

Lec 18: Overdetermined Linear Systems

- QR Factorization

Preliminary: Orthogonality

Normal Equation Revisited

$$A\vec{x} = \vec{b} \rightarrow A^T A \vec{x} = A^T \vec{b}$$

tall rectangle
[LLS]

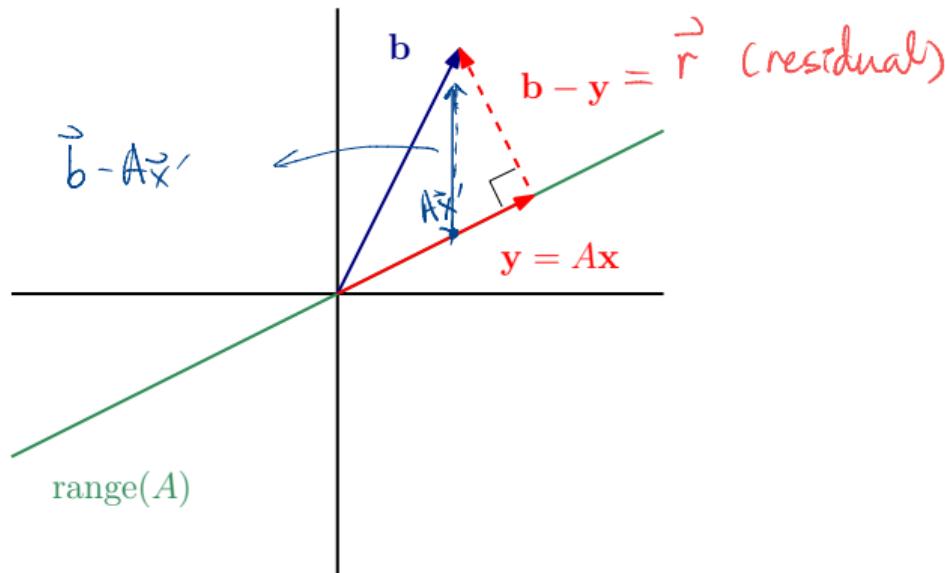
Alternate perspective on the “normal equation”:

$$A^T(\vec{b} - A\vec{x}) = \vec{0} \iff z^T(\underbrace{\vec{b} - A\vec{x}}_{\text{residual} = \vec{r}}) = \underbrace{0}_{\text{(scalar)}} \text{ for all } z \in \mathcal{R}(A),$$

$\in N(A^T)$

i.e., x solves the normal equation if and only if the residual is orthogonal to the range of A .

$$N(A^T) \perp \mathcal{R}(A)$$



Orthogonal Vectors

Recall that the angle θ between two vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ satisfies

$$\cos(\theta) = \frac{\mathbf{u}^T \mathbf{v}}{\|\mathbf{u}\|_2 \|\mathbf{v}\|_2}.$$

($\frac{\text{dot}}{\text{inner}}$) product

when $\theta = \frac{\pi}{2}$ (perp.)

$$\begin{aligned}\cos(\theta) &= 0 \\ \Rightarrow \vec{\mathbf{u}}^T \vec{\mathbf{v}} &= 0\end{aligned}$$

Definition 1

- Two vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ are **orthogonal** if $\mathbf{u}^T \mathbf{v} = 0$.
- Vectors $\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_k \in \mathbb{R}^n$ are **orthogonal** if $\mathbf{q}_i^T \mathbf{q}_j = 0$ for all $i \neq j$.
- Vectors $\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_k \in \mathbb{R}^n$ are **orthonormal** if $\mathbf{q}_i^T \mathbf{q}_j = \delta_{i,j}$.

Notation. (Kronecker delta function)

$$\delta_{i,j} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

\perp unit length

{ . Each of $\vec{\mathbf{q}}_1, \dots, \vec{\mathbf{q}}_k$ is
a unit vector in 2-norm
. pairwise orthogonal.

Matrices with Orthogonal Columns

(i,j) entry = $\vec{q}_i^T \vec{q}_j$ (inner product)
i.e. a scalar.

