

SAVE the DINO

Assets:

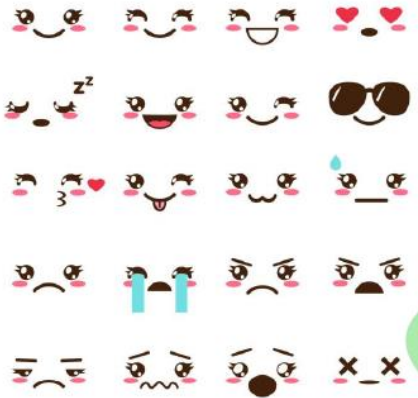
<https://terithedesigner.dk/save-the-dino/assets.html>

The goal of the game is to collect 30 balloons in 1 minute to help little Dino escape the Earth and fly to search for a new home. One must be careful not to hit the falling asteroids, because for each hit they lose 1/3 lives.

Terezia Hrdlovicova 5/2022



Mood Board



Jungle



Round Shapes



Kawaii



I knew from the beginning that my main character will be a cute dinosaur, that is why I used Kawaii style for inspiration.

This style uses many rounded shapes and adorable face expressions with pink cheeks.

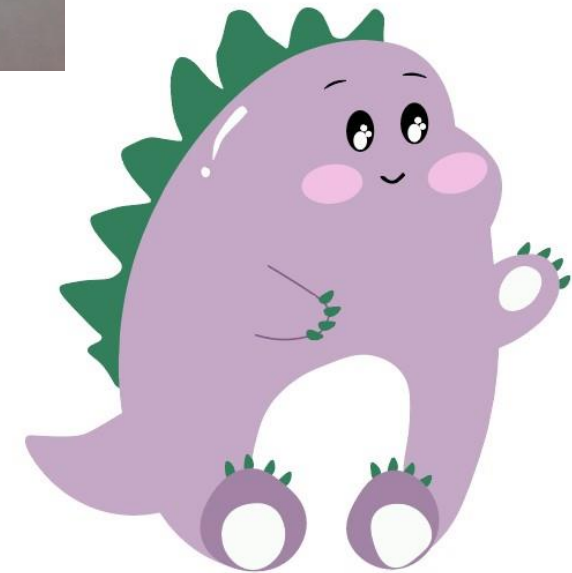
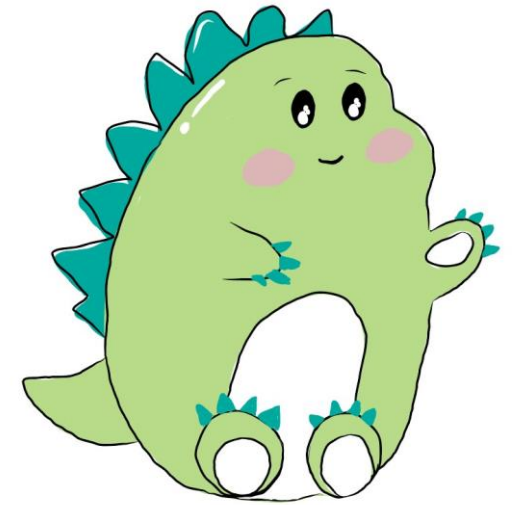
For the background I decided to go with Jungle theme full of leaves and trees.

