

Cloud Computing

Before the cloud...

If you needed a server, you had to:

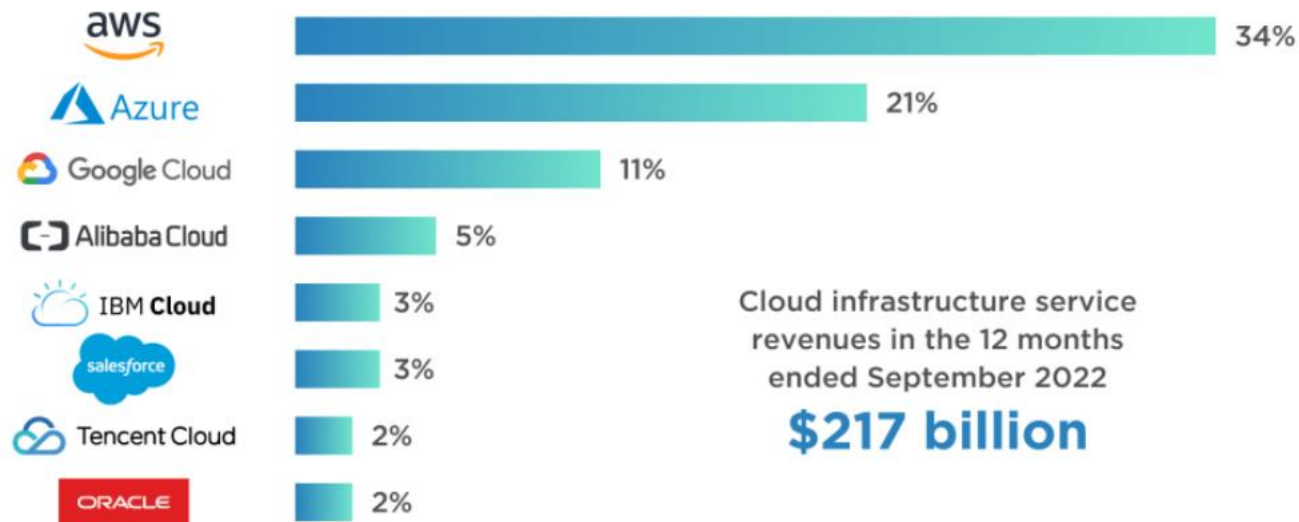
- Buy it
- Install it
- Maintain it
- Replace it
- Have an IT team

The same goes with..

- Networking
- Databases
- User Management
- And more...

Amazon, Microsoft & Google Dominate Cloud Market

Worldwide market share of leading cloud infrastructure service providers in Q3 2022*



Cloud Computing

Cloud computing is a computing paradigm shift where computing is moved away from personal computers or an individual application server to a “cloud” of computers. Users of the cloud only need to be concerned with the computing service being asked for, as the underlying details of how it is achieved are hidden.

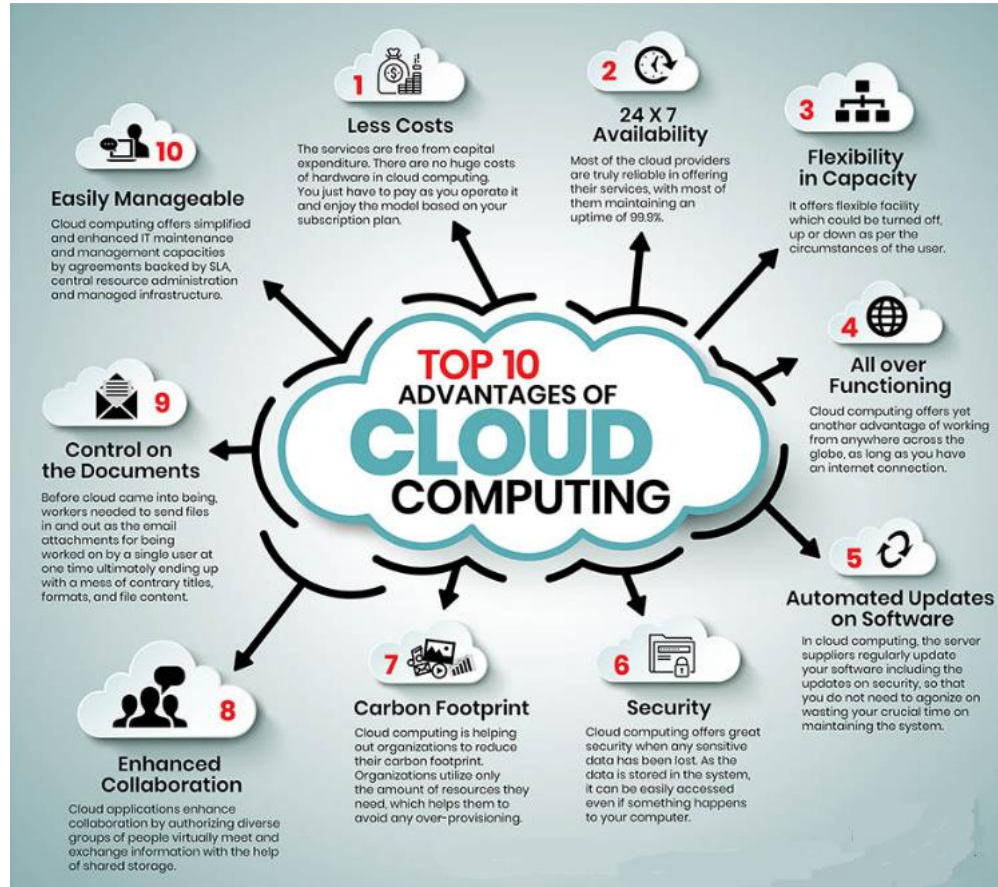
This method of distributed computing is done through pooling all computer resources together and being managed by software rather than a human.

