



MIDDLE EAST TECHNICAL UNIVERSITY

DEPARTMENT OF  
ELECTRICAL AND ELECTRONICS ENGINEERING

EE494 ENGINEERING DESIGN II

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## Car Chasing Robot Critical Design Review Report

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# 1 Introduction

The self driving cars have been the buzz concept of the community lately. Many companies have established departments and teams to develop their own self driving cars. Increasing research on the concept brings the increasing demand to new technologies and approaches. DUAYENLER Ltd. Şti. (DUAYENLER) aims to catch this trend and be one of the pioneers in this field. To realize this goal, DUAYENLER develops a vehicle for Car Chasing Project. The outcome of the project is a vehicle that can follow a predefined path in an autonomous way. The vehicle not only drive on the path itself, but it will communicate with other vehicles as well.

This project, as most of projects, is a multi disciplinary tasks. It involves image processing, data processing, statistical estimation, networking, mechanical design and mechanical assembly. These disciplines are not adequate by themselves but also integration with each other. So, system design, testing and automation are key concepts to merge everything into a product. Fortunately, DUAYENLER is composed five team members who build up proficiency in those fields.

The fundamental blocks of the project are autonomous steering and its control. To build up the fundamental blocks and the project, several systems and subsystems are developed in a reasonable way. First, KRİTERLER BELİRLENDİ, REQUIREMENTLARI BELİRLEDİK, BİR SÜRÜ SOLUTION GELİŞTİRDİK. SONRA BU SOLUTIONLARI TEST ETTİK. VE BU TESTLER NETİCESİNDE Bİ CONCEPTUAL DESIGN YAZDIK. BU RAPOR SİSTEMLER VE SUBSİSTEMLER İÇİN ANA ÇÖÜM ÖNERİLERİİMİZİ İÇERİYORDU. ARADA GEÇEN ZAMANDA, RAPORDA SUNDUĞU ÇÖZÜMLERİ YENİ TESTLER NETİCESİNDE CRITICAL SOLUTIONLAR HALİNE GETİRDİK.

BU RAPORDA ONU BUNU ŞUNU SUNUYORUZ. FALAN FİLAN.

REQ'LERD  
FALAN  
BAZ  
SEDİL  
YAPIYI  
BEĞENME  
İSTEDİĞİN  
YAZIN.

## 2 Overall System

The main objective of this project is to design and produce a self driving mini-car that can follow a path with a varying properties with in a 200 dollar budget. The project can be investigated under six main systems and their twelve subsystems. *Figure 1* shows the organization structure of the project.

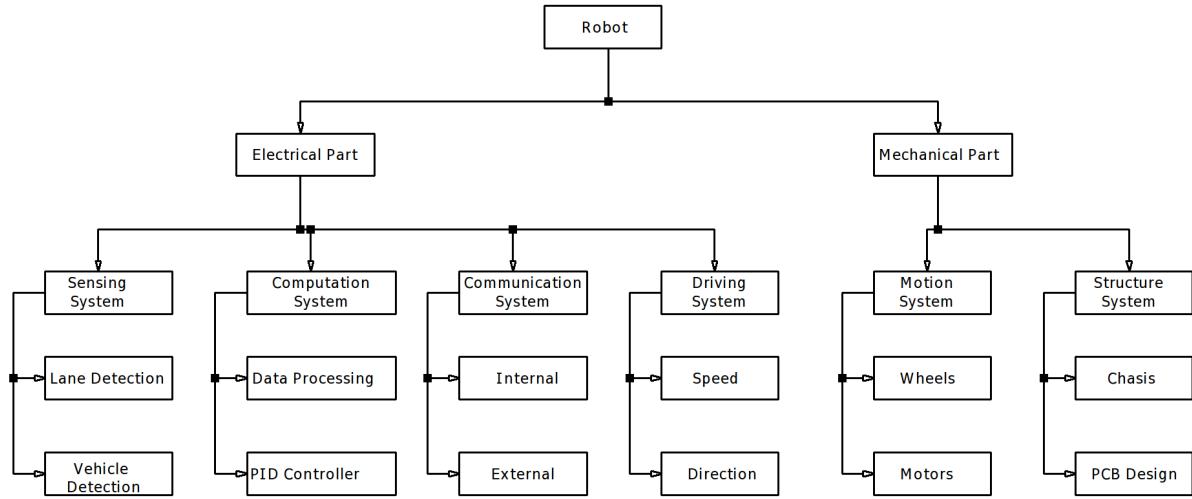


Figure 1: Organization of the Project

V-Model is a very popular tool for system engineers to plan their projects. To ease the project tracking process, the V-Model was constructed by the DUAYENLER. The overall look of the V-Model can be seen at *Figure 2*. This section includes the explanation, requirements, test procedures and test results for the subsystems. In this section, the requirement for the systems and subsystems will be given. Moreover, the solution approaches for the subsystems will be explained in detail. Lastly, the solutions will be assessed by their performance according to their requirements. The test procedures and the discussion on the test results will be discussed in the preceding sections.

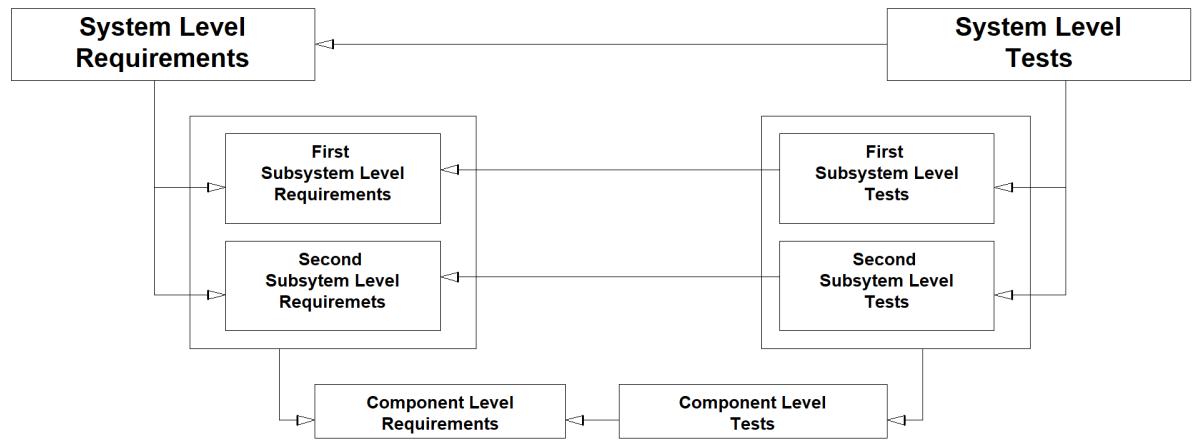


Figure 2: V-Model

## 2.1 Sensing System

This system is responsible for interpreting data from the environment. And the requirements for this system are as follows;

1. The system should detect the sides of the road.
2. The system should not be effected from external disturbances.
3. The system should detect the opponent vehicle.

The system has two subsystems namely,

1. **Lane Detection Subsystem** which is responsible for detecting sides of the path as its name suggests
2. **Vehicle Detection Subsystem** which is responsible for detecting opponent vehicle if it is close to the vehicle more than 5 cm

### 2.1.1 Lane Detection Subsystem

1. Requirements for the Solution
  - (a) The subsystem should be able to detect only the shades of green color
  - (b) The subsystem should be able to detect edges in the camera frame in any light condition

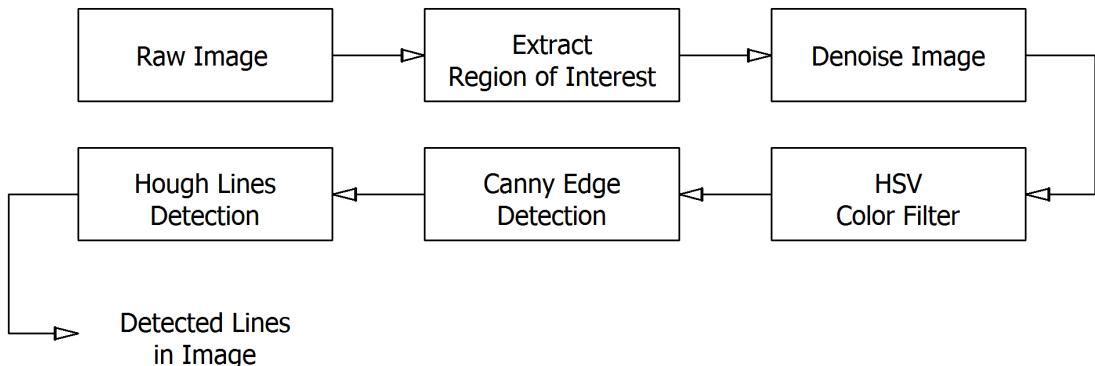


Figure 3: Block Diagram of the Lane Detection Subsystem

### 2. Solution for the Subsystem

The task of the subsystem is to detect the lane lines. The tool utilized to realize the task is OpenCV libraries together with developed pipelined algorithm. The input to this subsystem is provided by Raspberry Pi camera mounted on top of the vehicle. The proposed solution first masks out a region of interest (ROI) of  $480 \times 250\text{px}$ . The masking eliminates the process of excessive data and increases the process speed of the pipeline. The explanations and visual of the ROI is provided

in *Section 2.2.1, Figure 5*. Then, the target color green is filtered by applying Gaussian denoise (with zero mean) and HSV filters. The lower bound for HSV filter is [H=60, S=120, V=106] and the upper bound is [H=82, S=255, V=245]. This process colors the pixels that are in the green threshold to white and the rest to black. Next, the edges are detected by Canny edge detector. As edges are found, the pixels that may constitute a line are found by Hough line detector. The resulting output is an array of coordinates in the form of  $[x_1, y_1, x_2, y_2]$  where  $(x_1, y_1)$  is the starting point of the line and  $(x_2, y_2)$  is the end point of the line. The found coordinate array is passed to Data Processing Subsystem. The block diagram of the subsystem is given in *Figure 3*.

### 3. Discussions on the Solution

The main structure of the proposed solution has not changed since Conceptual Design Report. An addition to process pipeline is extracting a ROI. This is done to both improve the performance and remove possible distractions that are present in the image. A point to note in this algorithm is Hough line detector. It is a probabilistic function, meaning that even if the captured frame is the same as previous frame, the found line coordinates may differentiate a bit. However, this is not a big issue. One weak point was the lane detection under extreme lighting conditions. The filter is adjusted to be able to detect in bright lighting conditions but dark lighting is problematic. To solve this issue, the team decided to place LED strips to front bumper of the vehicle.

