

Chapter 6: Eigenvalues and Eigenvectors

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$n \times n$ matrix A : the best way to understand A is to understand what it does to vectors in \mathbb{R}^n .

\vec{x} in \mathbb{R}^n \xrightarrow{A} $A\vec{x}$, another vector in \mathbb{R}^n

Here's a matrix that's easy to understand:

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$

What does A do?

- It keeps x-axis vectors the same
- It stretches y-axis vectors by a factor of 2.
- It stretches z-axis vectors by a factor of 3.

Every other \vec{x} : $A\vec{x}$ = some linear combination of these stretchings

Idea of eigenvalues/vectors: Can we understand any $n \times n$ A this way, i.e., $A\vec{x}$ = linear combination of "stretchings"?

Problem: The axes that get stretched won't be the x-axis, y-axis, z-axis, ... if A isn't diagonal. We have to find these axes.

First, let's define "stretching axis" mathematically:

Definition: A non-zero vector \vec{x} is called an eigenvector of A if $A\vec{x} = \lambda\vec{x}$ for some scalar λ .

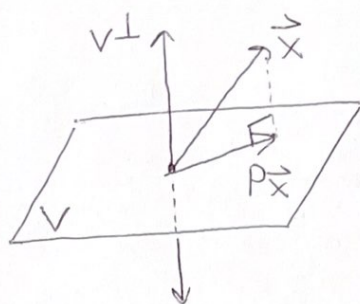
\nearrow
A "stretches" the axis spanned by \vec{x} by a factor of λ .

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This scalar is called the eigenvalue.

Let's try to find eigenvalues of a few types of matrices geometrically, by asking: What non-zero \vec{x} satisfy $A\vec{x} = \lambda\vec{x}$ for some λ (λ could be 0, or negative, or positive).

Projection matrices:

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What \vec{x} has
 $P\vec{x} = \lambda\vec{x}$?

What if \vec{x} is already in V ? Then $P\vec{x}$ doesn't change anything:

$$P\vec{x} = \vec{x} = (1)\vec{x}$$

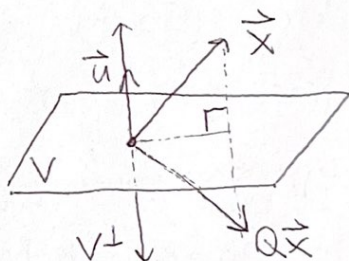
← This is one of P 's eigenvalues.

What if \vec{x} is in V^\perp ? Then $P\vec{x} = \vec{0} = 0 \cdot \vec{x}$

← Another eigenvalue.

It turns out, 0 and 1 are always two eigenvalues of P . The eigenvectors are the non-zero vectors in V^\perp and V .

Reflection matrices:



$$Q = I - 2\vec{u}\vec{u}^T$$

What \vec{x} have
 $Q\vec{x} = \lambda\vec{x}$?

If \vec{x} is in V , reflection doesn't change it: $Q\vec{x} = \vec{x}$

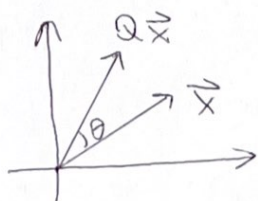
If \vec{x} is in V^\perp , reflection flips it: $Q\vec{x} = -\vec{x}$.

→ The eigenvalues of Q are +1 and -1.

→ The eigenvectors are the non-zero vectors in V and V^\perp .

What does Q do to a general \vec{x} ? It is a combination of "staying the same" and "totally flipping."

Rotation matrices:



$$Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

What non-zero \vec{x} have
 $Q\vec{x} = \lambda\vec{x}$?

Usually none! For most θ , \vec{x} is always pointing in a different direction after you rotate it by θ !

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→ Q has no real number eigenvalues. We will see that Q has complex number eigenvalues.

Two exceptions:

$$\theta = 0$$

$$Q = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Eigenvalue = 1 (every vector stays the same if you rotate by 0)

$$\theta = \pi$$

$$Q = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

Eigenvalue = -1 (every vector gets flipped when you rotate by 180°).

