## Unpaired Sentiment-to-Sentiment Translation: A Cycled Reinforcement Learning Approach

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## Introduction

## **Sentiment-to-Sentiment Translation**

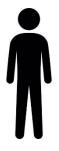
#### **Examples:**

- 1) The movie is amazing! The movie is boring!
- 2) I went to this restaurant last weak, the staff was friendly, and I were so happy to have a great meal! I went to this restaurant last weak, the staff was rude, and I were so angry to have a terrible meal!

#### Definition

The goal of sentiment-to-sentiment "translation" is to change the underlying sentiment of a sentence while keeping its content. The parallel data is usually lacked.

## **Applications: Dialogue Systems**



**Unpaired Sentiment-to-Sentiment Translation:** 

I am sad about the failure of the badminton player A.



The badminton player B defeats A. Congratulations!



sentiment-to-sentiment translation

Refined Answer: I'm sorry to see that the badminton player B defeats A.

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## **Applications: Personalized News Writing**

#### Sentiment-to-sentiment translation can save a lot of human labor!



The visiting team defeated the home team





News for fans of the visiting team: The players of the home team performed badly, and lost this game.



News for fans of the home team: Although the players of the home team have tried their best, they lost this game regretfully.

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## Challenge: Can a sentiment dictionary handle this task?

☐ The simple replacement of emotional words causes low-quality sentences.



The food is terrible like rock



The food is delicious like rock

## Challenge: Can a sentiment dictionary handle this task?

- For some emotional words, word sense disambiguation is necessary.
  - For example, "good" has three antonyms: "evil", "bad", and "ill" in WordNet. Choosing which word needs to be decided by the semantic meaning of "good" based on the given content.

ill

# evil





## Challenge: Can a sentiment dictionary handle this task?

- Some common emotional words do not have antonyms.
  - For example, we find that WordNet does not annotate the antonym of "delicious".

## **Background**

## Background: State-of-the-Art Methods

#### Key Idea

- 1. They first separate the non-emotional information from the emotional information in a hidden vector.
- 2. They combine the non-emotional context and the inverse sentiment to generate a sentence.

- Advantage: The models can automatically generate appropriate emotional antonyms based on the nonemotional context.
- □ **Drawback**: Due to the lack of supervised data, most existing models only change the underlying sentiment and fail in keeping the semantic content.

The food is delicious



→ What a bad movie



It's a Bad, Bad, Bad, Bad Movie

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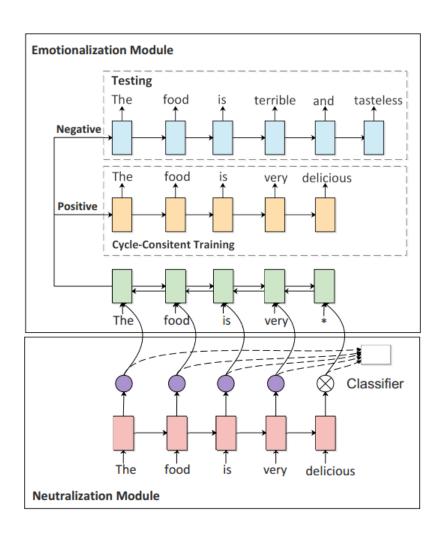
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## **Approach**

#### **Approach: Overview**

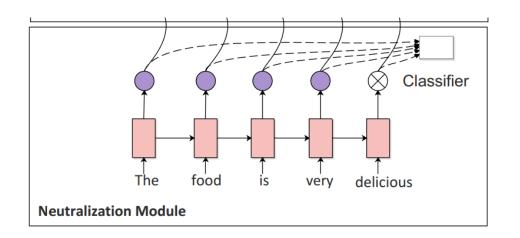
- Neutralization module
  - Extract non-emotional semantic information
- Emotionalization module
  - >Add sentiment to the neutralized semantic content
- Cycled reinforcement learning
  - >Combine and train two modules.

