



# CS 109 Review

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Dec. 3, 2018

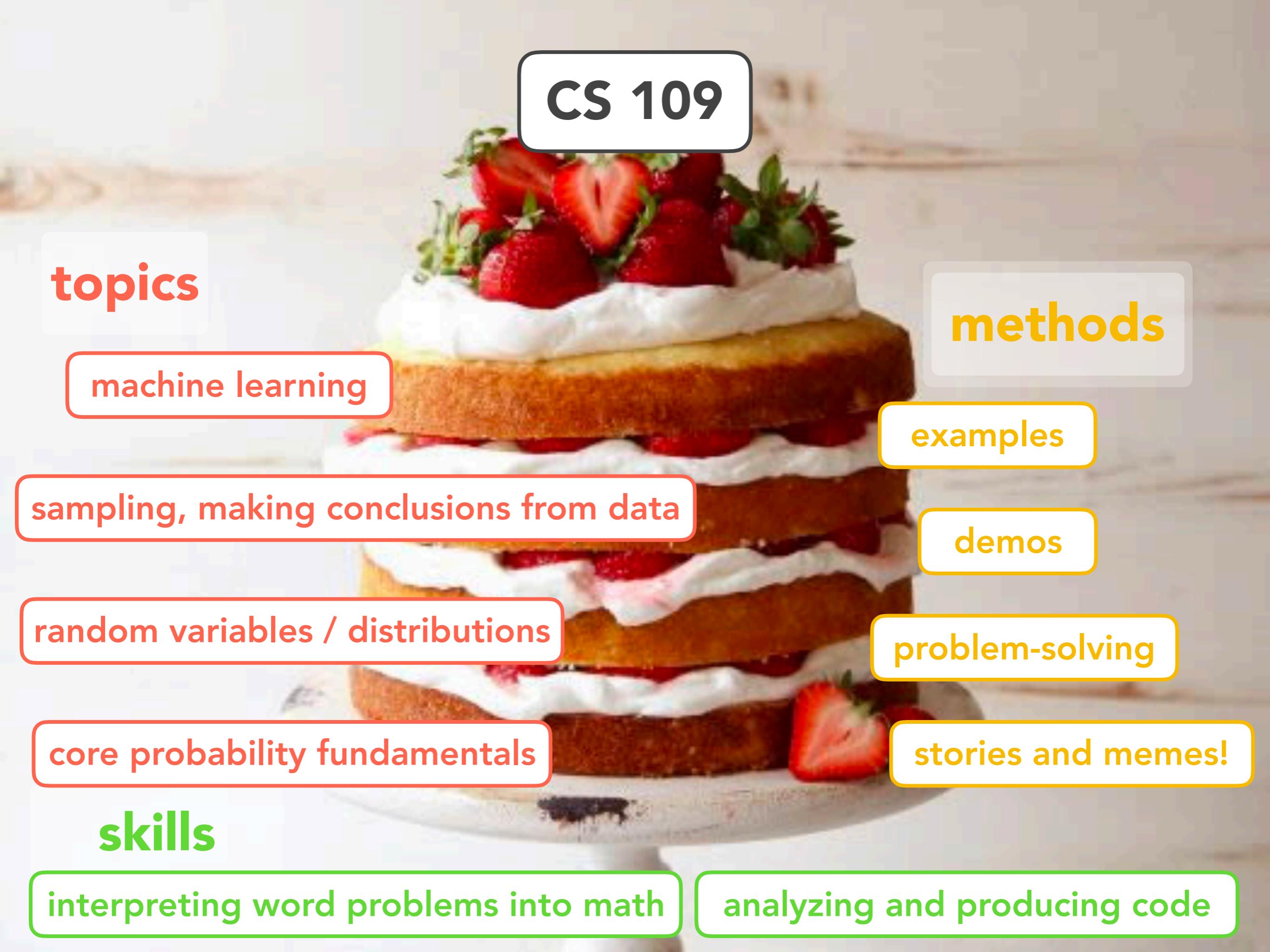
# Where we're at

**Last week: ML wrap-up, theoretical background for modern ML**

**This week: course overview, open questions after CS 109**

**Section: machine learning theory & practice**

**Next week: final exam Wednesday!**

A close-up photograph of a strawberry shortcake. It features three layers of golden-brown sponge cake with white whipped cream filling in between. Fresh, ripe strawberries are scattered on top and some are tucked between the layers. The dessert is presented on a light-colored plate.

CS 109

## topics

machine learning

sampling, making conclusions from data

random variables / distributions

core probability fundamentals

## skills

interpreting word problems into math

analyzing and producing code

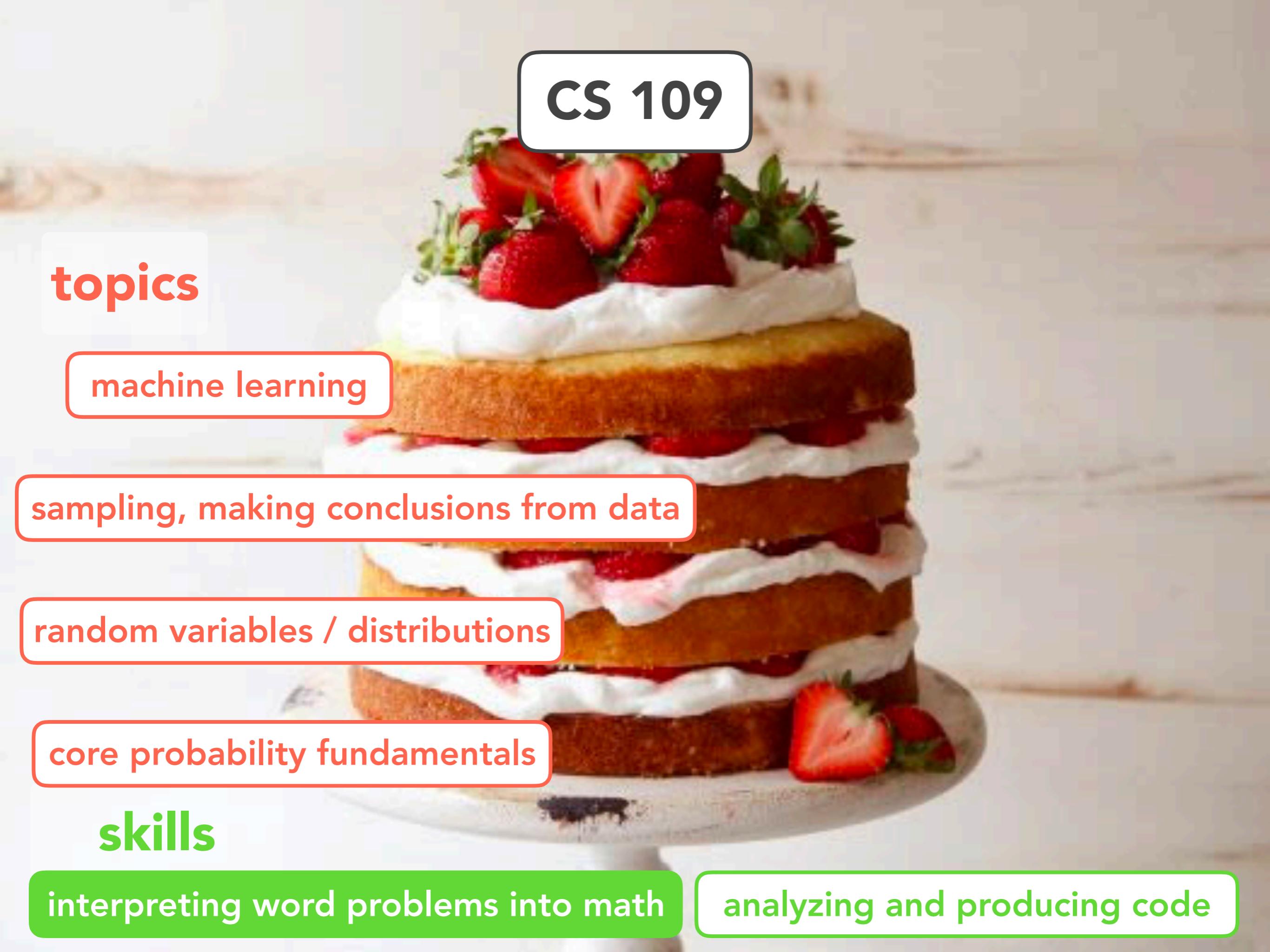
## methods

examples

demos

problem-solving

stories and memes!

A multi-layered strawberry shortcake cake with white frosting and fresh strawberries.

CS 109

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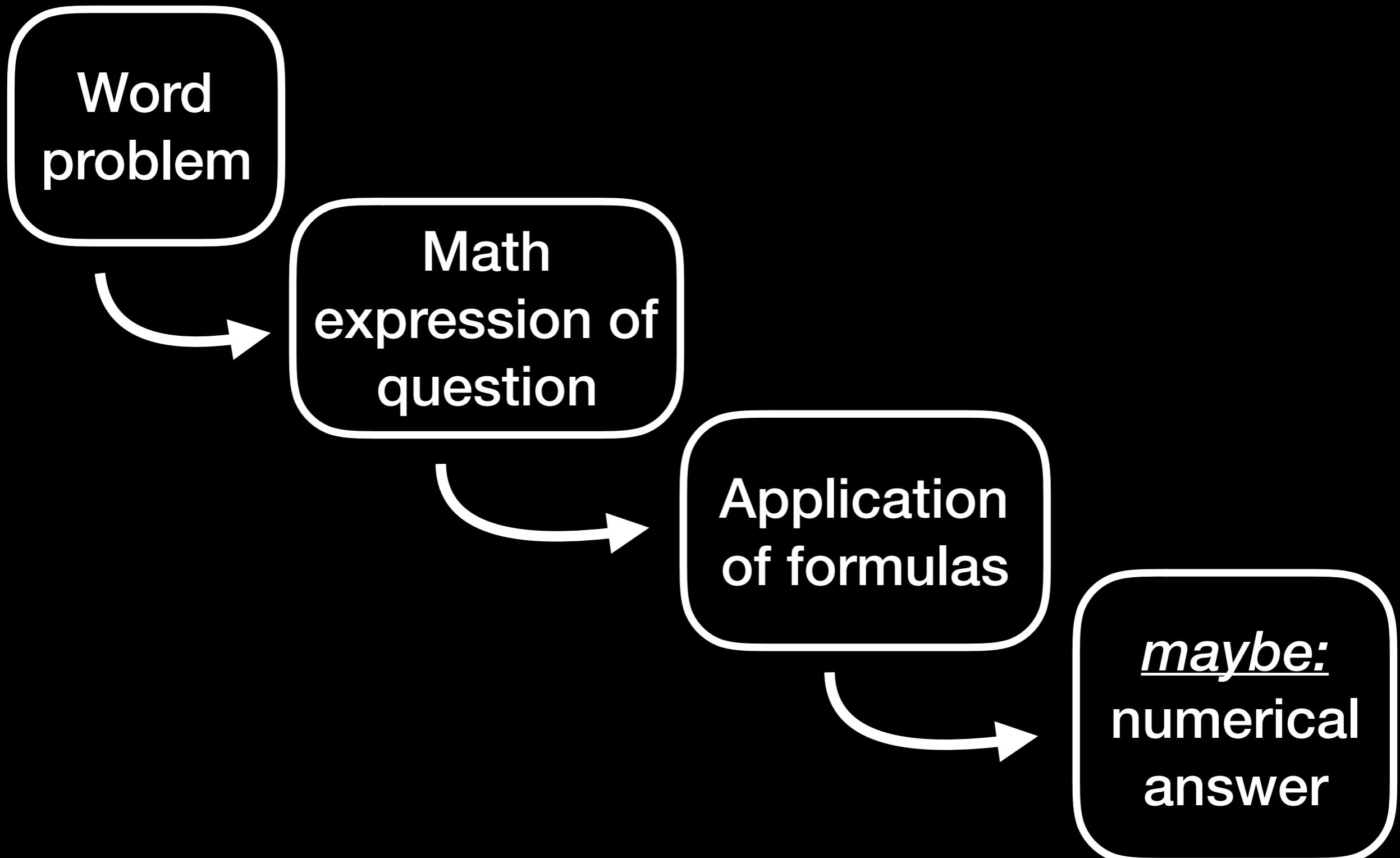
core probability fundamentals

