

DEEP LEARNING WORKSHOP

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#InsightDL2018

Day 1 Lecture 1

The Perceptron



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Acknowledgements



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Video lecture (DLSL 2017)



Outline

- 1. Supervised learning: regression/classification
- 2. Single neuron models (perceptrons)
 - a. Linear regression
 - b. Logistic regression
 - C. Multiple outputs and softmax regression

Types of machine learning

Yann Lecun's Black Forest cake



"Pure" Reinforcement Learning (cherry)

- The machine predicts a scalar reward given once in a while.
- A few bits for some samples

Supervised Learning (icing)

- The machine predicts a category or a few numbers for each input
- Predicting human-supplied data
- 10→10,000 bits per sample

Unsupervised/Predictive Learning (cake)

- The machine predicts any part of its input for any observed part.
- Predicts future frames in videos
- Millions of bits per sample



(Yes, I know, this picture is slightly offensive to RL folks. But I'll make it up)

Types of machine learning

We can categorize three types of learning procedures:

1. Supervised Learning:

$$\mathbf{y} = f(\mathbf{x})$$

2. Unsupervised Learning:

$$f(\mathbf{x})$$

3. Reinforcement Learning:

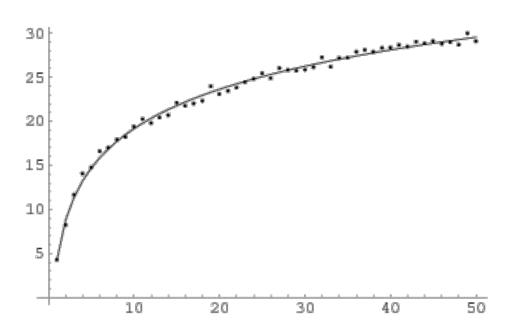
$$\mathbf{y} = f(\mathbf{x})$$

Z



Supervised learning

Fit a function: y = f(x), $x \in \mathbb{R}^m$



Supervised learning

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Given paired training examples $\{(\mathbf{x}_i, \mathbf{y}_i)\}$



Supervised learning

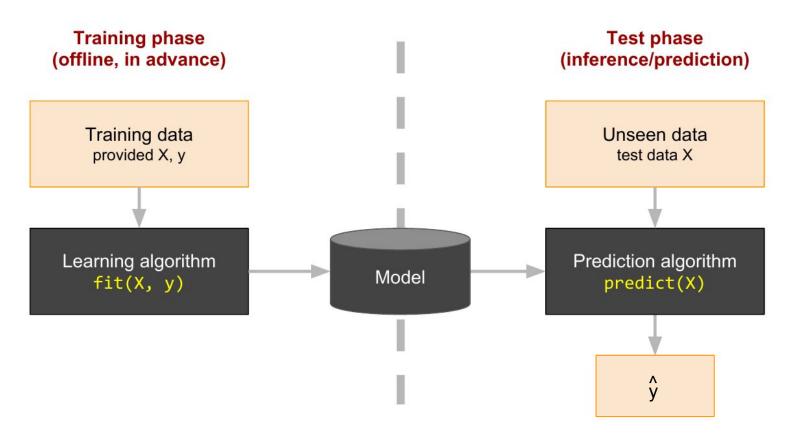
Fit a function: y = f(x), $x \in \mathbb{R}^m$

Given paired training examples $\{(\mathbf{x}_i, \mathbf{y}_i)\}$

Key point: generalize well to unseen examples



Black box abstraction of supervised learning



Regression vs Classification

Depending on the type of target y we get:

• Regression: $y \in \mathbb{R}^N$ is continuous (e.g. temperatures $y = \{19^\circ, 23^\circ, 22^\circ\}$)

• Classification: y is discrete (e.g. y = {1, 2, 5, 2, 2}).