Character Design

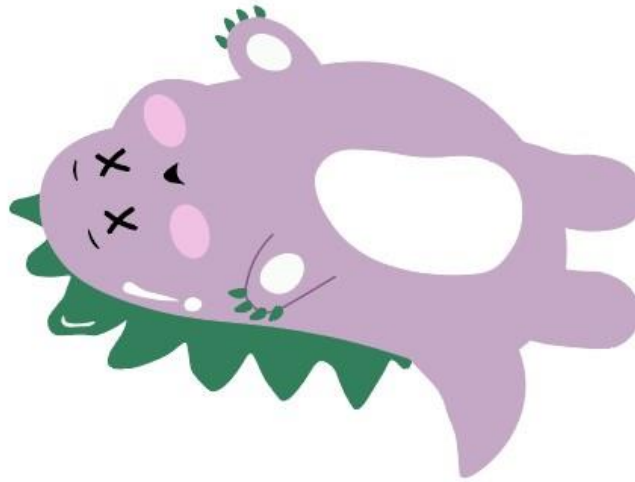
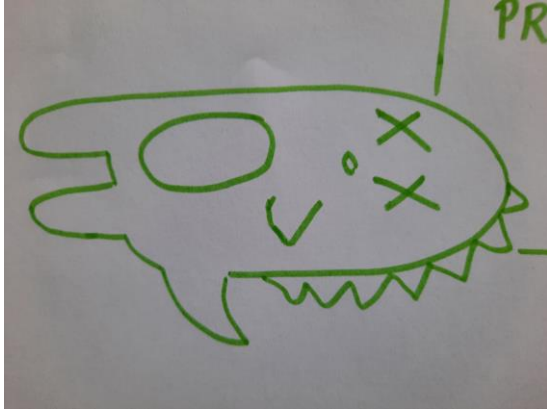
All characters and objects are created from rounded shapes to fit with the playful style. The main character changes his face expression depending on the game outcome.

Dino Character Development

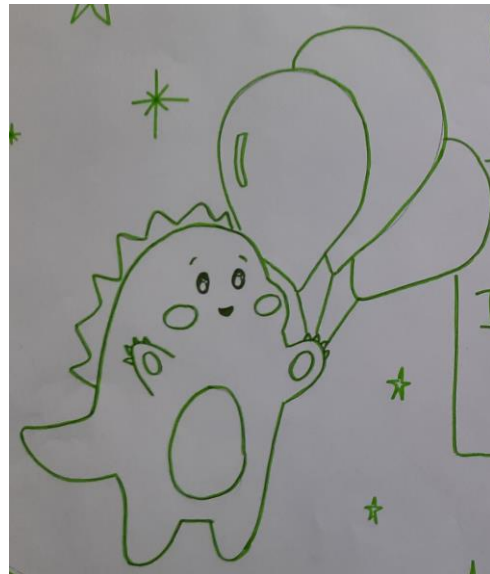
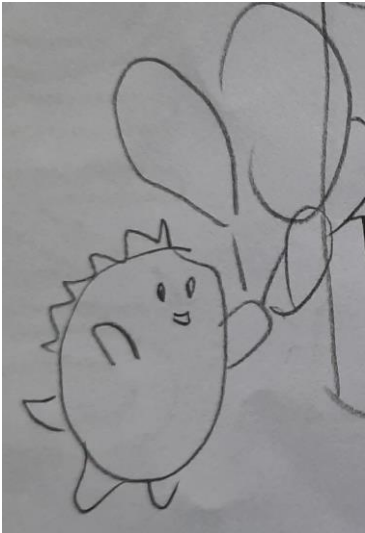
The Dino is made out of different shapes, but mostly ellipses. He is supposed to look friendly and welcoming, so the players would want to help him. The round body and sparkly eyes make him a more lovable character.