#### 2.1.2 Vehicle Detection Subsystem

##### 1. Requirements for the Solution

- (a) The subsystem should detect the opponent to be caught with in a 5 cm
- (b) The subsystem should detect the chasing opponent if it reaches from back with in a 5 cm
- (c) The subsystem should trigger the handshake protocol

##### 2. Solution for the Subsystem

The subsystem is the first step of safely competing with an opponent in a racing path. This subsystem uses two time of flight distance sensor which is enhanced IR sensor. One at the back of the vehicle responsible for detecting the chasing opponent and one at the front of the vehicle responsible for detecting the chased opponent. The subsystem produces positive output if the chasing vehicle or chased vehicle is within a range of 5 cm from the vehicle. Since the sensor reading is performed using Raspberry Pi, the required trigger for handshake protocol can be easily accessed by the external communication subsystem.

### 3. Discussions on the Solution

The proposed method is not entirely different than the one presented in Conceptual Design Report. The only difference is the devices reading the sensors. In Conceptual Design Report, sensors were connected to Arduino. However, the team decided that it is problematic. For example, in the case of sensor readings from Arduino, when opponent is close, Arduino reads the sensor, sends it to trigger handshake, then Pi sends/receives TCP messages, then sends Arduino to stop the motors. On the other hand, reading sensors from Pi simplifies and accelerates the work by eliminating the step to send sensor reading. Also, since Raspberry Pi is a general-purpose computer, it can handle with complex tasks easily, while Arduino cannot. Therefore, sensors are moved from Arduino to Raspberry Pi.

## 2.2 Computation System

This system is responsible for computational works of the vehicle. The system mainly give meaning to data generated by the sensing system. And the requirements for this system are as follows;

1. The system should be able to produce middle line to follow
2. The system should be able to control the robot

The system has two subsystems namely,

1. **Data Processing Subsystem** which is responsible for processing the output data of lane detection unit and produce data for PID control unit.
2. **PID Controller Subsystem** which is responsible for controlling the motors of the vehicle.

### 2.2.1 Data Processing Subsystem

1. Requirements for the Solution
  - (a) The subsystem should be able to analyze data produced by sensing system
  - (b) The subsystem should be able to produce the angle information required by the controller subsystem
  - (c) The subsystem should be able to work on Raspberry Pi
  - (d) The subsystem should be able to process one frame at most in 100 milliseconds
  - (e) The subsystem should be able to tell differences between disturbances and lane
  - (f) The subsystem should be able to interpret the middle of the lane if both sides are present at the frame

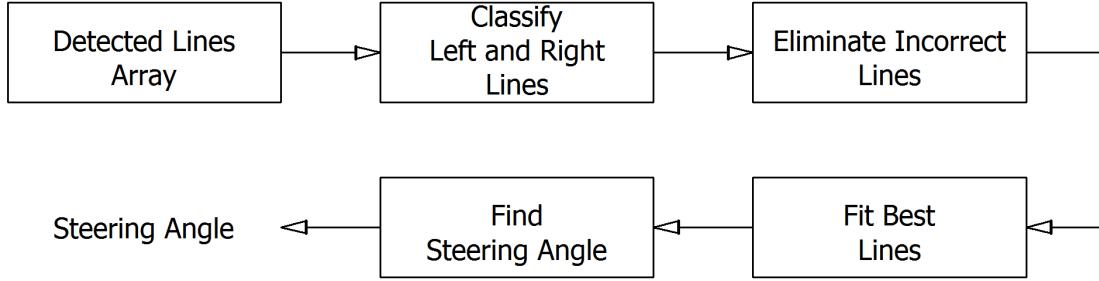


Figure 4: Block Diagram of the Data Processing Subsystem

## 2. Solution for the Subsystem

The task of this subsystem is to determine the steering angle of the vehicle so that the vehicle can steer to the target point. The input of the subsystem is the coordinate array produced by Lane Detection subsystem. The input is processed by a detailed algorithm and the output is steering angle. The processing is done by taking into consideration the reference frame. The reference frame is shown in *Figure 5*. This figure summarizes the three frame sections that are used throughout this report. The Lane Detection subsystem extracted ROI out of full camera frame. The Data Processing subsystem processes the data of ROI but produces output for the Region of Target (ROT). The reason is, ROI is good to determine possible obstacles on the path but steering to a target point that is almost 15 cm away from the vehicle is not realistic. For this reason ROI is not used for determining steering angle, instead ROT is used.

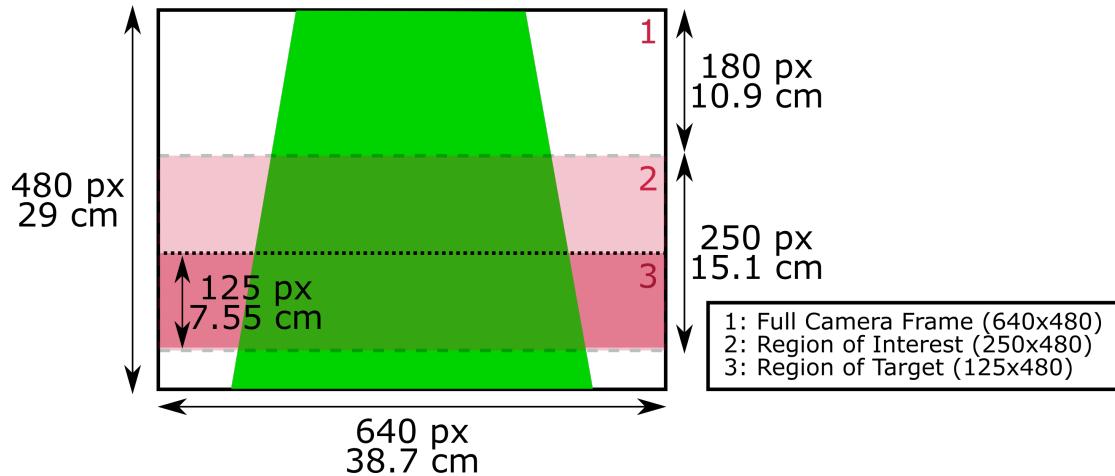


Figure 5: The Explanation of Frame Sections

There are four main steps to determine the steering angle. The first step is to classify the lines as left and right. The second step is to eliminate the possible incorrect lines, if any. The third step is to fit the best lines through the left and right lines and reduce the total number of lines to two that are left and right lines. The last step is to find steering angle by connecting 320th horizontal pixel with

the average end points of the lane lines. The block diagram of the subsystem is given in *Figure 4*.

Classifying a line is done in two steps. First, lines are divided into two whether they start from right or left of horizontal 320th pixel. Then, the center of both sets are found. Eventually, according to the average of both centers, lines are classified as left or right. This process is summarized in *Algorithm 1*.

The next step is to determine whether there are disturbances on the lane lines or not. This is the most complex part of the Data Processing subsystem. Actually the correctness of the steering angle depends on how successful this step is realized. The idea behind this step is evaluating the slopes consecutive lines and assessing whether change in the slope is ordinary or abnormal. The *Figure 6* exemplifies a possible scenario. In this figure, the blue lines represent the detected lines in ROI whereas  $\alpha$  and  $\beta$  represent the slopes of the detected lines. Clearly, there are

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**Algorithm 1:** Classifying Lines as Left and Right

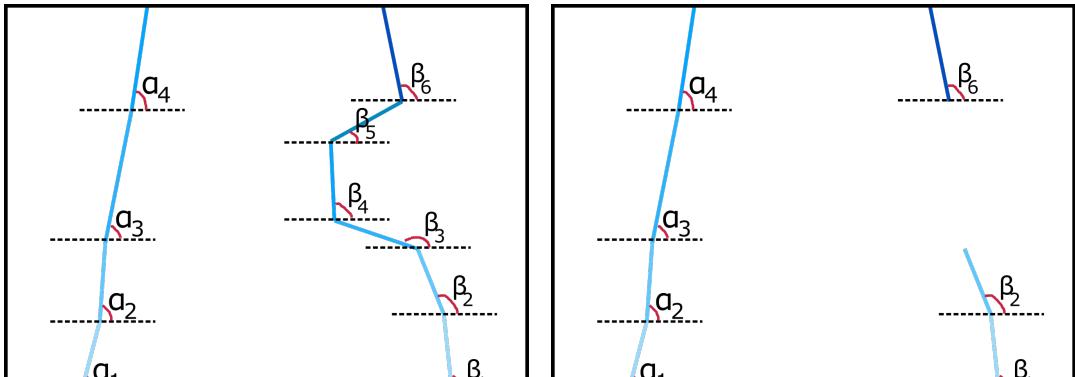
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```

for All Lane Lines do
    if Starting Point > 320 then
        └ Temporarily classify as right line
    else
        └ Temporarily classify as left line
    r_center = center of temporary right lines
    l_center = center of temporary left lines
    lane_center = (r_center + l_center)/2
for All Lane Lines do
    if Starting Point > lane_center then
        └ Classify as right line
    else
        └ Classify as left line

```

---



(a) Before Eliminating Incorrect Lines      (b) After Eliminating Incorrect Lines

Figure 6: A Sample Scenario on Eliminating Incorrect Lines

no disturbance on left lines since  $\alpha$  values are similar to each other. However if  $\beta$  values are observed, possibly there is an obstacle on right line covered by  $\beta_3$ ,  $\beta_4$  and  $\beta_5$ . This can be concluded by observing slope differences  $(\beta_2 - \beta_3)$  and  $(\beta_5 - \beta_6)$ . To ignore this obstacle, it is enough to remove lines with slopes  $\beta_3$ ,  $\beta_4$  and  $\beta_5$  as in *Figure 6b*. Even though the count of lines is decreased, elimination of incorrect lines are realized and the best line fit will be more correct. Another scenario is shown in *Figure 7*. Again the shown lines are the ones in ROI. In this scenario, left line has no problems. Right lines, however, a bit problematic. The problem is revealed when  $(\beta_3 - \beta_4)$  is observed. To determine whether  $(\beta_1, \beta_2, \beta_3)$  or  $(\beta_4, \beta_5)$  is the correct set of lines, left lines are observed and the set which is more symmetric to left lines are selected as right lines. The resulting correction is shown in *Figure 7b*. This is the basic idea behind eliminating incorrect lines in Data Processing subsystem. This idea is generalized by considering other possible obstacle types and shapes. The generalized idea is complicated and would take too long to present here. The summarized idea is presented in *Algorithm 2*.

---

**Algorithm 2:** Line Elimination Algorithm

---

