

Software Testing

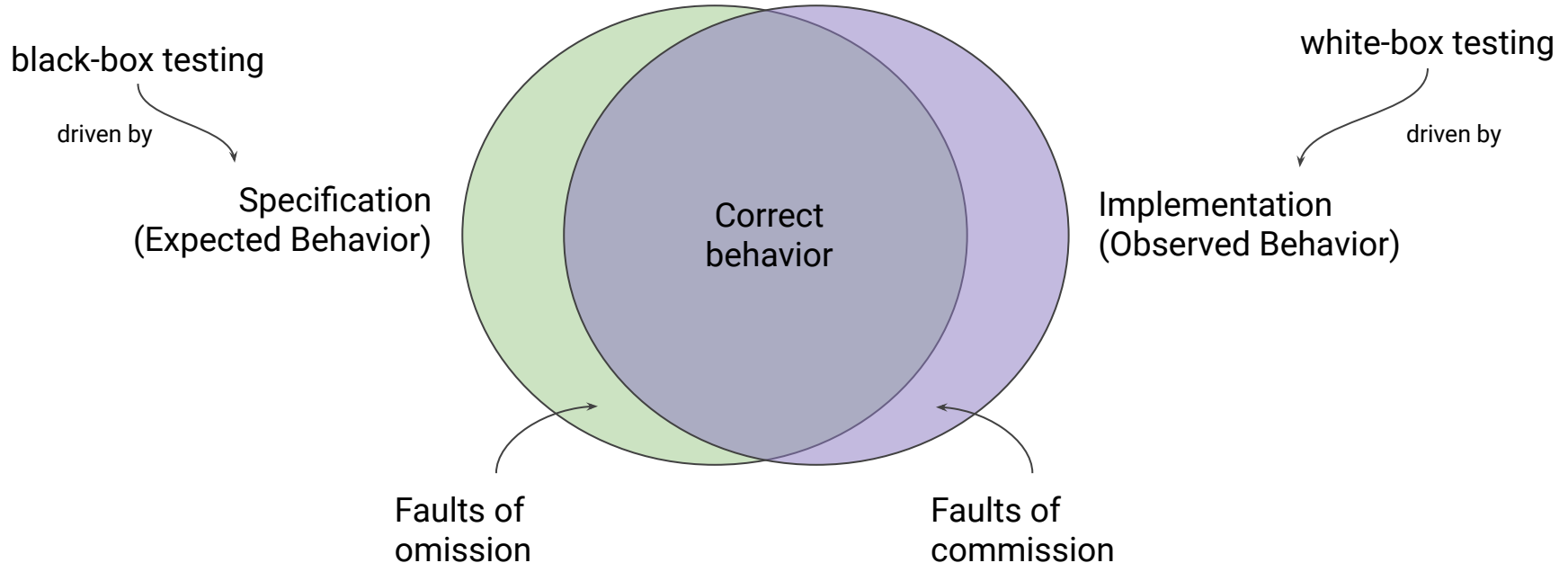
Software Engineering
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Learning objectives

- Introduction to software testing
- Automated testing with JUnit

Software Testing

A process of analyzing a software item to detect the differences between **observed and expected behavior**

