



UNIT-II-PART-IV

Class path

How to set path in Java

The path is required to be set for using tools such as javac, java, etc.

If you are saving the Java source file inside the JDK/bin directory, the path is not required to be set because all the tools will be available in the current directory.

However, if you have your Java file outside the JDK/bin folder, it is necessary to set the path of JDK.

There are two ways to set the path in Java:

1. Temporary
2. Permanent

1) How to set the Temporary Path of JDK in Windows

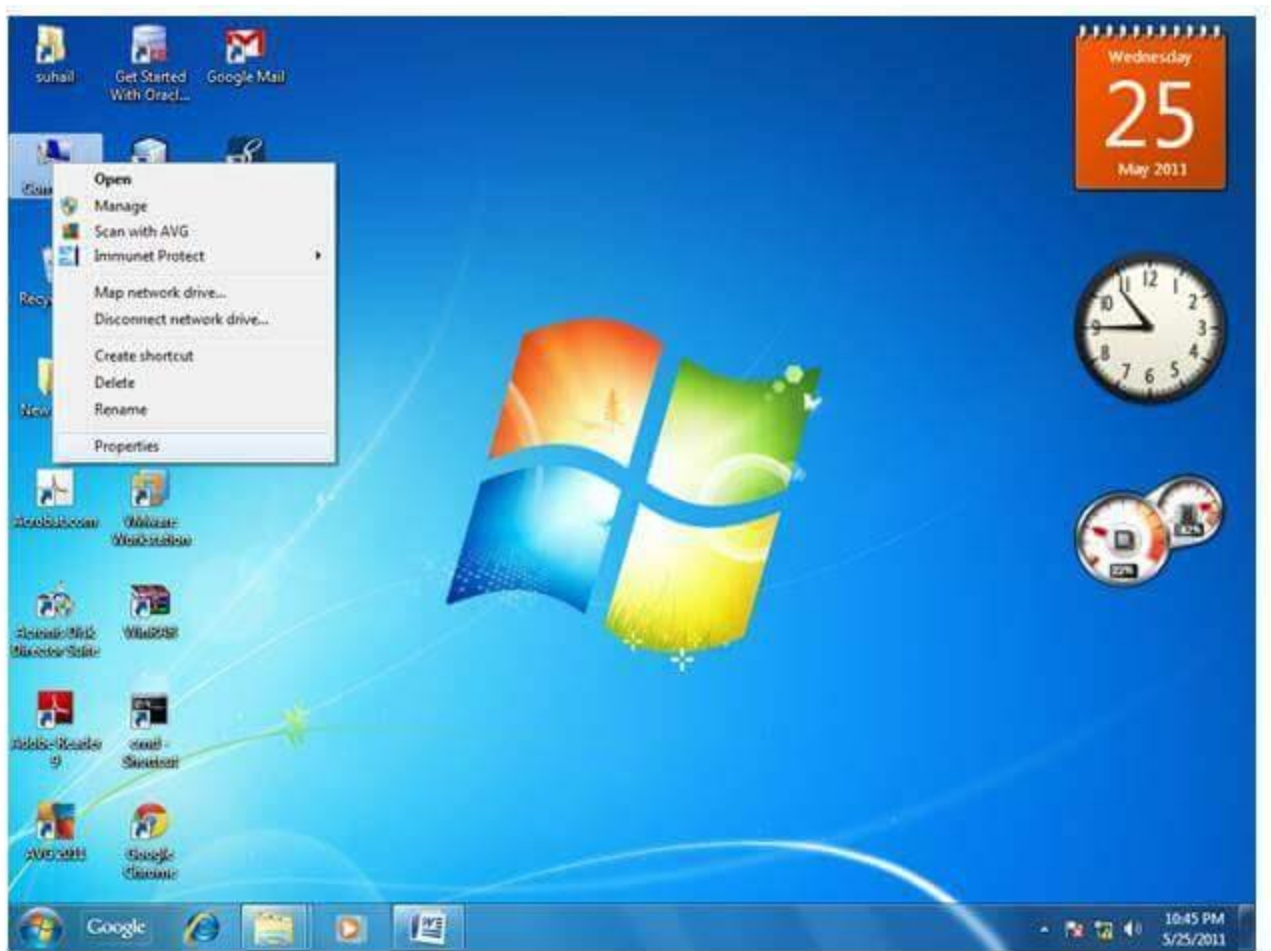
To set the temporary path of JDK, you need to follow the following steps:

For setting the permanent path of JDK, you need to follow these steps:

- Go to MyComputer properties -> advanced tab -> environment variables -> new tab of user variable -> write path in variable name -> write path of bin folder in variable value -> ok -> ok -> ok

For Example:

