

FULL STACK DEVELOPMENT – WORKSHEET 2

Q1 to Q7 are multiple choice questions having one correct answer only.

Q1. Java method overloading implements the OOPS concept

- A. Encapsulation
- B. Inheritance
- C. Polymorphism
- D. Abstraction

Ans:- Polymorphism

Q2. Data members and member functions of a class are private by default.

- A. True
- B. False
- C. Depend on code
- D. None

Ans:- True

Q3. Which of the following functions can be inherited from the base class?

- A. Constructor
- B. Static
- C. All
- D. None

Ans:- None

Q4. Identify the feature, which is used to reduce the use of nested classes.

- A. Binding
- B. Abstraction
- C. Inheritance
- D. None

Ans:- Inheritance

Q5. Which concept of Java is achieved by combining methods and attributes into a class?

- A. Encapsulation**
- B. Inheritance**
- C. Polymorphism**
- D. Abstraction**

Ans:-Encapsulation

Q6.Which of the following declarations does not compile?

- A. double num1, int num2 = 0;**
- B. int num1, num2;**
- C. int num1, num2 = 0;**
- D. int num1 = 0, num2 = 0;**

Ans:- double num1, int num2 = 0;

Q7.Which of these interface must contain a unique element?

- A. Set**
- B. List**
- C. Array**
- D. collection**

Ans:- Set

Q8 to Q16 you have to find output and give explanation where needed.

Q8.Predict the output?

```
package main;
class T {
    int t = 20;
}
class Main {
    public static void main(String args[]) {
        T t1 = new T();
        System.out.println(t1.t);
    }
}
```

- A. 20
- B. 0
- C. COMPILE ERROR

Ans:- 20

Q9. What is the output of the below Java program?

```
//bingo.java file
public class Hello
{
    public static void main(String[] args)
    {
        System.out.println("BINGO");
    }
}
```

- A. BINGO
- B. bingo
- C. 0
- D. Compile Error

Ans:- Compile Error

Q10.What will be the output of the following Java program?

```
class variable_scope
{
    public static void main(String args[])
    {
        int x;
        x = 5;
        {
            int y = 6;
            System.out.print(x + " " + y);
        }
        System.out.println(x + " " + y);
    }
}
```

- A. Compilation Error**
- B. Runtime Error**
- C. 5 6 5 6**
- D. 5 6 5**

Ans:- Compilation Error

Q11.What will be the output of the following Java code?

```
class String_demo
{
    public static void main(String args[])
    {
        char chars[] = {'a', 'b', 'c'};
        String s = new String(chars);
        System.out.println(s);
    }
}
```

- A. abc
- B. a
- C. b
- D. c

Ans:- abc

Q12. What will be the output of the following Java program?

```
final class A
{
    int i;
}
class B extends A
{
    int j;
    System.out.println(j + " " + i);
}
class inheritance
{
    public static void main(String args[])
    {
        B obj = new B();
        obj.display();
    }
}
```

- A. 2 2
- B. 3 3
- C. Runtime Error
- D. Compilation Error

Ans:- Compilation Error

Q13.What is output of following program

```
public class Test
{
    public int getData() //getdata() 1
    {
        return 0;
    }
    public long getData() //getdata 2
    {
        return 1;
    }
    public static void main(String[] args)
    {
        Test obj = new Test();
        System.out.println(obj.getData());
    }
}
```

- A. 1
- B. 0
- C. Runtime Error
- D. Compilation Error

Ans:- Compilation Error

Q14. What is the output of the following program?

```
public class Test{

    static int start = 2;
    final int end;
    public Test(int x) {
        x = 4;
        end = x;
    }
    public void fly(int distance) {
        System.out.println(end-start+" ");
        System.out.println(distance);
    }
    public static void main(String []args){
        new Test(10).fly(5);
    }
}
```

- A. [2 5]
- B. [0 0]
- C. [5 2]
- D. [0 2]

Ans:- [2 5]

Q15.What is the output of the following program?

```
String john = "john";
String jon = new String(john);
System.out.println((john==jon) + " " + (john.equals(jon)));
```

- A. true true
- B. true false
- C. false true
- D. false false

Ans:- false true

Q16. Given that Student is a class, how many reference variables and objects are created by the following code?

```
Student studentName, studentId;  
studentName = new Student();  
Student stud_class = new Student();
```

- A. Three reference variables and two objects are created.
- B. Two reference variables and two objects are created.
- C. One reference variable and two objects are created.
- D. Three reference variables and three objects are created.

Ans:- Three reference variables and two objects are created.

Q17 to Q25 are simple java programs to write.

