Naman Sood

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Education -

University of Waterloo · Bachelor of Computer Science - 3.9 GPA

Sep 2019 - Apr 2024

• Relevant Coursework: Operating Systems, Concurrency, Networks, Security, Data Structures & Algorithms

Skills

Languages JavaScript/TypeScript, Go, Rust, C++, C, Python, Scala, HTML/CSS, Shell, Haskell Technologies Git, Docker, Kubernetes, AWS EC2/S3, gRPC/Protobuf, React, SQL, MongoDB

Experience -

Tailscale · Software Developer Intern

Toronto, ON · Sep 2023 - Dec 2023

- · Created Go API and React UX for a user-friendly self-update interface, that provides feedback even during a software restart.
- Auto-configured iptables and nftables firewalls on Linux to allow faster client connectivity at a lower bandwidth cost.
- Enabled confident rollout of new feature by designing a large-scale server-side rollback mechanism for client functionality.
- Improved observability of antivirus false positives by creating tool to routinely check Windows binaries against 60+ antiviruses.
- Simplified access to remote codebases by delivering v1.0 of Visual Studio Code extension, causing jump of 400 installs/week.

FreeBSD Foundation • Software Developer Intern

Kitchener, ON · May 2023 - Aug 2023

- Modernized firewall infrastructure by adding support for IPv6 multicast addresses in firewall state-syncing kernel module.
- Enabled peer-to-peer networking over PF firewall by porting full-cone NAT to current code, showing 3x performance gain.
- · Ensured compatibility with container infrastructure by patching Conmon monitoring software to fix regressions on FreeBSD.
- Enhanced reliability by fixing longstanding bugs in C core system utilities, used for user management and disk monitoring.

data.world · Software Engineer Intern

Austin, TX • May 2022 - Aug 2022

- · Spearheaded Databricks and Apache Spark support in Java-based data catalog service by integrating JDBC database drivers.
- Boosted user productivity in code editing workspace by generating autocompletions for RDF classes and properties.
- Delivered key usability improvements to code workspace in areas like error visibility and autogeneration of code snippets.
- · Refined syntax highlighting for SPARQL queries by improving regular expressions used to parse language constructs.

Carta · Software Engineer Intern, Infrastructure

Kitchener, ON · Sep 2021 - Dec 2021

- · Designed distributed gRPC logging system using Apache Fluent for scalable auditing and compliance across organization.
- Enforced standardization of Protobuf definitions for over 300 microservices by designing static analysis tool in Go.
- Optimized build times by 10x for Docker images by simplifying package requirements to allow precompiled dependencies.
- · Improved system availability by identifying and removing bottlenecks in Redis server connections in Python library.

Tailscale · Software Developer Intern

Toronto, ON · Jan 2021 - Apr 2021

- Introduced cloud/serverless support by emulating TCP/IP stack in userspace for Docker containers, using Google gVisor.
- Enabled standardized communication using SOCKS5 protocol over Tailscale VPN by implementing proxy server in Go.
- Streamlined deployments in cloud environments by creating single-session authentication keys with auto-cleanup.
- Developed a GitHub Action of for end-users that allows plug-and-play security for CI/CD pipelines.
- Expanded outreach within the technical community by writing long-form content for corporate blog. \$\mathbb{C}\$

University of Waterloo • Research Associate

Waterloo, ON · May 2020 - Aug 2020

- · Optimized Go consensus system to 3x throughput by increasing maximum transaction count sent in each message.
- Streamlined deployment of project by using Docker images to generate repeatable builds across diverse environments.
- · Assisted distributed systems research by conducting experiments on AWS EC2 and analyzing performance data in gnuplot.

Projects -

lambda ☑ Rust

A two-factor authentication app for Nintendo 3DS, supporting time and counter based protocols, using standard otpauth QR codes.