

COUNTING POINTS ON ELLIPTIC CURVES

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ABSTRACT. hei hei

1. SCHOOF'S ALGORITHM

1.1. Division polynomials. Recall for this section that an elliptic curve corresponds to a lattice Λ so we have an isomorphism

$$\begin{aligned}\bar{k}/\Lambda &\simeq E(\bar{k}) \\ z &\mapsto (\wp(z), \wp'(z))\end{aligned}$$

where $\wp(z)$ is the elliptic Weierstrass function.

Definition 1. *The division polynomials are polynomials $\Psi_n(x, y) \in \mathbb{Z}[x, y, A, B]$ defined by the recurrence relations*

$$\begin{aligned}\Psi_0 &= 0 \\ \Psi_1 &= 1 \\ \Psi_2 &= 2y \\ \Psi_3 &= 3x^4 + 6Ax^2 + 12Bx - A^2 \\ \Psi_{2n+1} &= \Psi_{n+2}\Psi_n^3 - \Psi_{n+1}^3\Psi_{n-1} \\ \Psi_{2n} &= (2y)^{-1}\Psi_n(\Psi_{n+2}\Psi_{n-1}^2 - \Psi_{n-2}\Psi_{n+1}^2)\end{aligned}$$

where $\Psi_n(x, y) = 0$ is and only if $(x, y) \in E[n]$.

The construction of these polynomials can be done in at least two ways and I will discuss both of them briefly.

One way of doing this is to construct a function having poles at the n -torsion points of our elliptic curve as follows

$$f_n(z) = n^2 \prod (\wp(z) - \wp(u))$$

where the product is taken over all n -torsion points of \bar{k}/Λ , denoted $\bar{k}/\Lambda[n]$. This function has roots at exactly the n -torsion points by definition, which is at least what we want. A more thorough examination of this method can be found in [serge lang-ref].

Another way which is more elementary by highly computational is to work explicitly with the addition formulas for elliptic curves. + mer forklaring.

Replacing the terms y^2 in Ψ_n by $x^3 + Ax + B$ we obtain polynomials Ψ'_n in $\mathbb{F}_q[x]$ if n is odd or $y\mathbb{F}_q[x]$ if n is even. To avoid this distinction we define

$$f_n(x) = \begin{cases} \Psi'_n(x, y) & \text{if } n \text{ is odd} \\ \Psi'_n(x, y)/y & \text{if } n \text{ is even} \end{cases}$$

Proposition 1. *Let $n \geq 2$ and Ψ_n the division polynomial as defined above, then*

$$nP = \left(x - \frac{\Psi_{n-1}\Psi_{n+1}}{\Psi_n^2}, \frac{\Psi_{n+2}\Psi_{n-1}^2 - \Psi_{n-2}\Psi_{n+1}^2}{4y\Psi_n^3}\right)$$

1.2. Computing the number of points. For an elliptic curve over \mathbb{F}_q given by

$$E : y^2 = x^3 + Ax + B$$

we want to compute the size of $\#E(\mathbb{F}_q)$, we know from before that

$$\#E(\mathbb{F}_q) = q + 1 - t$$

where t is the trace of the Frobenius as seen in section [referanse]. We know that t satisfies the Hasse bound namely

$$|\#E(\mathbb{F}_q) - q - 1| = |t| < 2\sqrt{q}$$

Let $S = \{3, 5, 7, 11, \dots, L\}$ be the set of odd primes $\leq L$ such that the product is bigger than the Hasse interval

$$N = \prod_{\ell \in S} \ell > 4\sqrt{q}$$

If we can then calculate $t \pmod{\ell}$ for all $\ell \in S$ we can uniquely determine $t \pmod{N}$ by invoking the Chinese remainder theorem, which then by the Hasse bound is our Frobenius trace t .

