Sergey Sokolov

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GENERAL

Date of Birth
18 August 1996

Goals
C++ development, iOS/Android development, web (backend primarily), system administating, teaching IT (some day)

Personal Qualities
Curious, flexible, ambitious, quick-learning, sociable, creative

Field of Interests
Algorithms and data structures, Unix/Linux systems, probability, statistics, discrete mathematics, highloaded systems

EDUCATION

State University of Aerospace Instrumentation, Saint-Petersburg
2013—Present
Bc. S. in Software Engineering
GPA: 3.54 *(1-4 grading scale)*

EXPERIENCE

First Line Software student hackathon
24—25 October 2015
"PS3D" – 3D particle system C++ library and GUI editor

Joint Advanced Student School – JASS 2016
21—26 March 2016
"Multimodel iNTeraction (Mint)" – UML diagram modelling tool for Android and iOS with real-time collaboration feature

TECHNICAL STRENGTHS

Computer Languages & Frameworks
C++ (intermediate), Python (intermediate), Qt (pre-intermediate), MySQL (pre-intermediate), Java (beginner), HTML & CSS (pre-intermediate), Javascript (pre-intermediate)

Tools
bash, git, vim, gcc, cmake, LaTeX, pip, npm, redis, Sphinx

Languages
Russian (native), English (upper-intermediate)