Software Architecture 2

Software Engineering
Prof. Maged Elaasar

Categories of Architecture Patterns

1

Application Landscape

2

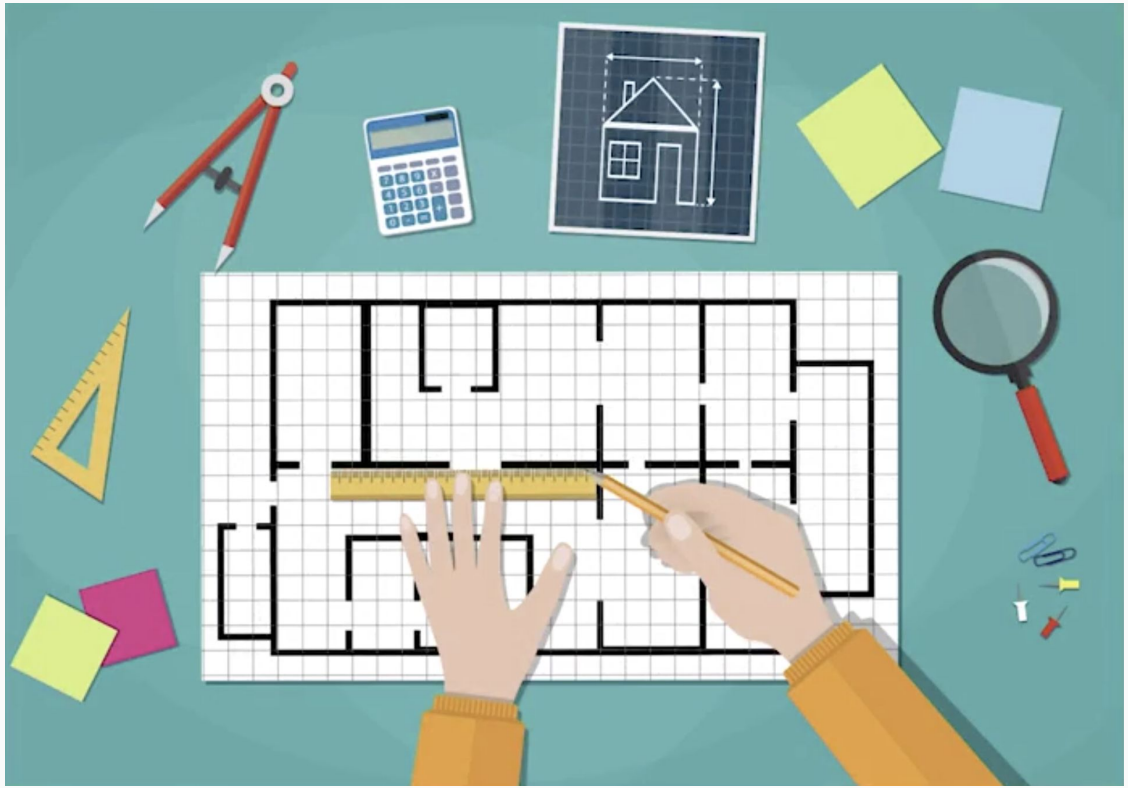
Application Structure

3

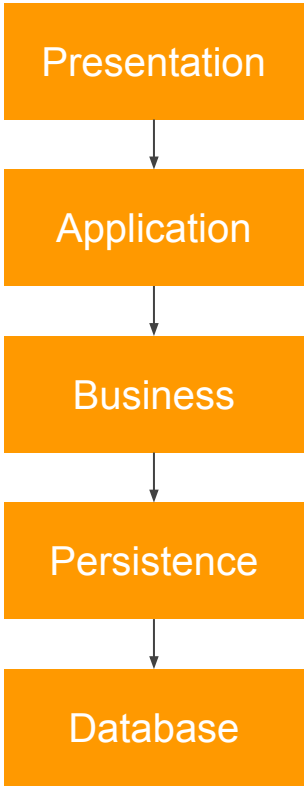
User Interface

2. Application Structure Patterns

- Layered
- Microkernel
- CQRS
- Event Sourcing



Layered



User Interface

Translation between UI and business

Business logic (APIs)

Code to map from database to business objects

Storage

Layered

1

Advantages

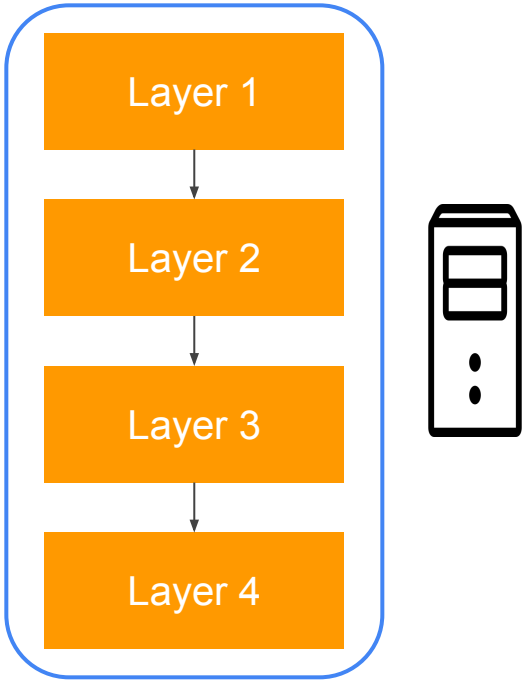
- Well-known among developers
- Easy to recognize
- Separation of concerns

2

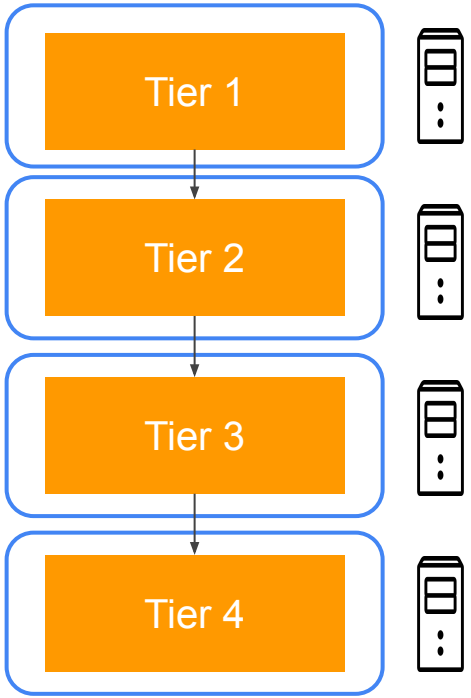
Disadvantages

- Can lead to monolith applications
- Need to write lots of code to hand off between layers
- Can suffer form sinkhole anti-pattern