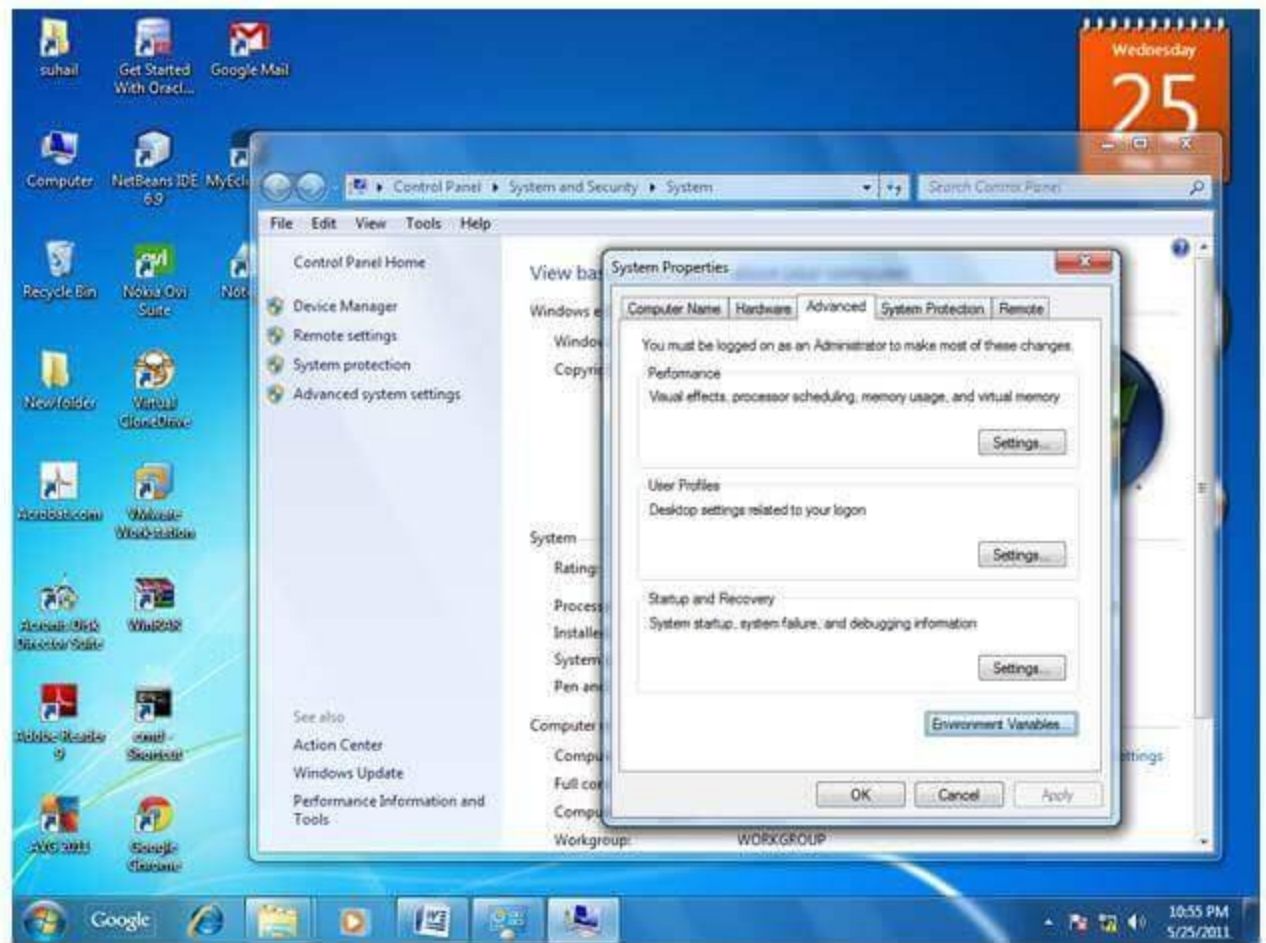
1) Go to MyComputer properties



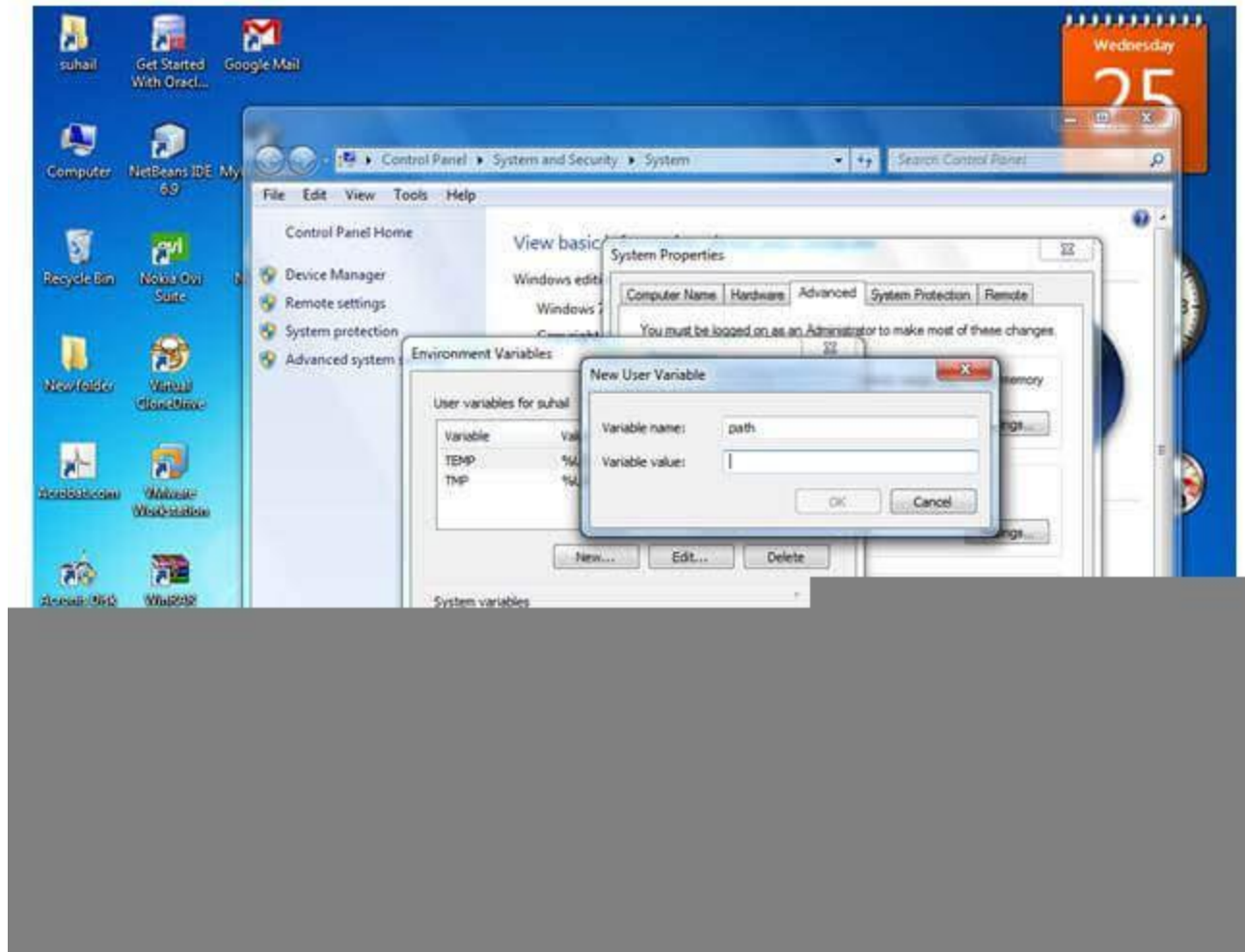
