



PERCONA  
LIVE

Apr, 2016

# Linux Systems Performance

Brendan Gregg  
*Senior Performance Architect*

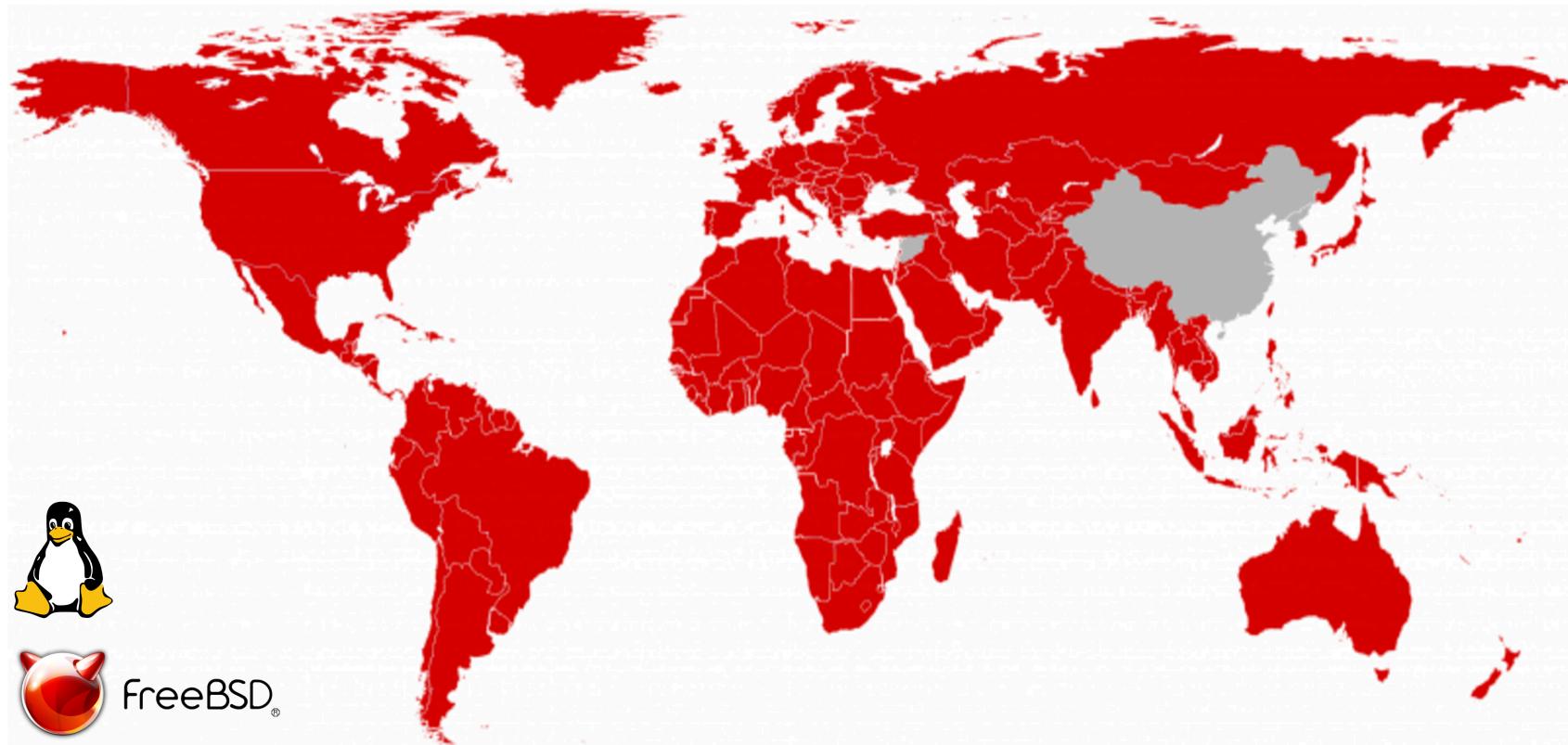
NETFLIX

# Systems Performance in 50 mins



# NETFLIX

REGIONS WHERE NETFLIX IS AVAILABLE



# Agenda

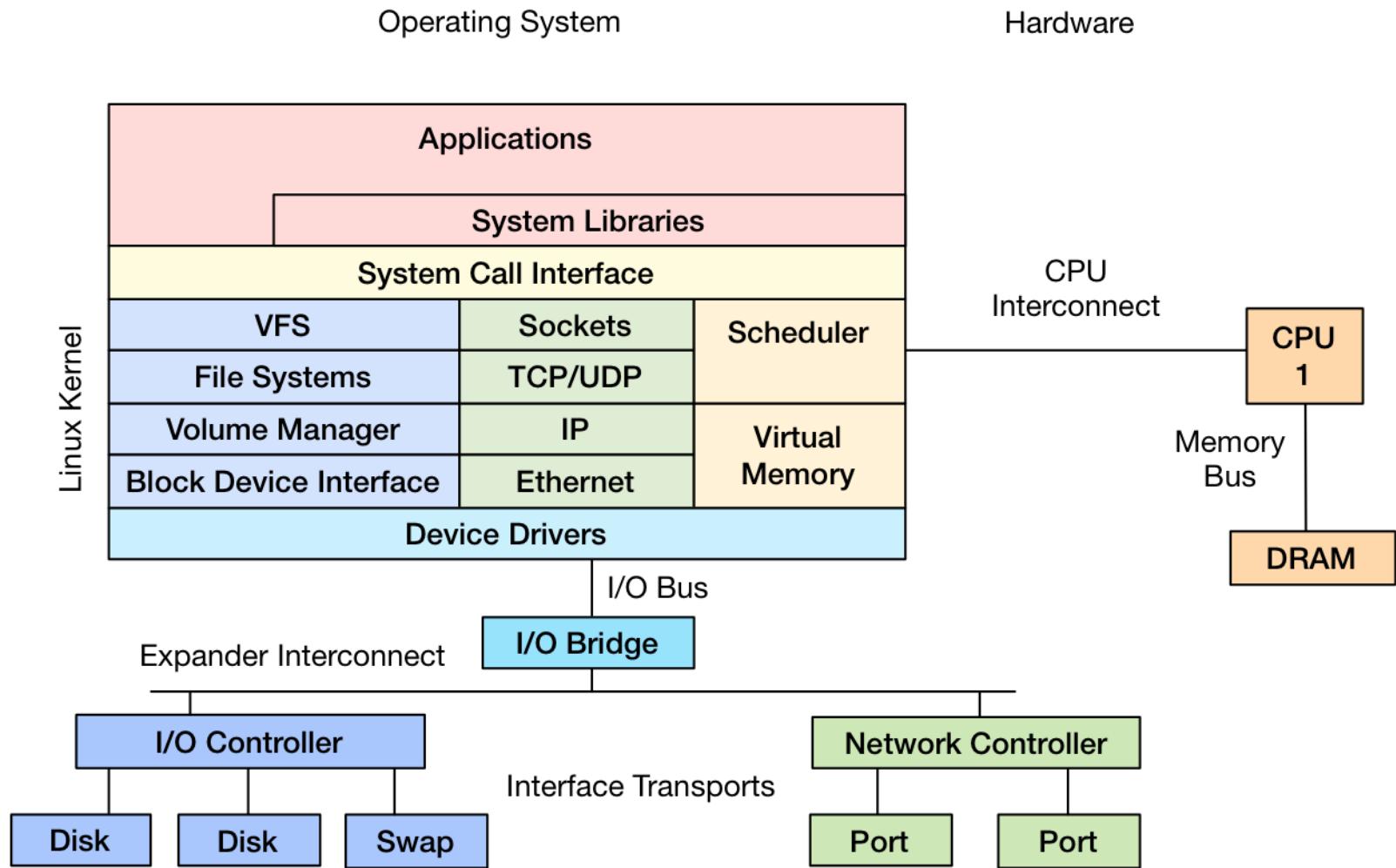
A brief discussion of 6 facets of Linux performance:

1. Observability
2. Methodologies
3. Benchmarking
4. Profiling
5. Tracing
6. Tuning

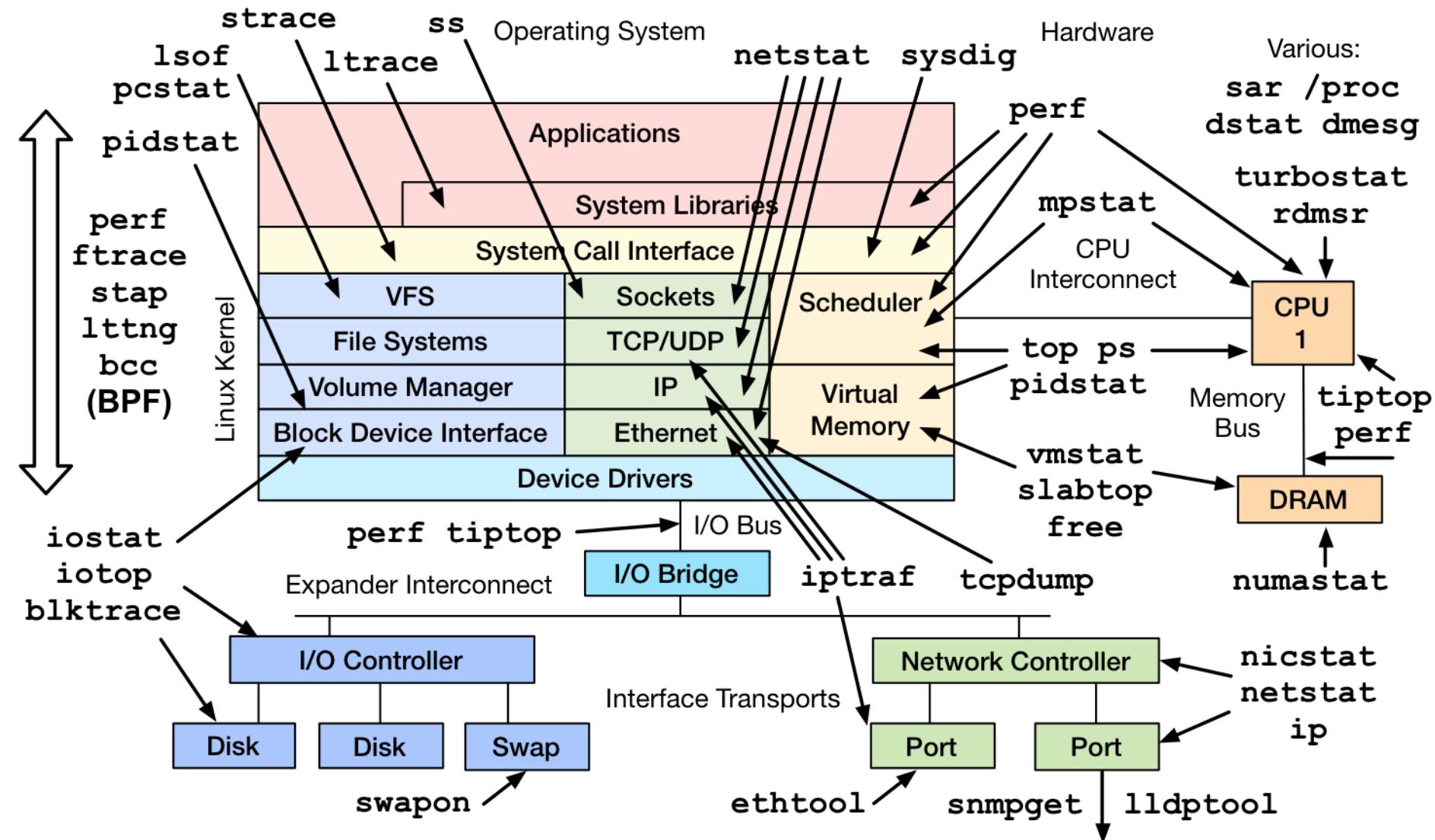
Audience: Everyone (DBAs, developers, operations, ...)

