**Terrance Jayden Valdez**

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**EDUCATION**

**San Diego State University** | B.S in Computer Science | San Diego, CA **Graduation Date: May 2025**

* Dean’s List | GPA: 3.54/4.00 | NCL Participant for the Cyber Defense Team
* 2022 Armis Cyber Defense Core: The earner gains knowledge and awareness of cyber threat actors' tactics.

**Relevant Courses -** Data Structures | Algorithms | Intro to A.I. | Computer Architecture | Advanced Programming

**EXPERIENCE**

**Lighthall Super League** | Remote **Apr. 2023 - Jun. 2023**

*Software Engineer*

* Engaged in the Software Engineering Super League with a team of 4 and individually on web app development.
* Utilized React to quickly build and host web pages using Netlify and Vercel in the span of a week for 5 weeks straight.
* Season 1 Finalist - top 1.1% to reach the final round out of 1762 software developers.
* Season 2 Finalist - top 2.5% to reach the final round out of 359 software developers.

**San Diego State University Sciences Technology Services** | San Diego, CA **Nov. 2022 - May 2023**

*Student Assistant*

* Boosted the credibility of students and faculty research by 100% through the maintenance of personal websites.
* Improved overall work productivity by 20% via maintenance updates for 300+ personal users and 30+ computer labs.
* Streamlined customer support operations by efficiently resolving concerns and cutting response times by half.
* Performed in project teams to strengthen the security of user data by 15% via software upgrades and hardware installations.

**GoodGardener Games** | San Diego, CA **Feb. 2018 - Sep. 2020**

*Lead Developer and Founder*

* Developed online multiplayer games utilizing ROBLOX Studio which garnered more than 4,500 visitors.
* Analyzed areas for improvement and implemented adjustments to better user experience, which doubled player count.
* Repurposed open-source code to create new game assets within 3 months of the software development lifecycle.
* 2021 Gold Crown of O’s Recipient: awarded to developers whose game has had 100+ monthly active users.

**PROJECTS**

**“SF-Eats” - Food Truck Finder for San Francisco, CA | React | Node.js May. 2023 - Jun. 2023**

* Enhanced user experience and accessibility by implementing an intuitive user interface using React and Node.js.
* Integrated interactive map functionality using the MapBox API to display real-time food truck locations.
* Part of the 31% of web applications to advance in the Lighthall SWE Competition.

**“Snitch” - Server Monitoring Application (Discord) | Python Feb. 2023 - Mar. 2023**

* Identified potential vulnerabilities and threats to Discord servers, developing a proactive approach to server monitoring.
* Leveraged data analytics to drive continuous improvement of this application using Python and the Discord API.
* Reduced server spam by 80% and saved 10 hours of manual review per week.

**“Snake LXIX-CDXX: Uprising” - Online Multiplayer Game (Roblox) | Lua Mar. 2020 - Sep. 2020**

* Collaborated with a team of developers, graphic designers, and testers to create a high-quality online gaming experience.
* Received over 4,000 visitors after 6 months of bug fixes, content updates, and server maintenance.
* 2020 Bricksmith Badge Recipient: awarded to developers whose game received 1000+ visits.

**SKILLS**

Python | HTML | CSS | JavaScript | Node | React | Next | Vue | Express | C++ | Java | C# | .NET | Firebase | MongoDB | Git | GitHub | Visual Studio Code | Visual Studio | Figma