

Last time: We started to look at matrix multiplication: (36)

(matrix)(matrix) = another matrix

Key property of matrix multiplication: $A(B\vec{x}) = (AB)\vec{x}$

Two matrix-vector multiplications matrix-matrix multiplication matrix-vector

If we want this property, there's only one way to define AB :

$$AB = A \begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_n \end{bmatrix} = \begin{bmatrix} A\vec{b}_1 & A\vec{b}_2 & \dots & A\vec{b}_n \end{bmatrix}$$

Columns of B Columns of AB

For this to work, the matrix-vector products $A\vec{b}_1, \dots, A\vec{b}_n$ have to make sense: # columns of A = # components in $\vec{b}_1, \dots, \vec{b}_n$
same as # rows in B

Also: # rows in AB = # components in $A\vec{b}_1, \dots, A\vec{b}_n$ = # rows of A

So: $(k \times m \text{ matrix})(m \times n \text{ matrix}) = k \times n \text{ matrix}$

same

Also last time: Matrix multiplication is not "commutative":

$AB \neq BA$ usually, even if both products exist and have same size.

Sometimes $AB = BA$, but not always.

Example (Problem 2.4.34) Find all matrices $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ that satisfy $A \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} A$.

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} a+b & a+b \\ c+d & c+d \end{bmatrix}$$

↑ ↑

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} a+c & b+d \\ a+c & b+d \end{bmatrix}$$

↑ ↑

$$\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ c \end{bmatrix} \quad \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} b \\ d \end{bmatrix}$$

When are these two the same? We need:

$$\left. \begin{array}{l} a+b = a+c \\ a+b = b+d \\ c+d = a+c \\ c+d = b+d \end{array} \right\} \begin{array}{l} \text{4 linear equations} \\ \text{in 4 variables!} \end{array} \rightarrow \begin{array}{l} b=c \\ a=d \\ d=a \\ c=b \end{array} \rightarrow A = \begin{bmatrix} a & b \\ b & a \end{bmatrix}, \text{ where } a, b \text{ can be any real numbers}$$

This matrix will "commute" with $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$

For example: $a=2, b=-1$:

$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \quad (\text{both equal } \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} !)$$

But: $\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \neq \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$

$a \neq d$ $\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$ $\begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix}$

Also last time: Matrix multiplication is associative:

$$A(BC) = (AB)C \quad (\text{the Key Property } A(B\vec{x}) = (AB)\vec{x} \text{ is the special case where } C \text{ is a column vector } \vec{x})$$

So far, I've shown you how to calculate AB one column at a time:

$$A \begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_n \end{bmatrix} = \begin{bmatrix} A\vec{b}_1 & A\vec{b}_2 & \dots & A\vec{b}_n \end{bmatrix}$$

because this is related to the Key Property $(AB)\vec{x} = A(B\vec{x})$

Strong calls this the "Second Way" of matrix multiplication.

There are other ways to do the calculation:

"1st Way" Think: How do I get the (i,j) -entry of AB ?

$$\begin{bmatrix} \vdots & \vdots & \vdots & \vdots \\ \vdots & (AB)_{ij} & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots \end{bmatrix} \leftarrow i\text{th row}$$

\uparrow
 $j\text{th column}$

We know the j th column of AB is $A\vec{b}_j$.

What is the i th component of $A\vec{b}_j$?

It's a dot product: $(i\text{th row of } A) \cdot \vec{b}_j$

\nwarrow call it \vec{a}_i

So here's the matrix multiplication formula: the (i,j) -entry of AB is the dot product $(i\text{th row of } A) \cdot (j\text{th column of } B)$: (38)

$$\begin{bmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \vdots \\ \vec{a}_m \end{bmatrix} \begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \dots & \vec{b}_n \end{bmatrix} = \begin{bmatrix} \vec{a}_1 \cdot \vec{b}_1 & \vec{a}_1 \cdot \vec{b}_2 & \dots & \vec{a}_1 \cdot \vec{b}_n \\ \vec{a}_2 \cdot \vec{b}_1 & \vec{a}_2 \cdot \vec{b}_2 & \dots & \vec{a}_2 \cdot \vec{b}_n \\ \vdots & \vdots & \ddots & \vdots \\ \vec{a}_m \cdot \vec{b}_1 & \vec{a}_m \cdot \vec{b}_2 & \dots & \vec{a}_m \cdot \vec{b}_n \end{bmatrix}$$

