

## Lec 22: Rootfinding Problem – One Dimension

## Fixed Point Iteration

# Fixed Point

## Definition 1 (Fixed Point)

The real number  $r$  is a **fixed point** of the function  $g$  if  $g(r) = r$ .

- The rootfinding problem  $f(x) = 0$  can always be written as a fixed point problem  $g(x) = x$  by, e.g., setting<sup>1</sup>

$$g(x) = x - f(x).$$

- The fixed point problem is true at, and only at, a root of  $f$ .

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<sup>1</sup>This is not the only way to transform the rootfinding problem. More on this later.

# Fixed Point Iteration

A fixed point problem  $g(x) = x$  naturally provides an iteration scheme:

$$\begin{cases} x_0 = \text{initial guess} \\ x_{k+1} = g(x_k), \quad k = 0, 1, 2, \dots \end{cases} \quad (\text{fixed point iteration})$$

- The sequence  $\{x_k\}$  may or may not converge as  $k \rightarrow \infty$ .
- If  $g$  is continuous and  $\{x_k\}$  converges to a number  $r$ , then  $r$  is a fixed point of  $g$ .

$$g(r) = g\left(\lim_{k \rightarrow \infty} x_k\right) = \lim_{k \rightarrow \infty} g(x_k) = \lim_{k \rightarrow \infty} x_{k+1} = r.$$

# Fixed Point Iteration Algorithm

```
function x = fpi(g, x0, n)
% FPI x = fpi(g, x0, n)
% Computes approximate solution of  $g(x)=x$ 
% Input:
%   g    function handle
%   x0    initial guess
%   n    number of iteration steps
    x = x0;
    for k = 1:n
        x = g(x);
    end
end
```

# Examples

- To find a fixed point of  $g(x) = 0.3 \cos(2x)$  near 0.5 using `fpi`:

```
g = @(x) 0.3*cos(2*x);  
xc = fpi(g,0.5,20)
```

```
xc = 0.260266319627758
```

# Not All Fixed Point Problems Are The Same

The rootfinding problem  $f(x) = x^3 + x - 1 = 0$  can be transformed to various fixed point problems:

- $g_1(x) = x - f(x) = 1 - x^3$
- $g_2(x) = \sqrt[3]{1 - x}$
- $g_3(x) = \frac{1 + 2x^3}{1 + 3x^2}$

Note that all  $g_j(x) = x$  are equivalent to  $f(x) = 0$ . However, not all these find a fixed point of  $g$ , that is, a root of  $f$  on the computer.

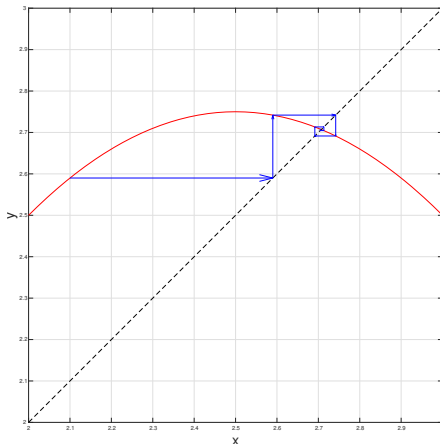
**Exercise.** Run `fpi` with  $g_j$  and  $x_0 = 0.5$ . Which fixed point iterations converge?

# Geometry of Fixed Point Iteration

The following script<sup>2</sup> finds a root of  $f(x) = x^2 - 4x + 3.5$  via FPI.

```
f = @(x) x.^2 - 4*x + 3.5;  
g = @(x) x - f(x);  
fplot(g, [2 3], 'r');  
hold on  
plot([2 3], [2 3], 'k--')  
x = 2.1;  
y = g(x);  
for k = 1:5  
    arrow([x y], [y y], 'b');  
    x = y; y = g(x);  
    arrow([x x], [x y], 'b');  
end
```

Note the line segments spiral in towards the fixed point.



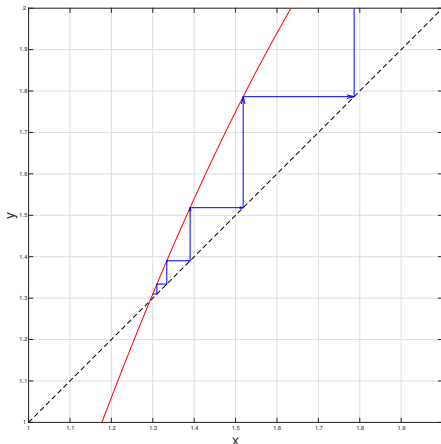
<sup>2</sup>Modified from FNC.



