

# Orthogonality

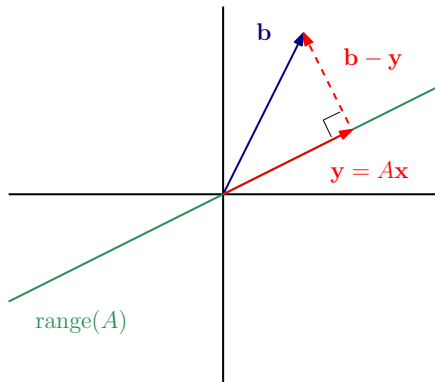
# Orthogonality

# Normal Equation Revisited

Alternate perspective on the “normal equation”:

$$A^T(\mathbf{b} - A\mathbf{x}) = \mathbf{0} \iff \underbrace{\mathbf{z}^T(\mathbf{b} - A\mathbf{x})}_{\text{residual} = \mathbf{r}} = 0 \quad \text{for all } \mathbf{z} \in \mathcal{R}(A),$$

i.e.,  $\mathbf{x}$  solves the normal equation if and only if the residual is orthogonal to the range of  $A$ .



# Orthogonal Vectors

Recall that the angle  $\theta$  between two vectors  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$  satisfies

$$\cos(\theta) = \frac{\mathbf{u}^T \mathbf{v}}{\|\mathbf{u}\|_2 \|\mathbf{v}\|_2}.$$

## Definition 1

- Two vectors  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$  are **orthogonal** if  $\mathbf{u}^T \mathbf{v} = 0$ .
- Vectors  $\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_k \in \mathbb{R}^n$  are **orthogonal** if  $\mathbf{q}_i^T \mathbf{q}_j = 0$  for all  $i \neq j$ .
- Vectors  $\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_k \in \mathbb{R}^n$  are **orthonormal** if  $\mathbf{q}_i^T \mathbf{q}_j = \delta_{i,j}$ .

**Notation.** (Kronecker delta function)

$$\delta_{i,j} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

# Matrices with Orthogonal Columns

Let  $Q = [\mathbf{q}_1 \mid \mathbf{q}_2 \mid \cdots \mid \mathbf{q}_k] \in \mathbb{R}^{n \times k}$ . Note that

$$Q^T Q = \begin{bmatrix} \mathbf{q}_1^T \\ \mathbf{q}_2^T \\ \vdots \\ \mathbf{q}_k^T \end{bmatrix} \begin{bmatrix} \mathbf{q}_1 & \mathbf{q}_2 & \cdots & \mathbf{q}_k \end{bmatrix} = \begin{bmatrix} \mathbf{q}_1^T \mathbf{q}_1 & \mathbf{q}_1^T \mathbf{q}_2 & \cdots & \mathbf{q}_1^T \mathbf{q}_k \\ \mathbf{q}_2^T \mathbf{q}_1 & \mathbf{q}_2^T \mathbf{q}_2 & \cdots & \mathbf{q}_2^T \mathbf{q}_k \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{q}_k^T \mathbf{q}_1 & \mathbf{q}_k^T \mathbf{q}_2 & \cdots & \mathbf{q}_k^T \mathbf{q}_k \end{bmatrix}.$$

Therefore,

- $\mathbf{q}_1, \dots, \mathbf{q}_k$  are orthogonal.  $\iff Q^T Q$  is a  $k \times k$  diagonal matrix.
- $\mathbf{q}_1, \dots, \mathbf{q}_k$  are orthonormal.  $\iff Q^T Q$  is the  $k \times k$  identity matrix.

# Matrices with Orthonormal Columns

## Theorem 2

Let  $Q = [ \mathbf{q}_1 \mid \mathbf{q}_2 \mid \cdots \mid \mathbf{q}_k ] \in \mathbb{R}^{n \times k}$  and suppose that  $\mathbf{q}_1, \dots, \mathbf{q}_k$  are orthonormal. Then

- 1  $Q^T Q = I \in \mathbb{R}^{k \times k}$ ;
- 2  $\|Q\mathbf{x}\|_2 = \|\mathbf{x}\|_2$  for all  $\mathbf{x} \in \mathbb{R}^k$ ;
- 3  $\|Q\|_2 = 1$ .

