## Concepts and MATLAB Functions

#### MATLAB The Calculator

- arithmetic operations
- scientific notation
- elementary functions
  - trig: sin, cos, tan, sind, cosd, tand, ...
  - inv trig: asin, acos, atan, atan2, ...
  - exp and log: exp, log (natural), log2, log10, ...
  - factorial: factorial
  - roots: sqrt, nthroot
  - misc: mod, rem, ceil, floor, primes

#### **Useful Commands**

- format
  - short, short e, short g
  - long, long e, long g
  - loose, compact
- clear
- clc

#### Interactive Features

- input
- disp
- fprintf

## Conditional Statements (if-statements)

- Allow a code to run under contingency.
- Conditions are logical expressions; see below.

#### Relational and Logical Operations

- Relational operators:
  - <, <=, >, >=, ==, ~=
  - test the nature of relation between two variables
  - results are either true or false (logical variables)
- Logical operators:
  - operate on logical variables
  - and (&&), or (||), not (~), exclusive or (xor)
- Essential ingredient in forming conditional statements

#### Iterations

- for-loop
- while-loop
- panic buttons: break, continue

### Arrays

- construction
  - zeros, ones, eye, diag
  - rand, randi, randn
  - colon operator (:)
  - linspace and logspace
- operations
  - linear algebra: inner/outer products
  - elementwise (.\*, ./, .^)
- building array out of arrays
  - concatenation
  - reshape and repmat
- slicing
  - extract/replace part or all of a row/column
- array(data) Manipulation
  - max, min
  - sum, prod
  - cumsum, cumprod
  - diff
  - sort
  - mean, std, var
- find function

## Timing

- cputime
- tic and toc

## Graphics

- customizing appearance to plots
  - color
  - marker
  - line style
- modifying figure window
  - close, clf, shg
  - axis equal, axis tight, axis image
  - xlabel, ylabel, title
  - legend
  - hold on, hold off
- multiple plots
  - stacking
  - subplot
- 3-D graphics: plot3 and surf
- meshgrid

#### **User-Defined Functions**

- $\bullet\,$  anonymous functions
- function m-files
  - local variable
  - pass by value

# **Key Examples and Problems**

#### Leap year

- Lecture 3
- HW02, Problem 1

#### **Coordinate Conversion**

- Lecture 3
- HW02, Problem 2

## Approximation and Sequences

- Approximation of  $\pi$  by tiling (Lecture 4)
- Sequences converging to  $\pi$  (HW02, Problem 5)
- Up/Down Sequence (Lecture 5)

#### Randomness and Simulations

- Game of 3-Stick (Lecture 4; HW02, Problem 4)
- Gap of 10 (Lecture 5; HW03, Problem 2)
- Birthday problem (Lecture 7; HW03, Problem 6)

## Graphics

How is each of the following function types plotted in MAT-LAB?

- y = f(x)
- $r = f(\theta)$
- $\mathbf{r}(t) = \langle x(t), y(t) \rangle$
- $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$
- z = f(x, y)

## Spiral Triangle

• Lecture 09

# "Elegant" Construction/Manipulation of Arrays

• Problem 3, 4, 5 of HW03