skills

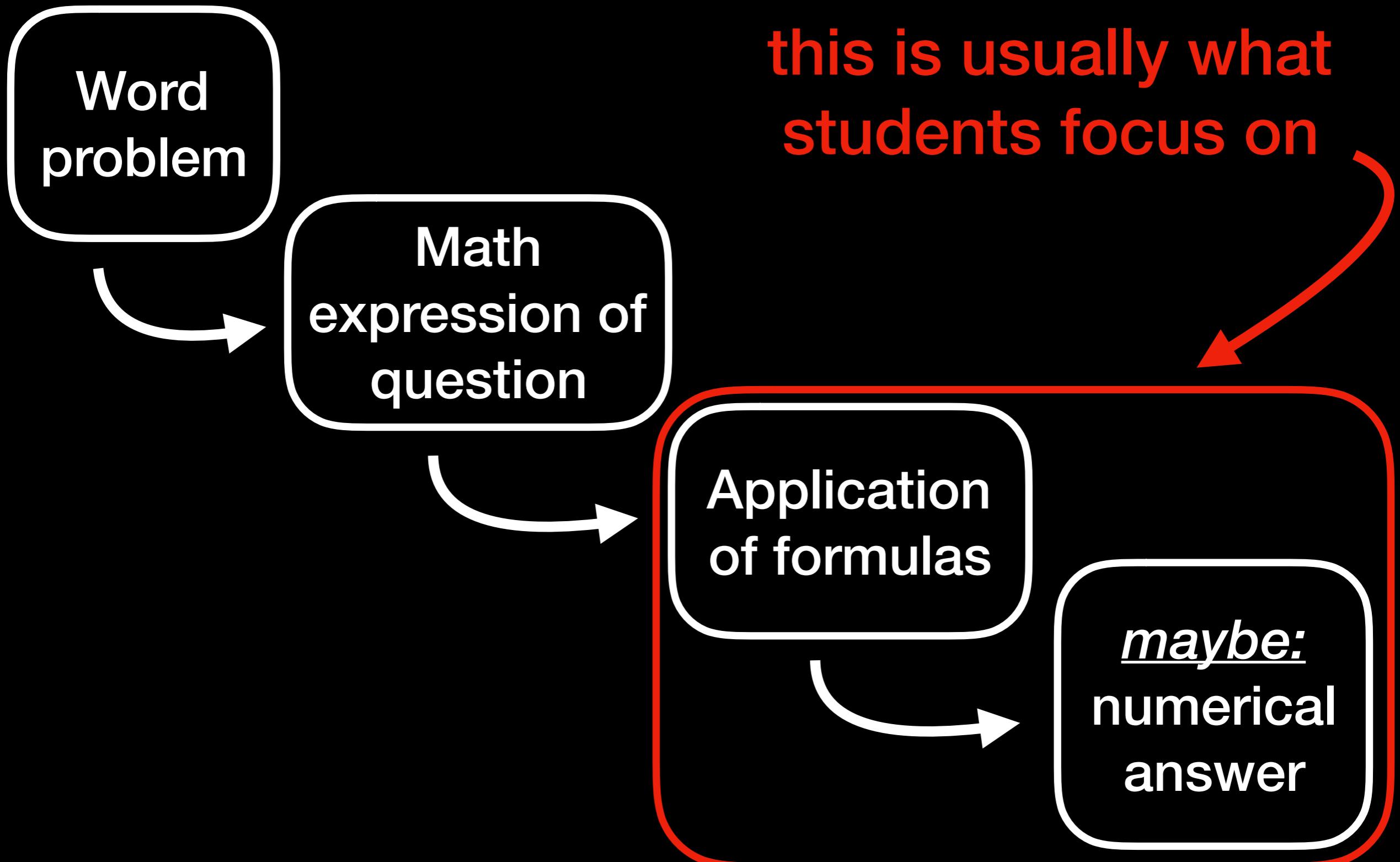
interpreting word problems into math

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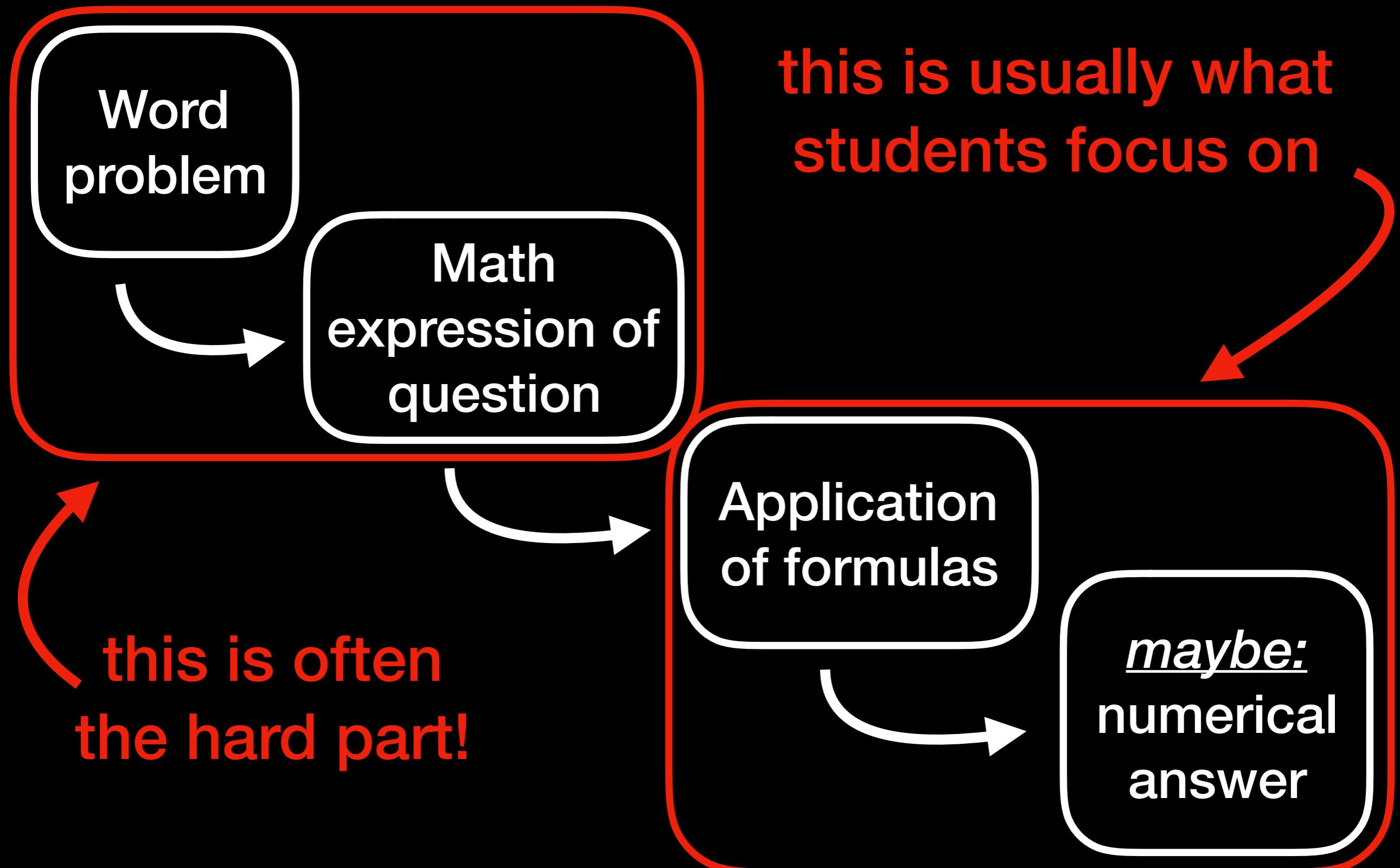
# Solving a CS109 problem



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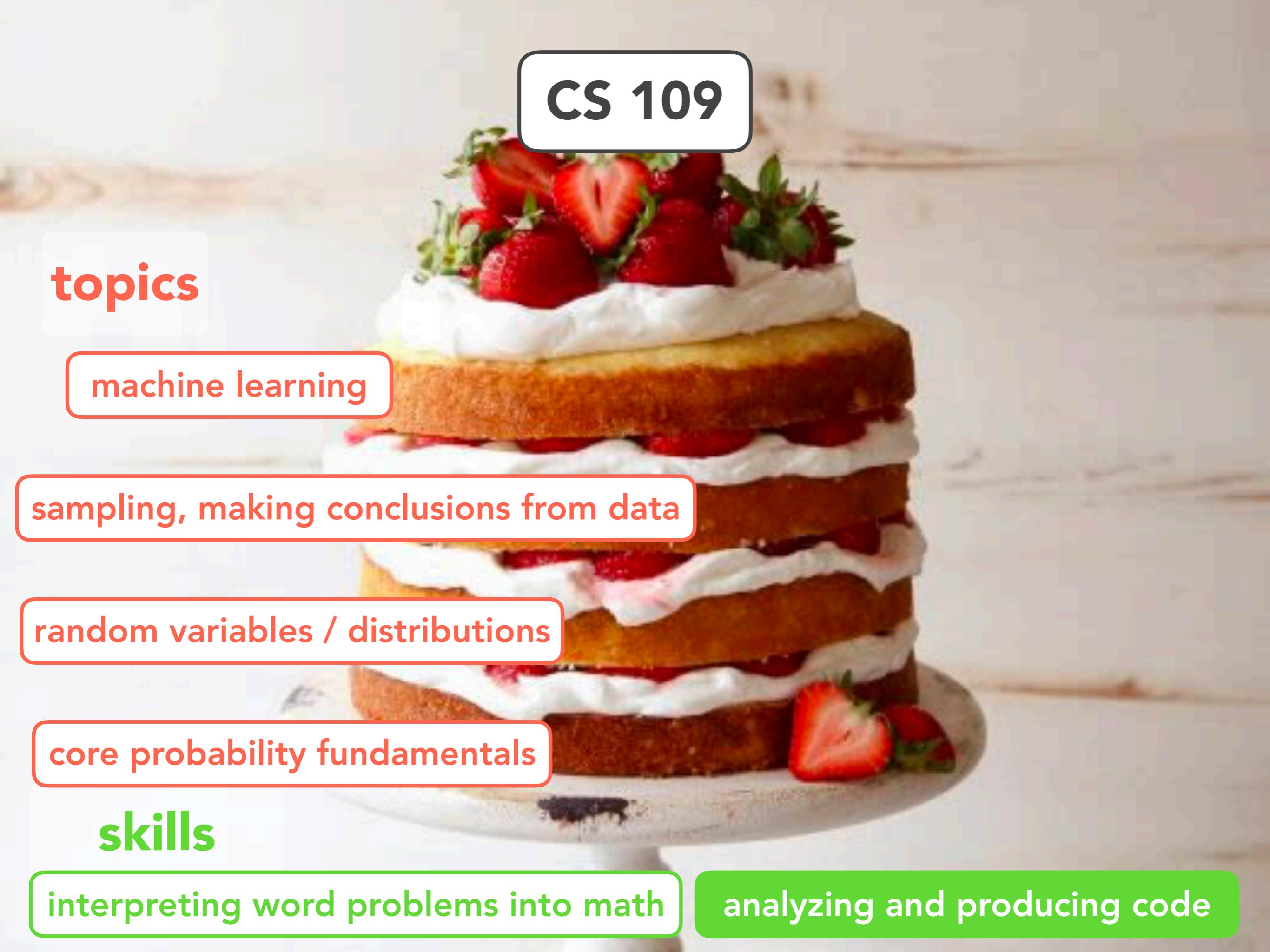
# Step 1: Defining Your Terms

- What's a 'success'? What's the sample space?
- What does each random variable actually represent, in English? Every definition of an event or a random variable should have a **verb** in it. (' = ' is a verb)
- Make sure units match - particularly important for  $\lambda$

# Translating English to Probability

<u>What the problem asks:</u>	<u>What you should immediately think:</u>
“What’s the probability of ____”	$P( \quad )$
“____ given ____”, “____ if ____”	____   ____
“at least ____”	<i>could we use what we know about everything less than ____?</i>
“approximate ____.”	<i>use an approximation!</i>
“How many ways...”	<i>combinatorics</i>

these are just a few, and these are why practice is the best way to prepare for the exam!



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# Code in CS 109

## Analysis

Expectation of  
binary tree depth

Bloom Filter Analysis

Expectation of  
recursive die roll game

## Implementation

Dithering  
CO2 Levels

Biometric Keystrokes

Titanic

Peer Grading

Thompson Sampling



CS 109

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machine learning

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random variables / distributions

core probability fundamentals

counting

conditional probability

probability principles

# Counting

## Sum Rule

*outcomes =  $|A| + |B|$   
if  $|A \cap B| = 0$*

## Inclusion-Exclusion Principle

$|A| + |B| - |A \cap B|$   
*for any  $|A \cap B|$*

## Product Rule

*outcomes =  $|A| \times |B|$   
if all outcomes of B are possible  
regardless of the outcome of A*

## Pigeonhole Principle

If m objects are placed into n buckets, then at least one bucket has at least  $\text{ceiling}(m / n)$  objects.

# Combinatorics: Arranging Items

Permutations  
(ordered)

Combinations  
(unordered)

Distinct

$$n!$$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Indistinct

$$\frac{n!}{k_1!k_2!\dots k_n!}$$

$$\binom{n+r-1}{r-1}$$

the divider method!

# Probability basics

$$P(E) = \lim_{x \rightarrow \infty} \frac{n(E)}{n}$$

**in the general case**

# Probability basics

$$P(E) = \lim_{x \rightarrow \infty} \frac{n(E)}{n}$$

in the general case

Probability

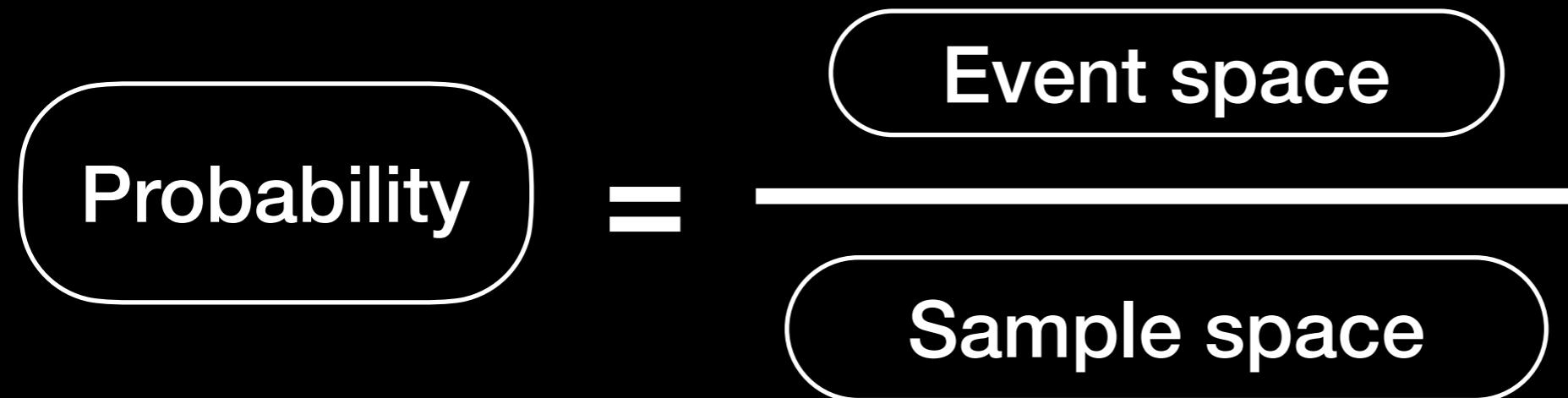
$$= \frac{\text{Event space}}{\text{Sample space}}$$

if all outcomes  
are equally likely!  
(use counting with  
distinct objects)

# Probability basics

$$P(E) = \lim_{x \rightarrow \infty} \frac{n(E)}{n}$$

in the general case



if all outcomes  
are equally likely!  
(use counting with  
distinct objects)

**Axioms:**     $0 \leq P(E) \leq 1$                $P(S) = 1$                $P(E^C) = 1 - P(E)$

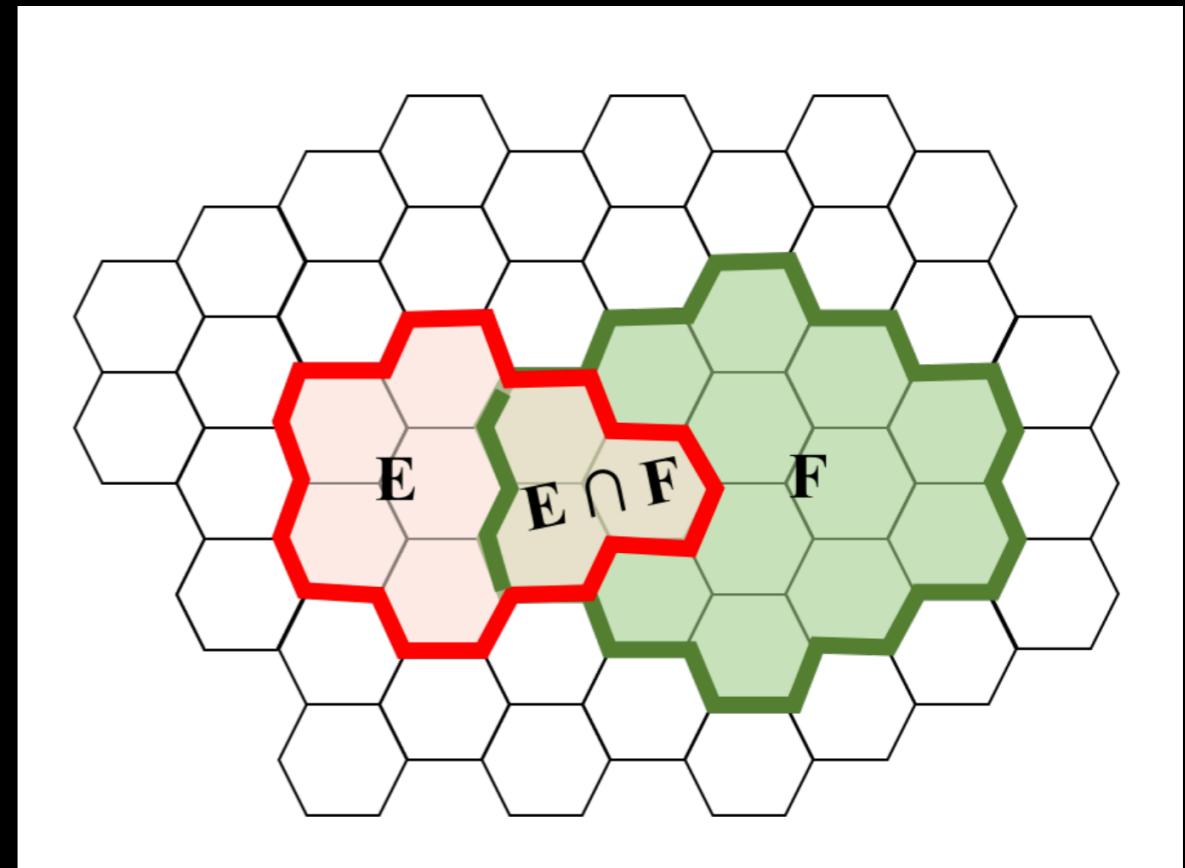
# Conditional Probability

**definition:**

$$P(E | F) = \frac{P(EF)}{P(F)}$$

**Chain Rule:**

$$P(EF) = P(E | F)P(F)$$



\*  $P(EF) = P(E \cap F)$

# Law of Total Probability

$$P(A) = P(A | B)P(B) + P(A | B^C)P(B^C)$$

Event W = we walk to class. Event B = we bike =  $W \wedge C$ .

