

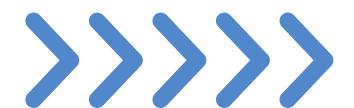
# **WEB APPLICATION DEVELOPMENT**

**School Forum Project**



# GROUP MEMBER

**Nguyễn Quốc Trạng - ITCSIU21239  
Trần Công Bằng - BEBEIU21189**



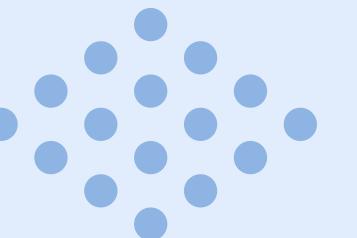
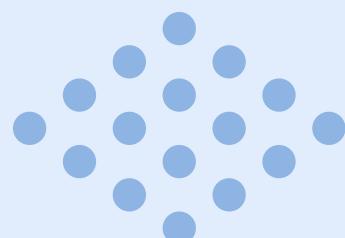
# Overview

## Key Features

- Secure JWT-based Authentication.
- Role-based Permissions (Admin, Moderator, User).
- Thread and Reply Management.
- Robust RESTful API.

## Tech stacks

- Backend: Java 21, Spring Boot, MySQL (MariaDB), Hibernate (JPA).
- Frontend: React, Tailwind CSS.
- Testing & Build Tools: Maven, Postman.