## Geometry of Fixed Point Iteration (cont')

However, with a different starting point, the process does not converge.

```
clf
fplot(g, [1 2], 'r');
hold on
plot([1 2], [1 2], 'k--'),
ylim([1 2])
x = 1.3; y = g(x);
for k = 1:5
    arrow([x y], [y y], 'b');
    x = y; y = g(x);
    arrow([x x], [x y], 'b');
end
```



Custom function: `arrow = @(p1, p2, varargin) quiver(p1(1), p1(2), p2(1)-p1(1), p2(2)-p1(2), 0, varargin{:})`

# Series Analysis

Let  $\epsilon_k = x_k - r$  be the sequence of errors.

- The iteration formula  $x_{k+1} = g(x_k)$  can be written as

$$\begin{aligned}\epsilon_{k+1} + r &= g(\epsilon_k + r) \\ &= g(r) + g'(r)\epsilon_k + \frac{1}{2}g''(r)\epsilon_k^2 + \cdots, \quad (\text{Taylor series})\end{aligned}$$

implying

$$\epsilon_{k+1} = g'(r)\epsilon_k + O(\epsilon_k^2)$$

assuming sufficient regularity of  $g$ .

- Neglecting the second-order term, we have  $\epsilon_{k+1} \approx g'(r)\epsilon_k$ , which is satisfied if  $\epsilon_k \approx C [g'(r)]^k$  for sufficiently large  $k$ .
- Therefore, the iteration converges if  $|g'(r)| < 1$  and diverges if  $|g'(r)| > 1$ .

# Note: Rate of Convergence

## Definition 2 (Linear Convergnece)

Suppose  $\lim_{k \rightarrow \infty} x_k = r$  and let  $\epsilon_k = x_k - r$ , the error at step  $k$  of an iteration method. If

$$\lim_{k \rightarrow \infty} \frac{|\epsilon_{k+1}|}{|\epsilon_k|} = \sigma < 1,$$

the method is said to obey **linear convergence** with rate  $\sigma$ .

**Note.** In general, say

$$\lim_{k \rightarrow \infty} \frac{|\epsilon_{k+1}|}{|\epsilon_k|^p} = \sigma$$

for some  $p \geq 1$  and  $\sigma > 0$ .

- If  $p = 1$  and
  - $\sigma = 1$ , the convergence is *sublinear*;
  - $0 < \sigma < 1$ , the convergence is *linear*;
  - $\sigma = 0$ , the convergence is *superlinear*.
- If  $p = 2$ , the convergence is *quadratic*;
- If  $p = 3$ , the convergence is *cubic*, ...

# Convergence of Fixed Point Iteration

## Theorem 3 (Convergence of FPI)

Assume that  $g$  is continuously differentiable, that  $g(r) = r$ , and that  $\sigma = |g'(r)| < 1$ . Then the fixed point iterates  $x_k$  generated by

$$x_{k+1} = g(x_k), \quad k = 1, 2, \dots,$$

converge linearly with rate  $\sigma$  to the fixed point  $r$  for  $x_0$  sufficiently close to  $r$ .

In the previous example with  $g(x) = x - f(x) = -x^2 + 5x - 3.5$ :

- For the first fixed point, near 2.71, we get  $g'(r) \approx -0.42$  (convergence);
- For the second fixed point, near 1.29, we get  $g'(r) \approx 2.42$  (divergence).

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**Note.** An iterative method is called **locally convergent** to  $r$  if the method converges to  $r$  for initial guess sufficiently close to  $r$ .

# Contraction Maps

## Lipschitz Condition

A function  $g$  is said to satisfy a **Lipschitz condition** with constant  $L$  on the interval  $S \subset \mathbb{R}$  if

$$|g(s) - g(t)| \leq L |s - t| \quad \text{for all } s, t \in S.$$

- A function satisfying the Lipschitz condition is continuous on  $S$ .
- If  $L < 1$ ,  $g$  is called a **contraction map**.

# When Does FPI Succeed?

## Contraction Mapping Theorem

Suppose that  $g$  satisfies Lipschitz condition on  $S$  with  $L < 1$ , i.e.,  $g$  is a contraction map on  $S$ . Then  $S$  contains exactly one fixed point  $r$  of  $g$ . If  $x_1, x_2, \dots$  are generated by the fixed point iteration  $x_{k+1} = g(x_k)$ , and  $x_1, x_2, \dots$  all lie in  $S$ , then

$$|x_k - r| \leq L^{k-1} |x_1 - r|, \quad k > 1.$$

## Newton's Method

# Newton's Method

To find the root of  $f$ :