Layered vs. N-Tier Architectures



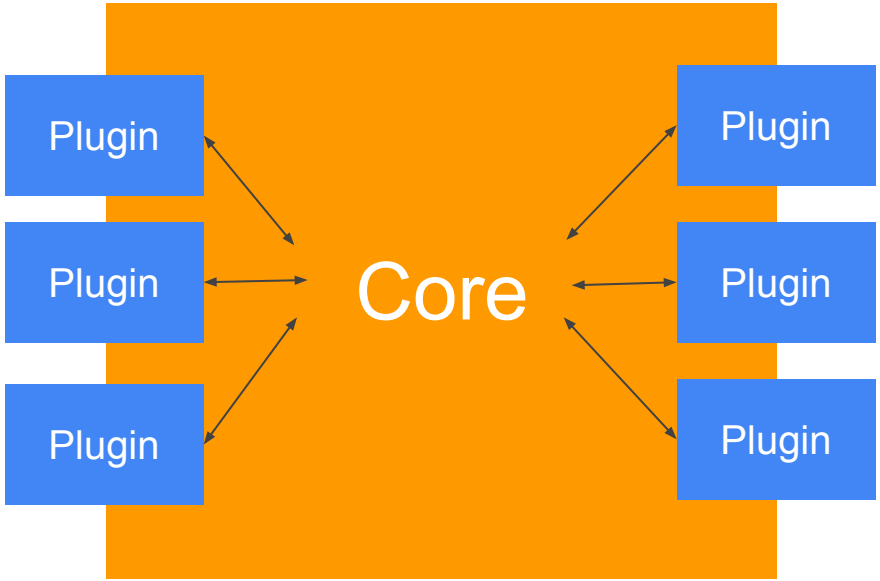
Layered Architecture



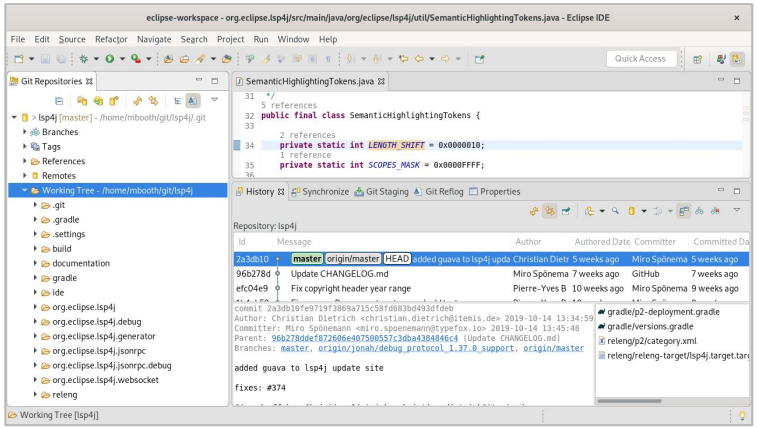
N-Tier Architecture

Microkernel

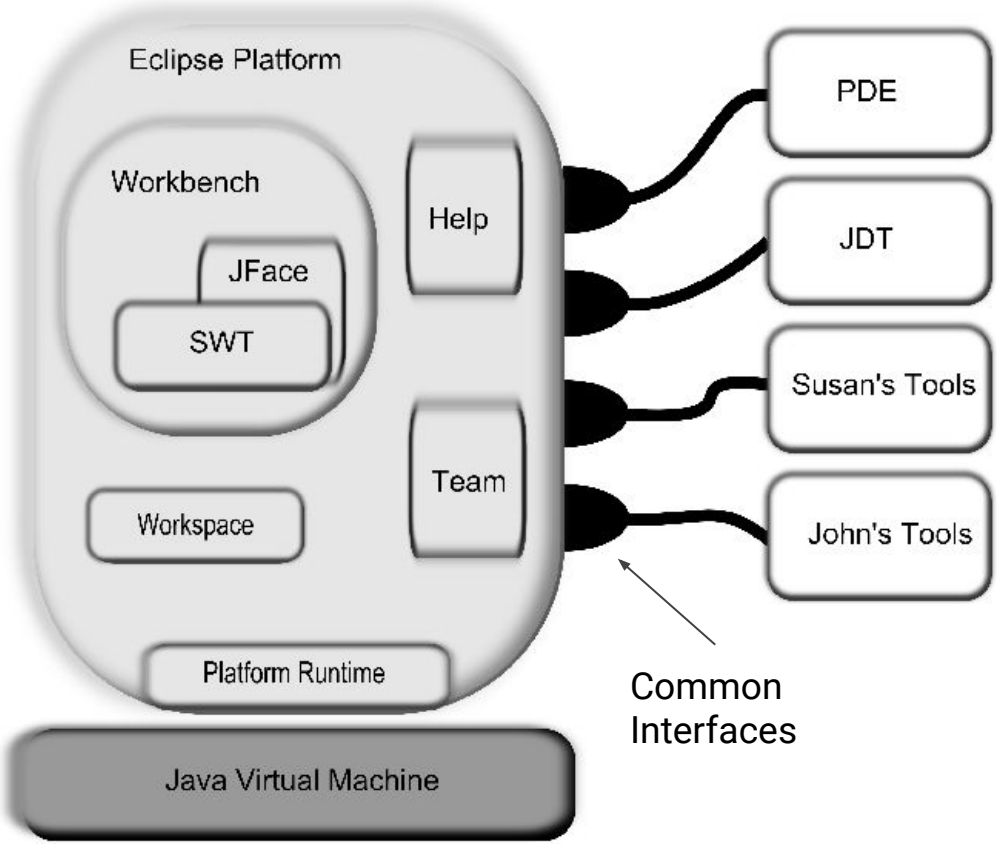
- Task scheduler (tasks)
- Workflow (steps)
- Browser (extensions)
- Graphic designer (e.g., filters)
- IDE (for different languages)



Microkernel Example: Eclipse



Eclipse



Microkernel

1

Advantages

- Flexibility
- Clean separation
- Separate teams possible
- Add/remove functionality at runtime

2

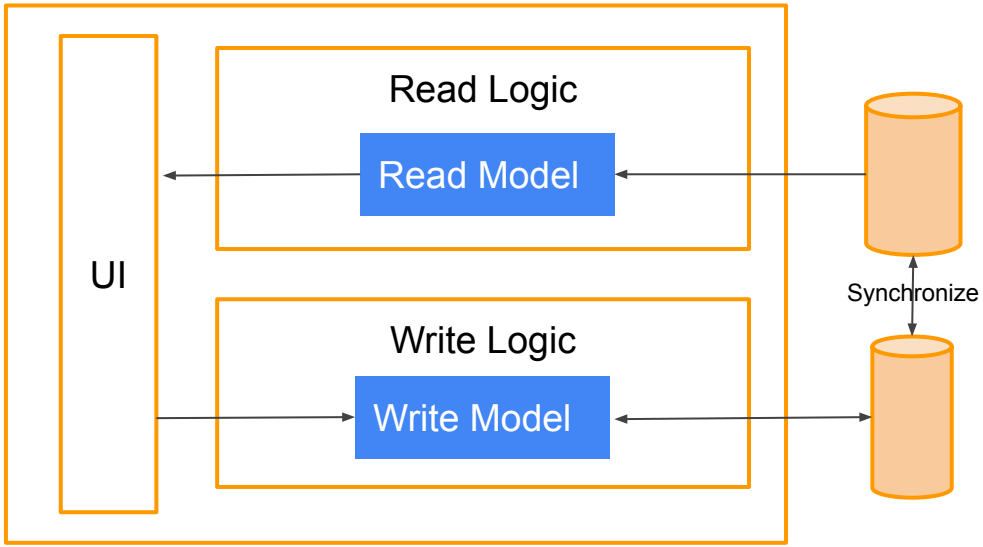
Disadvantages

- Core API might not fit future plugins
- Plugins may not be trusted
- Not always clear what should belong to the core vs. plugins

