

# Swords and Shields

Create

Join

The background is a medieval-themed arena. At the top, a wooden sign with a red diamond and six crossed swords reads "Swords and Shields". Below the sign is a red banner. The arena is enclosed by a stone wall with small arched windows. The floor is sandy with some rocks and puddles. On the left, a red box contains text. In the center, a yellow box contains text.

# Swords and Shields

In case player  
creates a  
game

Waiting for  
other player

Room Code

**1876**

(Others can join the game  
using this code)



# Swords and Shields

Enter room code to  
join an existing  
game

Room Code:

In case player  
wants to join a  
game



# Swords and Shields



Your turn

# Swords and Shields



Opponent's turn

# Swords and Shields



Your turn



# Swords and Shields



Opponent's turn

# Swords and Shields



Your turn



# Swords and Shields




Opponent's turn

# Swords and Shields



Your turn

The background of the image is a medieval-style arena. It features a curved stone wall with several small, arched windows. Above the wall, there are several banners hanging from the top. The central banner is red and has the words 'Swords and Shields' written on it in a yellow, pixelated font. The arena floor is made of light-colored stone tiles, and there are some small rocks scattered around. The overall style is reminiscent of a retro video game.

# Swords and Shields

You win

Play Again

Quit