**Unpaired Sentiment-to-Sentiment Translation:** 



#### **Neutralization Module**

- ☐ Long-Short Term Memory Network
  - Generate the probability of being neutral or being polar
- Pre-train
- > The learned attention are the supervisory signal.
- > The cross entropy loss is computed as



**Unpaired Sentiment-to-Sentiment Translation:** 

$$L_{\theta} = -\sum_{i=1}^{T} P_{N_{\theta}(\widehat{\alpha}_i|x_i)}$$

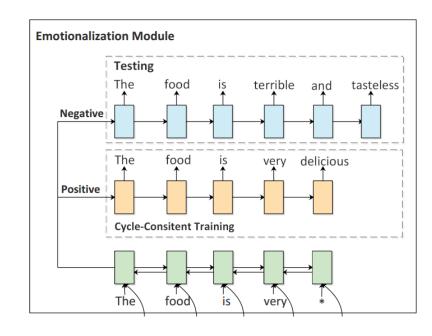
#### **Emotionalization Module**

#### ☐ Bi-decoder based encoder-decoder network

- > The encoder compresses the context
- > The decoder generates sentences

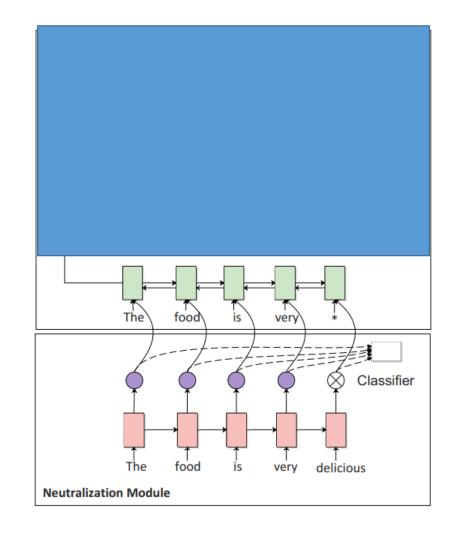
#### ☐ Pre-train

- > The input is the neutralized input sequence
- > The supervisory signal is the original sentence
- > The cross entropy loss is computed as



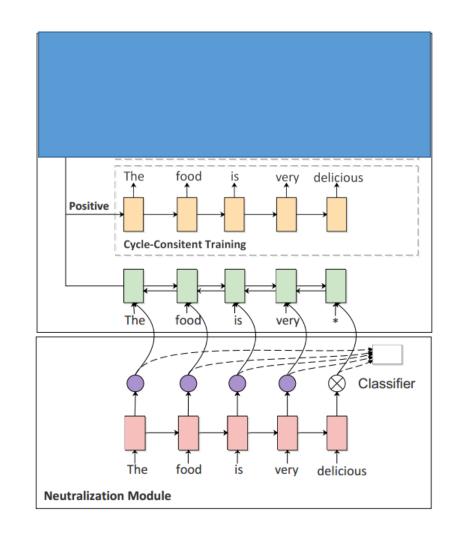
$$L_{\emptyset} = -\sum_{i=1}^{T} P_{E_{\emptyset}(x_i|\hat{x}_i,s)}$$

- 1) Neutralize an emotional sentence to non-emotional semantic content.
- 2) Reconstruct the original sentence by adding the source sentiment.
- 3) Train the emotionalization module using the reconstruct loss.
- 4) Train the neutralization module using reinforcement learning.



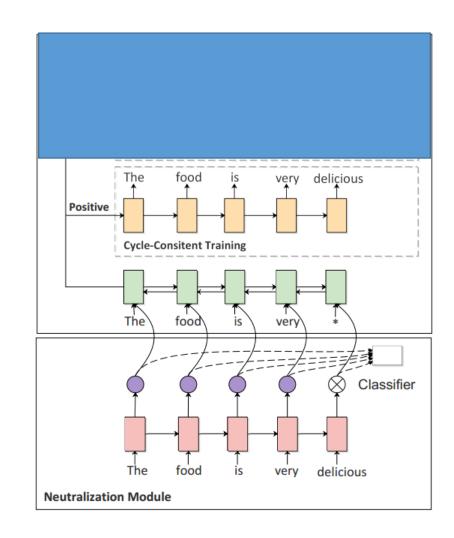
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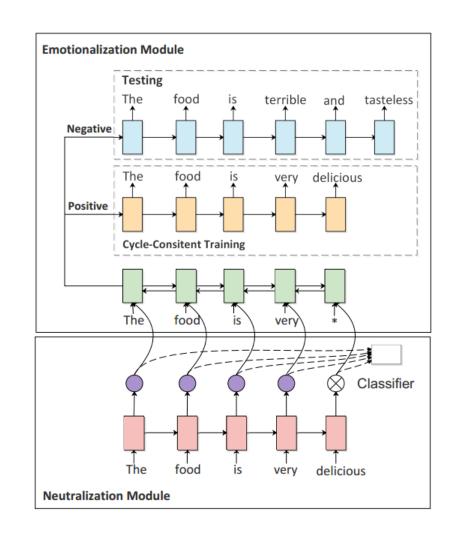


**Unpaired Sentiment-to-Sentiment Translation:** 

- 1) Neutralize an emotional sentence to non-emotional semantic content.
- 2) Force the emotionalization module to reconstruct the original sentence by adding the source sentiment.
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- 1) Neutralize an emotional sentence to non-emotional semantic content.
- 2) Force the emotionalization module to reconstruct the original sentence by adding the source sentiment.
- 3) The reconstruct loss is used to train the emotionalization module.
- 4) Train the neutralization module using reinforcement learning.