Let $Q = [\mathbf{q}_1 | \mathbf{q}_2 | \cdots | \mathbf{q}_k] \in \mathbb{R}^{n \times k}$. Note that

In general

$$Q^T Q = \begin{bmatrix} \mathbf{q}_1^T \\ \mathbf{q}_2^T \\ \vdots \\ \mathbf{q}_k^T \end{bmatrix} \begin{bmatrix} \mathbf{q}_1 & \mathbf{q}_2 & \cdots & \mathbf{q}_k \end{bmatrix} = \begin{bmatrix} \mathbf{q}_1^T \mathbf{q}_1 & \mathbf{q}_1^T \mathbf{q}_2 & \cdots & \mathbf{q}_1^T \mathbf{q}_k \\ \mathbf{q}_2^T \mathbf{q}_1 & \mathbf{q}_2^T \mathbf{q}_2 & \cdots & \mathbf{q}_2^T \mathbf{q}_k \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{q}_k^T \mathbf{q}_1 & \mathbf{q}_k^T \mathbf{q}_2 & \cdots & \mathbf{q}_k^T \mathbf{q}_k \end{bmatrix}.$$

$\nearrow (k \times k)$

Therefore,

- $\mathbf{q}_1, \dots, \mathbf{q}_k$ are orthogonal. $\iff Q^T Q$ is a $k \times k$ diagonal matrix.
- $\mathbf{q}_1, \dots, \mathbf{q}_k$ are orthonormal. $\iff Q^T Q$ is the $k \times k$ identity matrix.

$$\vec{q}_i^T \vec{q}_j = 0 \text{ if } i \neq j$$

Matrices with Orthonormal Columns

Theorem 2

Let $Q = [\mathbf{q}_1 | \mathbf{q}_2 | \cdots | \mathbf{q}_k] \in \mathbb{R}^{n \times k}$ and suppose that $\mathbf{q}_1, \dots, \mathbf{q}_k$ are orthonormal. Then

① $Q^T Q = I \in \mathbb{R}^{k \times k}$;

i.e., Q is a matrix w/ orthonormal columns.

② $\|Q\mathbf{x}\|_2 = \|\mathbf{x}\|_2$ for all $\mathbf{x} \in \mathbb{R}^k$; (Q preserves 2-norm)

③ $\|Q\|_2 = 1$.

Proof

① Explained in the previous page.

② $\|Q\vec{x}\|_2^2 = (Q\vec{x})^T Q\vec{x}$
 $= \vec{x}^T \underbrace{Q^T Q}_{= I} \vec{x} = \vec{x}^T \vec{x} = \|\vec{x}\|_2^2$

③ Exercise. Hint: Use the definition of induce matrix norm.

Orthogonal Matrices

Definition 3

We say that $Q \in \mathbb{R}^{n \times n}$ is an **orthogonal matrix** if $Q^T Q = I \in \mathbb{R}^{n \times n}$.

- A square matrix with orthogonal columns is not, in general, an orthogonal matrix!

(unless they are orthonormal)

Ex $n=3$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 3 \\ 0 & -2 & 0 \end{bmatrix}$$

$$\begin{array}{c} \uparrow \\ \vec{a}_1 \\ \uparrow \\ \vec{a}_2 \\ \uparrow \\ \vec{a}_3 \end{array}$$

- columns are orthogonal
 - $\vec{a}_1^T \vec{a}_2 = [1 \ 0 \ 0] \begin{bmatrix} 0 \\ 0 \\ -2 \end{bmatrix} = 1 \cdot 0 + 0 \cdot 0 + 0 \cdot (-2) = 0$
 - $\vec{a}_1^T \vec{a}_3 = \vec{a}_2^T \vec{a}_3 = 0$

\bullet 2nd and 3rd columns are not unit vectors.
Thus, A is not an orthogonal matrix.

Properties of Orthogonal Matrices

Orthogonal matrices enjoy all properties listed in Thm 2.

Theorem 4

Let $Q \in \mathbb{R}^{n \times n}$ be orthogonal. Then

- ① $Q^{-1} = Q^T$;
- ② Q^T is also an orthogonal matrix;
- ③ $\kappa_2(Q) = 1$;
- ④ For any $A \in \mathbb{R}^{n \times n}$, $\|AQ\|_2 = \|A\|_2$;
- ⑤ if $P \in \mathbb{R}^{n \times n}$ is another orthogonal matrix, then PQ is also orthogonal.

cf In general,

$$\|AB\|_2 \leq \|A\|_2 \|B\|_2$$

Linear eqns involving Q
can be solved stably on computer.

