

# Sergey Sokolov

github: [github.com/teners](https://github.com/teners)

web-version: [teners.github.io](https://teners.github.io) · e-mail: [dmemory7@ya.ru](mailto:dmemory7@ya.ru)

telegram: [@teners](https://t.me/teners) · phone: +7 (900) 6-287-287

## GENERAL

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### Date of Birth

18 August 1996

### Goals

C++ development, iOS/Android development, web development (backend primarily), system administering, teaching IT (someday)

### Field of Interests

Software engineering, highload systems, Unix/Linux systems, open source, algorithms and data structures, embedded systems, math

### Personal Qualities

Curious, flexible, ambitious, quick-learning, sociable, creative

## EDUCATION

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### State University of Aerospace Instrumentation, Saint-Petersburg

*2013—Present*

B.S. Software Engineering (undergraduate)

GPA: 4.54

## EXPERIENCE

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### First Line Software student hackathon

*24—25 October 2015*

“PS3D” – 3D particle system C++ library and GUI editor

### Joint Advanced Student School – JASS 2016

*21—26 March 2016*

“Multimodel iNteraction (Mint)” – UML diagram modelling tool for Android and iOS with real-time collaboration feature

### GS Labs

*September 2016—Present*

C++ developer. Conditional Access Systems Libraries Department

### First Line Software student hackathon

*28—29 October 2016*

“WibeWM” — tiling window manager based on XCB library

### Joint Advanced Student School – JASS 2017

*20—26 March 2017*

Web application backend for Zeiss

## TECHNICAL STRENGTHS

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### Computer Languages & Frameworks

C++ (intermediate), Python (upper-intermediate), SQL (pre-intermediate), Java (beginner), HTML & CSS (pre-intermediate), Javascript (pre-intermediate)

### Tools

bash, git, vim, gcc, cmake, LaTeX, pip, npm, redis, Sphinx

### Languages

Russian (native), English (upper-intermediate)