2) Click on the advanced tab



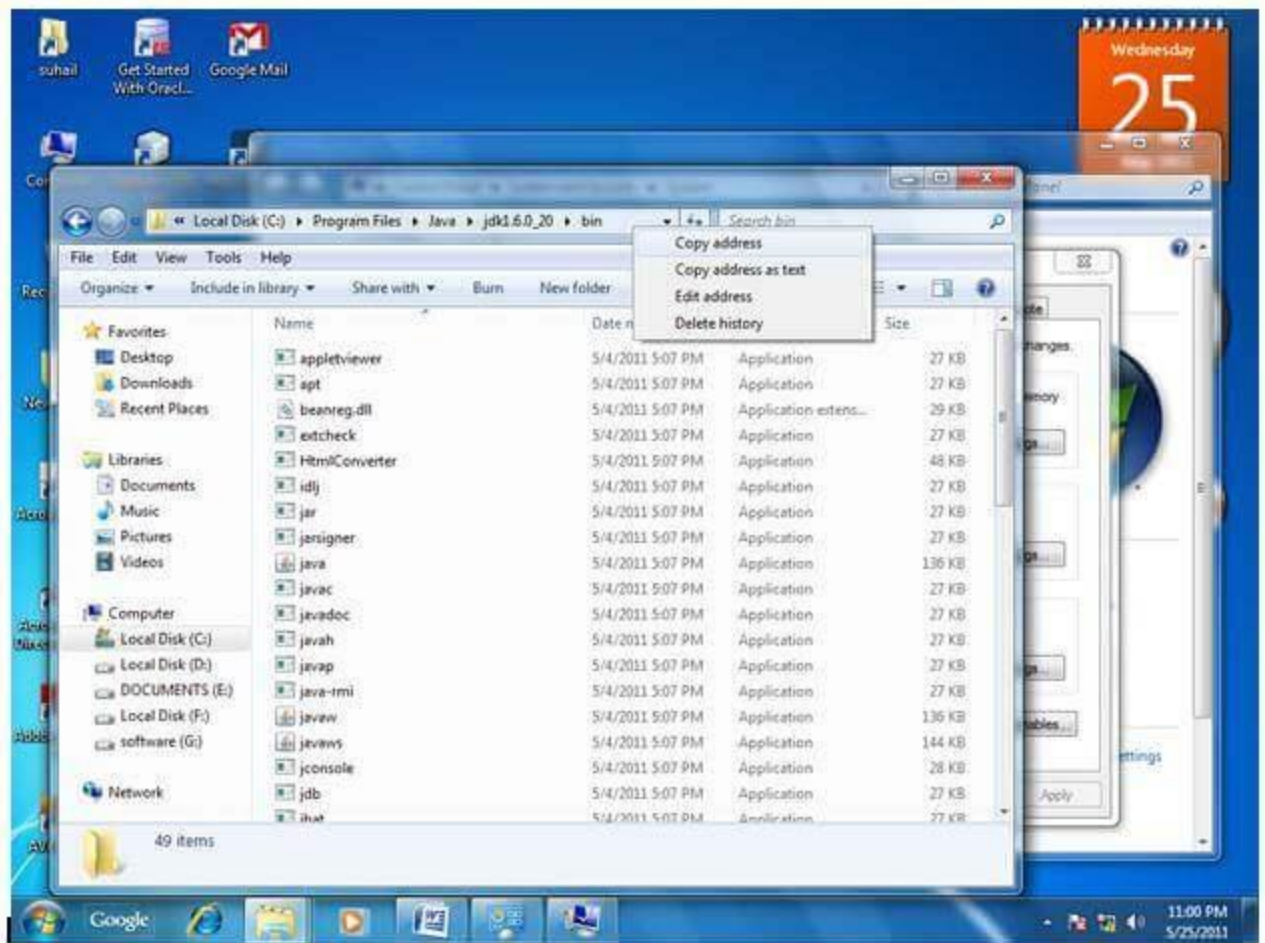
3) Click on environment