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#### Reward

- ☐ Add different sentiment to the semantic content
  - Positive
  - Negative
- ☐ Use the quality of the generated text as reward
  - > The confidence score of a sentiment classifier
  - > BLEU

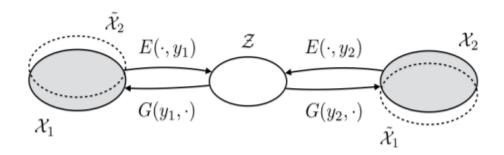
## **Experiment**

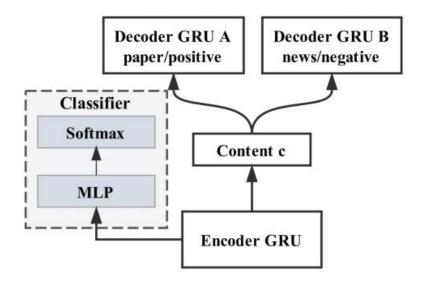
#### **Dataset**

- ☐ Yelp Review Dataset (Yelp)
  - > Yelp Dataset Challenge.
- □ Amazon Food Review Dataset (Amazon)
  - ➤ Provided by McAuley and Leskovec (2013). It consists of amounts of food reviews from Amazon.

#### **Baselines**

- ☐ Cross-Alignment Auto-Encoder (CAAE)
  - > Refined alignment of latent.
- **□** Multi-Decoder with Adversarial Learning (MDAL)
  - > A multi-decoder model with adversarial.





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#### **Evaluation Metrics**

- Automatic Evaluation
  - **≻**Accuracy
  - **≻**BLEU
  - **>**G-score
- Human Evaluation
  - The annotators are asked to score the transformed text in terms of sentiment and semantic similarity.

## **Evaluation Metrics**

- Automatic Evaluation
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- Human Evaluation
  - > sentiment and semantic similarity.

#### **Results**

Unpaired Sentiment-to-Sentiment Translation:

Yelp	ACC	BLEU	G-score
CAAE	93.22	1.17	10.44
MDAL	85.65	1.64	11.85
Proposed Method	80.00	22.46	42.38
Amazon	ACC	BLEU	G-score
CAAE	84.19	0.56	6.87
MDAL	70.50	0.27	4.36
Proposed Method	70.37	14.06	31.45

Automatic evaluations of the proposed method and baselines.

#### **Results**

Unpaired Sentiment-to-Sentiment Translation:

Yelp	Sentiment	Semantic	G-score
CAAE	7.67	3.87	5.45
MDAL	7.12	3.68	5.12
Proposed Method	6.99	5.08	5.96
Amazon	Sentiment	Semantic	G-score
CAAE	8.61	3.15	5.21
MDAL	7.93	3.22	5.05
Proposed Method	7.92	4.67	6.08

Human evaluations of the proposed method and baselines.



#### **Generated Examples**

**Input**: I would strongly advise against using this company.

**CAAE**: I love this place for a great experience here.

MDAL: I have been a great place was great.

**Proposed Method:** I would love using this company. and best.

**Input**: Worst cleaning job ever!

**CAAE**: Great food and great service!

MDAL: Great food, food!

**Proposed Method**: *Excellent outstanding job* 

ever!

**Input**: Most boring show I've ever been.

**CAAE**: Great place is the best place in town.

MDAL: Great place I've ever ever had.

**Proposed Method**: *Most amazing show I've* 

ever been.

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## **Analysis**

#### Analysis of the neutralization module

Michael is absolutely wonderful.

I would strongly advise against using this company.

Horrible experience!

Worst cleaning job ever!

Most boring show i 've ever been.

Hainan chicken was really good.

I really don't understand all the negative reviews for this dentist.

Smells so weird in there.

The service was nearly non-existent and extremely rude.

#### **Error Analysis**

#### ■ Sentiment-conflicted sentences

Outstanding and bad service









Outstanding and bad service

#### ■ Neutral sentences

> Our first time to the bar

## **Conclusion**

- A. Enable training with unpaired data.
- B. Tackle the bottleneck of keeping semantic.
- C. State-of-the-art results.

## Thank You!

If you have any question, please send an e-mail to jingjingxu@pku.edu.cn