```

array[n] lines
array[n] line_slope_angles
array[n-1] slope_angle_differences
slopeAngle_threshold
slopeAngle_difference_threshold
for slope_angle_differences do
    if kth item > slopeAngle_difference_threshold then
        // Check kth and (k + 1)th items in line_slope_angles array
        if kth item in line_slope_angles array > slopeAngle_threshold then
            ↘ Mark index k in lines array problematic
        else if (k + 1)th item in line_slope_angles array > slopeAngle_threshold
            then
                ↘ Mark index (k + 1) in lines array problematic

```

---

Delete the lines between problematic indexes

---

The third step is to fit best lines through the remaining lines. This is realized by using built-in Least-Squares method. As a result of this step, the number of lines is dropped to two as left line and right line.

The last step is to find the steering angle. The target point is determined as the average of the middle points left and right lines. So the target point is always in the form of  $(x_{avg}, 305)$ . The y-coordinate is found by simple math (referencing from *Figure 5*)  $480px - 50px - 125px$ . The current point of the vehicle is always  $(320, 480)$ . So the line connecting two points to each other constitutes the track path and the  $\arctan$  of the slope gives the steering angle. Steering angle is in the  $[-90, 90]$  range where negative values indicate to turn left and positive values indicate to turn right. This output is sent to PID Controller subsystem.

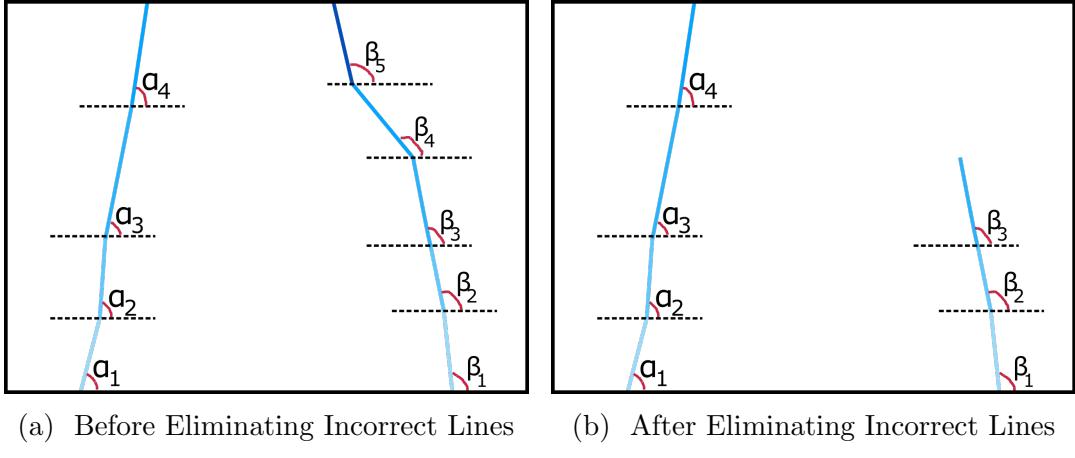


Figure 7: Another Scenario on Eliminating Incorrect Lines

### 3. Discussions on the Solution

The proposed algorithm is different from the one presented in Conceptual Design Report. The reason is that the old algorithm didn't have any obstacle rejection feature and it had problems in determining steering angle. For this reason, new algorithm is developed from scratch. The proposed algorithm works nice as test results are discussed in *Section 4.1*. The obstacles are most of the time are detected and ignored. One weak point is that, the algorithm may not be able to ignore some obstacles in certain inclinations. That is, as algorithm is based on slope evaluation, certain obstacle placements may fool the algorithm.

#### 2.2.2 PID Controller Subsystem

##### 1. Requirements for the Solution

- (a) The subsystem should be able to control the motors
- (b) The subsystem should be able to react the external disturbances

##### 2. Solution for the Subsystem

*PID Controller Subsection*, as its name suggests, is the main controller element of the vehicle that is responsible for controlling the lateral movement of the vehicle. As the achieved purpose is to stay in the middle of the lane, this subsystem creates a PWM differences between motors in order to rotate the vehicle via differential drive.

For that purpose, the *Data Processing Subsystem* produces the necessary feed-back elements for this subsystem. For the control purpose, in ideal circumstances data processing unit determines eight main point on its vision to create processed variables as in *Figure 8*. These can be explained namely as;

- **A1 & A2:** Beginning and end points of left line at ROT (Region of Target).

- **B1 & B2:** Beginning and end points of right line at ROT.
- **Image Center Back (ICB):** Beginning point of our heading line in ROT.
- **Image Center Front (ICF):** End point of our heading line in ROT.
- **Lane Center Back (LCB):** The middle point of the lane at the starting of the ROT. Can be found by averaging  $A1$  &  $B1$ .
- **Lane Center Front (LCF):** The middle point of the lane at the end of the ROT. Can be found by averaging  $A2$  &  $B2$ .

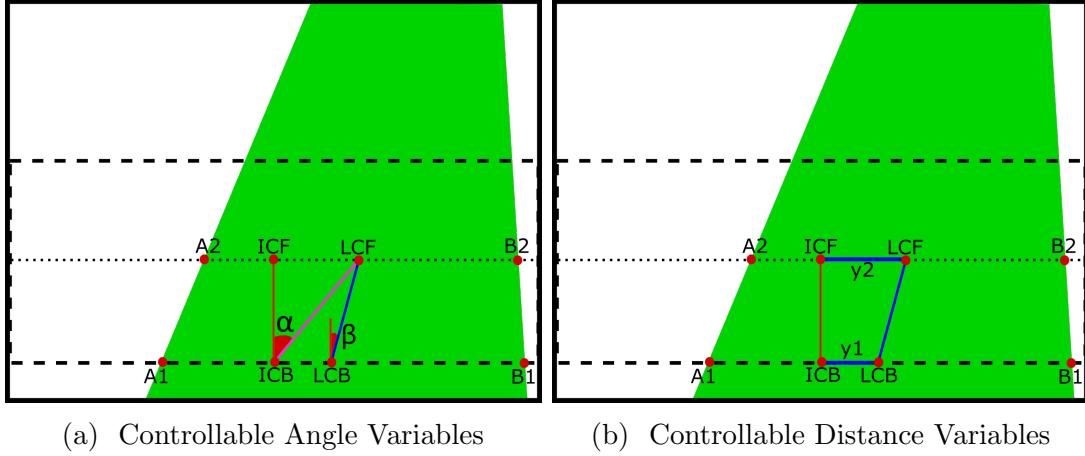


Figure 8: Controlled Variables of the System

By utilizing these points and their coordinates, the data processing can produce four main variables that can be used for PID controller and speed subsystems. These are;

- **$\alpha$ :** The angle between the current direction of the vehicle and the direction the vehicle should follow in order to arrive at point **LCF**. It is a main controlled variable for lateral position control with angle variable.
- **$\beta$ :** The angle of the line that connects the points **LCB** and **LCF**. It represents the angle of the lane, and it can be used for longitudinal movement control in speed subsystem.
- **$y_1$ :** The instantaneous distance error of the vehicle from the center line. It can be calculated by subtracting the x-coordinate of **LCB** from the x-coordinate of **ICB**. Due to delays in the system, it is not fed to controller. However, it is a quite useful variable for observing the system.
- **$y_2$ :** The expected distance error of the vehicle from the center line at the end of ROT. It can be calculated by subtracting the x-coordinate of **LCF** from the x-coordinate of **ICF**. This results in a distance in a scale of pixels, to convert this to a distance in centimeter, the error can be multiplied by a constant. It is a main controlled variable for lateral position control with distance variable.

## Modelling the Plant

Modelling a plant is a good practice in controller design applications, however, in our case the model for the vehicle is unstable, thus applying a bump test as in *Figure 9* results with a exponentially increasing processed data 'y2'. Thus, in this project, our aim is to apply bump test to closed loop system as in *Figure 10* with a known P-controller. An approximate plant model from there can be found as follows;

$$T(s) = \frac{G_c(s)G_p(s)}{1 + G_c(s)G_p(s)}$$

If the overall step response can be modelled resulting with  $T(s)$

$$G_p(s) = \frac{T(s)}{G_c(s) - T(s)G_c(s)}$$

Using this plant model, parameters for PID controller can be designed using *Matlab Simulink*.

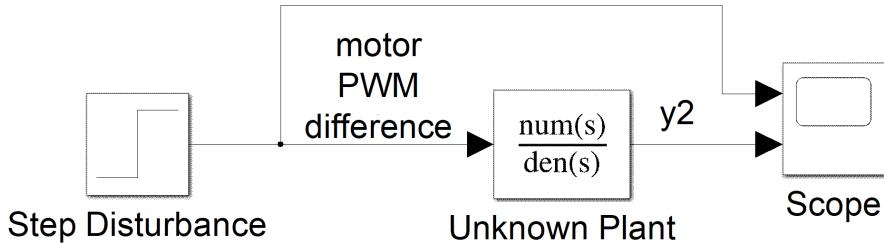


Figure 9: Bump Test for the Unknown Plant

## Design & Implementation of the Controller

General PID controller can be expressed in *Laplace* domain as

$$G_c(s) = K_c(1 + \frac{1}{\tau_I s} + \tau_d s)$$

This is a transfer function that accepts the error signal as its input as in *Figure 10*. Since the reference input is always zero for our case, in other words, it is desired that the variables  $\alpha$  and  $y2$  is equal to zero for all time instants. Therefore, for our case, the error is equal to the negative version of controlled variable.

For implementation, the angle variable  $\alpha$  and the distance variable  $y2$  can be fed to the Arduino board by the help of *Internal Communication Subsystem*. The implementation is a Arduino code written to produce a PWM-offset value from

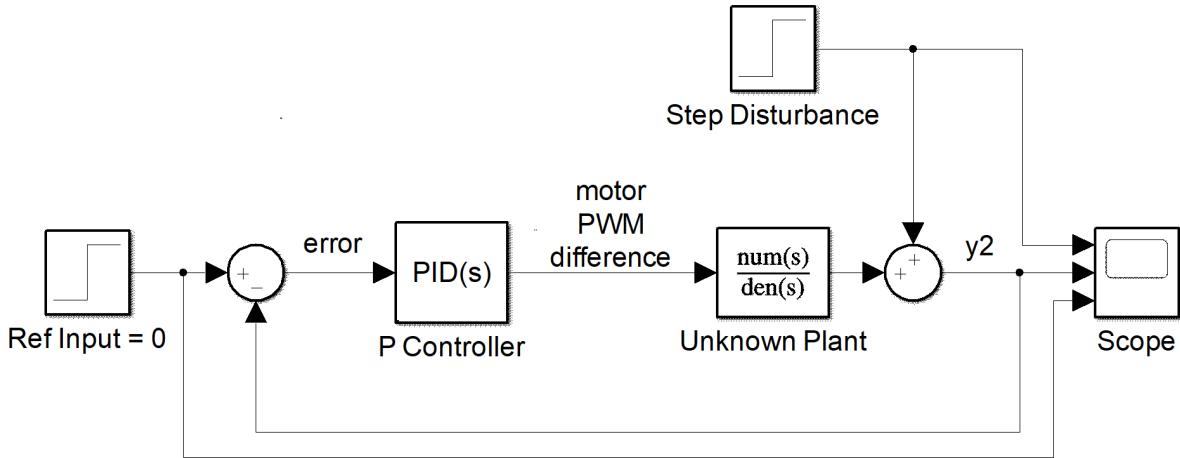


Figure 10: Bump Test for the Closed Loop System

the error data. The PID parameters found using the simulink can be inserted in this code easily.

### 3. Discussions on the Solution

Although the basic idea behind control algorithm is same as the algorithm it has been significantly improved after the conceptual design report to compensate our needs and handle the resources the Data Processing Subsystem have. The **PID Controller Subsystem Test** explained in **Section 3** were not fully executed due to integration problem between subsystems. However, the test that were conducted for the bump tests were promising.

## 2.3 Communication System

This systems is responsible for all communication responsibility of the system. It is one of the most crucial systems of this project since it is responsible for safe communication between subsystems with each other. It is also responsible for communication with other vehicles. And the requirements for this system are as follows;

1. The subsystem should ensure safe internal communication
2. The subsystem should ensure safe external communication

The system has two subsystems namely, ,

1. **Internal Communication Subsystem** which is responsible for communication inside the vehicle mainly the communication between Raspberry Pi and Arduino.
2. **External Communication Subsystem** which is responsible for the communication of the vehicle with the outside world mainly with the opponents.

### 2.3.1 Internal Communication Subsystem

#### 1. Requirements for the Solution

- (a) The microcontrollers should be able to communicate with each other via serial communication
- (b) The internal communication speed should be compatible with the processing speed of the lane detection subsystem

#### 2. Solution for the Subsystem

This subsystem covers the communication of the components inside vehicle. Currently, Raspberry Pi and Arduino are two components that require communication. To prevent the large amount of cable connection, a serial communication protocol is implemented.

