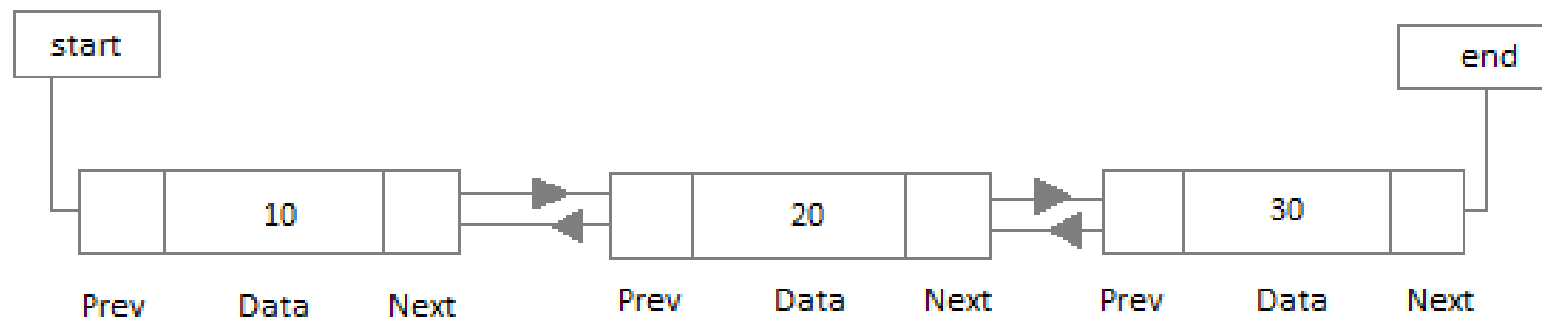


GLS UNIVERSITY

DATA STRUCTURES  
UNIT– II

# Doubly Linked List

- In a doubly linked list, each node contains a data part and two addresses, one for the previous node and one for the next node.



# Doubly Linked List

## **Advantages:**

- A DLL can be traversed in the both forward and backward direction.
- The delete operation in DLL is more efficeint if pointer to the node to be deleted is given.

## **Disadvantages:**

- Every node of DLL require extra space for an previous pointer.
- All operation require an extra pointer previous to be maitained.

# Creating a Node

- A node is the main structure of the linked list.
- It contains all details about the data and the address of previous node and next node.
- A node can contain many data fields and many address fields, but should contain at least one address field.
- Previous Address part of first node contains NULL value specifying starting of the list.
- Next Address part of last node contains a NULL value specifying end of the list.
- A node can be represented either by structures (struct in C or C++) or by classes (class in C++ or Java)

# Creating a Node

- A basic structure of a node in C programming language.
- // Basic structure of a node
- struct node
- {  
    struct node \*prev; // address of previous node
- int data;         // Data
- struct node \* next; // Address of next node
- };

# Creating a Node

## C malloc()

The name "malloc" stands for memory allocation.

The `malloc()` function reserves a block of memory of the specified number of bytes. And, it returns a [pointer](#) of type `void` which can be casted into pointer of any form.

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## Syntax of malloc()

```
ptr = (cast-type*) malloc(byte-size)
```

### Example:

```
ptr = (int*) malloc(100 * sizeof(int));
```

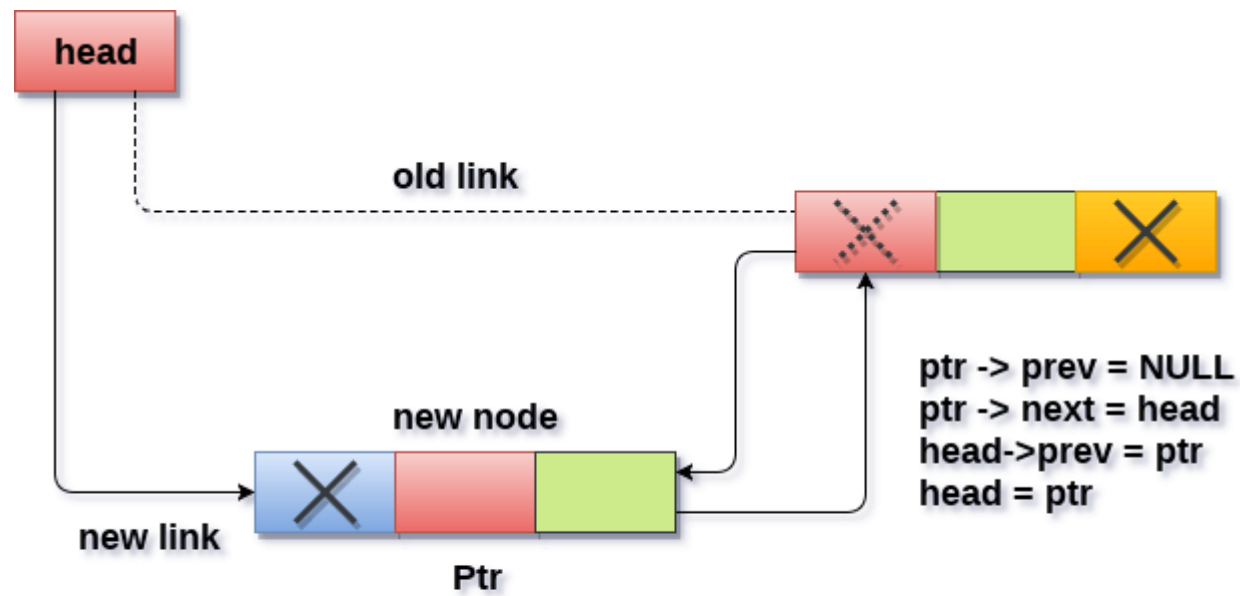
Considering the size of `int` is 4 bytes, this statement allocates 400 bytes of memory. And, the pointer `ptr` holds the address of the first byte in the allocated memory.