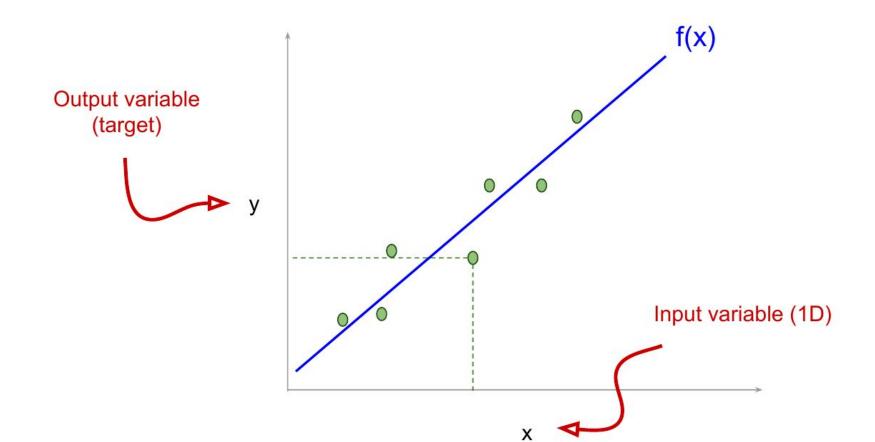
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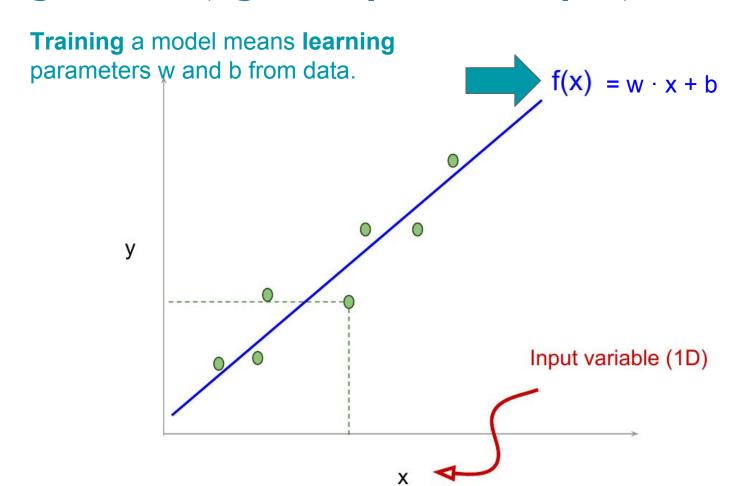
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Linear Regression (eg. 1D input - 1D ouput)



Linear Regression (eg. 1D input - 1D ouput)



Linear Regression (M-D input)

Input data can also be M-dimensional with vector **x**:

$$y = \mathbf{w}^{T} \cdot \mathbf{x} + b = w1 \cdot x1 + w2 \cdot x2 + w3 \cdot x3 + ... + wM \cdot xM + b$$

e.g. we want to predict the **price of a house (y)** based on:

x1 = square-meters (sqm)

x2,3 = location (lat, lon)

x4 = year of construction (yoc)

$$y = price = w1 \cdot (sqm) + w2 \cdot (lat) + w3 \cdot (lon) + w4 \cdot (yoc) + b$$



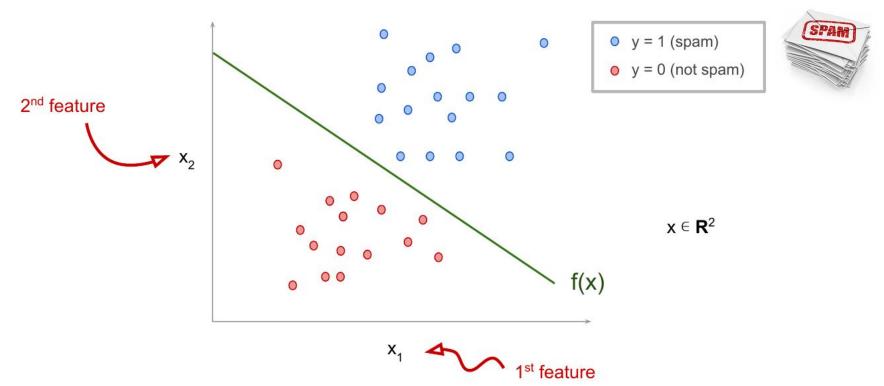
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Binary Classification (eg. 2D input, 1D ouput)

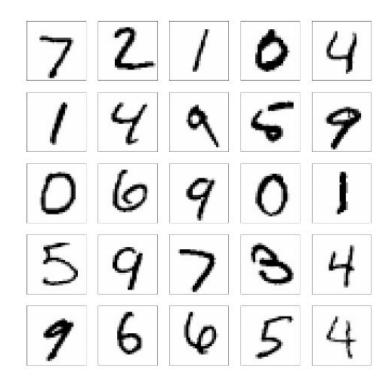


Multi-class Classification

Produce a classifier to map from pixels to the digit.