Dead Dino



Happy Dino



Good and Bad objects

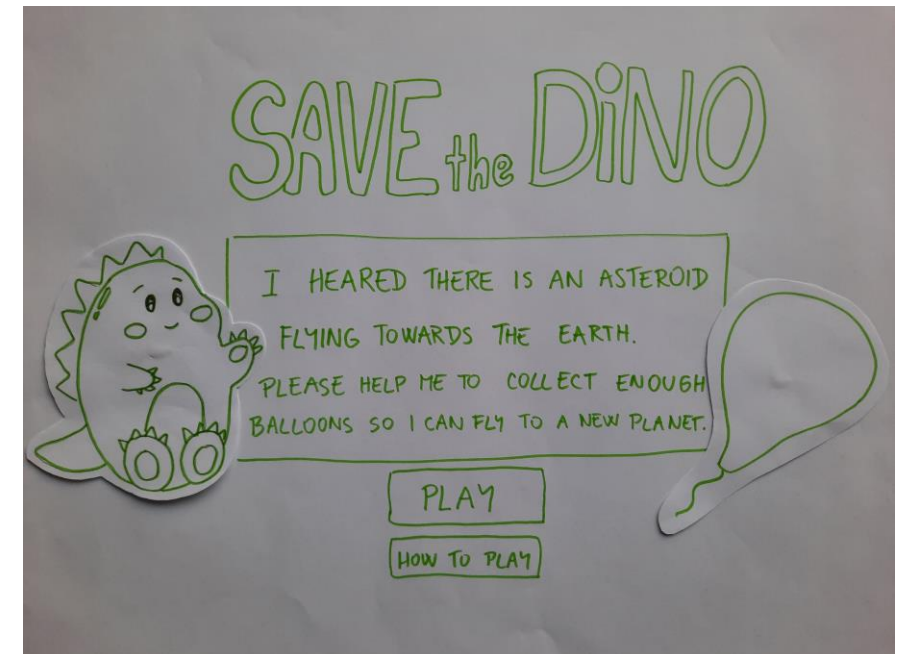
Good Objects - Balloons



Bad object – Asteroid

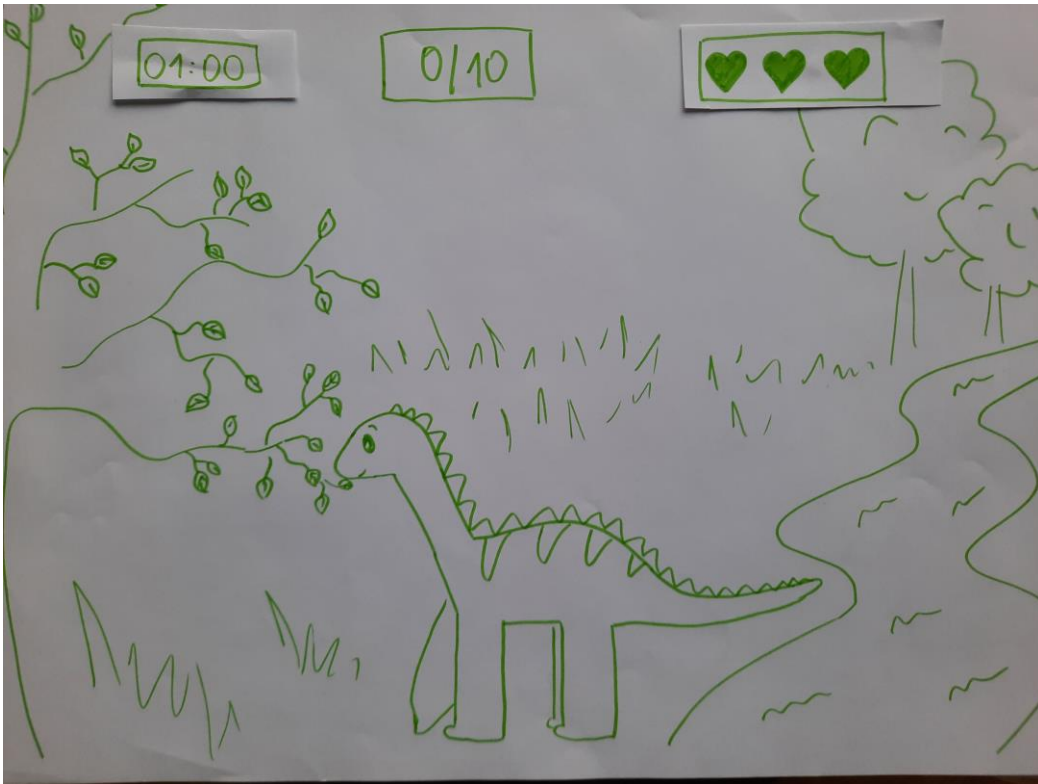


Welcome Screen



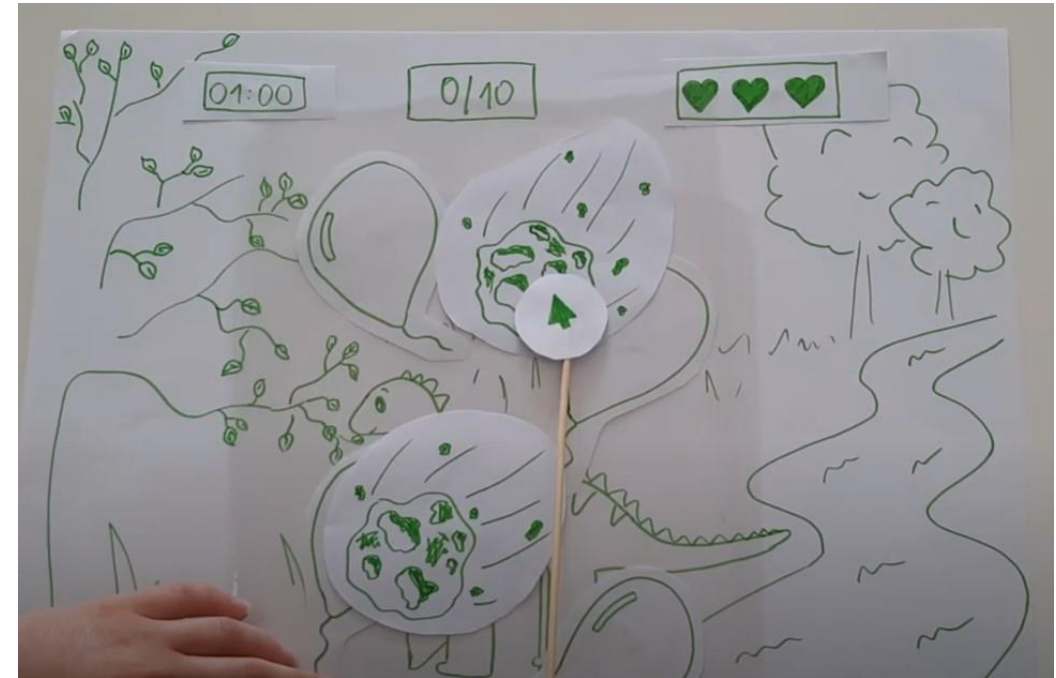
Game Background

The game is set in a jungle with many trees and plants in the foreground. To create