

## EDUCATION

### Georgia Institute of Technology

Bachelor of Science 2015  
Computer Science  
People x Media (HCI) Focus\*

### Oxford University

Worcester College  
Study abroad 2010

## SKILLS

### UX

Data visualization, Heuristic evaluation, Interaction design, Mood boards, Prototyping, Responsive design, Storyboarding, Usability testing, User research, Wireframing

### Tools

Sketch, InVision, Illustrator, Photoshop, Balsamiq

### Technical

HTML5, CSS3, SASS, JavaScript, MongoDB, MySQL, Ruby on Rails, Git, Wordpress

### Languages

Fluent in Chinese Mandarin  
Conversational Taiwanese

## EXPERIENCE

### EchoUser | UX Designer & Engineer

NOV 2015 — PRESENT | SAN FRANCISCO, CA

- Coded interactive prototypes, proof of concepts, and modular front-end components for clients.
- Independently invented new design-development process, which increased project efficiency by 50%.
- Designed web and mobile experiences utilizing a human-centered design process.
- Work incorporates problem space definition, wireframing, usability testing, lo/med fidelity mockups, and working with PMs, engineers, to ensure quality, timely delivery.
- Managed 2 partner engineers.

Clients include: Google, General Electric, VMWare, Mulesoft, EllieMae, Crimson Hexagon

### Microsoft | Program Manager Intern

MAY 2013 — AUG 2013 | REDMOND, WA

- Owned Remote Desktop app product requirements doc.
- Prototyped mobile interactions; presented to stakeholders.

### Ericsson | Software Developer Intern

JAN 2013 — MAY 2014 | DULUTH, GA

- Drove UX initiative: established component library and motivated team-wide adoption.
- Fixed 120 UI bugs in a TDD environment.

### Cisco | Software Engineer Intern

MAY 2012 — AUG 2012 | SAN JOSE, CA

- Completed Scrum Master training.
- Supported PM in implementing Agile methodologies.