```
< SoundStaticParam, SoundDynamicParam >
                                                                                    < PartialStaticParam, PartialDynamicParam >
meterLib< SoundStaticParam, SoundDynamicParam >
                                                               ParameterLib< PartialStaticParam, PartialDynamicParam >
             - staticParams
                                                                                 - staticParams
                                                                                 - dynamicParams
             - dynamicParams
             + ParameterLib()
                                                                                 + ParameterLib()
             + ParameterLib()
                                                                                 + ParameterLib()
             + operator=()
                                                                                 + operator=()
             + ~ParameterLib()
                                                                                 + ~ParameterLib()
             + setParam()
                                                                                 + setParam()
             + setParam()
                                                                                 + setParam()
                                                                                 + setParam()
             + setParam()
             + getParam()
                                                                                 + getParam()
                                                                                 + getParam()
             + getParam()
                    Sound

    spatializer

                - reverbObj
                                                                                         Partial
           + Sound()
                                                                                     - reverbObj
           + Sound()
           + setPartialParam()
                                                                                + Partial()
           + setPartialParam()
                                                                                + render()
           + setPartialParam(̈)
                                                                                + use_reverb()
          + getPartialParamEnv()
                                                                                + xml print()
           + render()
                                                                                + xml read()
          + setSpatializer()
                                                                                + getTotalDuration()
           + use reverb()
                                                                                 auxLoadParam()
          + xml_print()
                                                                                 · pmod()
```

vml road()