$$1.1.3 \quad \overrightarrow{\nabla} + \overrightarrow{w} = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$$

$$\overrightarrow{\vee} + \overrightarrow{w} = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$$

$$+ \overrightarrow{\nabla} - \overrightarrow{w} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} - \overrightarrow{\nabla} - \overrightarrow{w} = \begin{bmatrix} 5 \\ 5 \end{bmatrix}$$

$$2\overrightarrow{w} = \begin{bmatrix} 4 \\ -4 \end{bmatrix}$$

$$\frac{-\sqrt{-w} = \sqrt{5}}{2 \cdot \vec{w}} = \begin{bmatrix} 4 \\ -4 \end{bmatrix}$$

$$\overrightarrow{V} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

$$\overrightarrow{V} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

$$\overrightarrow{V} = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

1.1.6 Every linear combination looks like 
$$c[-2]+d[0]=$$

$$= \begin{bmatrix} c \\ -2c+d \end{bmatrix}$$
 components add up to  $c+(-2c+d)+(c-d)$ 

$$=(1-2+1)c+(1-1)d=0$$

Write  $\begin{bmatrix} \frac{3}{3} \\ -6 \end{bmatrix}$  os a linear combination:  $\begin{bmatrix} \frac{3}{3} \\ -6 \end{bmatrix} = c \begin{bmatrix} \frac{1}{2} \\ -1 \end{bmatrix}$ 

$$3-9=-6$$

$$3 - 9 = -6$$

$$3 - 9 = -6$$

$$3 - 6 = 3 \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} + 9 \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

3] is not a linear combination of [-2] and [] because its (omponents don't add up to 0: 3+3+6=12 =0. aldizzog tz 1.1.9 fourth (ormer= (4,4) 3rd possible. (4,0) 2nd possible fourth corner First, can take  $\vec{U} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\vec{\nabla} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$ ,  $\vec{\nabla} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$  in 2-dim. Space:  $c\vec{u}+d\vec{v}+e\vec{w}=c\left[1\right]+d\left[2\right]+e\left[-1\right]$ = | c+2d-e | x and y coordinates | c+2d-e | x and y coordinates | alivays have to be line of linear combinations = line

Same x and y coordinate

Second: can take  $U = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $V = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$ , and W = some linear combination of  $V = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ , for example  $W = \begin{bmatrix} 3 \\ 3 \end{bmatrix} = 2U + 3V$ . Then all linear combinations

where all vectors hove

look like 
$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\$$

$$\begin{cases} c+2d+e=0 & \text{Eqn} 2-3 \text{Eqn} 1 & \text{C}+2d+e=0 \\ 23c+7d+5e=1 & \text{C} & \text{D} & \text{D} \\ 1 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 & \text{C} & \text{C} & \text{C} & \text{C} \\ 2 &$$

For example, we get one solution if we pick e=1: c=1, d=-1, e=1So [7] = 1 [3] + (-1)[2] + 1[5]We get another solution if we pick e=-1: c=-5, d=3, e=-1

$$50\left(9\right) = (-5)\left[\frac{1}{3}\right] + 3\left[\frac{2}{7}\right] + (-1)\left[\frac{1}{5}\right]$$

If U, V, w ore any 3 vectors in 2-dim space was might not be able I to write [?] as a linear combination of U, UW in two different ways. For example, to, to might all be on a single line that doesn't include [?]: Mo way to write [] as a linear combination of 17,7,7 I line of linear combinations Graded problem (a) The each other (they are "independent 50 horners II. > each other (they are "independent") 50 becouse there are two vectors, their linear combinations fill up a plans. General linear combination:  $cu+dv=c\begin{bmatrix} 2\\ 2\\ 2\end{bmatrix}+d\begin{bmatrix} 2\\ 2\\ 2\end{bmatrix}=\begin{bmatrix} 2d\\ 2d\end{bmatrix}$ Los Liss Line of each other, so their line or combinations also fill up a plane. General linear combination:  $e \overrightarrow{V} + f \overrightarrow{W} = e \begin{bmatrix} 0 \\ 2 \\ 2 \end{bmatrix} + f \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2f \\ 2e+2f \\ 2e+3f \end{bmatrix}$ (e) Question: What vectors can we write as both [2c] and [2f]? [2d] and [2p+3f]? Need  $\begin{cases} 2c = 2f \\ 2d = 2e + 2f \end{cases}$   $\begin{cases} c = f \\ d = e + \frac{3}{2}f \end{cases}$   $\begin{cases} c = 0 \text{ also} \end{cases}$ Now d=eff = d=e. So these vectors look like [2(d)]

(5)

So if a vector is a linear comb. of ti, it and a linear comb. of vit, it is or multiple of it. These multiples fill up a line:

Intersection of these two planes is a line.