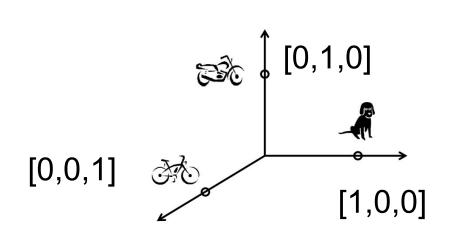
- ▶ If images are grayscale and 28×28 pixels in size, then $\mathbf{x}_i \in \mathbb{R}^{784}$
- $y_i \in \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$

Example of a **multi-class classification** task.



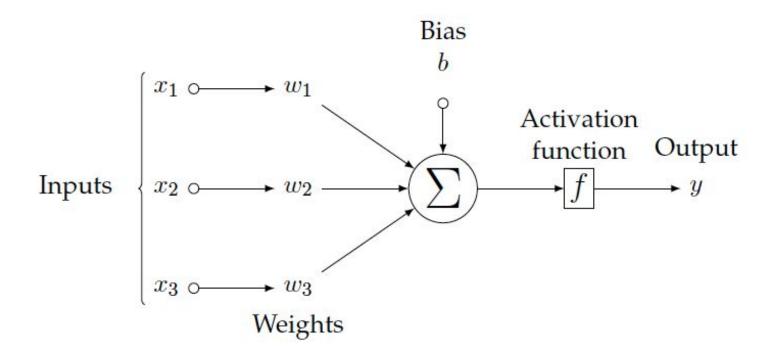
Multi-class Classification

- **Classification: y** is discrete (e.g. **y** = {1, 2, 5, 2, 2}).
 - Beware! These are unordered categories, not numerically meaningful outputs: e.g. code[1] = "dog", code[2] = "cat", code[5] = "ostrich", ...
 - Classes are often coded as one-hot vector (each class corresponds to a different dimension of the output space)



One-hot representation

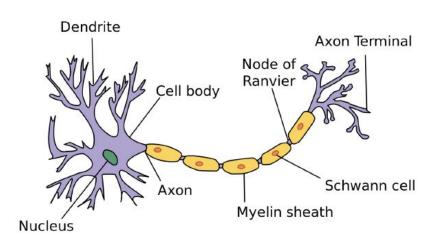
Both <u>regression</u> and <u>classification</u> problems can be addressed with the perceptron:



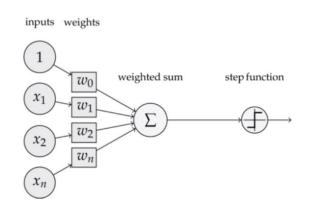
The Perceptron is seen as an **analogy** to a biological neuron.

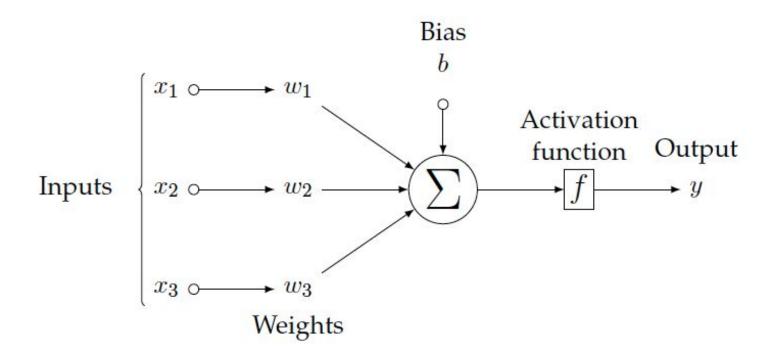
Biological neurons fire an impulse once the sum of all inputs is over a threshold.

The perceptron acts like a switch (learn how in the next slides...).