Possibilities

It is possible to consolidate all the needs of an organization in a systematic and accountable fashion.

It is possible to procure computing related resources similar to how you rent a place for living. For example, you can buy storage on demand from amazon.com in a service it offers called the Simple Storage Service (S3)

You can buy computation service from amazon.com in its Elastic Cloud Computing service (EC2)



Why Cloud Computing?

- Pay per use
- Instant Scalability
- Security
- Reliability
- APIs

Essential Characteristics

On-Demand Self Service:

- No human interaction is needed for resource provisioning
- Resources can be provisioned with a click of a button
- This provisioning is available 24/7

Broad Network Access:

- Resources can be accessed from anywhere using the network
- Need high broadband to access the resources
- No physical access is required at any time

Essential Characteristics...

Resource Pooling:

- Physical resources are shared between customers
- The cloud's control center decides which physical resource to be allocated for a customer's virtual services
- Some advanced cloud services allow for dedicated physical resources which are expensive

Rapid Elasticity:

- Resources can be scaled up and down as needed, automatically
- No need to purchase resources for a one-time peak scenario

Essential Characteristics...

Measured Service:

- Payment is done only for resources actually used
- Server time/DB Storage etc.
- Measurement usually done in Server time by Second
- No need to invest money in non-used resources

Types of Clouds

- Public
- Private
- Hybrid

Public Cloud

- The cloud is set up in the public network
- Managed by large companies
- Accessible through the internet
- Available to all clients and users
- Clients have no access to underlying infrastructure

Private Cloud

- A cloud set up in an organization's premises
- Managed by the organization's IT team
- Accessible only in the organization's network
- Available to users in the organizations
- Uses private cloud infrastructure

Hybrid Cloud

- A cloud setup in an organization's premises
- And also connected to the public cloud
- Workload can be separated between the two clouds
- That means, sensitive data in the organization's premises and public data in the public cloud

Types of Cloud Service Models

- IaaS - Infrastructure as a Service
- PaaS - Platform as a Service
- SaaS - Software as a Service

IaaS - Infrastructure as a Service

The cloud provides the underlying infrastructure:

- Compute
- Networking
- Storage

The client (we) handles and is responsible for all the rest

IaaS - Infrastructure as a Service...

Most common examples:

- Virtual Machines
- The cloud provides the host machine, networking and disks
- The client creates the virtual machine, installs software on it, patches it, maintains it etc.

PaaS - Platform as a Service

- The cloud provides platform for running apps
- Including: Compute, Networking, Storage, Runtime Environment, Scaling, Security, Updates, Patching, Maintenance etc.
- The client just needs to bring the code to run

PaaS - Platform as a Service...