⑥ Exercise (Hart). Show that
 $(PQ)^T(PQ) = I$.

$$\begin{aligned} ③ \quad \kappa_2(Q) &= \|Q\|_2 \|Q^T\|_2 \\ &= 1 \cdot 1 = 1 \quad \text{by Thm 2(3) and ①+②.} \end{aligned}$$

Why Do We Like Orthogonal Vectors?

theoretical benefit

If \mathbf{u} and \mathbf{v} are orthogonal, then

$$\|\mathbf{u} \pm \mathbf{v}\|_2^2 = (\vec{\mathbf{u}} \pm \vec{\mathbf{v}})^T (\vec{\mathbf{u}} \pm \vec{\mathbf{v}}) = \vec{\mathbf{u}}^T \vec{\mathbf{u}} \pm 2 \vec{\mathbf{u}}^T \vec{\mathbf{v}} + \vec{\mathbf{v}}^T \vec{\mathbf{v}} = \|\vec{\mathbf{u}}\|_2^2 + \|\vec{\mathbf{v}}\|_2^2$$

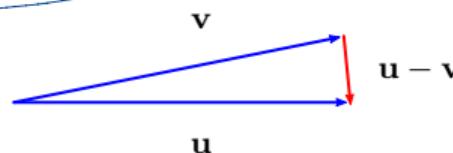
Pythagorean Identity

*computational or
numerical*

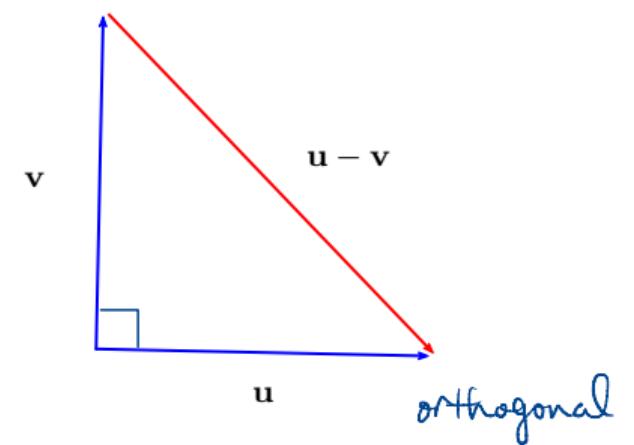
Without orthogonality, it is possible that $\|\mathbf{u} - \mathbf{v}\|_2$ is much smaller than $\|\mathbf{u}\|_2$ and $\|\mathbf{v}\|_2$.

- The addition and subtraction of orthogonal vectors are guaranteed to be well-conditioned.

Catastrophic cancellation



nonorthogonal



orthogonal

QR Factorization

The QR Factorization

- $A\vec{x} = \vec{b}$ (square) \rightarrow LU factorization (Gaussian elim.)
- $A\vec{x} = \vec{b}$ (rectangle) \rightarrow QR factorization (Gram-Schmidt)

The following matrix factorization plays a role in solving linear least squares problems similar to that of LU factorization in solving linear systems.

Theorem 5

Let $A \in \mathbb{R}^{m \times n}$ where $m \geq n$. Then $A = QR$ where $Q \in \mathbb{R}^{m \times m}$ is orthogonal and $R \in \mathbb{R}^{m \times n}$ is upper triangular.

