## Math 3607: Homework 5

Due: 11:59PM, Monday, February 22, 2021

## TOTAL: 20 points

- 1. (Improved triangular substitutions; adapted from **FNC** 2.3.5) If  $B \in \mathbb{R}^{n \times p}$  has columns  $\mathbf{b}_1, \dots, \mathbf{b}_p$ , then we can pose p linear systems at once by writing AX = B, where  $X \in \mathbb{R}^{n \times p}$  whose jth column  $\mathbf{x}_j$  solves  $A\mathbf{x}_j = b_j$  for  $j = 1, \dots, p$ .
  - (a) Modify backsub.m and forelim.m from Lecture 13 so that they solve the case where the second input is an  $n \times p$  matrix, for  $p \ge 1$ .
  - (b) If AX = I, then  $X = A^{-1}$ . Use this fact to write a MATLAB function ltinverse that uses your modified forelim to compute the inverse of a lower triangular matrix. Test your function on at least two nontrivial matrices, that is, compare the numerical solutions against the exact solutions.
- 2. (PLU factorization) Complete the program myplu.m on p. 20 of Lecture 14 slides. Then test your code by running it on a 500 × 500 matrix with random entries, e.g., generated by rand, randi, or randn.
  - Hint. Read Section 2.1–2.7 of NCM, which is freely available at https://www.mathworks.com/moler/chapters.html. The code lutx found in Section 2.7 may be particularly helpful.
- 3. (FNC 2.4.6) When computing the determinant of a matrix by hand, it is common to use cofactor expansion and apply the definition recursively. But this is terribly inefficient as a function of the matrix size.
  - (a) Explain why, if A = LU is an LU factorization,

$$\det(A) = u_{11}u_{22}\cdots u_{nn} = \prod_{i=1}^{n} u_{ii}.$$

(This part is an analytical question and you may need to review related linear algebra.)

- (b) Using the result of part (a), write a MATLAB function determinant that computes the determinant of a given matrix A using mylu from Lecture 14. Use your function and the built-in det on the matrices magic(n) for n = 3, 4, ..., 7, and make a table (using disp or fprintf) showing n, the value from your function, and the relative error when compared to det.
- 4. (Row and column operations) Read and study the appendix to Lecture 14. Then do  ${\bf LM}$  10.1-8.
- 5. Do **LM** 10.1–12(a,b,d).
- 6. Do **LM** 10.2–1.

## 7. Graphics exercise of the week: Koch snowflake

This is an *optional* problem for those interested in further developing programming skills and creating cool graphics. Read  $\mathbf{LM}$  7.2 on recursion and do  $\mathbf{LM}$  7.2–12 and 7.2–13 to generate Koch snowflakes.

The figures below are all generated with level=6.

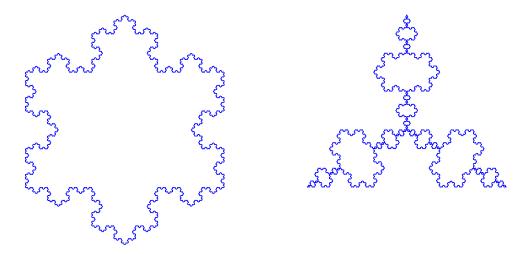


Figure 1: Koch curves around a *negatively* oriented triangle. Generated by letting the angles be 0, -120, and -240.

Figure 2: Koch curves around a *positively* oriented triangle. Generated by letting the angles be 0, 120, and 240.

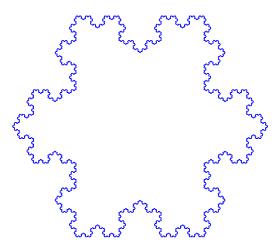


Figure 3: Koch curves around a hexagon. Generated by letting the angles be  $0, 60, \ldots, 300$ .