variables



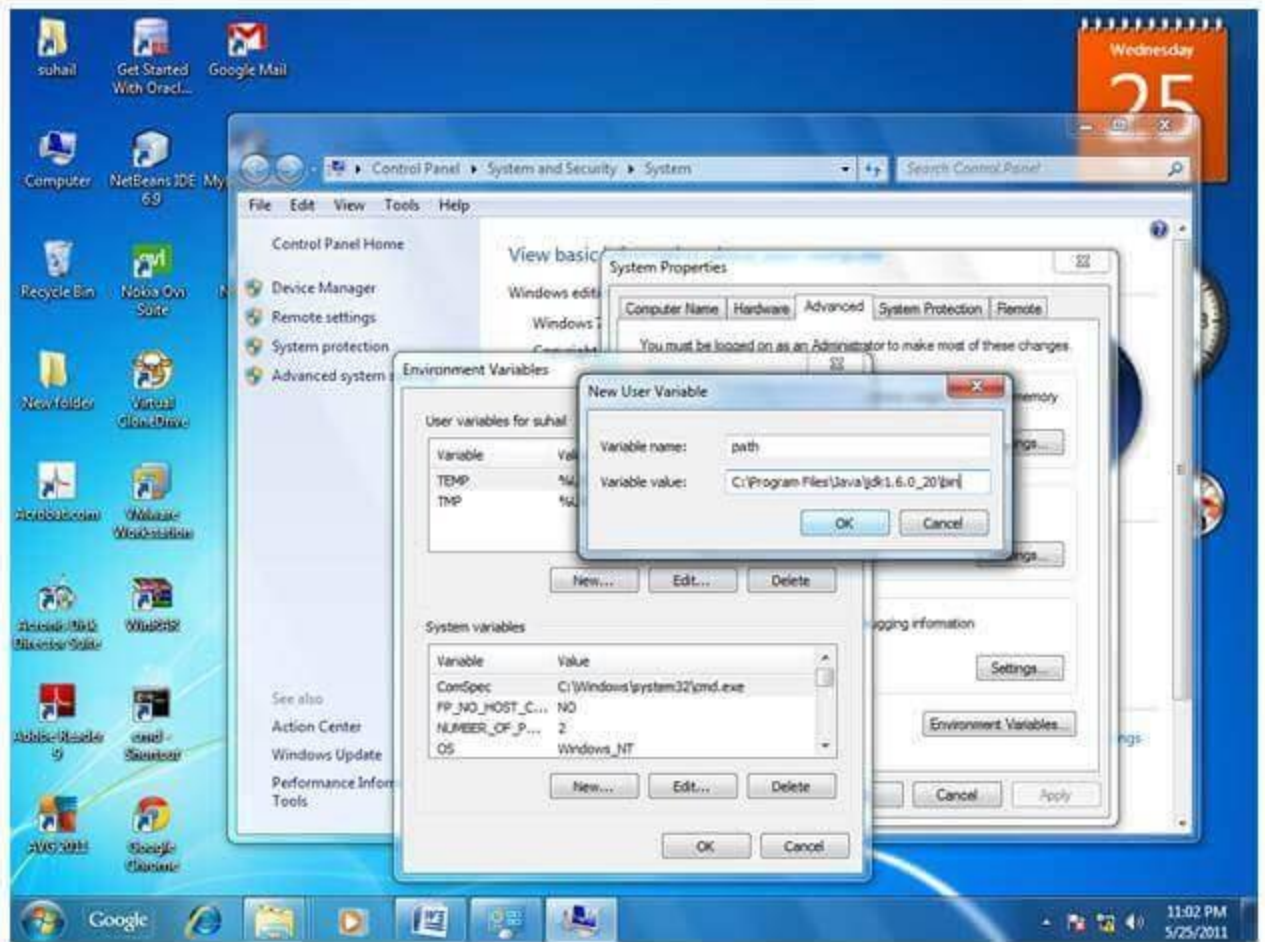
4) Click on the new tab of user variables



