

The recombination history of the universe

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Abstract. I set up the background cosmology of the universe.

1. Introduction

In this project I will follow the algorithm presented in Callin (2005)[1] for simulating the cosmic microwave background. This is part two of four for this project.

In the first part I set up the background cosmology of the universe. In this part the goal is to compute the optical depth τ as a function of x , where x is the logarithm of the scale factor a . And the visibility function g , and its scaled version $\tilde{g} = g/\mathcal{H}$. We also want the first and second derivatives of both of these functions with respect to x .

As in the first part of the project I will continue building on the skeleton code provided.

2. Equations

The optical depth is defined

$$\tau(\eta) = \int_{\eta}^{\eta_0} n_e \sigma_T a d\eta'. \quad (1)$$

This is the probability for a photon to scatter between some previous time η and today η_0 . This way, if one at time η had a beam of photons with intensity I_0 one would today at time η_0 have a beam with intensity $I = I_0 \exp(-\tau(\eta))$. Looking at equation 1, n_e is the electron density, σ_T the Thompson cross-section, and a the scale factor.

Equation 1 can be rewritten on differential form as

$$\frac{d\tau}{d\eta} = \dot{\tau} = -n_e \sigma_T a. \quad (2)$$

Or since we generally use x instead of η , as

$$\frac{d\tau}{dx} = \tau' = -\frac{n_e \sigma_T a}{\mathcal{H}}. \quad (3)$$

The Thompson cross section is

$$\sigma_T = \frac{8\pi\alpha^2}{3m_e^2} = 6.652462 \times 10^{-29} \text{m}^2. \quad (4)$$

The only unknown quantity left in equation 2 is n_e . Before finding a way to compute this quantity we define the visibility function as

$$g(\eta) = -\dot{\tau} e^{-\tau(\eta)} = \mathcal{H} \tau' e^{-\tau(x)} = g(x) \quad (5)$$

$$\tilde{g}(x) \equiv -\tau' e^{-\tau} = \frac{g(x)}{\mathcal{H}(x)}.$$

This visibility function is normalized as

$$\int_0^{\eta_0} g(\eta) d\eta = \int_{-\infty}^0 \tilde{g}(x) dx = 1,$$

and thus it can be interpreted as a probability distribution. The visibility function then gives the probability that a CMB photon was last scattered at conformal time η .

From this we see that if we want to find the visibility function g , we will need the optical depth τ and its derivative, and to find that we need the electron density n_e .

To find this we will make some assumptions. We define

$$X_e \equiv \frac{n_e}{n_H} = \frac{n_e}{n_b}. \quad (8)$$

Note here that we assume that the number density of baryons is equal to the number density of hydrogen. And thus we have ignored all elements above hydrogen. We also ignore the small difference in mass between neutral hydrogen and free protons. Thus we have

$$n_H = n_b \simeq \frac{\rho_b}{m_H} = \frac{\Omega_b \rho_c}{m_H a^3} \quad (9)$$

The only thing left to find now is X_e . There are two equations to choose from when calculating this. One is the Saha equation, which is valid for $X_e \approx 1$. And the other is Peeble's equation which is valid for all values of X_e .

Saha's equation is

$$\frac{X_e^2}{1 - X_e} = \frac{1}{n_b} \left(\frac{m_e k_b T_b}{2\pi\hbar^2} \right)^{3/2} e^{-\epsilon_0/k_b T_b}, \quad (10)$$

where m_e is the electron mass, k_b the Boltzmann constant, T_b the baryon temperature, \hbar the reduced Planck constant, and ϵ_0 the ionization energy of hydrogen. This is a regular quadratic equation which can be solved using the regular method.