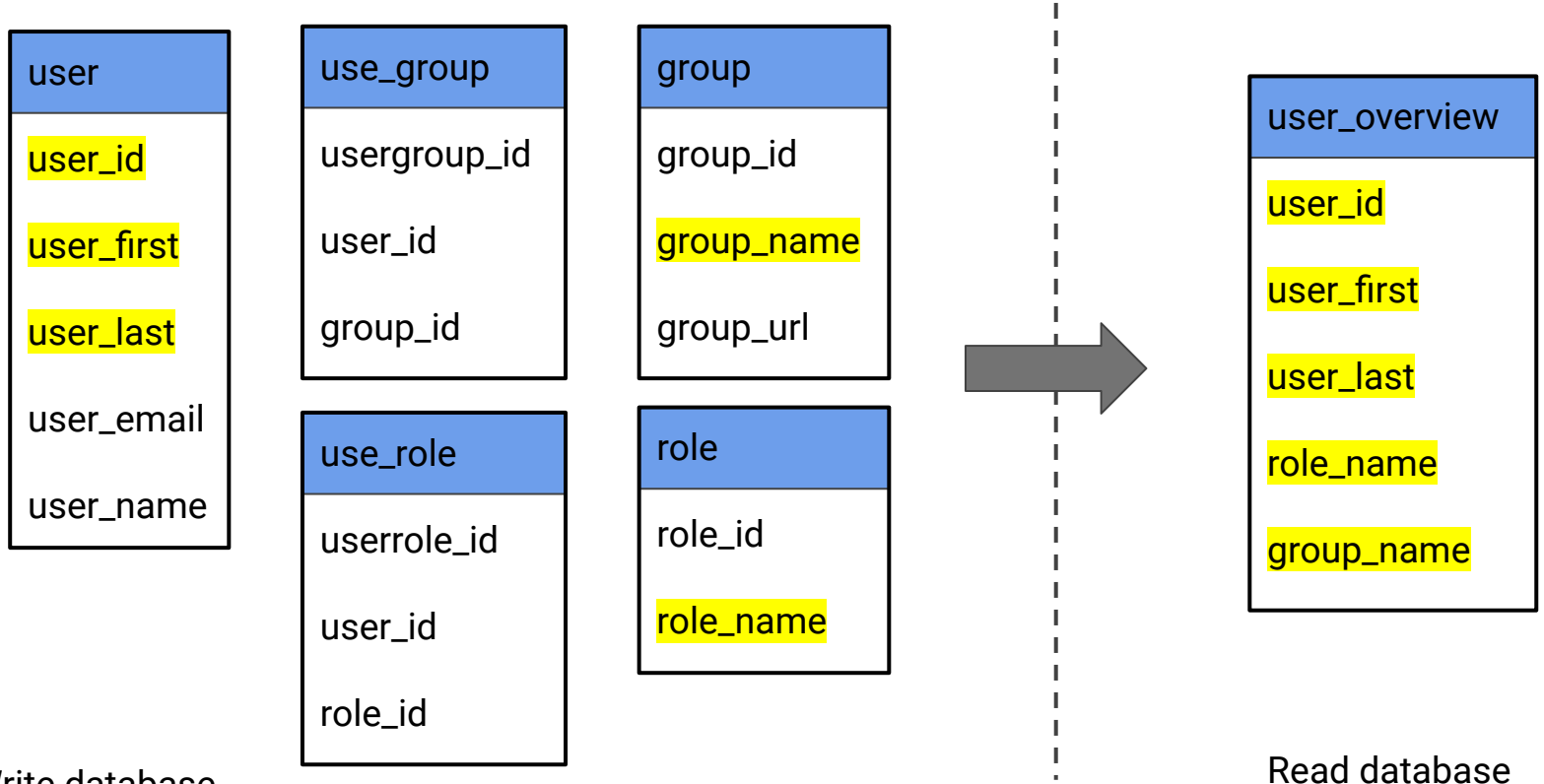
CQRS

- **C**ommand **Q**uery **R**esponsibility **S**egregation
- Separates read and update operations for a data store
- Optimizes scenario-specific queries
- Synchronization is required

updates and queries have different requirements for throughput, latency, or consistency



