Tejas Khot

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Location: Pittsburgh, PA

EDUCATION

Carnegie Mellon University, School of Computer Science

Pittsburgh, PA

Master of Science in Robotics [Research based]; GPA: 4.00/4.33

08/2017 - 05/2019

o Machine Learning, Computer Vision, Deep Reinforcement Learning, Geometry Methods for Computer Vision

University of Mumbai

Mumbai, India

Bachelor of Engineering in Computer Engineering; GPA: 8.91/10.0

08/2012 - 07/2016

TECHNICAL SKILLS

Python, Pytorch, Blender, Meshlab, MATLAB, Javascript, Amazon Mechanical Turk, Flask, Redis

PUBLICATIONS

• Point Completion Network

- Estimating complete shape geometry from partial 3D point clouds; (Results on Datasets: ShapeNet, KITTI)
- o Accepted to 3DV 2018 Oral, Honorable mention for Best Paper Award

• Making the V in VQA Matter: Elevating Role of Image Understanding in Visual Question Answering

- o Overcoming language priors; counter-example based explanation; released new benchmark dataset VQA 2.0
- o Accepted to CVPR 2017, IJCV 2018

EXPERIENCE

Carnegie Mellon University

Pittsburgh, PA

Research Assistant with Dr. Martial Hebert

09/2017 - Present

- o Developing deep learning methods for scene understanding and segmentation of 3D point clouds (LIDAR, stereo)
- o Combining camera geometry with deep learning for multi-view stereo reconstruction

Virginia Tech

Blacksburg, VA

Research Intern with Dr. Dhruv Batra, Dr. Devi Parikh

07/2016 - 05/2017

- o Developed a novel data-collection interface for large scale data annotations via Amazon Mechanical Turk
- Benchmarked state-of-art VQA models on the VQA 2.0 dataset with an explanation module for interpretability
- o Served as Teaching Assistant, Introduction to Machine Learning taught by Dr. Stefan Lee, Fall 2016
- o Organized the VQA Workshop at CVPR 2017; helped setup website, web demos

University of Malaya

Kuala Lumpur, Malaysia

Research Intern with Dr. Chu Kiong Loo

06/2015 - 07/2015

- Developed a system for emotion classification based on deep learning and built a web interface for real-time usage **Google Summer of Code**
- Google Contract Developer, The OpenCog Foundation

05/2015 - 08/2015

- Implemented the Deep Spatio-Temporal Inference Network (DeSTIN) framework using Theano utilizing GPUs
- Improved accuracy of DeSTIN by 21% using stacked convolutional auto-encoders with variable noise

Selected Projects

• 3D Volumetric Primitives Based Spatial Map

- Representing buildings from aerial LIDAR point clouds using lightweight parameterized shapes; obtained over 90% reduction in number of points required compared to 3D meshes; performed sim2real transfer deep learning
- Efficient Exploration and Navigation in Unknown Environments with External Spatial Memory
 - Combined deep reinforcement policy learning algorithms (A2C, A3C) with an external memory architecture (Neural Map, LSTM) to train an agent in simulation for: 1) exploration of full map, 2) returning to start position.
- Learning Point Correspondences With Wider Viewpoints
 - Using CNN features as local feature descriptors and comparing against SIFT on Pascal Keypoint Dataset based on detection accuracy over planar rotations

LEADERSHIP AND ACHIEVEMENTS

• STARS Space Innovation Competition - Winner

09/2017

• Junior Board member, Graduate Entrepreneurship Club, CMU

- 09/2017 09/2018
- Founder and Chairperson, Association of Computing Machinery(ACM) Student Chapter

08/2014 - 08/2015