Peeble's equation is

$$\frac{dX_e}{dx} = \frac{C_r(T_b)}{H} \left[\beta(T_b)(1 - X_e) - n_H \alpha^{(2)}(T_b) X_e^2 \right], \quad (11)$$

where

$$C_r(T_b) = \frac{\Lambda_{2s \rightarrow 1s} + \Lambda_\alpha}{\Lambda_{2s \rightarrow 1s} + \Lambda_\alpha + \beta^{(2)}(T_b)}, \quad (12)$$

$$\Lambda_{2s \rightarrow 1s} = 8.227 \text{s}^{-1} \quad (13)$$

$$\Lambda_\alpha = H \frac{(3\epsilon_0 c/\hbar)^3}{(8\pi)^2 n_{1s}} \quad (14)$$

$$n_{1s} = (1 - X_e) n_H \quad (15)$$

$$\beta^{(2)}(T_b) = \beta(T_b) e^{3\epsilon_0/4k_b T_b} \quad (16)$$

$$\beta(T_b) = \alpha^{(2)}(T_b) \left(\frac{m_e k_b T_b}{2\pi\hbar^2} \right)^{3/2} e^{-\epsilon_0/k_b T_b} \quad (17)$$

$$\alpha^{(2)}(T_b) = \frac{64\pi}{\sqrt{27}\pi} \frac{\hbar^2 \alpha^2}{cm_e^2} \sqrt{\frac{\epsilon_0}{k_b T_b}} \phi_2(T_b) \quad (18)$$

$$\phi_2(T_b) = 0.448 \ln(\epsilon_0/k_B T_b). \quad (19)$$

Here α is the fine structure constant.

At early times X_e should be very close to 1, so we will start with Saha's equation. We define the point where we switch from Saha to Peeble's equation at $X_e = 0.99$. There is not a lot of thought

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3. Implementation

The programming language of choice is Fortran90. This is chosen because of its speed, and because the skeleton code provided was written in it.

The first step is to set up arrays for a , x , η , all five Ω_x , and ρ_x . We will also need arrays for ρ_c , H , and z .

We then set the first x value to correspond to $a = 10^{-10}$, and the last to $a = 0$ (today). I've chosen to use 1000 points for these arrays and make the steps equal in the x array. After that one computes the a , and z values for each of the points in this x array. Because of this we now have linear steps in x . With that done, one computes H , \mathcal{H} , ρ_x , and Ω_x for each x value.

The last thing to find is $\eta(x)$. To do this we need to use an ODE solver on equation ???. For this we must have some initial value for the function. The equation we then want to solve is

$$\eta(a) = \int_0^a \frac{da'}{a' \mathcal{H}(a')} \quad (20)$$

This can be found by considering that $a\mathcal{H} \rightarrow H_0 \sqrt{\Omega_r + \Omega_v}$ as $a \rightarrow 0$. This gives

$$\eta(a) = \frac{a}{H_0 \sqrt{\Omega_r + \Omega_v}} \quad (21)$$

for small a . And thus one has an initial value.

Plugging this into the ODE solver returns $\eta(x)$ for all values in the x array. Thus completing all calculations needed for the first part of the project. The ODE solver uses the Bulirsch–Stoer algorithm. The steplength is set to be one hundredth the length between two neighboring x values.

As preparation for the next part I also spline the resulting $\eta(x)$ values. These are then integrated and evaluated for a new set of x values not equal to but inside the x values used to make the spline. I have overplotted this in the plot for $\eta(x)$ and the functions overlap.

4. Results

X_e

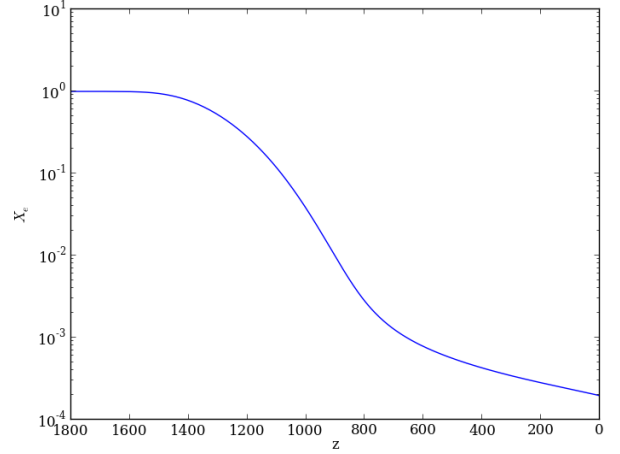


Fig. 1.