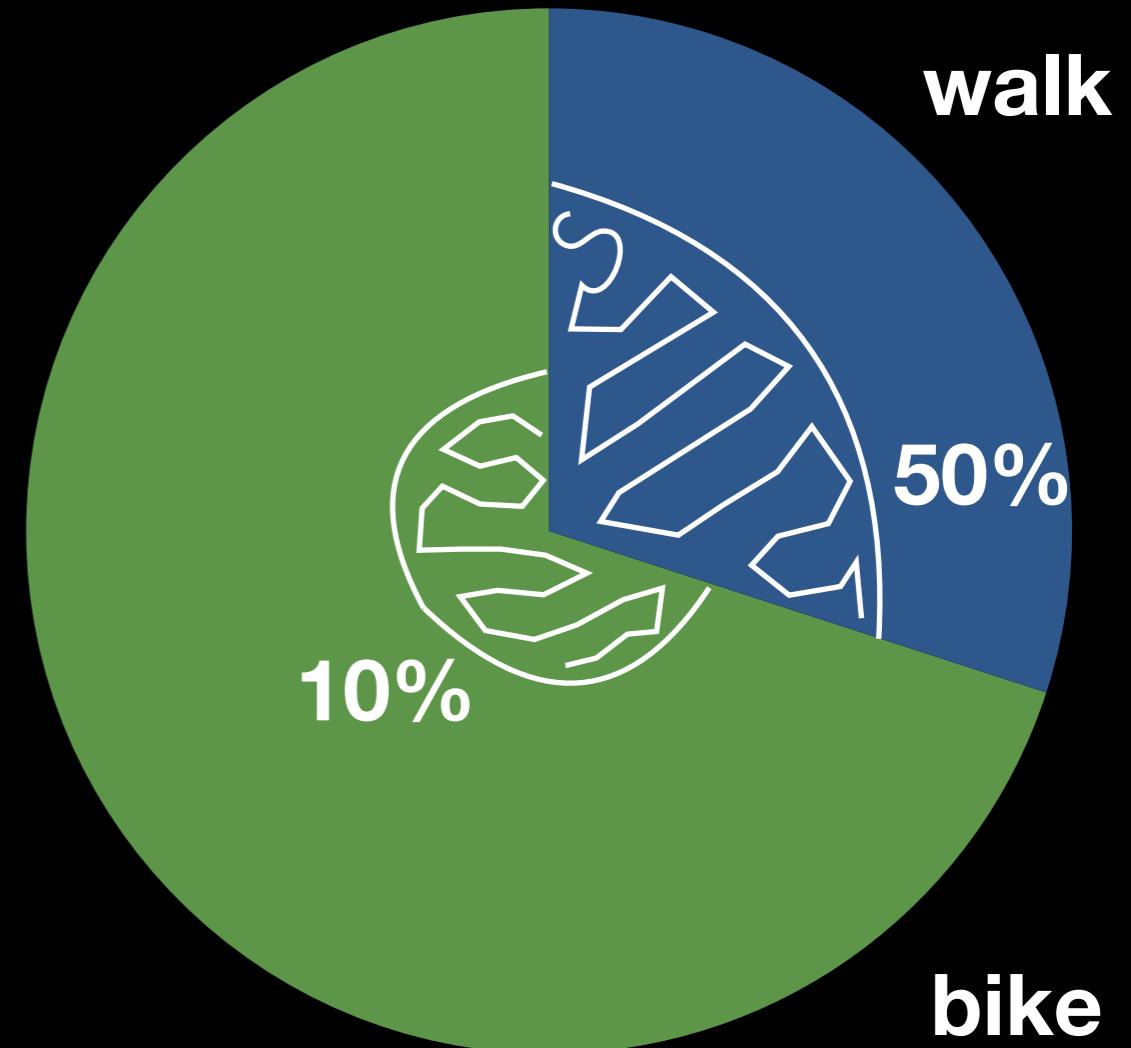
Event L = we are late to class.

$$P(L | W) = 0.5, P(L | B) = 0.1.$$

$$P(W) = 0.3.$$

$$P(L) = ?$$

**total shaded = ?%  
of whole**



# Law of Total Probability

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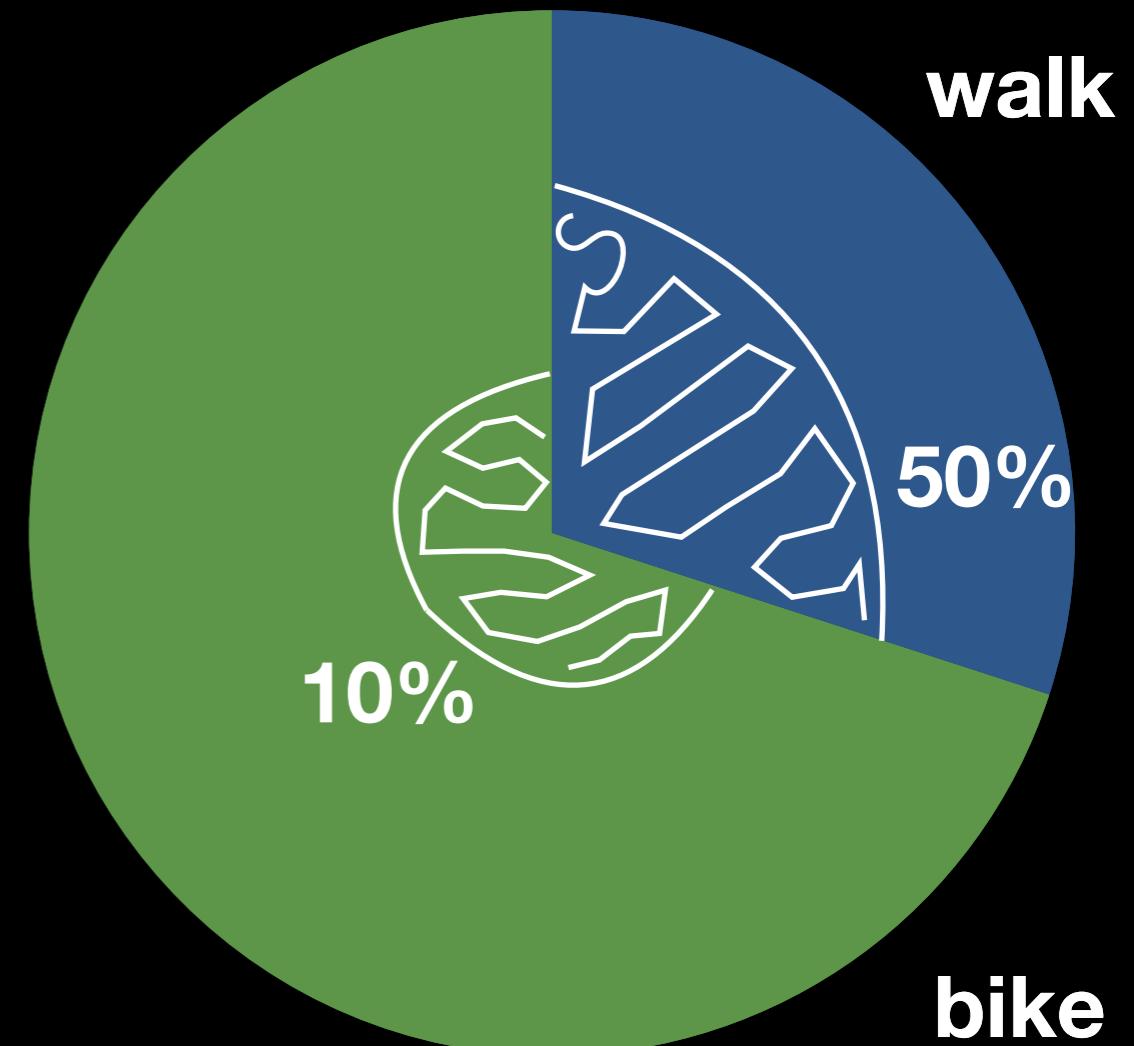
$$P(L) = ?$$

**total shaded = ?%  
of whole**

$$P(L) = P(L | W)P(W) + P(L | W^C)P(W^C)$$

$$= (0.5)(0.3) + (0.1)(0.7)$$

$$= 0.22$$



# Law of Total Probability

$$P(A) = P(A | B)P(B) + P(A | B^C)P(B^C)$$

Event W = we walk to class. Event B = we bike =  $W \wedge C$ .

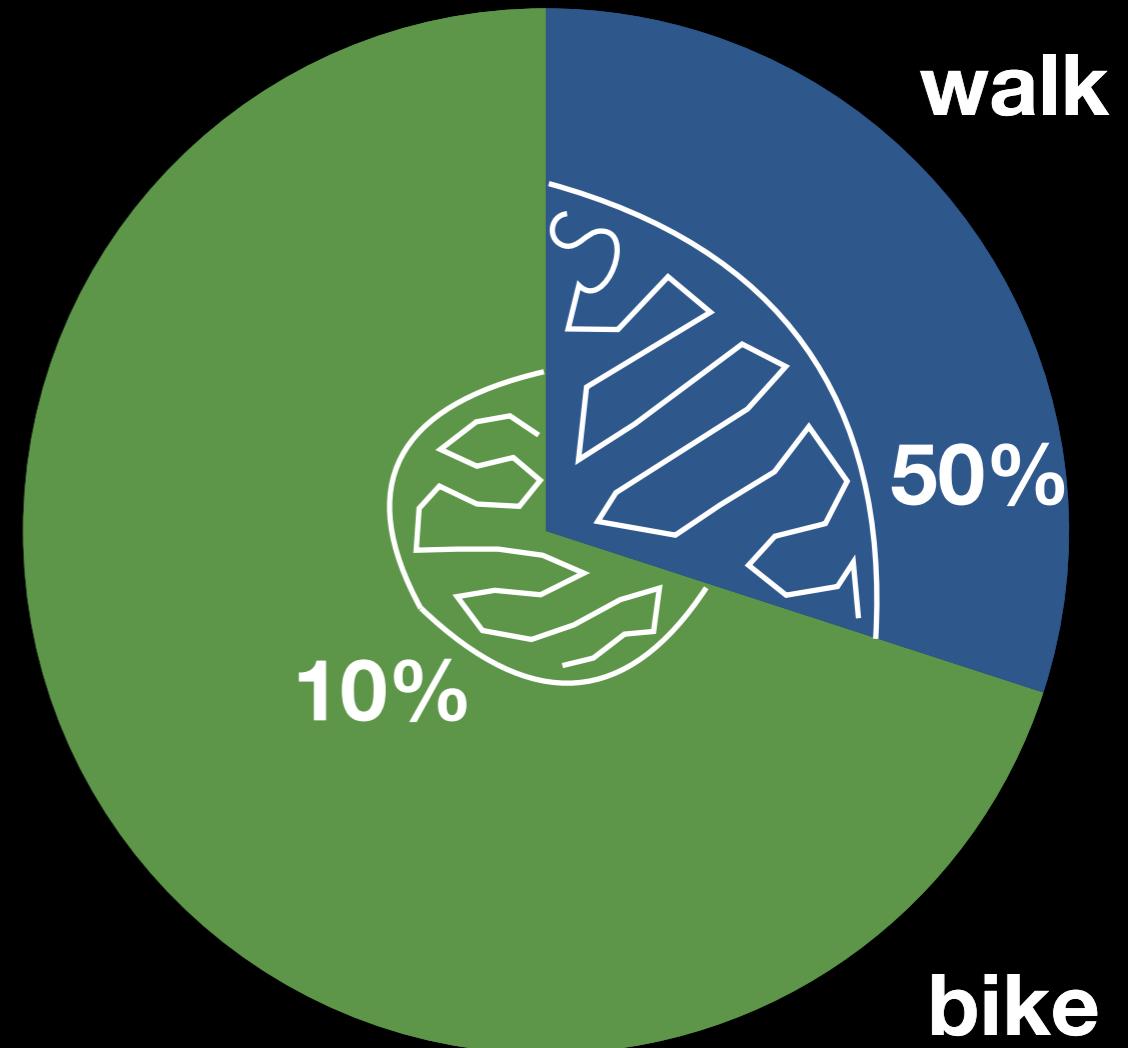
Event L = we are late to class.

$$P(L | W) = 0.5, P(L | B) = 0.1.$$

$$P(W) = 0.3.$$

$$P(L) = ?$$

what if we can bike, walk, or take the Marguerite (> 2 options)?



# Law of Total Probability

$$P(A) = P(A | B)P(B) + P(A | B^C)P(B^C)$$

Event W = we walk to class. Event B = we bike =  $W \wedge C$ .