# 1. Observability

# How do you measure these?

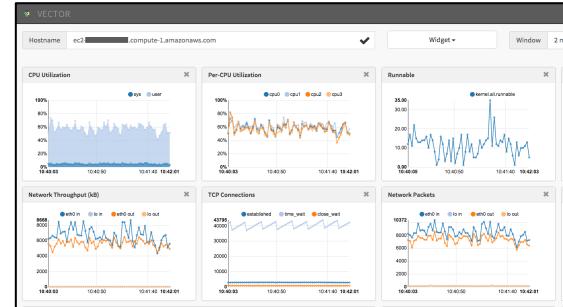


# Linux Observability Tools



# Observability Tools

- Tools showcase common metrics
  - Learning Linux tools is useful even if you never use them: the same metrics are in GUIs
- We usually use these metrics via:
  - Netflix Atlas: cloud-wide monitoring
  - Netflix Vector: instance analysis
- Linux has many tools
  - Plus many extra kernel sources of data that lack tools, are harder to use, and are practically undocumented
- Some tool examples...



# uptime

- One way to print *load averages*:

```
$ uptime  
07:42:06 up 8:16, 1 user, load average: 2.27, 2.84, 2.91
```

- A measure of resource demand: CPUs + disks
  - Other OSes only show CPUs: easier to interpret
- Exponentially-damped moving averages
- Time constants of 1, 5, and 15 minutes
  - Historic trend without the line graph
- Load > # of CPUs, may mean CPU saturation
  - Don't spend more than 5 seconds studying these

# top (or htop)

- System and per-process interval summary:

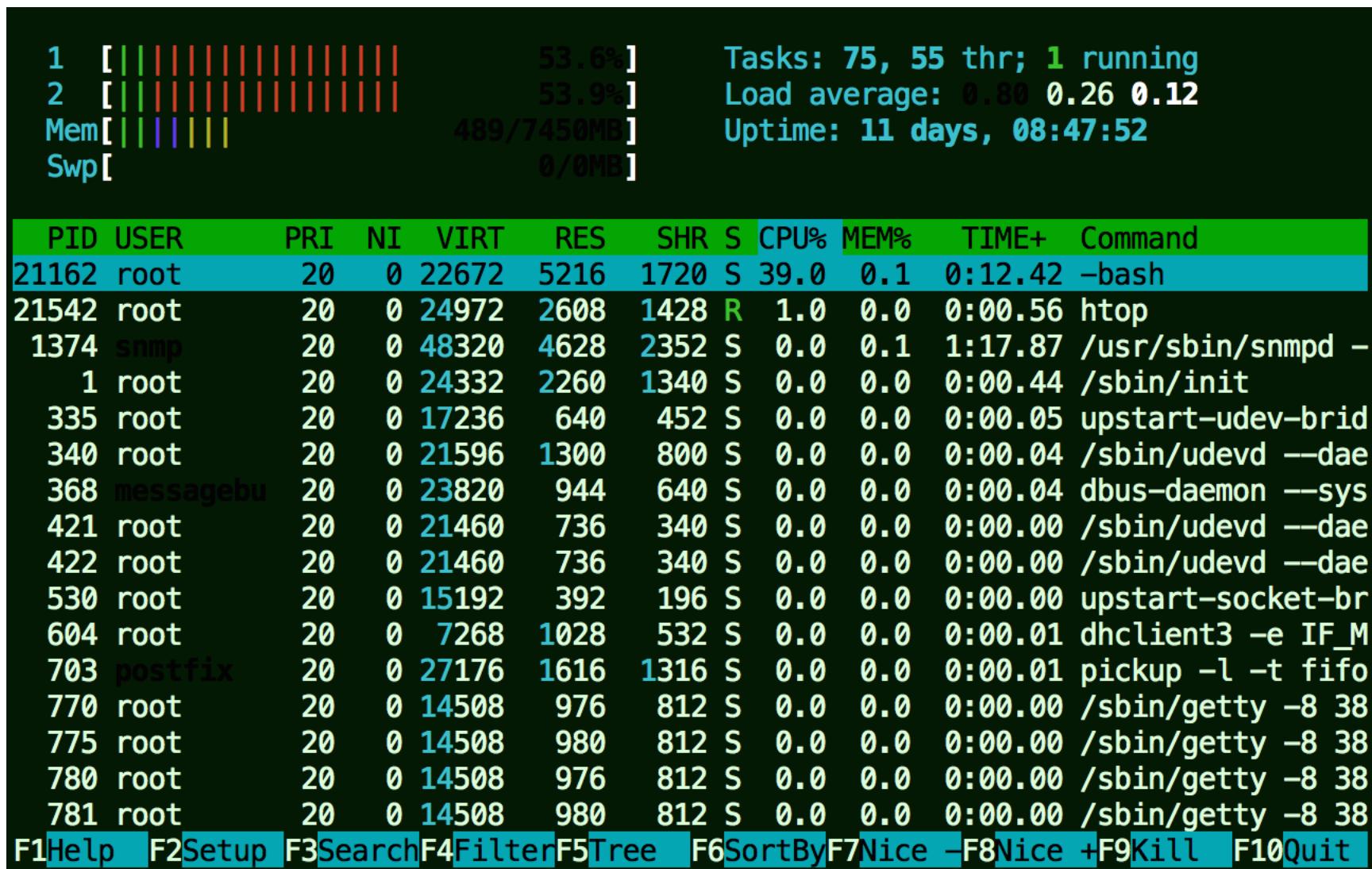
```
$ top - 18:50:26 up 7:43, 1 user, load average: 4.11, 4.91, 5.22
Tasks: 209 total, 1 running, 206 sleeping, 0 stopped, 2 zombie
Cpu(s): 47.1%us, 4.0%sy, 0.0%ni, 48.4%id, 0.0%wa, 0.0%hi, 0.3%si, 0.2%st
Mem: 70197156k total, 44831072k used, 25366084k free, 36360k buffers
Swap: 0k total, 0k used, 0k free, 11873356k cached
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
5738	apiprod	20	0	62.6g	29g	352m	S	417	44.2	2144:15	java
1386	apiprod	20	0	17452	1388	964	R	0	0.0	0:00.02	top
1	root	20	0	24340	2272	1340	S	0	0.0	0:01.51	init
2	root	20	0	0	0	0	S	0	0.0	0:00.00	kthreadd

[...]

- %CPU is summed across all CPUs
- Can miss short-lived processes (atop won't)
- Can consume noticeable CPU to read /proc

# htop



# vmstat

- Virtual memory statistics and more:

```
$ vmstat -Sm 1
procs -----memory----- -----swap-- -----io---- -system-- -----cpu-----
 r b swpd free buff cache si so bi bo in cs us sy id wa
 8 0 0 1620 149 552 0 0 1 179 77 12 25 34 0 0
 7 0 0 1598 149 552 0 0 0 0 205 186 46 13 0 0
 8 0 0 1617 149 552 0 0 0 8 210 435 39 21 0 0
 8 0 0 1589 149 552 0 0 0 0 218 219 42 17 0 0
[...]
```

- USAGE: vmstat [interval [count]]
- First output line has *some* summary since boot values
  - Should be all; partial is confusing
- High level CPU summary
  - “r” is runnable tasks

# iostat

- Block I/O (disk) stats. 1<sup>st</sup> output is since boot.

```
$ iostat -xmdz 1
```

```
Linux 3.13.0-29 (db001-eb883efa) 08/18/2014 _x86_64_ (16 CPU)
```

Device:	rrqm/s	wrqm/s	r/s	w/s	rMB/s	wMB/s	\ ...
xvda	0.00	0.00	0.00	0.00	0.00	0.00	/ ...
xvdb	213.00	0.00	15299.00	0.00	338.17	0.00	\ ...
xvdc	129.00	0.00	15271.00	3.00	336.65	0.01	/ ...
md0	0.00	0.00	31082.00	3.00	678.45	0.01	\ ...

Workload →

- Very useful set of stats

...	\ avgqu-sz	await	r_await	w_await	svctm	%util
...	/ 0.00	0.00	0.00	0.00	0.00	0.00
...	\ 126.09	8.22	8.22	0.00	0.06	86.40
...	/ 99.31	6.47	6.47	0.00	0.06	86.00
...	\ 0.00	0.00	0.00	0.00	0.00	0.00

Resulting Performance →

# free

- Main memory usage:

```
$ free -m
      total        used        free      shared  buffers     cached
Mem:       3750       1111       2639          0        147       527
-/+ buffers/cache:       436       3313
Swap:          0          0          0
```

- buffers: block device I/O cache
- cached: virtual page cache

# strace

- System call tracer:

```
$ strace -tttT -p 313
1408393285.779746 getgroups(0, NULL)      = 1 <0.000016>
1408393285.779873 getgroups(1, [0])        = 1 <0.000015>
1408393285.780797 close(3)                 = 0 <0.000016>
1408393285.781338 write(1, "LinuxCon 2014!\n", 15LinuxCon 2014!
 ) = 15 <0.000048>
```

- Eg, -ttt: time (us) since epoch; -T: syscall time (s)
- Translates syscall args
  - Very helpful for solving system usage issues
- Currently has massive overhead (ptrace based)
  - Can slow the target by > 100x. Use extreme caution.

# tcpdump

- Sniff network packets for post analysis:

```
$ tcpdump -i eth0 -w /tmp/out.tcpdump
tcpdump: listening on eth0, link-type EN10MB (Ethernet), capture size 65535 bytes
^C7985 packets captured
8996 packets received by filter
1010 packets dropped by kernel
# tcpdump -nr /tmp/out.tcpdump | head
reading from file /tmp/out.tcpdump, link-type EN10MB (Ethernet)
20:41:05.038437 IP 10.44.107.151.22 > 10.53.237.72.46425: Flags [P.], seq 18...
20:41:05.038533 IP 10.44.107.151.22 > 10.53.237.72.46425: Flags [P.], seq 48...
20:41:05.038584 IP 10.44.107.151.22 > 10.53.237.72.46425: Flags [P.], seq 96...
[...]
```

- Study packet sequences with timestamps (us)
- CPU overhead optimized (socket ring buffers), but can still be significant. Use caution.

# netstat

- Various network protocol statistics using **-s**:
- A multi-tool:
  - i: interface stats
  - r: route table
  - default: list conns
- netstat -p: shows process details!
- Per-second interval with **-c**

```
$ netstat -s
[...]
Tcp:
    736455 active connections openings
    176887 passive connection openings
    33 failed connection attempts
    1466 connection resets received
    3311 connections established
    91975192 segments received
    180415763 segments send out
    223685 segments retransmited
    2 bad segments received.
    39481 resets sent
[...]
TcpExt:
    12377 invalid SYN cookies received
    2982 delayed acks sent
[...]
```

# slabtop

- Kernel slab allocator memory usage:

```
$ slabtop
Active / Total Objects (% used)      : 4692768 / 4751161 (98.8%)
Active / Total Slabs (% used)        : 129083 / 129083 (100.0%)
Active / Total Caches (% used)       : 71 / 109 (65.1%)
Active / Total Size (% used)         : 729966.22K / 738277.47K (98.9%)
Minimum / Average / Maximum Object : 0.01K / 0.16K / 8.00K
```

OBJS	ACTIVE	USE	OBJ	SIZE	SLABS	OBJ/SLAB	CACHE	SIZE	NAME
3565575	3565575	100%		0.10K	91425		39	365700K	buffer_head
314916	314066	99%		0.19K	14996		21	59984K	dentry
184192	183751	99%		0.06K	2878		64	11512K	kmalloc-64
138618	138618	100%		0.94K	4077		34	130464K	xfs_inode
138602	138602	100%		0.21K	3746		37	29968K	xfs_ili
102116	99012	96%		0.55K	3647		28	58352K	radix_tree_node
97482	49093	50%		0.09K	2321		42	9284K	kmalloc-96
22695	20777	91%		0.05K	267		85	1068K	shared_policy_node
21312	21312	100%		0.86K	576		37	18432K	ext4_inode_cache
16288	14601	89%		0.25K	509		32	4072K	kmalloc-256

[...]

# pcstat

- Show page cache residency by file:

```
# ./pcstat data0*
```

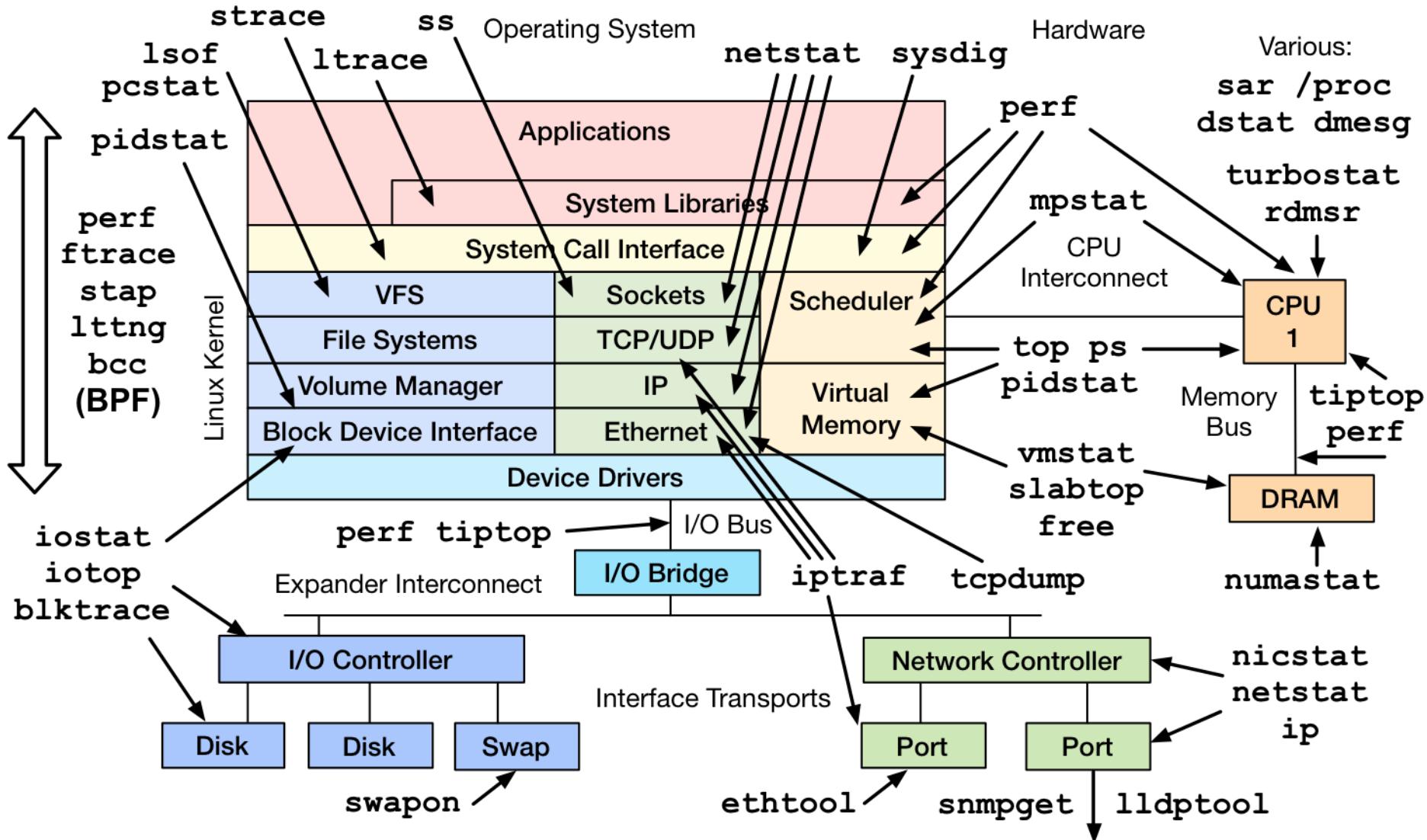
Name	Size	Pages	Cached	Percent
data00	104857600	25600	25600	100.000
data01	104857600	25600	25600	100.000
data02	104857600	25600	4080	015.938
data03	104857600	25600	25600	100.000
data04	104857600	25600	16010	062.539
data05	104857600	25600	0	000.000

- Uses the mincore(2) syscall. Useful for database performance analysis.

# perf\_events

- Provides the "perf" command
- In Linux source code: tools/perf
  - Usually pkg added by linux-tools-common, etc.
- **Multi-tool** with many capabilities
  - CPU profiling
  - PMC profiling
  - Static & dynamic tracing
- *Covered later in Profiling & Tracing*

# Where do you start?...and stop?



## 2. Methodologies

# *Anti-Methodologies*

- The lack of a deliberate methodology...
- Street Light Anti-Method:
  - 1. Pick observability tools that are
    - Familiar
    - Found on the Internet
    - Found at random
  - 2. Run tools
  - 3. Look for obvious issues
- Drunk Man Anti-Method:
  - Tune things at random until the problem goes away

# Methodologies

- Linux Performance Analysis in 60 seconds
- The USE method
- CPU Profile Method
- Resource Analysis
- Workload Analysis
- Others include:
  - Workload characterization
  - Drill-down analysis
  - Off-CPU analysis
  - Static performance tuning
  - 5 whys
  - ...

# Linux Perf Analysis in 60s

1. `uptime`
2. `dmesg | tail`
3. `vmstat 1`
4. `mpstat -P ALL 1`
5. `pidstat 1`
6. `iostat -xz 1`
7. `free -m`
8. `sar -n DEV 1`
9. `sar -n TCP,ETCP 1`
10. `top`

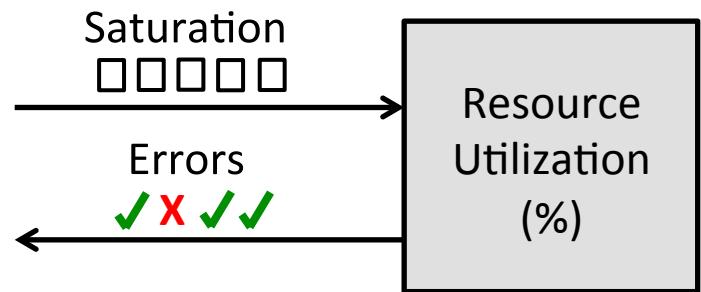
# Linux Perf Analysis in 60s

1. `uptime` -----→ load averages
2. `dmesg | tail` -----→ kernel errors
3. `vmstat 1` -----→ overall stats by time
4. `mpstat -P ALL 1` -----→ CPU balance
5. `pidstat 1` -----→ process usage
6. `iostat -xz 1` -----→ disk I/O
7. `free -m` -----→ memory usage
8. `sar -n DEV 1` -----→ network I/O
9. `sar -n TCP,ETCP 1` -----→ TCP stats
10. `top` -----→ check overview

<http://techblog.netflix.com/2015/11/linux-performance-analysis-in-60s.html>

# The USE Method

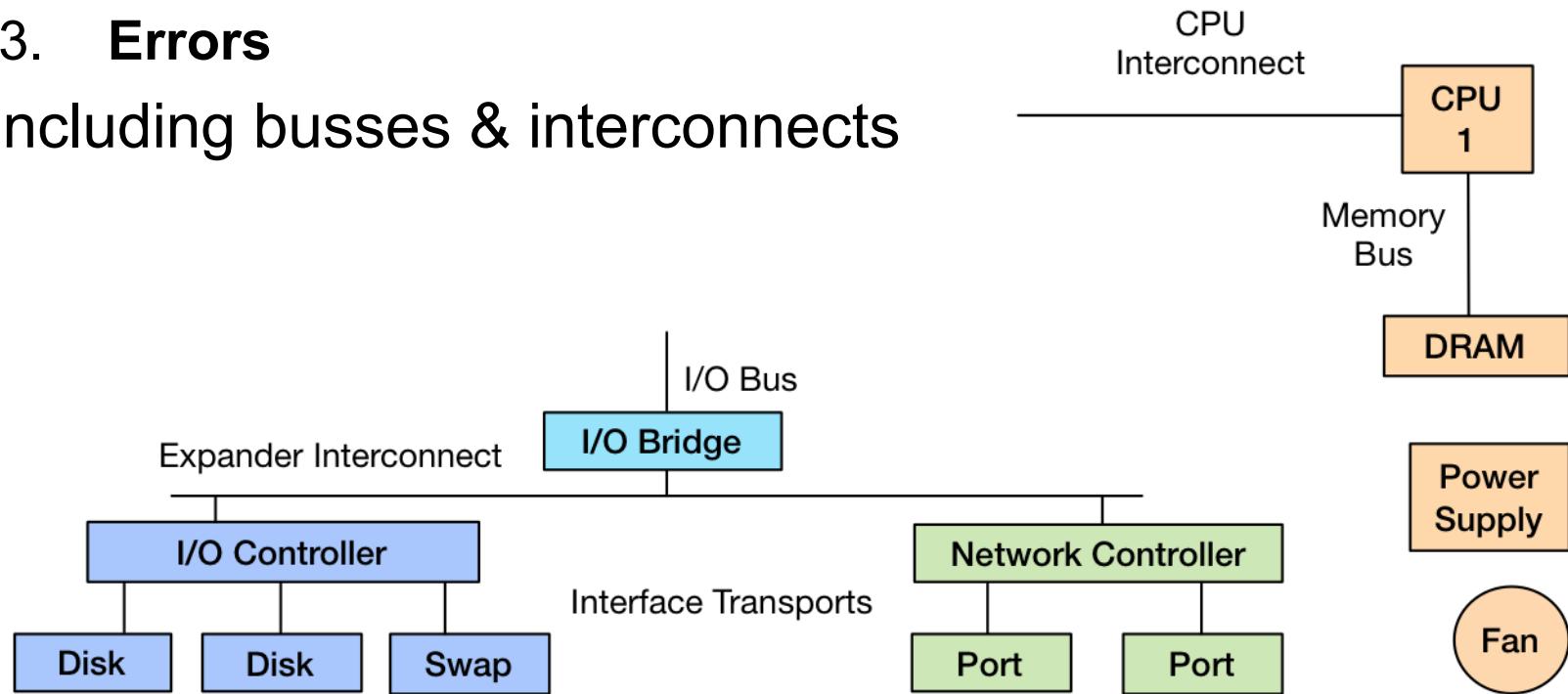
- For every resource, check:
  1. **Utilization**
  2. **Saturation**
  3. **Errors**
- Definitions:
  - Utilization: busy time
  - Saturation: queue length or queued time
  - Errors: easy to interpret (objective)
- Helps if you have a functional (block) diagram of your system / software / environment, showing all resources



Start with the questions, then find the tools

# USE Method for Hardware

- For every resource, check:
  1. **Utilization**
  2. **Saturation**
  3. **Errors**
- Including busses & interconnects



# USE Method: Linux Performance Checklist

The [USE Method](#) provides a strategy for performing a complete check of system health, identifying common bottlenecks and errors. For each system resource, metrics for utilization, saturation and errors are identified and checked. Any issues discovered are then investigated using further strategies.

This is an example USE-based metric list for Linux operating systems (eg, Ubuntu, CentOS, Fedora). This is primarily intended for system administrators of the physical systems, who are using command line tools. Some of these metrics can be found in remote monitoring tools.

## Physical Resources

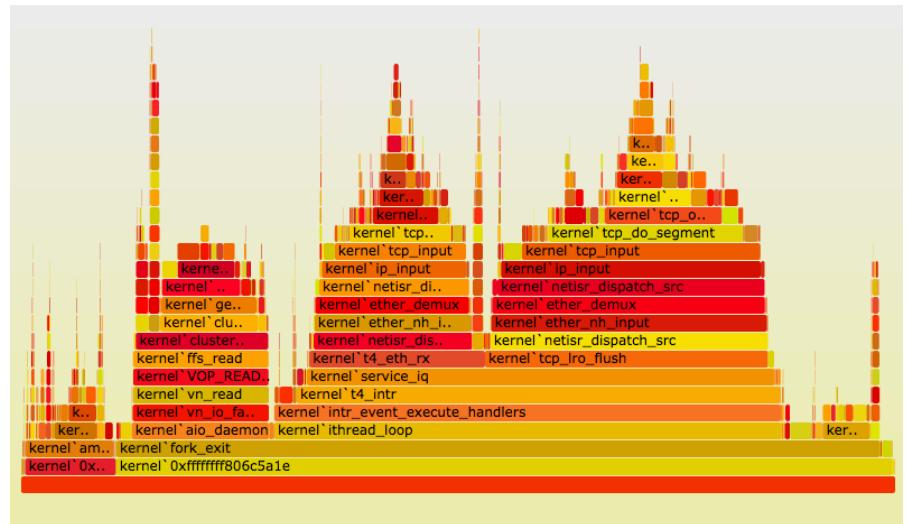
(<http://www.brendangregg.com/USEmethod/use-linux.html>)

component	type	metric
CPU	utilization	system-wide: <code>vmstat 1, "us" + "sy" + "st"; sar -u</code> , sum fields except "%idle" and "%iowait"; <code>dstat -c</code> , sum fields except "idl" and "wai"; per-cpu: <code>mpstat -P ALL 1</code> , sum fields except "%idle" and "%iowait"; <code>sar -P ALL</code> , same as <code>mpstat</code> ; per-process: <code>top, "%CPU"; htop, "CPU%"</code> ; <code>ps -o pcpu</code> ; <code>pidstat 1, "%CPU"</code> ; per-kernel-thread: <code>top/htop ("K" to toggle)</code> , where VIRT == 0 (heuristic). [1]
CPU	saturation	system-wide: <code>vmstat 1, "r" &gt; CPU count</code> [2]; <code>sar -q, "runq-sz" &gt; CPU count</code> ; <code>dstat -p, "run" &gt; CPU count</code> ; per-process: <code>/proc/PID/schedstat 2nd field (sched_info.run_delay)</code> ; <code>perf sched latency</code> (shows "Average" and "Maximum" delay per-schedule); dynamic tracing, eg, SystemTap schedtimes.stp "queued(us)" [3]
CPU	errors	<code>perf (LPE)</code> if processor specific error events (CPC) are available; eg, AMD64's "04Ah Single-bit ECC Errors Recorded by Scrubber" [4]
Memory capacity	utilization	system-wide: <code>free -m, "Mem:"</code> (main memory), <code>"Swap:"</code> (virtual memory); <code>vmstat 1, "free"</code> (main memory), <code>"swap"</code> (virtual memory); <code>sar -r, "%memused"</code> ; <code>dstat -m, "free"</code> ; <code>slabtop -s c</code> for kmem slab usage; per-process: <code>top/htop, "RES"</code> (resident main memory), <code>"VIRT"</code> (virtual memory), <code>"Mem"</code> for system-wide summary
Memory capacity	saturation	system-wide: <code>vmstat 1, "si"/"so"</code> (swapping); <code>sar -B, "pgscank" + "pgscand"</code> (scanning); <code>sar -W</code> ; per-process: 10th field ( <code>min_flt</code> ) from <code>/proc/PID/stat</code> for minor-fault rate, or dynamic tracing [5]; OOM killer: <code>dmesg   grep killed</code>
Memory capacity	errors	<code>dmesg</code> for physical failures; dynamic tracing, eg, SystemTap uprobes for failed malloc()
Network Interfaces	utilization	<code>sar -n DEV 1, "txKB/s"/max "rxKB/s"/max; ip -s link, RX/TX tput / max bandwidth; /proc/net/dev, "bytes"</code> RX/TX tput/max; <code>nicstat "%Util"</code> [6]

# CPU Profile Method

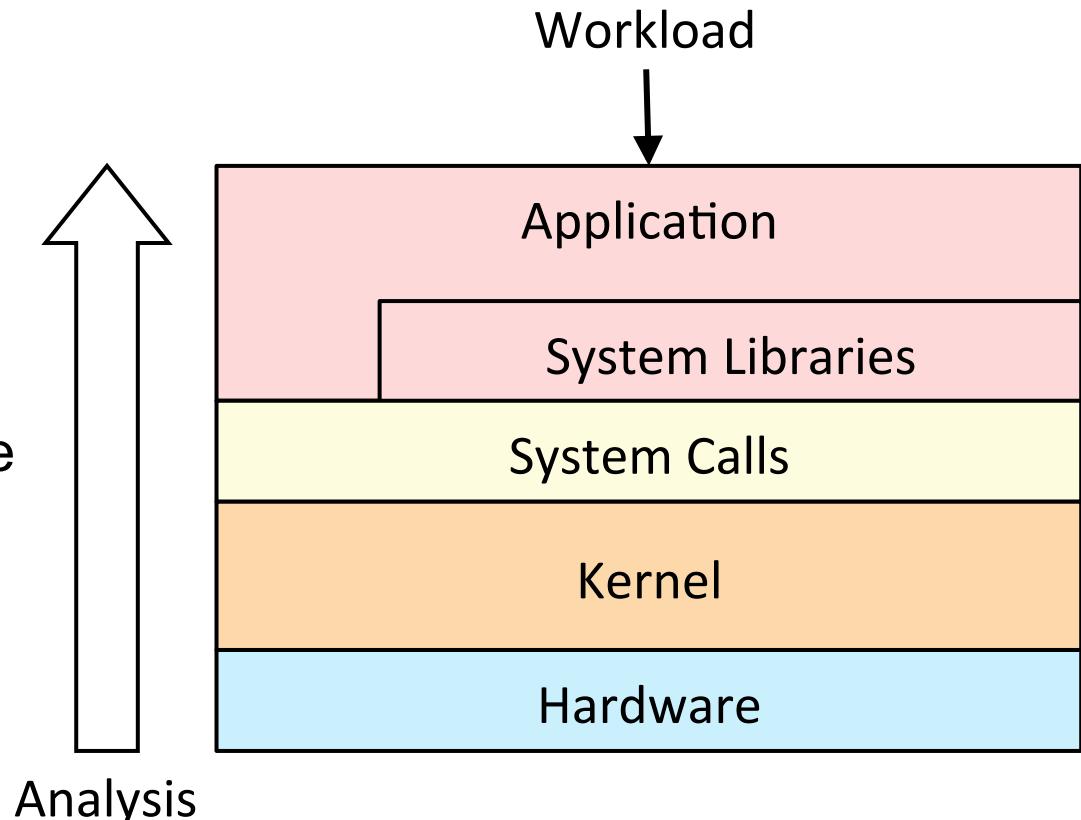
1. Take a CPU profile
2. Understand all software in profile > 1%
  - Discovers a wide range of issues by their CPU usage
    - Directly: CPU consumers
    - Indirectly: initialization of I/O, locks, times, ...
  - Narrows target of study to only its running components

Flame Graph



# Resource Analysis

- Typical approach for system performance analysis: begin with system tools & metrics
- Pros:
  - Generic
  - Aids resource perf tuning
- Cons:
  - Uneven coverage
  - False positives



# Workload Analysis

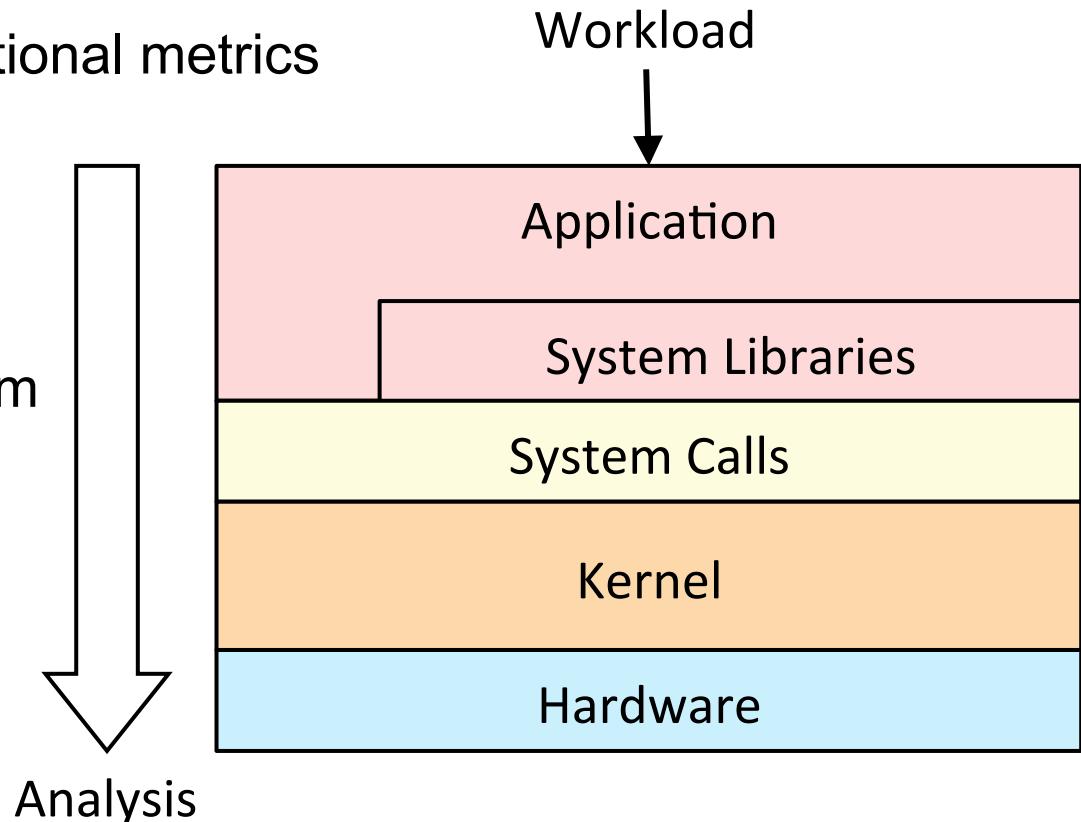
- Begin with application metrics & context

- Pros:

- Accurate, proportional metrics
  - App context

- Cons:

- App specific
  - Difficult to dig from app to resource



# 3. Benchmarking

~100% of benchmarks are  
wrong

# Benchmarking

- Apart from observational analysis, benchmarking is a useful form of experimental analysis
  - Try observational first; benchmarks can perturb
- However, benchmarking is **error prone**:
  - Testing the wrong target: eg, FS cache instead of disk
  - Choosing the wrong target: eg, disk instead of FS cache
    - ... doesn't resemble real world usage
  - Invalid results: eg, bugs
  - Misleading results: you benchmark A, but actually measure B, and conclude you measured C
- The energy needed to refute benchmarks is multiple orders of magnitude bigger than to run them

# Benchmark Examples

- Micro benchmarks:
  - File system maximum cached read operations/sec
  - Network maximum throughput
- Macro (application) benchmarks:
  - Simulated application maximum request rate
- Bad benchmarks:
  - `getpid()` in a tight loop
  - Context switch timing

# The Benchmark Paradox

- Benchmarking is used for product evaluations
  - Eg, evaluating cloud vendors
- The Benchmark Paradox:
  - If your product's chances of winning a benchmark are 50/50, you'll usually lose
  - <http://www.brendangregg.com/blog/2014-05-03/the-benchmark-paradox.html>
- Solving this seeming paradox (and benchmarking in general)...

For any given benchmark result,  
ask:  
why isn't it 10x?

# Active Benchmarking

- Root cause performance analysis **while the benchmark is still running**
  - Use the earlier observability tools
  - Identify the limiter (or suspected limiter) and include it with the benchmark results
  - Answer: why not 10x?
- This takes time, but uncovers most mistakes

# 4. Profiling

# Profiling

- Can you do this?

“As an experiment to investigate the performance of the resulting TCP/IP implementation ... the [ ] is CPU saturated, but the [ ] has about 30% idle time. The time spent in the system processing the data is spread out among handling for the Ethernet (20%), IP packet processing (10%), TCP processing (30%), checksumming (25%), and user system call handling (15%), with no single part of the handling dominating the time in the system.”

# Profiling

- Can you do this?

“As an experiment to investigate the performance of the resulting TCP/IP implementation ... the 11/750 is CPU saturated, but the 11/780 has about 30% idle time. The time spent in the system processing the data is spread out among handling for the Ethernet (20%), IP packet processing (10%), TCP processing (30%), checksumming (25%), and user system call handling (15%), with no single part of the handling dominating the time in the system.”

– Bill Joy, **1981**, TCP-IP Digest, Vol 1 #6

<https://www.rfc-editor.org/rfc/museum/tcp-ip-digest/tcp-ip-digest.v1n6.1>

# perf\_events

- Introduced earlier: multi-tool, profiler. Provides "perf".