## Newton's Method (Algorithm)

- Begin at the point  $(x_0, f(x_0))$  on the curve and draw the tangent line at the point using the slope  $f'(x_0)$ :

$$y = f(x_0) + f'(x_0)(x - x_0).$$

- Find the  $x$ -intercept of the line and call it  $x_1$ :

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}.$$

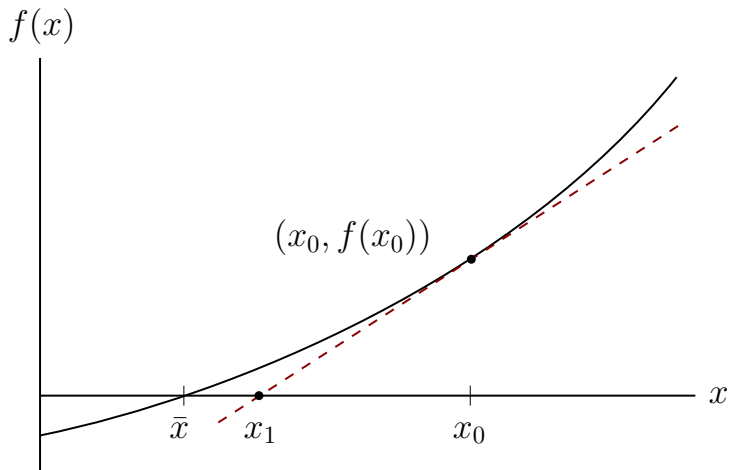
- Continue this procedure to find  $x_2, x_3, \dots$  until the sequence converges to the root.

**General iterative formula:**

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)} \quad \text{for } k = 0, 1, 2, \dots \quad (\star)$$



# Newton's Method: Illustration



# Series Analysis

Let  $\epsilon_k = x_k - r$ ,  $k = 1, 2, \dots$ , where  $r$  is the limit of the sequence and  $f(r) = 0$ .

Substituting  $x_k = r + \epsilon_k$  into the iterative formula ( $\star$ ):

$$\epsilon_{k+1} = \epsilon_k - \frac{f(r + \epsilon_k)}{f'(r + \epsilon_k)}.$$

Taylor-expand  $f$  about  $x = r$  and simplify (assuming  $f'(r) \neq 0$ ):

$$\begin{aligned}\epsilon_{k+1} &= \epsilon_k - \frac{f(r) + \epsilon_k f'(r) + \frac{1}{2} \epsilon_k^2 f''(r) + O(\epsilon_k^3)}{f'(r) + \epsilon_k f''(r) + O(\epsilon_k^2)} \\ &= \epsilon_k - \epsilon_k \left[ 1 + \frac{1}{2} \frac{f''(r)}{f'(r)} \epsilon_k + O(\epsilon_k^2) \right] \left[ 1 + \frac{f''(r)}{f'(r)} \epsilon_k + O(\epsilon_k^2) \right]^{-1} \\ &= \frac{1}{2} \frac{f''(r)}{f'(r)} \epsilon_k^2 + O(\epsilon_k^3).\end{aligned}$$

## Series Analysis (cont')

- Previous calculation shows that  $\epsilon_{k+1} \approx C\epsilon_k^2$ , eventually. Written differently,

$$|\epsilon_{k+1}| / |\epsilon_k|^2 \rightarrow (\text{some positive number}), \text{ as } k \rightarrow \infty.$$

that is, each Newton iteration roughly squares the previous error. This is **quadratic convergence**<sup>3</sup>.

- Alternately, note that

$$\log |\epsilon_{k+1}| \approx 2 \log |\epsilon_k| + (\text{constant}),$$

ignoring high-order terms. This means that the number of accurate digits<sup>4</sup> approximately doubles at each iteration.

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<sup>3</sup>Recall the formal definition given in p. 11.

<sup>4</sup>We say that an iterate is **correct within  $p$  decimal places** if the error is less than  $0.5 \times 10^{-p}$ .

# Convergence of Newton's Method

## Theorem 4 (Quadratic Convergence of Newton's Method)

*Let  $f$  be twice continuously differentiable and  $f(r) = 0$ . If  $f'(r) \neq 0$ , then Newton's method is locally and quadratically convergent to  $r$ . The error  $\epsilon_k = x_k - r$  at step  $k$  satisfies*

$$\lim_{k \rightarrow \infty} \frac{|\epsilon_{k+1}|}{|\epsilon_k|^2} = \left| \frac{f''(r)}{2f'(r)} \right|.$$