```
1 import serial  
2 ar=serial.Serial("/dev/ttyUSB0",9600)
```

Script 1: Serial object declaration in Python

```
1 #include "./arduinoModule/rs232.h"  
2 int cport_nr = 24; /* /dev/ttyUSB0 */  
3 int bdrate = 9600; /* 9600 baud */  
4 char mode[] = { '8', 'N', '1', 0 }; // 8 data bits, no parity,  
   1 stop bit  
5 char str_send[2][BUF_SIZE]; // send data buffer  
6 unsigned char str_recv[BUF_SIZE]; // recv data buffer  
7 RS232_OpenComport(cport_nr, bdrate, mode);
```

Script 2: Serial communication setup in C

There are several serial communication protocols that can be used to maintain the connection such as SPI, I2C. However, the first choice is to use USB serial port of the Arduino. Since RPi is practically a computer, it can recognize Arduino as a device using a serial port such as /ttyUSB0 in case of a Linux based OS. When recognized, RPi can send any piece of strings to the Arduino via USB cable. The process of communication is as follows:

- (a) Arduino should be connected to the Pi.
- (b) Using Arduino IDE or any other method such as listing serial ports and checking for Arduino and so on, the serial port name should be detected
- (c) Baud rates of two sides should be the same. 9600 is generally enough but if needed, it can be incremented to satisfy fast communication
- (d) On Arduino side, `Serial.begin(9600)` command should be executed and serial port should be read repeatedly to capture the incoming data

- (e) On Pi side, using any language C++ or Python, messages to serial port can be send

There are minor differences when implementing the code in Python, C++ and C. Python is the most practical one:

Python has a library called `serial` by which any type of data can be send through serial ports. Script 1 is used to declare a serial object. Then using `ar.write("some string \r".encode())`, the string "some string" can be send to Arduino. Note that "\r" carriage return character carries a high importance because it shows that a string is terminated and any other incoming data belongs to the new piece of string.

As alternatives, the implementation on C is also examined. Sample codes to implement the same communication in C is in Script 2. Since it is a low level language, specification of buffer size and other parameters should be done in the code.

On Arduino side, there are also several option that we can read the incoming data. Using `Serial.read()` command is one of the simplest solutions. However, it contains some issues like conversion from string to integer and when to stop. Furthermore, the incoming data should be considered in character basis for the exact control.

### **Alternative Solutions for Internal Communication Subsystem**

The communication between Raspberry Pi and Arduino can be realized by the use of other peripheral protocols or libraries.

There is a `SerialCommand.h` library for the Arduino which allows executing a function depending on the incoming string. Using `.addCommand("str", func)` of the library any function can be associated with any string coming from serial port. Moreover, the functions can have argument. For example, let the string "PWM-SET" be execute a function `setpw()` but the PWM value is required. If incoming string is of the form "PWMSET 150", using `.next()` function of the library, the value 150 can be read and converted into integer and interpreted as the PWM value to be set.

Another solution is to use I2C or SPI protocols to set communication between Arduino and Raspberry Pi. These options require simple wiring connections between the pins. A point to remark is being cautious to operating voltage levels of pins of Arduino and Raspberry Pi.

Besides aforementioned alternatives, Wi-Fi communication can also be considered between Arduino and Raspberry Pi. This solution requires deployment of a Wi-Fi module on Arduino. Some hardware exists in market such as ESP8266 and EMW3165. This solution would require a Wi-Fi network in the medium which makes the solution less implementable.

A last solution would be to remove Arduino from the system. This would require the handover of operations of Arduino to Raspberry Pi. The resulting system could be considered as a single board solution, that is, all relevant subsystems operate on Raspberry Pi. This option would cause heating problems on Raspberry Pi. A cooling mechanism should also be applicable in this case.

Communication subsystem enables the robot to communicate with the opponent using the handshake protocol agreed on standard committee. According to the standard committee, Wi-Fi modules must be used to implement handshaking. Since Raspberry Pi was used in the project, there is no need to get a separate Wi-Fi module; the internal Wi-Fi module of the Raspberry Pi was used.

### 3. Discussions on the Solution

#### 2.3.2 External Communication Subsystem

##### 1. Requirements for the Solution

- (a) The subsystem must be able to communicate with the opponent via P2P Wi-Fi protocol
- (b) The subsystem must start race with a handshake mechanism
- (c) Similarly, the subsystem must be able to trigger another handshake mechanism at the end of the race
- (d) For the second handshaking, the subsystem must be able to get the sensor data from vehicle detection subsystem to send messages

##### 2. Solution for the Subsystem

The main solution for this subsystem is setting the device as a P2P host. Sockets are used to send or receive messages. Since the host can act as a server as well as a client, both socket functions are used to establish communication. The subsystem requires opponent ID from the user and sensor readings from the vehicle detection subsystem. It can initiate and terminate other subsystems.

Firstly, the socket data structures are created in both server and client sides. In the beginning of the race, the peer acting as a server listens to the port 5000, which is specified in Standard Committee. Then, the connect() function is called in the client side, so that the request is sent. At the same time, server side acknowledges the request by means of accept() function. At this moment, client side also sends acknowledgement by default, hence race starts. The peers are connected during the race.

The process for the finishing handshake also utilizes socket functions, but the process is a little bit different. For the win case, vehicle detection subsystem (front sensor) initiates the handshake. A catch message (ID00) is sent to the opponent. If acknowledgment is taken from the opponent, stop message (ID10) is sent. On the other hand, for the defeat case, a catch message is received by the opponent. Then, vehicle detection subsystem is called. According to the returned value from the back sensor, the acknowledge (ID01) or reject (ID11) are sent. Also, LEDs corresponding to messages are lit for the finishing handshake.

### 3. Discussions on the Solution

The proposed method is a minor difference from the one presented in the Conceptual Design Report. In the previous report, creating hotspot on the server side is proposed. In that case, server side needs to connect to a router and client connects to the server. However, since it is stated that there should not be a router in the connection, the solution is rejected. Then, despite implementation difficulties, the team decided that a routerless communication standard such as ad hoc network or Wi-Fi direct is more suitable for the external communication subsystem.

## 2.4 Driving System

This system is responsible for the motion of the vehicle. Two parameters that are the direction and the speed of the vehicle is controlled by this unit accordingly to the information coming from the *Computation System*. And the requirement for this system are as follows;

1. The subsystem should control motion subsystem according to output of the computation system

The system has two subsystems namely,

1. **Direction Subsystem** which is responsible for the orientation of the vehicle and keeps the road and the vehicle aligned.
2. **Speed Subsystem** which is responsible for the overall speed of the vehicle by adjusting it considering other effects on the vehicle.

### 2.4.1 Direction Subsystem

#### 1. Requirements for the Solution

- (a) The subsystem should drive the motors according to computation system outputs
- (b) The system should ensure that the vehicle follows the lane

## 2. Solution for the Subsystem

As will be explained in more detail in *Structure System*, the vehicle has two DC motors and one caster-ball as a movement part. This subsystem uses differential drive in order to drive the vehicle. This subsystem will get two important parameter from other subsystems, namely;

- PWM Offset Value that determines the speed of the vehicle at longitudinal movement. This data is acquired from the **Speed Subsystem**.