"3rd Way": Calculate AB one row at a time:

$$\begin{bmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \vdots \\ \vec{a}_m \end{bmatrix} B = \begin{bmatrix} \vec{a}_1 B \\ \vec{a}_2 B \\ \vdots \\ \vec{a}_m B \end{bmatrix} \begin{matrix} \leftarrow \text{Rows of } AB \\ \leftarrow \text{(row vector} \times \text{matrix} = \text{another row vector)} \\ \leftarrow \end{matrix}$$

"4th Way": Multiply columns of A by rows of B , then add.

Example: $\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \end{bmatrix} \begin{bmatrix} 3 & 4 \end{bmatrix}$
 $(\text{col } 1)(\text{row } 1) + (\text{col } 2)(\text{row } 2)$

$$= \begin{bmatrix} 2 & 4 \\ -1 & -2 \end{bmatrix} + \begin{bmatrix} -3 & -4 \\ 6 & 8 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 5 & 6 \end{bmatrix}$$

Compare "1st way": $\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 2(1) - 1(3) & 2(2) - 1(4) \\ -1(1) + 2(3) & -1(2) + 2(4) \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 5 & 6 \end{bmatrix} \checkmark$

This method involves another operation: matrix addition.

If two matrices A and B have the same size ($m \times n$), you can add them just by adding corresponding entries:

$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} + \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 2+1 & -1+1 \\ -1+1 & 2+1 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 0 & 3 \end{bmatrix}$$

Matrix multiplication is commutative: $A+B = B+A$

and associative: $A+(B+C) = (A+B)+C$

One final operation: scalar multiplication with matrices:

$$(-3) \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} = \begin{bmatrix} -3(2) & -3(-1) \\ -3(-1) & -3(2) \end{bmatrix} = \begin{bmatrix} -6 & 3 \\ 3 & -6 \end{bmatrix}$$

We have a distributive law for scalar multiplication:

$$c(A+B) = cA + cB$$

\uparrow scalar \uparrow \uparrow $m \times n$ matrices

But we have two distributive laws for matrix multiplication:

$$A(B+C) = AB + AC$$

\nwarrow multiply A on left
or on right

These are not usually the same, so we have to write out both distributive laws

$$(B+C)A = BA + CA$$

Problem 2.4.3: Let's check these rules with $A = \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix}$, $B = \begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix}$, $C = \begin{bmatrix} 3 & 1 \\ 0 & 0 \end{bmatrix}$

$$\begin{aligned}
 A(B+C) &\stackrel{??}{=} AB + AC = \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 3 & 1 \\ 0 & 0 \end{bmatrix} \\
 &\parallel \qquad \qquad \qquad \parallel \\
 \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} \left(\begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix} + \begin{bmatrix} 3 & 1 \\ 0 & 0 \end{bmatrix} \right) & \qquad \begin{bmatrix} 1(0)+5(0) & 1(2)+5(1) \\ 2(0)+3(0) & 2(2)+3(1) \end{bmatrix} + \begin{bmatrix} 1(3)+5(0) & 1(1)+5(0) \\ 2(3)+3(0) & 2(1)+3(0) \end{bmatrix} \\
 &\parallel \qquad \qquad \qquad \parallel \\
 \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 3 & 3 \\ 0 & 1 \end{bmatrix} & \qquad \begin{bmatrix} 0 & 7 \\ 0 & 7 \end{bmatrix} + \begin{bmatrix} 3 & 1 \\ 6 & 2 \end{bmatrix} \\
 &\parallel \qquad \qquad \qquad \parallel \\
 \begin{bmatrix} 1(3)+5(0) & 1(3)+5(1) \\ 2(3)+3(0) & 2(3)+3(1) \end{bmatrix} = \begin{bmatrix} 3 & 8 \\ 6 & 9 \end{bmatrix} = \begin{bmatrix} 3 & 8 \\ 6 & 9 \end{bmatrix} \quad \checkmark
 \end{aligned}$$

