Exercises: Square Linear Systems

Problems marked with \nearrow are to be done by hand; those marked with \square are to be solved using a computer.

- 1. (Interpolation; **FNC** 2.1.1) Suppose you want to interpolate the points (-1,0), (0,1), (2,0), (3,1), and (4,2) by a polynomial of as low a degree as possible.
 - (a) What degree should you expect this polynomial to be? (The degree could be lower in special cases where some coefficients are exactly zero.)
 - (b) Write out a linear system of equations for the coefficients of the interpolating polynomial.
 - (c) Use MATLAB to solve the system in (b) numerically.
- 2. (Hermite interpolant; **FNC** 2.1.4) \nearrow Say you want to find a cubic polynomial p(x) such that p(0) = 0, p'(0) = 1, p(1) = 2, and p'(1) = -1. (This is known as a *Hermite interpolant*.) Write out a linear system of equations for the coefficients of p(x).
- 3. (Gaussian transformation matrices; Su20 final exam) \checkmark Let $\{\mathbf{e}_j \in \mathbb{R}^n \mid j \in \mathbb{N}[1,n]\}$ be the standard unit basis of \mathbb{R}^n , *i.e.*, $\mathbf{e}_1 = (1,0,0,\cdots,0)^T$, $\mathbf{e}_2 = (0,1,0,\cdots,0)^T$, ..., $\mathbf{e}_n = (0,0,0,\cdots,1)^T$. In this problem, we denote by G_j the Gaussian transformation matrix of the form

$$G_j = I + \sum_{i=j+1}^n a_{i,j} \mathbf{e}_i \mathbf{e}_j^{\mathrm{T}}.$$

In addition, let $P(i, j) \in \mathbb{R}^{n \times n}$ be the elementary permutation matrix obtained by interchanging the *i*-th and the *j*-th rows of the same-sized identity matrix.

(a) Let $1 \leq j < k < \ell \leq n$. Show that $P(k,\ell)G_jP(k,\ell) = I + \sum_{i=j+1}^n b_{i,j}\mathbf{e}_i\mathbf{e}_j^{\mathrm{T}}$, where

$$b_{i,j} = \begin{cases} a_{i,j}, & \text{if } i \neq k \text{ and } i \neq \ell, \\ a_{\ell,j}, & \text{if } i = k, \\ a_{k,j}, & \text{if } i = \ell. \end{cases}$$

- (b) Show that $G_j^{-1} = I \sum_{i=j+1}^n a_{i,j} \mathbf{e}_i \mathbf{e}_j^{\mathrm{T}}$.
- (c) Let j < k. Show that $G_j G_k = I + \sum_{i=j+1}^n a_{i,j} \mathbf{e}_i \mathbf{e}_j^{\mathrm{T}} + \sum_{i=k+1}^n a_{i,k} \mathbf{e}_i \mathbf{e}_k^{\mathrm{T}}$.

(d) Use the previous parts to find PLU factorization, PA = LU, by hand.

$$A = \begin{bmatrix} 5 & -5 & -2 \\ 5 & -2 & 7 \\ 10 & -3 & 18 \end{bmatrix}.$$

4. (Permutation matrix; LM 10.1–8) 🖋 Let

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \\ 16 & 17 & 18 & 19 & 20 \\ 21 & 22 & 23 & 24 & 25 \end{bmatrix}.$$

Do the following by hand.

- (a) Multiply A by a permutation matrix P to interchange the 1st and the 4th rows. Write out P explicitly.
- (b) Multiply A by a permutation matrix P to interchange the 1st and the 4th columns. Write out P explicitly.
- (c) Multiply A by two permutation matrices P and Q to interchange the 1st and the 4th rows and columns. Write out P and Q explicitly.
- (d) Find a permutation matrix (more complicated than those above) which moves columns as described below:
 - 2nd to 1st:
 - 3rd to 2nd;
 - 4th to 3rd;
 - 1st to 4th:
 - 5th to 5th (unmoved).

Show that this permutation matrix is not its own inverse. What is the smallest positive integer k such that $P^k = I$? Write this permutation matrix as a product of elementary permutation matrices.

5. (Dramadah; FNC 2.4.4) \square Let D_n be the matrix created using MATLAB's gallery function using

where n is a positive integer. It has interesting properties: the entries of D_n are all 0 or 1, and the entries of D_n^{-1} are all integers. Run an experiment that verifies that if $D_n = LU$ is an LU factorization, then the entries of L, U, L^{-1} , and U^{-1} are all integers for n = 2, 3, ..., 50. You will have to do something more clever than visual inspection of the matrix entries to determine that they are integers; the round and any commands may be helpful.

6. (Matrix norms; Sp20 midterm) Let

$$A = \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix}.$$

- (a) \nearrow Calculate $||A||_1$, $||A||_2$, $||A||_{\infty}$, and $||A||_F$ all by hand.
- (b) Imagine that MATLAB does not offer norm function and you are writing one for others to use, which begins with

```
function MatrixNorm(A, j)
% MatrixNorm computes matrix norms
% Usage:
% mat_norm(A, 1) returns the 1-norm of A
% mat_norm(A, 2) is the same as mat_norm(A)
% mat_norm(A, 'inf') returns the infinity-norm of A
% mat_norm(A, 'fro') returns the Frobenius norm of A
```

Complete the program. (*Hint*: To handle the second input argument properly which can be a number or a character, use ischaracter and/or strcmp.)

7. (FLOP Counting) \nearrow Do **LM** 10.1–12(a,b,d). Justify your calculation of p and c for each part.