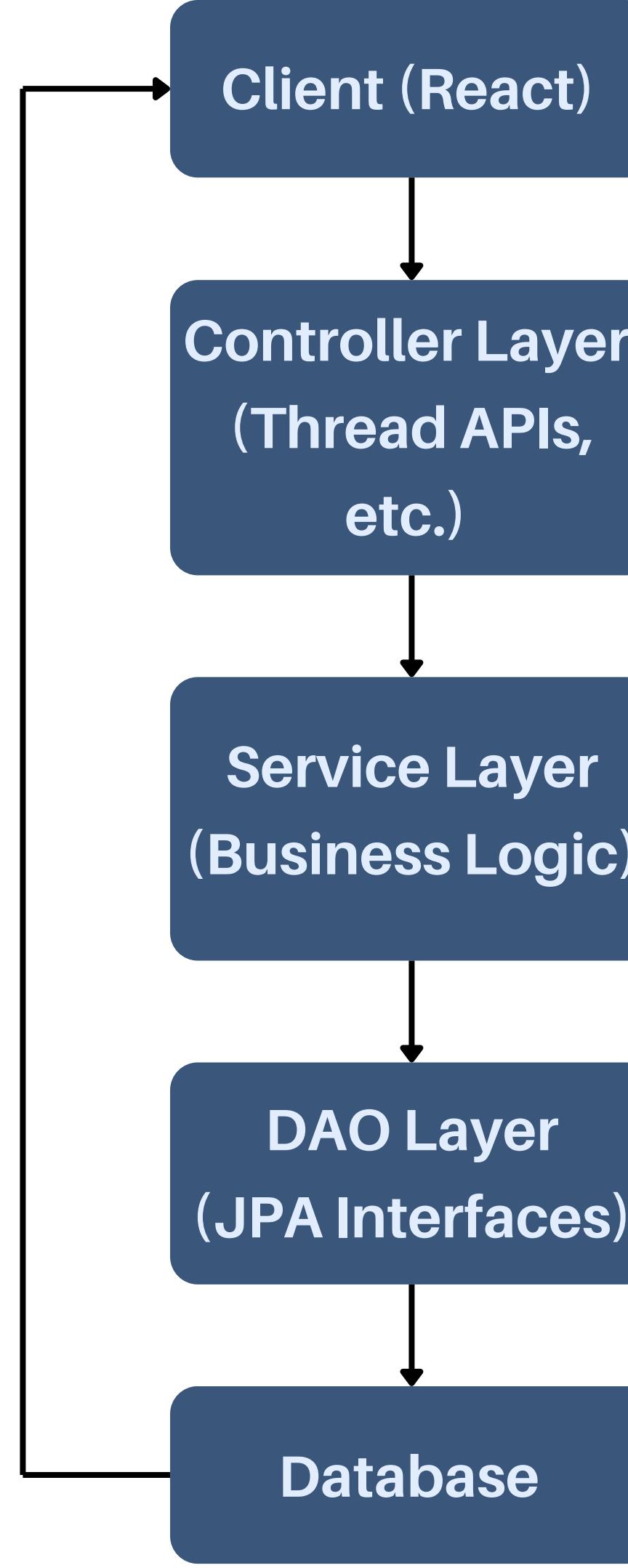
# General Architecture

**Controller Layer:** Handles HTTP requests.

**Service Layer:** Contains business logic.

**DAO Layer:** Interacts with the database using JPA.

**Model/Entity Layer:** Represents database tables.



**General flow:**  
User Action → Controller  
→ Service → DAO →  
Database → Response.

# Backend

## Directory Structure



```
back/
├── config/    # Configuration (CORS, JWT, Security)
├── controller/ # Handles REST API requests
├── service/   # Business Logic (Validation, Orchestration)
├── dao/       # Data Access Objects (Database Operations)
├── model/     # Defines Entities (User, Thread, Reply)
├── resources/ # Application Settings (Properties)
├── dto/       # Data Transfer Objects (Request/Response Models)
└── security/  # Authentication and Authorization Logic
```

```
1
n;
n.Collections.Generic;
n.IO;
n.Linq;
che.Core;
ig;

am

void Main(string[] args)

blogEntries = LoadBlogEntries("./p

each (var entry in blogEntries)

var htmlContent = RenderBlogEntry(
File.WriteAllText($"./output/{entr

Dictionary<string, BlogEntry> LoadB

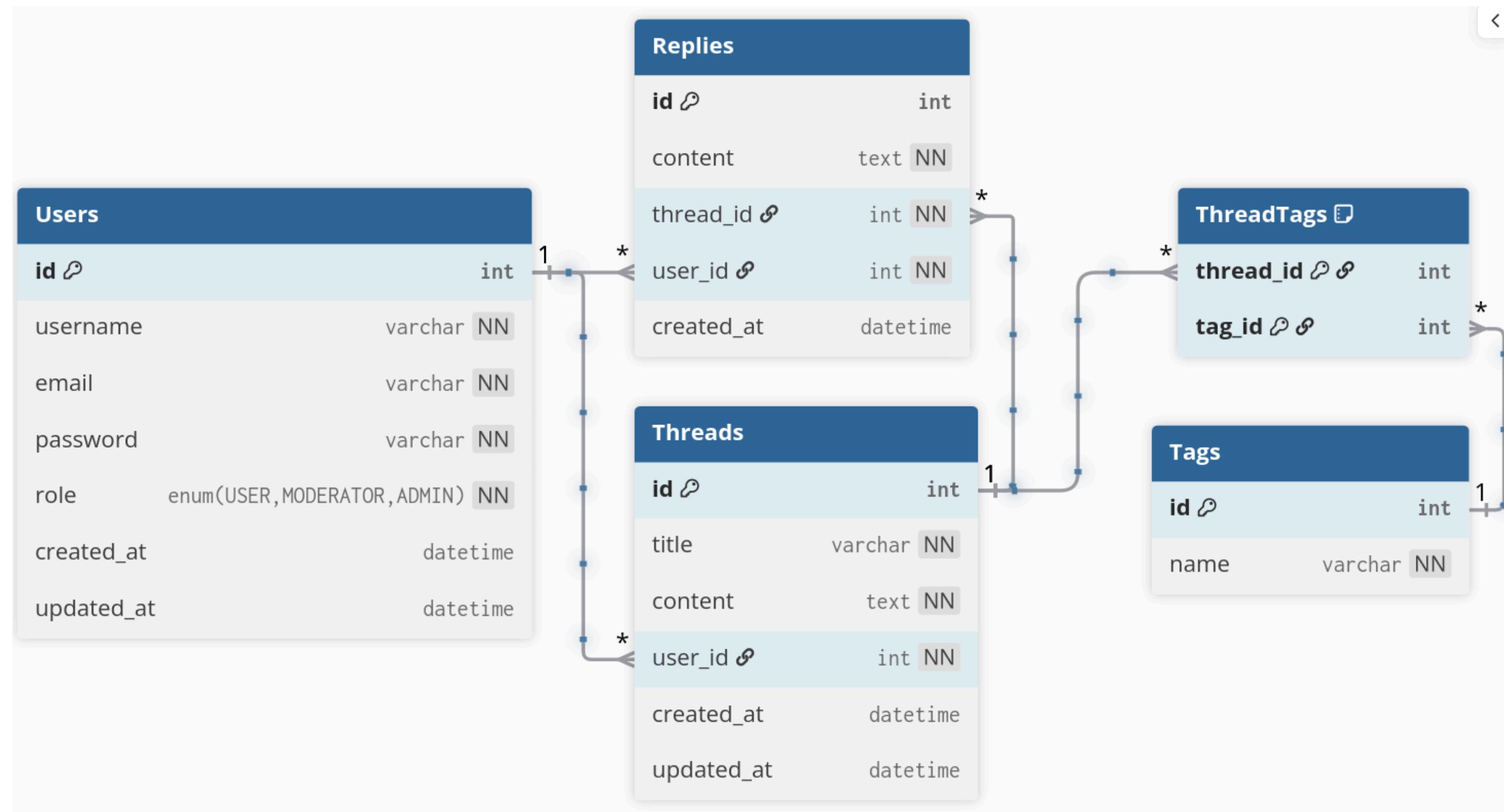
entries = new Dictionary<string, B
files = Directory.GetFiles(path, " "

each (var file in files)

var content = File.ReadAllText(fil
var parts = content.Split("---" s
```