Event L = we are late to class.

$$P(L | W) = 0.5, P(L | B) = 0.1.$$

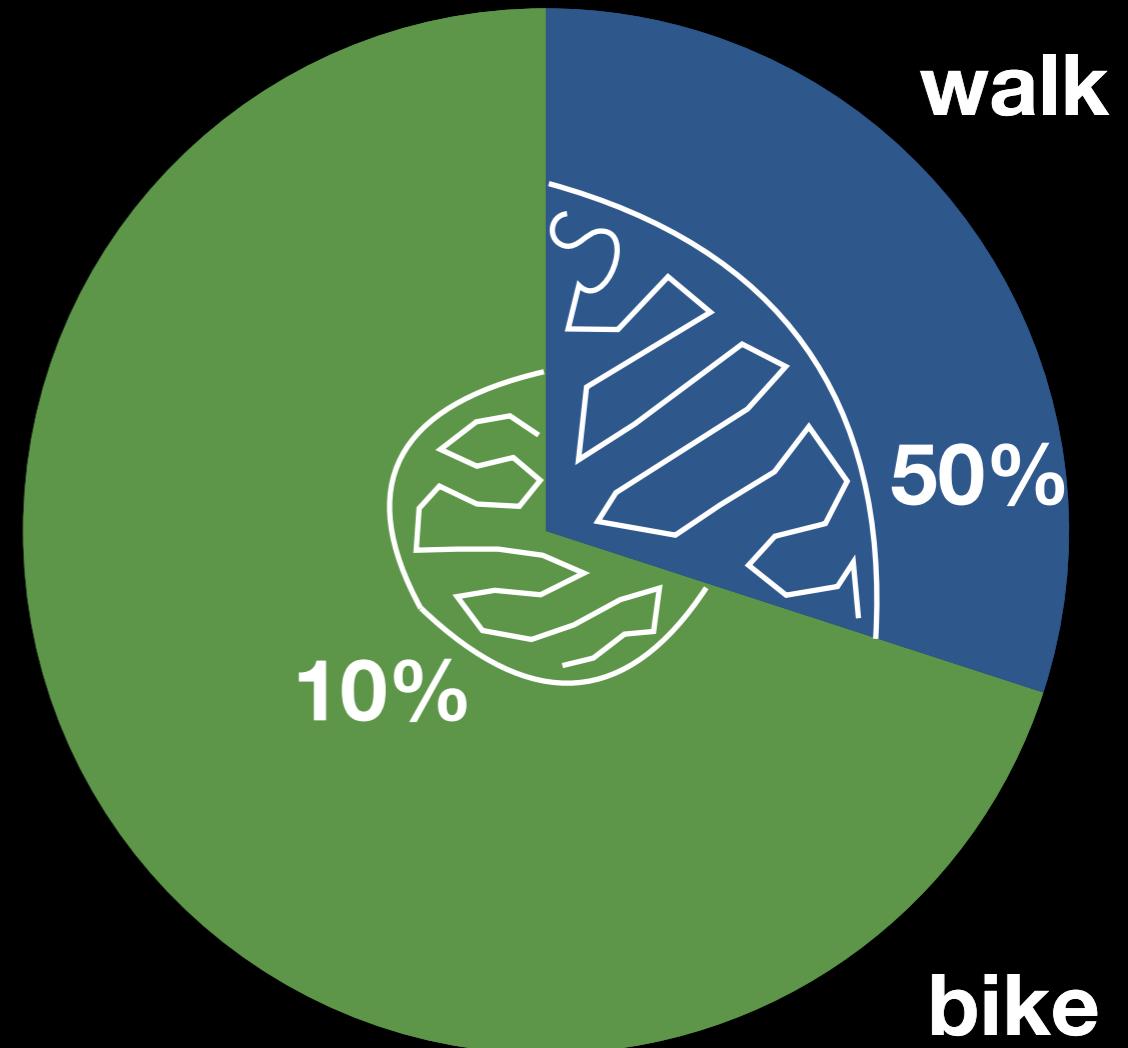
$$P(W) = 0.3.$$

$$P(L) = ?$$

what if we can bike, walk, or take the Marguerite ( $> 2$  options)?

events for “scale factors” must be:

- **mutually exclusive**, and
- **exhaustive**



# Bayes' Rule

$$P(E | F) = \frac{P(F | E)P(E)}{P(F)}$$

# Bayes' Rule

$$P(E | F) = \frac{P(F | E)P(E)}{P(F)}$$

posterior

likelihood

prior

normalization constant

The diagram illustrates the components of Bayes' Rule. At the top, the words "posterior", "likelihood", "prior", and "normalization constant" are arranged horizontally. Below them, the formula  $P(E | F) = \frac{P(F | E)P(E)}{P(F)}$  is shown. A pink curved arrow points from "posterior" down to the term  $P(E | F)$ . Another pink curved arrow points from "likelihood" down to the term  $P(F | E)$ . A third pink curved arrow points from "prior" down to the term  $P(E)$ . A fourth pink curved arrow points from "normalization constant" up to the term  $P(F)$ .

# Bayes' Rule

$$P(E | F) = \frac{P(F | E)P(E)}{P(F)}$$
$$\overbrace{P(F | E)P(E) + P(F | E^C)P(E^C)}$$

divide the event F into all the possible ways it can happen; use LoTP

# Old Principles, New Tricks

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Name of Rule	Original Rule	Conditional Rule
First axiom of probability	$0 \leq P(E) \leq 1$	$0 \leq P(E   G) \leq 1$
Complement Rule	$P(E) = 1 - P(E^C)$	$P(E   G) = 1 - P(E^C   G)$
Chain Rule	$P(EF) = P(E   F)P(F)$	$P(EF   G) = P(E   FG)P(F   G)$
Bayes Theorem	$P(E   F) = \frac{P(F E)P(E)}{P(F)}$	$P(E   FG) = \frac{P(F EG)P(E G)}{P(F G)}$

---

# Independence

Independence

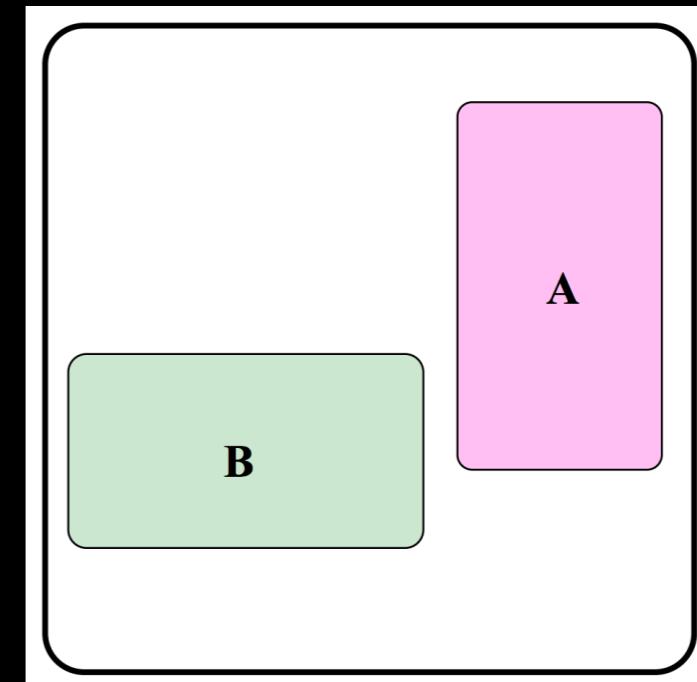
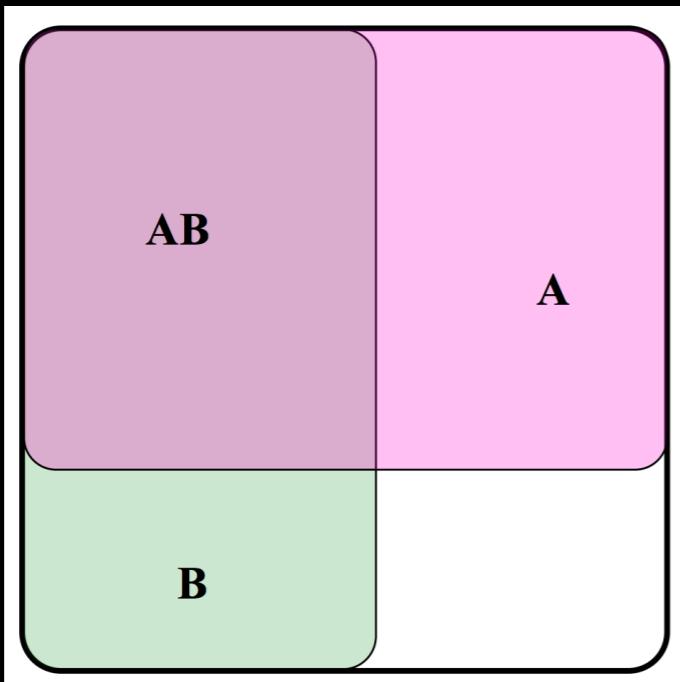
$$P(EF) = P(E)P(F)$$

“AND”

Mutual Exclusion

$$|E \cap F| = 0$$

“OR”



# Independence

Independence	Conditional Independence
$P(EF) = P(E)P(F)$	$P(EF   G) = P(E   G)P(F   G)$ $P(E   FG) = P(E   G)$
“AND”	“AND [if]”

If E and F are independent.....

.....that does not mean they'll be  
independent if another event happens!

& vice versa

A tiered strawberry shortcake cake with white frosting and fresh strawberries, displayed on a white stand against a brick wall.

CS 109

# topics

machine learning

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random variables / distributions

core probability fundamentals

multivariate distributions

discrete RVs

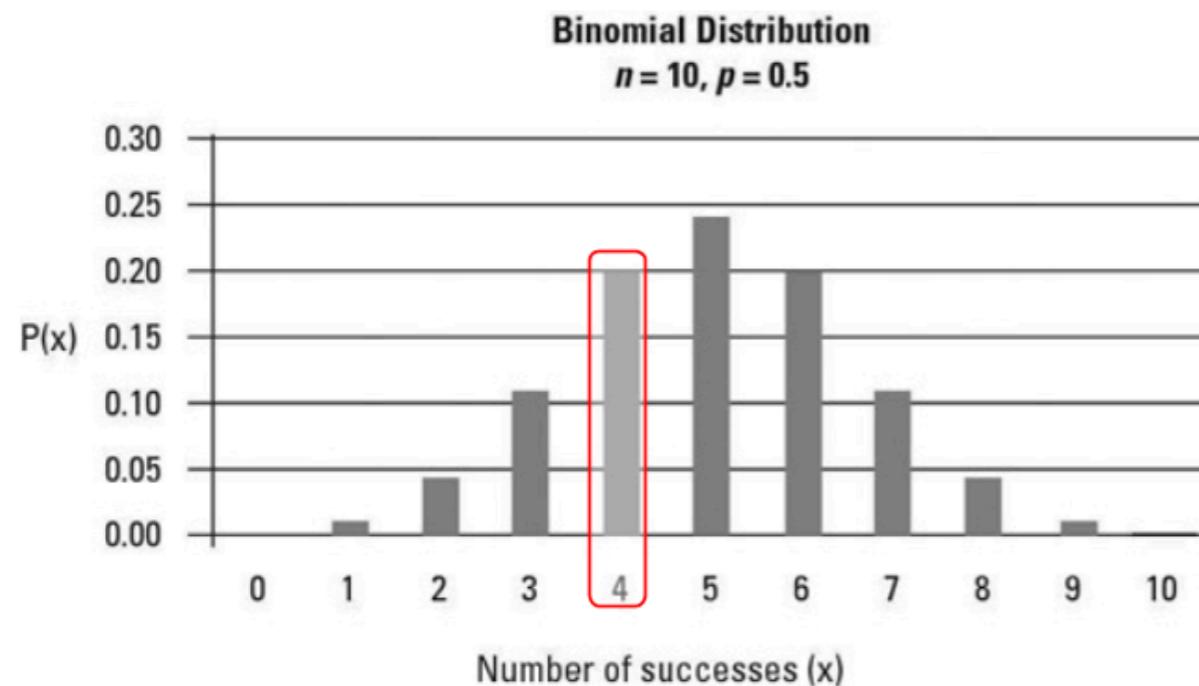
continuous RVs

properties of RVs

# Probability Distributions

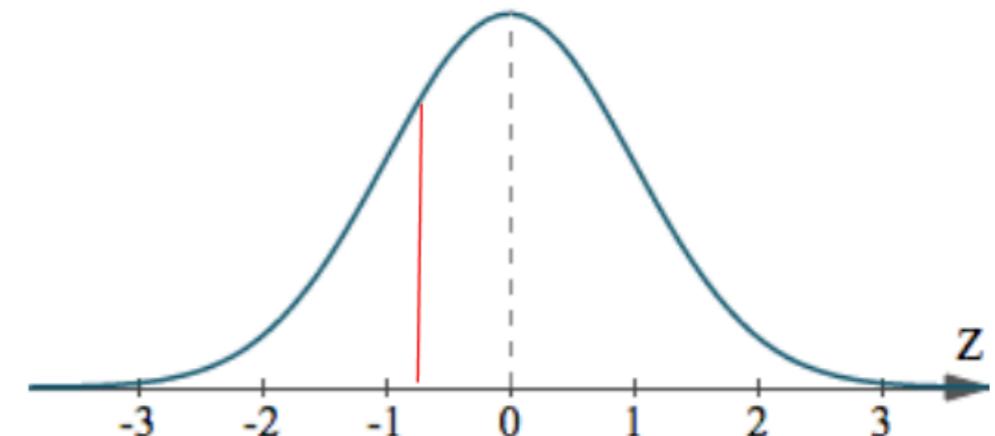
Discrete

PMF:



Continuous

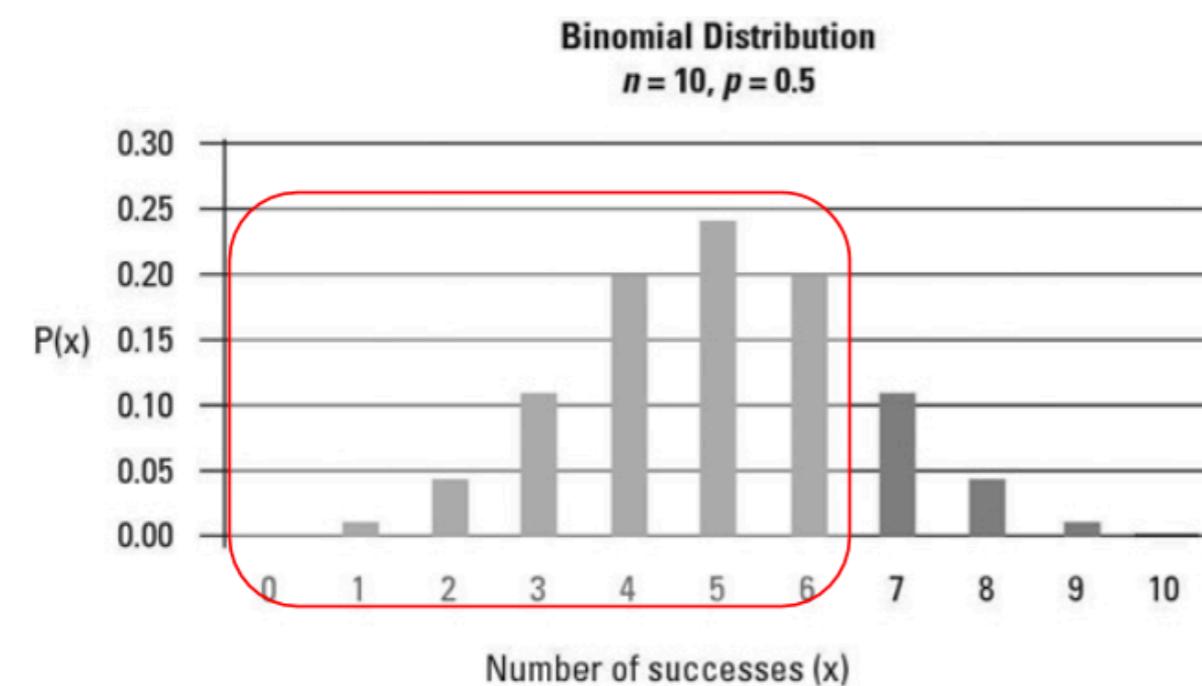
PDF:



# Probability Distributions

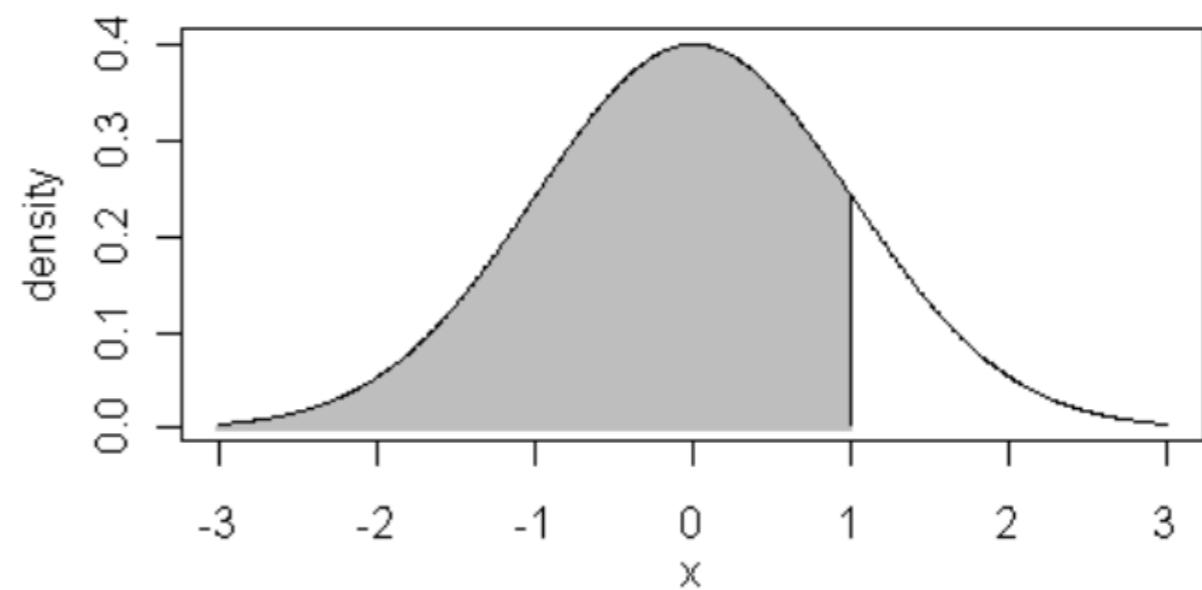
## Discrete

CDF:



## Continuous

CDF:



# Expectation & Variance

**Discrete definition**

$$E[X] = \sum_{x:P(x)>0} x * P(x)$$

**Continuous definition**

$$E[X] = \int_x x * p(x)dx$$

# Expectation & Variance

**Discrete definition**

$$E[X] = \sum_{x:P(x)>0} x * P(x)$$

**Continuous definition**

$$E[X] = \int_x x * p(x)dx$$

**Properties of Expectation**

$$E[X + Y] = E[X] + E[Y]$$

**Properties of Variance**

$$Var(X) = E[(X - \mu)^2]$$

$$E[aX + b] = aE[X] + b$$

$$Var(X) = E[X^2] - E[X]^2$$

$$E[g(X)] = \sum_x g(x) * p_X(x)$$

$$Var(aX + b) = a^2 Var(X)$$

# All our (discrete) friends

Ber(p)	Bin(n, p)	Poi( $\lambda$ )	Geo(p)	NegBin(r, p)
$P(X) = p$	$\binom{n}{k} p^k (1-p)^{n-k}$	$\frac{\lambda^k e^{-\lambda}}{k!}$	$(1-p)^{k-1} p$	$\binom{k-1}{r-1} p^r (1-p)^{k-r}$
$E[X] = p$	$E[X] = np$	$E[X] = \lambda$	$E[X] = 1/p$	$E[X] = r/p$
$Var(X) = p(1-p)$	$Var(X) = np(1-p)$	$Var(X) = \lambda$	$\frac{1-p}{p^2}$	$\frac{r(1-p)}{p^2}$
Getting candy or not at a random house	# houses out of 20 that give out candy	# houses in an hour that give out candy	# houses to visit before getting candy	# houses to visit before getting candy 3 times

# All our (continuous) friends

$\text{Uni}(\alpha, \beta)$	$\text{Exp}(\lambda)$	$\text{N}(\mu, \sigma)$
$f(x) = \frac{1}{\beta - \alpha}$	$f(x) = \lambda e^{-\lambda x}$	$f(x) = \frac{1}{\sigma\sqrt{2\pi}}e^{\frac{-(x-\mu)^2}{2\sigma^2}}$
$P(a \leq X \leq b) = \frac{b - a}{\beta - \alpha}$	$F(x) = 1 - e^{-\lambda x}$	$F(x) = \Phi(\frac{x - \mu}{\sigma})$
$E(x) = \frac{\alpha + \beta}{2}$	$E[x] = 1 / \lambda$	$E[x] = \mu$
$Var(x) = \frac{(\beta - \alpha)^2}{12}$	$Var(x) = \frac{1}{\lambda^2}$	$Var(x) = \sigma^2$
thickness of sidewalk pavement between houses	time until feet get too sore to trick or treat	weight of filled candy baskets

# Approximations

When can we approximate a binomial?

**n is large**

Binomial



Normal

**p is moderate**

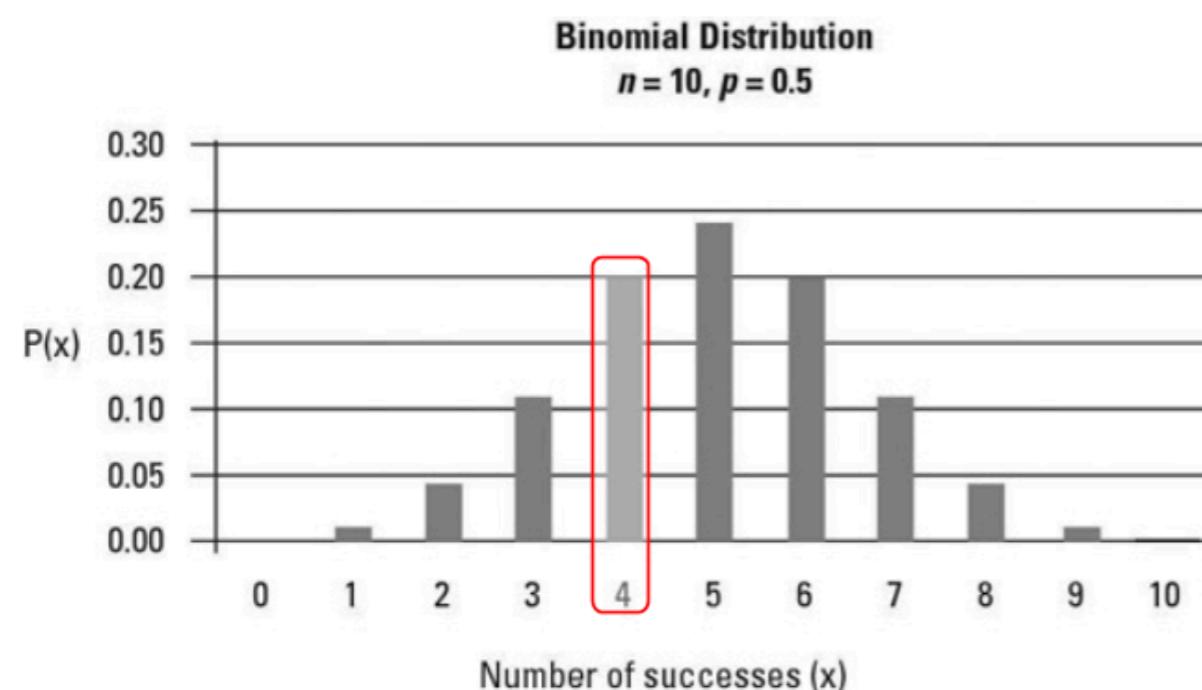
Poisson

**p is small**

# Continuity Correction

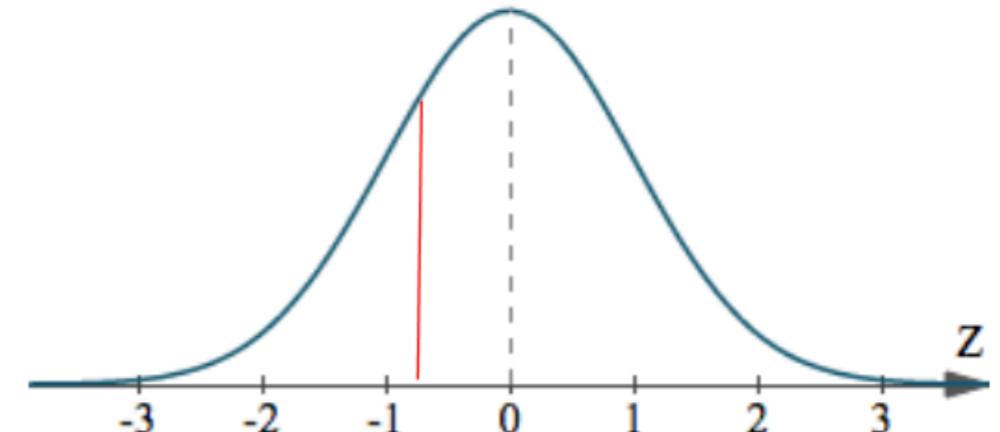
Discrete

PMF:



Continuous

PDF:



Only applies to PDF - why?

# Joint Distributions

- Discrete case:  $p_{x,y}(a,b) = P(X = a, Y = b) . P_x(a) = \sum_y P_{x,y}(a,y)$
- Continuous case:  
$$P(a_1 < x \leq a_2, b_1 < y \leq b_2) = \int_{a_1}^{a_2} \int_{b_1}^{b_2} f_{X,Y}(x, y) dy dx$$
$$f_X(a) = \int_{-\infty}^{\infty} f_{X,Y}(a, y) dy$$
- For joint distributions to be independent, both their joint probability density function must be factorable and the bounds of the variables must be separable.

# Convolutions

$$X \sim Bin(n_1, p), Y \sim Bin(n_2, p) \Rightarrow X + Y \sim Bin(n_1 + n_2, p)$$

$$X \sim Poi(\lambda_1), Y \sim Poi(\lambda_2) \Rightarrow X + Y \sim Poi(\lambda_1 + \lambda_2)$$

$$X \sim N(\mu_1, \sigma_1^2), Y \sim N(\mu_2, \sigma_2^2) \Rightarrow X + Y \sim N(\mu_1 + \mu_2, \sigma_1^2 + \sigma_2^2)$$

$$f_{X+Y}(a) = \int_{y=-\infty}^{\infty} f_X(a-y) f_Y(y) dy \quad (\text{general case})$$

# Relationships Between Random Variables

## Covariance

the extent to which the deviation of one variable from its mean matches the deviation of the other from its mean

$$Cov(X, Y) = E[XY] - E[Y]E[X]$$

## Correlation

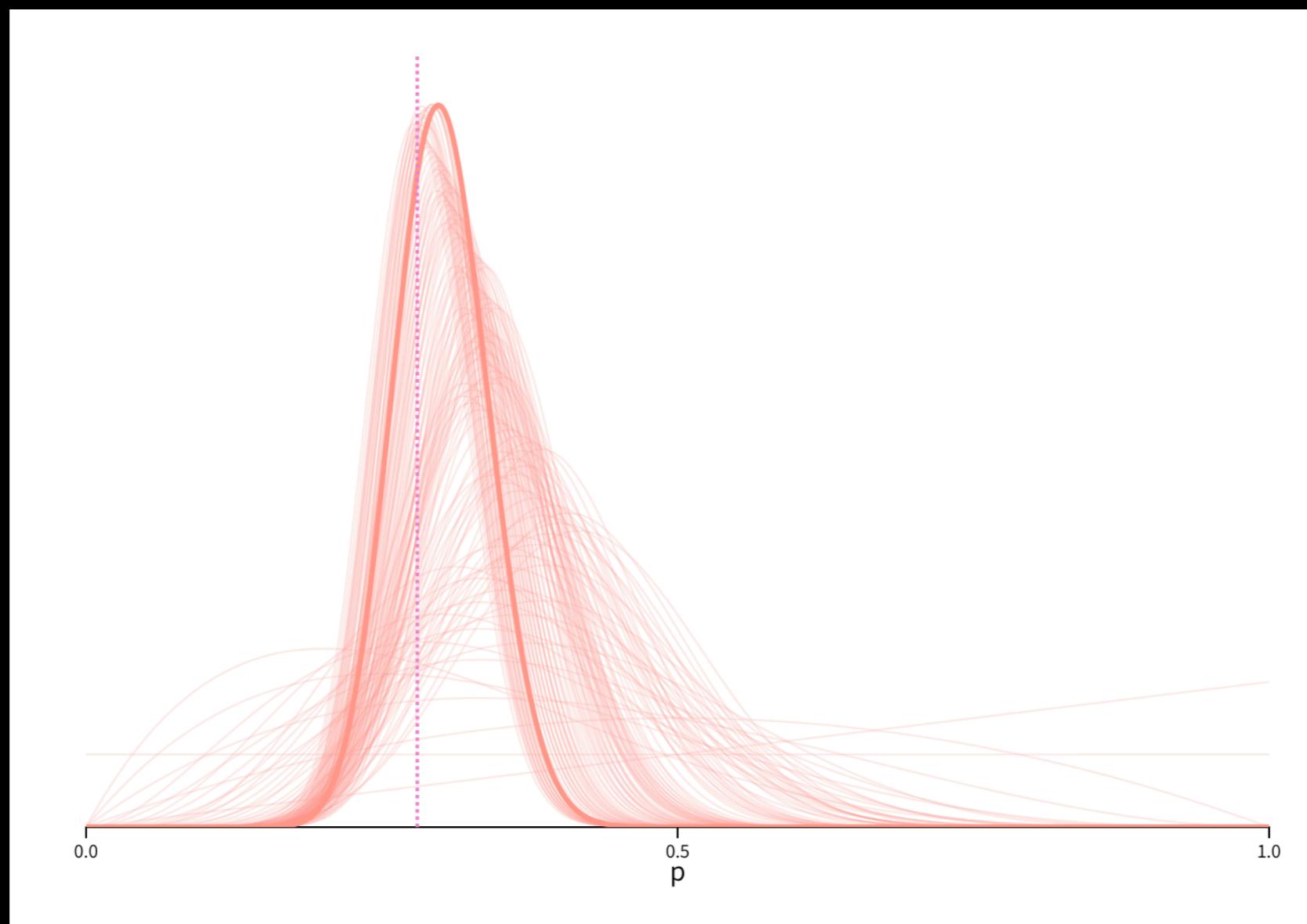
covariance normalized by the variance of each variable  
(cancels the units out)