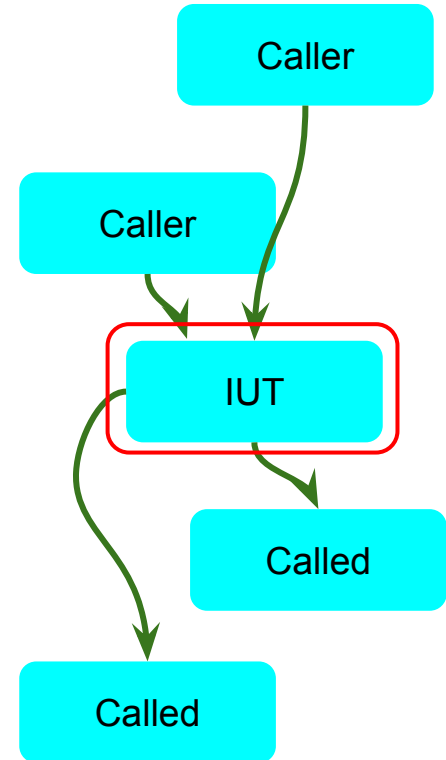


Levels of Software Testing

- **Unit testing** (done by developers) tests if individual modules of the source code are working properly.
- **Regression testing:** (done by developers or testers) tests if previously tested software still works properly after a change
- **Integration testing** (done by testers) tests the interface between two or more unit tested modules.
- **System testing** (done by testers) tests the fully integrated system using end to end scenarios.
- **Acceptance testing** (done by users) tests user requirements on a release candidate of the system.

Isolating the Item-Under-Test (IUT)

- Isolate IUT from its caller and called items
 - To reduce uncertainties
- **Test stub:** used to simulate the behavior of called items not yet integrated with the IUT
- **Test driver:** used to test the IUT when the callers are not available yet



Test Driven Development

- Writing testable code is hard
 - Testable code is componentized and loosely coupled
 - Requires you to create seams where tests can be inserted
- Test driven development advocates writing tests first before code
 - Forces you to write testable code
 - can be applied at any level, but is most common for unit testing
 - Outcome is compared to the expected result (**gold standard** or **test oracle**)

Limitations of Software Testing

```
int foo(int j) {  
    jnt j = j - 1; // should have been j = j + 1  
    return j / 30000;  
}
```

For a 16-bit integers, out of 65,530 testable values, only 4 will detect the bug:
30000, -30000, 29999, -29999

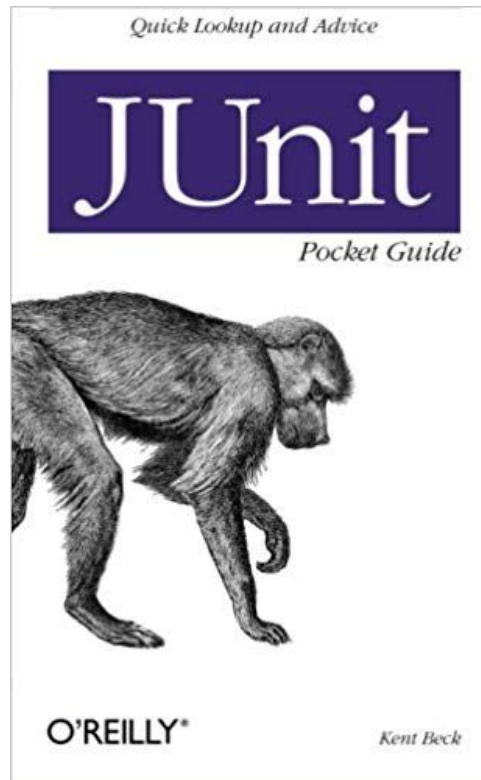
Input (j)	Expected Result	Actual Result
1	0	0
42	0	0
40000	1	1
-64000	-2	-2

Software Test Automation

- Test automation is the automatic execution of software tests
- Why automate software testing?
 - Human testers are expensive, inconsistent, slow, have needs and have better things to do
 - It provides rapid feedback
 - It builds confidence in change
- Requires specific tools, frameworks or environments

JUnit

- Simple framework for writing automated unit tests in Java
- Support for test assertions
- Support for test suite development
- Support for immediate test reporting