# Backend

## Database



- **Users → Threads (One-to-Many)**
- **Users → Replies (One-to-Many)**
- **Threads → Replies (One-to-Many)**
- **Threads ↔ Tags (Many-to-Many)**



# Backend

## Use case: Create a thread

Controller

### Flow: Steps for creating a thread.

1. Client sends an HTTP POST request with thread details.
2. Controller captures the request, validates input, and sends it to the Service layer.
3. Service processes the data and calls the DAO for database operations.
4. DAO persists the thread in the database and returns the result.
5. Controller sends a JSON response back to the client with the success status and data.

```
@PostMapping("/threads")
public ResponseEntity<ThreadDTO> createThread(
    @Valid @RequestBody CreateThreadRequest request,
    @AuthenticationPrincipal User authenticatedUser
) {
    ThreadDTO thread = threadService.createThread(request, authenticatedUser.getId())
    return ResponseEntity.status(HttpStatus.CREATED).body(thread);
}
```

Service

```
public ThreadDTO createThread(CreateThreadRequest request, Long userId) {
    Thread thread = new Thread();
    thread.setTitle(request.getTitle());
    thread.setContent(request.getContent());
    thread.setUser(userDAO.findById(userId)
        .orElseThrow(() -> new ResourceNotFoundException("User not found")));
    Thread savedThread = threadDAO.save(thread);
    return convertToThreadDTO(savedThread);
}
```



# Backend

## Use case: Create a thread

### Flow: Steps for creating a thread.

1. Client sends an HTTP POST request with thread details.
2. Controller captures the request, validates input, and sends it to the Service layer.
3. Service processes the data and calls the DAO for database operations.
4. DAO persists the thread in the database and returns the result.
5. Controller sends a JSON response back to the client with the success status and data.

DAO

```
@Repository  
public interface UserDAO extends JpaRepository<User, Long> {  
    // Inherits save() and findById() from JpaRepository  
}
```

Response

```
HTTP Status: 201 Created  
{  
    "id": 1,  
    "title": "How to set up Spring Boot",  
    "content": "Having trouble setting up Spring Boot. Can someone help?",  
    "userId": 101,  
    "username": "JohnDoe",  
    "createdAt": "2025-12-22T10:00:00Z"  
}
```



# Backend

## Use case: Ban a user

Request

PUT /api/users/101/ban HTTP/1.1

Host: api.schoolforum.com

Authorization: Bearer <admin-token>

Controller

```
@PutMapping("/{id}/ban")
@PreAuthorize("hasRole('ADMIN')")
public ResponseEntity<UserDTO> banUser(@PathVariable Long id) {
    // Step 1: Call the Service layer
    UserDTO user = userService.banUser(id);

    // Step 2: Send the response to the client
    return ResponseEntity.ok(user);
}
```

### Flow: Steps for banning a user.

1. Client sends an HTTP PUT request to /api/users/{id}/ban.
2. The **UserController** receives the request, extracts the id from the URL, and forwards it to the UserService.
3. The **UserService** fetches the user from the database via the **UserDAO**. Updates the banned status of the user to **true**.
4. The **UserDAO.save()** method persists the updated user entity in the database, setting the banned flag to true.
5. The **UserService** converts the updated User entity to a **UserDTO**.
6. The **UserController** sends the **UserDTO** as the response to the client, confirming the user's ban status.



# Backend

## Use case: Ban a user

Service

### Flow: Steps for banning a user.

1. Client sends an HTTP PUT request to /api/users/{id}/ban.
2. The **UserController** receives the request, extracts the id from the URL, and forwards it to the UserService.
3. The **UserService** fetches the user from the database via the **UserDAO**. Updates the banned status of the user to **true**.
4. The **UserDAO.save()** method persists the updated user entity in the database, setting the banned flag to true.
5. The **UserService** converts the updated User entity to a **UserDTO**.
6. The **UserController** sends the **UserDTO** as the response to the client, confirming the user's ban status.

```
public UserDTO banUser(Long userId) {  
    // Step 1: Fetch the user from the database  
    User user = userDAO.findById(userId)  
        .orElseThrow(() -> new ResourceNotFoundException("User not found"));  
  
    // Step 2: Update the user's "banned" status  
    user.setBanned(true);  
  
    // Step 3: Save the updated user to the database  
    User updatedUser = userDAO.save(user);  
  
    // Step 4: Convert the entity to a DTO for the response  
    return new UserDTO(updatedUser.getId(), updatedUser.getUsername(),  
        updatedUser.isBanned());  
}
```

