# Ruby based Tensor Flow + Hilbert Spaces + QRNG + Supercomputing : Towards Using GPUs i.e. for Testing of GPUs w.r.t Advanced Medical Image Processing & Informatics Frameworks -> A Technical Note.

[ Exploring -> Tensor Flow.rb + ruby-GSL + ruby-QRNG + Ruby + LLVM-rb + Applied Mathematics/Algorithms ]

Nirmal - Informatics R&D USA/UK/Germany/Japan/Israel/BRICS Group of Nations.

Independent Consultant Current Member Current Member USA/UK/Germany/Japan/Israel/BRICS Group of Nations.

Imaging/Informatics/Mathematics/AI/Photonics/HPC Systems. ante Inst UTD Dallas TX USA.

Contact\_info hmfg2014@gmail.com

## [I] Main Idea + Inspiration + Introduction :

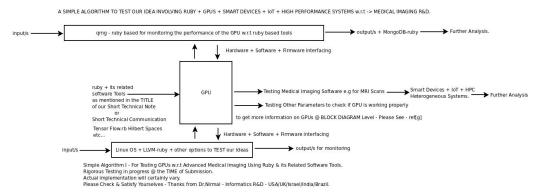
As explained in the TITLE above. "RUBY is meant for Humans not Machines" -> Matz. Rapid Prototyping is one of the main advantages.

https://www.slideshare.net/preston.lee/ruby-supercomputing-using-the-gpu-for-massive-performance-speedup-v11

https://www.intel.com/content/www/us/en/artificial-intelligence/programmable/fpga-gpu.html

https://www.doc.ic.ac.uk/~wl/papers/fpl95.pdf

#### [II] Ruby based R&D Informatics Framework to TEST GPUs + Medical Image Processing:



[ Figure I - Algorithm I ]

# [III] Important & Useful References:

- [a] https://cloud.google.com/compute/docs/gpus && [b] https://www.prestonlee.com/
- [c] https://github.com/SciRuby/rb-gsl && [d] https://github.com/k0kubun/llrb
- [e] https://github.com/somaticio/tensorflow.rb && [f] https://github.com/tejdnk-2019-ShortNotes lots of examples using ruby\*
- [g] https://www.researchgate.net/figure/A-block-diagram-of-the-GPU-architecture\_fig1\_294139209\*

### [IV] Acknowledgment/s:

Sincere Thanks to all WHO made this happen my LIFE. Non-Profit R&D.Inspire Others Always.

## [V] Conclusion/s + Future Perspectives :

Ruby based Testing is always useful in probing Advanced Software + Hardware + Firmware for Hi-End Applications. One of the pioneering R&D Efforts in this interesting domain. Let us inspire others always and expect more innovative papers or communications. Thanks.

[THE END]