

# **ASSESSMENT TASK 1**

#### **DESCRIPTION**

In this assessment task students will work through a series of questions and activities in response to a design brief. Students will participate in the creative design process, exploring 3D objects and space.

To get started:

- 1. Download the Assessment Task 1 Workbook.
- 2. Read the Design Brief and review the Floor Plan.

# DUE DATE Week 4

**WEIGHT** 

50%

#### ASSESSMENT SUBMISSION

For assessment Task 1, submit the following:

- 1. Complete Assessment Task 1 Workbook. Students must complete all activities in the Workbook.
- 2. Combine all your work in one presentation:
  - a. moodboard with short design/concept statement and title.
  - b. 3 x options of 2D sketches of the Floor Plan,
  - c. 3 x options of 3D Sketches of the Screen,
  - d. 6 x images of Screen physical 3D model.

All sources of information must be referenced following standard referencing conventions.

Supporting documentation may be added as additional pages to the end of the workbook.

\*\* Please ensure all additional pages are labelled clearly \*\*

# Where to submit this task:

Go to the Submissions Area and select ASSESSMENT TASK 1. Submit your work clearly labelled using this naming convention: FirstLast\_A10156\_AT1\_DDMMYY

#### **SUBJECT TITLE**

A10156 Exploring 3D through Objects and Space

## **COURSE TITLE**

CUA30720 Certificate III in Design Fundamentals

**DURATION: 9 WEEKS** 

## **ONLINE COMPONENT:**

20% (2 HOURS/WEEK) FOR FACE-TO-FACE STUDENTS.

## **STATUS: CORE**

Pre-requisites: None Co-requisites: None

#### TRAINING UNITS

A: CUAACD311
Produce drawings to communicate ideas

B: CUADES303 Explore and apply the creative design process to 3D forms

C: CUAACD312 Produce computer-aided drawings

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# **MAPPING OF COMPETENCIES AND THEIR ASSESSMENT:**

This mapping of competencies should be used in conjunction with the subject assessment checklist to ensure each competency is reached by the student as required in each assessment task.

Competency	Assessment 1 2	Specific Assessment Task	Evidence of Competency
Plan drawing work	A:	Assessment Task 1:	Assessment Task 1: Workbook (PART 1-8)
Experiment to represent ideas	1.1	Workbook Due in Week 4	Part 1: The Design Brief Student must read Assessment Tasks 1 and 2 carefully and refer to the Design Brief and Floor plan for both Assessment Tasks. Students must answer all the listed sections in the Workbook.  Part 2: Analyse the Design Brief Students must list the requirements of the brief in bullet points, examining it in detail and break down the key requirements.  PART 4: Creative Thinking Students must use creative thinking techniques mindmapping and bubble diagramming techniques to map out ideas that inspired you from the projects included in Part 5. Students then prepare a moodboard with design statement and title.  Part 5: Planning for drawing Students will plan for drawing activities. Prior to commenting drawings, students answer listed question relating to copyright & safety procedures relating drawing.
Create drawings	1.3	Contents:  1. The Design Brief	
	1.4 2.1	Analyse the Design     Brief	
	2.2	3. Project Research	
	3.1	4. Creative Thinking	
	3.2	5. Planning for drawing	
	3.3	6. Concept Development	
	3.5	7. References 8. Additional page	
			PART 6: Concept Development Students will produce hand-drawn Thumbnail Sketches to communicate Screen design ideas experimenting with various materials, tools & equipment answering relevant questions and will produce hand-drawn sketches of the floor plan, including dimensions, north symbol, elevation markers and room names.
Source information on 3D design	B: 1.1	Assessment Task 1: Workbook Due in Week 4	PART 3: Project Research Students must present their research illustrated assessing the types of drawing methods and techniques that designers use to communicate their design concepts for 3D design solutions.  Students also carry out research on studio apartments that showcase creative ideas for designing for small spaces as well as Folding Screens from 3 different style decades/eras. Include images and description in workbook.  PART 4: Creative Thinking Students must use creative thinking techniques mindmapping and bubble diagramming techniques to map out ideas that inspired them. Students then prepare a moodboard with design statement and title.  PART 6: Concept Development Students will produce hand-drawn Thumbnail Sketches to communicate Screen design ideas experimenting with various materials, tools & equipment answering relevant questions and will produce hand-drawn sketches of the floor plan, including dimensions, north symbol, elevation markers and room names.
Explore the creative design process for 3D forms  Communicate ideas through application of design processes to 3D forms	1.2	Contents:	
	2.1	1. The Design Brief	
	2.3	2. Analyse the Design Brief	
	2.4	3. Project Research	
	3.1	4. Creative Thinking	
	3.2	5. Planning for drawing	
	3.3	6. Concept Development	
	3.4	7. References 8. Additional page	
	3.5	S. Additional page	
			Students must then produce a 3D concept (hand model) of the Screen Design. Using as many of the experimentation techniques listed to explore and challenge a range of different ideas.
			Students finally prepare for submission and Concept Presentation for three different ideas.

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