Response

```
HTTP Status: 200 OK  
{  
    "id": 101,  
    "username": "JohnDoe",  
    "isBanned": true  
}
```

# FRONTEND TECHNOLOGIES USED



# Frontend Technologies Used



## React 18.2.0

Component-based UI library



## React Router 6.20.1

Client-side routing and navigation



## Axios 1.6.2

HTTP client for API communication



## Tailwind CSS 3.3.6

Utility-first CSS framework



## Vite 5.0.8

Modern build tool and dev server



## Context API

Global state management

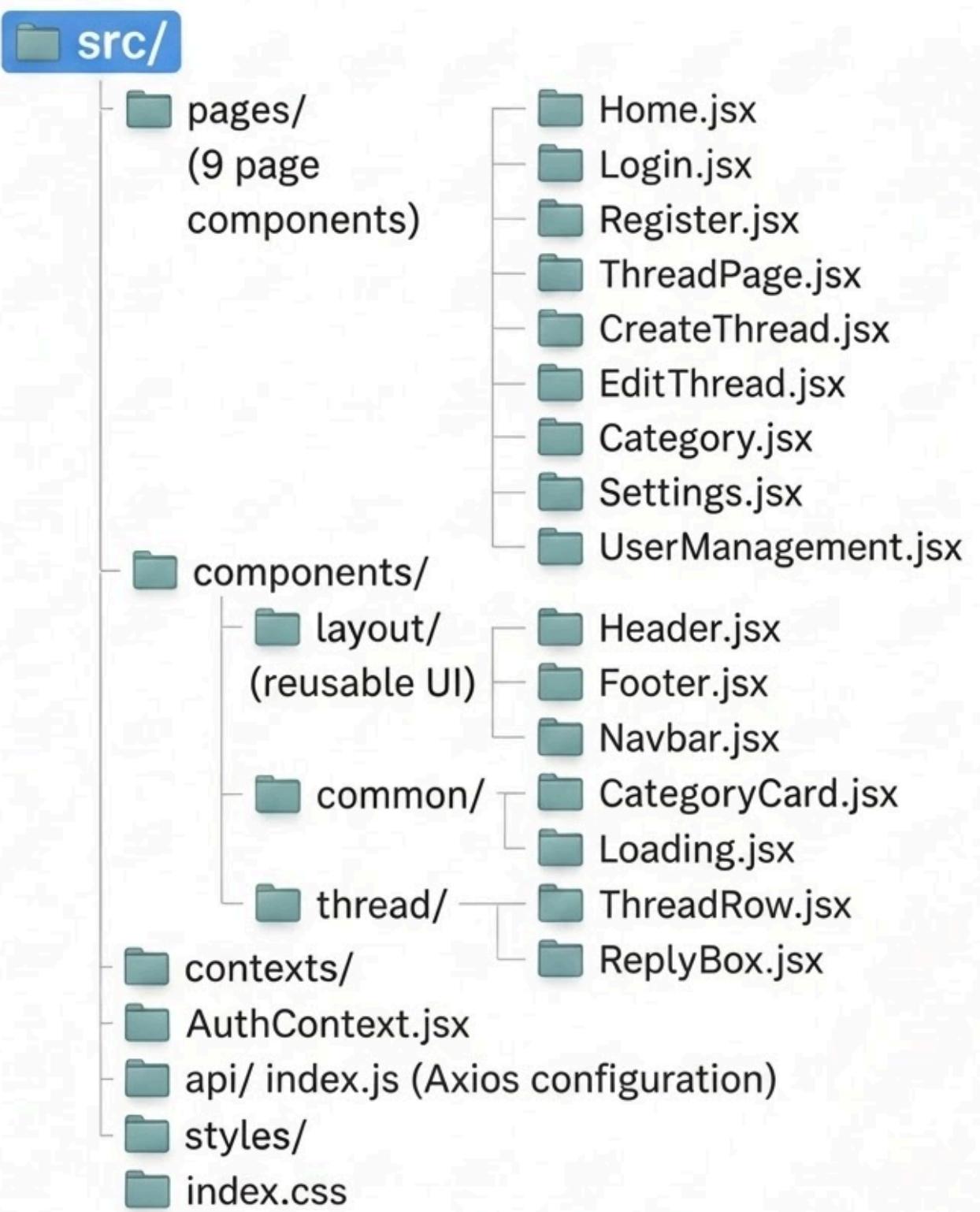
## Why These Technologies

- **React:** Industry standard, reusable components
- **Vite:** Super-fast development with HMR
- **Tailwind:** Rapid styling with utility classes
- **Axios:** JWT support via interceptors

