6.1-Functions Basic

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- Function is a group of related statements that performs a specific task.
- Functions help break our program into smaller and modular chunks. As our program
 grows larger and larger, functions make it more readable, organized and manageable.
- It avoids repetition and makes the code reusable.

1 Syntax of Function

1.1 Using Functions

Functions are groups of code that have a name, and can be called using parentheses.

We've seen functions before. For example, print in Python 3 is a function:

In [42]:

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Here print is the function name, and 'KeytoDataScience' is the function's argument.

In addition to arguments, there are keyword arguments that are specified by name.

One available keyword argument for the print() function (in Python 3) is sep (as seen in the image below), which tells what character or characters should be used to separate multiple items:

```
Tip: Press SHIFT + TAB by placing curser inside print(**place curser here**)

print('KeytoDataScience')

Docstring:
    print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)

Prints the values to a stream, or to sys.stdout by default.

In [43]: print(1, 2, 3)

1 2 3

In [44]: print(1, 2, 3, sep='--')

1--2--3
```

1.2 Defining Functions

Functions become even more useful when we begin to define our own, organizing functionality to be used in multiple places. In Python, functions are defined with the def statement.

```
In [1]:
    def function_name(parameters):
        """docstring"""
        statement(s)
```

- -Keyword 'def' that marks the start of the function header.
- -A function name to uniquely identify the function.
- -Parameters (arguments) through which we pass values to a function. They are optional.
- -A colon (:) to mark the end of the function header.
- -Optional documentation string (docstring) to describe what the function does.
- -One or more valid python statements that make up the function body.
- Statements must have the same indentation level (usually 4 spaces).
- -An optional return statement to return a value from the function.

For example, we can create a function to print hello

```
In [2]: # Example
def say_hello():
```

```
"""Simple function that prints Hello"""
              print("Hello")
 In [3]:
          say_hello
         <function __main__.say_hello()>
 Out[3]:
 In [4]:
          help(say_hello)
         Help on function say_hello in module __main__:
         say hello()
             Simple function that prints Hello
 In [5]:
          say_hello()
         Hello
         1.3 Function with arguments
 In [6]:
          def greeting(name):
              print("Hello from {}".format(name))
 In [7]:
          greeting("KeytoDataScience")
         Hello Data Lab's
         1.4 Function with return statements
 In [8]:
          def add(x,y):
              return x+y
 In [9]:
          add(2,4)
 Out[9]:
In [10]:
          def check(x):
              if x > 0:
                  return "Positive Number"
              elif x < 0:
                  return "Negative Number"
              return 'Number is 0'
In [11]:
          check(3)
          'Positive Number'
Out[11]:
```

1.5 *args and **kwargs: Flexible Arguments

Function with variable number of arguments

Sometimes you might wish to write a function in which you don't initially know how many arguments the user will pass. In this case, you can use the special form *args and **kwargs to catch all arguments that are passed. Here is an example:

```
In [12]:
          #*args and **kwargs allow us to pass a variable number of arguments to a function
          def add_v(*args):
              for i in args:
                   print(i)
In [13]:
          add_v(1,2,3,4,5)
         1
         2
         3
         4
         5
In [14]:
          def concatenate(**kwargs):
              result = ""
              for arg in kwargs.values():
                   result += arg
              return result
In [15]:
          print(concatenate(a="Python ", b="Functions", e="!"))
         Python Functions!
In [45]:
          def catch_all(*args, **kwargs):
              print("args =", args)
              print("kwargs = ", kwargs)
 In [ ]:
          catch all(1, 2, 3, a=4, b=5)
 In [ ]:
          catch_all('a', keyword=2)
```

Here it is not the names args and kwargs that are important, but the * characters preceding them. args and kwargs are just the variable names often used by convention, short for "arguments" and "keyword arguments". The operative difference is the asterisk characters: a single * before a variable means "expand this as a sequence", while a double ** before a variable means "expand this as a dictionary". In fact, this syntax can be used not only with the function definition, but with the function call as well!

```
In [ ]: inputs = (1, 2, 3)
```

```
keywords = {'pi': 3.14}

catch_all(*inputs, **keywords)
```

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2 Functions are First Class objects

- -We Can store the function in a variable.
- -We Can pass the function as a parameter to another function.
- -We Can return the function from a function.
- -Functions can be stored in data structures such as lists.

2.1 Storing functions in a variable

```
In [16]:
          def mul(x,y):
               return x*y
In [17]:
          result = mul(2,9)
In [18]:
           result
Out[18]:
In [19]:
          x = mul
In [20]:
          <function __main__.mul(x, y)>
Out[20]:
In [21]:
          x(2,8)
Out[21]:
```

2.2 Storing function in a List

2.3 Passing function as a argument to another function

```
In [25]: def welcome():
    print("This is a welcome function")

In [26]: def greet(func):
    print("This is a greet function")
    func()

In [27]: # Passing Functiona
    greet(welcome)

This is a greet function
    This is a welcome function
```

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3 Nested Function

```
In [28]:
    def speak_func(text, volume):
        def whisper():
            return text.lower() + '...'
    def yell():
        return text.upper() + '!'
    if volume < 5:
        return whisper()
    else:
        return yell()

In [29]:
    speak_func("Hello", 7)

Out[29]:
    'HELLO!'</pre>
```

3.1 Closure

A function which is defined inside another function is known as nested function. Nested functions are able to access variables of the enclosing scope.

A Closure is a function object that remembers values in enclosing scopes even if they are not present in memory.

```
In [30]:
    def print_msg(msg):
        # This is the outer enclosing function

    def printer():
        # This is the nested function
        print(msg)
```

```
return printer
In [31]:
          another = print_msg("Hello")
          another()
         Hello
In [32]:
          del print_msg
In [33]:
          print_msg
                                                      Traceback (most recent call last)
         NameError
         ~\AppData\Local\Temp/ipykernel_10016/1275571278.py in <module>
          ----> 1 print_msg
         NameError: name 'print_msg' is not defined
In [34]:
          another
          <function __main__.print_msg.<locals>.printer()>
Out[34]:
In [35]:
          another()
         Hello
         3.2 Decorators
         Decorators can be thought of as functions which modify the functionality of another function. They
         help to make your code shorter and more "Pythonic".
In [36]:
           #@my_decorator
          def say_hi():
               return "Hi"
In [37]:
          def my_decorator(func):
               def wrapper():
                   print("Changin the result to UpperCase")
                   print(func().upper())
               return wrapper
```

In [38]:

Out[38]:

In [39]:

say_hi()

decorated = my_decorator(say_hi)

'Hi'

In [40]: decorated()

Changin the result to UpperCase HI

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Great Job!

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