



Location: Drebbelweg Project Room 1
Date: 05-04-2022
Time: 1:45-2:45
Attendees: Teodor, Attila, Jordano, Stiliyan, Aksel

Agenda items

Deadlines ON FRIDAY:

- Buddycheck
- Assignment 5B
- Coding deadline
- Final code of conduct
- Video

Next week Wednesday, QnA session in EWI, room DATA - Schedule posted in Brightspace

Course website has presentation instructions:

Video:

- Needs to be 10 minutes long MAX no speeding up or slowing down
- Equal distribution of talking points
- Not explaining code, only application (very very non-technical)
- Show EVERYTHING that works, hide EVERYTHING that fails ideally
- The code is going to be manually reviewed by lecturers + Kiril
- QnA related a lot to the frontend/backend functionality
 - Example question for qna: "Tell me how you implemented the jokers"

1 or 2 questions per person



Division of the work:

Intro -> Splash Screen -> How to Play -> Singleplayer -> Endgame -> Past Games -> Server Change -> Waiting Room -> Multiplayer -> Multiplayer Leaderboard -> Admin Panel -> Future -> Conclusion

Aksel	Admin Panel, Conclusion
Teodor	
Attila	MP username, Waiting room, Multiplayer (Maybe I can share this with somebody)
Jordano	
Stiliyan	Endgame (Singleplayer), Past Games, Server Change

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