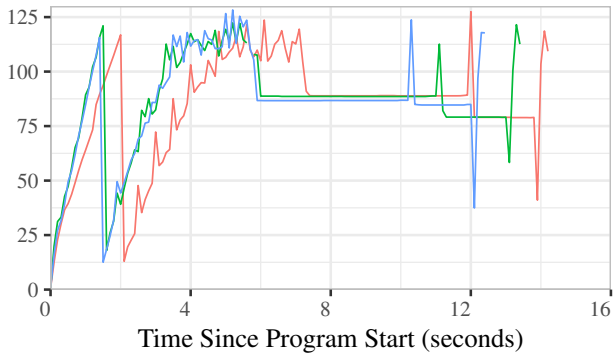


RSS (MiB)



- Mesh
- Mesh (Arenas enabled)
- TCMalloc