BRIGHT INFOTECH



Manual Testing Course Details

1. Introduction to Software Testing

What is Software Testing?

- Definition and Importance
- Goals and Objectives
- Software Development Life Cycle (SDLC)
- Software Testing Life Cycle (STLC)

Types of Testing

- o Manual vs. Automated Testing
- o Static vs. Dynamic Testing

2. Fundamentals of Manual Testing

Basic Concepts

- o Verification vs. Validation
- o Debugging vs. Testing
- o Error, Bug, Defect, and Failure

• Software Testing Principles

- Seven Testing Principles
- The Pesticide Paradox

3. Testing Techniques and Methods

• Black Box Testing

- o Equivalence Partitioning
- o Boundary Value Analysis
- Decision Table Testing
- State Transition Testing

• White Box Testing

- Statement Coverage
- Branch Coverage
- o Path Coverage
- Loop Testing

• Grey Box Testing

Combining Black Box and White Box Techniques

4. Levels of Testing

Unit Testing

- Basics and Purpose
- Techniques and Tools

• Integration Testing

- Basics and Purpose
- o Top-Down, Bottom-Up, and Sandwich Approaches

System Testing

- Basics and Purpose
- o Functional vs. Non-Functional Testing

Acceptance Testing

- Basics and Purpose
- o Alpha and Beta Testing
- User Acceptance Testing (UAT)

5. Types of Testing

• Functional Testing

- Smoke Testing
- Sanity Testing
- Regression Testing
- Usability Testing

Non-Functional Testing

- o Performance Testing (Load, Stress, and Volume)
- Security Testing
- Compatibility Testing
- Accessibility Testing

• Specialized Testing

- Localization and Globalization Testing
- Mobile Testing
- API Testing

6. Test Planning and Documentation

Test Planning

- o Importance of Test Planning
- o Test Plan Components
- Risk Analysis and Mitigation

• Test Documentation

- o Test Scenarios and Test Cases
- Writing Effective Test Cases
- Traceability Matrix
- o Test Summary Reports

7. Test Execution and Defect Management

Test Execution

Test Execution Process

- Test Data Preparation
- Logging Test Results

Defect Management

- Defect Life Cycle
- Defect Reporting and Tracking
- o Tools for Defect Management (e.g., JIRA, Bugzilla)
- Defect Severity and Priority

8. Software Quality Assurance

• Introduction to QA

- o QA vs. QC vs. Testing
- o Importance of Quality Assurance

Quality Standards

- o ISO Standards
- o CMMI (Capability Maturity Model Integration)
- Six Sigma

• Reviews and Audits

- Peer Reviews
- Walkthroughs
- Inspections
- Audits

9. Tools for Manual Testing

• Test Management Tools

- Introduction to Test Management Tools
- Overview of Popular Tools (e.g., TestRail, HP ALM, Zephyr)

Defect Tracking Tools

- Introduction to Defect Tracking Tools
- Overview of Popular Tools (e.g., JIRA, Bugzilla, Mantis)

Other Essential Tools

- Spreadsheet Tools for Test Case Management
- o Collaboration Tools (e.g., Slack, Microsoft Teams)

10. Soft Skills and Best Practices

Communication Skills

- Effective Communication with Stakeholders
- Writing Clear and Concise Defect Reports

Analytical Skills

- Critical Thinking and Problem Solving
- Attention to Detail

• Time Management

- Prioritizing Test Cases
- Managing Deadlines

Best Practices

Continuous Learning and Improvement

o Staying Updated with Industry Trends

11. Real-World Project

• Project Planning and Design

- o Identifying a Real-World Application
- o Requirement Gathering and Analysis

• Test Case Development

- Writing Test Scenarios and Test Cases
- Reviewing and Finalizing Test Cases

• Test Execution and Reporting

- Executing Test Cases
- o Logging Defects and Reporting Results

• Project Presentation

- o Creating a Project Presentation
- o Demonstrating Testing Process and Findings