# Implementation

```
function x = newton(f,dfdx,x1)
% NEWTON    Newton's method for a scalar equation.
% Input:
%   f        objective function
%   dfdx     derivative function
%   x1       initial root approximation
% Output
%   x        vector of root approximations (last one is best)

% Operating parameters.
funtol = 100*eps;  xtol = 100*eps;  maxiter = 40;

x = x1;
y = f(x1);
dx = Inf;  % for initial pass below
k = 1;

while (abs(dx) > xtol) && (abs(y) > funtol) && (k < maxiter)
    dydx = dfdx(x(k));
    dx = -y/dydx;          % Newton step
    x(k+1) = x(k) + dx;

    k = k+1;
    y = f(x(k));
end

if k==maxiter, warning('Maximum number of iterations reached. '), end
end
```

# Note: Stopping Criteria

For a set tolerance,  $\text{TOL}$ , some example stopping criteria are:

- Absolute error:

$$|x_{k+1} - x_k| < \text{TOL}.$$

- Relative error: (useful when the solution is not too close to zero)

$$\frac{|x_{k+1} - x_k|}{|x_{k+1}|} < \text{TOL}.$$

- Hybrid:

$$\frac{|x_{k+1} - x_k|}{\max(|x_{k+1}|, \theta)} < \text{TOL},$$

for some  $\theta > 0$ .

- Residual:

$$|f(x_k)| < \text{TOL}.$$

Also useful to set a limit on the maximum number of iterations in case convergence fails.

## Secant Method

# Secant Method

- Newton's method requires calculation and evaluation of  $f'(x)$ , which may be challenging at times.
- The most common alternative to such situations is the **secant method**.
- The secant method replaces the instantaneous slope in Newton's method by the average slope using the last two iterates.



### Secant Method (Algorithm)

- Begin with two initial iterates  $x_{-1}$  and  $x_0$ ; draw the secant line connecting  $(x_{-1}, f(x_{-1}))$  and  $(x_0, f(x_0))$ :

$$y = f(x_0) + \frac{f(x_0) - f(x_{-1})}{x_0 - x_{-1}}(x - x_0).$$

- Find the  $x$ -intercept of the line and call it  $x_1$ :

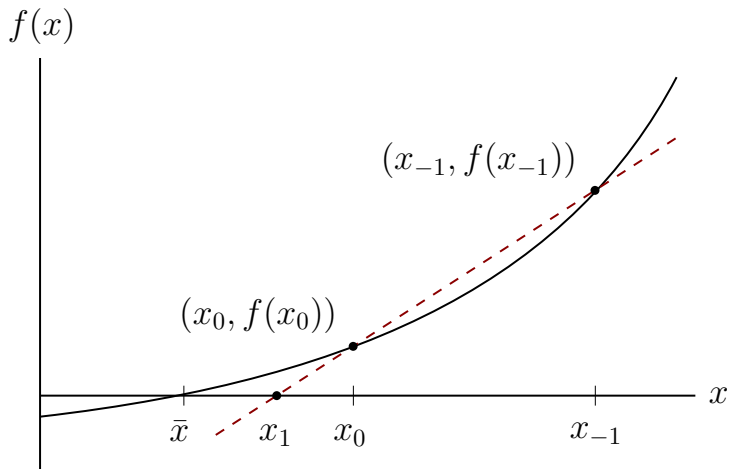
$$x_1 = x_0 - f(x_0) \frac{x_0 - x_{-1}}{f(x_0) - f(x_{-1})}.$$

- Continue this procedure to find  $x_2, x_3, \dots$  until convergence is obtained.

**General iterative formula:**

$$x_{k+1} = x_k - f(x_k) \frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})} \quad \text{for } k = 0, 1, 2, \dots$$

## Secant Method: Illustration



# Series Analysis

Assume that the secant method converges to  $r$  and  $f'(r) \neq 0$ . Let  $\epsilon_k = x_k - r$  as before.

It can be shown that

$$|\epsilon_{k+1}| \approx \left| \frac{f''(r)}{2f'(r)} \right| |\epsilon_k| |\epsilon_{k-1}|,$$

which implies that

$$|\epsilon_{k+1}| \approx \left| \frac{f''(r)}{2f'(r)} \right|^{\alpha-1} |\epsilon_k|^\alpha,$$

where

$$\alpha = \frac{1 + \sqrt{5}}{2} \approx 1.618,$$

the *golden ratio*.

Therefore, the convergence of the secant method is **superlinear**; it lies between linearly and quadratically convergent methods.