```
usage: perf [--version] [--help] [OPTIONS] COMMAND [ARGS]
```

The most commonly used perf commands are:

annotate	Read perf.data (created by perf record) and display annotated code
archive	Create archive with object files with build-ids found in perf.data file
bench	General framework for benchmark suites
buildid-cache	Manage build-id cache.
buildid-list	List the buildids in a perf.data file
data	Data file related processing
diff	Read perf.data files and display the differential profile
evlist	List the event names in a perf.data file
inject	Filter to augment the events stream with additional information
kmem	Tool to trace/measure kernel memory(slab) properties
kvm	Tool to trace/measure kvm guest os
list	List all symbolic event types
lock	Analyze lock events
mem	Profile memory accesses
record	Run a command and record its profile into perf.data
report	Read perf.data (created by perf record) and display the profile
sched	Tool to trace/measure scheduler properties (latencies)
script	Read perf.data (created by perf record) and display trace output
stat	Run a command and gather performance counter statistics
test	Runs sanity tests.
timechart	Tool to visualize total system behavior during a workload
top	System profiling tool.
trace	strace inspired tool
probe	Define new dynamic tracepoints

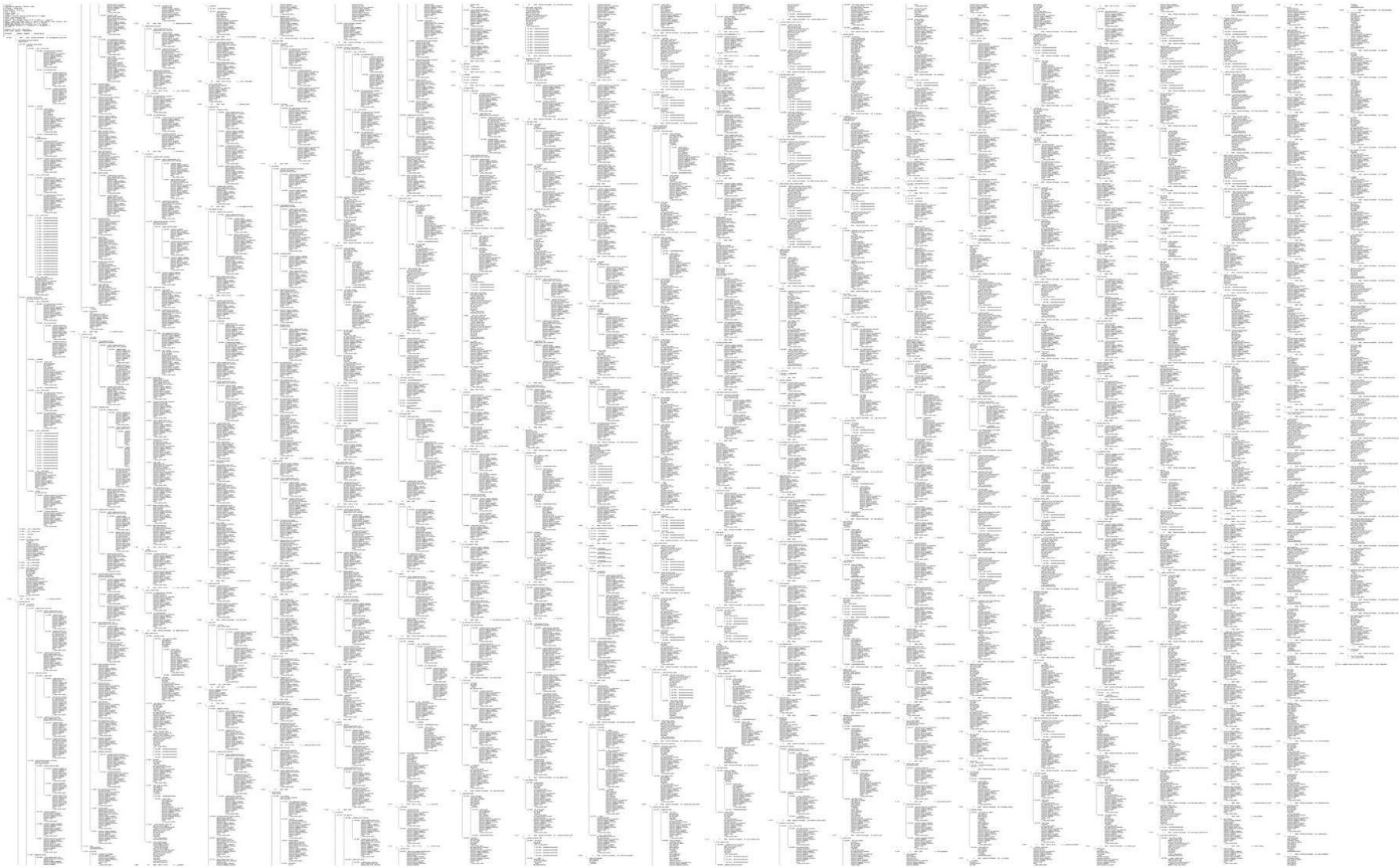
See 'perf help COMMAND' for more information on a specific command.

# perf\_events: CPU profiling

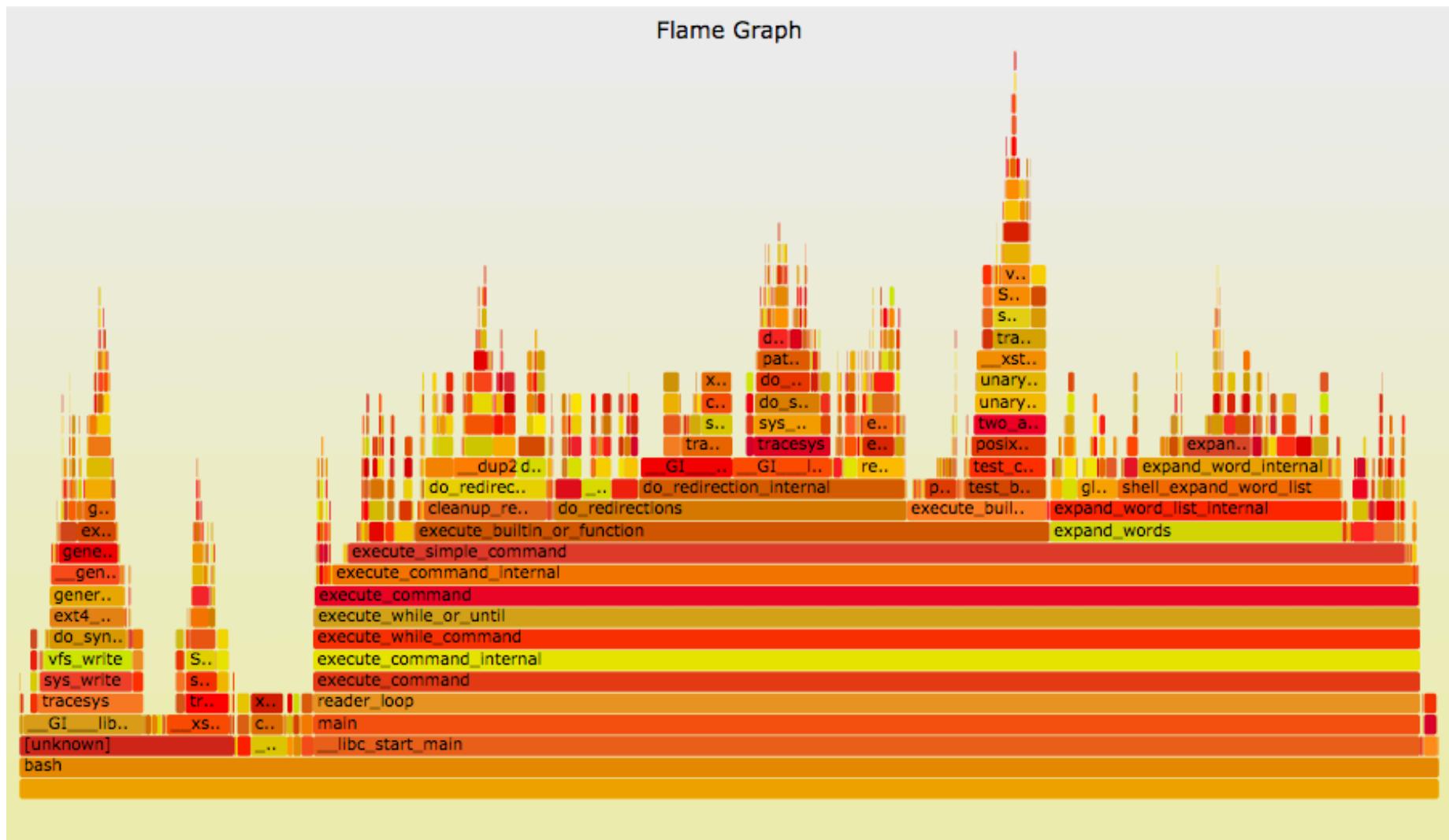
- Sampling full stack traces at 99 Hertz, for 30 secs:

```
# perf record -F 99 -ag -- sleep 30
[ perf record: Woken up 9 times to write data ]
[ perf record: Captured and wrote 2.745 MB perf.data (~119930 samples) ]
# perf report -n --stdio
1.40% 162           java [kernel.kallsyms]      [k] _raw_spin_lock
|
--- _raw_spin_lock
|
--63.21%-- try_to_wake_up
|
|   --63.91%-- default_wake_function
|
|   |
|   --56.11%-- __wake_up_common
|   __wake_up_locked
|   ep_poll_callback
|   __wake_up_common
|   __wake_up_sync_key
|
|   --59.19%-- sock_def_readable
|
[...78,000 lines truncated...]
```

# perf\_events: Full "report" Output



# ... as a Flame Graph



# perf\_events: Flame Graphs

```
git clone --depth 1 https://github.com/brendangregg/FlameGraph
cd FlameGraph
perf record -F 99 -a -g -- sleep 30
perf script | ./stackcollapse-perf.pl | ./flamegraph.pl > perf.svg
```

- Flame Graphs:
  - **x-axis**: alphabetical stack sort, to maximize merging
  - **y-axis**: stack depth
  - **color**: random, or hue can be a dimension (eg, diff)
- Interpretation:
  - top edge is on-CPU, beneath it is ancestry
- Easy to get working
  - <http://www.brendangregg.com/FlameGraphs/cpuflamegraphs.html>
- Also in Mar/Apr issue of ACMQ

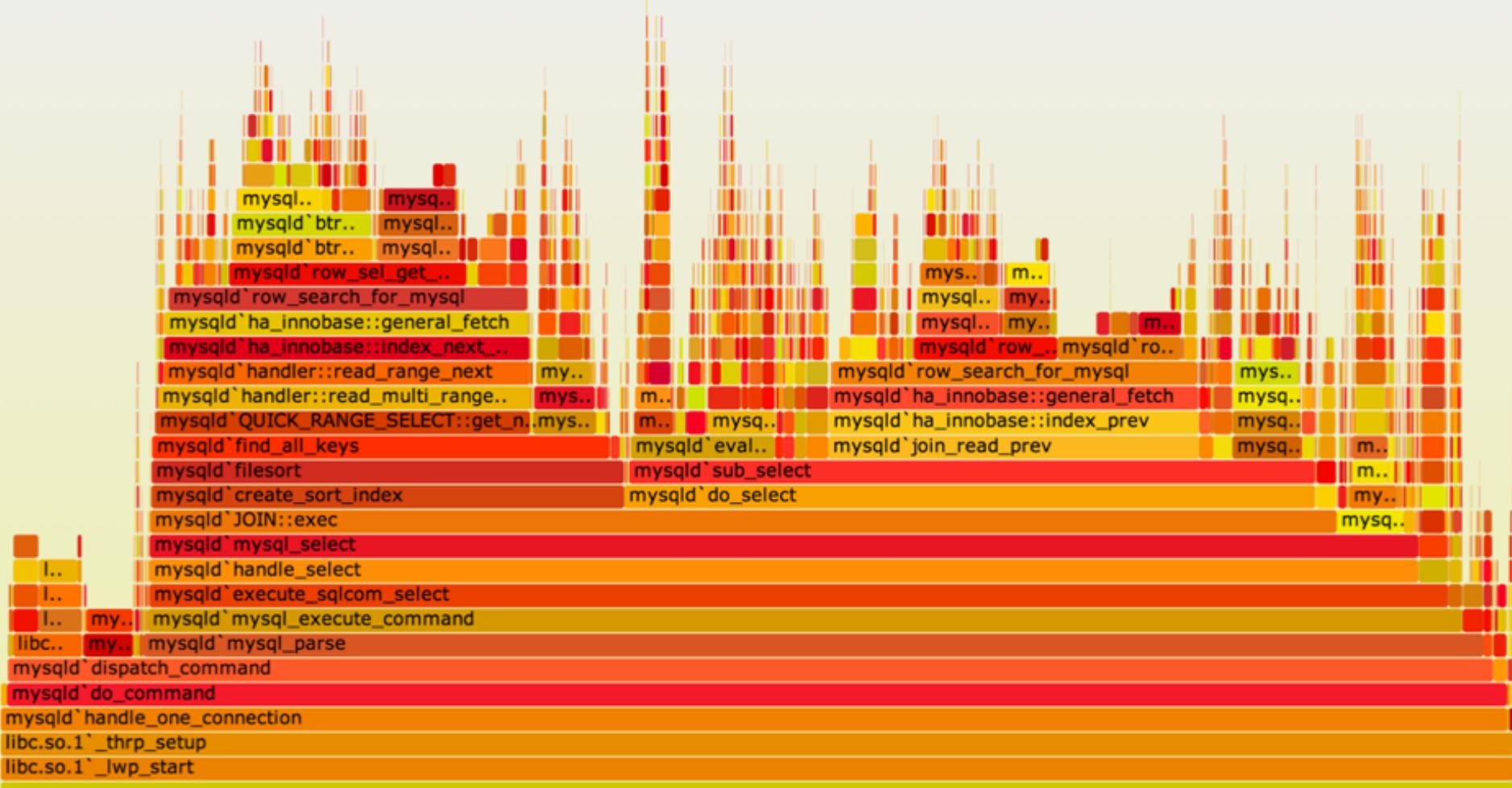
- The first ever flame graph was generated for MySQL
- This background is the output of a DTrace CPU profile, which only printed unique stacks with counts

▫ ← Size of  
one stack

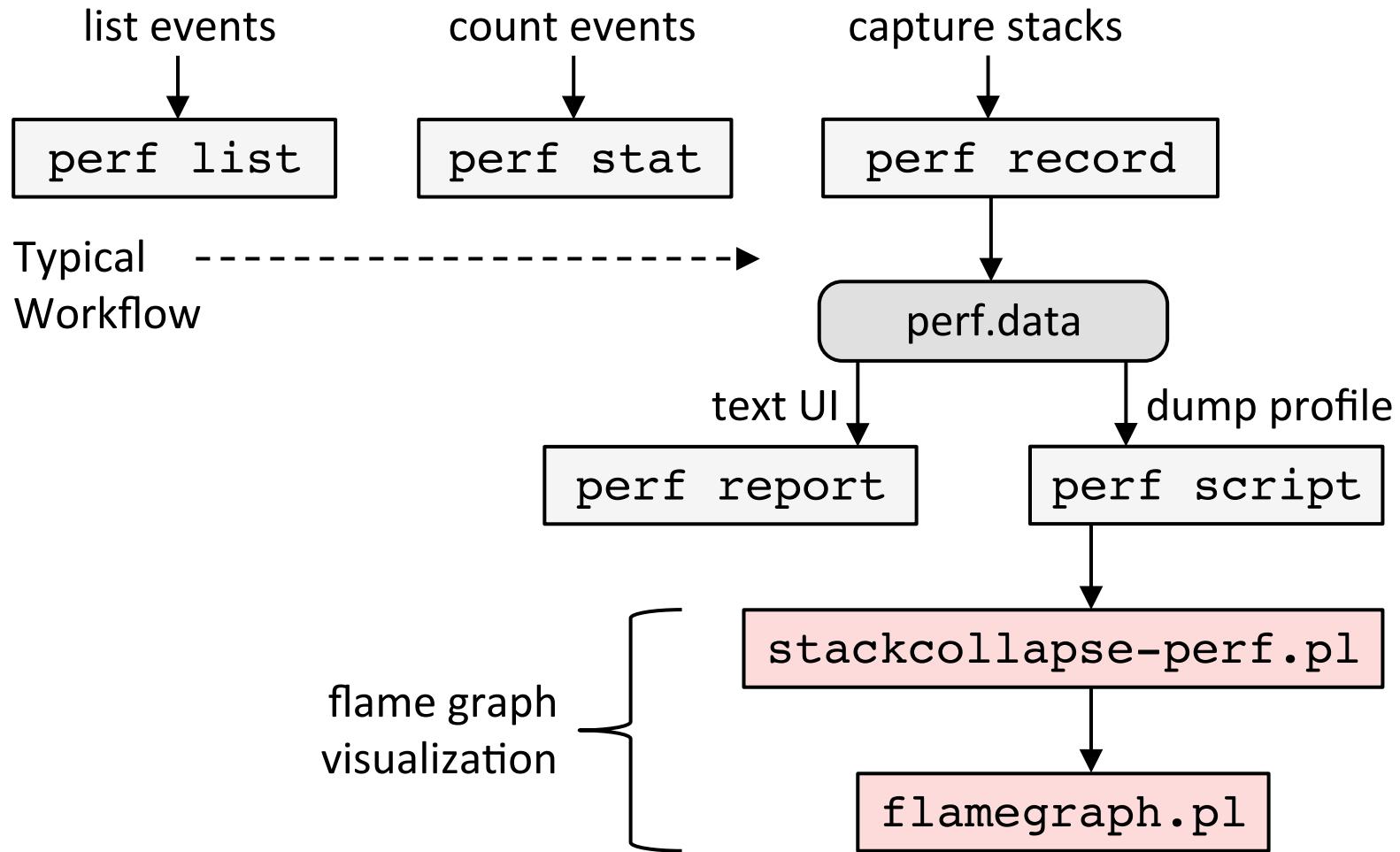
# 1<sup>st</sup> Flame Graph: MySQL

Flame Graph

... same data



# perf\_events: Workflow



# perf\_events: Counters

- Performance Monitoring Counters (PMCs):