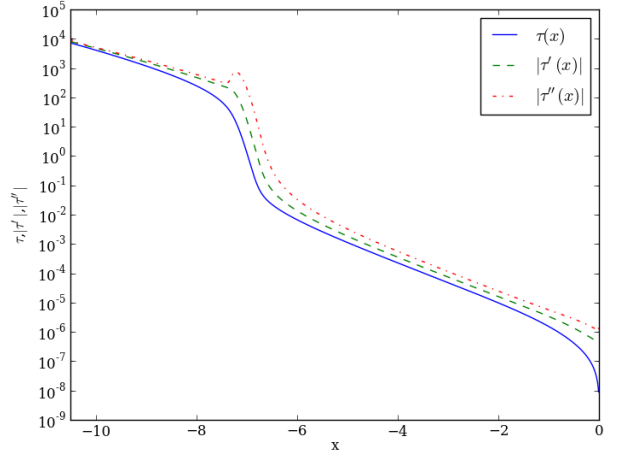


Fig. 2.

5. Conclusions

In this project I have found the electron fraction for time before, during, and after recombination. This was used to find the optical depth at the same times, which was then used to find the visibility function. We saw that the electron density declined steeply during recombination, causing the optical depth to pass from values much larger than 1 to values much lower than 1. From this one can say that the universe was opaque before, and very nearly transparent for times later than recombination. This resulted in a sharp peak in the visibility function at this time. Since the visibility function works as a probability function of when a photon was last scattered, this sharp peak indicates that the majority of the photons that existed were scattered in this time period. Because of this this is referred to as the last scattering surface.

6. References

- [1] P. Callin, astro-ph/0606683
- [2] I. Bars and J. Terning, Extra Dimensions in Space and Time, Springer 2010

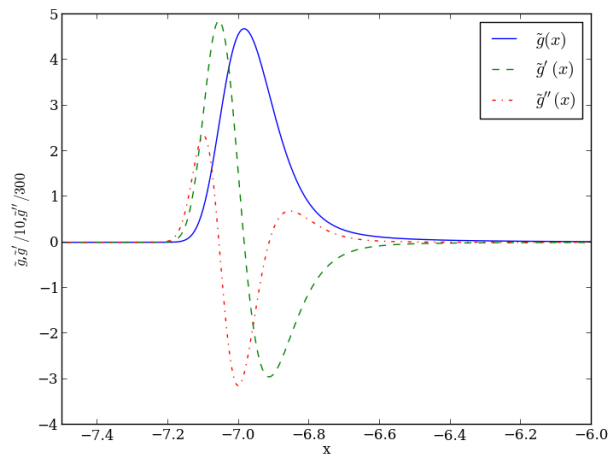


Fig. 3.

7. Source code

The source code for the time_mod file is included for inspection. Note that the code makes use of several different files, one with various parameters, as well as the ODE solver, and the spline.

```
module time_mod
  use healpix_types
  use params
  use spline_1D_mod
  use ode_solver
  implicit none

  integer(i4b) :: n_t ! Number of x-values
  real(dp), allocatable, dimension(:) :: x_t ! Grid of relevant x-values
  real(dp), allocatable, dimension(:) :: a_t ! Grid of relevant a-values
  real(dp), allocatable, dimension(:) :: eta_t ! Grid of relevant eta-values

  integer(i4b) :: n_eta ! Number of eta grid points
  real(dp), allocatable, dimension(:) :: z_eta !Grid points for eta
  real(dp), allocatable, dimension(:) :: x_eta ! Grid points for eta
  real(dp), allocatable, dimension(:) :: a_eta ! Grid points for eta
  real(dp), allocatable, dimension(:) :: eta, eta2 ! Eta and eta'' at each grid point
  real(dp), allocatable, dimension(:) :: dydx

  real(dp) :: rho_m0 !matter density today
  real(dp) :: rho_b0 !baryong density today
  real(dp) :: rho_r0 !radiation density today
  real(dp) :: rho_nu0 !neutrino density today
  real(dp) :: rho_lambda0 !vacuum energy density today

  real(dp), allocatable, dimension(:) :: rho_m !matter density
  real(dp), allocatable, dimension(:) :: rho_b !baryong density
  real(dp), allocatable, dimension(:) :: rho_r !radiation density
  real(dp), allocatable, dimension(:) :: rho_nu !neutrino density
  real(dp), allocatable, dimension(:) :: rho_lambda !vacuum energy density

  real(dp), allocatable, dimension(:) :: Omega_mx !Relative densities
  real(dp), allocatable, dimension(:) :: Omega_bx
  real(dp), allocatable, dimension(:) :: Omega_rx
  real(dp), allocatable, dimension(:) :: Omega_nux
  real(dp), allocatable, dimension(:) :: Omega_lambdax

  real(dp), allocatable, dimension(:) :: H !Hubble constant as func of x
```