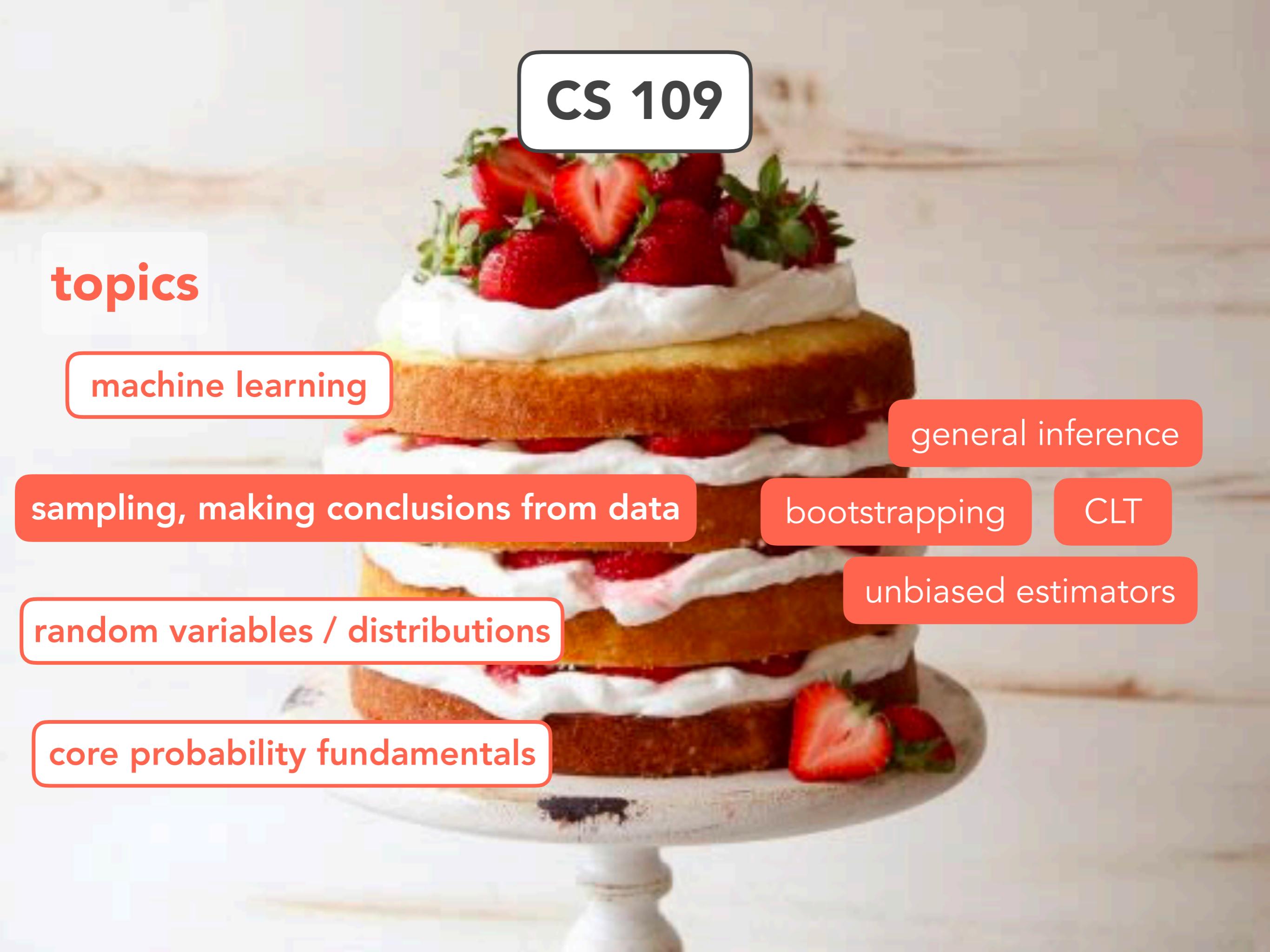
$$\rho(X, Y) = \frac{Cov(X, Y)}{\sqrt{Var(X)Var(Y)}}$$

if two random variables have a covariance of 0, they are independent  
(but not necessarily true the other way around!)

# Beta

Our first look at the concept of estimating parameters by observing data!



A tiered strawberry shortcake cake with white frosting and fresh strawberries, displayed on a white cake stand.

CS 109

# topics

machine learning

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core probability fundamentals

general inference

bootstrapping

CLT

unbiased estimators

# Sampling From Populations

Challenge: we want to know what the distribution of happiness looks like in Bhutan, but we have limited time and resources and the landscape looks like this:



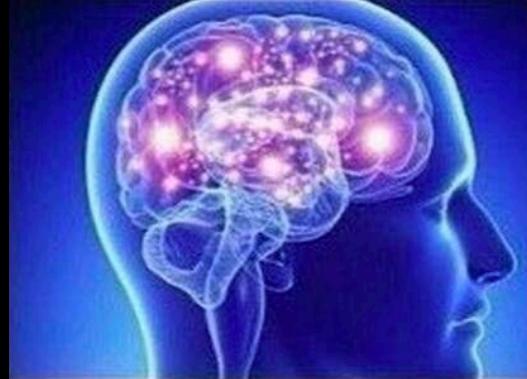
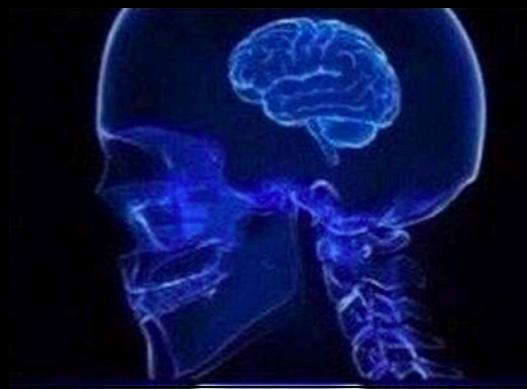
climb every mountain....



uh no



# Sampling From Populations



violating data collection norms so that it's unreasonable to assume that a sample is representative of the population

only asking people in Thimphu, e.g.

using statistical methods to draw reasonable conclusions about the population based on data from a random sample

understanding how your results might differ if you sample from the same population multiple times

being an omniscient entity who knows the true population distribution

# Taking One Sample

**Pick a random sample**

if sample size is large enough and sampling methodology is good enough, you can consider it representative of the population!

**If we assume the underlying distribution is normal**

we have handy equations for the sample mean and sample variance, which are **unbiased estimators** of the population mean and variance

**Report estimate uncertainty**

we can use the data from one sample to report our uncertainty about how our estimate of the mean might compare to the true mean (error bars!)

$$\bar{X} = \sum_{i=1}^n \frac{X_i}{n}$$

$$S^2 = \sum_{i=1}^n \frac{(X_i - \bar{X})^2}{n-1}$$



makes the estimate  
unbiased

$$Std(\bar{X}) \approx \sqrt{\left(\frac{S^2}{n}\right)}$$

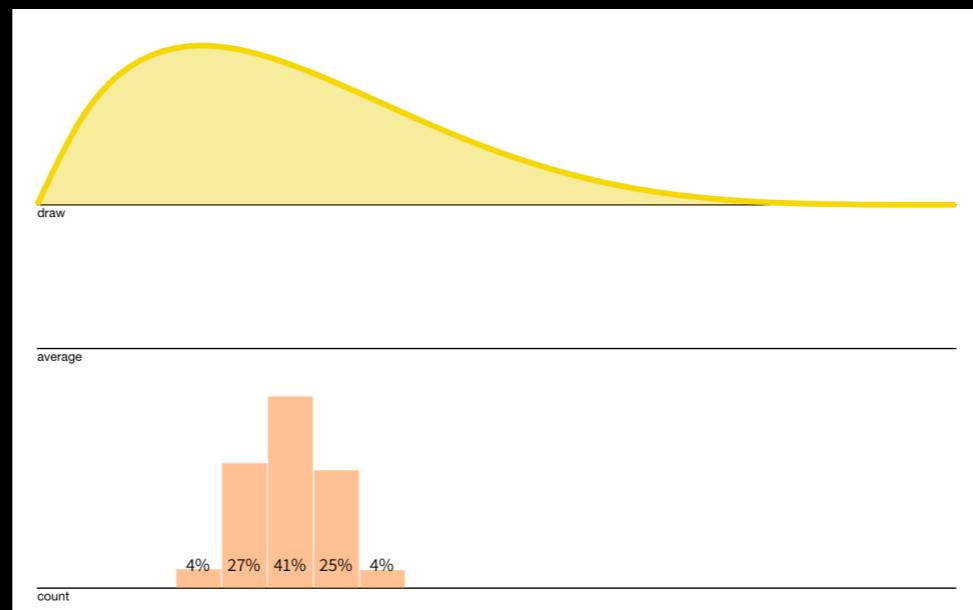
# Taking Many Samples

## Unbiased Estimators

the expected value of the estimated statistic is the value of the true population statistic (if many samples were to be taken)

## Central Limit Theorem

if you sample from the same population a bunch of times, the mean and sum of all your samples (or any IID RVs) will be normally distributed no matter what your distribution looks like!



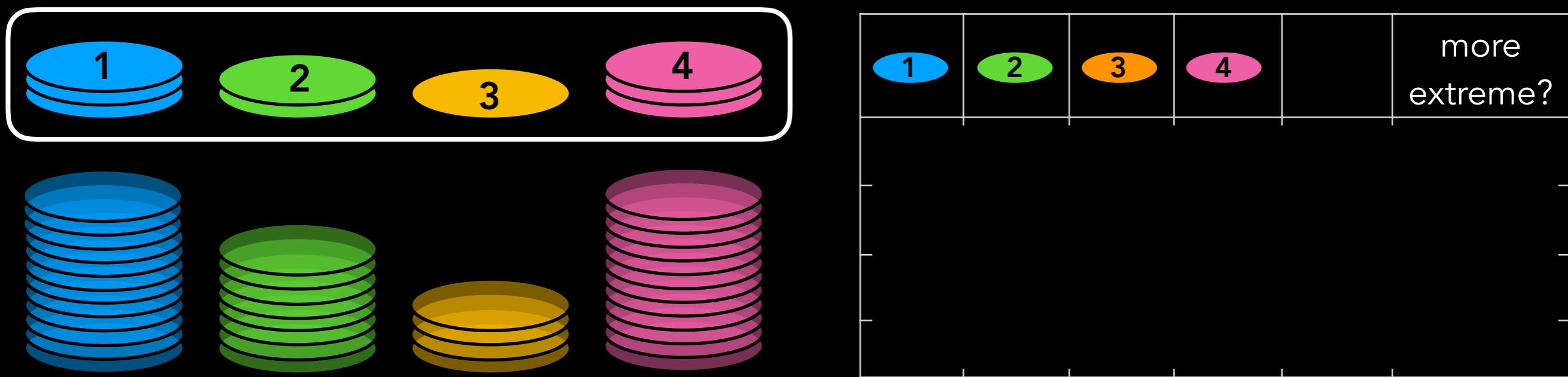
# Bootstrapping: Simulating Many Samples From One

challenge

we want to find the probability that the data results we saw were due to chance, but we only have one sample of data

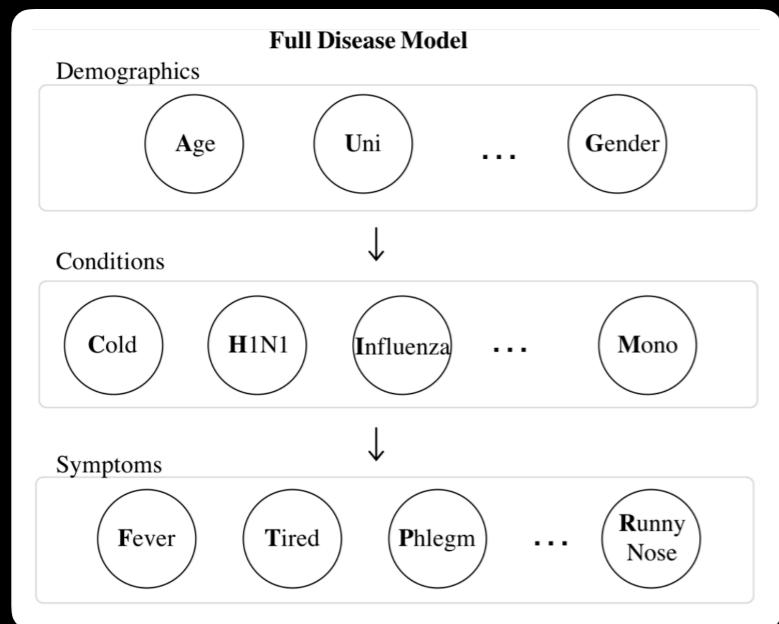
insight

since our sample represents our population, we can sample from the data we have and it's as if we had gone out and collected more



We sample **with replacement** from our data and calculate our statistic of interest each time, ending up with many estimates for our statistic of interest. We can even use this data to assess whether our observations are due to chance based on our p-value of choice.

# General Inference: Sampling from a Bayesian Network to Find Joint Probability



## Joint Sampling

generate many “particles” by tracing through the network, generating values for children based on their parents



## Calculate Conditional Probability

we can calculate any conditional probability of specific variable assignments by simply counting the particles that match what we’re looking for

$$P(\mathbf{X} = \mathbf{a} | \mathbf{Y} = \mathbf{b}) = \frac{N(\mathbf{X} = \mathbf{a}, \mathbf{Y} = \mathbf{b})}{N(\mathbf{Y} = \mathbf{b})}$$

we can also generate samples where we hold some values fixed (MCMC)

A three-tiered strawberry shortcake cake is the central visual element. It features layers of sponge cake, whipped cream, and fresh strawberries. The top tier is garnished with several whole strawberries. The cake sits on a white, round, tiered cake stand. The background is a soft-focus indoor setting.