Big question: Given A , is there a systematic way to find the eigenvectors/values (the "stretching axes" with their stretching factors)?

We have to solve $A\vec{x} = \lambda\vec{x}$ for both \vec{x} and λ .

We have to solve for λ first: Suppose λ is an eigenvalue of A .

It must have an eigenvector: non-zero \vec{x} such that $A\vec{x} = \lambda\vec{x}$.

$$\text{Or: } A\vec{x} = \lambda I\vec{x} \longrightarrow A\vec{x} - \lambda I\vec{x} = \vec{0} \longrightarrow (A - \lambda I)\vec{x} = \vec{0}$$

\vec{x} is a non-zero vector in the null space of $A - \lambda I$!

So if λ is an eigenvalue: $N(A - \lambda I)$ has a non-zero vector

$$\longrightarrow A - \lambda I \text{ can't be invertible} \longrightarrow \det(A - \lambda I) = 0.$$

Result: λ is an eigenvalue of A exactly when $\det(A - \lambda I) = 0$.

So to find λ , we need to solve $\det(A - \lambda I) = 0$ for λ .

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You get this by multiplying entries of $A - \lambda I$ and adding/subtracting these terms ("Big Formula" for det) $\rightarrow \det(A - \lambda I)$ is a polynomial in λ , and we have to find the roots.

Called the characteristic polynomial of A .

Example Find eigenvalues of $A = \begin{bmatrix} 1 & 3 \\ 1 & 4 \end{bmatrix}$

$$A - \lambda I = \begin{bmatrix} 1 & 3 \\ 1 & 4 \end{bmatrix} - \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} = \begin{bmatrix} 1-\lambda & 3 \\ 1 & 4-\lambda \end{bmatrix}$$

$$\det(A - \lambda I) = (1-\lambda)(4-\lambda) - 3 = 4 - 5\lambda + \lambda^2 - 3 = \lambda^2 - 5\lambda + 1$$

when does this equal 0? Have to use quadratic formula.

$$\lambda = \frac{-(-5) \pm \sqrt{(-5)^2 - 4(1)(1)}}{2(1)} = \frac{5}{2} \pm \frac{\sqrt{21}}{2}$$

Square root shows we are doing a bit of nonlinear algebra.

For a 2×2 matrix: quadratic polynomial, up to 2 distinct roots \rightarrow at most 2 eigenvalues

Next let's do a bigger matrix but with nicer eigenvalues:

Example Find eigenvalues and eigenvectors of $A = \begin{bmatrix} -1 & 1 & 0 \\ 0 & -2 & 2 \\ 3 & -9 & 6 \end{bmatrix}$

Eigenvalues: Solve $\det(A - \lambda I) = 0$ for λ :

$$\det \left(\begin{bmatrix} -1 & 1 & 0 \\ 0 & -2 & 2 \\ 3 & -9 & 6 \end{bmatrix} - \begin{bmatrix} \lambda & 0 & 0 \\ 0 & \lambda & 0 \\ 0 & 0 & \lambda \end{bmatrix} \right) = \begin{vmatrix} -1-\lambda & 1 & 0 \\ 0 & -2-\lambda & 2 \\ 3 & -9 & 6-\lambda \end{vmatrix} \stackrel{\text{1st col}}{=} (-1-\lambda) \begin{vmatrix} -2-\lambda & 2 \\ -9 & 6-\lambda \end{vmatrix}$$

$$+ 3 \begin{vmatrix} 1 & 0 \\ -2-\lambda & 2 \end{vmatrix} = (-1-\lambda) \underbrace{((-2-\lambda)(6-\lambda) + 18)}_{\lambda^2 - 4\lambda + 6} + 3(2) = -(\lambda+1)(\lambda^2 - 4\lambda + 6) + 6$$

$$= -(\lambda^3 - 4\lambda^2 + 6\lambda + \lambda^2 - 4\lambda + \cancel{\lambda}) + \cancel{\lambda} = -(\lambda^3 - 3\lambda^2 + 2\lambda)$$

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$$= -\lambda(\lambda^2 - 3\lambda + 2) = -\lambda(\lambda - 1)(\lambda - 2)$$

3x3 matrix \rightarrow 3 roots: $\lambda = 0, 1, 2$

Now how do we find the eigenvectors?