contains

```
subroutine initialize_time_mod
  implicit none

  integer(i4b) :: i, n, n1, n2
  real(dp) :: z_start_rec, z_end_rec, z_0, x_start_rec, x_end_rec, x_0
  real(dp) :: dx, x_eta1, x_eta2, a_init, h1, eta_init, a_end, rho_crit0, rho_crit
  real(dp) :: eps, hmin, yp1, ypn

  ! Define two epochs, 1) during and 2) after recombination.
  n1 = 200 ! Number of grid points during recombination
  n2 = 300 ! Number of grid points after recombination
  n_t = n1 + n2 ! Total number of grid points

  z_start_rec = 1630.4d0 ! Redshift of start of recombination
  z_end_rec = 614.2d0 ! Redshift of end of recombination
  z_0 = 0.d0 ! Redshift today
```

```

x_start_rec = -log(1.d0 + z_start_rec) ! x of start of recombination
x_end_rec   = -log(1.d0 + z_end_rec)   ! x of end of recombination
x_0         = 0.d0                     ! x today

n_eta       = 1000                     ! Number of eta grid points (for spline)
a_init      = 1.d-10                   ! Start value of a for eta evaluation
a_end       = 1.d0
x_eta1      = log(a_init)               ! Start value of x for eta evaluation
x_eta2      = 0.d0                     ! End value of x for eta evaluation
eta_init    = a_init/(H_0*sqrt(Omega_r+Omega_nu))

eps = 1.d-10
hmin = 0.d0

! Task: Fill in x and a grids ( These will be used in later milestones)
allocate(x_t(n_t))

do i = 0,n1-1 ! Fill interval during recombination
  x_t(i+1) = x_start_rec + i*(x_end_rec-x_start_rec)/(n1-1)
end do

do i = 1,n2 !Fill from end of recomb to today
  x_t(n1+i) = x_end_rec + (i)*(x_0-x_end_rec)/(n2)
end do

!write(*,*) x_t !print x_t to terminal

allocate(a_t(n_t+1))
a_t = exp(x_t) !fill the a grid using the x grid

!write(*,*) a_t !print a_t to terminal

!Allocate and fill a,x, and z arrays
allocate(a_eta(n_eta))
allocate(x_eta(n_eta))
allocate(z_eta(n_eta))

x_eta(1) = x_eta1
do i = 1,n_eta-1
  x_eta(i+1) = x_eta1 + i*(x_eta2-x_eta1)/(n_eta-1)
end do

a_eta = exp(x_eta)
z_eta = 1.d0/a_eta -1.d0

!write(*,*) z_eta
!write(*,*) size(z_eta)
!print *, "x"
!write(*,*) x_eta(1)
!write(*,*) x_eta(-1)
!print *, "a"
!write(*,*) a_eta(1)
!write(*,*) a_eta(-1)
!print *, "z"
!write(*,*) z_eta(1)
!write(*,*) z_eta(-1)

!Calculate the various densities for each scale factor
rho_crit0 = 3.d0*H_0**2.d0/(8.d0*pi*G_grav)
rho_m0    = Omega_m      *rho_crit0
rho_b0    = Omega_b      *rho_crit0

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```

rho_r0    = Omega_r      *rho_crit0
rho_nu0   = Omega_nu     *rho_crit0
rho_lambda0 = Omega_lambda*rho_crit0

allocate(rho_m(n_eta))
allocate(rho_b(n_eta))
allocate(rho_r(n_eta))
allocate(rho_nu(n_eta))
allocate(rho_lambda(n_eta))

allocate(Omega_mx(n_eta))
allocate(Omega_bx(n_eta))
allocate(Omega_rx(n_eta))
allocate(Omega_nux(n_eta))
allocate(Omega_lambdax(n_eta))
allocate(H(n_eta))

do i=1,n_eta+1
H(i) = get_H(x_eta(i))
Omega_mx(i) = Omega_m  *H_0**2.d0/H(i)**2.d0 *a_eta(i)**-3.d0
Omega_bx(i) = Omega_b  *H_0**2.d0/H(i)**2.d0 *a_eta(i)**-3.d0
Omega_rx(i) = Omega_r  *H_0**2.d0/H(i)**2.d0 *a_eta(i)**-4.d0
Omega_nux(i) = Omega_nu *H_0**2.d0/H(i)**2.d0 *a_eta(i)**-4.d0
Omega_lambdax(i) = Omega_lambda *H_0**2.d0/H(i)**2.d0
end do
!End of density calculations

allocate(eta(n_eta+1))
eta(1) = eta_init !Start value of eta

h1 = abs(1.d-2*(a_eta(1)-a_eta(2))) !Defines the steplength
allocate(dydx(1))

do i =2,n_eta+1
eta(i) =eta(i-1)
    call odeint(eta(i:i),a_eta(i-1) ,a_eta(i), eps, h1, hmin, eta_derivs, bsstep, output)
end do
!write(*,*) eta !check that eta gives reasonable values

!Spline eta and place the second derivative of
!this function in eta2
allocate(eta2(n_eta+1))
yp1 = 1.d30
ypn = 1.d30
call spline(a_eta, eta, yp1, ypn, eta2)

allocate(eta_t(n_t+1))
do i=1,n_t+1
    eta_t(i) = get_eta(x_t(i))
end do

end subroutine initialize_time_mod

!Begin Stuff needed to make odeint work

