

Kepler (part 10): Quick Summary

unit vectors and velocity

The position vector (from the sun to the planet) is \mathbf{r} . Starting from our definition of the unit vector in the \mathbf{r} direction as

$$\mathbf{u}_r = \langle \cos \theta, \sin \theta \rangle$$

where θ is the angle with the positive x -axis, we find $\mathbf{u}_\theta \perp \mathbf{u}_r$

$$\mathbf{u}_\theta = \langle -\sin \theta, \cos \theta \rangle$$

and confirm orthogonality

$$\mathbf{u}_r \cdot \mathbf{u}_\theta = 0$$

Remembering that $\theta = \theta(t)$, we easily obtain by the chain rule

$$\dot{\mathbf{u}}_r = \dot{\theta} \mathbf{u}_\theta$$

$$\dot{\mathbf{u}}_\theta = -\dot{\theta} \mathbf{u}_r$$

r is the magnitude of \mathbf{r}

$$\mathbf{r} = r \mathbf{u}_r$$

The velocity \mathbf{v}

$$\mathbf{v} = \dot{\mathbf{r}} = \dot{r} \mathbf{u}_r + r \dot{\mathbf{u}}_r = \dot{r} \mathbf{u}_r + r \dot{\theta} \mathbf{u}_\theta$$

We use a vector identity that is easy to prove

$$\frac{d}{dt} (\mathbf{a} \times \mathbf{b}) = \dot{\mathbf{a}} \times \mathbf{b} + \mathbf{a} \times \dot{\mathbf{b}}$$

to calculate with Feynman's "dots"

$$\begin{aligned} \frac{d}{dt} (\mathbf{r} \times \mathbf{v}) \\ &= \frac{d}{dt} (\mathbf{r} \times \dot{\mathbf{r}}) \\ &= \dot{\mathbf{r}} \times \dot{\mathbf{r}} + \mathbf{r} \times \ddot{\mathbf{r}} = 0 \end{aligned}$$

because any vector's cross-product with itself is zero (including minus itself), which is true for the second term involving the acceleration.

acceleration

An actual expression for the acceleration is just a matter of working through the dots

$$\begin{aligned} \mathbf{a} = \dot{\mathbf{v}} = \ddot{\mathbf{r}} &= \frac{d}{dt} (\dot{r}\mathbf{u}_r + r\dot{\theta}\mathbf{u}_\theta) \\ &= \ddot{r}\mathbf{u}_r + \dot{r}\dot{\mathbf{u}}_r + \dot{r}\dot{\theta}\mathbf{u}_\theta + r\ddot{\theta}\mathbf{u}_\theta + r\dot{\theta}\dot{\mathbf{u}}_\theta \end{aligned}$$

substituting for $\dot{\mathbf{u}}_r$ and $\dot{\mathbf{u}}_\theta$ from above

$$\begin{aligned} &= \ddot{r}\mathbf{u}_r + \dot{r}\dot{\theta}\mathbf{u}_\theta + \dot{r}\dot{\theta}\mathbf{u}_\theta + r\ddot{\theta}\mathbf{u}_\theta - r\dot{\theta}^2\mathbf{u}_r \\ &= (\ddot{r} - r\dot{\theta}^2)\mathbf{u}_r + (2\dot{r}\dot{\theta} + r\ddot{\theta})\mathbf{u}_\theta \end{aligned}$$

Rewrite the coefficient for \mathbf{u}_θ as

$$\frac{1}{r}(2r\dot{r}\dot{\theta} + r^2\ddot{\theta}) = \frac{1}{r}\frac{d}{dt}(r^2\dot{\theta})$$

angular momentum

We find that the acceleration $\mathbf{a} = \dot{\mathbf{v}}$ has two parts of which the second (in \mathbf{u}_θ)

$$\frac{1}{r} \frac{d}{dt} r^2 \dot{\theta} = 0$$

is zero because \mathbf{a} is all radial. Hence $r^2 \dot{\theta} = h$ where h is a constant. Multiplied by the mass m , mh becomes the conserved quantity, angular momentum. It is also twice the area "swept out" and this is the statement of K2.

We get the vector \mathbf{h} by defining the plane of motion as the xy -plane ($\mathbf{u}_r \times \mathbf{u}_\theta = \hat{\mathbf{k}}$) and

$$\mathbf{h} = \mathbf{r} \times \mathbf{v} = r \mathbf{u}_r \times (\dot{r} \mathbf{u}_r + r \dot{\theta} \mathbf{u}_\theta)$$

the first term is zero so

$$= r^2 \dot{\theta} (\mathbf{u}_r \times \mathbf{u}_\theta) = r^2 \dot{\theta} \hat{\mathbf{k}}$$

key step

With these preliminary steps we come to the key part of the derivation. I like Varberg's version best. The radial acceleration is

$$\mathbf{a} = -\frac{GM}{r^2} \mathbf{u}_r$$

Compute $\mathbf{a} \times \hat{\mathbf{k}}$ (recall that \mathbf{a} is in the $-\mathbf{u}_r$ direction) by recognizing that $-\mathbf{u}_r \times \hat{\mathbf{k}} = \mathbf{u}_\theta$ so

$$\mathbf{a} \times \hat{\mathbf{k}} = \frac{GM}{r^2} \mathbf{u}_\theta$$

but from above $\dot{\mathbf{u}}_r = \dot{\theta} \mathbf{u}_\theta$ so we have the crucial substitution:

$$\mathbf{a} \times \hat{\mathbf{k}} = \frac{GM}{r^2 \dot{\theta}} \dot{\mathbf{u}}_r$$

$$\mathbf{a} \times \hat{\mathbf{k}} = \frac{GM}{h} \dot{\mathbf{u}}_{\mathbf{r}}$$

Now we just integrate with respect to time and get

$$\int \mathbf{a} \times \hat{\mathbf{k}} = \int \frac{GM}{h} \dot{\mathbf{u}}_{\mathbf{r}}$$

$$\mathbf{v} \times \hat{\mathbf{k}} = \frac{GM}{h} \mathbf{u}_{\mathbf{r}} + \mathbf{d}$$

where \mathbf{d} is a constant *vector* of integration. One last trick, we dot with \mathbf{r} and simplify the left-hand side dramatically

$$\mathbf{r} \cdot (\mathbf{v} \times \hat{\mathbf{k}}) = (\mathbf{r} \times \mathbf{v}) \cdot \hat{\mathbf{k}} = \mathbf{h} \cdot \hat{\mathbf{k}} = h$$

So

$$h = \mathbf{r} \cdot \left(\frac{GM}{h} \mathbf{u}_{\mathbf{r}} + \mathbf{d} \right)$$

$$\frac{h^2}{GM} = \mathbf{r} \cdot \left(\mathbf{u}_{\mathbf{r}} + \frac{h}{GM} \mathbf{d} \right)$$

Define $k = h^2/GM$ and $e = hd/GM$ and θ as the angle between the constant vector \mathbf{d} and $\mathbf{u}_{\mathbf{r}}$, so finally

$$k = r(1 + e \cos \theta)$$

which for $e < 1$ is an ellipse.