Applications and Analysis of LU Factorization

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Applications of PLU Factorization

Solving a Square System

Multiplying $A\mathbf{x} = \mathbf{b}$ on the left by P we obtain

$$\underbrace{PA}_{=LU} \mathbf{x} = \underbrace{P\mathbf{b}}_{=:\beta} \longrightarrow LU\mathbf{x} = \beta,$$

which can be solved in two steps:

• Define $U\mathbf{x} = \mathbf{y}$ and solve for \mathbf{y} in the equation

$$L\mathbf{y} = \boldsymbol{\beta}$$
. (forward elimination)

• Having calculated y, solve for x in the equation

$$U\mathbf{x} = \mathbf{y}$$
. (backward substitution)

Solving a Square System (cont')

• Using the instructional codes (backsub, forelim, myplu):

```
[L,U,P] = myplu(A);
x = backsub( U, forelim(L, P*b) );
```

Using MATLAB's built-in functions:

```
[L,U,P] = lu(A);

x = U \setminus (L \setminus (P*b));
```

- The backslash is designed so that triangular systems are solved with the appropriate substitution.
- The most compact way:

```
x = A \setminus b;
```

 The backslash does partial pivoting and triangular substitutions silently and automatically.

Computing Inverses

Observe that

$$(PA)^{-1} = (LU)^{-1} \longrightarrow A^{-1}P^{-1} = U^{-1}L^{-1} \longrightarrow LUA^{-1} = P$$

So solve $LU\mathbf{a}_i = \mathbf{p}_i$ with forward and backward substitution for each column \mathbf{p}_i of P. Then

$$A^{-1} = \begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \cdots & \mathbf{a}_n \end{bmatrix}.$$

Computing Determinants

Observe that

$$\det(A) = \det(P^{-1}LU) = \det(P^{-1})\det(L)\det(U) = \frac{\det(L)\det(U)}{\det(P)}.$$

Useful facts.

- The determinant of a triangular matrix is the product of its diagonal entries. (What are diagonal entries of *L*?)
- P is a row permutation of the identity matrix (which has determinant 1), and each row swap negates the determinant. So if s is the number of row swaps, then $\det(P) = (-1)^s$.

It follows that

$$\det(A) = (-1)^s \prod_{i=1}^n u_{ii}.$$

Efficiency of PLU Factorization Algorithm

Notation: Big-O and Asymptotic

Let f, g be positive functions defined on \mathbb{N} .

- $f(n) = O\left(g(n)\right)$ ("f is big-O of g") as $n \to \infty$ if
 - $\frac{f(n)}{g(n)} \leqslant C$, for all sufficiently large n.
- $f(n) \sim g(n)$ ("f is asymptotic to g") as $n \to \infty$ if

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = 1.$$

Timing Vector/Matrix Operations - FLOPS

- One way to measure the "efficiency" of a numerical algorithm is to count the number of floating-point arithmetic operations (FLOPS) necessary for its execution.
- The number is usually represented by $\sim cn^p$ where c and p are given explicitly.
- We are interested in this formula when n is large.

FLOPS for Major Operations

Vector/Matrix Operations

Let $x, y \in \mathbb{R}^n$ and $A, B \in \mathbb{R}^{n \times n}$. Then

- (vector-vector) x^Ty requires $\sim 2n$ flops.
- (matrix-vector) Ax requires $\sim 2n^2$ flops.
- (matrix-matrix) AB requires $\sim 2n^3$ flops.

Cost of PLU Factorization

Note that we only need to count the number of *flops* required to zero out elements below the diagonal of each column.

- For each i > j, we replace R_i by $R_i + cR_j$ where $c = -a_{i,j}/a_{j,j}$. This requires approximately 2(n-j+1) flops:
 - 1 division to form c
 - n-j+1 multiplications to form cR_j
 - n-j+1 additions to form R_i+cR_j
- Since $i \in \mathbb{N}[j+1,n]$, the total number of *flops* needed to zero out all elements below the diagonal in the jth column is approximately 2(n-j+1)(n-j).
- Summing up over $j \in \mathbb{N}[1, n-1]$, we need about $(2/3)n^3$ flops:

$$\sum_{j=1}^{n-1} 2(n-j+1)(n-j) \sim 2\sum_{j=1}^{n-1} (n-j)^2 = 2\sum_{j=1}^{n-1} j^2 \sim \frac{2}{3}n^3$$

Cost of Forward Elimination and Backward Substitution

Forward Elimination

- The calculation of $y_i = \beta_i \sum_{j=1}^{i-1} \ell_{ij} y_j$ for i > 1 requires approximately 2i flops:
 - 1 subtraction
 - i-1 multiplications
 - i-2 additions
- Summing over all $i \in \mathbb{N}[2, n]$, we need about n^2 flops:

$$\sum_{i=2}^{n} 2i \sim 2\frac{n^2}{2} = n^2.$$

Backward Substitution

• The cost of backward substitution is also approximately n^2 flops, which can be shown in the same manner.

Cost of G.E. with Partial Pivoting

Gaussian elimination with partial pivoting involves three steps:

- PLU factorization: $\sim (2/3)n^3$ flops
- Forward elimination: $\sim n^2$ flops
- Backward substitution: $\sim n^2$ flops

Summary

The total cost of Gaussian elimination with partial pivoting is approximately

$$\frac{2}{3}n^3 + n^2 + n^2 \sim \frac{2}{3}n^3$$

flops for large n.

Application: Solving Multiple Square Systems Simultaneously

To solve two systems $A\mathbf{x}_1 = \mathbf{b}_1$ and $A\mathbf{x}_2 = \mathbf{b}_2$.

Method 1.

- Use G.E. for both.
- It takes $\sim (4/3)n^3$ flops.

Method 2.

- Do it in two steps:
 - **1** Do PLU factorization PA = LU.
 - 2 Then solve $LU\mathbf{x}_1 = P\mathbf{b}_1$ and $LU\mathbf{x}_2 = P\mathbf{b}_2$.
- It takes $\sim (2/3)n^3$ flops.

```
%% method 1

x1 = A \ b1;

x2 = A \ b2;
```

```
%% method 2

[L, U, P] = lu(A);

x1 = U \ (L \ (P*b1));

x2 = U \ (L \ (P*b2));
```