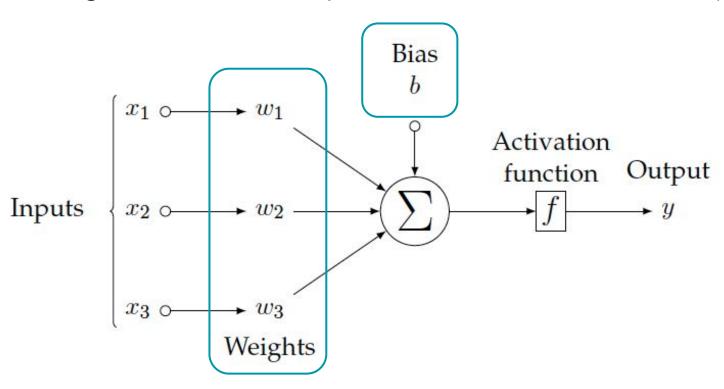


Rosenblatt's Perceptron (1958)

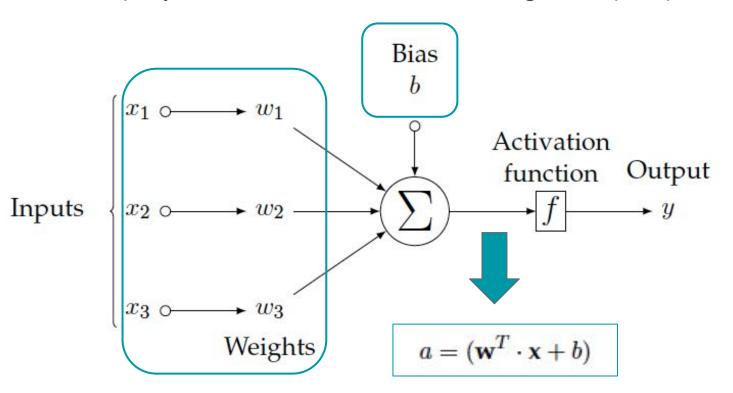




Weights and bias are the parameters that define the behavior (must be learned).

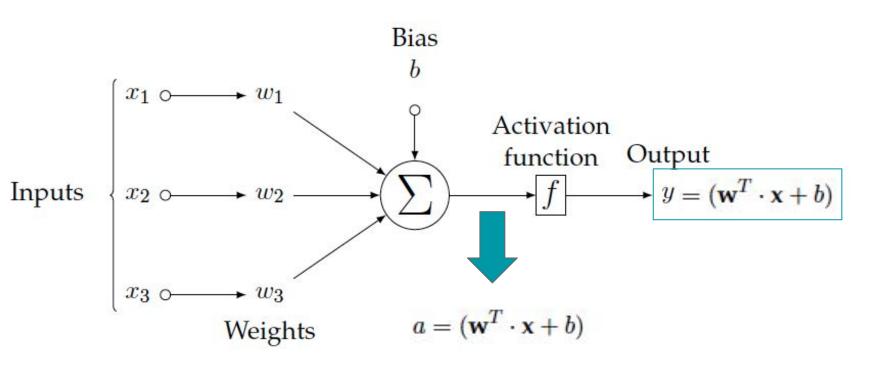


The output y is derived from a sum of the weighted inputs plus a bias term.



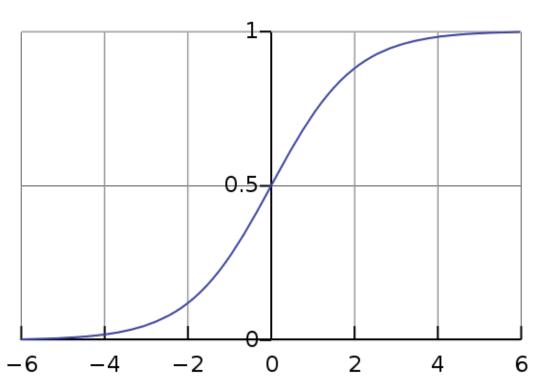
Single neuron model: Regression

The perceptron can solve <u>regression</u> problems when f(a)=a. [identity]

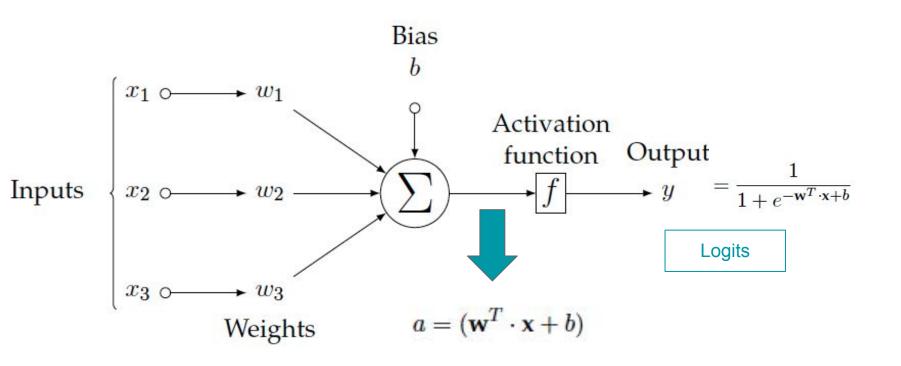


The **sigmoid function** $\sigma(x)$ or **logistic curve** maps any input x between [0,1]:

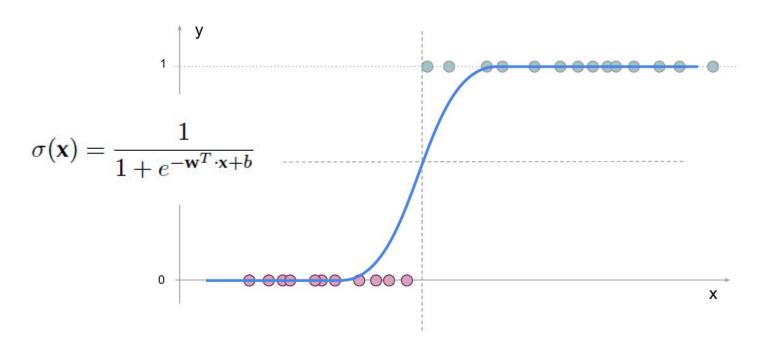
$$f(x) = \frac{1}{1 + e^{-x}}$$



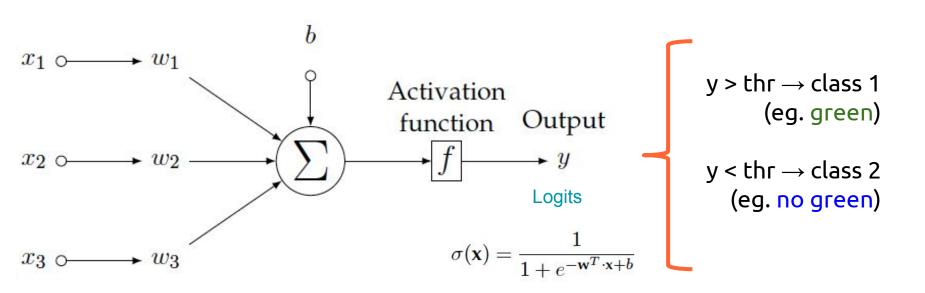
The perceptron can solve <u>classification</u> problems when $f(a) = \sigma(a)$. [sigmoid]



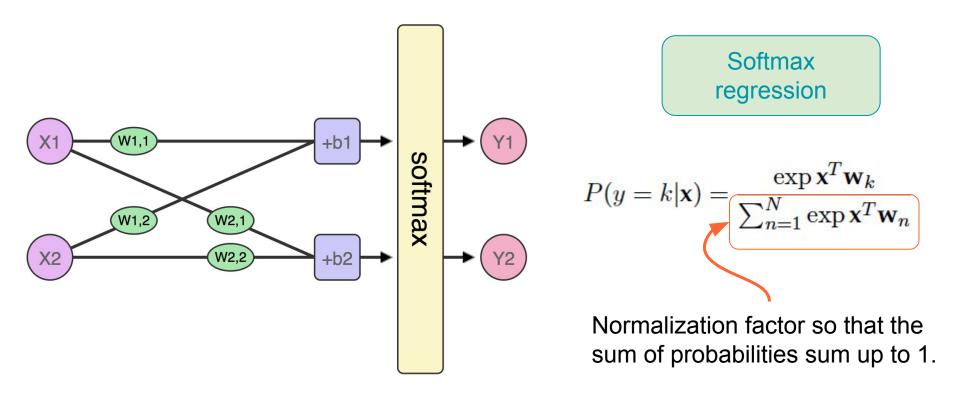
For classification, regressed values must be bounded between 0 and 1 to represent "probabilities".



