Multidimensional Rootfinding

Root fanding @ Newton Given: f a root or zero of f. · Idea: Replace of by a linear Want: P such that function. f(cr) = 0tangent Iteration methods a fixed point iteration · p to mitial guess · g(r) = r ; g(x) = x-f(x) 1 the = the - f(the), k=0,1,2,... of to initial guess $7d_{k+1} = g(d_k), k=0,1,2,...$ · quad. convg. $\left(\epsilon_{k+1} \approx \frac{f''(r)}{2f'(r)} \epsilon_{k}^{2} \right)$ · linear convergence (Ept. 2 g'cr) En)

3 Secant method

· Idea Replace of by a linear function.

$$\begin{cases} \lambda_{-1}, \lambda_{0} & \text{two initial guesses} \\ \lambda_{k+1} = \lambda_{k} - \frac{\lambda_{k-1} + \lambda_{k-1} + \lambda_{k-1}}{\beta(\lambda_{k}) - \beta(\lambda_{k-1})} \end{cases}$$

· Supertinear Convg.

 $\Delta = \frac{1+\sqrt{5}}{2} = 1.6...$ (Elkti & CER (the golden ratio)

Some constant

k=0,1,2, ...

Example Fording
$$\sqrt{a}$$
. $(a > 0)$
 \sqrt{a} is a root of $f(x) = x^2 - a$.

 \sqrt{a} is a root of $f(x) = x^2 - a$.

 \sqrt{a} is a root.

 $\sqrt{a} = a$
 \sqrt{a}

$$= \lambda_{k} - \frac{\lambda_{k}^{2} - \alpha}{2\lambda_{k}}$$

$$= \lambda_{k} - \frac{1}{2}\lambda_{k} + \frac{\alpha}{2\lambda_{k}} = \frac{\lambda_{k}}{2} + \frac{\alpha}{2\lambda_{k}}$$

 $\lambda_{k+1} = \lambda_k - \frac{f(\lambda_k)}{f'(\lambda_k)}$

Newton's Method for Nonlinear Systems

Multidimensional Rootfinding Problem

Rootfinding Problem: Vector Version

Given a continuous vector-valued function $\mathbf{f}: \mathbb{R}^n \to \mathbb{R}^n$, find a vector $\mathbf{r} \in \mathbb{R}^n$ such that $\mathbf{f}(\mathbf{r}) = \mathbf{0}$.

The rootfinding problem f(x) = 0 is equivalent to solving the <u>nonlinear</u> system of n scalar equations in n unknowns:

$$\begin{cases}
f_1(x_1, \dots, x_n) = 0, \\
f_2(x_1, \dots, x_n) = 0, \\
\vdots \\
f_n(x_1, \dots, x_n) = 0.
\end{cases}$$

Multidimensional Taylor Series

Multidimensional Taylor Series (Inear approx. for vector-valued functions)

If f is differentiable, we can write

$$\begin{array}{ll} \mathbf{f}(\mathbf{x} + \mathbf{h}) = \mathbf{f}(\mathbf{x}) + \mathbf{J}(\mathbf{x})\mathbf{h} + O(\|\mathbf{h}\|^2), & \qquad & \text{cf. Scalar} \\ \mathbf{f}(\mathbf{x} + \mathbf{h}) = \mathbf{f}(\mathbf{x}) + \mathbf{J}(\mathbf{x})\mathbf{h} + O(\|\mathbf{h}\|^2), & \qquad & \text{f(a+h)} = \mathbf{f}(\mathbf{x}) + \mathbf{f}'(\mathbf{x})\mathbf{h} \\ \text{sian matrix of } \mathbf{f} & \qquad & + O(h^2) \end{array}$$

where J is the Jacobian matrix of f

- The first two terms f(x) + J(x)h is the "linear approximation" of f near x.
- If f is actually linear, i.e., f(x) = Ax b, then the Jacobian matrix is the coefficient matrix A and the rootfinding problem f(x) = 0 is simply Ax = b.

Example

$$f = \begin{bmatrix} f_2 \\ f_3 \end{bmatrix}$$

 $\frac{1}{f} = \begin{bmatrix} f_2 \\ f_2 \end{bmatrix}$

$$f_{1}(x_{1}, x_{2}, x_{3}) = -x_{1} \cos(x_{2}) - 1,$$

$$f_{2}(x_{1}, x_{2}, x_{3}) = x_{1}x_{2} + x_{3},$$

$$f_{3}(x_{1}, x_{2}, x_{3}) = e^{-x_{3}} \sin(x_{1} + x_{2}) + x_{1}^{2} - x_{2}^{2} - x_{3}^{2} (\overrightarrow{x} + \overrightarrow{k})$$