```
$ perf list | grep -i hardware
cpu-cycles OR cycles
stalled-cycles-frontend OR idle-cycles-frontend
stalled-cycles-backend OR idle-cycles-backend
instructions
[...]
branch-misses
bus-cycles
L1-dcache-loads
L1-dcache-load-misses
[...]
rNNNN (see 'perf list --help' on how to encode it)
mem:<addr>[:access]
```

[Hardware event]  
[Hardware event]  
[Hardware event]  
[Hardware event]  
  
[Hardware event]  
[Hardware event]  
[Hardware cache event]  
[Hardware cache event]  
  
[Raw hardware event ...]  
[Hardware breakpoint]

- Identify CPU cycle breakdowns, esp. stall types
- PMCs not enabled by-default in clouds (yet)
- Can be time-consuming to use (CPU manuals)

# 5. Tracing

# Linux Event Sources

Dynamic  
Tracing

uprobes

kprobes

Tracepoints

ext4:

Operating System

Applications

System Libraries

System Call Interface

VFS

Sockets

File Systems

TCP/UDP

Volume Manager

IP

Block Device Interface

Ethernet

Device Drivers

jbd2:

block: scsi:

syscalls:

sock:

sched:  
task:  
signal:  
timer:  
workqueue:

CPU  
Interconnect

Virtual  
Memory

kmem:  
vmscan:  
writeback:

irq:

PMCs

cycles  
instructions  
branch-\*  
L1-\*  
LLC-\*

CPU  
1

Memory  
Bus

DRAM

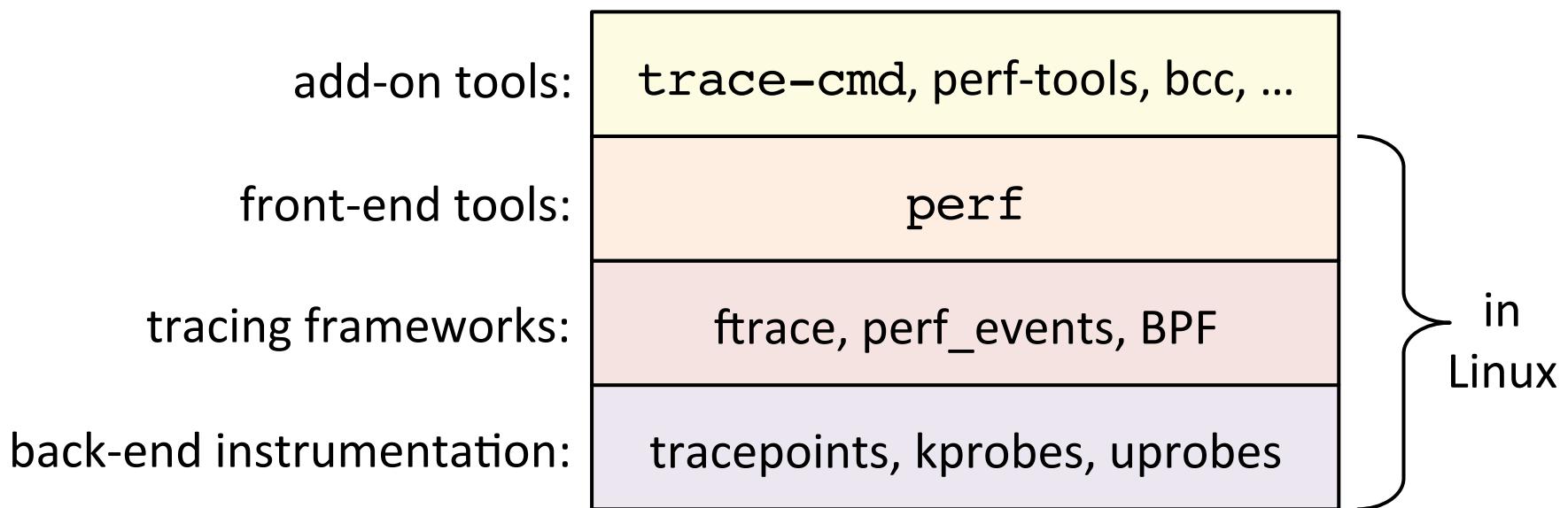
mem-load  
mem-store

Software Events

cpu-clock  
cs migrations

page-faults  
minor-faults  
major-faults

# Tracing Stack



# ftrace

- Added by Steven Rostedt and others since 2.6.27
  - CONFIG\_FTRACE, CONFIG\_FUNCTION\_PROFILER, ...
  - See Linux source: Documentation/trace/ftrace.txt
  - A collection of powerful features, good for hacking
- Use directly via /sys/kernel/debug/tracing (not easy):

```
linux-4.0.0+# ls /sys/kernel/debug/tracing/
available_events          max_graph_depth      stack_max_size
available_filter_functions options           stack_trace
available_tracers          per_cpu            stack_trace_filter
buffer_size_kb             printk_formats     trace
[...]
```

- Or via front-ends:
  - Steven's trace-cmd
  - my perf-tools: iosnoop, iolatency, funccount, kprobe, ...

# ftrace: perf-tools iosnoop

- Block I/O (disk) events with latency:

```
# ./iosnoop -ts
Tracing block I/O. Ctrl-C to end.
STARTS      ENDS      COMM      PID      TYPE  DEV      BLOCK      BYTES  LATms
5982800.302061 5982800.302679 supervise  1809      W    202,1  17039600  4096   0.62
5982800.302423 5982800.302842 supervise  1809      W    202,1  17039608  4096   0.42
5982800.304962 5982800.305446 supervise  1801      W    202,1  17039616  4096   0.48
5982800.305250 5982800.305676 supervise  1801      W    202,1  17039624  4096   0.43
[...]
```

```
# ./iosnoop -h
USAGE: iosnoop [-hQst] [-d device] [-i iotype] [-p PID] [-n name] [duration]
              -d device          # device string (eg, "202,1")
              -i iotype          # match type (eg, '*R*' for all reads)
              -n name           # process name to match on I/O issue
              -p PID            # PID to match on I/O issue
              -Q                # include queueing time in LATms
              -s                # include start time of I/O (s)
              -t                # include completion time of I/O (s)
              -h                # this usage message
              duration          # duration seconds, and use buffers
[...]
```

# ftrace: perf-tools iolatency

- Block I/O (disk) latency distributions:

```
# ./iolatency
Tracing block I/O. Output every 1 seconds. Ctrl-C to end.
```

$\geq$ (ms)	..	<(ms)	:	I/O	Distribution
0	->	1	:	2104	#####
1	->	2	:	280	####
2	->	4	:	2	#
4	->	8	:	0	
8	->	16	:	202	###

$\geq$ (ms)	..	<(ms)	:	I/O	Distribution
0	->	1	:	1144	#####
1	->	2	:	267	#####
2	->	4	:	10	#
4	->	8	:	5	#
8	->	16	:	248	#####
16	->	32	:	601	#####
32	->	64	:	117	###

[...]

# ftrace: perf-tools funccount

- Count a kernel function call rate:

```
# ./funccount -i 1 'bio_*'  
Tracing "bio_*" ... Ctrl-C to end.
```

FUNC	COUNT
bio_attempt_back_merge	26
bio_get_nr_vecs	361
bio_alloc	536
bio_alloc_bioset	536
bio_endio	536
bio_free	536
bio_fs_destructor	536
bio_init	536
bio_integrity_enabled	536
bio_put	729
bio_add_page	1004

Counts are in-kernel,  
for low overhead

[ ... ]

- i: set an output interval (seconds), otherwise until Ctrl-C

# ftrace: perf-tools uprobe

- Dynamically trace user-level functions; eg, MySQL:

```
# ./uprobe 'p:dispatch_command /opt/mysql/bin/mysqld:_Z16dispatch_command19enum_server_commandP3THDPCj
+0(%dx):string'
Tracing uprobe dispatch_command (p:dispatch_command /opt/mysql/bin/mysqld:0x2dbd40 +0(%dx):string).
Ctrl-C to end.
    mysqld-2855 [001] d... 19956674.509085: dispatch_command: (0x6dbd40) arg1="show tables"
    mysqld-2855 [001] d... 19956675.541155: dispatch_command: (0x6dbd40) arg1="SELECT * FROM
numbers where number > 32000"
```

- Filter on string match; eg, "SELECT":

```
# ./uprobe 'p:dispatch_command /opt/mysql/bin/mysqld:_Z16dispatch_command19enum_server_commandP3THDPCj
cmd=+0(%dx):string' 'cmd ~ "SELECT*"'
Tracing uprobe dispatch_command (p:dispatch_command /opt/mysql/bin/mysqld:0x2dbd40 cmd=
+0(%dx):string). Ctrl-C to end.
    mysqld-2855 [001] d... 19956754.619958: dispatch_command: (0x6dbd40) cmd="SELECT * FROM
numbers where number > 32000"
    mysqld-2855 [001] d... 19956755.060125: dispatch_command: (0x6dbd40) cmd="SELECT * FROM
numbers where number > 32000"
```

- Ok for hacking, but not friendly; need perf\_events/BPF

# perf\_events

- Powerful profiler (covered earlier) and tracer:
  - User-level and kernel dynamic tracing
  - Kernel line tracing and local variables (debuginfo)
  - Kernel filtering expressions
  - Efficient in-kernel counts (perf stat)
- Intended as the official Linux tracer/profiler
- Becoming more programmable with BPF support (2016)
  - Search lkml for "perf" and "BPF"

# perf\_events: Listing Events

```
# perf list
cpu-cycles OR cycles [Hardware event]
instructions [Hardware event]
cache-references [Hardware event]
cache-misses [Hardware event]
branch-instructions OR branches [Hardware event]
[...]
    skb:kfree_skb [Tracepoint event]
    skb:consume_skb [Tracepoint event]
    skb:skb_copy_datagram_iovec [Tracepoint event]
    net:net_dev_xmit [Tracepoint event]
    net:net_dev_queue [Tracepoint event]
    net:netif_receive_skb [Tracepoint event]
    net:netif_rx [Tracepoint event]
[...]
    block:block_rq_abort [Tracepoint event]
    block:block_rq_requeue [Tracepoint event]
    block:block_rq_complete [Tracepoint event]
    block:block_rq_insert [Tracepoint event]
    block:block_rq_issue [Tracepoint event]
    block:block_bio_bounce [Tracepoint event]
    block:block_bio_complete [Tracepoint event]
[...]
```

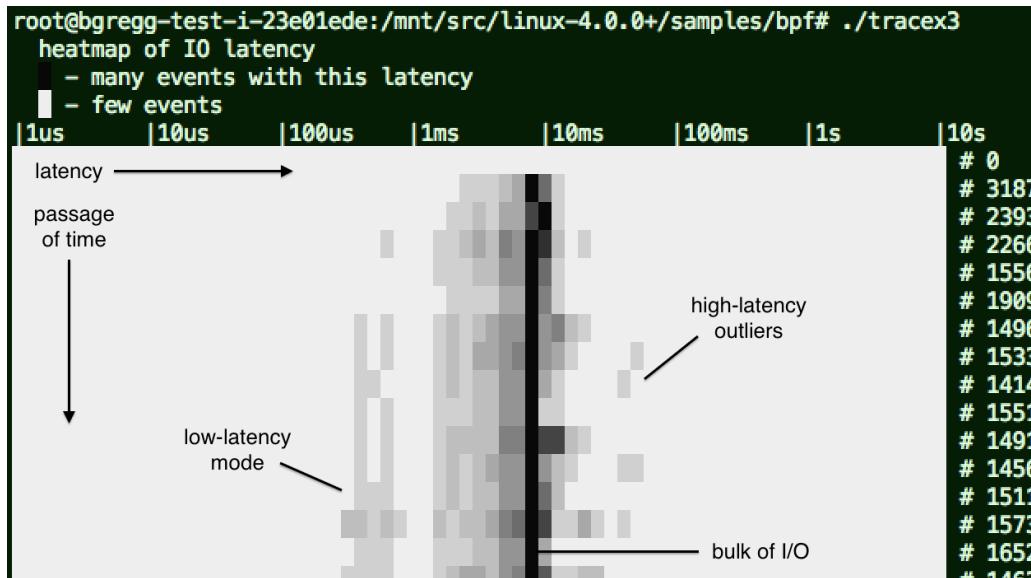
# perf\_events: Tracing Tracepoints