# Orthogonal Matrices

## Definition 3

We say that  $Q \in \mathbb{R}^{n \times n}$  is an **orthogonal matrix** if  $Q^T Q = I \in \mathbb{R}^{n \times n}$ .

- A square matrix with orthogonal columns is not, in general, an orthogonal matrix!

# Properties of Orthogonal Matrices

## Theorem 4

Let  $Q \in \mathbb{R}^{n \times n}$  be orthogonal. Then

- 1  $Q^{-1} = Q^T$ ;
- 2  $Q^T$  is also an orthogonal matrix;
- 3  $\kappa_2(Q) = 1$ ;
- 4 For any  $A \in \mathbb{R}^{n \times n}$ ,  $\|AQ\|_2 = \|A\|_2$ ;
- 5 if  $P \in \mathbb{R}^{n \times n}$  is another orthogonal matrix, then  $PQ$  is also orthogonal.

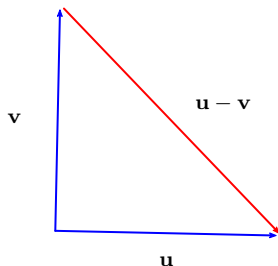
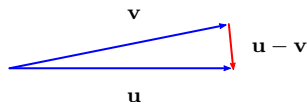


# Why Do We Like Orthogonal Vectors?

- If  $\mathbf{u}$  and  $\mathbf{v}$  are orthogonal, then

$$\|\mathbf{u} \pm \mathbf{v}\|_2^2 =$$

- Without orthogonality, it is possible that  $\|\mathbf{u} - \mathbf{v}\|_2$  is much smaller than  $\|\mathbf{u}\|_2$  and  $\|\mathbf{v}\|_2$ .
- The addition and subtraction of orthogonal vectors are guaranteed to be well-conditioned.



# Appendix: Projection and Reflection

# Projection and Reflection Operators

Let  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^m$  be nonzero vectors.

- Projection of  $\mathbf{u}$  onto  $\langle \mathbf{v} \rangle = \text{span}(\mathbf{v})$ :

$$\frac{\mathbf{v}^T \mathbf{u}}{\mathbf{v}^T \mathbf{v}} \mathbf{v} = \underbrace{\left( \frac{\mathbf{v} \mathbf{v}^T}{\mathbf{v}^T \mathbf{v}} \right)}_{=: P} \mathbf{u} =: P \mathbf{u}.$$

- Projection of  $\mathbf{u}$  onto  $\langle \mathbf{v} \rangle^\perp$ , the orthogonal complement of  $\langle \mathbf{v} \rangle$ :

$$\mathbf{u} - \frac{\mathbf{v}^T \mathbf{u}}{\mathbf{v}^T \mathbf{v}} \mathbf{v} = \left( I - \frac{\mathbf{v} \mathbf{v}^T}{\mathbf{v}^T \mathbf{v}} \right) \mathbf{u} =: (I - P) \mathbf{u}.$$

- Reflection of  $\mathbf{u}$  across  $\langle \mathbf{v} \rangle^\perp$ :

$$\mathbf{u} - 2 \frac{\mathbf{v}^T \mathbf{u}}{\mathbf{v}^T \mathbf{v}} \mathbf{v} = \left( I - 2 \frac{\mathbf{v} \mathbf{v}^T}{\mathbf{v}^T \mathbf{v}} \right) \mathbf{u} =: (I - 2P) \mathbf{u}.$$

## Projection and Reflection Operators (cont')

**Summary:** for given  $\mathbf{v} \in \mathbb{R}^m$ , a nonzero vector, let

$$P = \frac{\mathbf{v}\mathbf{v}^T}{\mathbf{v}^T\mathbf{v}} \in \mathbb{R}^{m \times m}.$$

Then the following matrices carry out geometric transformations

- Projection onto  $\langle \mathbf{v} \rangle$ :  $P$
- Projection onto  $\langle \mathbf{v} \rangle^\perp$ :  $I - P$
- Reflection across  $\langle \mathbf{v} \rangle^\perp$ :  $I - 2P$

**Note.** If  $\mathbf{v}$  were a unit vector, the definition of  $P$  simplifies to  $P = \mathbf{v}\mathbf{v}^T$ .