

## Relational and Logical Operations

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# Another Way to Display Text

# FPRINTF: Alternate Displaying Function

Combine literal text with numeric data.

- Number of digits to display

```
fprintf('There are %d days in a year.\n', 365)
```

- Complex number

```
z = exp(1i*pi/4);  
fprintf('%f+%fi\n', real(z), imag(z));
```

# FPRINTF: Formatting Operator

```
%[field width][precision][conversion character]
```

e.g. %12.5f.

- %: marks the beginning of a formatting operator
- [field width]: maximum number of characters to print; optional
- [precision] number of digits to the right of the decimal point; optional
- [conversion character]

%d	integer
%f	fixed-point notation
%e	exponential notation
%g	the more compact of %f or %e
%s	string array
%x	hexadecimal

# Relational and Logical Operators

# Relational Operators

How are two numbers X and Y related?

- $[X > Y]$  Is X greater than Y?
- $[X < Y]$  Is X less than Y?
- $[X \geq Y]$  Is X greater than or equal to Y?
- $[X \leq Y]$  Is X less than or equal to Y?
- $[X == Y]$  Is X equal to Y?
- $[X \neq Y]$  Is X not equal to Y?

The symbols used between X and Y are called the **relational operators**.

# Logical Variables and Logical Operators

- A relational statement evaluates to either **True(1)** or **False(0)**; these are called **logical variables** or **boolean variables**.
- As arithmetic operators (+, -, \*, /) put together two numbers and produce other numbers, **logical operators** combine two logical variables to produce other logical variables.
- **Logical Operators:** *and, or, not, xor*



## Logical Operator: $\&\&$ (AND)

Let  $A$  and  $B$  be two logical variables. The  $\&\&$  operation is completely defined by the following truth table:


$A$	$B$	$A \ \&\& \ B$
F	F	F
F	T	F
T	F	F
T	T	T

Note that  $A \ \&\& \ B$  is true if and only if both  $A$  and  $B$  are true.

## Logical Operator: $\vee$ (OR)

Let  $A$  and  $B$  be two logical variables. The  $\vee$  operation is completely defined by the following truth table:

$A$	$B$	$A \vee B$
F	F	F
F	T	T
T	F	T
T	T	T



Note that  $A \vee B$  is false if and only if both  $A$  and  $B$  are false.

## Logical Operator: `xor` (exclusive or)

This is a special variant of the `||` operator.

A	B	<code>xor (A, B)</code>
F	F	F
F	T	T
T	F	T
T	T	F

Note that `xor (A, B)` is true if only one of A or B is true.

## Logical Operator: $\sim$ (NOT)

Unary operator (acts on one variable)

This is a negation operator.

A	$\sim A$
F	T
T	F

# Combination of Logical Operations

→ De Morgan's law

Let A and B be logical variables. Then  $\sim (A \ \&\& \ B)$  and  $\sim A \ || \ \sim B$  are equivalent:

A	B	A && B	$\sim (A \ \&\& \ B)$
F	F	F	T
F	T	F	T
T	F	F	T
T	T	T	F

A	B	$\sim A$	$\sim B$	$\sim A \    \ \sim B$
F	F	T	T	T
F	T	T	F	T
T	F	F	T	T
T	T	F	F	F

•  $\sim (A \ || \ B) \equiv \sim A \ \&\& \ \sim B$  is the other half of De Morgan's law.

# Examples

# Quadratics Revisited

Consider a monic quadratic function  $q(x) = x^2 + bx + c$  on a close interval  $[L, R]$ .

- Critical point:  $x_c = -b/2$
- If  $x_c \in (L, R)$ ,  $q(x)$  attains the (global) minimum at  $x_c$ ; otherwise, the minimum occurs at one of the endpoints  $x = L$  or  $x = R$ .

## Question

Write a program which determines whether the critical point of  $q(x)$  falls on the interval.

# Initialization

```
b = input('Enter b: ');  
c = input('Enter c: ');  
L = input('Enter L: ');  
R = input('Enter R (L<R): ');  
clc  
fprintf('Function: x^2 + bx + c, b = %5.2f, c = %5.2f\n', b, c)  
fprintf('Interval: [L, R], L = %5.2f, R = %5.2f\n', L, R)  
xc = -b/2;
```



# Main Fragment

```
if L < xc && xc < R
    fprintf('Interior critical point at x_c = %5.2f\n', xc)
else
    disp('Either xc <= L or xc >= R')
end
```

## Main Fragment – another way

```
if xc <= L || xc >= R
    disp('Either xc <= L or xc >= R')
else
    fprintf('Interior critical point at x_c = %5.2f\n', xc)
end
```

## Main Fragment – yet another way

```
if ~(xc <= L || xc >= R)
    fprintf('Interior critical point at x_c = %5.2f\n', xc)
else
    disp('Either xc <= L or xc >= R')
end
```

# The simplest `if` statement?

So far, we have seen

- `if-else` statement
- `if-elseif-else` statement

The simplest `if` statement is of the form

```
if [condition]
  [statements to run]
end
```

# Input Errors

If a user mistakenly provides  $L$  that is larger than  $R$ , fix it silently by swapping  $L$  and  $R$ .

```
if L > R
    tmp = L;
    L = R;
    R = tmp;
end
```

I will show you how to send an error message and halt a program later.

# Exercises

# Exercise 1: Simple Minimization Problem

## Question

Write a program that finds  $x_{\min} \in [L, R]$  at which  $q(x)$  is minimized and the minimum value  $q(x_{\min})$ .

- This can be done with `if-elseif-else`

## Exercise 2: Leap Year

### Question

Write a script which determines whether a given year is a leap year or not. A year is a leap year if

- it is a multiple of 4;
- it is not a multiple of 100;
- it is a multiple of 400.

**Useful:** `mod` function.



# Pseudocode

```
if [YEAR] is not divisible by 4
    it is a common year
elseif [YEAR] is not divisible by 100
    it is a leap year
elseif [YEAR] is not divisible by 400
    it is a common year
else
    it is a leap year
end
```

## Exercise 3: Angle Finder

### Question

Let  $x$  and  $y$  be given, not both zero. Determine the angle  $\theta \in (-\pi, \pi]$  between the positive  $x$ -axis and the line segment connecting the origin to  $(x, y)$ .

Four quadrants:

- 1st or 4th ( $x \geq 0$ ):  $\theta = \tan^{-1}(y/x)$
- 2nd ( $x < 0, y \geq 0$ ):  $\theta = \tan^{-1}(y/x) + \pi$
- 3rd ( $x < 0, y < 0$ ):  $\theta = \tan^{-1}(y/x) - \pi$

**Useful:** `atan` (inverse tangent function)

# Extended Inverse Tangent

```
if x > 0
    theta = atan(y/x)
elseif y >= 0
    theta = atan(y/x) + pi
else
    theta = atan(y/x) - pi
end
```

- MATLAB provides a function that exactly does this: `atan2(x, y)`.
- **Further Exploration:** What would you do if you are asked to find the angle  $\theta \in [0, 2\pi)$ , with `atan` alone or with `atan2`?