CS 109

# topics

machine learning

parameter estimation

classifiers

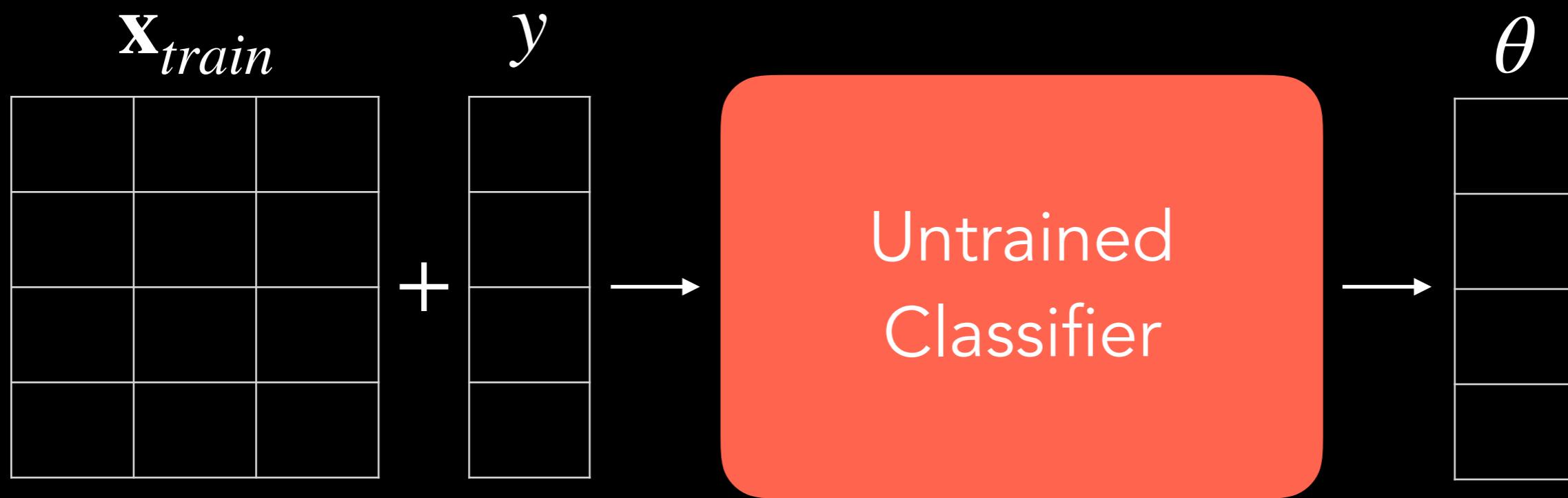
deep learning

sampling, making conclusions from data

random variables / distributions

core probability fundamentals

# Classifiers



# Parameter Estimation

## Maximum Likelihood Estimation

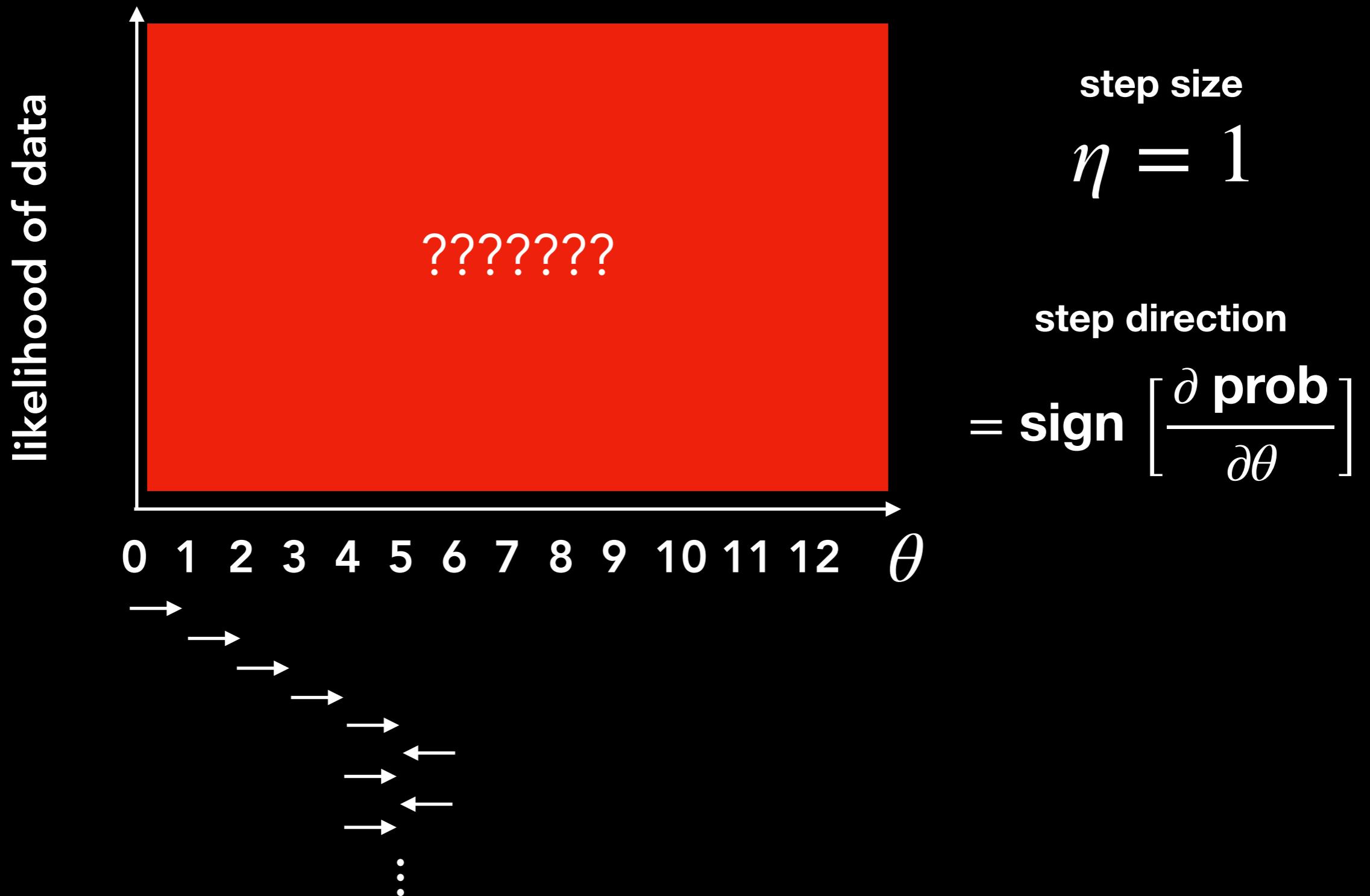
1. Find likelihood: product of likelihoods of each sample/ datapoint given theta
2. Take the log of that expression
3. Take the derivative of that with respect to the parameters
4. Either set to 0 and solve

(if it's a simple case with closed form solution)  
or plug into gradient ascent to find a value for theta that maximizes your likelihood

## Maximum A Posteriori

1. Find likelihood: product of likelihoods of each sample/ datapoint given theta, times your prior likelihood of that theta
2. - 4. same as above

# Gradient Ascent

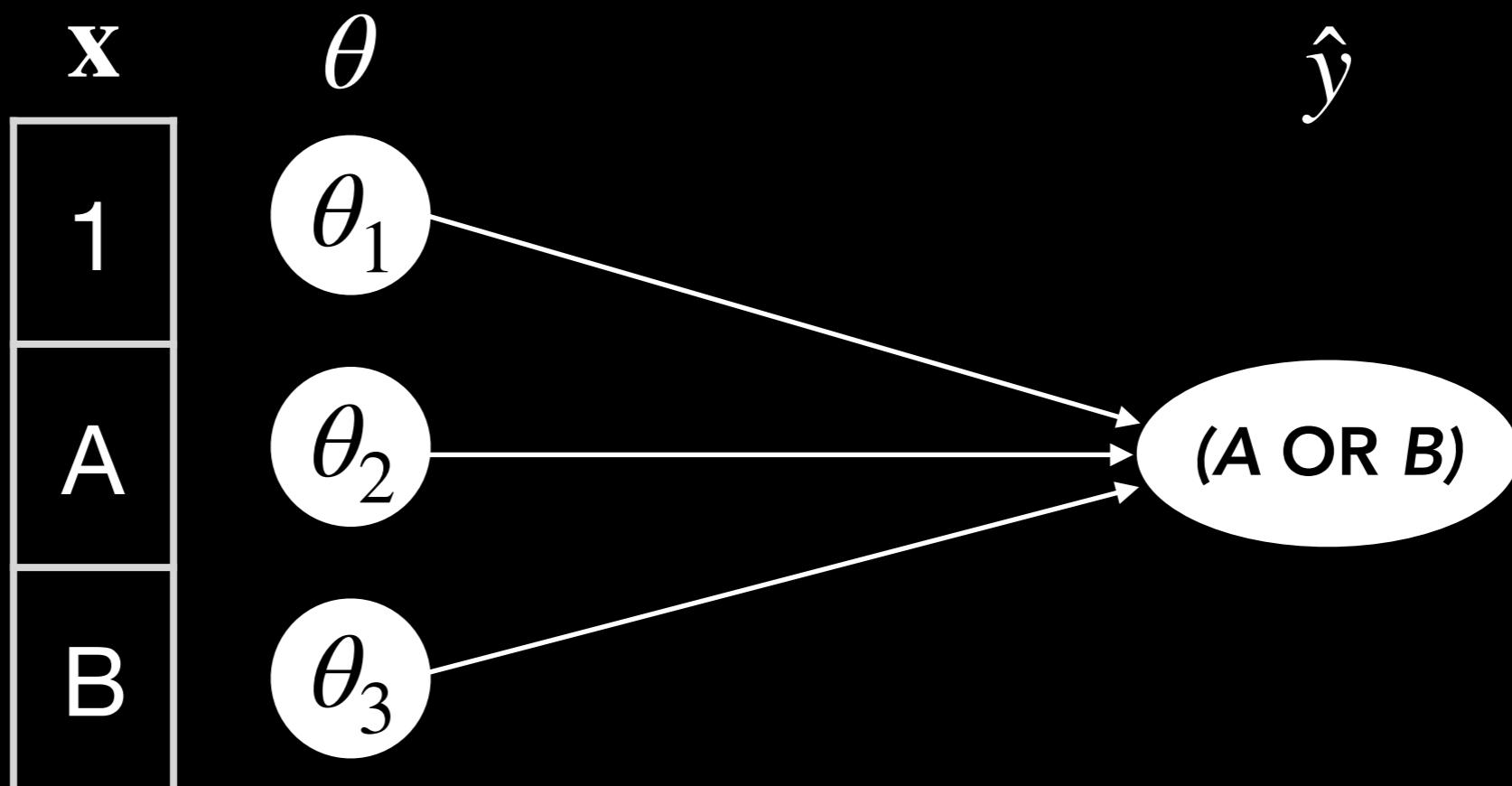


# Classifier Algorithms

<u>Naïve Bayes</u>	Algorithm	<u>Logistic Regression</u>
All features in $\mathbf{x}$ are conditionally independent given classification	Assumption	Sigmoid gives us the probability of class 1
Whether $y = 0$ or $y = 1$ maximizes the probability of our data	What are we optimizing/figuring out?	The value(s) for $\theta$ such that the probability of our data is maximized
Learn (from data) estimates for $\hat{P}(Y = y), \hat{P}(X_i = x_i   Y = y)$ :  $\hat{P}(x_i   y) = \frac{\text{(ex. where } X_i = x_i \text{ and } Y = y\text{)} + 1}{\text{(ex. where } Y = y\text{)} + 2}$ $\hat{P}(Y = y) = \frac{\text{ex. where } Y = y}{\text{total examples}}$	How do we do that mathematically?	Probability of 1 datapoint $P(y   \mathbf{x}) = \sigma(\theta^T \mathbf{x})^y \cdot [1 - \sigma(\theta^T \mathbf{x})]^{1-y}$  Use data & gradient ascent to improve thetas $LL(\theta) = \sum_{i=1}^n y^{(i)} \log \sigma(\theta^T \mathbf{x}^{(i)}) + (1 - y^{(i)}) \log [1 - \sigma(\theta^T \mathbf{x}^{(i)})] x_j$ $\frac{\partial LL(\theta)}{\partial \theta_j} = \sum_{i=1}^n [y^{(i)} - \sigma(\theta^T \mathbf{x}^{(i)})] x_j^{(i)}$

# Neural Networks

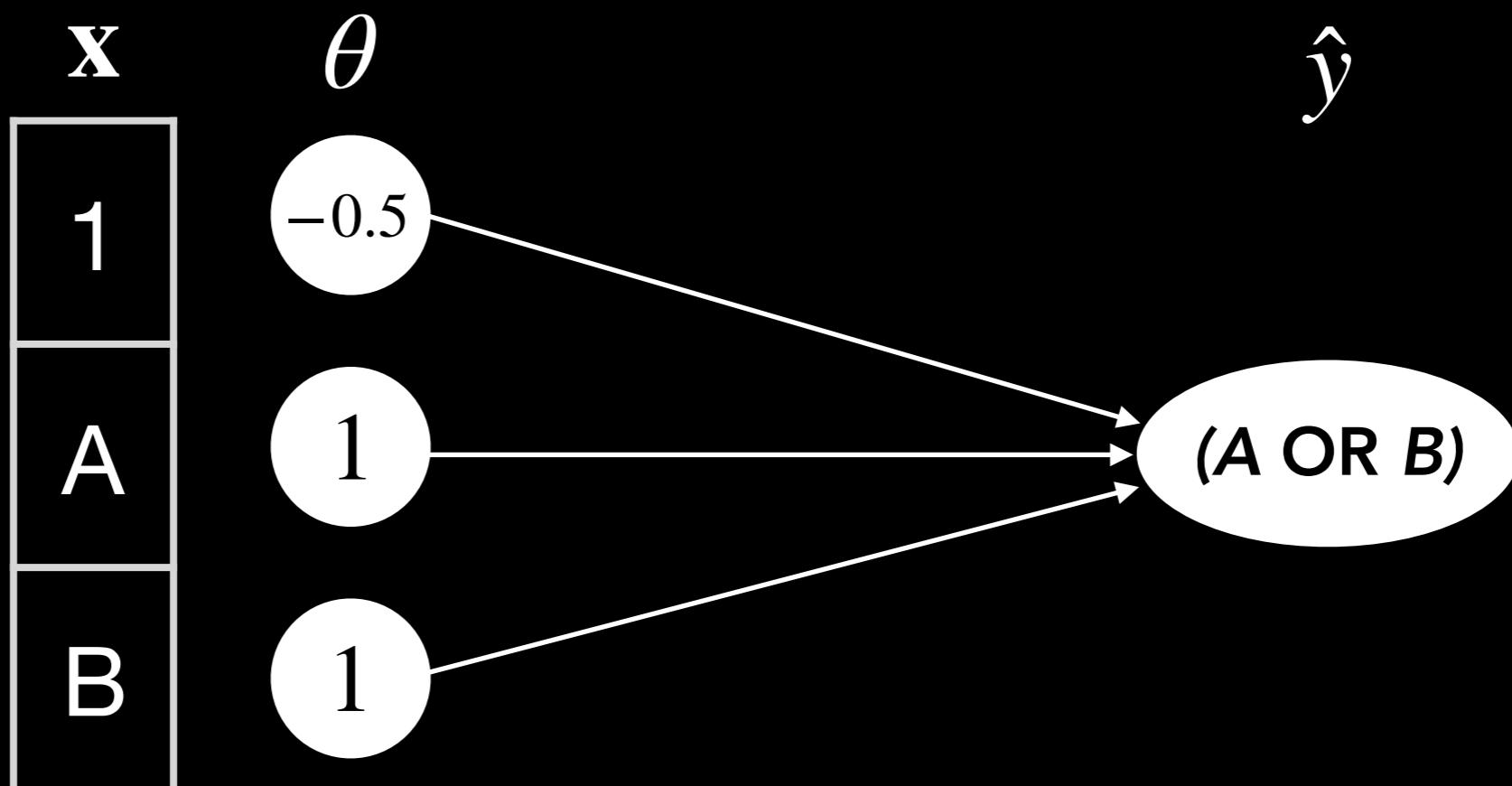
one neuron (logistic regression model)



What weights do we have to learn for  $\theta_1$ ,  $\theta_2$ ,  $\theta_3$  to perfectly classify data of the form  $(A \text{ OR } B)$ ?