tall rectangular

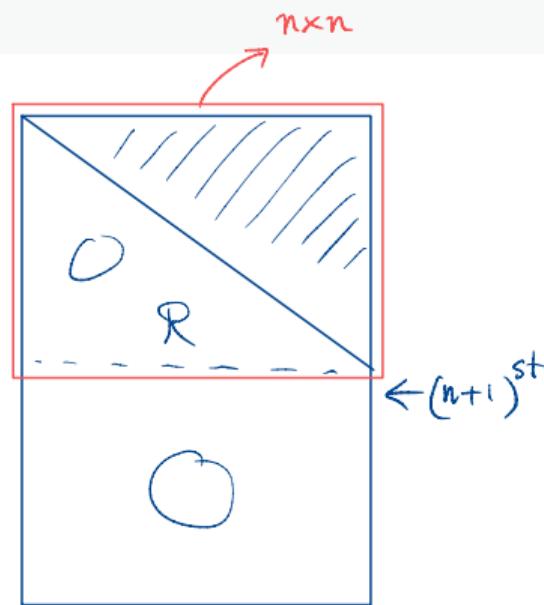
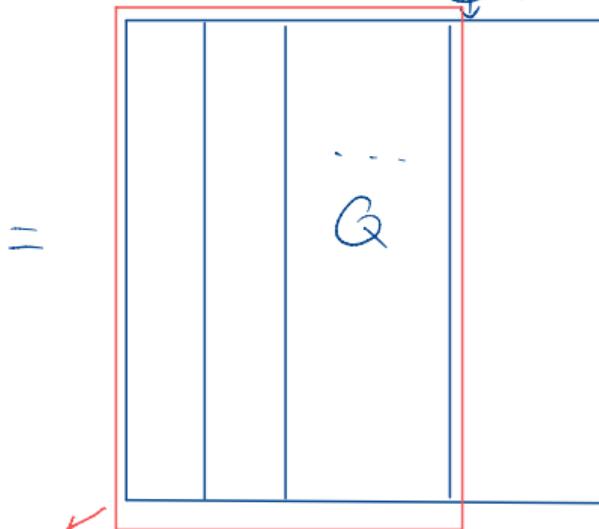
$$\begin{bmatrix} \mathbf{a}_1 & | & \mathbf{a}_2 & | & \cdots & | & \mathbf{a}_n \end{bmatrix} \underset{(m \times n)}{=} \begin{bmatrix} \mathbf{q}_1 & | & \mathbf{q}_2 & | & \cdots & | & \mathbf{q}_m \end{bmatrix} \underset{(m \times m)}{=} Q \quad \text{Orthogonal Columns}$$
$$= \begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ 0 & r_{22} & \cdots & r_{2n} \\ \vdots & & \ddots & \vdots \\ 0 & 0 & \cdots & r_{nn} \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix} \underset{(m \times n)}{=} R$$

Cartoon view of QR factorization



$m \times n$

$m > n$



Thick VS Thin QR Factorization

- Here is the QR factorization again.

$$\left\{ \begin{array}{l} A = QR \quad (\text{Thick}) \\ A = \hat{Q} \hat{R} \quad (\text{Thin}) \end{array} \right.$$

$$A = \underbrace{\begin{bmatrix} \mathbf{q}_1 & | & \mathbf{q}_2 & | & \cdots & | & \mathbf{q}_m \end{bmatrix}}_Q \underbrace{\begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ 0 & r_{22} & \cdots & r_{2n} \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & r_{nn} \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix}}_R$$

(thick) (full)

When A is a very thin & tall matrix

- When m is much larger than n , it is much more efficient to use the thin or compressed QR factorization.

$$A = \underbrace{\begin{bmatrix} \mathbf{q}_1 & | & \mathbf{q}_2 & | & \cdots & | & \mathbf{q}_n \end{bmatrix}}_{\hat{Q}} \underbrace{\begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ 0 & r_{22} & \cdots & r_{2n} \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & r_{nn} \end{bmatrix}}_{\hat{R}}$$

(thin) (compressed)

QR Factorization in MATLAB

Either type of QR factorization is computed by `qr` command.

- Thick/Full QR factorization

```
[Q, R] = qr(A)
```

- Thin/Compressed QR factorization

```
[Q, R] = qr(A, 0)
```

Test the orthogonality of Q by calculating the norm of $Q^T Q - I$ where I is the identity matrix with *suitable* dimensions.

```
norm(Q' * Q - eye(m))          % full QR  
norm(Q' * Q - eye(n))          % thin QR
```

Least Squares and QR Factorization

Substitute the thin factorization $A = \hat{Q}\hat{R}$ into the normal equation $A^T A \mathbf{x} = A^T \mathbf{b}$ and simplify.