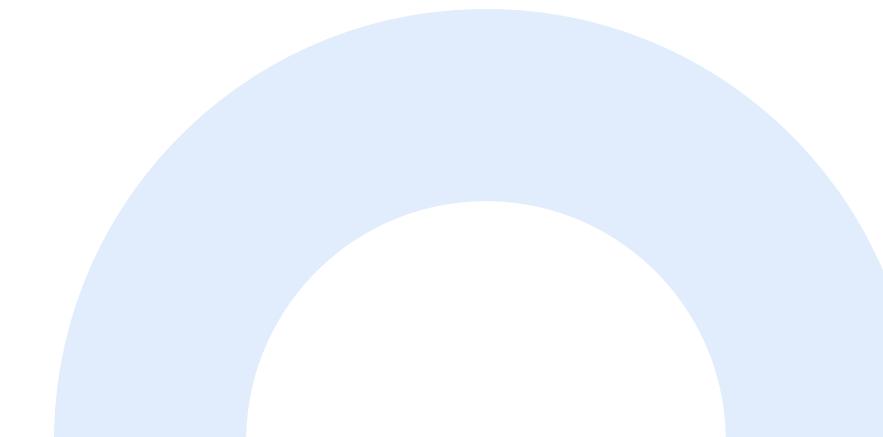
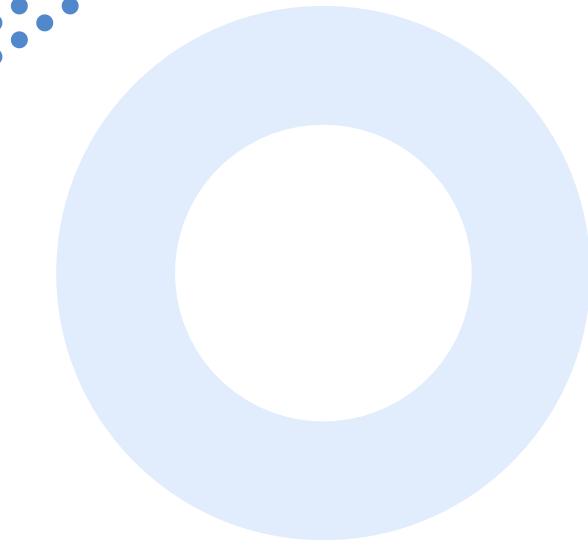
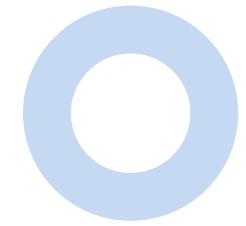
# **FRONTEND ARCHITECTURE & FOLDER STRUCTURE**



