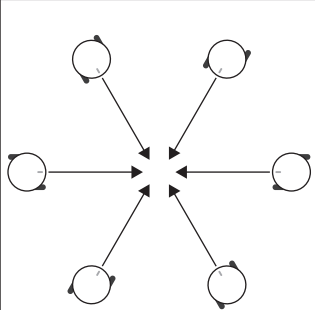
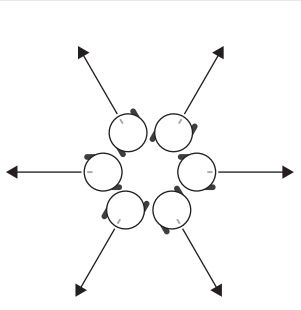


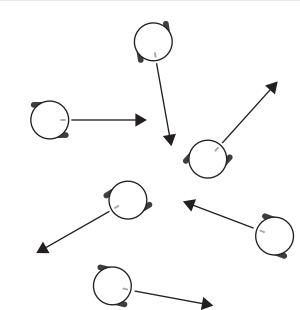
BEHAVIOR



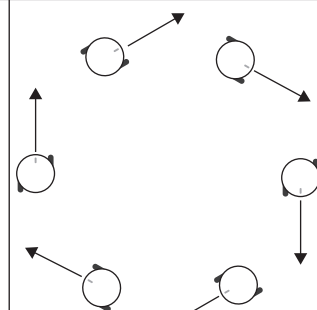
Rendezvous



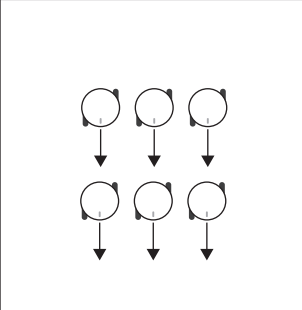
Dispersion



Random

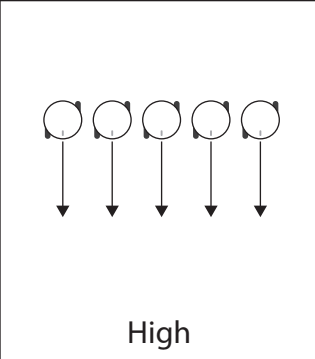


Torus

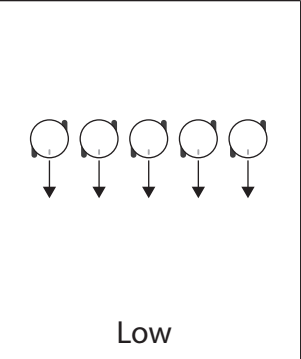


Flock

SPEED

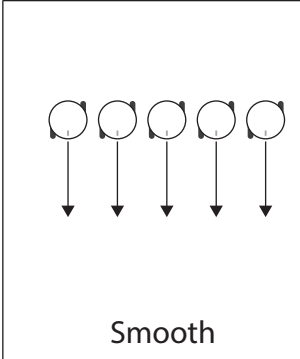


High

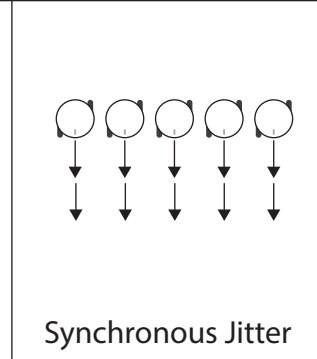


Low

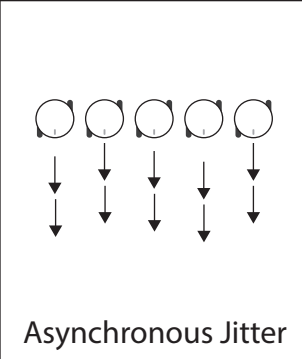
SMOOTHNESS



Smooth



Synchronous Jitter



Asynchronous Jitter