

## Level of Languages

### Phonetics/phonology/morphology:

- What words or subwords we are dealing with
- ex. cats, dogs, boxes

### Semantics

- Literal meaning of the sentence
- ex. Papa eats caviar
- Papa <sup>agent</sup> Cat <sup>agent</sup> → caviar
- relationship + definition

### Syntax

- What phrases are we dealing with? which words modify one another
- ex. Subject + verb + Noun

### Pragmatics

- What should you conclude from the sentence
- How should you read
- ex. Can you open the fridge? - Tejas
- No - Tony

## Text Classification (sentiment Analysis)

### Rule-based Classifier

- make class decision based on if...else rules
- ex. pos/neg wordlist, +pts for pos, -pts for neg
- Problems:
- Coverage - some records not covered by curr rules
- negation - "not bad" ≠ "good"
- word composition
- domain difference
- new words / concept
- word sense ambiguity

### Supervised Classification

- Data-driven approach
- (text, label) pair, learn a model

### Probabilistic Classifier

- learn a probabilistic for  $P(y|x)$

#### Approach 1: Direct MLE estimation of $P(y|x)$

- will not work cuz the space of  $x$  is exponentially too large an unlimited

#### Approach 2: Model Assumptions

1. Bag of Word - assume order of words doesn't matter
  - represented as unordered words + frequency
  - reduce computational complexity
  - does not model sequence
2. Naive Bayes assumption - words are independent conditioned in their class
  - $P(A|B, C) = P(A|B) \times P(B|C) \times P(C|Y)$
  - assume words are independent of each other
  - reduce computational complexity

#### Bayes Theorem for $P(Y|x)$

$$P(Y|x) = \frac{P(x|Y)P(Y)}{P(x)}$$

### Learn Probabilistic Model Complexity

- $K$  labels -  $d$  output dimension
  - $V$  vocab
  - $P(x_1, x_2, \dots, x_d | y)$  require  $K(V^d - 1)$  params
- After Naive Bayes Assumption:
- $P(x_1, x_2, \dots, x_d | y) = P(x_1 | y) \times \dots \times P(x_d | y)$
  - $K(V - 1)$  params

### Naive Bayes Classifier

$$P(Y=y_i) = \frac{\text{Count}(y_i)}{\text{Count}(Y)}$$

$$P(x_i | y_i) = \frac{\text{Count}(W=x_i, Y=y_i)}{\text{Count}(W, y_i)}$$

\* Count of all words in  $y_i$  category (w/ dup)

$$\text{hmc}(X) = \arg \max_y \prod_i P(x_i | y_i)$$

#### Steps

1. Prior from Training: get  $P(Y=y_i)$
2. Drop unseen word from test sentence?
3. Likelihood from training: get  $P(x_i | y_i)$
4. Scoring Test Set:  $P(y_i) \prod P(x_i | y_i)$

### Discriminative Models vs. Generative Models

- |   |   |
|---|---|
| <ul style="list-style-type: none"><li>- learn decision boundary</li><li>- Maximize cond prob: <math>P(y x)</math></li><li>- directly estimates <math>P(y x)</math></li><li>- Cannot generate new data</li><li>- Used for classification</li><li>- don't possess generative properties</li></ul> | <ul style="list-style-type: none"><li>- learn the input dist</li><li>- Maximize joint: <math>P(y, x)</math></li><li>- Use <math>P(x y)</math> + Bayes' rule to find <math>P(y x)</math></li><li>- Can generate new data</li><li>- Not used for classification</li><li>- Possess discrimination properties</li></ul> |
|---|---|

### Logistic Regression

$$\text{Maximize: } \prod_{i=1}^n \exp(W^T \phi(x_i, y_i))$$

$$\text{we log} = \arg \max_w \sum_{i=1}^n \log \exp(W^T \phi(x_i, y_i))$$

$$\text{loss: } L_{\text{logreg}} = -W^T \phi(x, y) + \log \sum_{y'} \exp(W^T \phi(x, y'))$$

$$\frac{\partial}{\partial W} L_{\text{logreg}} = -\phi(x, y) + \sum_{y'} \phi(x, y') P(y'|x)$$

### Naive Bayes

- generative
- close form soln
- independent assum
- ez to write
- fast to learn
- can overfit

### vs.

### Logistic Regression

- discriminative
- iterative soln
- no indep. assum.
- not ez to write
- slow to learn

## Lexical Semantics

### How to represent words

Naive:

atomic symbols (CBOW)

One-hot vector:  $[0, 0, 0, 1]$

- issue: large dimension, sparse vector

: No similarity, all orthogonal

: cannot represent new words

### Two classes of algorithm for lexical semantics

#### Thesaurus-based:

- one words nearby in a thesaurus hierarchy

- do words have similar definition?