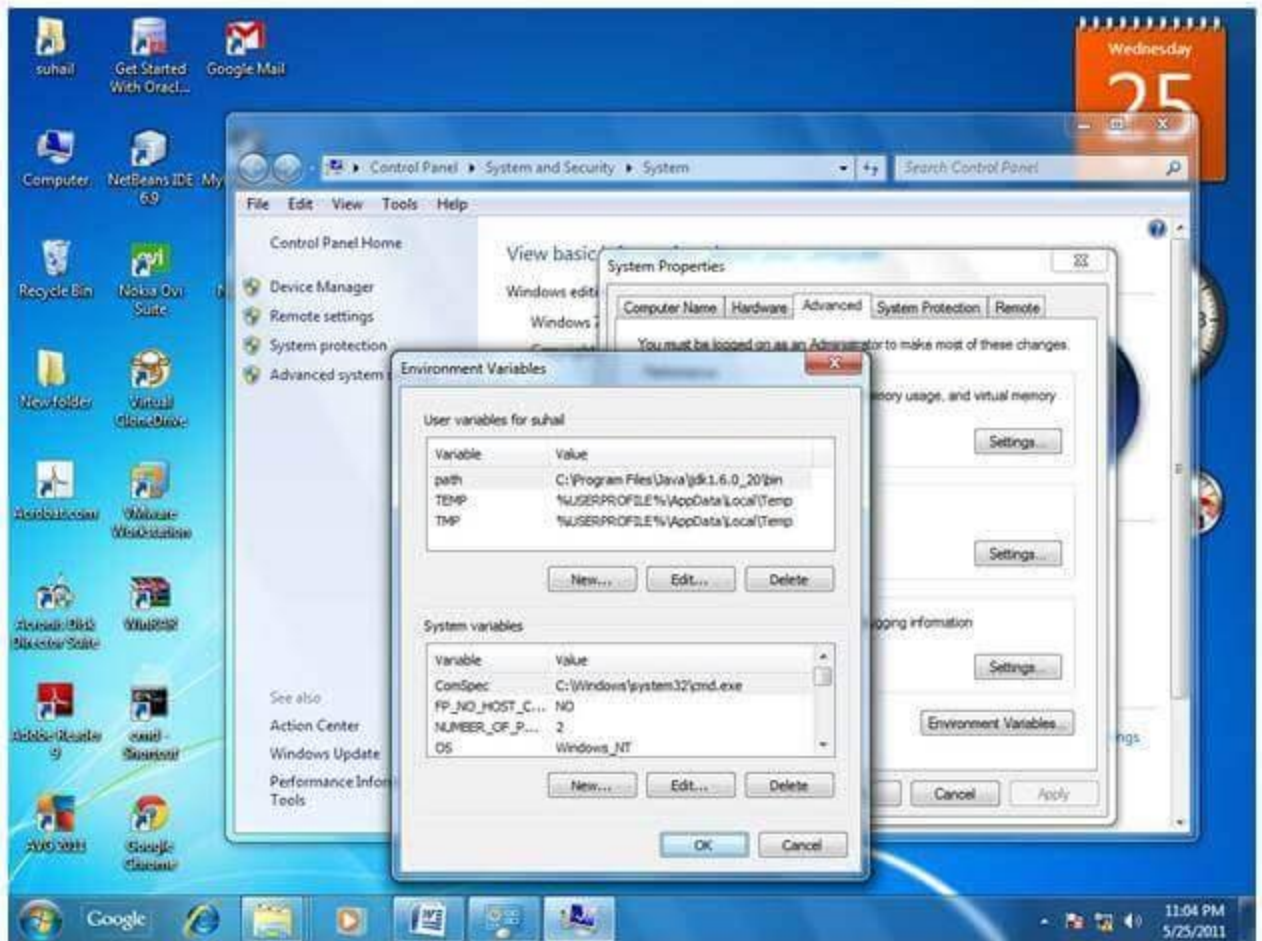
6) Copy the path of bin folder



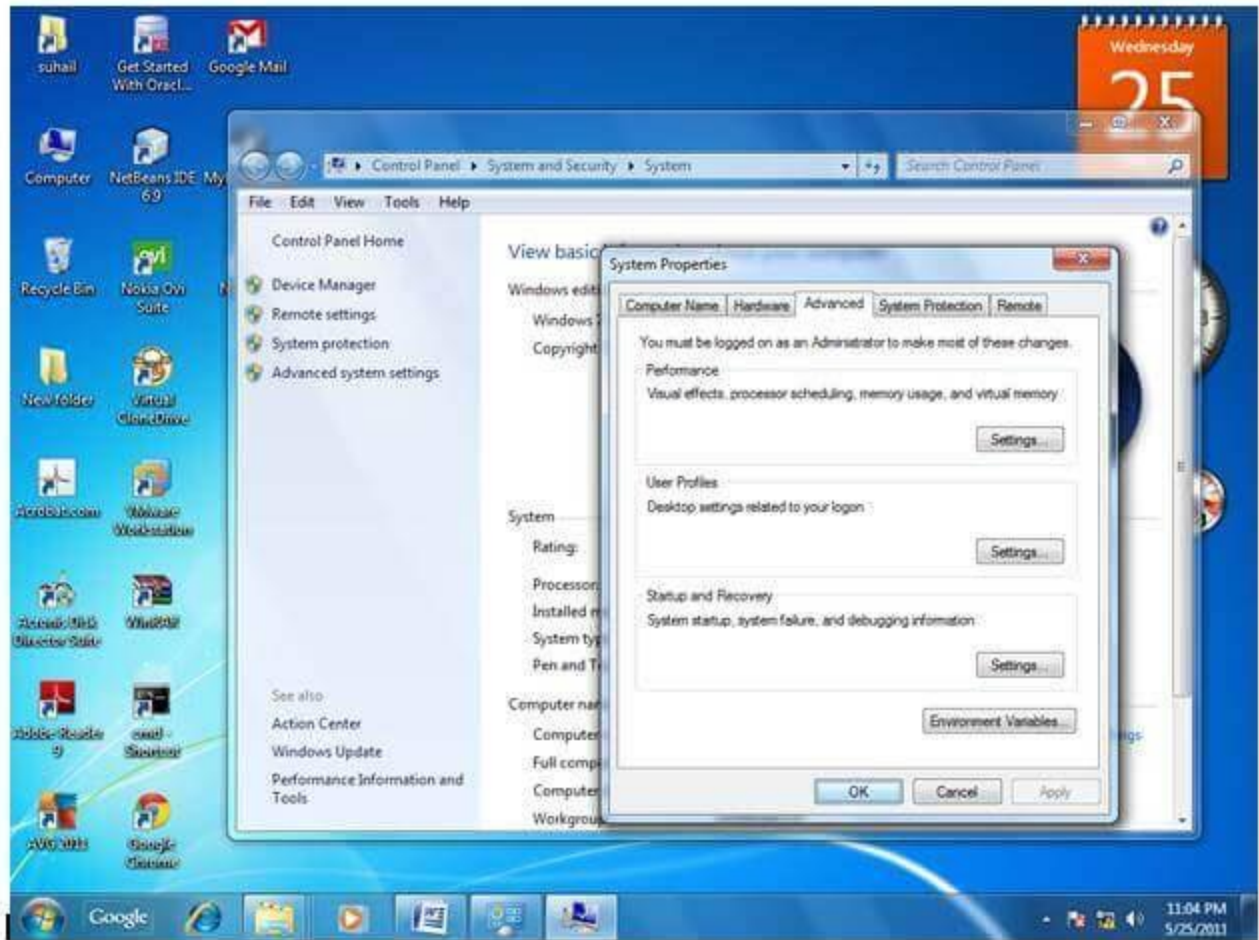
7) Paste path of bin folder in the variable value



8) Click on ok button



9) Click on ok button



Now your permanent path is set. You can now execute any program of java from any drive.

Access specifiers in java

Access Modifiers in Java

There are two types of modifiers in Java: **access modifiers** and **non-access modifiers**.

The access modifiers in Java specifies the accessibility or scope of a field, method, constructor, or class.

We can change the access level of fields, constructors, methods, and class by applying the access modifier on it.

here are four types of Java access modifiers:

1. **Private:** The access level of a private modifier is only within the class. It cannot be accessed from outside the class.
2. **Default:** The access level of a default modifier is only within the package. It cannot be accessed from outside the package. If you do not specify any access level, it will be the default.
3. **Protected:** The access level of a protected modifier is within the package and outside the package through child class. If you do not make the child class, it cannot be accessed from outside the package.
4. **Public:** The access level of a public modifier is everywhere. It can be accessed from within the class, outside the class, within the package and outside the package.

Understanding Java Access Modifiers

Let's understand the access modifiers in Java by a simple table.

Access Modifier	within class	within package	outside package by subclass only	outside package
Private	Y	N	N	N
Default	Y	Y	N	N
Protected	Y	Y	Y	N
Public	Y	Y	Y	Y

1) Private

The private access modifier is accessible only within the class.