CQRS Simpler Queries



CQRS

1

Advantages

- Simple read queries
- Faster/more scalable read queries

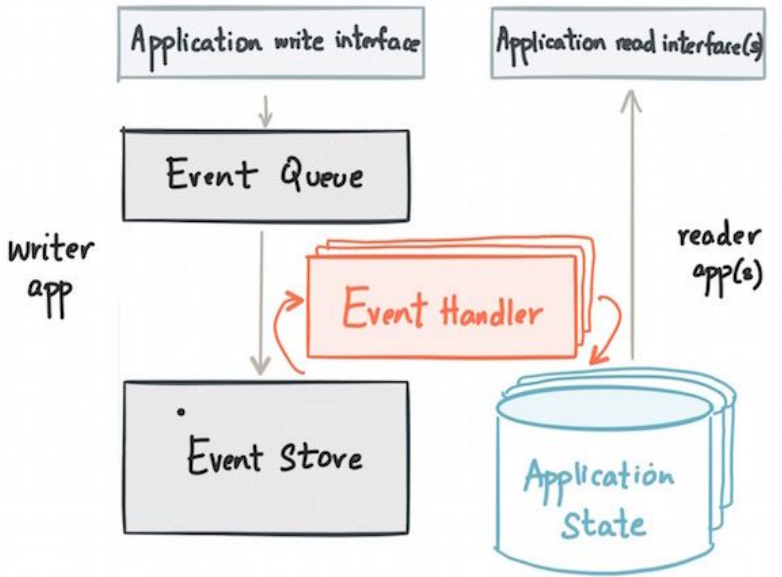
2

Disadvantages

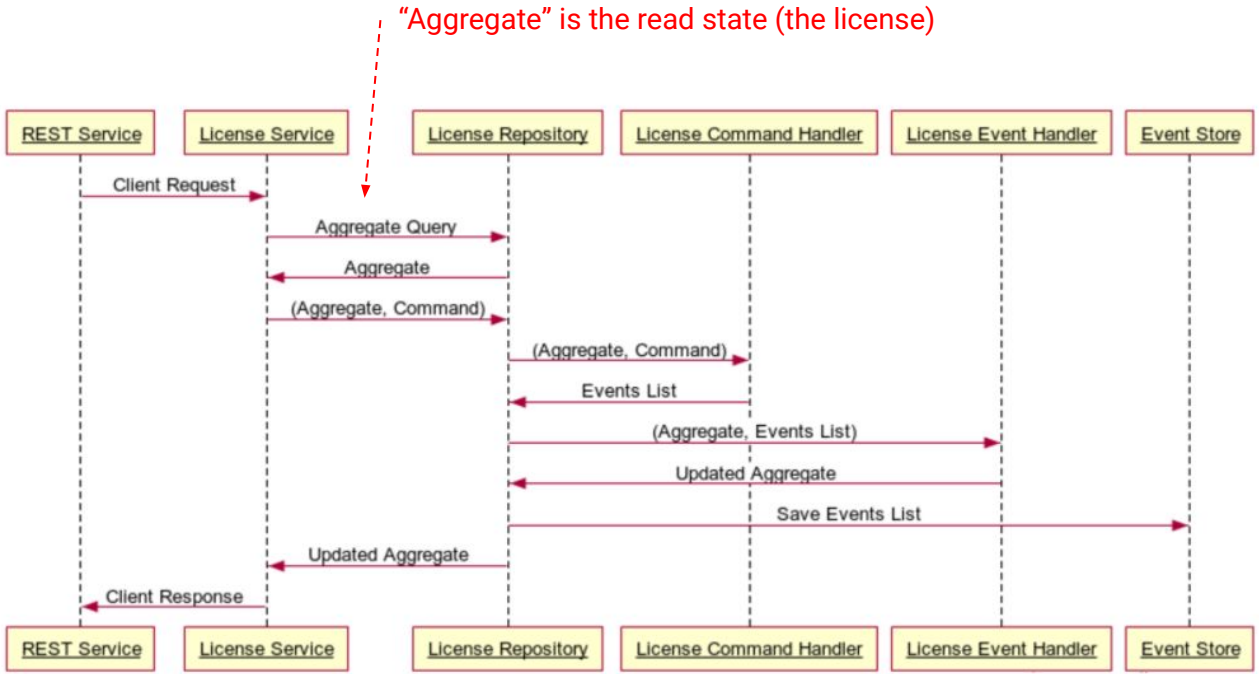
- Added complexity
- Learning curve
- Possibility of data inconsistencies
- Eventual consistency

Event Sourcing

- Store events instead of current state
- Event = the result of executing commands
- Construct read database from events
- Can replay of events from event store



Event Sourcing Example: Netflix



NETFLIX

License Acquisition Scenario

Event Sourcing

1

Advantages

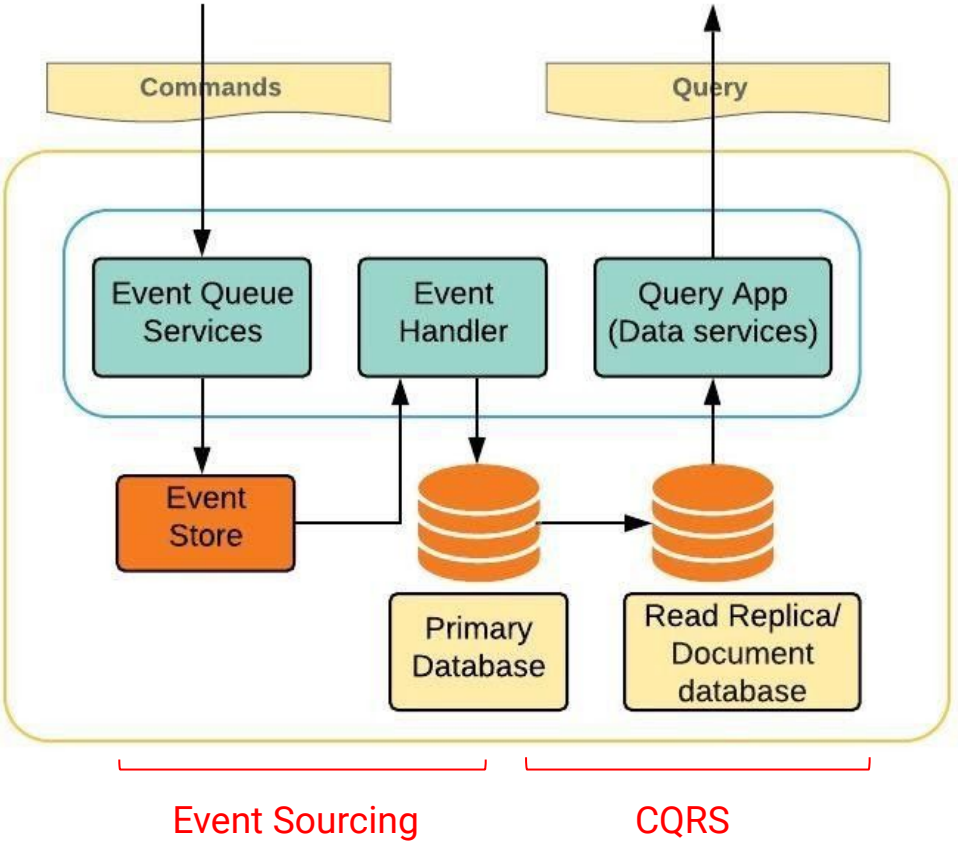
- Audit trail: trace of events
- Event replay

2

Disadvantages

- When event structure changes
- Having to take snapshots
- Learning curve

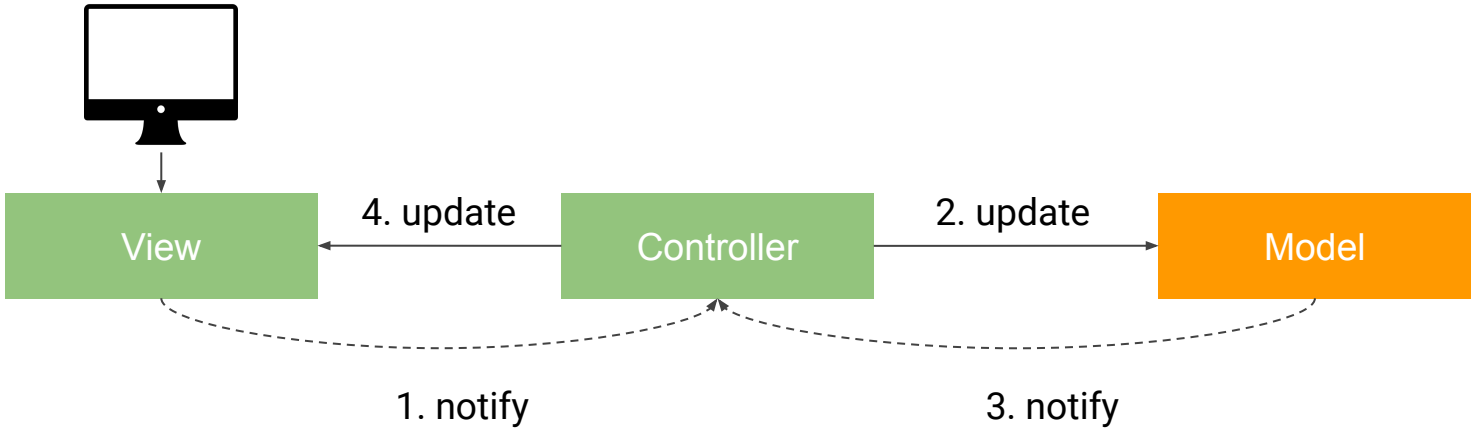
CQRS and Event Sourcing Combined



3. User Interface Patterns

- Model-View-Controller (MVC)
- Model-View-Presenter (MVP)
- Model-View-ViewModel (MVVM)