#### WordNet

Lemma - a rep. of all forms w/ same syx,

part of speech, rough semantics

Wordform - as it appear in text

Ex. Wordform = sung, singing, Lemma = sing

Sense - a discrete representation of an aspect of

a word's meaning

- a word can have mult. senses

**Homonymy**: words that share a form (spelling

or pronunciation) but have unrelated distinct

meanings:

Homographs: bank/bank

Homophones: piece/peace

**Polysemy**: related multi-sense, word with

related meanings

ex. serve breakfast, serve a stone

**Synonymy**: words w/ diff. forms have same

meanings in some or all context

- relation b/w senses

**Antonymy**: senses are opposites w/ respect to

1 feature of meaning

**Hyponymy**: the sense is a subclass of another

**Hypernymy**: the sense is a superclass of another

**Meronymy**: the sense is a part of another

**Holonymy**: the other sense is a part of this sense

**Sense defined in WordNet**:

- synonym set share the same sense

- Hypernym Hierarchy

#### Path Similarity

- Path length( $c_1, c_2$ ) = 1 + # edge in hypernym graph

between  $c_1$  and  $c_2$

$$\text{simpath}(c_1, c_2) = \frac{1}{\text{len}(c_1, c_2)}$$

$$\text{wordsim}(a, b) = \max_{c_1 \in \text{senses}(a), c_2 \in \text{senses}(b)} \text{simpath}(c_1, c_2)$$

#### Thesaurus limitation:

- source dependent (missing new concepts)
- limited in scope (IS-A relationship, best for nouns)
- No context
- not domain adaptable
- not available in many languages

### Distributional Based:

Sparse vector Representations:

1. Mutual info weighted word co-occurrence

matrices

Dense Vector Representation

2. Singular value decomposition (latent semantic analysis)

3. NN inspired models (skip-grams, CBOW)

#### Team document matrix

Column: document  $\Rightarrow$  each column is a count vector

row: word

#### Problem:

- Doc can be very long
- Some far away words in the same document are no longer relevant/related
- usually small amount of document
- small dimension for each word
- less robust/reliable

#### Word-Context/word-word

- use smaller contexts (paragraph, windows)

- word defined by a vector over counts of

context words

- Very sparse = most values are 0

- shorter window = more syntactic representation

- longer window = semantic representation (if longer)

Problem:

- raw word count is not a great measure of association

### Pointwise Mutual Information

$$PMI(\text{word}_1, \text{word}_2) = \log_2 \frac{P(\text{word}_1, \text{word}_2)}{P(\text{word}_1)P(\text{word}_2)}$$

$$PPMI(\text{word}_1, \text{word}_2) = \max(\log_2 \frac{P(\text{word}_1, \text{word}_2)}{P(\text{word}_1)P(\text{word}_2)}, 0)$$

### Low-dimensional Representation

Problem with W-D and W-W matrix

- Num of basis concept is large
- Basis are not orthogonal
- Some words too frequent (the)

### Latent Semantic Analysis

Factorization - Apply SVD to the matrix to find

latent component

- uncover relation not explicit in the corpora

- term vectors projected to  $K$  dim latent space

#### Word2Vec

- LSA: a compact/low dim representation of

co-occurrence matrix

- Prediction-based model: another way to get

dense vectors

- Ez to add new words or sentence

- Train a NN to predict neighboring words

- less dense embeddings for words in train corpus

- Advantages:

- Fast, ez to train, pretrained

#### CBOW

W(-1)  $\rightarrow$  W(0)  $\rightarrow$  W(1)

W(-1)  $\rightarrow$  W(0)  $\rightarrow$  W(1)

Use neighbor words to

predict a word

- We want low-dimensional vector rep for words

- word rep as vectors, initially randomized

#### Skip-gram

$$J(\theta) = -\frac{1}{T} \sum_{t=1}^T \sum_{w' \in \text{context}(w_t)} \log P(w_t | w')$$

maximize log likelihood of context word to give

center word

$$P(w_t | w') = \frac{\exp(u_{w_t} \cdot v_{w'})}{\sum_{w'' \in \text{vocab}} \exp(u_{w_t} \cdot v_{w''})}$$

