Report: Homework 3 Math/CS 471

Teo Brandt and Brennan Collins

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Abstract

This report will explore two methods of approximating the following integral

$$I = \int_{-1}^{1} e^{\cos(kx)} dx,$$

for k = pi or pi^2 . The first method is known as the trapezoidal rule and the second as Gauss quadrature.

1 Trapezoidal Rule

The trapezoidal rule is given by the following expression

$$\int_{X_L}^{X_R} f(x)dx \approx h \left(\frac{f(x_0) + f(x_n)}{2} + \sum_{i=1}^{n-1} f(x_i) \right)$$

where the grid is given by $x_i = X_L + ih$, i = 0, ..., n, $h = \frac{X_R - X_L}{n}$.

2 Gauss Quadrature

[?]In Gauss quadrature the location of the grid-points and weights, ω_i , are chosen so that the order of the approximation to the weighted integral

$$\int_{-1}^{1} f(z)w(z)dz \approx \sum_{i=0}^{n} \omega_{i} f(z_{i}),$$

is maximized. (The function w(z) is positive and integrable. In this report we will only consider the case when w(z) = 1 in order to simplify things.

3 Methods

Here is how the programs were executed...

4 Results

Figure 1: Plot of error against n

In the figure shown above, different rates of convergence are observed for each of the methods and for each of the values of k. The trapezoidal method where $k=\pi^2$ is the only case in which the order of the method may be read from the slope of its plot. This slope is ≈ -3 which is consistent with the theory as shown for

5 Appendix

In order to compile and execute the code for this assignment perl is used. The directory in which the code can be found is:

/Homework/Homework2/Code/

Once in this directory the following command will compile and execute the code:

\$ perl newtonS.p

References

[1] Daniel Appelo $Homework\ 3.$ referenced Sep. 26, 2015