Agenda

Agenda Meeting Week 3.6

Location: PC1 Cubicle 12 + online
Datum: 15.03.2022
Time: 13:45 – 15:10 (Subject to change?)
Attendees: Jordano, Teodor, Attila, Divit, Stiliyan, Aksel

Agenda-items

13:45 - 13:50   **Opening by chair**

13:50 – 13:55   **Check-in**

13:55 – 14:10   **Discuss about the game mechanics/**
                      server connection implementation
                      WebSockets? Long polling? Ask Kiril more about what we can do.

14:10 – 14:30   **Discuss about retrieving the activity repository**
                      Question round if anything unclear.

14:30 – 14:50   **Discuss about the front-end part**
                      Anything to improve? Connecting the back-end and the front-end.

14:50 – 15:05   **Summary action points** – Who, what, when?

15:05 – 15:10   **Closure**