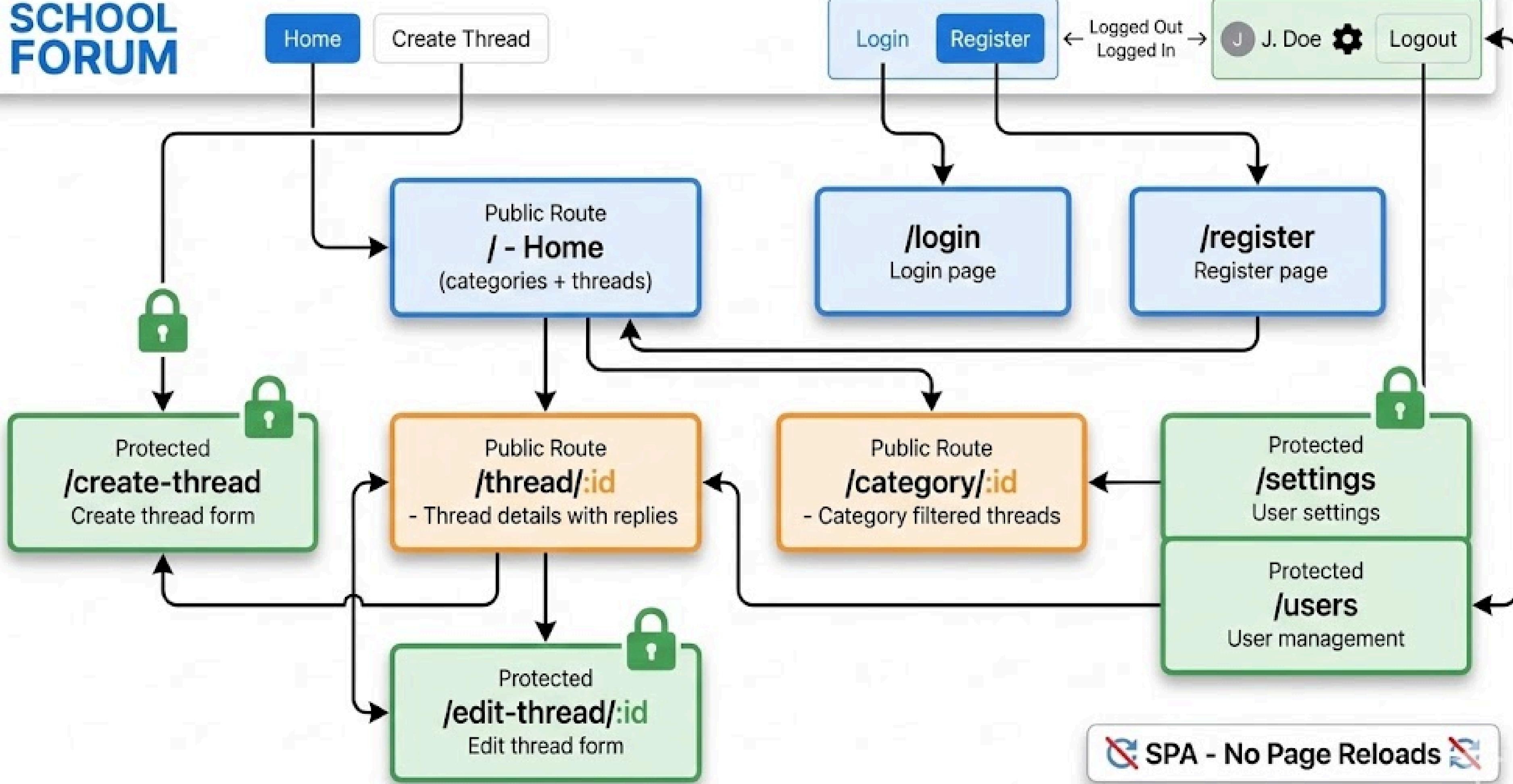
# React Frontend Project Structure



# ROUTING & NAVIGATION

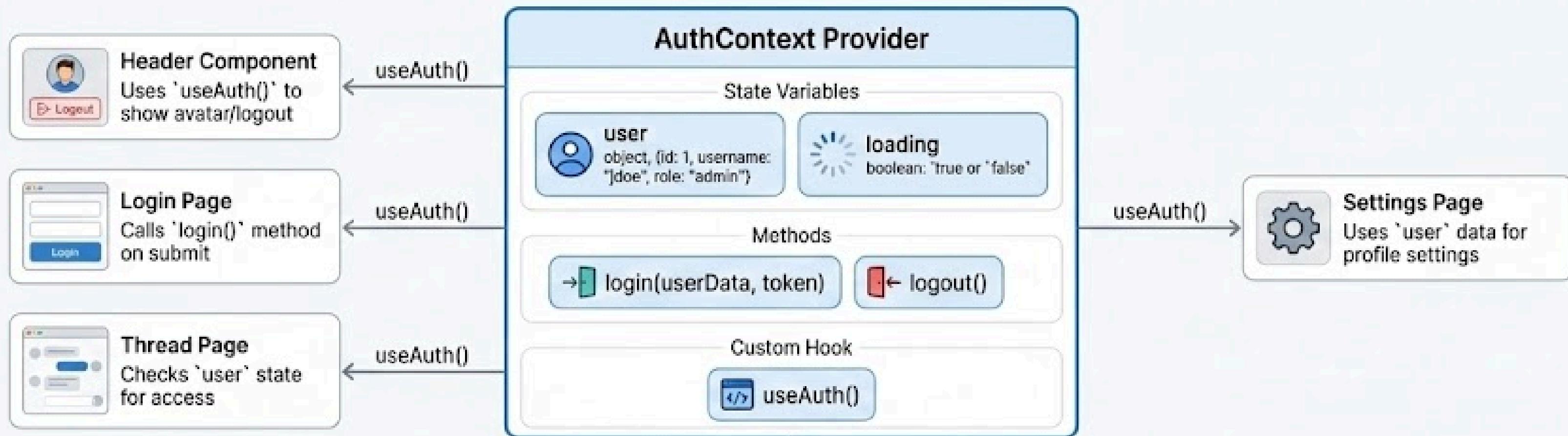


# SCHOOL FORUM



# AUTHENTICATION STATE MANAGEMENT





## Login Flow

User submits login form

API returns JWT token + user data

AuthContext `login()` method called

Token stored in localStorage,  
User data stored in localStorage,  
Context state updated ('user', 'loading: false')

All components re-render with new auth state

## Logout Flow

User clicks logout

AuthContext `logout()`  
method called

localStorage cleared

Context state set to null  
('user: null', 'loading: false')

## Components update to show logged-out state

## Auto-Restore Flow

App loads/refreshes

AuthContext checks  
localStorage for token

If token exists: restore user state from localStorage

## Components initialize with saved auth state



## No Prop Drilling

Eliminates passing props through multiple levels, simplifying component hierarchy.