- PWM Difference Value that determines the speed difference between the two motors. This difference helps the vehicle in lateral movement. This data is acquired from the **PID Controller Subsystem**.

H-bridge motor drivers are used to drive DC motors. L298N motor driver with voltage regulator is used for this purpose in this project.

## 3. Discussions on the Solution

The solution for this subsystem is a very similar solution as discussed in *Conceptual Design Report*. Since we performed the test for this subsystem even before the conceptual design stage and they were satisfying technical requirements, the solution was not altered.

### 2.4.2 Speed Subsystem

#### 1. Requirements for the Solution

- (a) The subsystem should decrease the vehicle speed at the narrow lane
- (b) The subsystem should increase the vehicle speed at the wide lane
- (c) The subsystem should decrease the vehicle speed at the extreme disturbance

#### 2. Solution for the Subsystem

This subsystem is responsible for determining the base speed of the both DC motors. In order to do so, this subsystem produces a *PWM Offset* value that is sent to the *Direction Subsystem*. To produce this PWM value, the lane angle value  $\beta$  that was introduced in *Section 2.2.2*.

The algorithm relies on the inverse ratio principle, that is, as the lane angle increases the base speed for the motors is decreased. This can be formalized as follows;

$$PWM\ Offset = PWM\ Base - K_1\beta$$

Where the *PWM Base* value is the maximum PWM value for the motors as the lane angle  $\beta$  is equal to zero. And the coefficient  $K_1$  is the constant that determines how fast the base speed is increased as the angle  $\beta$  increases.

### 3. Discussions on the Solution

The main solution proposed in the conceptual design for the longitudinal speed control were not fully realizable for the project, thus the algorithm is improved by the usage of the road angle  $\beta$ . This improvement allowed us more robust results in our tests.

## 2.5 Motion System

Duty of this system is maintaining mechanical rigidity of the driving system. And the requirement for this system are as follows;

1. The system should ensure that the vehicle can drive itself with enough power.

The system has two subsystems namely,

1. **Wheels Subsystem** which is responsible for transferring power from motor shaft to road.
2. **Motors Subsystem** which is responsible for converting electrical power to mechanical power

### 2.5.1 Wheels Subsystem

#### 1. Requirements for the Solution

- (a) The subsystem should ensure that the wheels can grip lane without slipping in all conditions

#### 2. Solution for the Subsystem

As the previous suggestion in CDR, 2+1 combination (2 wheel with power and 1 caster ball) is preferred due to easier implementation and control. Although this placement weaker in balance and obstacle handling, importance of easier implementation and control are considered more beneficial. While choosing wheels, high friction property is considered. Because of this reason, super soft and slick tire are chosen with light aluminum rim. Besides, larger width is preferred to increase hanging on the lane.

#### 3. Discussions on the Solution

After wheel subsystem tests, we observe the choice gives what we expect. Although tires make dirty the path, their handling capability is fascinating. Therefore, this system satisfies requirements.

### 2.5.2 Motors Subsystem

1. Requirements for the Solution
  - (a) The subsystem should ensure that the motors can supply enough torque to accelerate the vehicle
  - (b) The subsystem should ensure that the motors can execute driving system outputs without deviation
2. Solution for the Subsystem

As the previous suggestion in CDR, DC motor selection did not change. The reason of this brushed gearhead DC motors are designed to this usage. Even though 3kg-cm is proposed, because the size and weight of the motors in this specs are not appropriate under 600 RPM condition, and eliminate the over engineering, this calculation turns into weight = torque at the shaft of the motor. RPM condition is set in CDR with equation (1). According to this equation 95.5 RPM is the minimum condition, but to be a strong competitor, 5 times of this value is idealized to goal speed. To handle with this value 100 RPM margin is set, to health of the motors during competition.

3. Discussions on the Solution

After motors subsystem tests, motors can move symmetrical without PWM offset, and vehicle can move fast enough with the motors. Also, they perform well in differential drive operation. Therefore, this system satisfies requirements.

## 2.6 Structure System

This system is responsible for mechanical structure of the vehicle. Placement and orientations of both electrical and mechanical components are considered in this system. And the requirements for this system are as follows;

1. The system should ensure that structure is robust for external effects
2. The system should ensure that structure is balanced
3. The system should ensure that vehicle has a good appearance

The system has two subsystems namely,

1. **Chassis Subsystem** which is responsible for the connections of mechanical components in the vehicle.
2. **Printed Circuit Board Subsystem** which is responsible for the placement of electrical components.

### 2.6.1 Chassis Subsystem

#### 1. Requirements for the Solution

- (a) The subsystem should ensure that the chassis is rigid
- (b) The subsystem should ensure that the chassis have enough space for components
- (c) The subsystem should ensure that the chassis can provide low center of mass
- (d) Camera holder should be integrated to the front of the vehicle
- (e) Camera holder should be as rigid as possible to reduce the vibration on the camera
- (f) Camera holder should be light weight so that does not effect the center of mass considerably
- (g) Camera holder should be adjustable in terms both elevation and camera angle

#### 2. Solution for the Subsystem

Current chassis structure relies on two pre-designed plexiglass layers. Raspberry Pi and Arduino is placed on the upper layer while motor driver and the battery are on lower one. To keep the center of mass of the vehicle close to the ground, battery is placed as low as possible. The connection of the motor driver and Arduino consists of eight cables two of which are the power lines. The cables are placed in a way that they cause no entanglement with any other parts. The connection between RPi and Arduino is currently accomplished by USB cable.

Since there is not much component on the vehicle, the space on the layers are enough to locate the components. However, placing the camera of RPi has been a great problem. The view angle of the camera turned out to be considerable small than expected. Other several cellphone cameras were tried but they are could not satisfy the requirement that both side of the lane should be visible either. The only solution was to elevate the camera. That is why a camera holder structure is designed and added to the system.

To satisfy the requirements the holder is built using 4mm plexiglass. The choice satisfies the rigidity and light weight possible. A thinner one would result in less rigidity and increased vibration on the system. The designed structure, whose layout can be seen in *Figure ??*, has the elevation range from 35 cm to 45 cm and a camera angle ranging from  $0^\circ$  to  $45^\circ$ . Having manufactured, the camera holder is integrated to the vehicle (*see Figure ??*). After integration, the view of the camera can completely cover the both edges of the path (*see Figure ??*)

Main purposes of this subsystem are protection of the critical elements of the robot and holding components together. The most important part of this section is weight distribution. The chassis is supposed to be light and strong because

of the competition purposes. However, it should balance the robot to be able to handle turns. The requirements of this subsystem are listed below:

Current version of chassis which were used in critical module demo can be seen at *Figure ??*.

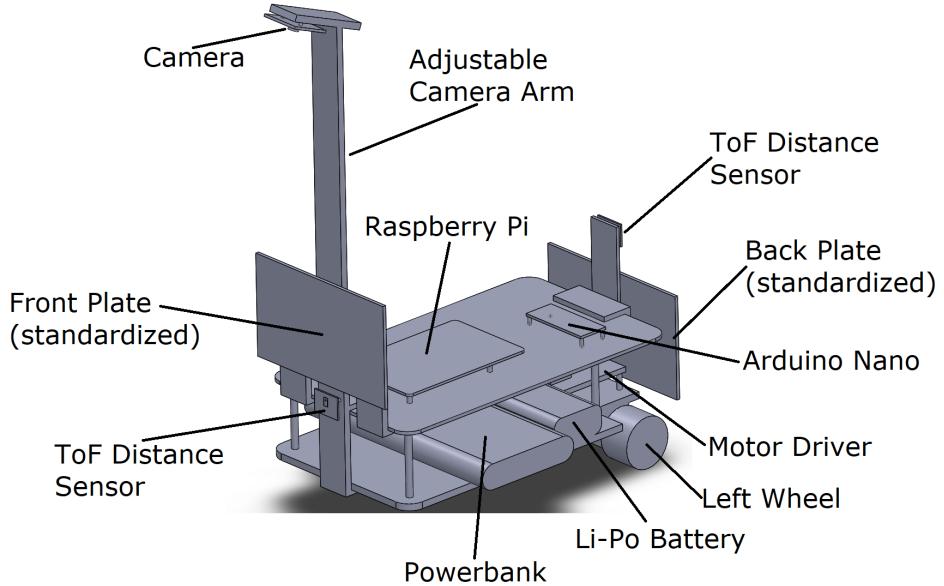


Figure 11: Isometric view of the 3D Drawing of the Vehicle

### 3. Discussions on the Solution

#### 2.6.2 Printed Circuit Board Subsystem

##### 1. Requirements for the Solution

- (a) The subsystem should ensure that all the electronic components are placed on PCB
- (b) The subsystem should ensure that all the connections are firmly secured and robust to vibrations.

##### 2. Solution for the Subsystem

The main role of this part is decreasing connection mess and increase vibration strength of the robot against disturbances. Also, this section increases rigidity of the whole system. The requirements of this subsystem are listed below:

This subsystem aims to make all the circuit connections rigid and compact. Currently, there is wire connections between Arduino-Motor driver and Arduino-RPi. However, addition of vehicle detection sensors and other lane detection alternatives will increase the amount of components, hence, wires. In addition, to use

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the space occupied by the Arduino UNO board, Arduino Mini can be used. This also allows to build the circuit board as shield for Arduino Mini. After that any other sensors and connections can be made through PCB. In other words, PCB acts as a breakout board for each item integrated to the system in a more rigid and compact way.

### 3. Discussions on the Solution

## 2.7 Compatibility of the Subsystems

The block diagram showing the interaction of the subsystem block with each other can be seen from the *Figure 12*. As can be seen from the figure also that, there are two main path within the project. One of them starts by processing the camera vision by the *Lane Detection Subsystem* and ends with the transfer of torque from *Motors Subsystem* to *Wheels Subsystem* which results with a movement of the vehicle. In this path the data before the *PID Controller* and *Speed* subsystems are processed within the Raspberry Pi without any problem, at this point the output data are transferred to Arduino by *Internal Communication Subsystem* without any problem. The rest of this path is processed by the Arduino without any problem as well.

The second path starts with the detection of the opponent by the *Vehicle Detection Subsystem*. The path continues within the Raspberry Pi until the *vehicle stop signal* is transferred to *Motors Subsystem* by *Internal Communication Subsystem* without any problem.

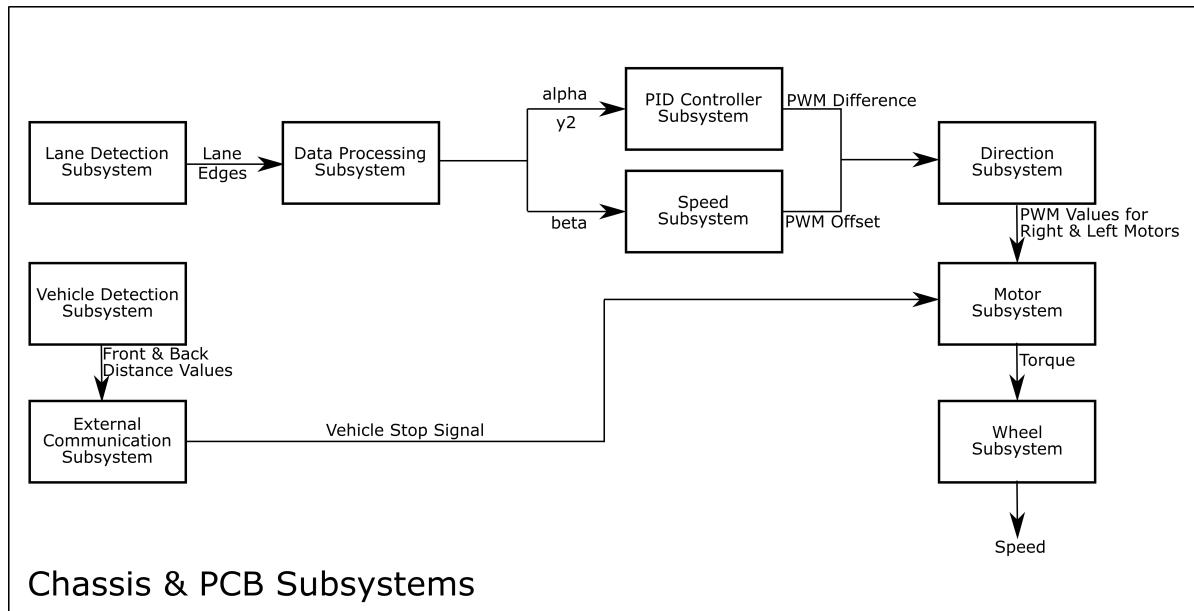


Figure 12: Block Diagram of the Project and the Interaction of the Subsystems

### 3 Detailed Tests for the Subsystems

#### 1. Lane Detection Subsystem Tests

- (a) Light Condition Test
  - i. Mirror the Raspberry Pi screen into Laptop via VNC
  - ii. Execute the lane detection algorithm in Raspberry Pi
  - iii. Change the location of the camera and Pi to conduct test
  - iv. Observe the results in different locations
  - v. If the visible lane sides can be detected without any additional object, the result of the test can be considered as success.
- (b) Visual Disturbance Test
  - i. Mirror the Raspberry Pi screen into Laptop via VNC
  - ii. Execute the lane detection algorithm in Raspberry Pi
  - iii. Put different objects into lane
  - iv. Observe the results with different disturbances
  - v. If the objects outside of lane is not detected and the objects inside the road only detected only at its border with road, the result of the test can be considered as success.

#### 2. Vehicle Detection Subsystem Tests

- (a) Front Vehicle Detection Test in Closed Environment:
  - i. Make the connection of the desired sensor and Arduino properly
  - ii. Hold the sensor at an angle of 90 degree with respect to ground
  - iii. Place the test object 5 cm in front of the desired
  - iv. Observe the output of the subsystem
  - v. Repeat the step 3 & 4 with different distances
  - vi. If the output of the subsystem generates logical positive for distances smaller than 5 cm and logical zero for distances greater than five, the test result can be considered as success
- (b) Rear Vehicle Detection Test in Closed Environment:
  - i. Repeat the test steps of the *Front Vehicle Detection Test in Closed Environment* with the desired sensor for the desired rear sensor.
- (c) Angled Approach Test:
  - i. Make the connection of the desired sensor and Arduino properly
  - ii. Hold the sensor at an angle of 90 degree with respect to ground
  - iii. Place the test object 5 cm in front of the sensor with 30 degree angle with respect to the sensor
  - iv. Observe the output of the subsystem

- v. Repeat the step 3 & 4 with different distance and angle values
  - vi. If the output of the subsystem generates logical positive for distances smaller than 5 cm for all angle values with respect to sensor and logical zero for distances greater than 5 cm, the test result can be considered as success
- (d) Vehicle Detection in Different Sunlight Conditions Test:
- i. Repeat the test steps of the *Front Vehicle Detection Test in Closed Environment* in CCC (Cultural and Convention) ground under direct sunlight
  - ii. Repeat step 1 in CCC (Cultural and Convention) under artificial light, in other words, under no direct sunlight conditions
  - iii. Repeat steps 1 & 2 for different locations of E Building including Graduation Laboratory
  - iv. If the output of the subsystem generates logical positive for distances smaller than 5 cm under all light conditions and logical zero for distances greater than 5 cm, the test result can be considered as success

### 3. Data Processing Subsystem Tests

- (a) Data Assessment Test
- i. Link the output of Lane Detection subsystem to Data Processing subsystem.
  - ii. Assess if the output coincide with physical reality of the path

### 4. PID Controller Subsystem Tests

- (a) PID Parameters Test for Given Input:
- i. Connect the Vehicle Motors to Motor Controller
  - ii. Connect the Motor Driver to Arduino
  - iii. Give the angle value that the subsystem should compensate
  - iv. Give the power to the motors
  - v. Observe the behaviour of the vehicle
  - vi. If the vehicle rotates with an angle given in step 3 without any feedback given, the result of the test can be considered as success.
- (b) Bump Test for Distance Control:
- i. Set-up a lane as in *Figure 13*.
  - ii. Make the necessary connection between motors Arduino and data processing unit
  - iii. Drive the vehicle with PID parameters to be tested.
  - iv. Collect the distance error between the center of the lane and current position of the vehicle.
  - v. Plot the time vs distance graph at Matlab using the collected distance errors.

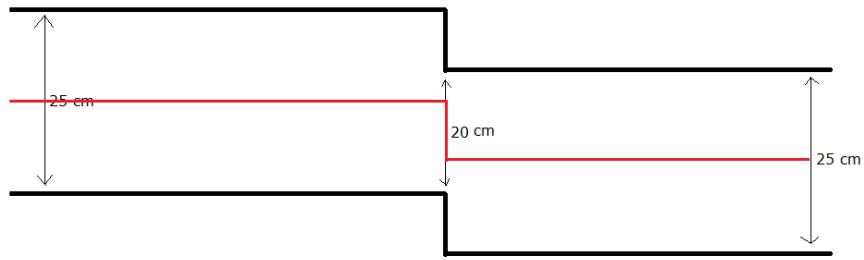


Figure 13: Bump Test for Distance Control

- vi. Calculate necessary performance parameters from the plot.
- (c) Bump Test for Angle Control:
  - i. Set-up a lane as in *Figure 14*.
  - ii. Follow similar steps with *Bump Test for Distance Control*, this time, however, collect the error angle information and plot accordingly.

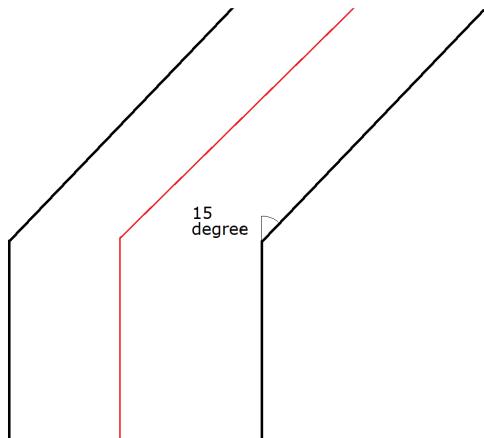


Figure 14: Bump Test for Angle Control

- (d) Path Tracking Test:
  - i. Make the necessary connection between motors Arduino and data processing unit
  - ii. Place the vehicle to the desired empty path
  - iii. Observe the behaviour of the vehicle
  - iv. If the vehicle can follow the path smoothly, the result of the test can be considered as success.
- (e) Tracking a Path with Obstacles Test:
  - i. Make the necessary connection between motors Arduino and data processing unit
  - ii. Place the vehicle to the desired path with obstacles

- iii. Observe the behaviour of the vehicle
- iv. If the vehicle can follow the path and compensate the steady state errors due to obstacles without showing oscillatory behaviour and in a reasonable time (in less than 2 seconds), the result of the test can be considered as success.

(f) Path Tracking Test with Physical Disturbances:

- i. Make the necessary connection between motors Arduino and data processing unit
- ii. Place the vehicle to the desired empty path
- iii. Observe the behaviour of the vehicle
- iv. If the vehicle can follow the path and compensate the steady state errors due to physical disturbance without showing oscillatory behaviour and in a reasonable time (in less than 2 seconds), the result of the test can be considered as success.

5. Internal Communication Subsystem Tests

(a) Data Retrieval Test

- i. Generate data on Raspberry Pi in a rate that reflects the time consumed of Data Processing subsystem. This will yield a realistic data rate.
- ii. Send random text data to Arduino.
- iii. Do the initial integration between Arduino and Raspberry Pi.
- iv. Send data from Raspberry Pi to Arduino.
- v. Increase data speed to the specified data rate.
- vi. Check the accuracy of the retrieved data.

6. External Communication Subsystem Tests

(a) Raspberry Pi as Client Test:

- i. Create a hotspot from the computer
- ii. Connect the Raspberry Pi to the hotspot
- iii. Modify the client code to be tested according to IP address of the computer
- iv. Run the server code from computer
- v. Run the client code from the Raspberry Pi
- vi. Try the possible combinations from the terminals of both sides
- vii. The test result can be considered as success if both sides respond according to the *Handshake Protocol*.