## Inserting a node in a Doubly linked list

A node can be added in three ways

- 1) the new node is inserted at the beginning.
- 2) the new node is inserted at the end.
- 3) the new node is inserted after a given node.

# Inserting a node at the beginning in the double LL



Insertion into doubly linked list at beginning



# Algorithm to insert a node in starting

Step1: SET New\_Node = AVAIL (malloc)

Step2: SET New\_Node -> DATA = VAL

Step3: SET New\_Node -> PREV= NULL

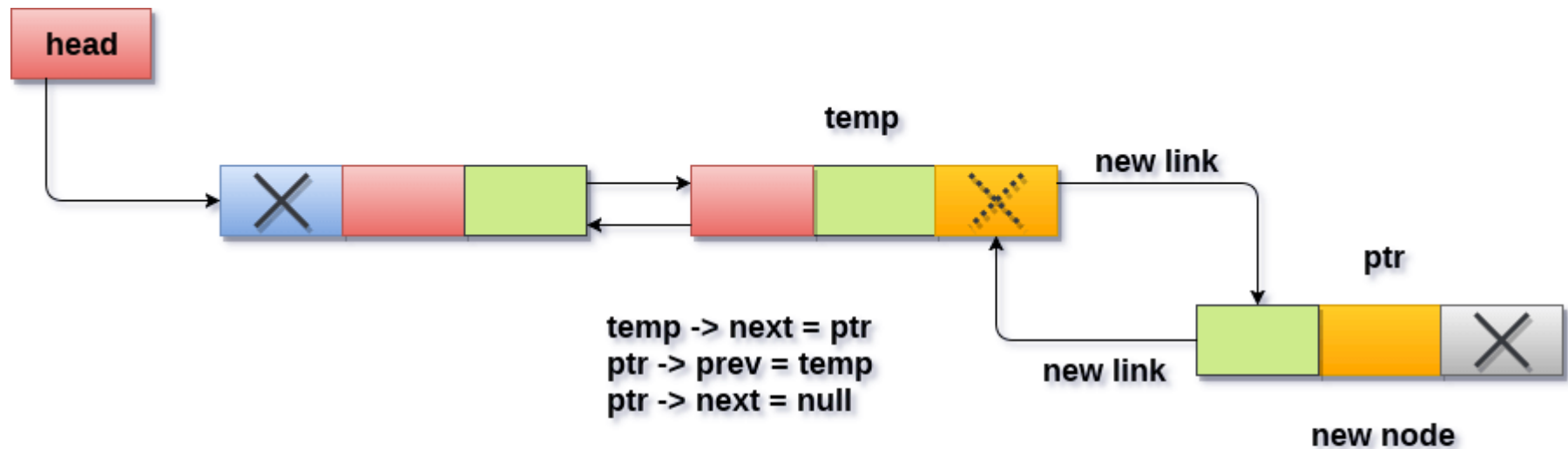
Step4: SET New\_Node -> Next = START

Step 5: SET START-> PREV = New\_Node

Step6: SET START = New\_Node

Step7: EXIT

# Inserting a node at the ending in the double LL



Insertion into doubly linked list at the end

# Algorithm to insert a node in the end

Step1: SET New\_Node = AVAIL

Step2: SET New\_Node -> DATA = VAL

Step3: SET New\_Node -> Next = NULL

Step4: SET PTR = START

Step5: Repeat Step 6 while PTR -> NEXT != NULL

Step6: SET PTR = PTR -> NEXT

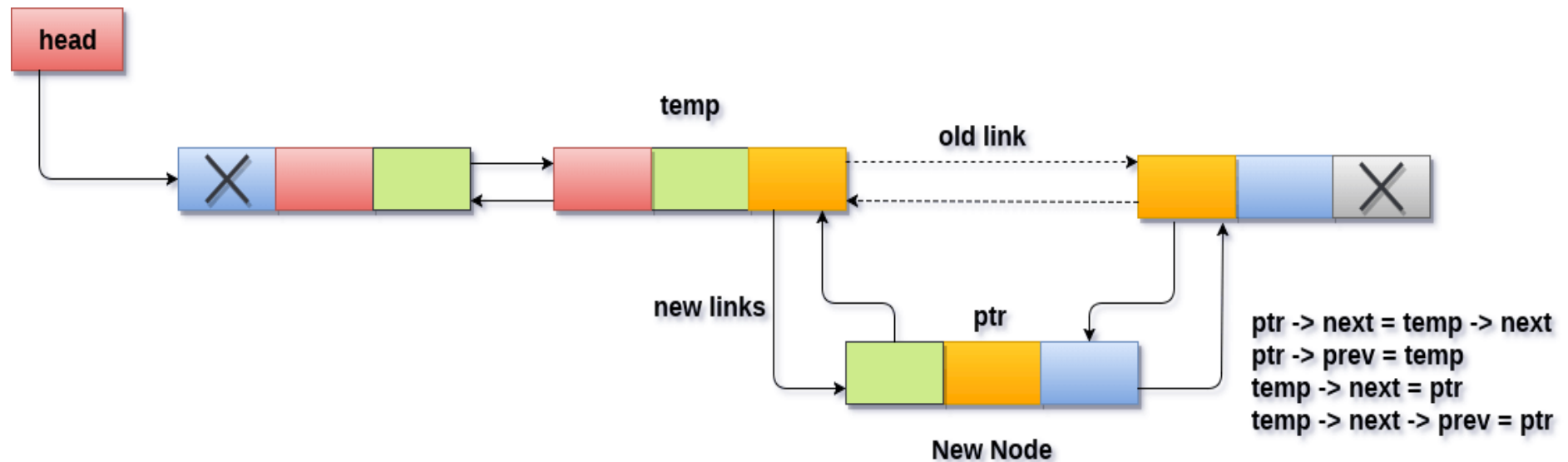
[END OF LOOP]