## Global State

Accessible from any component in the application tree.



## Persistence

**localStorage** maintains state across page refreshes and browser sessions.

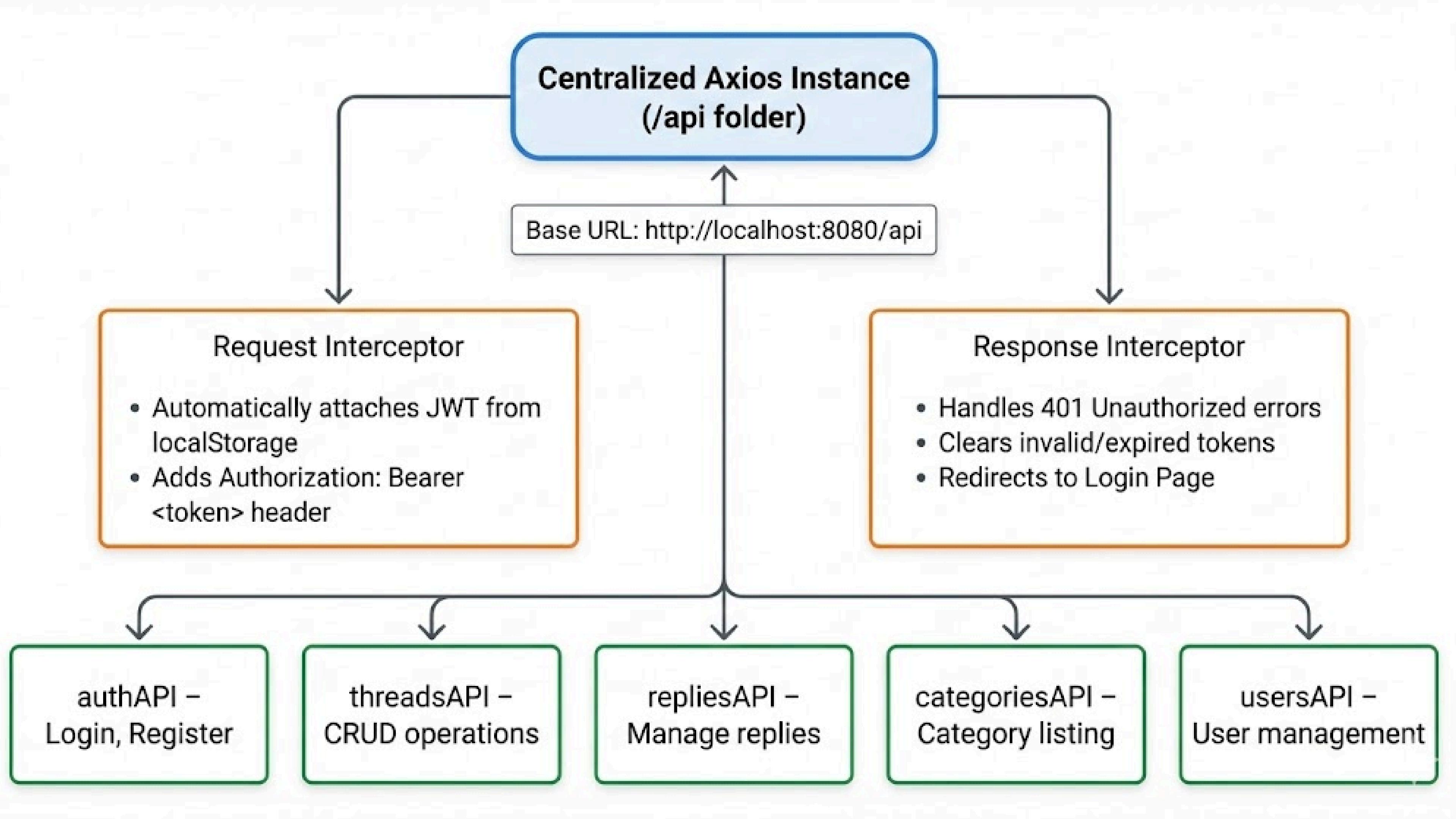


## Custom Hook

`'useAuth()'` provides an easy, abstract way to access auth state and methods.