The argument above is the gist of Schoof's algorithm, we will now look at how to calculate $t \pmod{\ell}$. Let ϕ be the Frobenius endomorphism restricted to $E[\ell]$ and let q_ℓ, τ be q and t reduced modulo ℓ respectively. The computation of τ can then be done by checking if

$$\phi^2(P) + q_\ell P = \tau \phi(P)$$

holds for $P \in E[\ell]$. To perform the addition on the left hand side of the equality we need to distinguish the cases where the points are on a vertical line or not. In other words we have to verify if for $P = (x, y) \in E[\ell]$ the following holds

$$\phi^2(P) = \pm q_\ell P$$

Noting that $-P = (x, -y)$ we write out the equality for the x -coordinates in terms of division polynomials

$$x^{q^2} = x - \frac{\Psi_{q_\ell-1} \Psi_{q_\ell+1}}{\Psi_{q_\ell}^2}(x, y)$$

Writing this out in terms of $f_n(x)$ and noting that for n even we have $\Psi_n(x, y) = y f_n(x)$, a calculation for q_ℓ even yields

$$\begin{aligned} x^{q^2} &= \frac{f_{q_\ell-1}(x) f_{q_\ell+1}(x)}{(f_{q_\ell} y)^2} \\ &= \frac{f_{q_\ell-1}(x) f_{q_\ell+1}(x)}{f_{q_\ell}^2 (x^3 + Ax + B)} \end{aligned}$$

The calculation for q_ℓ odd is similar and we get the equality

$$x^{q^2} = \begin{cases} x - \frac{f_{q_\ell-1}(x) f_{q_\ell+1}(x)}{f_{q_\ell}^2 (x^3 + Ax + B)} & \text{if } q_\ell \text{ is even} \\ x - \frac{f_{q_\ell-1}(x) f_{q_\ell+1}(x) (x^3 + Ax + B)}{f_{q_\ell}^2(x)} & \text{if } q_\ell \text{ is odd} \end{cases}$$

We thus get two equations and we want to verify they have any solutions $P \in E[\ell]$. For doing this we compute the following greatest common divisors

$$\gcd((x^{q^2} - x) f_{q_\ell}^2 (x^3 + Ax + B) + f_{q_\ell-1}(x) f_{q_\ell+1}(x), f_\ell(x)) \quad (q_\ell \text{ even})$$

$$\gcd((x^{q^2} - x) f_{q_\ell}^2(x) + f_{q_\ell-1}(x) f_{q_\ell+1}(x) (x^3 + Ax + B), f_\ell(x)) \quad (q_\ell \text{ odd})$$

We are now going to treat the rest in two cases, depending on the value from the above gcds.

Case 1: $\gcd \neq 1$ meaning there exist a non-zero ℓ -torsion point P such that $\phi^2(P) = \pm q_\ell P$. If $\phi^2(P) = -q_\ell P$ we have that $\tau\phi(P) = 0$ but since $\phi(P) \neq 0$ we know that $\tau = 0$. If $\phi^2(P) = q_\ell P$ we have that

$$2q_\ell P = \tau\phi(P) \Leftrightarrow \phi(P) = \frac{2q_\ell}{\tau}$$

Substituting the last equality into $\phi^2(P) = q_\ell P$ we obtain

$$\frac{4q_\ell^2}{\tau^2} = q_\ell P \Leftrightarrow 4q_\ell P = \tau^2 P$$

We thus obtain the congruence $\tau^2 \equiv 4q_\ell \pmod{\ell}$

Case 2: $\gcd = 1$ so $\phi^2(P) \neq \pm q_\ell P$ meaning the two points are not equal nor are they on the same vertical line for any ℓ -torsion point P . This enables us to do the addition $\phi^2(P) + q_\ell P$ using the appropriate addition formulas. Recall that if $P = (x_1, y_1)$ and $Q = (x_2, y_2)$ are two points on E with $P \neq Q$ we have that their sum is given by $P + Q = (x_3, y_3)$ where

$$\lambda = \frac{y_2 - y_1}{x_2 - x_1}$$

$$x_3 = -x_1 - x_2 + \lambda^2$$

$$y_3 = -y_1 - \lambda(x_3 - x_1)$$

We can now write out the addition explicitly in terms of polynomials as follows

$$\lambda = \frac{\Psi_{q_\ell+2}\Psi_{q_\ell-1}^2 - \Psi_{q_\ell-2}\Psi_{q_\ell+1}^2 - 4y^{q^2+1}\Psi_{q_\ell}^3}{4\Psi_{q_\ell}y((x - x^{q^2})\Psi_{q_\ell}^2 - \Psi_{q_\ell-1}\Psi_{q_\ell+1})}$$

1.3. Modular polynomials. fixme

2. SATOH'S ALGORITHM

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