$$= \begin{cases} f_{1}(\overrightarrow{x} + \overrightarrow{k}) \\ f_{2}(\overrightarrow{x} + \overrightarrow{k}) \\ f_{3}(\overrightarrow{x}) \end{cases} + \overrightarrow{J}(\overrightarrow{x}) \begin{cases} h_{1} \\ h_{2} \\ h_{3} \end{cases} + \overrightarrow{J}(\overrightarrow{x}) \end{cases}$$

$$\mathbf{J}(\mathbf{x})$$









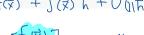


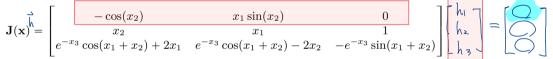
Let

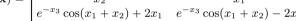
Then

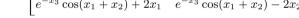


 $\vec{f}(\vec{x}+\vec{k}) = \vec{f}(\vec{x}) + \vec{f}(\vec{x})\vec{k} + O((\vec{k}))^2$











 $f_1(x_1+h_1,x_2+h_2,x_3+h_3)$, near (x_1,x_2,x_3) .

$$= -1/(\cos(\pi z) - 1 - \cos(\pi z)h_1 + \pi/\sin(\pi z)h_2$$

The Multidimensional Newton's Method

Recall the idea of Newton's method:

If finding a zero of a function is difficult, replace the function with a simpler approximation (linear) whose zeros are easier to find.

Applying the principle:

• Linearize f at the kth iterate x_k :

$$\mathbf{f}(\mathbf{x}) \approx L(\mathbf{x}) = \mathbf{f}(\mathbf{x}_k) + \mathbf{J}(\mathbf{x}_k)(\mathbf{x} - \mathbf{x}_k).$$

 $\lambda_{kH} = \lambda_k - \frac{f(\lambda_k)}{f'(\lambda_k)}$

• Define the next iterate \mathbf{x}_{k+1} by solving $L(\mathbf{x}_{k+1}) = \mathbf{0}$:

$$\mathbf{0} = \mathbf{f}(\mathbf{x}_k) + \mathbf{J}(\mathbf{x}_k)(\mathbf{x} - \mathbf{x}_k) \quad \Longrightarrow \quad \mathbf{x}_{k+1} = \mathbf{x}_k - \left[\mathbf{J}(\mathbf{x}_k)\right]^{-1}\mathbf{f}(\mathbf{x}_k).$$

Note that $J^{-1}f$ plays the same role as f/f' in the scalar Newton.

The Multidimensional Newton's Method (cont')

• In practice, we do not compute \mathbf{J}^{-1} . Rather, the kth Newton step $\mathbf{s}_k = x_{k+1} - x_k$ is found by solving the square linear system

$$\mathbf{J}(\mathbf{x}_k)\mathbf{s}_k = -\mathbf{f}(\mathbf{x}_k),$$

which is solved using the backslash in MATLAB.

• Suppose ${\tt f}$ and ${\tt J}$ are MATLAB functions calculating ${\tt f}$ and ${\tt J}$, respectively. Then the Newton iteration is done simply by

```
% x is a Newton iterate (a column vector).
% The following is the key fragment
% inside Newton iteration loop.
fx = f(x)
s = \frac{-J(x)}{fx};
x = x + s;
```

• Since $f(x_k)$ is the residual and s_k is the gap between two consecutive iterates at the kth step, monitor their norms to determine when to stop iteration.

Computer Illustration

1 Define f and J, either as anonymous functions or as function m-files.

```
f = @(x) [exp(x(2)-x(1)) - 2;
 x(1)*x(2) + x(3);
 x(2)*x(3) + x(1)^2 - x(2)];
 J = @(x) [-exp(x(2)-x(1)), exp(x(2)-x(1)), 0;
 x(2), x(1), 1;
 2*x(1), x(3)-1, x(2)];
```

2 Define an initial iterate x, say $\mathbf{x}_0 = (0, 0, 0)^T$.

Iterate.

```
for k = 1:7

s = -J(x) \setminus f(x);

x = x + s;

end
```

Implementation

```
function x = newtonsvs(f, x1)
% NEWTONSYS
             Newton's method for a system of equations.
% Input:
             function that computes residual and Jacobian matrix
  ×1
             initial root approximation (n-vector)
% Output
 ×
             array of approximations (one per column, last is best)
% Operating parameters.
    funtol = 1000 \times eps; xtol = 1000 \times eps; maxiter = 40;
    x = x1(:);
    [v,J] = f(x1);
    dx = Inf;
    k = 1;
    while (norm(dx) > xtol) && (norm(y) > funtol) && (k < maxiter)
        dx = -(J \setminus y); % Newton step
        x(:,k+1) = x(:,k) + dx
        k = k+1:
        [v, J] = f(x(:,k));
    end
    if k == maxiter, warning ('Maximum number of iterations reached.'), end
end
```