# API INTEGRATION WITH AXIOS





# USER LOGIN & REGISTRATION

UI



[Trang chủ](#)[!\[\]\(c6747d08ffcbb3c0701a343df825d2f1\_img.jpg\) Tạo bài viết](#)

## Đăng nhập School Forum

Email

Mật khẩu

**Đăng nhập**

Chưa có tài khoản? [Đăng ký ngay](#)

Tài khoản test:

 admin@school.edu  
 password123

## Đăng ký School Forum

Tên đăng nhập

Email

Mật khẩu

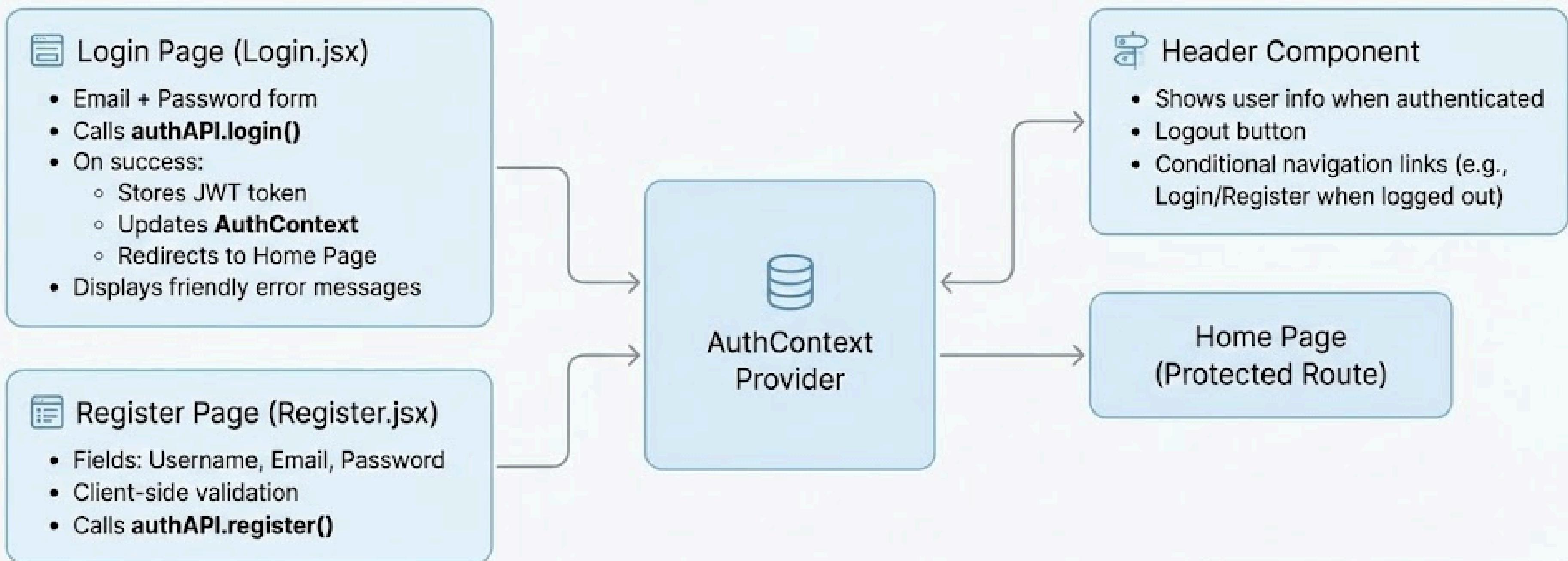
Phải có: Chữ HOA, chữ thường, và số

Xác nhận mật khẩu

Đăng ký

Đã có tài khoản? [Đăng nhập](#)

# User Login & Registration UI Architecture



## User Flow



"Authentication system provides a seamless experience: login form sends credentials → receives JWT → stores token & user data → updates global state → UI updates dynamically."

# THREAD DISPLAY & CREATION



## Tạo bài viết mới

Tiêu đề

Danh mục

General Discussion



Nội dung

Tags (phân cách bằng dấu phẩy)

**Tạo bài viết**

Hủy

## Home Page

Displays categories using CategoryCard components

Shows latest threads with pagination

Responsive grid layout (Tailwind CSS)

Clicking a thread navigates to Thread Details

## Thread List Section

Uses ThreadRow component

Displays: Thread title, Author, Category, Reply count

Clickable item → opens Thread Details

## Create Thread Page

Form fields: Title, Content, Category selection, Optional tags

Calls threadsAPI.create() on submit

Redirects to newly created thread page

Error handling + loading state

## Thread Details Page

Full thread content

All replies listed

Reply form at bottom

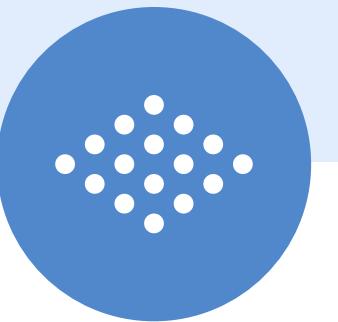
Edit/Delete buttons (only for thread author)

## Edit Thread Page

Pre-filled form with existing data

Allows authors to update thread

Saves changes and redirects back to thread



**THANK  
YOU!**