Model-View-Controller



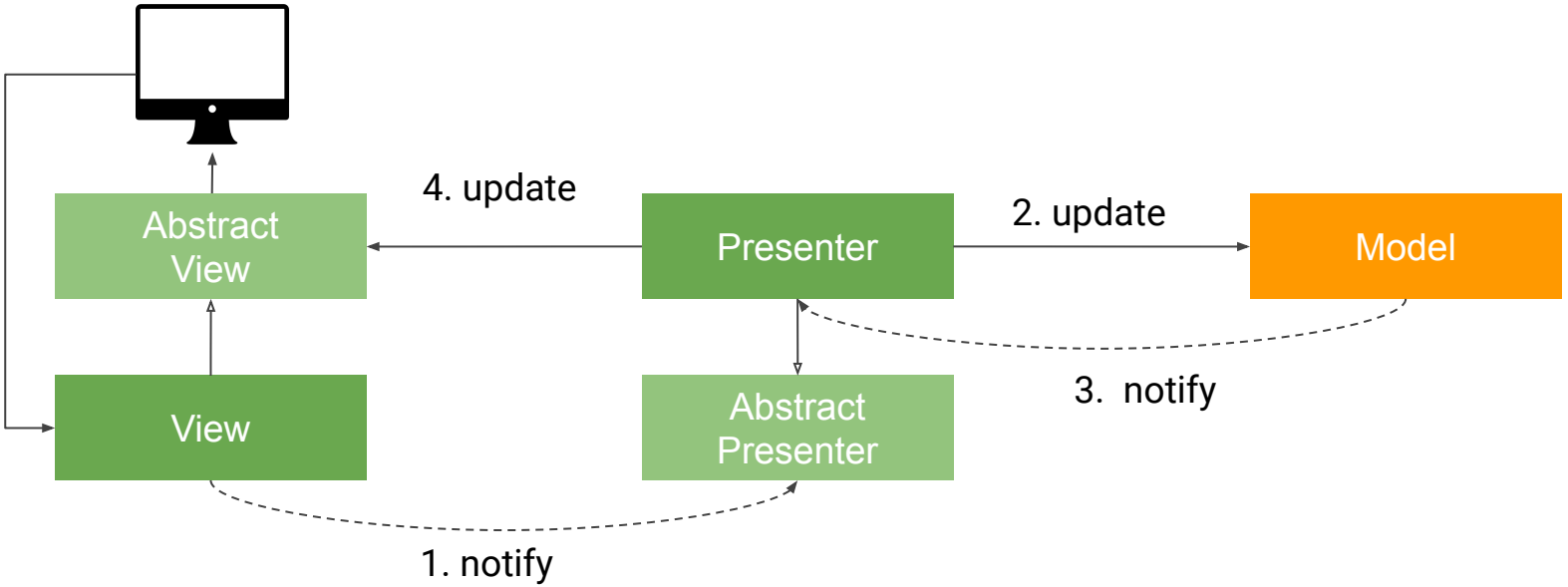
Advantages

- Separation of concerns
- Parallel development
- Popular in web frameworks

Disadvantages

- Controllers can become bloated
- Controller is coupled with view

Model-View-Presenter



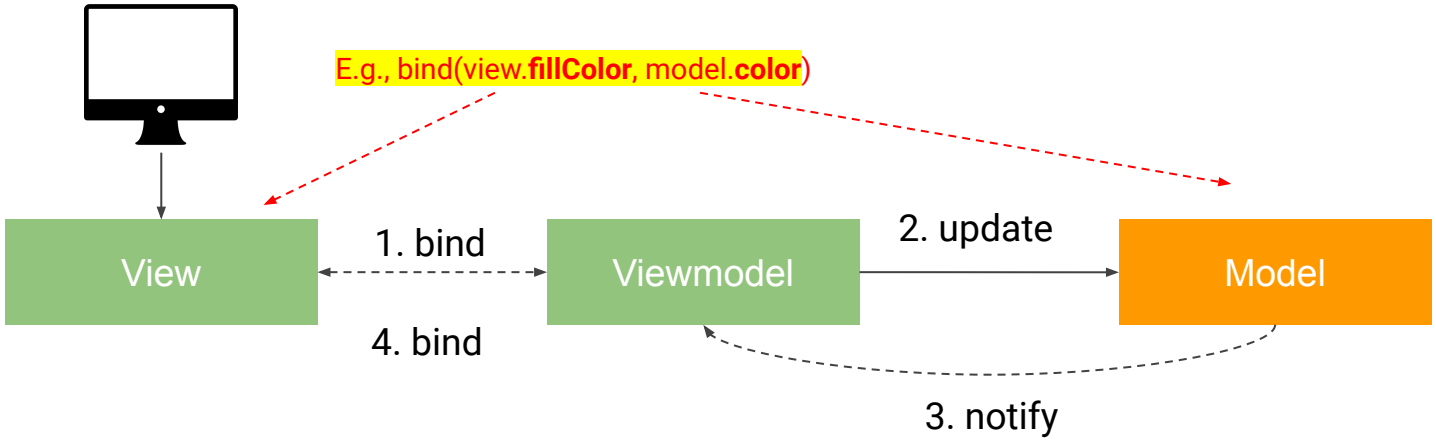
Advantages

- Decoupling of viewer and presenter

Disadvantages

- Presenters can become bloated

Model-View-Viewmodel



Advantages

- Simpler to develop, maintain & test

Disadvantages

- Overkill for simple user interfaces
- Hard to use for complex mappings

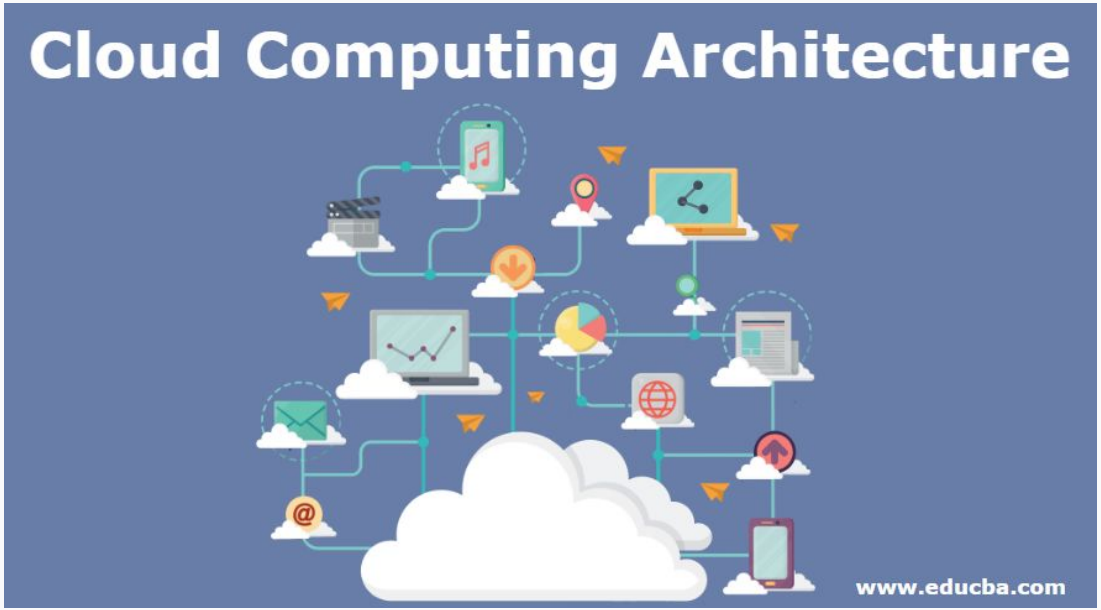
Application Structure & UI Patterns Quiz

