




Exercises: Overdetermined Linear Systems


Problems marked with  are to be done by hand; those marked with  are to be solved using a computer.

1. (More fitting exercise; FNC 3.1.4)  Define the following data in MATLAB:

```
t = (0:.5:10)'; y = tanh(t);
```

- (a) Fit the data to a cubic polynomial and plot the data together with the polynomial fit.
 - (b) Fit the data to the function $c_1 + c_2z + c_3z^2 + c_4z^3$, where $z = t^2/(1 + t^2)$. Plot the data together with the fit. What feature of z makes this fit much better than the original cubic?
2. (Normal equation; Sp20 final)  The following set of data points is to be fitted to a straight line $p(x) = c_1 + c_2x$ via linear least square approximation:

x_j	-1	2	5
y_j	3	6	9

- (a) Write out the conditions $y_j = p(x_j)$, for $1 \leq j \leq 3$, and turn them into a matrix equation of the form $\mathbf{y} = X\mathbf{c}$.
 - (b) Write out the squared 2-norm of the residual $\|\mathbf{r}\|_2^2$ where $\mathbf{r} = X\mathbf{c} - \mathbf{y}$; call it $g(c_1, c_2)$. Do not simplify your answer.
 - (c) The function g is minimized at \mathbf{c} where $\nabla g = \mathbf{0}$. Turn this condition into a single matrix equation for \mathbf{c} .
 - (d) Verify that the result of the previous part agrees with the *normal equation* $X^T X \mathbf{c} = X^T \mathbf{y}$.
3. (LLS via QR factorization; Au20 midterm)  Suppose you have the following functions available in your working directory:

```

function [Q,R] = gs(A)
%GS Computes thin QR using Gram-Schmidt
[m,n] = size(A);
Q = A;
R = zeros(n);
for j = 1:n
    if j > 1
        R(1:j-1,j) = Q(:,1:j-1)'*Q(:,j);
        Q(:,j) = Q(:,j) - Q(:,1:j-1)*R(1:j-1,j);
    end
    R(j,j) = norm(Q(:,j));
    Q(:,j) = Q(:,j)/R(j,j);
end
end

```

```

function x = backsub(U,b)
%BACKSUB Solves an upper triangular system
n = length(U);
x = zeros(n,1);
for i = n:-1:1
    x(i) = ( b(i) - U(i,i+1:n)*x(i+1:n) ) / U(i,i);
end
end


```

Using the functions provided, complete the following program which solves the linear least square problem $A\mathbf{x} = \mathbf{b}$ using the thin QR factorization.

```

function x = lls_qr(A, b)
%LLS_QR Solves linear least squares by (thin) QR factorization.
% Input:
%   A   (m x n) coefficient matrix with m >= n
%   b   (m x 1) right-hand side
% Output:
%   x   minimizer of the 2-norm of residual Ax - b

```

4. (Orthogonal decomposition; **LM** 12.6–11)  Let the matrix $A \in \mathbb{R}^{10 \times 4}$ be defined by

```
A = reshape(1:40, 10, 4);
```


Write the vector $\mathbf{x} = (1, 4, 9, 16, \dots, 100)^T$ as $\mathbf{u} + \mathbf{z}$ where $\mathbf{u} \in \mathcal{R}(A)$ and $\mathbf{z} \perp \mathcal{R}(A)$ using the orthogonal projection matrix.

Note. Let $A = [\mathbf{a}_1 \mid \mathbf{a}_2 \mid \dots \mid \mathbf{a}_n] \in \mathbb{R}^{m \times n}$ where $\mathbf{a}_j \in \mathbb{R}^m$ is the j -th column vector of A . Recall that $\mathcal{R}(A)$ denotes the *range* of A or the *column space* of A , that is,

$$\mathcal{R}(A) = \text{span}(\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n),$$

the subspace consisting of all linear combinations of the columns of A .

Note. See also **FNC** 3.3.8; part (c) of the problem may be useful.

5. (Improving `myqr.m`)  Modify `myqr.m` (see Lecture 22) by following the instructions found in **LM** 12.6–8(b).

6. (Projection and reflection) Let P be the plane $2x + y - z = 0$ in \mathbb{R}^3 .
- (a) Compute the orthogonal projection of the vector $\mathbf{u} = [1, 1, 1]^T$ onto the plane P . (**Hint.** Begin by finding a vector \mathbf{v} that is normal to the plane P .)
 - (b) Compute the matrix representation (in the standard basis) of the reflection operator through the plane P .
 - (c) Compute the reflection of \mathbf{u} through the plane P .
 - (d) Add \mathbf{v} to the result of (c). How does this compare to the result of (a)? Explain.
7. (Orthogonal triangularization by hand) Find the two reflections H_1 and H_2 that put the matrix

$$A = \begin{bmatrix} 1 & 3 & 1 \\ 1 & 3 & 7 \\ 1 & -1 & -4 \end{bmatrix}$$

in upper-triangular form; that is, write $H_2 H_1 A = R$, where R is upper triangular.