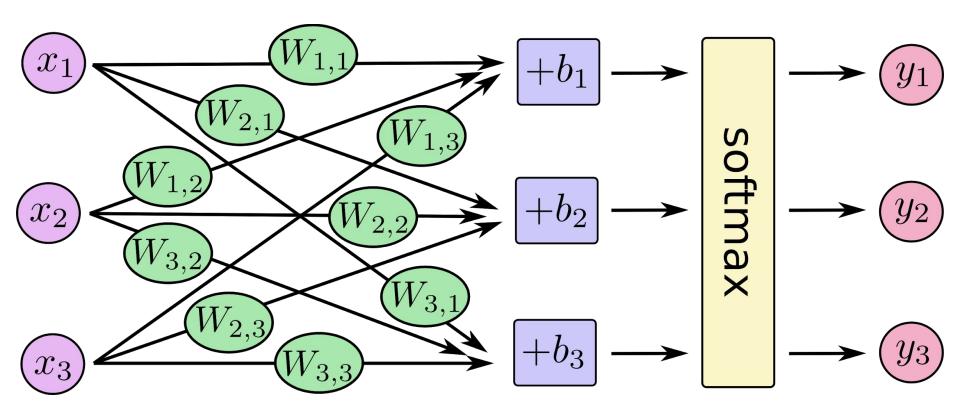
Setting a **threshold (thr)** at the output of the perceptron allows solving classification problems between two classes (binary):



Softmax classifier: Binary classification

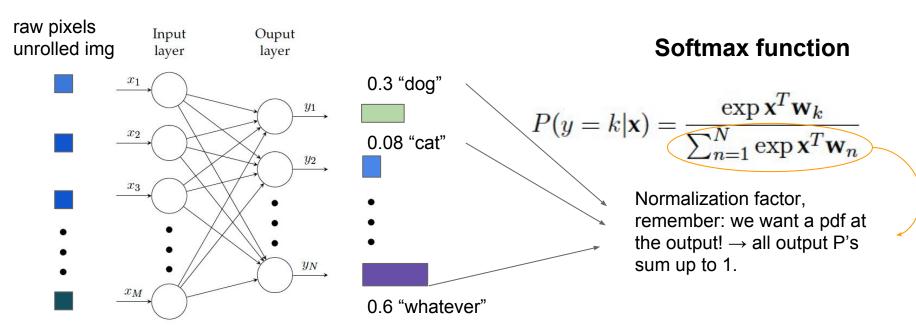


Softmax classifier: Multiclass (3 classes)



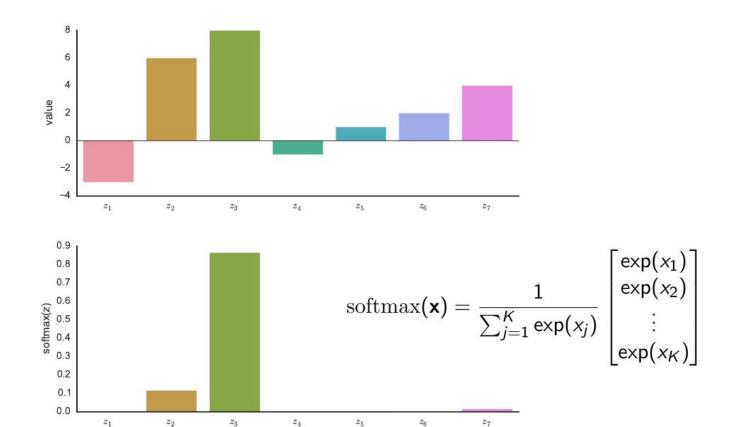
Softmax classifier: Multiclass (N classes)

Multiple classes can be predicted by putting many neurons in parallel, each processing its binary output out of N possible classes.



³²2

Effect of the softmax



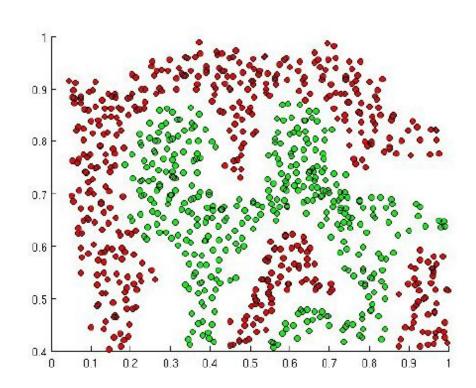
Next lecture...

Perceptrons can only produce linear decision boundaries.

Many interesting problems are not linearly separable.

Real world problems often need non-linear boundaries

- Images
- Audio
- Text



Questions?