4. Cloud Based Architecture

- Scriptable infrastructure
- Improved development life cycle
- Unconstrained resources
- On-demand scaling
- High availability and disaster recovery
- Shared security model
- Optimized cost

IBM Cloud

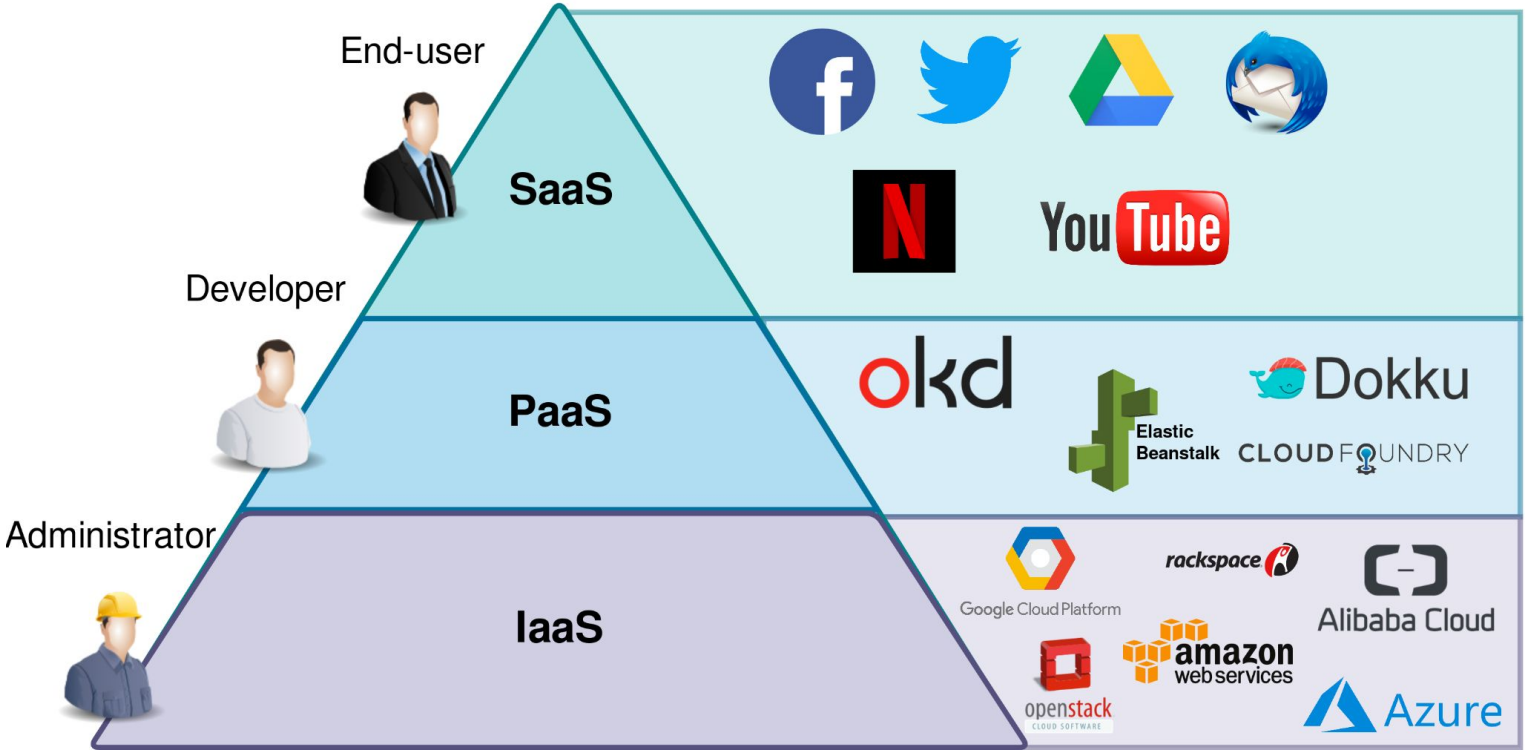
Google Cloud



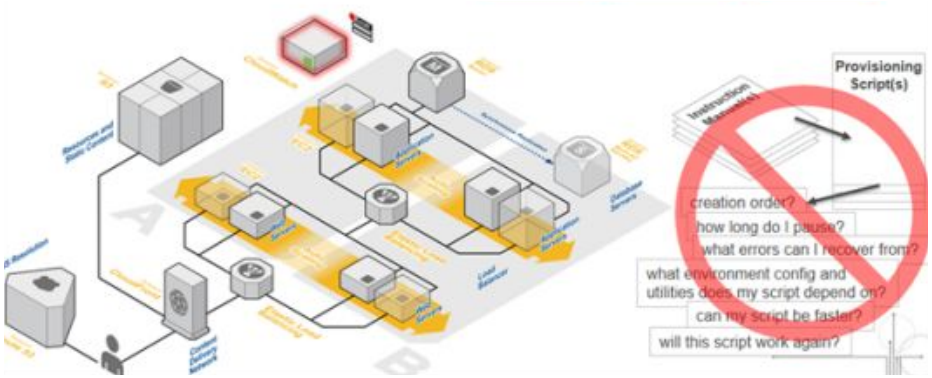
aws

Azure

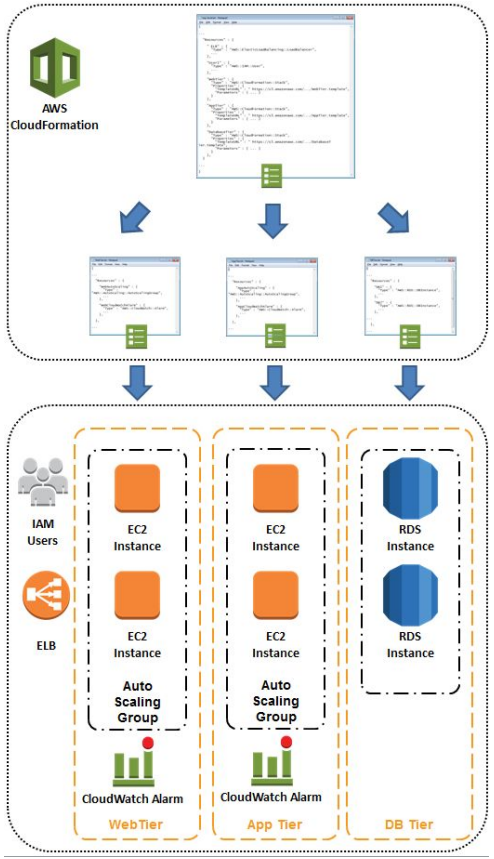
Cloud Services



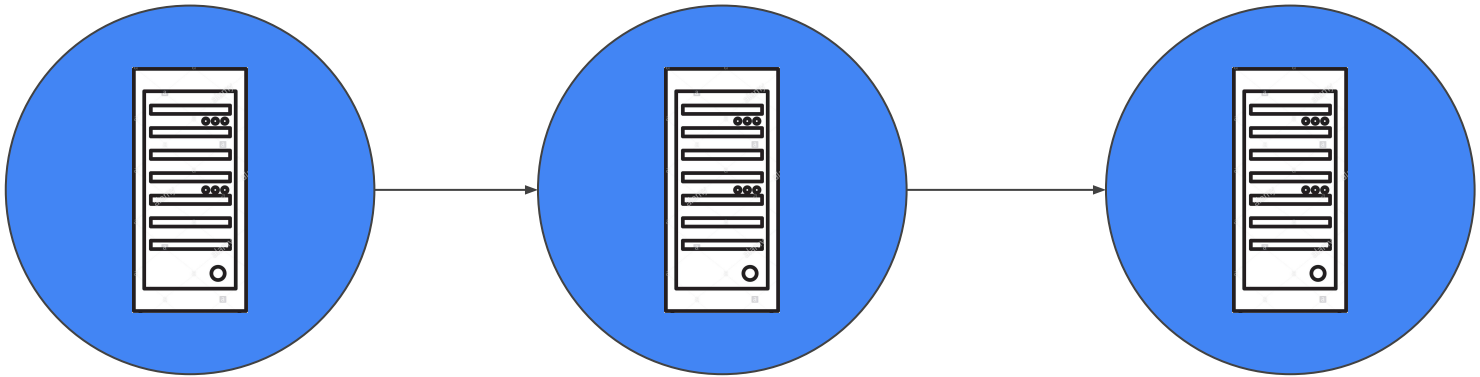
Scriptable Infrastructure



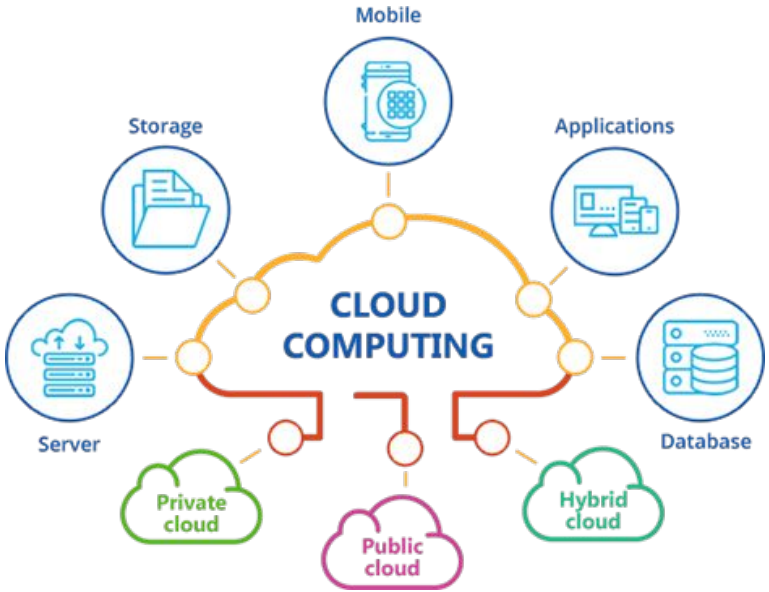
Template	CloudFormation	Stack
JSON/YAML formatted file	Framework	Configured AWS resources
Parameter definition	Stack creation	Comprehensive service support
Resource creation	Stack updates	Service event aware
Configuration actions	Error detection and rollback	Customizable

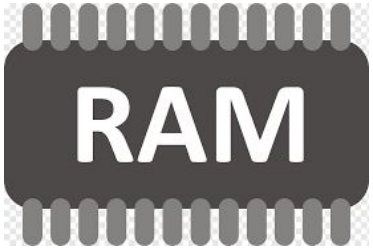


Improved Development Lifecycle



Unconstrained Resources





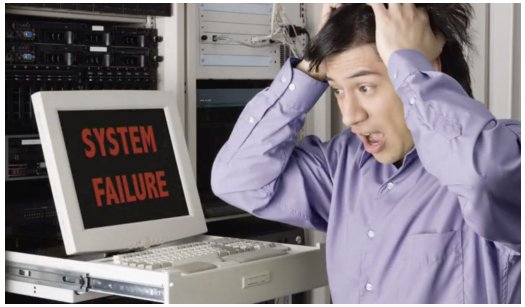
Not enough memory?
Consider in memory database

Paying too much for DB?
Consider serverless DBs

Need more processing powers?