$v_{w_t}$ : when  $w$  is the center word (input embed)

$u_{w'}$ : when  $w'$  is the context word (output embed)

**Ngrams** (not a perfect model)

- a contiguous sequence of  $n$  tokens from a

given piece of text. Params Size =  $|V|^n$

- model's  $P(x_{t+1:n} | x_{1:t})$  or  $P(x_{t+n} | x_{1:t+n-1})$

- To capture beginning behavior of sequence

add  $n-1$  bias to the front

- ... end behavior of sequence add  $\text{ceos}$

$$P(w) = \prod_{i=1}^{n+1} P(w_i | w_{1:n-i}) \quad (\text{tri-gram})$$

- use log addition in practice bc mult

normally lead to small prob

#### Evaluation:

**Extrinsic** - measure perform. on downstream app

- most useful eval, plug into downstream sys

- time consuming + need eval metrics

**Intrinsic** - measure designed for curr task

- easier, faster

- not ez to figure out good measurement

$$\text{loss: } \prod_{i=1}^N P(w_i | \dots)$$

#### Cross entropy: $-\sum_{i=1}^N \log_2(P(w_i | \dots))$

#### Perplexity: $2^{\text{cross entropy}}$

- how surprised is the model?

- smaller = better

### Estimate Sentence Probability

type = distinct vocab items

token = occurrence of type

#### Independent Assumption for unseen sentence

ngram independent assum.

$$P(w_1 | w_2, \dots, w_n) \approx P(w_1 | w_2, \dots, w_{n-1})$$

$$P_{\text{MLE}}(w_1 | w_2, \dots, w_n) = \frac{\text{Count}(w_1, w_2, \dots, w_n)}{\text{Count}(w_2, \dots, w_n)}$$

#### Smoothing

- discount positive counts and relocate to

unseen words

- Add one smoothing

- add 1 to the count of word

- add  $v$  to denominator

- Problem: allocate too much prob to

unseen words, making the model

think that high chance of novel event

when large dictionary

- Add Lambda Smoothing

- add  $\lambda$  to all counts, adjust  $\lambda$  to get

best result

- add  $\lambda V$  to denominator

## K-fold Dumb down:

- divide training dataset into k section
- Use 1 of k section as dev to determine  $\lambda$
- evaluate on rest of k-1 sections
- pick best  $\lambda$  and test on test dataset
- + assess  $\lambda$  on all of training set
- + test  $\lambda$  on all of training set
- + fast (retrain on sentence w/ 1 word diff)

## Backoff Smoothing

- Consider backoff prob (lower order)
- ex. unigram, bigram ..
- Holds out same prob for novel events but divide up uncerainty in proportion to backoff prob
- $P_{\text{avg}}(z|xy) = M_3 P(z|xy) + M_2 P(z|y) + \mu, P(z)$

## Log-Linear and Neural LM

- Convert linear scoring function to  $p(y|x)$
- k features
- $\text{score}(x, y) = \sum_k \theta_k f_k(x, y)$
- $Z(x) = \sum_y \exp \text{score}(x, y) \rightarrow$  used for normalized softmax
- $P_y(y|x) = \frac{1}{Z(x)} \exp(\text{score}(x, y))$

Maximize log:  $\sum_{i=1}^n \log P_y(y_i | x_i)$

gradient:  $\nabla_{\theta} \log P_y(y|x) = \nabla_{\theta} \text{score}(x, y) - \nabla_{\theta} \log Z$   
 $= \tilde{f}(x, y) - \sum_y P_y(y|x) \tilde{f}(x, y)$

## Neural Language Model

- help generalize unseen contexts
- linear transformation + activation function
- Forward Pass - store intermediate result for ez gradient calc
- Back propagation
  - compute local gradient
  - combine w/ upstream grad for full grad

## RNN

- make use of sequential information, while feed forward model assume independent
- $a^{(t)} = b + W h^{(t-1)} + U x^{(t)}$  - lin comb of curr input and past mem
- $h^{(t)} = \tanh(a^{(t)})$  - activation func
- $o^{(t)} = C + V h^{(t)}$  - lin trans convert mem to output mem
- $\hat{y}^{(t)} = \text{softmax}(o^{(t)})$  - dim = |V|
- prob of next words in sequence

- incapable of storing long term dependency IN PRACTICE (vanishing grad)
- hard to know which past information to store