Step7: SET PTR->NEXT = NEW\_NODE

Step8: New\_Node -> PREV = PTR

Step9: EXIT

# Inserting a node after a given node in the doubly LL



Insertion into doubly linked list after specified node

# Algorithm to insert a node after given node

Step1: SET New\_Node = AVAIL

Step2: SET New\_Node -> DATA = VAL

Step3: SET PTR = START

Step4: Repeat Step 5 while PTR -> DATA != NUM

Step5: SET PTR = PTR -> NEXT

Step6: SET New\_Node -> NEXT = PTR -> NEXT

Step7: SET New\_Node -> PREV = PTR

Step8: SET PTR->NEXT->PREV = New\_Node

Step9: SET PTR-> NEXT = New\_Node

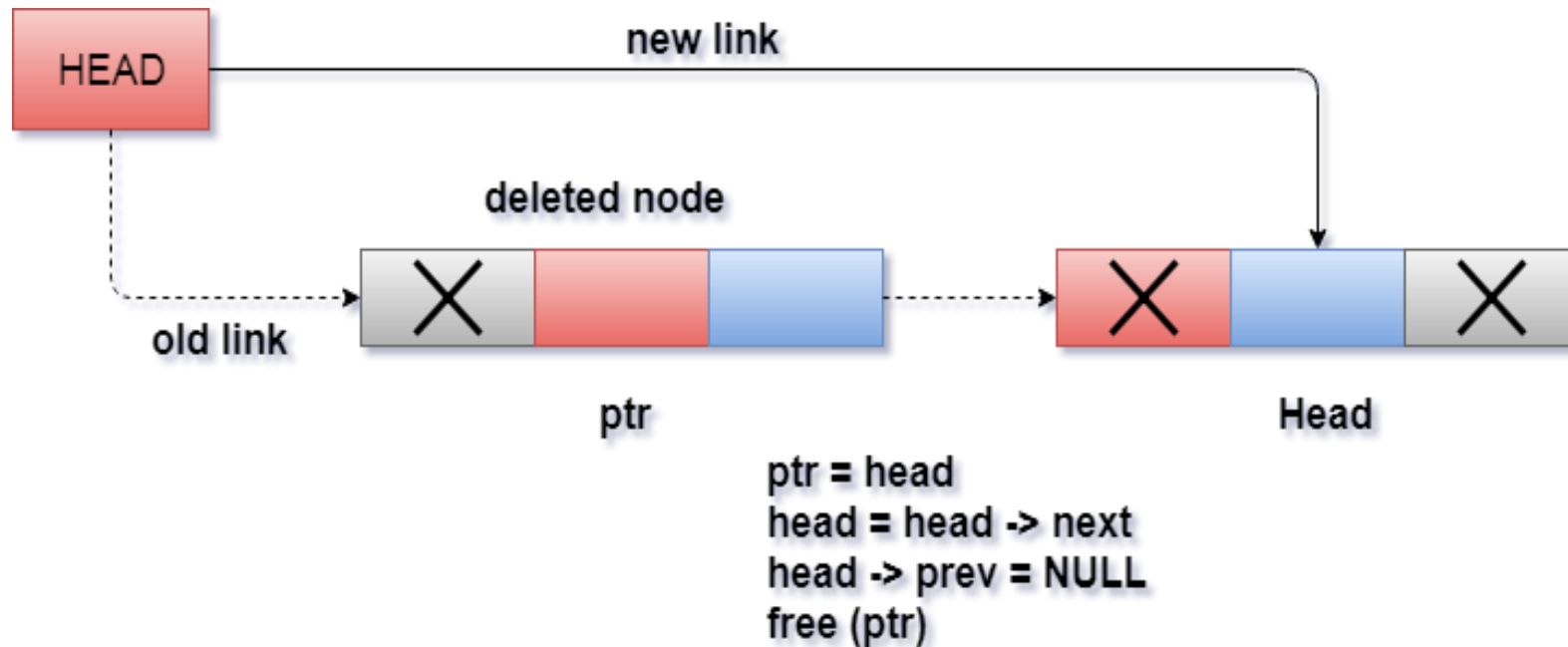
Step9: EXIT

# Deleting a node from Doubly linked list

A node can be deleted in three ways

- 1) The first node is deleted
- 2) The last node is deleted
- 3) The node after a given node is deleted.

# Delete the first node in the Doubly linked list



**Deletion in doubly linked list from beginning**

## Delete the first node in the Doubly linked list

Step1: IF START = NULL then

Write UNDERFLOW

Goto Step6

[END OF IF]