depth, the mountains in the background have light green colour which creates contrast with the dark purple in the foreground.



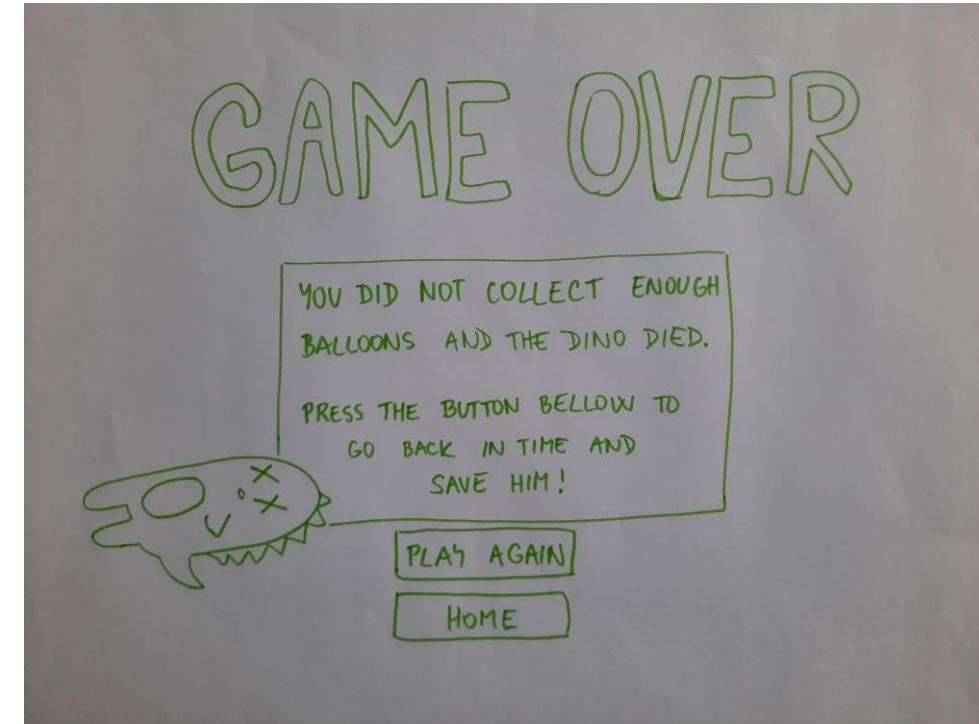
Game Play

The balloons appearing on the screen have bright colours so they stand out and are easy to click on. The buttons are bright yellow to create contrast with the background.