Other way:

$$(B+C)A = \begin{bmatrix} 3 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} = \begin{bmatrix} 9 & 24 \\ 2 & 3 \end{bmatrix} \quad \checkmark$$

$$BA + CA = \begin{bmatrix} 0 & 2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} + \begin{bmatrix} 3 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 2 & 3 \end{bmatrix} = \begin{bmatrix} 4 & 6 \\ 2 & 3 \end{bmatrix} + \begin{bmatrix} 5 & 18 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 9 & 24 \\ 2 & 3 \end{bmatrix}$$

But notice $\begin{bmatrix} 3 & 8 \\ 6 & 9 \end{bmatrix} \neq \begin{bmatrix} 9 & 24 \\ 2 & 3 \end{bmatrix}$

So far: We can add matrices: $A+B$
subtract: $A-B = A+(-1)B$ ↙ scalar multiplication
multiply: AB } if sizes are compatible

But can we divide by a matrix? $B/A = ??$ (or: $A^{-1}B$)

For real numbers: $\frac{b}{a}$ is the same thing as $\underbrace{a^{-1}}_{\text{"inverse" of } a} b$

The inverse a^{-1} satisfies $aa^{-1} = 1$ (also $a^{-1}a = 1$),
 and the number 1 satisfies $1b = b$ (also $b1 = b$).

Now go from numbers (1×1 matrices) to $n \times n$ matrices
↙ square

$a \rightsquigarrow A$
 $1 \rightsquigarrow$ Identity matrix $I = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$

Identity matrix satisfies $IA = A$ and $AI = A$

Check for 2×2 : $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} 1(a)+0(c) & 1(b)+0(d) \\ 0(a)+1(c) & 0(b)+1(d) \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \checkmark$

Other way: $\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} a(1)+b(0) & a(0)+b(1) \\ c(1)+d(0) & c(0)+d(1) \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \checkmark$

The identity matrix allows us to define inverse matrices:

An $n \times n$ matrix A is invertible if it has an inverse A^{-1} such that

$$AA^{-1} = I \text{ and } A^{-1}A = I$$

"two-sided inverse"

Warning: Not all $n \times n$ matrices have inverses.

Simplest cases: 1×1 matrix $[a]$.

$$[a][a^{-1}] = [aa^{-1}] = [1] = I \text{ and } [a^{-1}][a] = [a^{-1}a] = [1] = I$$

Inverse matrix $[a^{-1}]$ exists exactly when $a \neq 0$, so a 1×1 matrix $[a]$ is invertible exactly when $a \neq 0$. (41)

What about 2×2 ? $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$

There's a simple formula for the inverse (if it exists):

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

↖ switch ↗
↙ negate ↘
~ divide by "determinant"

Let's test this formula:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} = \begin{bmatrix} ad-bc & -ab+ba \\ cd-dc & -cb+da \end{bmatrix} = \begin{bmatrix} ad-bc & 0 \\ 0 & ad-bc \end{bmatrix}$$

Not quite the identity I , but it will be if we divide by $ad-bc$.
But A^{-1} won't exist if $ad-bc=0$! So A is invertible exactly when $ad-bc \neq 0$.

Formula also works the other way:

$$\frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{ad-bc} \begin{bmatrix} da-bc & db-bd \\ -ca+ac & -cb+ad \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \checkmark$$

Notice: In the 2×2 case non-zero matrices can be non-invertible:

Example: $\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$ $(1)(4) - (2)(2) = 0 \rightarrow$ no inverse

↖ not the zero matrix ↘

On the other hand: $\begin{bmatrix} 1 & 3 \\ 1 & 4 \end{bmatrix}$ $(1)(4) - (3)(1) = 1 \rightarrow$ yes inverse

Inverse is: $\frac{1}{1(4)-3(1)} \begin{bmatrix} 4 & -3 \\ -1 & 1 \end{bmatrix} = \begin{bmatrix} 4 & -3 \\ -1 & 1 \end{bmatrix}$.

One more type of matrix where finding the inverse is easy:

Diagonal matrices: $A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 4 \end{bmatrix}$ Only non-zero entries go on the diagonal

To find inverse, just invert diagonal entries:

$$A^{-1} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1/2 & 0 & 0 \\ 0 & 0 & 1/3 & 0 \\ 0 & 0 & 0 & 1/4 \end{bmatrix}$$

How about $B = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$?

↑ No inverse because we can't invert 0.