

# Teodor Đurić

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EU Citizen (Hungary) | Open to relocation across Europe | Remote available

## PROFESSIONAL SUMMARY

Go engineer with 1.5 years of production experience building scalable backend services and REST APIs. Creator of `csc.nvim`, an open-source Neovim plugin with 35 GitHub stars featured in `awesome-neovim`. Proven track record in containerization (Docker), Linux systems administration, and database design. Strong foundation in concurrent systems design, CI/CD automation, and clean architecture principles. Remote-native with experience collaborating across distributed teams.

## TECHNICAL SKILLS

- Languages: Go (primary), Rust, Python, SQL, Bash, JS/TS, C/C++
- Security & Identity: Authentication/authorization patterns, secure API design, JWT concepts, security best practices
- Databases: PostgreSQL, MySQL, SQLite, Schema design, query optimization, indexing, migrations, WAL mode
- Infra & DevOps: Docker, Container orchestration (Compose), Linux (NixOS/Ubuntu), GitHub Actions (CI/CD)
- Best Practices: Table-driven testing (testify), code review, trunk-based development, Git workflows, agile
- Frontend: HTML/CSS, HTMX, JS, web protocols

## WORK EXPERIENCE

### Software Engineer

Jul 2023 — Dec 2024

Soft-tronic

*Senta, Remote from Novi Sad*

- Backend Architecture: Architected SmartServe, a web framework using dependency injection and clean architecture
- Database Engineering: Designed PostgreSQL/MySQL schemas, managed migrations in production environments
- DevOps & Infra: Dockerized services, built CI/CD pipelines, and automated deployment using GitHub Actions
- Production Systems: Administered Linux servers, configured networking, debugged production issues under pressure

## RELEVANT GO PROJECTS & OPEN SOURCE

### csc.nvim | Neovim Plugin for Conventional Commits

[github.com/yus-works/csc.nvim](https://github.com/yus-works/csc.nvim)

- 35 GitHub stars, featured in `awesome-neovim` curated list
- Git-aware plugin providing intelligent commit scope completion from repository history
- Active maintenance with community engagement and feature requests

### job-watcher | Concurrent Job Listing Aggregator in Go

[github.com/yus-works/job-watcher](https://github.com/yus-works/job-watcher)

- Engineered high-throughput concurrent ingestion using goroutines with fault isolation
- Implemented real-time streaming via Server-Sent Events (SSE) for live updates
- Optimized SQLite with single-writer pattern and WAL mode to handle concurrent reads
- Deployed on Fly.io using Docker, showcasing end-to-end DevOps skills
- Live: <https://jobs.yus.rs>

### tcp-to-http | HTTP/1.1 Server from Scratch in Go

[github.com/yus-works/tcp-to-http](https://github.com/yus-works/tcp-to-http)

- Implemented HTTP/1.1 protocol parser from raw TCP to deeply understand networking fundamentals
- Built with clean architecture: separate packages for headers, request parsing, and server logic
- Comprehensive test coverage using testify framework
- Demonstrates Go concurrency, interfaces, and protocol implementation

## EDUCATION

### Faculty of Technical Sciences

Novi Sad, Serbia

*Bachelor's in Software Engineering & Information Technologies*

*Jul 2021 — Jul 2025*

## ADDITIONAL INFORMATION

- Remote Work: 1+ years of remote collaboration experience across distributed teams
- Languages: English (fluent), Serbian (native), Hungarian (fluent)
- Interests: Distributed systems, cloud-native architectures, open-source software