## Long Short Term Memory (LSTM)

- designed to capture long-term dependency
- solve vanishing gradient
- memory cell state

### Steps:

- Input gate - decide what info used from curr input and store in cell state
- 1. sigmoid layer - decide what val we'd update
- 2. tanh layer - create a vector of new candidate values  $\tilde{C}_t$

$$i_t = \sigma(W_i [h_{t-1}, x_t] + b_i)$$

Forget gate - decide what info we don't need

- look at  $h_{t-1}$  and  $x_t$  and output 0-1
- 0 = get rid of completely
- 1 = keep it completely

$$f_t = \sigma(W_f [h_{t-1}, x_t] + b_f)$$

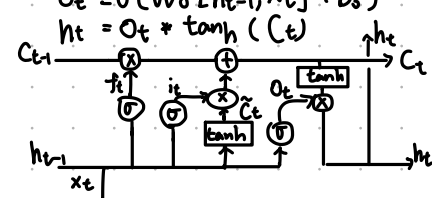
Next Step:

- update old state by  $C_{t-1}$  into new  $C_t$
- mult old state by  $f_t$  - forget
- add  $i_t \neq \tilde{C}_t$  - add new into

$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

Final Step:

- Output gate - what to output
- $o_t = \sigma(W_o [h_{t-1}, x_t] + b_o)$
- $h_t = o_t * \tanh(C_t)$



## RNN Problems:

- no parallel computation
  - vanishing gradient still exist for LSTM
- ## Transformers
- Use attention to measure dependencies

### Encoder:

$$h_t = f(W^{(hh)} h_{t-1} + W^{(hx)} x_t)$$

layer 1: self attention

layer 2: feedforward NN

### Decoder:

$$h_t = f(W^{(hd)} h_{t-1})$$

layer 1: self attention

layer 2: Encoder-Decoder Attention

layer 3: Feed Forward NN

## RNN Attention

$$a_{ts} = \frac{\exp(\text{score}(h_t, h_s))}{\sum_s \exp(\text{score}(h_t, h_s))} \text{ attention weight}$$

$$c_t = \sum_s a_{ts} h_s \text{ context vector}$$

$$a_t = f(c_t, h_t) = \tanh(W_c [c_t; h_t])$$

### Self Attention:

- look at other position in input sequence to generate better encoding

Step 1:  
 query =  $W^q x$ , target > compute compatibility  
 key =  $W^k x$ , offer  
 value =  $W^v x$

Step 2:

$Q \times K$  - first word will query each other word based on keys to decide attention

Step 3-4: scale and Softmax

- scale normalize wrt the query/key vectors dimension
- softmax gives attention weights of val

$$\text{Softmax}\left(\frac{Q \times K}{\sqrt{d_k}}\right)$$

Step 5: mult each val vec by attention

Step 6: sum weighted value vec.

## Single → Multi-head

- + expands model's ability to focus on diff pos
- + give attention layer multiple rep subspace

Added Steps:

- train attention  $Z_i$  on multiple heads indep.ly
- Final: use  $W_o$  to multiply  $\begin{bmatrix} z_0 \\ z_1 \\ \vdots \\ z_n \end{bmatrix}$  by

## Positional Encoding

$$t = \text{pos} \quad i = \text{dimen}$$

$$\vec{p}_t(i) = f(t)(i) = \begin{cases} \sin(W_k t) & \text{if } i = 2k \\ \cos(W_k t) & \text{if } i = 2k+1 \end{cases}$$

$$W_k = \frac{1}{10000^{2k/d}}$$

## Residual Connections and Layer Norm

- Issue of information loss - self attention can decide not to attend to itself
- add input back after self attention

$$\text{LayerNorm}(x + \text{Sublayer}(x))$$

↳ after self attention

$$\text{LayerNorm}(v) = \gamma \frac{v - \mu}{\sigma} + \beta$$

$$F1: \frac{2 \cdot \text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}}$$

$$\text{Accuracy: } \frac{tp + tn}{tp + tn + fp + fn}$$

$$\text{Precision: } \frac{tp}{tp + fp}$$

$$\text{Recall: } \frac{tp}{tp + fn}$$

Softmax:

$$\sigma(\vec{z})_i = \frac{e^{z_i}}{\sum_{j=1}^K e^{z_j}}$$

$$\frac{\partial}{\partial z} \sigma = \sigma(1 - \sigma)$$