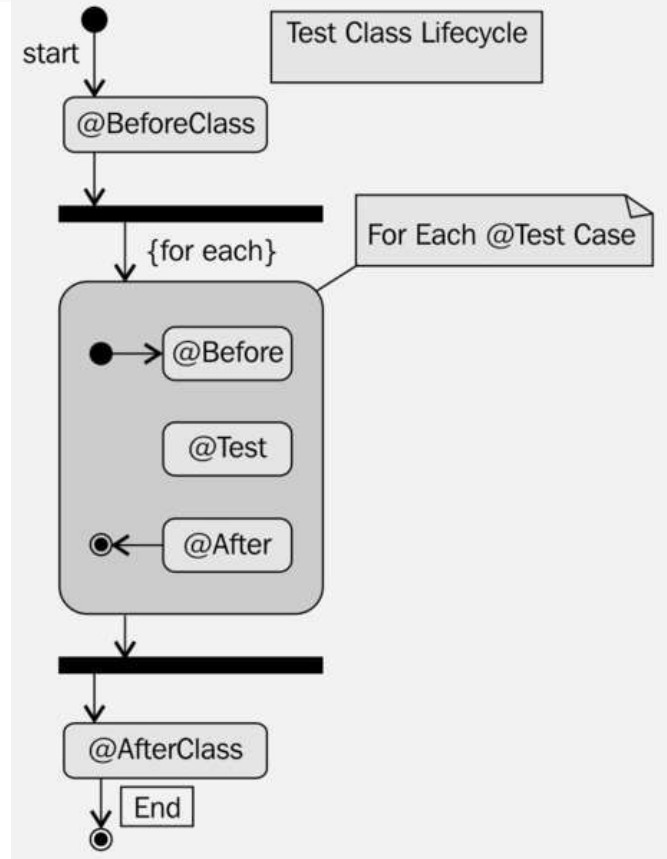


JUnit features

- Annotations to identify the test methods.
- Assert statement(s) for testing expected results.
- Test fixtures for sharing common test data.
- Aggregating tests using test cases and test suites.

JUnit annotations

- **@BeforeClass**
- **@Before**
- **@Test**
- **@After**
- **@AfterClass**



JUnit example 1

```
public class DummyTest {  
    private static List<String> list;  
    @BeforeClass public static void beforeClass() {  
        list = new ArrayList<String>();  
    }  
    @Before public void before() {  
        list.add("Alex");  
    }  
    @Test public void getElement() {  
        String element = list.get(0);  
        assertEquals(element, "Alex");  
    }  
    @After public void after() {  
        list.remove("Alex");  
    }  
    @AfterClass public static void afterClass() {  
        list = null;  
    }  
}
```

JUnit assertions

- `void assertEquals(boolean expected, boolean actual)`
- `void assertTrue(boolean expected, boolean actual)`
- `void assertFalse(boolean condition)`
- `void assertNotNull(Object object)`
- `void assertNull(Object object)`
- `void assertSame(boolean condition)`
- `void assertNotSame(boolean condition)`
- ...

JUnit example 2

```
public class StudentDetails {  
    public String calculateStatus(Student student) {  
        String status;  
        if (student.getGrade() < 50){  
            status = "Fail";  
        } else {  
            status = "Pass";  
        }  
        return status;  
    }  
}  
  
public class Student {  
    private String name;  
    private int grade;  
}
```

```
public class StudentDetailsTest {  
    StudentDetails studentDetails = new StudentDetails();  
    Student student = new Student();  
    @Test public void CalculatePercentage() {  
        student.setName("Derick");  
        student.setGrade(79);  
        String status=studentDetails.calculateStatus(student);  
        assertEquals("Pass", status);  
    }  
}
```

Other JUnit features

- Test Case
 - A Test Case is a class that defines a set of tests.
- Test Suite
 - A Test Suite is a collection of test cases.
- JUnit tutorials
 - <https://www.guru99.com/junit-tutorial.html>
 - <https://www.vogella.com/tutorials/JUnit/article.html>
- Unit test frameworks for other languages:
 - CppUnit: <https://en.wikipedia.org/wiki/CppUnit>
 - PyUnit: <https://en.wikipedia.org/wiki/PyUnit>
 - etc.

```
@SuiteClasses({
    JUnitTestCase1.class,
    JUnitTestCase2.class,
    JUnitTestCase3.class
})
public class JUnitSuite1 {

}
```

Software Testing 1 Quiz