**Exercise.** Confirm the statements in the previous page. Namely, show that

- ① The error  $\epsilon_k$  satisfies the approximate equation

$$|\epsilon_{k+1}| \approx \left| \frac{f''(r)}{2f'(r)} \right| |\epsilon_k| |\epsilon_{k-1}|.$$

- ② If in addition  $\lim_{k \rightarrow \infty} |\epsilon_{k+1}| / |\epsilon_k|^\alpha$  exists and is nonzero for some  $\alpha > 0$ , then

$$|\epsilon_{k+1}| \approx \left| \frac{f''(r)}{2f'(r)} \right|^{\alpha-1} |\epsilon_k|^\alpha, \quad \text{where } \alpha = \frac{1 + \sqrt{5}}{2}.$$

# Implementation

```
function x = secant(f,x1,x2)
% SECANT    Secant method for a scalar equation.
% Input:
%   f        objective function
%   x1,x2     initial root approximations
% Output
%   x         vector of root approximations (last is best)

% Operating parameters.
    funtol = 100*eps;  xtol = 100*eps;  maxiter = 40;

    x = [x1 x2];
    dx = Inf;  y1 = f(x1);
    k = 2;  y2 = 100;

    while (abs(dx) > xtol) && (abs(y2) > funtol) && (k < maxiter)
        y2 = f(x(k));
        dx = -y2 * (x(k)-x(k-1)) / (y2-y1);    % secant step
        x(k+1) = x(k) + dx;

        k = k+1;
        y1 = y2;    % current f-value becomes the old one next time
    end

    if k==maxiter, warning('Maximum number of iterations reached. '), end
end
```

## Other Methods

# Inverse Interpolation

The **inverse quadratic interpolation** (IQI) is a generalization of the secant method to parabolas.

- Instead of using two most recent points (to determine a straight line), use three and obtain a quadratic interpolant.
- The parabola of the form  $y = p(x)$  may have zero, one, or two  $x$ -intercept(s). So use the form  $x = p(y)$ , a parabola open sideways.

## Algorithm.

- Begin with three initial iterates  $x_{-2}, x_{-1}, x_0$ ; find the parabola of the form  $x = p(y)$  passing through the three points  $(x_{-2}, f(x_{-2}))$ ,  $(x_{-1}, f(x_{-1}))$ , and  $(x_0, f(x_0))$ .
- Find the  $x$ -intercept of the parabola and call it  $x_1$ .
- Continue the procedure to find  $x_2, x_3, \dots$  until convergence is obtained.

## Inverse Interpolation (cont')

**General iterative formula:**

$$x_{k+1} = x_k - \frac{r(r-q)(x_k - x_{k-1}) + (1-r)s(x_k - x_{k-2})}{(q-1)(r-1)(s-1)}, \quad \text{for } k = 0, 1, 2, \dots,$$

where

$$q = \frac{f(x_{k-2})}{f(x_{k-1})}, \quad r = \frac{f(x_k)}{f(x_{k-1})}, \quad s = \frac{f(x_k)}{f(x_{k-2})}.$$

Rather than deriving and implementing the formula, try using `polyfit` to perform the interpolation step.



# Bisection Method: Bracketing a Root

The following is a corollary to the intermediate value theorem.

## Theorem 5 (Existence of a Root)

*Let  $f$  be a continuous function on  $[a, b]$ , satisfying  $f(a)f(b) < 0$ . Then  $f$  has a root between  $a$  and  $b$ , that is, there exists a number  $r \in (a, b)$  such that  $f(r) = 0$ .*

## Bisection Method (cont')

### Algorithm.

- Start with an interval  $[a, b]$  where  $f(a)f(b) \leq 0$ .
- Bisect the interval into  $[a, m] \cup [m, b]$  where  $m = (a + b)/2$  is the midpoint.
- Select the subinterval in which  $f(x)$  changes signs, i.e., calculate  $f(a)f(m)$  and  $f(m)f(b)$ , choose the nonpositive one, and update the values of  $a$  and  $b$ .
- Repeat the process until you get close enough to the solution.

# Notes

Let  $[a, b]$  be the initial interval and let  $[a_k, b_k]$  be the interval after  $k$  bisection steps.

- The length of  $[a_k, b_k]$  is  $(b - a)/2^k$ .
- Using the midpoint  $x_k = (a_k + b_k)/2$  as an estimate of the root  $r$ , note that

$$|\epsilon_k| = |x_k - r| < \frac{b - a}{2^{k+1}}.$$

- This accuracy is obtained by  $k + 2$  function evaluations.

# Bisection Method: Pseudocode

```
while <a NOT CLOSE ENOUGH TO b>  
  m = (a + b)/2;  
  fm = f(m);  
  if sign(fa) ~= sign(fm)  
    b = m;  
    fb = fm;  
  else  
    a = m;  
    fa = fm;  
  end  
end  
x_zero = .5*(a + b);
```