Arbitrage

Group F6

Thinking Process

- The problem can be decomposed into:
 - Network architecture (TCP)
 - Client server modelling
 - Arbitrage algorithms/strategies
- Limited experience in each of these fields
- Wide to narrow approach
 - Individual solution exploration
 - Group discussion
 - Collaborative development

Design considerations

- Time sensitivity
- Scalability
- Feasibility (given our experience and time constraint)

Challenges and Solutions

- Limited experience with networks and concurrent programming
- EBS.CSV timestamp is wrong
- ASSUMPTION: from the same quote, bid is strictly < ask

Areas to develop

Implementation is not concurrent

Arbitrage is time sensitive in nature and ideally, a solution should spend its time working rather than waiting on computation or the network.

Solution is not expandable to other currency pairs

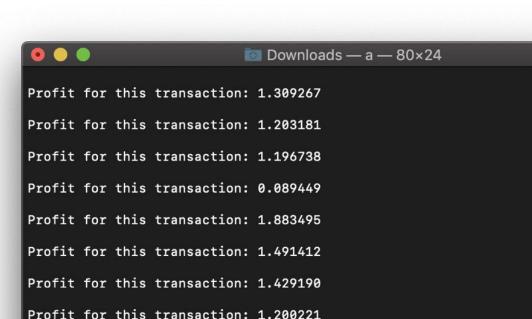
Our solution assumes that EURUSD is the only currency available, as per the problem statement. However, we have not built in safeguards for USDEUR (relatively trivial), nor have we accounted for different currency pairs (more complex).

"Greedy" algorithm

- Lost optimality, approximate best solution of pairing the cheapest bid and the most expensive ask each time

confirmation message ebs 59 1.439660 1.507427 confirmation message reu 59 1.351443 1.651639 confirmation message bbg 60 1.741207 1.885024 confirmation message ebs 60 1.356048 1.529820 confirmation message reu 60 1.014264 1.981777 confirmation message bbg 61 1.077978 1.090457 confirmation message ebs 61 1.298253 1.796024 confirmation message reu 61 1.062842 1.205447 confirmation message bbg 62 1.388289 1.667501 confirmation message ebs 62 1.200490 1.918936 confirmation message reu 62 1.256166 1.941017 confirmation message

0 0 0



Profit for this transaction: 1.839589

Profit for this transaction: 1.539962

Profit for this transaction: 0.268561