

Project 9 (40 points)
Due WED, April 27th by midnight

Reminder: Programs submitted after the due date/time will be penalized 10% for each day the project is late (not accepted after 3 days, i.e. Midnight, SAT, Apr 30th)

Reminder: ALL projects are **intended to be done individually**. **Don't share your code with anyone**. *If it is not your work, don't submit it as yours!* Refer to the policy within the course syllabus, which states, **"If two (or more) students are involved in ANY violation of this policy, ALL students involved receive a zero** for the assignment and the offense is officially reported to the *KSU Honor Council*. The second offense results in a failing grade for the course and possible suspension from the university (this decision is made by the *K-State Honor Council*)."

Assignment Description:

Download and look over the provided **Payroll** class. You may modify this class however you see fit. Since this is the final Java Project, **you** will mostly choose how to design your program (i.e. *what goes where*) and the design/content of your output screen. However, your program must contain the following:

1) Within your **PayrollApp** class:

- Create and properly use an **ArrayList** of **Payroll** objects. You will allow the user to enter the information for as many employees (i.e. *payroll* objects) as they would like. You can choose how to end input. Add each object to the **ArrayList**. Input will include all information needed to create a **Payroll** object.

**** No credit will be given for a program that does not utilize an ArrayList ****

2) Within your **Payroll** class, add the following method: (*feel free to add more, as needed...*)

- toString** that can be used to display the *name*, *idNumber*, and the *employee's pay* for the week with a \$-sign and 2 decimals.

(Reminder: *toString* method must be declared as **public String toString()** and contain no *println*s)

3) You will decide where to do the following (**Payroll** or **PayrollApp** class)

- a) **Data Validation – Use Exception Handling** to check for and *properly handle* the exceptions below. To properly handle an exception (*if it occurs*), display an error message and allow the user to re-enter input until the exception is no longer thrown. **You must use exception handling to get points for this portion of the assignment.**
 - A *character* or *double* is entered for *idNumber* (int)
 - A *character* is entered for *payRate* or *hoursWorked* (double)
 - An *empty string* (i.e. enter is pressed) for the employee's name, throw an exception (yes, this is better handled with a *while* loop but for practice purposes, *throw* and *catch* an exception)
- **Once data is validated** and all input has been read in from the user and stored in the **ArrayList**, use the *toString* method on each object in the **ArrayList** to display the required output (*name*, *idNumber*, and *employee's pay* for the week)
- **Once all output is shown**, prompt the user to enter a 6-digit *idNumber* – **if found**, delete that employee from your **ArrayList** and indicate that the employee has been deleted from the **ArrayList**. **If not found**, display an appropriate error message and allow user to re-enter until a valid id number is entered. (One option is to create a *HashMap* from the info in the **ArrayList** for an easy search, but how you achieve this search is up to you).
- Lastly, allow the user to enter in one more *employee* and place the employee at the **END** of the **ArrayList**. Again use your *toString* method to display all current employees in the **ArrayList**.

Documentation: You must put a description of the project at the top of the file **and a description of the method at the top of each method.**

Please use this template for the top of the file:

```
/**
 * (description of the project)
 *
 * @author (your name)
 * @version (which number project this is)
 */
```

Please use this template for the top of each method:

```
/**
 * (description of the method)
 *
 * @param (describe first parameter)
 * @param (describe second parameter)
 * (list all parameters, one per line)
 * @return (describe what is being returned)
 */
```

Submission – read these instructions carefully

To submit your project, first create a folder called **Proj9** and copy your completed *Payroll.java* and *PayrollApp.java* files into that folder. **Make sure all files are included and compile first!** Then, right-click on that folder and select “*Send To->Compressed (zipped) folder*”. This will create file ***Proj9.zip***.

Log-in to Canvas and upload your ***Proj9.zip*** file. Only a .zip file will be accepted for this assignment in Canvas. **Put your name and Project 9 in the comments box. If you did the extra credit, include this in your comments box when submitting.**

Reminder: It is the student’s responsibility to verify that the correct files are properly submitted. If you don’t properly submit the correct file, it will not be accepted after the 3-day late period.

CIS 200

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Project 1

| Due | Points | Submitting | File Types |
|-------------------|--------|---------------|------------|
| Jan 30 by 11:59pm | 20 | a file upload | zip |

CIS 200: Project 1 (20 points)

Due Friday, Jan 30th by 11:59pm

Reminder: Programs submitted after the due date/time will be penalized 10% for each day the project is late (not

Submission

✓ **Turned In!**
Jan 20 at 2:54pm

[Submission Details](#)
[Download Project1.zip](#)

Comments:
John Doe - Project 1

Test Student, Jan 20 at 2:54pm

Grading: You must submit **BOTH classes** and **ALL** must compile to be considered for partial credit. **Programs that do not compile will receive a grade of 0.** Programs that *do* compile will be graded according to the following rubric:

| Requirement | Points |
|--|-------------|
| ** No credit will be given for a program that does not utilize an ArrayList ** | |
| Payroll.java (Code) | |
| <i>toString</i> method added and correctly defined | 3 |
| | |
| PayrollApp.java (Code) | |
| Create and properly use an <u>ArrayList</u> of Payroll objects. Add each object to the ArrayList. | 4 |
| Properly call the methods in the Payroll class through the Payroll objects | 4 |
| | |
| Within Payroll.java or PayrollApp.java (Code/Execution) | |
| Allows user to enter as many employees as they desire | 2 |
| Exception handling added to handle a <i>character</i> or <i>double</i> entered for <i>idNumber</i> (int) | 3 |
| Exception handling added to handle a <i>character</i> entered for <i>payRate</i> or <i>hoursWorked</i> (double) | 4 |
| EXCEPTION HANDLING added to handle an empty string entered for the employee's name | 3 |
| Once all employees initially entered, properly displays all employees currently in the ArrayList using the <i>toString</i> method | 3 |
| Properly prompts for an <i>idNumber</i> , searches ArrayList, and deletes if found; otherwise prompts for a valid <i>idNumber</i> ; loops until valid <i>idNumber</i> is entered | 5 |
| Properly prompts for final employee, adds to the end of the ArrayList, and then displays all current employees in the ArrayList | 4 |
| | |
| Documentation – includes documentation on <i>EACH file</i> and above <i>EACH method</i> | 3 |
| | |
| Project Submission (zip file with name and Project # in description box) | 2 |
| | |
| Minus Late Penalty (10% per day) | |
| | |
| Total | -40- |