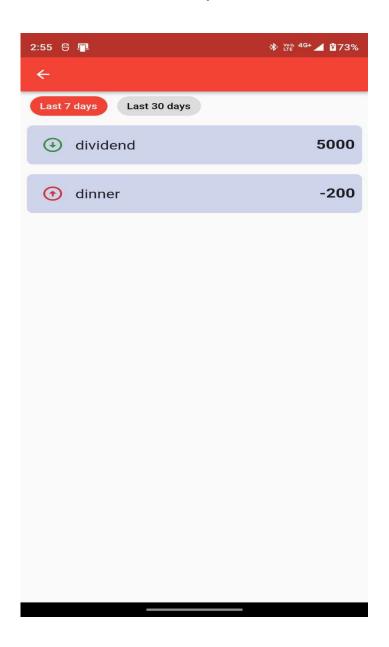
7.7 Set Limit



7.8 View PieChart



7.9 View Expenses



8. Conclusion

As per the Software Requirement Specification, we were able to make all major features in our application.

The Add transaction was done with precision as we also want to set the categories. We set the add transaction in such a way that it gets associated with its category. We also took the date of the transaction into account. Previous dates transaction can also be added in later on days

The Add Category was built in such a way that the budget gets added to the category to check later on that a particular category does not get overspend by the user and the user reamined informed.

The Add Plan is a functionality which provides users an enhanced experience in application by checking whether the user can buy or not a product.

The Add Income is functionality in which user add money. This will get added to the wallet of the user.

9. Limitation and Future Extension

The Limitation to the projects are as follows:-

- The user cannot add income as a transaction.
- One time expense cannot be added if there is no category for the expense.

Future Extension of the application can be as follows:-

- Add income as Transaction
- Provide a excel file of transaction
- One time expense can be built.

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