Most common examples:

- Web Apps
- The cloud provides the runtime for running the Web Apps
- The client uploads the code and it just runs
- The client has no access to underlying Virtual Machines

SaaS - Software as a Service

- No hardware or software to manage
- Service delivered through a browser
- A Software completely running in the cloud
- The user (us) doesn't need to install anything on-premises or on his/her machine
- The provider of the software take care of updates, patches, security etc

SaaS - Examples

Examples

Salesforce.com

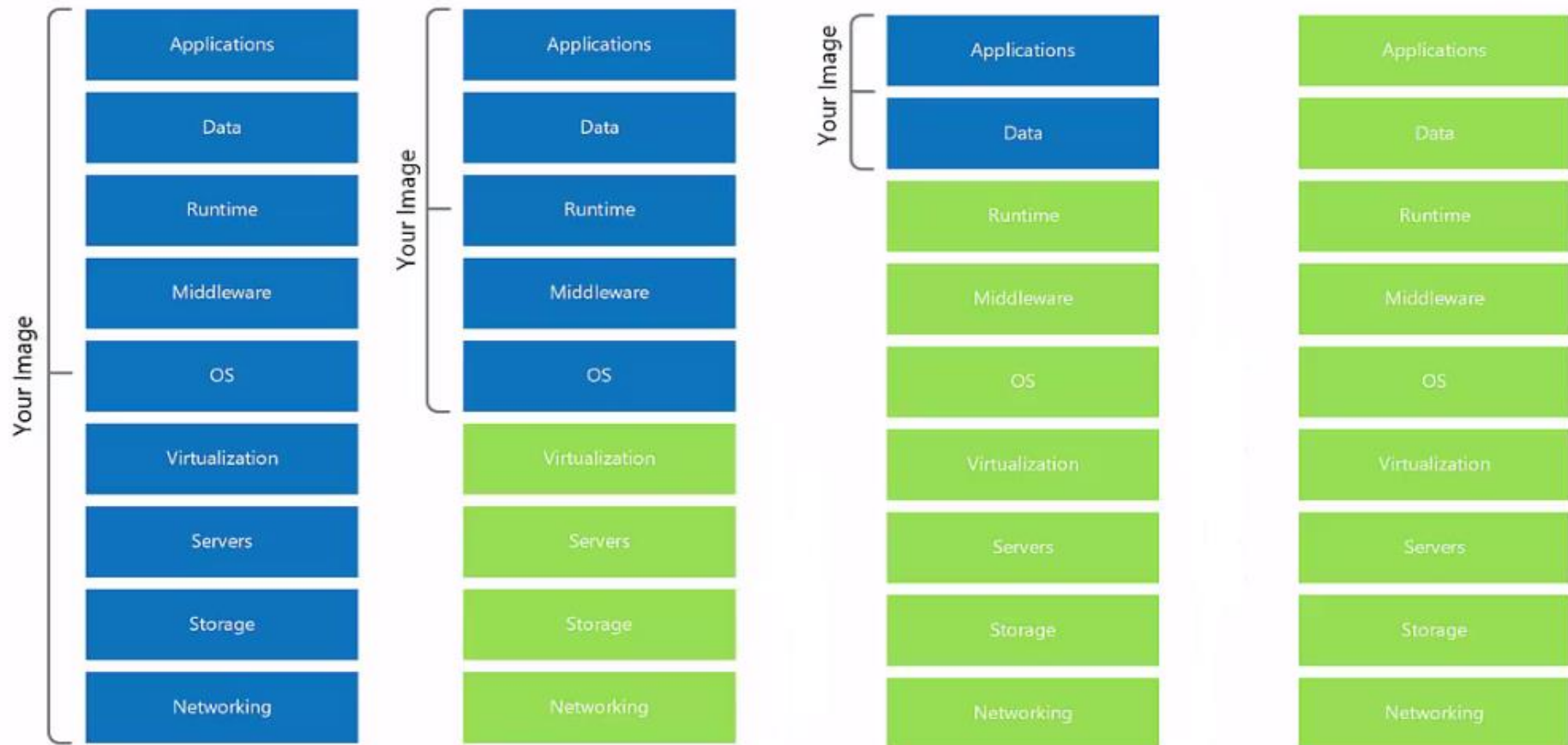
Office 365

On-premises

Infrastructure (as a Service)

Platform (as a Service)

Software (as a Service)



Advantages with IaaS, PaaS and SaaS

1. Lower cost of ownership
2. Reduce infrastructure management responsibility
3. Allow for unexpected resource loads
4. Faster application rollout
5. Multi-tenanted
6. Virtualisation lowers costs by increasing utilisation
7. Economies of scale afforded by technology
8. Automated update policy

Conclusions

- The existing available “retail” models are hugely empowering, since they require only a credit card to get going.
- Ease of use is being tackled, a market is developing for images and value added services.
- Clouds feel like the next thing that will have traction and will enable hardwareless ventures.
- Many groups should be experimenting and it is pretty cheap to gain the critical experience to figure out interesting things to try.