For each λ , solve $A\vec{x} = \lambda\vec{x}$ for $\vec{x} \rightarrow$ same as finding null space of $A - \lambda I$.

$\lambda = 0$: Solve $A\vec{x} = 0\vec{x} = \vec{0}$ (This is just $N(A)$!)

$$\begin{bmatrix} -1 & 1 & 0 \\ 0 & -2 & 2 \\ 3 & -9 & 6 \end{bmatrix} \xrightarrow[\text{-Row 1}]{\begin{array}{l} \text{Row 3} + 3\text{Row 1} \\ -\frac{1}{2}\text{Row 2} \end{array}} \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ 0 & -6 & 6 \end{bmatrix} \xrightarrow[\text{6Row 3}]{\text{Row 3} +} \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{bmatrix} \xrightarrow[\text{+Row 2}]{\text{Row 1}} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\rightarrow \begin{array}{l} x_1 - x_3 = 0 \\ x_2 - x_3 = 0 \end{array} \quad x_3 \text{ free} \quad \rightarrow \vec{x} = x_3 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

All of these are eigenvectors, as long as $x_3 \neq 0$
(we don't count $\vec{0}$ as an eigenvector)

$\lambda = 1$: Solve $A\vec{x} = 1\vec{x} \rightarrow (A - I)\vec{x} = \vec{0} \rightarrow N(A - I)$

$$A - I = \begin{bmatrix} -1 & -1 & 1 & 0 \\ 0 & -2 & -1 & 2 \\ 3 & -9 & 6 & -1 \end{bmatrix} = \begin{bmatrix} -2 & 1 & 0 \\ 0 & -3 & 2 \\ 3 & -9 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1/2 & 0 \\ 0 & 1 & -2/3 \\ 3 & -9 & 5 \end{bmatrix} \xrightarrow[\text{3Row 1}]{\text{Row 3} -}$$

$$\begin{bmatrix} 1 & -1/2 & 0 \\ 0 & 1 & -2/3 \\ 0 & -15/2 & 5 \end{bmatrix} \xrightarrow[\text{Row 3} + \frac{15}{2}\text{Row 2}]{\text{Row 1} + \frac{1}{2}\text{Row 2}} \begin{bmatrix} 1 & 0 & -1/3 \\ 0 & 1 & -2/3 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{array}{l} x_1 = \frac{1}{3}x_3 \\ x_2 = \frac{2}{3}x_3 \\ x_3 \text{ free} \end{array} \rightarrow \vec{x} = x_3 \begin{bmatrix} 1/3 \\ 2/3 \\ 1 \end{bmatrix}$$

Eigenvectors for $\lambda = 1$: one-dimensional subspace minus $\vec{0}$.

$\lambda = 2$: Solve $A\vec{x} = 2\vec{x} \rightarrow (A - 2I)\vec{x} = \vec{0} \rightarrow N(A - 2I)$

$$A - 2I = \begin{bmatrix} -1 & -2 & 1 & 0 \\ 0 & -2 & -2 & 2 \\ 3 & -9 & 6 & -2 \end{bmatrix} = \begin{bmatrix} -3 & 1 & 0 \\ 0 & -4 & 2 \\ 3 & -9 & 4 \end{bmatrix} \xrightarrow[\text{Row 1}]{\text{Row 3} +} \begin{bmatrix} -3 & 1 & 0 \\ 0 & -4 & 2 \\ 0 & -8 & 4 \end{bmatrix} \xrightarrow[2\text{Row 2}]{\text{Row 3} -} \quad (6)$$

$$\begin{bmatrix} -3 & 1 & 0 \\ 0 & -4 & 2 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1/3 & 0 \\ 0 & 1 & -1/2 \\ 0 & 0 & 0 \end{bmatrix} \xrightarrow[\frac{1}{3}\text{Row 2}]{\text{Row 1} +} \begin{bmatrix} 1 & 0 & -1/6 \\ 0 & 1 & -1/2 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{matrix} x_1 = \frac{1}{6}x_3 \\ x_2 = \frac{1}{2}x_3 \end{matrix} \quad x_3 \text{ free}$$