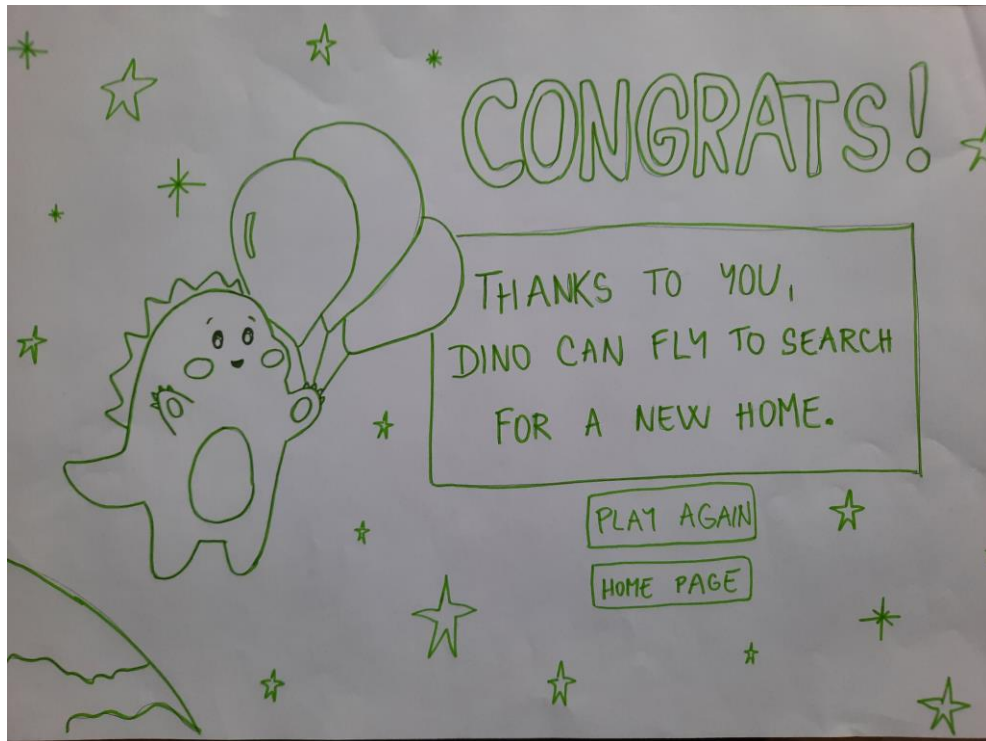


Game Over

Even though the game has a friendly and positive atmosphere, I really wanted to create an apocalyptic background for the losing screen. It should make the player feel sad they could not save the Dino and want to try again.



Winning Screen



EXAMPLE OF TITLE

Font : Bubblegum Pop
Color : # 56134E

BUTTONS

Colors : # E0AF00 , # FFD700 , # 969592



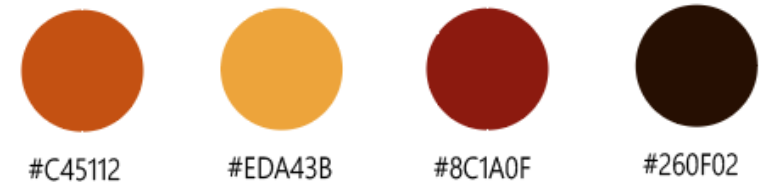
SHAPES



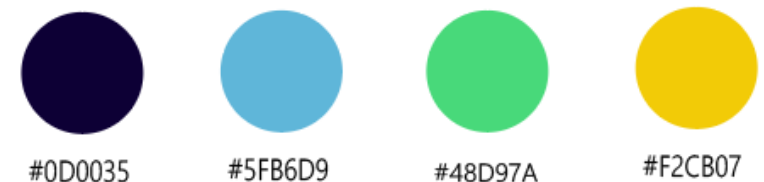
GAME SCREEN



GAME OVER



YOU WON !



UI Elements