(b) Raspberry Pi as Server Test:

- i. Create a hotspot from Raspberry Pi.
- ii. Connect the computer to the hotspot

- iii. Modify the client code to be tested according to IP address of the Raspberry Pi.
- iv. Run the server code from Raspberry Pi.
- v. Run the client code from the computer.
- vi. Try the possible combinations from the terminals of both sides
- vii. The test result can be considered as success if both sides respond according to the *Handshake Protocol*.

## 7. Direction Subsystem Tests

### (a) Straight Drive Test:

- i. Make the necessary connections between motors, motor controller and the Arduino
- ii. Set the PWM values of the motors equal
- iii. Observe the behaviour of the motors
- iv. Increase the PWM value of the slower motor until a point the vehicle can go in a straight line.
- v. Record this PWM difference to use in PID controller subsystem

### (b) Circular Drive Test:

- i. Make the necessary connections between motors, motor controller and the Arduino
- ii. Desired curvature is decided
- iii. According to motion of the vehicle PWMS of the motors are set
- iv. PID parameters are set according to this test

## 8. Speed Subsystem Tests

### (a) Determination of Base Speed:

- i. Set  $\beta$  value that is supplied to *Speed Subsystem* equal to zero.
- ii. Give PWM Base as 255 RPM and observe the vehicle on the path
- iii. Decrease the PWM Value by 10 PWM and observe the vehicle.
- iv. Repeat the step 3 until the desired base speed value is observed.
- v. Record this value.

### (b) Determination of Constant $K_1$ :

- i. Use the PWM Base value determined at the *Test 8a*
- ii. Set  $\beta$  value that is supplied to *Speed Subsystem* equal to ten degree.
- iii. Set  $K_1$  value equal to one and observe the vehicle on the path.
- iv. Increase the coefficient  $K_1$  and observe the behaviour of the vehicle on the path.
- v. Repeat step 4 until the desired coefficient  $K_1$  is determined.

vi. Record this value.

## 9. Wheels Subsystem Tests

### (a) Handling Test:

- i. Place the vehicle on the path
- ii. Apply a horizontal force
- iii. Observe the behaviour
- iv. If the vehicle is slipping, the test can be considered to be failure. If not, the test result can be considered as success. In other word, friction between road and wheel should greater than road and ground.

## 10. Motors Subsystem Tests

### (a) Torque Test:

- i. Fix the motor at horizontal position with respect to ground
- ii. Attach an object of one kilogram
- iii. Contact the seller for more information

## 11. Chassis Subsystem Tests

### (a) Inertia test:

- i. Prepare a straight path
- ii. Power up the vehicle
- iii. Execute the edge detection and control algorithm
- iv. Give different type of disturbances
- v. Observe the deviation from straight line
- vi. Repeat the process with different component configurations

## 12. Printed Circuit Board Subsystem Tests

### (a) Short test: Aims to check all the wanted connections are present. The test procedure is as follows:

- i. Open multimeter for short circuit test
- ii. Find the ends of each routing
- iii. Check the continuity using multimeter probes
- iv. Check if there is any unwanted short circuit
- v. If exist, eliminate

## 4 Testing Stage

### 4.1 Test Results, Encountered Problems and Possible Solutions for Subsystems

#### Results of Lane Detection Subsystem Tests

The lane detection tests were conducted for the detection algorithm of the camera. A sample test result is shown in *Figure 15*. The tests reveal that the subsystem satisfies its requirements by detecting edges. Note that, not all lines are detected, only the lines that are in the ROI are detected as discussed in *Section 2.1.1*.

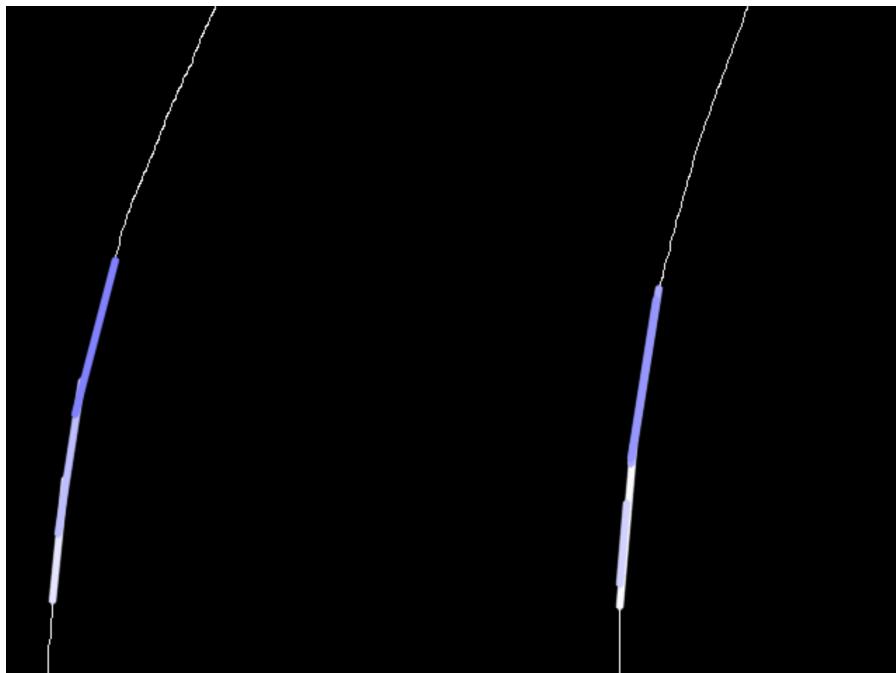


Figure 15: Lane Detection Test Result

#### Results of Vehicle Detection Subsystem Tests

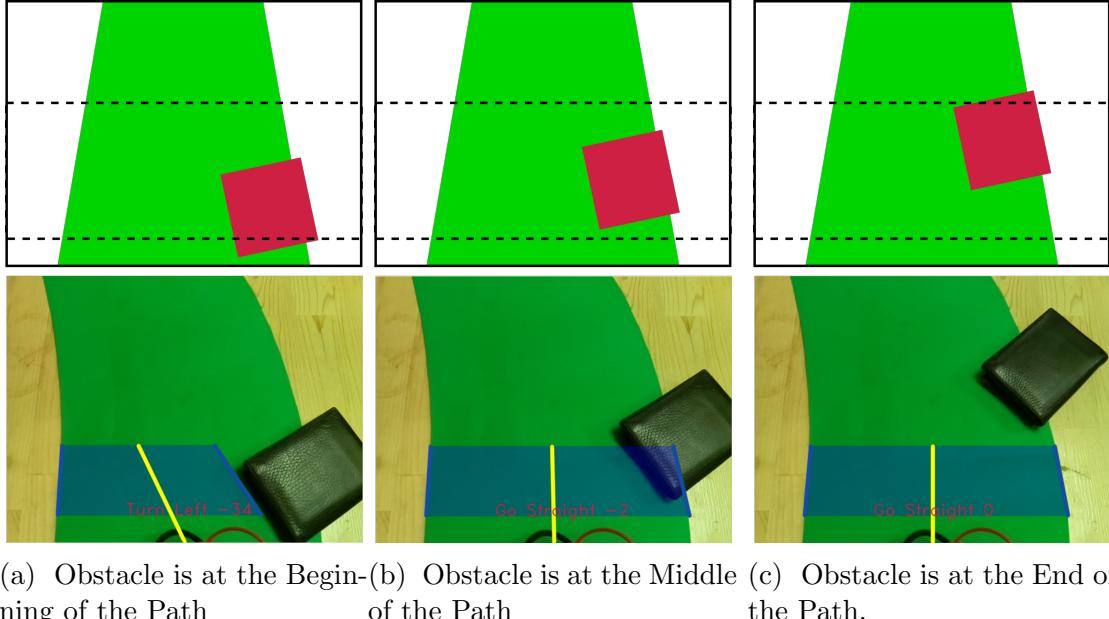
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#### Results of Data Processing Subsystem Tests

The tests in this section assesses the ability and performance of this subsystem by regarding its requirements. The number of tests realized is quite bit. The first set of tests cover the robustness of the subsystem by placing an obstacle of the subsystem. This test and its results are presented in *Figure 16, 17 and 18*. It can be seen that the algorithm ignores the obstacles in 7 cases out of 9 tests. In two cases, the algorithm fails to ignore the obstacles and determines the steering angle as if obstacle constitutes the

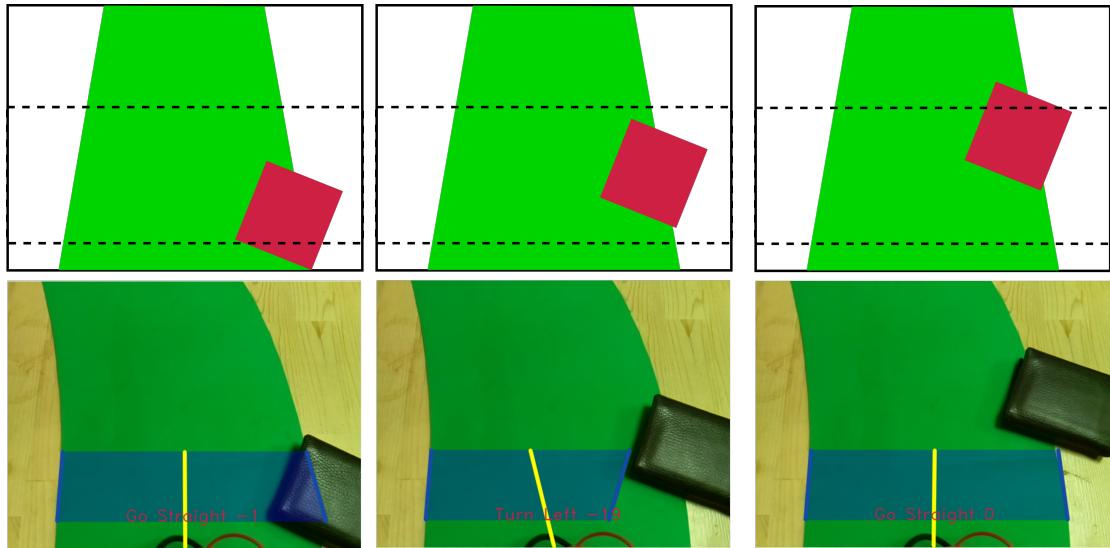
lane line. Besides the results, on the presence of obstacles, in some particular obstacle placements, the output of the subsystem is observed to be unstable.

The second set of tests cover the robustness of the subsystem as well, but under changing lighting conditions and on different surface materials. The results of this test is presented in *Figure 19 and 20*. The presented results are promising, the steering angles are true. A problem is that these results are a bit unstable when the luminosity difference between the shadows and flighty parts increase. The shadows are sometimes detected as lines and cause untrue lane line evaluations.



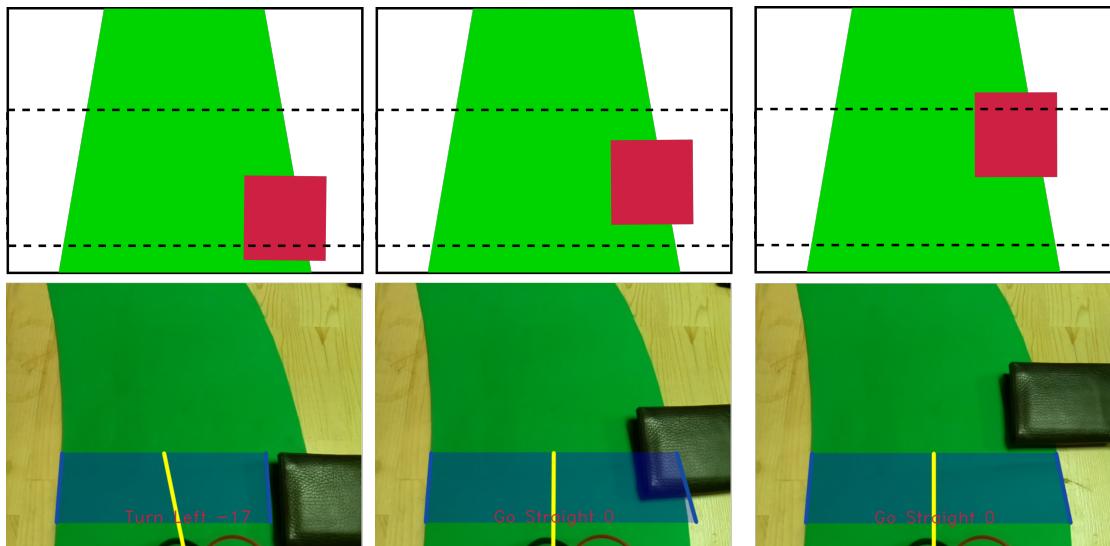
(a) Obstacle is at the Beginning of the Path (b) Obstacle is at the Middle of the Path (c) Obstacle is at the End of the Path.

Figure 16: A Test Scenario: Downward Inclined Obstacle on the Path.  
Upper Half: Proposed Tests, Lower Half: Results



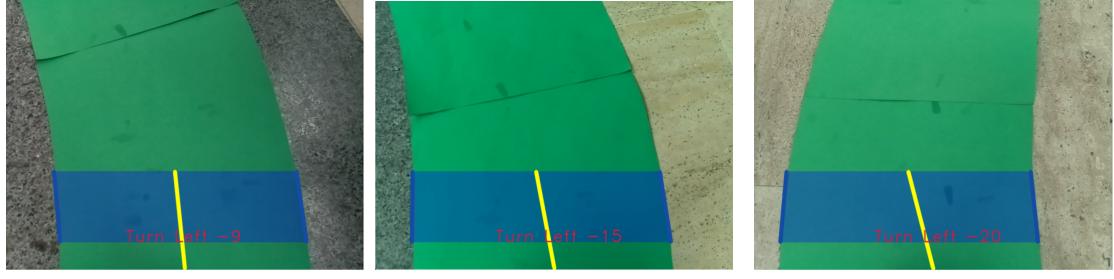
(a) Obstacle is at the Beginning of the Path (b) Obstacle is at the Middle of the Path (c) Obstacle is at the End of the Path.

Figure 17: A Test Scenario: Upward Inclined Obstacle on the Path.  
Upper Half: Proposed Tests, Lower Half: Results



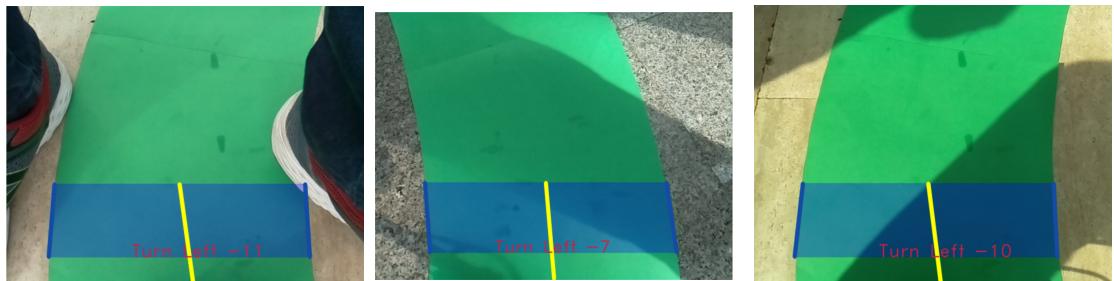
(a) Obstacle is at the Beginning of the Path (b) Obstacle is at the Middle of the Path (c) Obstacle is at the End of the Path.

Figure 18: A Test Scenario: Parallel Placed Obstacle on the Path.  
Upper Half: Proposed Tests, Lower Half: Results



(a) Path is Placed on Black Marble (b) Path is Placed on Black and White Marble (c) Path is Placed on White Marble

Figure 19: A Test Scenario Results: KKM Indoor Path Detection



(a) Daylight and Shadow Test-1 (b) Daylight and Shadow Test-2 (c) Daylight and Shadow Test-3

Figure 20: A Test Scenario Results: KKM Outdoor Path Detection

## Results of PID Controller Subsystem Tests

Due to some integration error related to internal communication tests, the controller parameters for the lateral movement were not determined sufficiently, thus the **PID Controller Subsystem Tests** introduced in *Section 3* were not completely performed on the vehicle.

Although the results of *Test 4a* were successful for given error values directly to Arduino, the **Tests 4b & 4c** showed unsatisfying results due to some communication errors between *Data Processing Subsystem* and **PID Controller Subsystem**.

## Results of Internal Communication Subsystem Tests

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The results of the tests revealed that all steps are successful but the last step. The data send rate is determined to be 25 strings per second. The string length varies between one and three characters. The data is fully received if the rate is slower than 25 strings per second. However, the data loss and improper decoding is observed on the Arduino side. This must be corrected by means of coding or switching to an alternative solution.

## Results of External Communication Subsystem Tests

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The first and simplest test has been done on one computer (or raspberry pi) using the same device as client and server, at the same time. To achieve that, the computer's (or raspberry pi's) IP address should be defined in the host section defined in the client mode function. Secondly, the codes were tested on two computers. Thirdly, one raspberry pi and one computer were used for the test. All tests were successful if the server side is connected to the internet and client side is connected to the server via hotspot. The outputs of the tests were given in the *Figure ??* and *Figure ??*.

## Results of Direction Subsystem Tests

The results of *Tests 7a & 7b* proposed in *Section 3* revealed to the team that, the differential drive method is capable of returning as desired and can keep up with the lane to be followed.

## Results of Speed Subsystem Tests

The tests proposed in *Section 3* will be conducted after the tests for *Internal Communication Subsystem* is completed and the tests for *PID Controller Subsystem* is completed with constant base speed.

## Results of Motion System Tests

sarper

