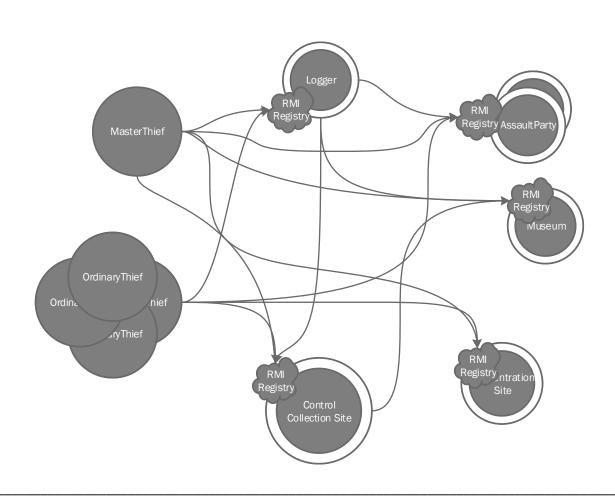
# Sistemas Distribuídos 2016/2017

### Trabalho 03 – Organização Servidores e Clientes – T03G09

José Ferrão №63944 | Paula Santos № 71777



Servidores
ControlCollectionSite
ConcentrationSite
AssaultParties x N
Museum
Logger

Clientes
OrdinaryThief x N
MasterThief

Cliente
MacterThief

MacterThief

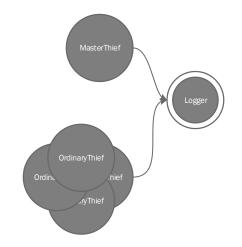
Servidor

Clientes

OrdinaryThief x N
MasterThief

Cliente

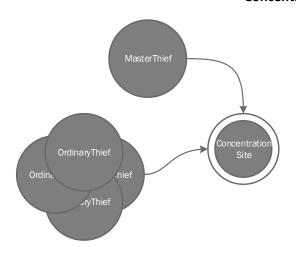
# **Logger Server**



#### Metodos

	MT	ОТ
log	X	Х
end	X	

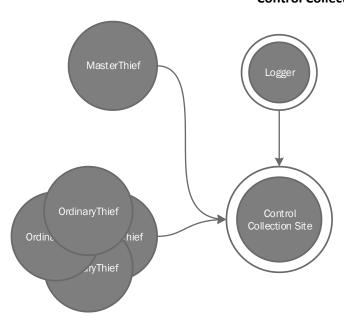
#### **Concentration Site Server**



#### Metodos

	MT	OT
fillAssaultParty	X	
prepareExcursion		X

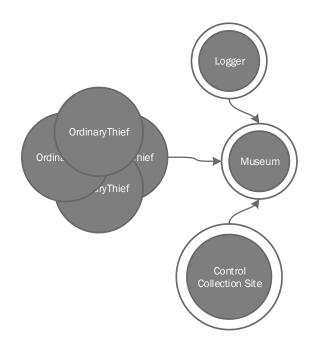
# **Control Collection Site Server**



### Metodos

	MT	L	OT
amINeeded			Χ
appraiseSit	X		
prepareParty	Х		
getRoom	Х		
takeARest	X		
handACanvas			Χ
collectCanvas	X		
sumUpResults	X		
getParties		Х	
totalPaintingsSolen		Χ	

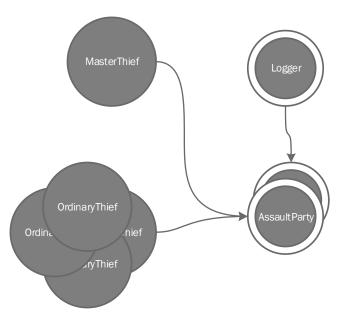
**Museum Server** 



# Metodos

	OT	L	CCS
rollACavnas	X		
getRooms		Х	Х

# **AssaultParty Server**



### Mensagens

	MT	OT	L
GET_ID		Χ	Χ
GET_TARGET	Χ	Χ	Χ
GET_STATE			Χ
PARTY_FULL	Χ		
GET_THIEVES			Χ
PREPARE_PARTY	Χ		
ADD_THIEF		Χ	
SEND_PARTY	Χ		
CRAWL_IN		Χ	
REVERSE_DIRECTION		Χ	
CRAWL_OUT		Χ	
REMOVE_THIEF		Χ	