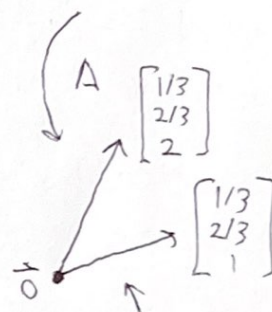
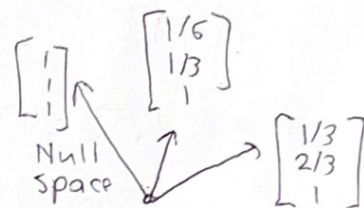
→ Eigenvectors are $\vec{x} = x_3 \begin{bmatrix} 1/6 \\ 1/2 \\ 1 \end{bmatrix}$ (if $x_3 \neq 0$)

What does all of this show about A?

A collapses the $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ -axis to $\vec{0}$.

A doesn't affect the $\begin{bmatrix} 1/3 \\ 2/3 \\ 1 \end{bmatrix}$ -axis

A stretches the $\begin{bmatrix} 1/6 \\ 1/3 \\ 1 \end{bmatrix}$ -axis by factor of 2.



Column space of A is the plane spanned by these two vectors.

To find eigenvalues, you have to solve a polynomial equation.

→ roots of a polynomial might not be real.

→ A might have complex eigenvalues.

Example Rotation matrix $Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$

$$\det(A - \lambda I) = \begin{vmatrix} \cos \theta - \lambda & -\sin \theta \\ \sin \theta & \cos \theta - \lambda \end{vmatrix} = (\cos \theta - \lambda)^2 + \sin^2 \theta$$

$$= \lambda^2 - (2 \cos \theta)\lambda + \underbrace{\cos^2 \theta + \sin^2 \theta}_1 = \lambda^2 - (2 \cos \theta)\lambda + 1 \stackrel{?}{=} 0$$

Quadratic formula: $\lambda = \frac{2\cos\theta \pm \sqrt{4\cos^2\theta - 4}}{2} = \cos\theta \pm \sqrt{-\sin^2\theta}$ ⑦

$\sqrt{-1} \rightarrow$
 $= \cos\theta \pm i\sin\theta$ Not real, unless $\sin\theta = 0 \rightarrow \theta = 0, \pi$

You can find eigenvectors for these eigenvalues, but they will have complex number components (i.e., no eigenvectors in \mathbb{R}^2)

real components

Characteristic polynomial could also have repeated roots
 \rightarrow might lead to fewer eigenvalues than you expect.

Example $A = \begin{bmatrix} -3 & 16 \\ -1 & 5 \end{bmatrix}$ $\det(A - \lambda I) = \begin{vmatrix} -3-\lambda & 16 \\ -1 & 5-\lambda \end{vmatrix}$

$$= (-3-\lambda)(5-\lambda) + 16 = \lambda^2 - 5\lambda + 3\lambda - 15 + 16 = \lambda^2 - 2\lambda + 1 = (\lambda - 1)^2$$

Only root is $\lambda = 1$.

Eigenvectors: Solve $A\vec{x} = \vec{x} \rightarrow N(A - I)$

$$A - I = \begin{bmatrix} -4 & 16 \\ -1 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -4 \\ 0 & 0 \end{bmatrix} \rightarrow x_1 = 4x_2 \rightarrow \vec{x} = x_2 \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

What this tells us about $A: \mathbb{R}^2$ doesn't have a basis of eigenvectors for $A \rightarrow$ There is only one axis that A stretches/compresses/flips/keeps the same (It keeps the $\begin{bmatrix} 4 \\ 1 \end{bmatrix}$ -axis the same)

What it does to the rest of \mathbb{R}^2 is more complicated...