Q17. Write a java program to check even or odd number

```
package intenship;  
  
import java.util.Scanner;  
  
public class OddEven {
```

```
    public static void main(String[] args) {
```

```
        // TODO Auto-generated method stub
```



```
int num;  
  
System.out.println("Enter any Number :");  
  
Scanner sc = new Scanner(System.in);  
  
num=sc.nextInt();  
  
if (num%2==0) {  
    System.out.println("Entered number is Even");  
}  
  
else  
    System.out.println("Entered number is Odd");  
}  
  
}
```

Output:

Enter any Number :
2
Entered number is Even

Output:
Enter any Number :
9
Entered number is Odd

Q18. Write a java program to find average of two numbers

```
package intenship;
```

```
public class AverageNumbers {
```

```

public static void main(String[] args) {

    double num1 = 15.5;

    double num2 = 20.5;

    double average = (num1+num2)/2;

    System.out.println("Average of two numbers is:"
+average);

}

}

```

Output:

Average of two numbers is :18.0

Q19. Write a java program to swap two numbers

```

package intenship;

import java.util.*;

public class Swap_With {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

        int x,y,t;// x and y are to swap

        Scanner sc = new Scanner(System.in);

        System.out.println("Enter the value of X and Y");

        x = sc.nextInt();

        y = sc.nextInt();

        System.out.println("before swapping numbers:"+x+" "+y);

        /*swapping*/

        t = x;

```

```

x = y;

y = t;

System.out.println("After swapping:"+x+" "+y);

System.out.println();


    }

}

```

Output:

Enter the value of X and Y

2

3

Before swapping numbers: 2 3

After swapping : 3 2

Q20. Write a java program to check whether a number is prime or not

```

package intenship;

import java.util.Scanner;

public class PrimeNumber {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

int n,count=0;

System.out.println("Enter any Number");

Scanner r=new Scanner(System.in);

n=r.nextInt();

```

```

for(int i=1; i<=n; i++)
{
    if(n%i==0)
    {
        count++;
    }
}

if(count==2)

    System.out.println("The given Number is a Prime Number");

else

    System.out.println("The given number is not a Prime Number");

}

}

```

Output

Enter any number

95

The given number is not a Prime Number

Output

Enter any number

11

The given number is a Prime Number

Q21. Write a java program to find table of n

```
package intenship;
```

```
import java.util.Scanner;
```

```
public class TableExample {
```

```
public static void main(String[] args) {  
    // TODO Auto-generated method stub  
  
    Scanner sc = new Scanner(System.in);  
  
    System.out.println("Enter number:");  
  
    //reading a number whose table is to be print  
  
    int num=sc.nextInt();  
  
    //loop strat execution form and execute  
  
    for(int i=1;i<=10;i++)  
    {  
        //prints table of the entered number  
  
        System.out.println(num+"*"+i+"="+num*i);  
    }  
  
    }  
  
}
```

Output

Enter number : 7

7*1=7

7*2=14

7*3=21

7*4=28

7*5=35

7*6=42

7*7=49

7*8=56

7*9=63

7*10=70

Q22. Write a java program to find the largest of three numbers.

```
package intenship;

import java.util.Scanner;


public class LargestNumberExample {

    public static void main(String[] args) {

        // TODO Auto-generated method stub

int a,b,c, largest,temp;

//object of the Scanner class

Scanner sc=new Scanner(System.in);

//reading input from the user

System.out.println("Enter the first number:");

a = sc.nextInt();

System.out.println("Enter the second number:");

b = sc.nextInt();

System.out.println("Enter the third number:");

c = sc.nextInt();

//comparing a and b and storing the largestnumber

temp=a>b?a:b;

//comparing the temo variable with c and storing

largest=c>temp?c:temp;

//prints the largest number

System.out.println("The largest number is:"+largest);

    }

}
```

Output

Enter the first number : 55

Enter the second number : 67

Enter the third number : 87

The largest number is :87

Q23. Write a java program to calculate Simple Interest

package intenship;

public class SimpleInterest {

public static void main(String[] args) {

// TODO Auto-generated method stub

**float p,r,t,si;//principal amount,rate,time and simple interest
respectively**

p=13000; r=12; t=2;

si=(p*r*t)/100;

System.out.println("Simple Interest is:"+si);

}

}

Output

Simple interest is :3120.0

Q24. Write a java program to calculate Area and perimeter of Rectangle

package intenship;

import java.util.Scanner;

public class AreaPerimeterRectangle {

public static void main(String[] args) {

```

        // TODO Auto-generated method stub
int l, b, perimeter, area;
Scanner s = new Scanner(System.in);
System.out.println("Enter length of rectangle:");
l = s.nextInt();
System.out.println("Enter breadth of rectangle:");
b = s.nextInt();
perimeter = 2*(l + b);
System.out.println("perimeter of rectangle:"+perimeter);
area = l*b;
System.out.println("Area of rectangle:"+area);
    }

}

```

Output

```

Enter length of rectangle : 4
Enter breadth of rectangle: 5
Perimeter of rectangle : 18
Area of rectangle : 20

```

Q25. Write a java program to check whether character is vowel or consonant

```

package intenship;
import java.util.Scanner;
public class VowelConsonant {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        System.out.println("Enter a character :");
        Scanner sc = new Scanner(System.in);
char ch = sc.next().charAt(0);
if(ch == 'a' || ch == 'e' || ch == 'i' || ch == 'o' || ch == 'u' || ch == ' ')
{
    System.out.println("Given character is vowel");}
else{

```



```
        System.out.println("Given character is a consonant");  
    }  
    }  
}
```

Output

Enter a character : a
Given character is vowel
Enter a character : b
Given character is a consonant