```
# perf record -e block:block_rq_complete -a sleep 10
[ perf record: Woken up 1 times to write data ]
[ perf record: Captured and wrote 0.428 MB perf.data (~18687 samples) ]
# perf script
    run 30339 [000] 2083345.722767: block:block_rq_complete: 202,1 W () 12984648 + 8 [0]
    run 30339 [000] 2083345.722857: block:block_rq_complete: 202,1 W () 12986336 + 8 [0]
    run 30339 [000] 2083345.723180: block:block_rq_complete: 202,1 W () 12986528 + 8 [0]
    swapper      0 [000] 2083345.723489: block:block_rq_complete: 202,1 W () 12986496 + 8 [0]
    swapper      0 [000] 2083346.745840: block:block_rq_complete: 202,1 WS () 1052984 + 144 [0]
supervise 30342 [000] 2083346.746571: block:block_rq_complete: 202,1 WS () 1053128 + 8 [0]
supervise 30342 [000] 2083346.746663: block:block_rq_complete: 202,1 W () 12986608 + 8 [0]
    run 30342 [000] 2083346.747003: block:block_rq_complete: 202,1 W () 12986832 + 8 [0]
[...]
```

- If `-g` is used in "perf record", stack traces are included
- If "perf script" output is too verbose, try "perf report", or making a flame graph

# BPF

- Enhanced Berkeley Packet Filter, now just "BPF"
  - Enhancements added in Linux 3.15, 3.19, 4.1, 4.5, ...
- Provides programmatic tracing
  - measure latency, custom histograms, ...



System dashboards of 2017+ should look very different

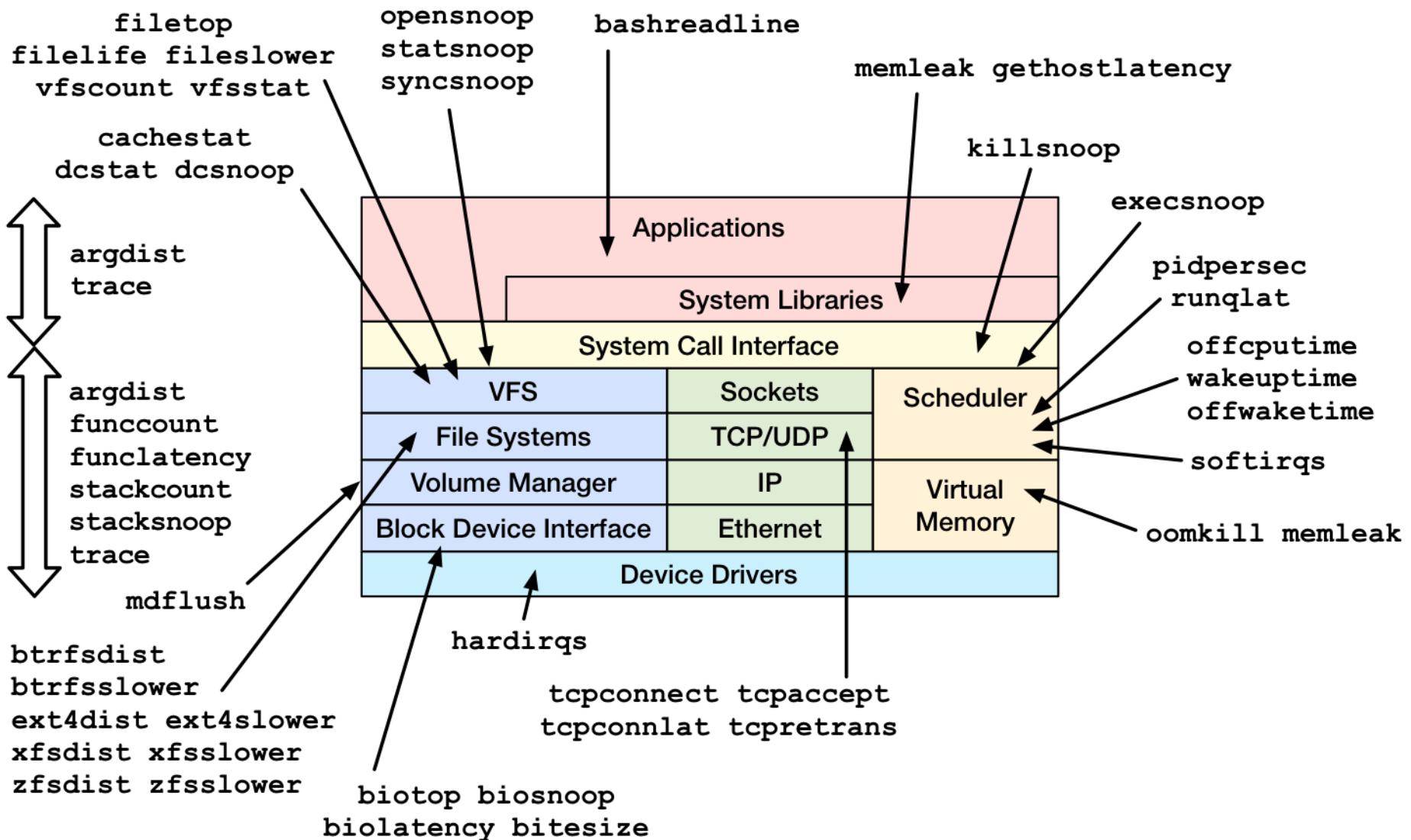
# BPF: bcc ext4slower

- ext4 operations slower than the threshold:

```
# ./ext4slower 1
Tracing ext4 operations slower than 1 ms
TIME      COMM          PID   T BYTES   OFF_KB   LAT(ms)   FILENAME
06:49:17  bash         3616   R 128       0        7.75      cksum
06:49:17  cksum       3616   R 39552     0        1.34      [
06:49:17  cksum       3616   R 96        0        5.36      2to3-2.7
06:49:17  cksum       3616   R 96        0       14.94      2to3-3.4
06:49:17  cksum       3616   R 10320     0        6.82      411toppm
06:49:17  cksum       3616   R 65536     0        4.01      a2p
06:49:17  cksum       3616   R 55400     0        8.77      ab
06:49:17  cksum       3616   R 36792     0       16.34      aclocal-1.14
06:49:17  cksum       3616   R 15008     0       19.31      acpi_listen
[...]
```

- Better indicator of application pain than disk I/O
- Measures & filters in-kernel for efficiency using BPF
  - <https://github.com/iovisor/bcc>

# BPF: bcc tools (early 2016)



# 6. Tuning

# Ubuntu Trusty Tuning: Early 2016 (1/2)

- CPU

```
schedtool -B PID
```

disable Ubuntu apport (crash reporter)

also upgrade to Xenial (better HT scheduling)

- Virtual Memory

```
vm.swappiness = 0           # from 60
```

```
kernel.numabalancing = 0   # temp workaround
```

- Huge Pages

```
echo never > /sys/kernel/mm/transparent_hugepage/enabled
```

- File System

```
vm.dirty_ratio = 80          # from 40
```

```
vm.dirty_background_ratio = 5    # from 10
```

```
vm.dirty_expire_centisecs = 12000  # from 3000
```

```
mount -o defaults,noatime,discard,nobarrier ...
```

- Storage I/O

```
/sys/block/*/queue/rq_affinity     2
```

```
/sys/block/*/queue/scheduler      noop
```

```
/sys/block/*/queue/nr_requests    256
```

# Ubuntu Trusty Tuning: Early 2016 (2/2)

- Storage (continued)

```
/sys/block/*/queue/read_ahead_kb 256  
mdadm --chunk=64 ...
```

- Networking

```
net.core.somaxconn = 1000  
net.core.netdev_max_backlog = 5000  
net.core.rmem_max = 16777216  
net.core.wmem_max = 16777216  
net.ipv4.tcp_wmem = 4096 12582912 16777216  
net.ipv4.tcp_rmem = 4096 12582912 16777216  
net.ipv4.tcp_max_syn_backlog = 8096  
net.ipv4.tcp_slow_start_after_idle = 0  
net.ipv4.tcp_tw_reuse = 1  
net.ipv4.ip_local_port_range = 10240 65535  
net.ipv4.tcp_abort_on_overflow = 1      # maybe
```

- Hypervisor (Xen)

```
echo tsc > /sys/devices/.../current_clocksource  
Plus PVHVM (HVM), SR-IOV, ...
```

# Summary

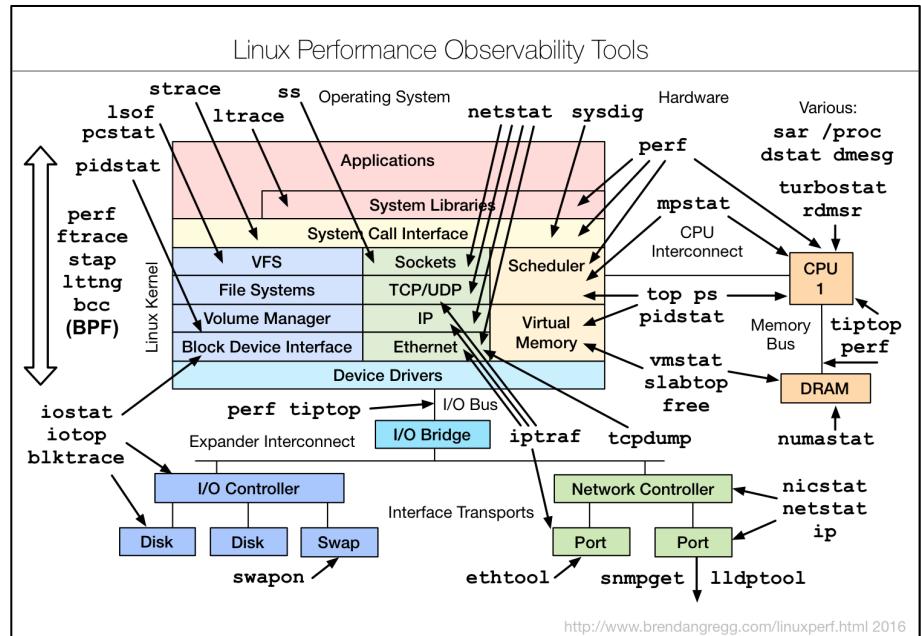
A brief discussion of 6 facets of Linux performance:

1. Observability
2. Methodologies
3. Benchmarking
4. Profiling
5. Tracing
6. Tuning

# Takeaways

Some things to print out for your office wall:

1. `uptime`
2. `dmesg -T | tail`
3. `vmstat 1`
4. `mpstat -P ALL 1`
5. `pidstat 1`
6. `iostat -xz 1`
7. `free -m`
8. `sar -n DEV 1`
9. `sar -n TCP,ETCP 1`
10. `top`



# More Links

- Netflix Tech Blog on Linux:
  - <http://techblog.netflix.com/2015/11/linux-performance-analysis-in-60s.html>
  - <http://techblog.netflix.com/2015/08/netflix-at-velocity-2015-linux.html>
- Linux Performance:
  - <http://www.brendangregg.com/linuxperf.html>
- Linux perf\_events:
  - [https://perf.wiki.kernel.org/index.php/Main\\_Page](https://perf.wiki.kernel.org/index.php/Main_Page)
  - <http://www.brendangregg.com/perf.html>
- Linux ftrace:
  - <https://www.kernel.org/doc/Documentation/trace/ftrace.txt>
  - <https://github.com/brendangregg/perf-tools>
- USE Method Linux:
  - <http://www.brendangregg.com/USEmethod/use-linux.html>
- Flame Graphs:
  - <http://www.brendangregg.com/FlameGraphs/cpuflamegraphs.html>
  - <http://queue.acm.org/detail.cfm?id=2927301>

# Thanks

- Questions?
- <http://slideshare.net/brendangregg>
- <http://www.brendangregg.com>
- [bgregg@netflix.com](mailto:bgregg@netflix.com)
- [@brendangregg](https://twitter.com/brendangregg)