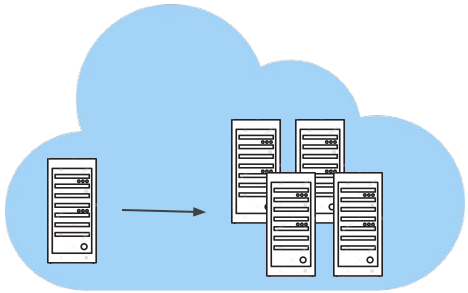
Use distributed computing

On-demand Scaling

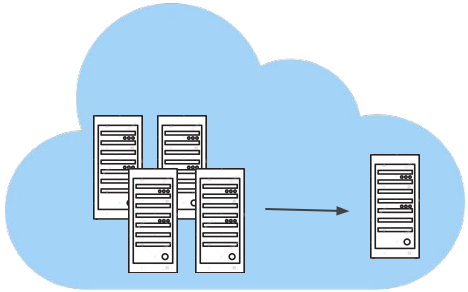


Not enough capacity

Too much capacity

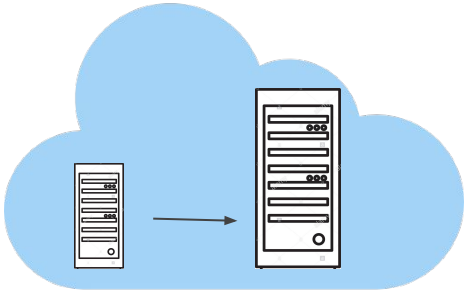


Scale Out

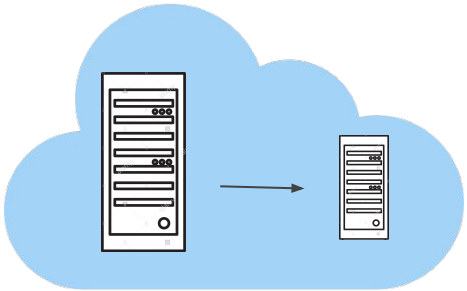


Scale In

Elasticity



Scale Up



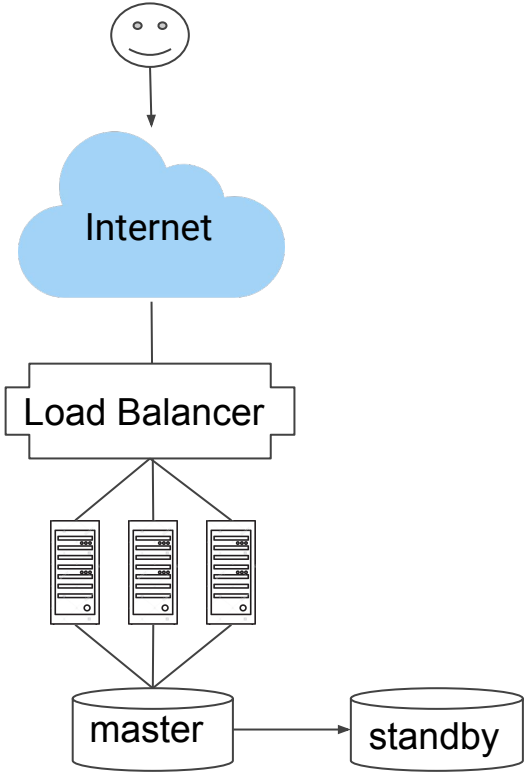
Scale Down

High Availability and Disaster Recovery

Everything fails, all the time
- Werner Vogels

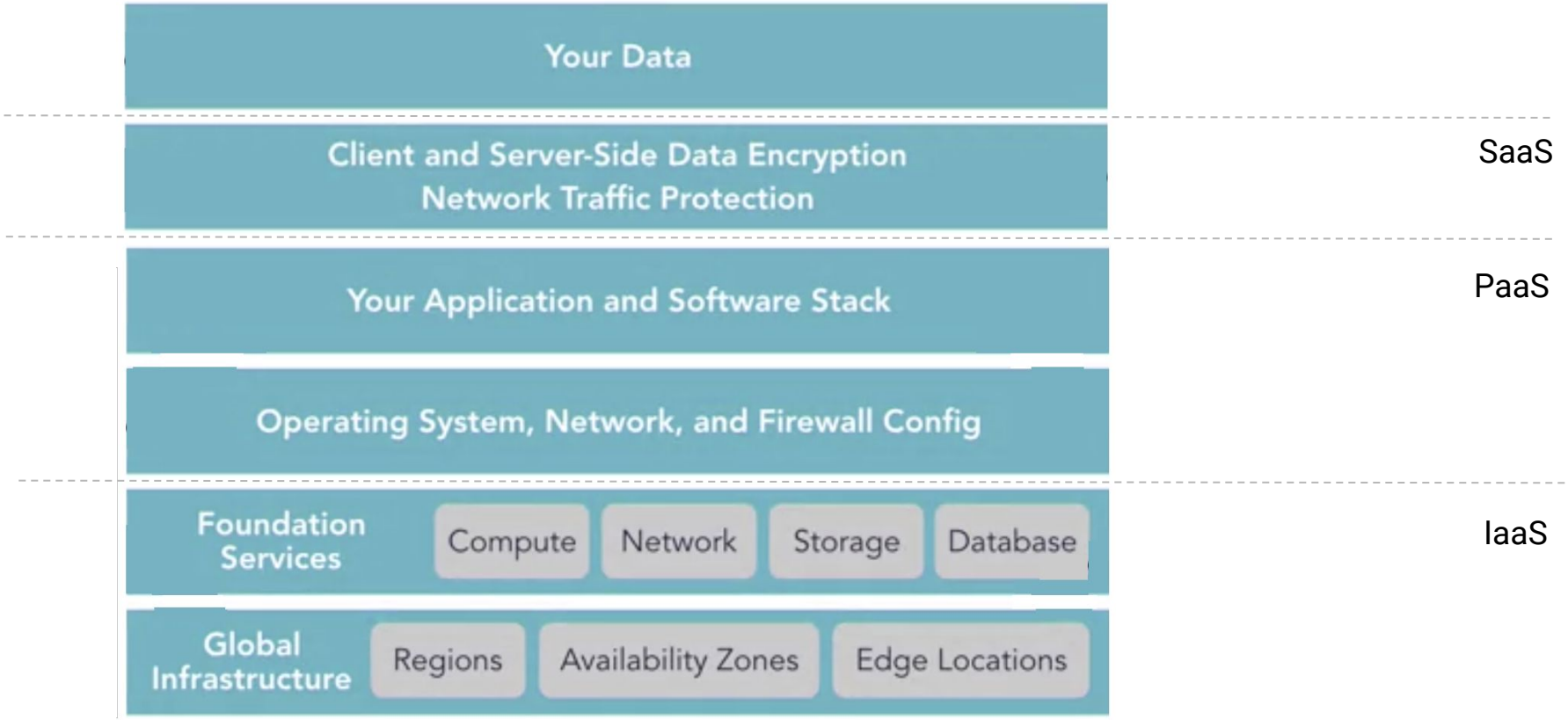
Fail now ⟶ Failproof later

Availability Zones



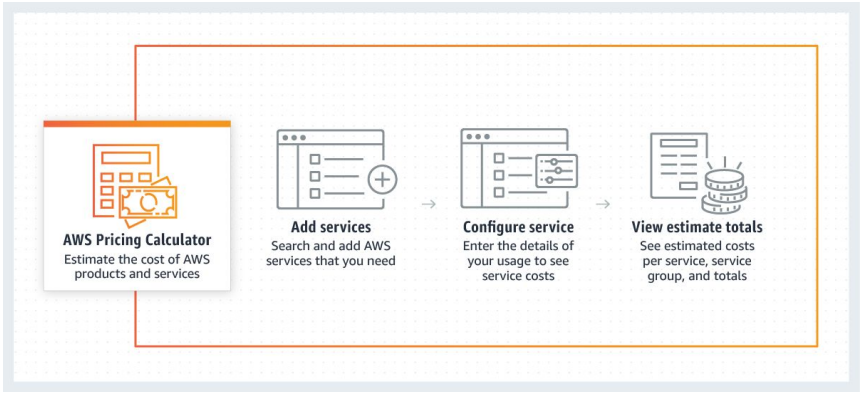
Single points of failure = Bad!

Shared Security Model



Optimized Cost

Monthly Calculator



Pay-as-you-go

Save-when-you-reserve

Pay-less-by-using-more

Cloud Architectures Quiz

References

- Software Architectures: Patterns for Developers by Peter Morlion
- Amazon Web Services Essentials by Jeff Winesett
- Fundamentals of Software Architecture: An Engineering Approach by Marc Richards and Neal Ford
- Eclipse Architecture by Kim Moir
- Netflix Technology Blog Event Sourcing
- Event Sourcing and CQRS