

LAB 9

Link github: <https://github.com/teodoraarsene/Formal-Languages-and-Compiler-Design/tree/main/labs/lab9>

Yacc Specification File

```
%{
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define YYDEBUG 1
```

```
%}
```

```
%token INTEGER
```

```
%token STRING
```

```
%token CHAR
```

```
%token WHILE
```

```
%token FOR
```

```
%token IF
```

```
%token ELSEIF
```

```
%token ELSE
```

```
%token READ
```

```
%token PUTS
```

```
%token BREAK
```

```
%token RETURN
```

```
%token NEXT
```

```
%token END
```

```
%token plus
```

```
%token minus
```

```
%token mul
```

%token division

%token eq

%token equal

%token different

%token less

%token more

%token lessOrEqual

%token moreOrEqual

%token leftRoundBracket

%token rightRoundBracket

%token leftCurlyBracket

%token rightCurlyBracket

%token IDENTIFIER

%token NUMBER_CONST

%token STRING_CONST

%token CHAR_CONST

%start program

%%

program : declaration_list statements

declaration_list : declaration declaration_list | /*Empty*/

declaration : var_type IDENTIFIER equal_expression

equal_expression : eq expression | /*Empty*/

var_type : INTEGER | CHAR | STRING

expression : term sign_and_expression

```

sign_and_expression : sign expression | /*Empty*/
sign : plus | minus | mul | division
term : IDENTIFIER | constant
constant : NUMBER_CONST | STRING_CONST | CHAR_CONST
statements : statement statements | /*Empty*/
statement : simple_stmt | struct_stmt
simple_stmt : assignment_stmt | input_output_stmt
struct_stmt : if_stmt | while_stmt
assignment_stmt : IDENTIFIER eq expression
input_output_stmt : READ leftRoundBracket term rightRoundBracket | PUTS leftRoundBracket term
rightRoundBracket
if_stmt : IF leftRoundBracket condition rightRoundBracket leftCurlyBracket statements rightCurlyBracket
else_stmt
else_stmt : ELSE leftCurlyBracket statements rightCurlyBracket | /*Empty*/
while_stmt : WHILE leftRoundBracket condition rightRoundBracket leftCurlyBracket statements
rightCurlyBracket
condition : expression relation expression
relation : equal | different | less | more | lessOrEqual | moreOrEqual

```

```
%%
```

```

yyerror(char *s)
{
    printf("%s\n",s);
}

```

```
extern FILE *yyin;
```

```

main(int argc, char **argv)
{

```

```
if(argc>1) yyin : fopen(argv[1],"r");  
  
if(argc>2 && !strcmp(argv[2],"-d")) yydebug: 1;  
  
if(!yyparse()) fprintf(stderr, "\tProgram is syntactically correct.\n");  
  
}
```

Demo

We first run the command:

```
>flex lang.lxi
```

Then we run:

```
>bison -dy parser.y
```

And:

```
>gcc lex.yy.c y.tab.c
```

An executable was created after the second command, so now we can run the program.

We have 4 examples for which we can run the program (p1.txt, p2.txt, p3.txt and p1err.txt)

In this demo, I am going to run the program for p2.txt, using the following command:

```
>a.exe p2.txt
```

Where a.exe being the generated executable.