Step2: SET PTR = START

Step3: SET START= START->NEXT

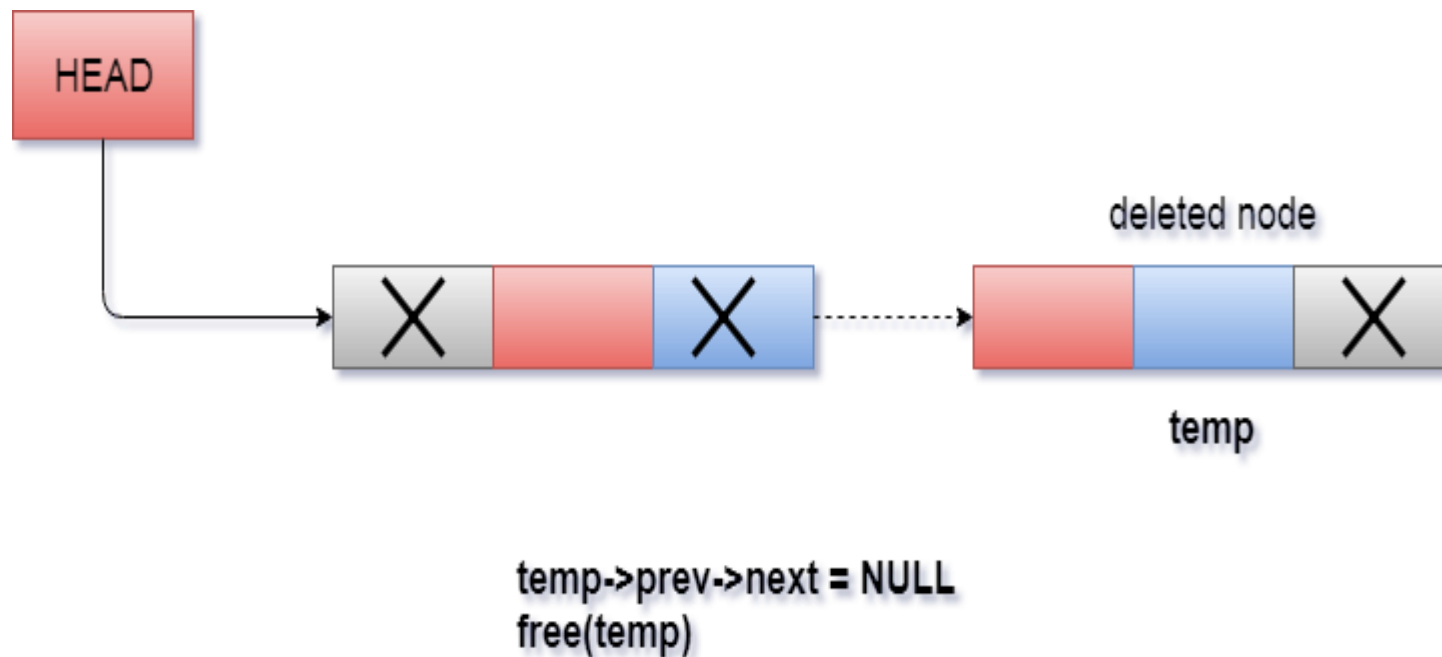
Step4: SET START -> PREV = NULL

Step5: FREE PTR

Step6: EXIT



# Delete the last node in the Doubly linked list



Deletion in doubly linked list at the end

## Delete the last node in the Doubly linked list

Step1: IF START = NULL then

Write UNDERFLOW

Goto Step7

[END OF IF]

Step2: SET PTR = START

Step3: Repeat Step 4 while PTR->NEXT !=NULL

Step4: SET PTR=PTR->NEXT

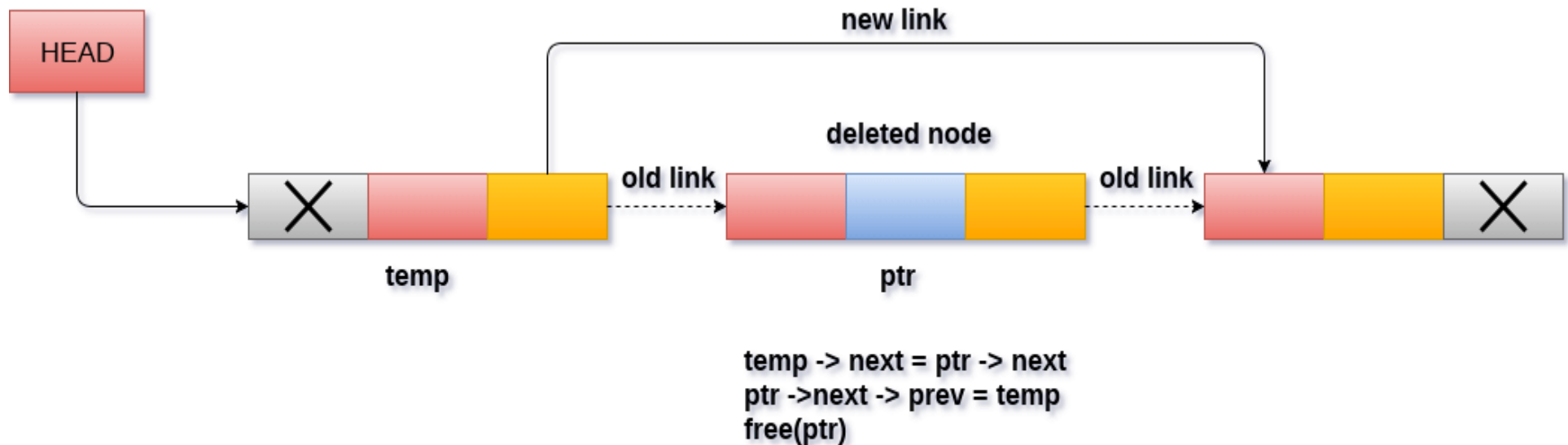
[END OF LOOP]

Step5: SET PTR -> PREV -> NEXT = NULL

Step6: FREE PTR

Step7: EXIT

# Delete the middle node in the linked list



Deletion of a specified node in doubly linked list

## Delete the middle node in the linked list

Step1: IF START = NULL then

Write UNDERFLOW

Goto Step8

[END OF IF]

Step2: SET PTR = START

Step3: Repeat Step 4 while PTR->DATA!=NUM

Step4: SET PTR=PTR->NEXT

[END OF LOOP]

Step5: SET TEMP = PTR -> PREV

Step6: SET TEMP -> NEXT = PTR -> NEXT

## Delete the middle node in the linked list

Step7: SET PTR -> NEXT -> PREV = TEMP

Step8: FREE PTR

Step9: EXIT