# **Assignment #4: Report**

# **Algorithm-Based Optimization:**

# Optimization done by recreating the program using the FFT algorithm:

# **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced. The results were the same.

### Before and After Tuning:

OK

	Before Optimization	After Optimization
User	1303.32s	191.22S
System	0.13s	0.07s
CPU	99%	99%
Total	21:43.69	3:11.31

# **Code tunings:**

# 1. Minimizing work inside loops.

- The first code tuning is putting calculations done inside the loop in the function Normalize into a constant before the loop, so that it doesn't have to compute the result every time it loops.

#### Before:

```
def Normalize(samples, bitsize):
    ...
    temp = 0
    for i in range(((2**bitsize // 2) - 1)):
        temp += (samples / maximum)
    samples = temp
    return samples

After:
    def Normalize(samples, bitsize):
    ...
    temp = 0
    accumulator = samples / maximum
    for i in range(((2**bitsize // 2) - 1)):
        temp += accumulator
    samples = temp
    return samples
```

## **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced. The results were the same.

## Before and After Tuning:

**Timing Measurements:** 

OK

<i>g</i>	Before Tuning	After Tuning
User	191.22S	127.63S
System	0.07s	0.06s
CPU	99%	99%
Total	3:11.31	2:07.77

# 2. Unrolling

- Unrolled the loop inside Normalize function since calculations done in a loop could be done in a single line.

```
Before:
```

```
def Normalize(samples, bitsize):
       if abs(numpy.amax(samples)) > abs(numpy.amin(samples)):
        maximum = abs(numpy.amax(samples))
       else: maximum = abs(numpy.amin(samples))
       temp = 0
       accumulator = samples / maximum
       for i in range(((2**bitsize // 2) - 1)):
           temp += accumulator
       samples = temp
       return samples
After:
   def Normalize(samples, bitsize):
         if abs(numpy.amax(samples)) > abs(numpy.amin(samples)):
          maximum = abs(numpy.amax(samples))
         else: maximum = abs(numpy.amin(samples))
         samples = (samples / maximum * ((2**bitsize / 2) - 1))
         return samples
```

### **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced. The results were the same.

### Before and After Tuning:

OK

3	Before Tuning	After Tuning
User	127.63S	2.10S
System	0.06s	0.12s
CPU	99%	99%
Total	2:07.77	0:02.23

## 3. Strength Reduction:

- Instead of using float point, I've converted it to a less expensive type such as an integer
- I've changed it so that I'm using integer division instead of floating point to force the result into an integer for (2\*\*bitsize // 2)

#### Before:

```
def Normalize(samples, bitsize):
    if abs(numpy.amax(samples)) > abs(numpy.amin(samples)):
        maximum = abs(numpy.amax(samples))
    else: maximum = abs(numpy.amin(samples))

    samples = (samples / maximum * ((2**bitsize / 2) - 1))
    return samples

After:
    def Normalize(samples, bitsize):
        if abs(numpy.amax(samples)) > abs(numpy.amin(samples)):
            maximum = abs(numpy.amax(samples))
        else: maximum = abs(numpy.amin(samples))

        samples = (samples / maximum * ((2**bitsize // 2) - 1))
        return samples
```

### **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced. The results were the same.

#### Before and After Tuning:

**Timing Measurements:** 

OK

	Before Tuning	After Tuning
User	2.10S	2.09S
System	0.12s	0.10s
CPU	99%	99%
Total	0:02.23	00:02.20

## 4. Initialize at compile time:

- I've used constants wherever it was possible. Here I've changed it so that the number 16 is a constant (bitsize)

```
Before:
```

```
class FFTConvolve():
    def Main(dryRecording, impulseResponse, outputFile):
        bitsize=16
        ...

After:
    bitsize = 16
    class FFTConvolve():
        def Main(dryRecording, impulseResponse, outputFile):
```

# **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced. The results were the same.

## Before and After Tuning:

OK

	Before Tuning	After Tuning
User	2.09S	2.02s
System	0.10s	0.10s
CPU	99%	99%
Total	00:02.20	00:02.12

# 5. Exploit Algebraic Identities:

- Here, I've replaced the expensive if statement with a less expensive alternative of using python's built in max function to take the maximum of two values.

#### Before:

```
if abs(numpy.amax(samples)) > abs(numpy.amin(samples)):
    maximum = abs(numpy.amax(samples))
else: maximum = abs(numpy.amin(samples))

After:
maximum = max(abs(numpy.amax(samples)), abs(numpy.amin(samples)))
```

# **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced. The results were the same.

### Before and After Tuning:

OK

<b>g</b>	Before Tuning	After Tuning
User	2.02s	1.58s
System	0.10s	0.07s
CPU	99%	99%
Total	00:02.12	00:01.65

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# **Compiler Level Optimization:**

# Ran using:

python3 -OO convolve.py guitar.wav 1960large\_brite\_hall.wav output.wav Using -O when running python3 optimizes generated bytecode slightly. -OO removes doc strings in addition to the -O optimizations

### **Regression Tests:**

- After making the changes, I ran my unit tests again to ensure no bugs were introduced.

The results were the same. (Although compiler level optimizations are not likely to introduce bugs) Before and After Tuning:

OK

	Before Optimizing	After Optimizing
User	1.58s	1.52s
System	0.07s	0.05s
CPU	99%	99%
Total	00:01.65	00:01.57