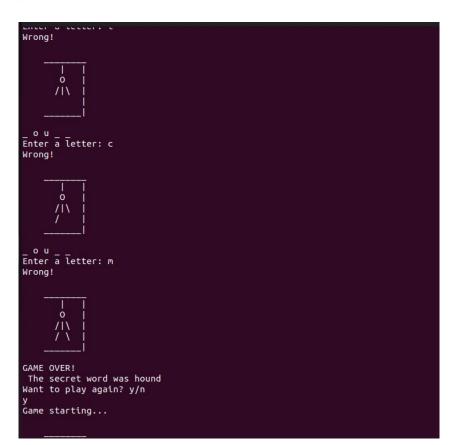
Hangman Game Report

Christina Marcial

Program started, player created, new game started

tobi@mom-W253EZQ:~/Documents/GitHub/AdvPy-Cmarcial2/hangman\$ python3 hangman.py
=== Hangman Game === A: New Game
B: Quit Game
C: Player Status D: Create New Player
Choose an option: D Enter player name: Chris
=== Hangman Game ===
A: New Game B: Quit Game
C: Player Status
D: Create New Player
Choose an option: A Game starting
Enter a letter: e Wrong!

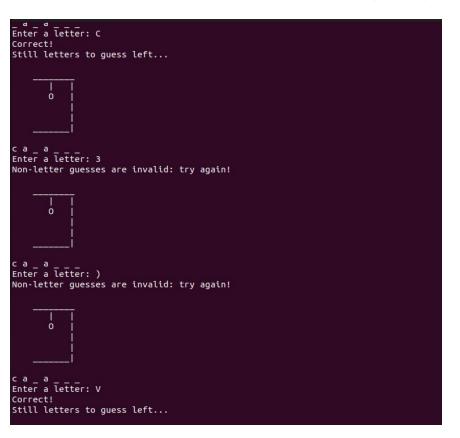
Player doesn't guess word in time; game lost, start again



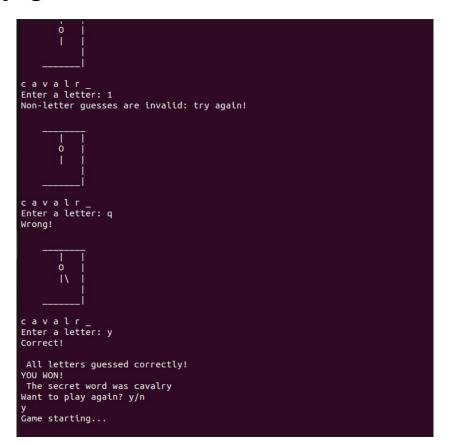
Player playing their second game



Example of symbol/number inputs being rejected



Player correctly guesses full word and starts another game



Third game: word guessed correctly, then player quits



Player views their stats, and then quits program

```
All letters guessed correctly!
YOU WON!
The secret word was pawn
Want to play again? y/n
Thank you for playing hangman!
Returning to main menu...
    === Hangman Game ===
   A: New Game
   B: Quit Game
   C: Player Status
   D: Create New Player
Choose an option: C
Player name: Chris
Total games played: 3
Total games lost: 1
 Total games won: 2
    === Hangman Game ===
   A: New Game
   B: Ouit Game
   C: Player Status
   D: Create New Player
Choose an option: B
Exiting program...
tobi@mom-W253EZQ:~/Documents/GitHub/AdvPy-Cmarcial2/hangman$
```