# Neural Networks

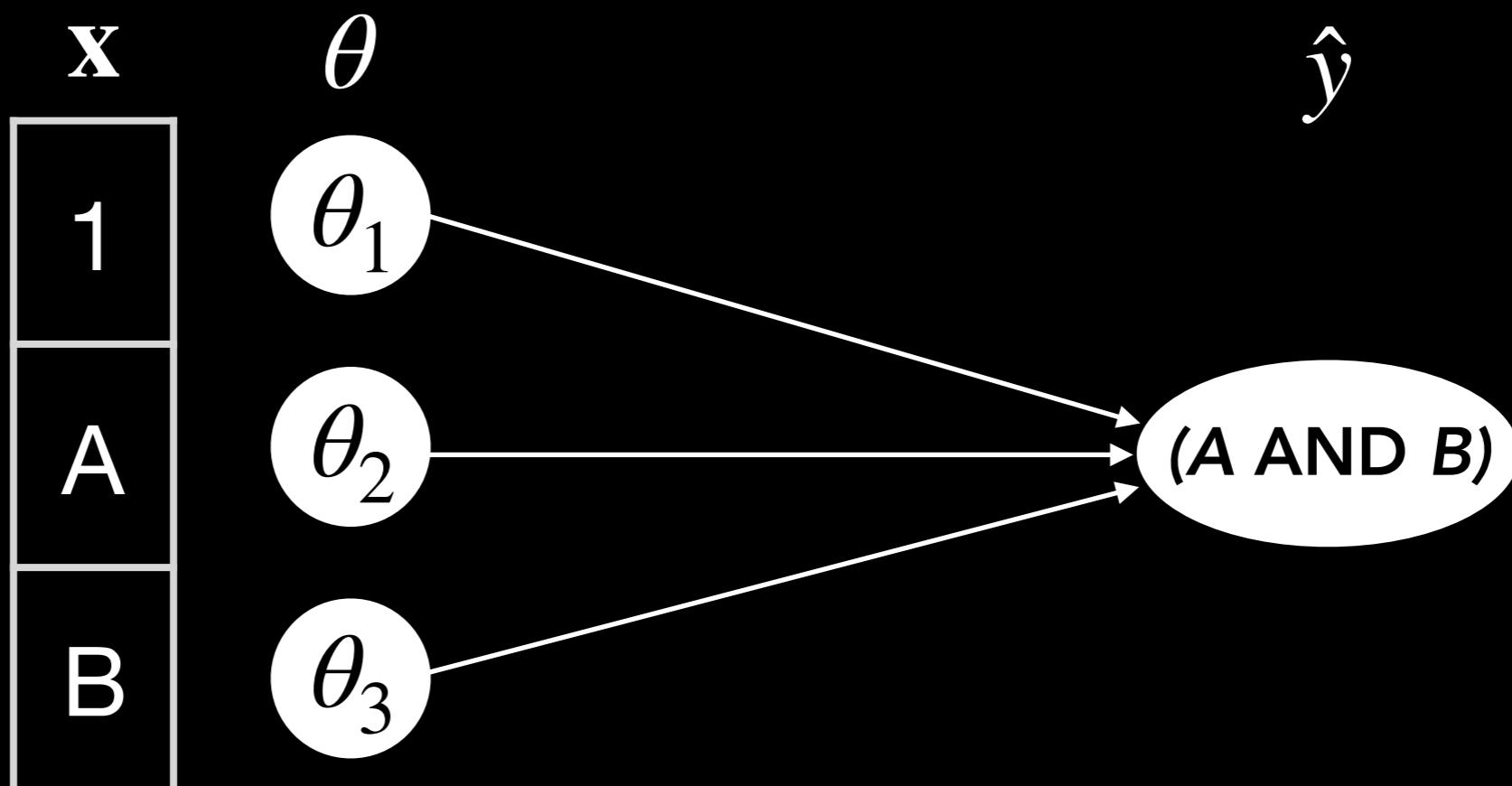
one neuron (logistic regression model)



What weights do we have to learn for  $\theta_1, \theta_2, \theta_3$  to perfectly classify data of the form  $(A \text{ OR } B)$ ?

# Neural Networks

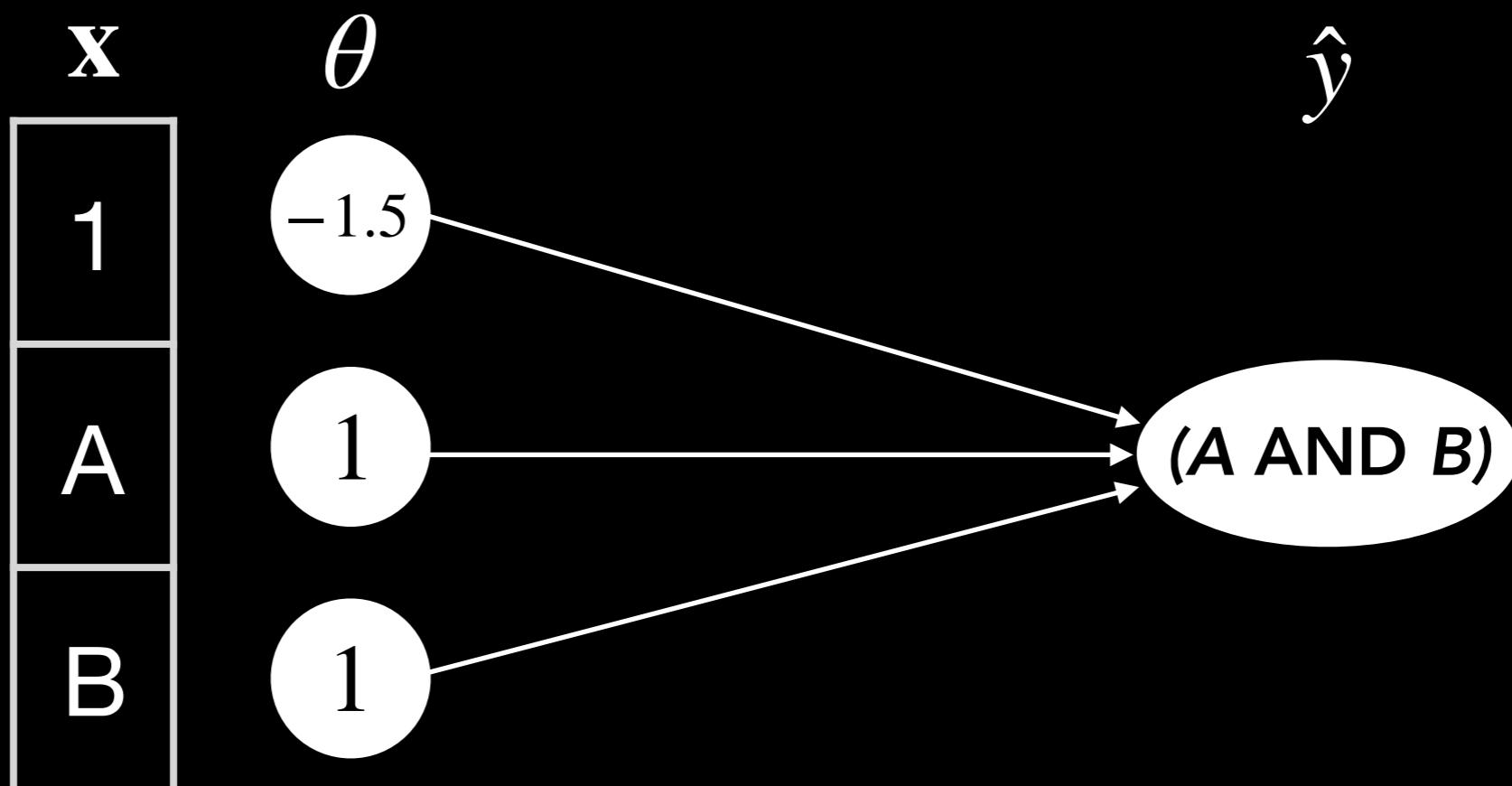
one neuron (logistic regression model)



What weights do we have to learn for  $\theta_1$ ,  $\theta_2$ ,  $\theta_3$  to perfectly classify data of the form **(A AND B)**?

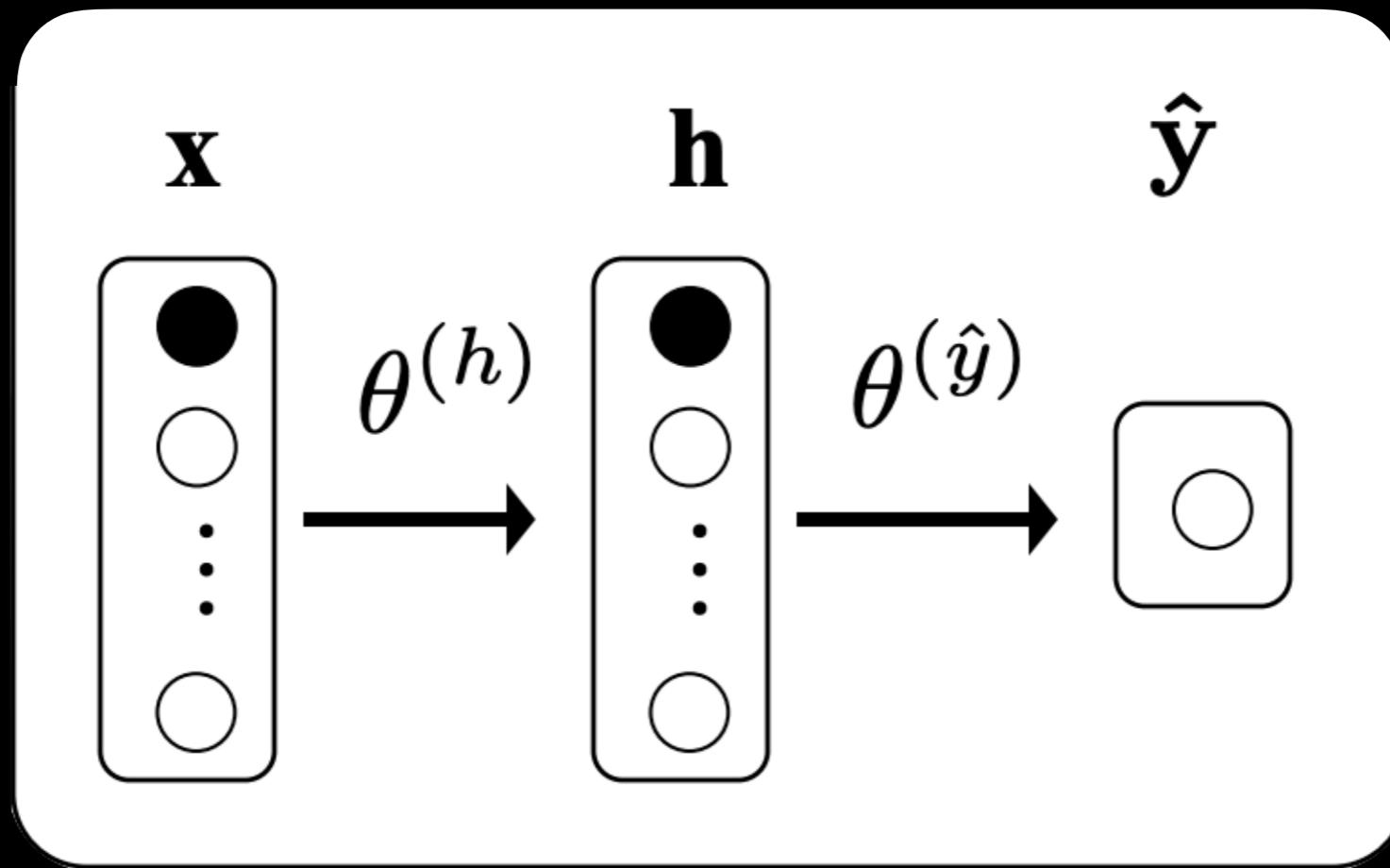
# Neural Networks

one neuron (logistic regression model)



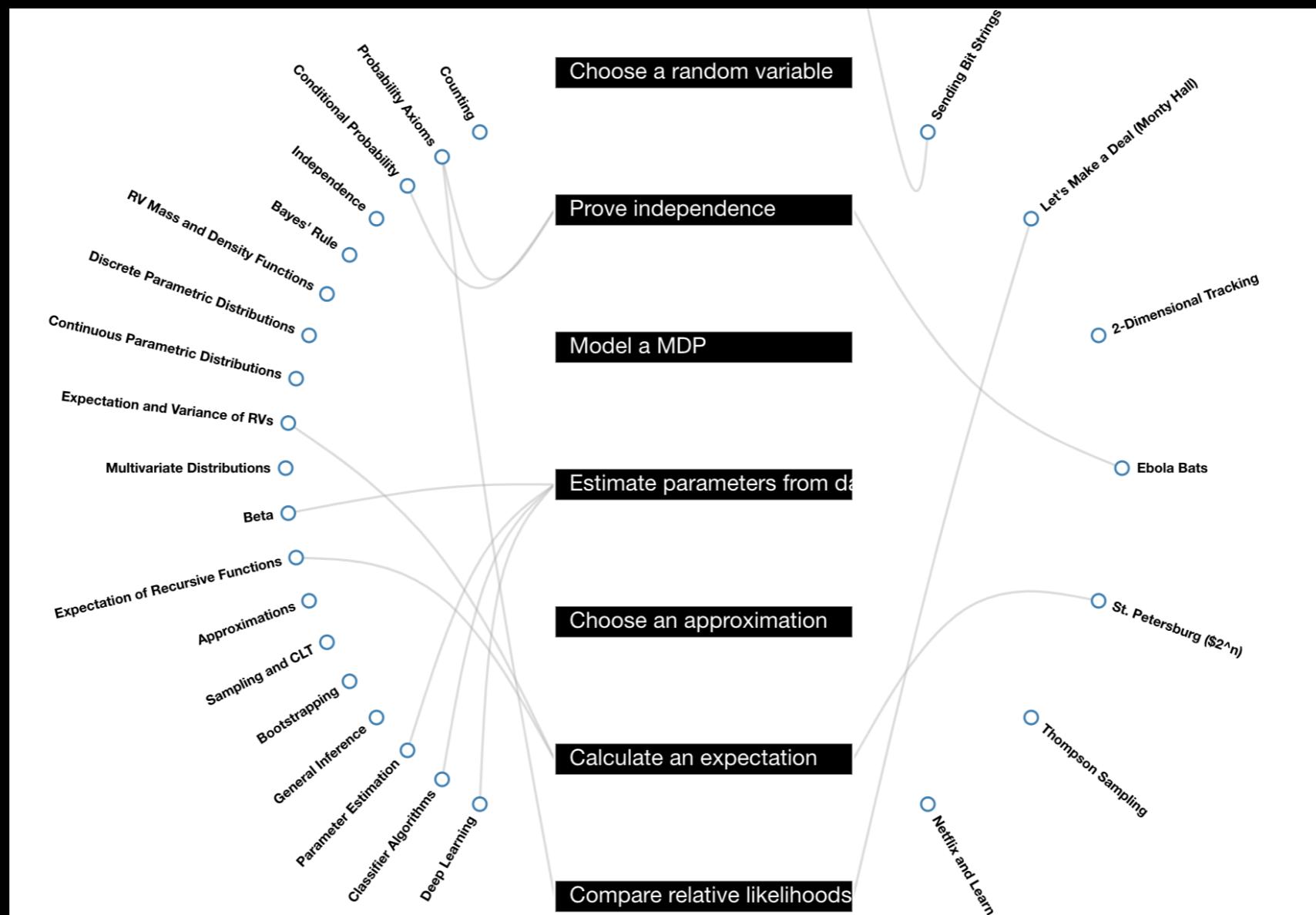
What weights do we have to learn for  $\theta_1, \theta_2, \theta_3$  to perfectly classify data of the form (A AND B)?

# Neural Networks



1. Make deep learning assumption:  $P(Y = y | \mathbf{X} = \mathbf{x}) = (\hat{y})^y(1 - \hat{y})^{1-y}$
  2. Calculate log likelihood for all data:  $LL(\theta) = \sum_{i=0}^n y^{(i)} \log \hat{y}^{(i)} + (1 - \hat{y}^{(i)}) \log [1 - \hat{y}^{(i)}]$
  3. Find partial derivative of LL with respect to each theta:  
use the chain rule!
- $$\frac{\partial LL(\theta)}{\partial \theta_j^{(\hat{y})}} = \frac{\partial LL(\theta)}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \theta_j^{(\hat{y})}} \quad \frac{\partial LL(\theta)}{\partial \theta_{i,j}^{(h)}} = \frac{\partial LL(\theta)}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial \mathbf{h}_j} \cdot \frac{\partial \mathbf{h}_j}{\partial \theta_{i,j}^{(h)}}$$

# Concept Organizer



Check out [cs109.stanford.edu](http://cs109.stanford.edu) > Handouts > Big Picture! (live later tonight)

**Good luck on the final!**

