

## While-Loop

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# Pop Quiz

# Understanding Loops

## Question 1

How many lines of output are produced by the following script?

```
for k = 100:200  
    disp(k)  
end
```

**A** 99

**B** 100

**C** 101

**D** 200

# Understanding Loops

## Question 2

How many lines of output are produced by the following script?

```
for k = 100:200
    if mod(k,2) == 0
        disp(k)
    end
end
```

**A** 50

**B** 51

**C** 100

**D** 101

# FOR-Loop: Tips

- Basic loop header:

```
for <loop var> = 1:<ending value>
```

- To adjust starting value:

```
for <loop var> = <starting value>:<ending value>
```

- To adjust step size:

```
for <loop var> = <starting value>:<step size>:<ending value>
```

# Examples

- To iterate over 1, 3, 5, ..., 9: [ *step size = 2* ]

```
for k = 1:2:9
```

or

```
for k = 1:2:10
```

- To iterate over 10, 9, 8, ..., 1: [ *negative step size* ]

```
for k = 10:-1:1
```

# Introduction to WHILE-Loop



# Need for Another Loop

- For-loops are useful when the number of repetitions is known in advance.

*"Simulate the tossing of a fair coin 100 times and print the number of Heads."*

- It is not very suitable in other situations such as

*"Simulate the tossing of a fair coin until the gap between the number of Heads and that of Tails reaches 10."*

We need another loop construct that terminates as soon as  
 $|N_H - N_T| = 10$ .

# WHILE-Loop Basics

WHILE-loop is used when a code fragment needs to be executed repeatedly *while* a certain condition is true.

```
while <continuation criterion>  
    <code fragment>  
end
```

- The number of repetitions is *not* known in advance.
- The continuation criterion is a boolean expression, which is evaluated at the start of the loop.
  - If it is true, the loop body is executed. Then the boolean expression is evaluated again.
  - If it is false, the flow of control is passed to the end of the loop.

# Simple WHILE-Loop Examples

```
k = 1; n = 10;
while k <= n
    fprintf('k = %d\n', k)
    k = k+1;
end
```

```
k = 1;
while 2^k < 5000
    k = k+1;
end
fprintf('k = %d\n', k)
```

# FOR-Loop to WHILE-Loop

A `for`-loop can be written as a `while`-loop. For example,

## FOR

```
s = 0;
for k = 1:4
    s = s + k;
    fprintf('%2d %2d\n', k, s)
end
```

## WHILE

```
k = 0; s = 0;
while k < 4
    k = k + 1; s = s + k;
    fprintf('%2d %2d\n', k, s)
end
```

- Note that `k` needed to be initialized before the `while`-loop.
- The variable `k` needed to be updated inside the `while`-loop body.

# Examples

# Up/Down Sequence

## Question

Pick a random integer between 1 and 1,000,000. Call the number  $n$  and repeat the following process:

- If  $n$  is even, replace  $n$  by  $n/2$ .
- If  $n$  is odd, replace  $n$  by  $3n + 1$ .

Does it ever take more than 1000 updates to reach 1?

- To generate a random integer between 1 and  $k$ , use `randi`, e.g.,

`randi(k)`

- To test whether a number  $n$  is even or odd, use `mod`, e.g.,

`mod(n, 2) == 0`

## Attempt Using FOR-Loop

```
for step = 1:1000
    if mod(n,2) == 0
        n = n/2;
    else
        n = 3*n + 1;
    end
    fprintf(' %4d %7d\n', step, n)
end
```

- Note that once  $n$  becomes 1, the central process yields the following pattern:

1, 4, 2, 1, 4, 2, 1, ...

- This program continues to run even after  $n$  becomes 1.

## Solution Using WHILE-Loop

```
step = 0;
while n > 1
    if mod(n,2) == 0
        n = n/2;
    else
        n = 3*n + 1;
    end
    step = step + 1;
    fprintf(' %4d %7d\n', step, n)
end
```

- This shuts down when  $n$  becomes 1!



## Exercise: Gap of 10

### Question

Simulate the tossing of a fair coin until the gap between the number of Heads and that of Tails reaches 10.

# Summary

- For-loop is a programming construct to execute statements repeatedly.

```
for <loop index values>  
  <code fragment>  
end
```

- While-loop is another construct to repeatedly execute statements. Repetition is controlled by the termination criterion.

```
while <termination criterion is not met>  
  <repeat these statements>  
end
```