## Results of Structure System Tests

enes

## 4.2 Robustness of the Design

## 5 Other Considerations

Besides, a Gannt Chart is prepared to have an detailed overview of future works and available in *Appendix A*.

### 5.1 Cost Analysis

Estimated cost analysis for the project can be investigated at *Table 1*. The reproducible vehicle is expected to cost under 200 dollar as desired by the project requirements.

Table 1: Cost Analysis for the Project

| Component           | Number | Total Price (in Dollar) |
|---------------------|--------|-------------------------|
| Raspberry Pi 3B     | 1      | 48                      |
| Camera              | 1      | 23                      |
| Chassis Components  | 1      | 15                      |
| Arduino Nano        | 1      | 4.8                     |
| DC Motor            | 2      | 22                      |
| Wheel               | 2      | 8                       |
| Motor Driver        | 1      | 2.5                     |
| Powerbank           | 1      | 12                      |
| Li-po Battery       | 1      | 24                      |
| ToF Distance Sensor | 2      | 18                      |
| LED headlight/LED   | -      | 0.2                     |
| Total Project       | -      | 176.7                   |

As seen from the *Table 1*, budget is optimized with some changes such as Arduino Uno is replaced with its nano version, and upper layer of the chassis is designed thinner plexi glass. However, critical components, such as motors, ToF sensors and wheels, are selected for their performance. Powerbank selection is based on its size. The chosen one is the smallest powerbank which can give enough output to supply Raspberry Pi under full load. Camera and Raspberry pi have no other option in this project. Li-Po battery selection is based on duration and output voltage. 12V output is required during motor drive, and long term is required for demonstrations. Therefore, 1750 mAh 11.1V 3S battery is selected.

## 5.2 Power Analysis

Table 2: Estimated Cost Analysis for the Project

| Component                | Current<br>(Avg),A | Power<br>(Avg),W | Current<br>(Max),A | Power<br>(Max),W |
|--------------------------|--------------------|------------------|--------------------|------------------|
| Raspberry Pi 3B          | 0.85               | 4.25             | 2.5                | 12.5             |
| Arduino Nano             | 80m                | 0.4              | 0.2                | 1                |
| DC Motors & Motor Driver | 0.4                | 4.8              | 1.1                | 12.12            |
| Distance Sensor          | 19m                | 62.7m            | 40m                | 132m             |
| Total                    | 1.52m              | 9.153            | 3.84               | 25.75            |

The *Table 2* shows the consumption under regular case and extreme case. If extreme scenario is considered, full power consumption of Raspberry Pi is supplied from powerbank while motors are supplied by Li-Po battery as can be seen from the *Figure 21*. Also, sensors and Arduino are supplied from Pi because they do not have high demand. Powerbank has two output could supply 2.5A for 5V output, so Pi could supply in the worst case. Li-Po battery has these specs: 1750 mAh 11.1V 3S 25C, so it can supply

43 ampere constants during discharge although the motors demand 1.1 ampere at stall condition. All in all, sources are completely enough for consumption even in the worst case conditions.

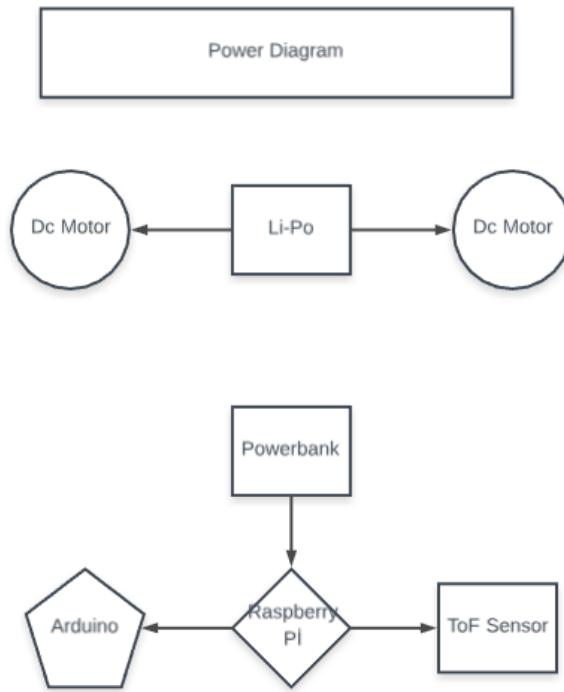


Figure 21: Electrical Architecture of the Project

## 6 Conclusion

## 7 Disclaimer

All information and content contained in this report are provided solely for proof-of-concept. DUAYENLER Ltd. Şti. guarantees that the report and information contained obeys the restrictions and rules ordered by the Standard Committee.

Halil TEMURTAS

Erdem TUNA

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Sarper SERTEL

İlker SAĞLIK

08 March 2018

## A Gantt Chart

Off

| T0+        | 1                                       | 2            | 3             | 4             | 5               | 6              | 7              | 8              | 9              | 10             | 11             | 12             | 13             | 14              | 15           | 16            | 17            | 18            | 19           | 20             | 21             | 22             | 23        | 24          | 25          | 26          | 27        | 28         | 29          | 30          | 31                | 32        | 33        |  |  |
|------------|---|--------------|---------------|---------------|-----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|-----------------|--------------|---------------|---------------|---------------|--------------|----------------|----------------|----------------|-----------|-------------|-------------|-------------|-----------|------------|-------------|-------------|-------------------|-----------|-----------|--|--|
| <b>4</b>   | <b>Critical Design Phase</b>            |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| <b>4.1</b> | <b>Subsystem Design Phase</b>           |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.1      | Sensing System Desing                   |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.1.1    | Lane Detection Subsystem Design         |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.1.2    | Vehicle Detection Subsystem Design      |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.2      | Computation System Desing               |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.2.1    | Data Proccesing Subsystem Design        |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.2.2    | PID Controller Subsystem Design         |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.3      | Communication System Design             |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.3.1    | Internal Communication Subsystem Design |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.3.2    | External Communication Subsystem Design |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.4      | Driving System Design                   |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.4.1    | Direction Subsystem Design              |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.4.2    | Speed Subsystem Design                  |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.5      | Structure System Design                 |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.5.1    | Chassis Subsystem Design                |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.5.2    | PCB Subsystem Design                    |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.6      | Motion System Design                    |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.6.1    | Wheels Subsystem Design                 |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.1.6.2    | Motors Subsystem Design                 |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| <b>4.2</b> | <b>Critical Design Outputs</b>          |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.2.1      | Standards Report                        |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.2.2      | Module Test Demo                        |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.2.3      | Conceptual Design Report                |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.2.4      | Presentations                           |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
| 4.4.1      | Critical Design Review Report           |              |               |               |                 |                |                |                |                |                |                |                |                |                 |              |               |               |               |              |                |                |                |           |             |             |             |           |            |             |             |                   |           |           |  |  |
|            | October 1-5                             | October 8-12 | October 15-19 | October 22-26 | Oct 29 - Nov 02 | November 05-09 | November 12-16 | November 19-23 | November 26-30 | December 03-07 | December 10-14 | December 17-21 | December 24-28 | Dec 31 - Jan 04 | January 7-11 | January 14-18 | January 21-25 | January 28-31 | February 4-7 | February 11-14 | February 18-21 | February 25-28 | March 4-7 | March 11-14 | March 18-21 | March 25-28 | April 1-4 | April 8-11 | April 15-18 | April 22-25 | April 22 - May 05 | May 09-12 | May 12-15 |  |  |

