

ETOTAZIBA TENE OLEI

Software & Devrel Engineer

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PROFESSIONAL SUMMARY

Results-driven software engineer and developer relations professional with 6+ years of experience building high-performance web and mobile applications. Proven expertise in designing scalable architectures, leading development teams, and optimising application performance. Experienced in creating developer documentation, onboarding guides, and providing technical support to improve developer experience and adoption. Passionate about open-source contributions, public speaking, and mentoring engineers to drive innovation and best practices in front and back-end development and developer relations.

TECHNICAL SKILLS

Frontend: React.js, React Native, Next.js, Vue.js, Angular, JavaScript, TypeScript, Tailwind CSS, Styled Components, Material-UI (MUI).

Native Mobile: Android(Kotlin), iOS(Swift).

State Management: Redux, React Context API.

Testing: Jest, Mocha, React Testing Library, React Native Testing Library.

Backend & APIs: Node.js, Express.js, Firebase, REST APIs, GraphQL.

Blockchain: Solidity, EVM chains/L2 solutions, Solana, Cosmos SDK, Lightning Network, web3 (Viem, ethers.js).

CI/CD & DevOps: GitHub Actions, Azure DevOps, Docker, GCP, AWS.

PROFESSIONAL EXPERIENCE

Senior Software Engineer

Callstack, Wrocław, Poland. (Remote) | Feb 2024 – Present

- Contributed to **open-source projects** (React Navigation, React Native Paper, Repack, Expensify), refining best practices and enhancing performance.
- Delivered **core features** for **Expensify**, collaborating with teams to solve complex engineering challenges.
- Conducted **expert talks** on React concepts, animations, performance tuning, and state management.
- Worked across **JavaScript, Java, Kotlin, Objective-C, and Swift** to deliver cross-platform solutions.

Cofounder & Senior Software Engineer

Tensfer, Delaware, United States. (Remote) | July. 2023 – Present

- Co-founded **Tensfer Technologies** and led the **Chrome SDK** and **extension** development to simplify user interactions.
- Conducted early-stage testing and validation, gathering initial user feedback to refine the product and improve the launch experience.

Developer Relations Engineer

Matter Labs, Berlin, Germany. (Remote) | Dec. 2020 – June 2021

- Supported developers building on **zkSync** by simplifying complex zero-knowledge concepts and improving onboarding efficiency.

- Empowered developers with training and resources to confidently tackle the technical challenges of building scalable dApps on zkSync Era.

Developer Advocate

Polygon Labs, Remote. | Dec. 2020 – June 2021

- Empowered developers and founders to build confidently on the **Polygon and AggLayer ecosystem** by simplifying concepts like **unified liquidity** and the **aggregated multichain future**.
- Delivered training and technical support to developers, ensuring they felt seen, supported, and prepared to tackle the complexities of the **aggregated web3 world**.

Senior Javascript Engineer

Bene Studio, Budapest, Hungary. (Remote) | June 2020 – Nov. 2021

- Migrated the **Visoft Game Engine** from **Kotlin to JavaScript**, expanding cross-platform support.
- Improved performance and implemented major **refactoring** for the **FendtOne Project** at **AGCO Corporation**.
- Led **architecture and proof-of-concept (PoC) development** for the **Agco Corporation Multibrand Project**, integrating essential tools and technologies.

Software Engineer

Retailer Technologies, Lagos, Nigeria. | Feb. 2019 – June. 2020

- Developed **front-end and mobile-friendly web applications**.
- Designed, built, and optimised a **shopping web app** for retailers.
- Scaled and improved the performance of existing applications, added new features and fixed bugs.
- Improved and scaled existing web applications for better **performance and security**.

EDUCATION

Bachelor of Science in Computer Science and Informatics.

Federal University Otuoke, Bayelsa State, Nigeria | 2016 – 2021

National Diploma in Computer Science

Rivers State Polytechnic, Rivers State, Nigeria | 2009 – 2011

ADDITIONAL INFORMATION

- **Public Speaking & Tech Talks:**

Delivered expert talks and internal workshops at **Amazon**, **General Motors**, and **AutoZone**, discussing key React concepts like Hooks, data persistence, animations, and performance.

- **Open Source Contributions:**

Active contributor to **React Navigation**, **React Native Paper**, **Repack** and **Expensify**.

- **Problem-Solving:**

Spearheaded major **refactoring efforts** in **FendtOne**, resolving performance issues and improving app architecture. Migrated **OurHaven** from **Expo** to **React Native CLI** to enhance performance and feature control.

- **Leadership & Mentorship:**

Led frontend teams at **Tensfer**, **Bene Studio (AGCO Corporation)**, and **Retailer Technologies**, ensuring best practices, code quality, and performance improvements. Also provided technical leadership and onboarding support for new engineers.

- **Collaboration & Teamwork:**

Worked closely with UI/UX teams, product managers, and stakeholders across multiple international teams (**Callstack**, **Bene Studio**, **Expensify**, **AGCO Corporation**), ensuring seamless integration of features and design.