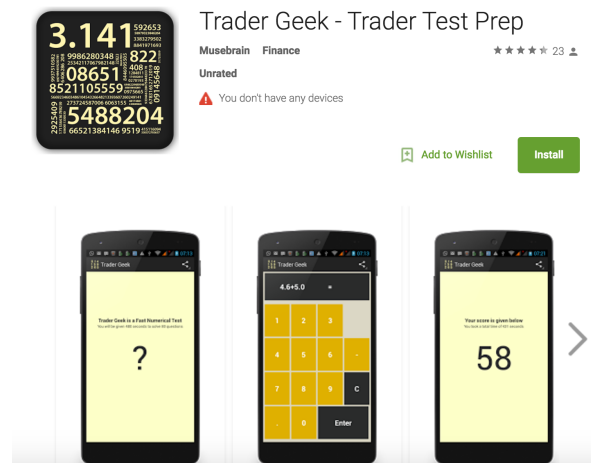# Products and Libraries

Application built for Interview Preparation for Junior Trading Position job aspirants

Stack - Android, Java, Design, and Time bound question generating parametrised algorithm

Stats - Helped more than 700 job aspirants across more than 10 countries till date with a 4.4 Star rating. Received a particularly good response at IIT Bombay

Link - https://play.google.com/store/apps/details?id=com.musebrain.tradergeek&hl=en

Trader Geek - Trader Test Prep
Musebrain   Finance   ★★★★★ 23 👤
Unrated
⚠ You don't have any devices

🔖 Add to Wishlist   **Install**

Mathblitz

Mathblitz - Capacity Challenge
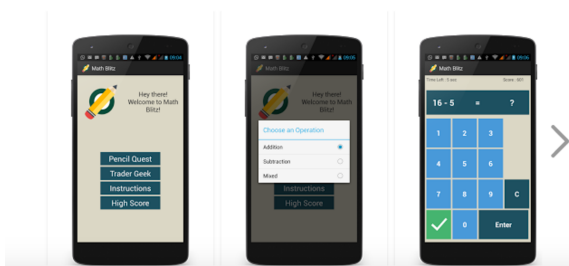Musebrain   Education   ★★★★★ 20 👤
Unrated
⚠ You don't have any devices

🔖 Add to Wishlist   **Install**

Application built for Kids. Mental Math game to improve math skills with Gamification.

Stack - Android, Java, Design and Adaptive Algorithm that generates questions with varying difficulty depending on performance.

Stats - Helped more than 200 people. Positive Ad Revenue and enjoys a very high 4.9 star rating on the play store.
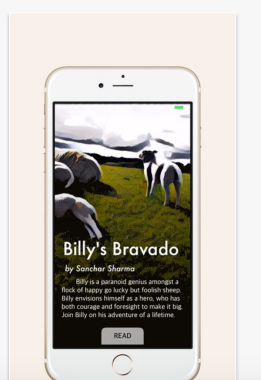
Link - https://play.google.com/store/apps/details?id=com.musebrain.mathfun&hl=en

Imagine

Description
Enjoy stories with live scenes attached to them
Imagine – for Stories Support ›

iPhone Screenshot

View in iTunes
Free
Category: Entertainment
Released: Dec 13, 2016
Version: 1.0
Size: 61.9 MB
Language: English
Seller: Tejas Nikumbh
© Tejas Nikumbh
Rated 9+ for the following:
Infrequent/Mild Horror/Fear Themes
Infrequent/Mild Cartoon or Fantasy Violence

Compatibility: Requires iOS 8.0 or later. Compatible with iPhone, iPad, and iPod touch.

Customer Ratings

Live Storytelling application with a new type of Interaction Design. Features Live Stories. Meaning, each story inside the application has 'scenes' attached to paragraphs. Each scene is an image based description of the paragraph.
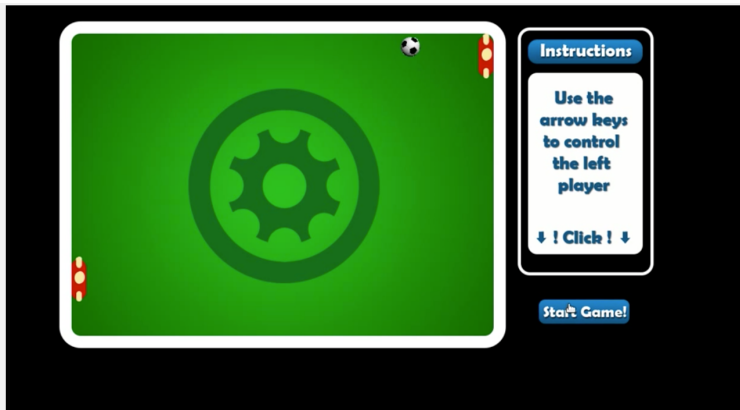
Stack - iOS, Swift 3.0, Interaction Design Framework

Stats - Early release, so stats unavailable

Link - https://itunes.apple.com/app/id1143792782

PongGame (FootPong)

Code for all these projects can be found at github.com/tejasnikumbh by simply entering project name
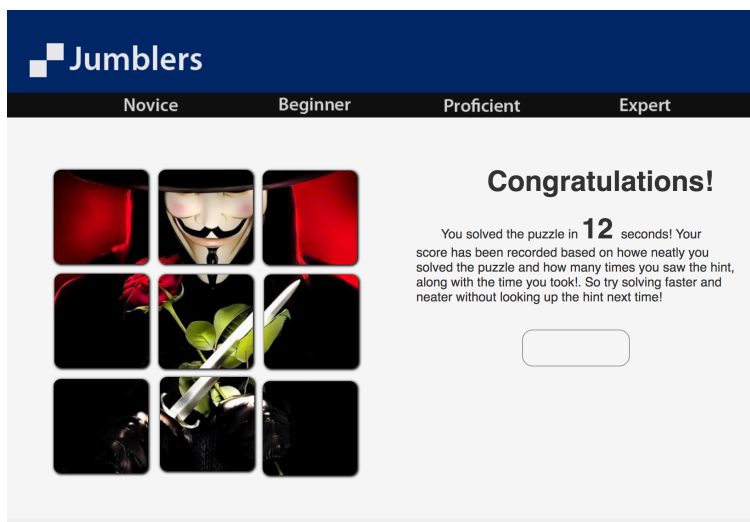
Products and Libraries

Twist on the pong game with an Artificially Intelligent opponent, built for the Google Chrome store.

Stack - Javascript, HTML, CSS , Design

Stats - 140 Users on the Chrome store

Link - https://chrome.google.com/webstore/detail/footpong/ndkphihgicjlgfolceedbpleojbpagca

VendettaPuzzle

Re-arrangement puzzle game with levels and timing + scoring

Stack - Javascript, HTML, CSS , Design and JS Frameworks

Stats - Currently in Alpha so no stats available

Link to Code - https://github.com/tejasnikumbh/VendettaPuzzle/tree/master

Bleeding edge libraries I'm exploring -

RxSwift with Swift 3.0 - https://github.com/tejasnikumbh/RxSwift

Library making use of the Reactive Pattern in Swift. New Pattern with VIPER architecture consisting of Observables and Disposables. Gets rid of Protocol Delegate.

Lottie-ios by AirBnB - https://github.com/tejasnikumbh/lottie-ios

Library to convert Adobe AE animations to Swift JSON animations.

Code for all these projects can be found at github.com/tejasnikumbh by simply entering project name