Simple example of private access modifier

In this example, we have created two classes A and Simple. A class contains private data member and private method. We are accessing these private members from outside the class, so there is a compile-time error.

```
1.    class A{
2.    private int data=40;
3.    private void msg(){ System.out.println("Hello java"
4.    );}
5.    }
6.
7.    public class Simple{
8.    public static void main(String args[]){
9.    A obj=new A();
10.   System.out.println(obj.data);//Compile Time Error
11.   obj.msg();//Compile Time Error
12.   }
```

2) Default

If you don't use any modifier, it is treated as **default** by default.

The default modifier is accessible only within package. It cannot be accessed from outside the package.

It provides more accessibility than private. But, it is more restrictive than protected, and public.

Example of default access modifier

In this example, we have created two packages pack and mypack. We are accessing the A class from outside its package, since A class is not public, so it cannot be accessed from outside the package.

```
1.
2. //save by A.java
3. package pack;
4. class A
5. {
6.     void msg()
7.     {
8.         System.out.println("Hello");}
9. }
```

```
1. //save by B.java
2. package mypack;
```

```
3.     import pack.*;
4.     class B{
5.         public static void main(String args[]){
6.             A obj = new A();//Compile Time Error
7.             obj.msg();//Compile Time Error
8.         }
9.     }
```

In the above example, the scope of class A and its method msg() is default so it cannot be accessed from outside the package.

3) Protected

The **protected access modifier** is accessible within package and outside the package but through inheritance only.

The protected access modifier can be applied on the data member, method and constructor.

It can't be applied on the class.

It provides more accessibility than the default modifier.

Example of protected access modifier

In this example, we have created the two packages pack and mypack.

The A class of pack package is public, so can be accessed from outside the package.

But msg method of this package is declared as protected, so it can be accessed from outside the class only through inheritance.

```
1. //save by A.java
2. package pack;
3. public class A{
4.     protected void msg(){ System.out.println("Hello");}
5. }
```

```
1. //save by B.java
2. package mypack;
3. import pack.*;
4.
5. class B extends A{
6.     public static void main(String args[]){
7.         B obj = new B();
8.         obj.msg();
9.     }
10. }
```

Output:Hello

4) Public

The **public access modifier** is accessible everywhere. It has the widest scope among all other modifiers.

Example of public access modifier

```
1. //save by A.java
2.
3. package pack;
4. public class A
5. {
6.     public void msg(){ System.out.println("Hello"); }
7. }
```

```
1. //save by B.java
2.
3. package mypack;
4. import pack.*;
5.
6. class B
7. {
8.     public static void main(String args[])
9.     {
10.         A obj = new A();
11.         obj.msg();
12.     }
```


13. }

Output:Hello

Difference between JDK, JRE, and JVM

JVM

JVM (Java Virtual Machine) is an abstract machine.

It is called a virtual machine because it doesn't physically exist.

It is a specification that provides a runtime environment in which Java bytecode can be executed.

It can also run those programs which are written in other languages and compiled to Java bytecode.

JVMs are available for many hardware and software platforms. JVM, JRE, and JDK are platform dependent because the configuration of each [OS](#) is different from each other.

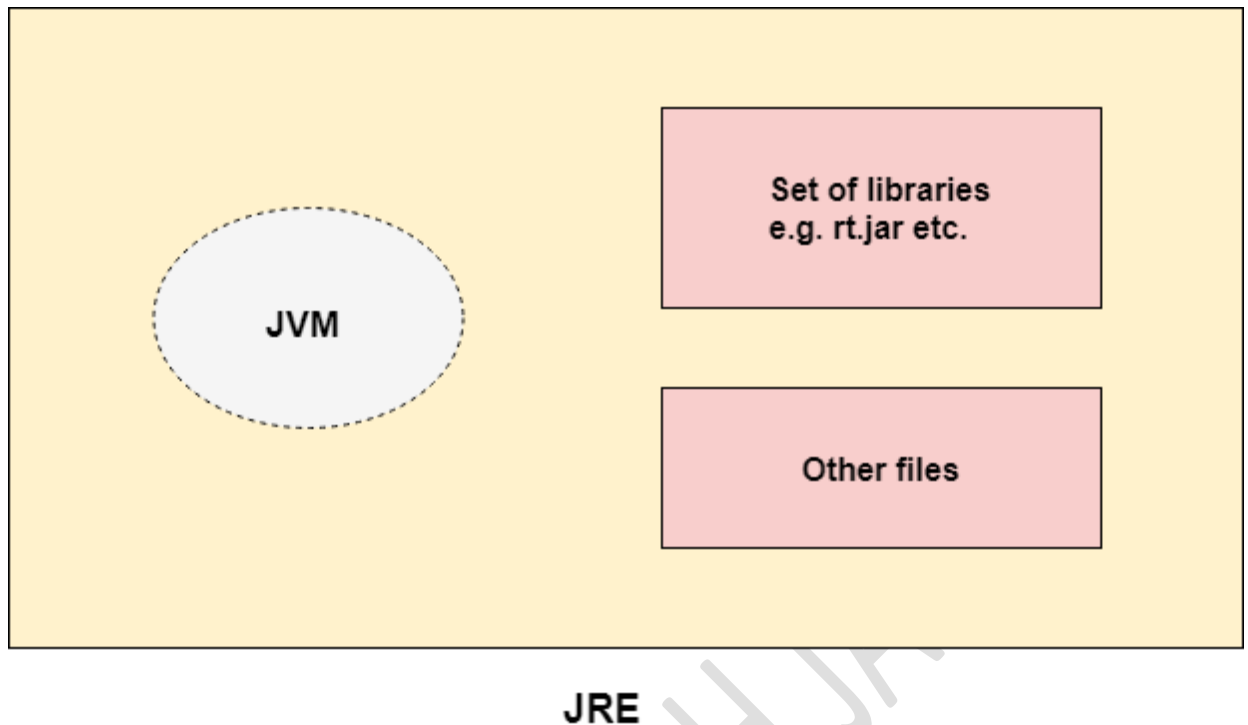
The JVM performs the following main tasks:

- Loads code
- Verifies code
- Executes code
- Provides runtime environment

JRE

JRE is an acronym for Java Runtime Environment. It is also written as Java RTE. The Java Runtime Environment is a set of software tools which are used for developing Java applications. It is used to provide the runtime environment. It is the implementation of JVM. It physically exists. It contains a set of libraries + other files that JVM uses at runtime.

The implementation of JVM is also actively released by other companies besides Sun Micro Systems.



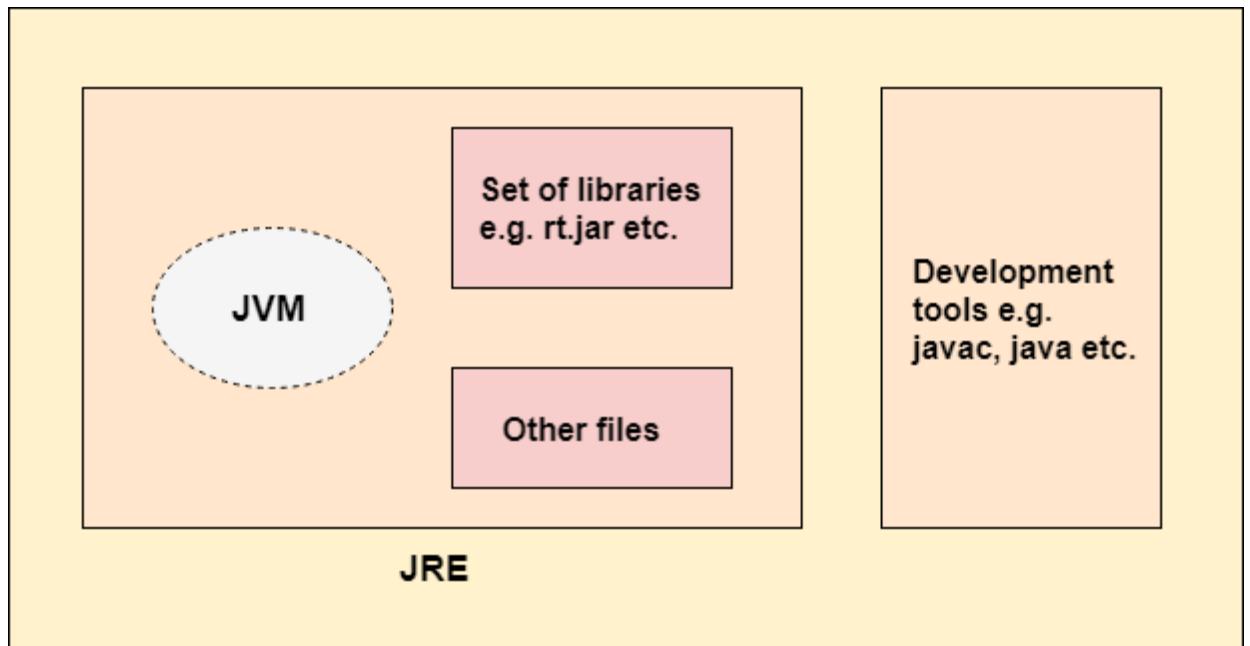
JDK

JDK is an acronym for Java Development Kit. The Java Development Kit (JDK) is a software development environment which is used to develop Java applications and [applets](#). It physically exists. It contains JRE + development tools.

JDK is an implementation of any one of the below given Java Platforms released by Oracle Corporation:

- Standard Edition Java Platform
- Enterprise Edition Java Platform
- Micro Edition Java Platform

The JDK contains a private Java Virtual Machine (JVM) and a few other resources such as an interpreter/loader (java), a compiler (javac), an archiver (jar), a documentation generator (Javadoc), etc. to complete the development of a Java Application.



JDK