```

```

subroutine eta_derivs(a, eta, dydx) !Define the derivative d/da(eta)
  use healpix_types
  implicit none
  real(dp),          intent(in)  :: a
  real(dp), dimension(:), intent(in) :: eta
  real(dp), dimension(:), intent(out) :: dydx
real(dp) :: H_p
real(dp) :: x
  x = log(a)
H_p = get_H_p(x)
  dydx = c/(a*H_p)
end subroutine eta_derivs

subroutine output(x, y)
  use healpix_types
  implicit none
  real(dp),          intent(in)  :: x
  real(dp), dimension(:), intent(in) :: y
end subroutine output
!End Stuff needed to make odeint work

! Task: Write a function that computes H at given x
function get_H(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_H
  real(dp)  :: a
  a = exp(x)
  get_H = H_0*sqrt((Omega_b+Omega_m)*a**-3.d0 + (Omega_r+Omega_nu)*a**-4.d0 + Omega_lambda)
end function get_H

! Task: Write a function that computes H' = a*H at given x
function get_H_p(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_H_p
  real(dp)  :: a
  a = exp(x)
  get_H_p = a*get_H(x)
end function get_H_p

! Task: Write a function that computes dH'/dx at given x
function get_dH_p(x)
  implicit none

  real(dp), intent(in) :: x
  real(dp)              :: get_dH_p
  get_dH_p = H_0/2.d0*1/sqrt((Omega_m+Omega_b)*exp(-x)+Omega_r*exp(-2.d0*x) &
+ Omega_lambda*exp(2.d0*x)) * (-(Omega_m+Omega_b)*exp(-x)-2.d0*Omega_r*exp(-2.d0*x) &
+ 2.d0*Omega_lambda*exp(2.d0*x))
end function get_dH_p

! Task: Write a function that computes eta(x), using the previously precomputed splined function
function get_eta(x_in)
  implicit none

  real(dp), intent(in) :: x_in
  real(dp)              :: get_eta
  real(dp)  :: a_in
  a_in = exp(x_in)

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```
    get_eta = splint(a_eta, eta, eta2, a_in)
end function get_eta

end module time_mod
```