Summary: Algorithm for LLS Approximation

If A has rank n , the normal equation $A^T A \mathbf{x} = A^T \mathbf{b}$ is consistent and is equivalent to $\hat{R}\mathbf{x} = \hat{Q}^T \mathbf{b}$.

- ① Factor $A = \hat{Q}\hat{R}$.
- ② Let $\mathbf{z} = \hat{Q}^T \mathbf{b}$.
- ③ Solve $\hat{R}\mathbf{x} = \mathbf{z}$ for \mathbf{x} using backward substitution.

Least Squares and QR Factorization (cont')

```
function x = lsqrfact(A,b)
% LSQRFACt x = lsqrfact(A,b)
% Sove linear least squares by QR factorization
% Input:
%   A    coefficient matrix (m-by-n, m>n)
%   b    right-hand side (m-by-1)
% Output:
%   x    minimizer of || b - Ax || (2-norm)
[Q,R] = qr(A,0); % thin QR fact.
z = Q'*b;
x = backsub(R,z);
end
```

Appendix: Gram-Schmidt Orthogonalization

The Gram-Schmidt Procedure

Problem: Orthogonalization

Given $\mathbf{a}_1, \dots, \mathbf{a}_n \in \mathbb{R}^m$, construct orthonormal vectors $\mathbf{q}_1, \dots, \mathbf{q}_n \in \mathbb{R}^m$ such that

$$\text{span}\{\mathbf{a}_1, \dots, \mathbf{a}_k\} = \text{span}\{\mathbf{q}_1, \dots, \mathbf{q}_k\}, \quad \text{for any } k \in \mathbb{N}[1, n].$$

- **Strategy.** At the j th step, find a unit vector $\mathbf{q}_j \in \text{span}\{\mathbf{a}_1, \dots, \mathbf{a}_j\}$ that is orthogonal to $\mathbf{q}_1, \dots, \mathbf{q}_{j-1}$.
- **Key Observation.** The vector \mathbf{v}_j defined by

$$\mathbf{v}_j = \mathbf{a}_j - \left(\mathbf{q}_1^T \mathbf{a}_j \right) \mathbf{q}_1 - \left(\mathbf{q}_2^T \mathbf{a}_j \right) \mathbf{q}_2 - \cdots - \left(\mathbf{q}_{j-1}^T \mathbf{a}_j \right) \mathbf{q}_{j-1}$$

satisfies the required properties.

GS Algorithm

The Gram–Schmidt iteration is outlined below:

$$\mathbf{q}_1 = \frac{\mathbf{a}_1}{r_{11}},$$

$$\mathbf{q}_2 = \frac{\mathbf{a}_2 - r_{12}\mathbf{q}_1}{r_{22}},$$

$$\mathbf{q}_3 = \frac{\mathbf{a}_3 - r_{13}\mathbf{q}_1 - r_{23}\mathbf{q}_2}{r_{33}},$$

⋮

$$\mathbf{q}_n = \frac{\mathbf{a}_n - \sum_{i=1}^{n-1} r_{in}\mathbf{q}_i}{r_{nn}},$$

where

$$r_{ij} = \begin{cases} \mathbf{q}_i^T \mathbf{a}_j, & \text{if } i \neq j \\ \pm \left\| \mathbf{a}_j - \sum_{k=1}^{j-1} r_{kj} \mathbf{q}_k \right\|_2, & \text{if } i = j \end{cases}.$$

GS Procedure and Thin QR Factorization

- The GS algorithm, written as a matrix equation, yields a **thin QR factorization**:

$$A = \underbrace{\begin{bmatrix} & & \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ & & \end{bmatrix}}_A = \underbrace{\begin{bmatrix} & & \\ \mathbf{q}_1 & \cdots & \mathbf{q}_n \\ & & \end{bmatrix}}_{\hat{Q}} \underbrace{\begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ 0 & r_{22} & \cdots & r_{2n} \\ \vdots & \ddots & & \vdots \\ 0 & 0 & \cdots & r_{nn} \end{bmatrix}}_{\hat{R}} = \hat{Q}\hat{R}$$

- While it is an important tool for theoretical work, the GS algorithm is numerically unstable.