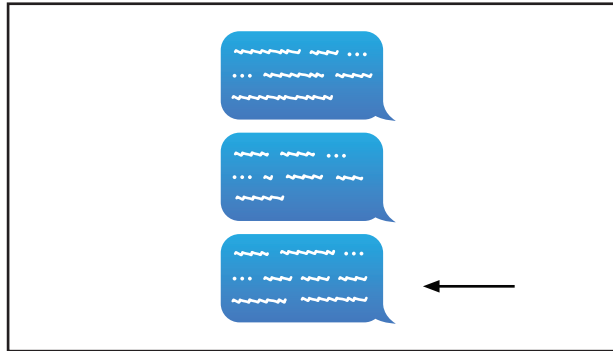


# Project Title: Convos

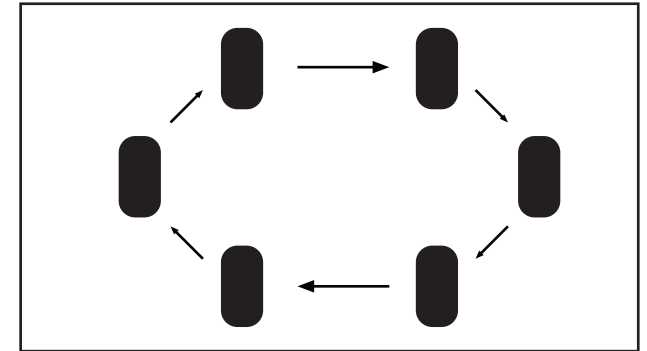
## Scene: Tutorial



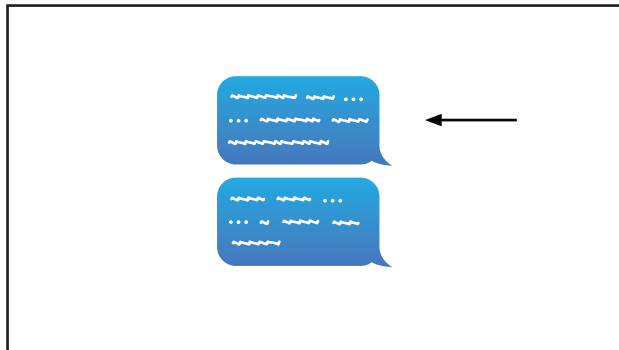
Comical narrator announces game and welcomes players.



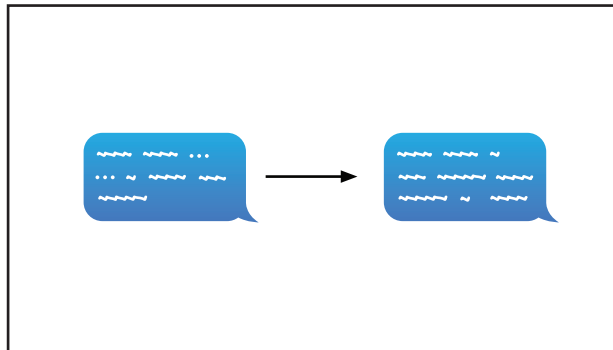
Narrator explains that each player will see a handful of messages on their devices, and will pick one to start their Convo.



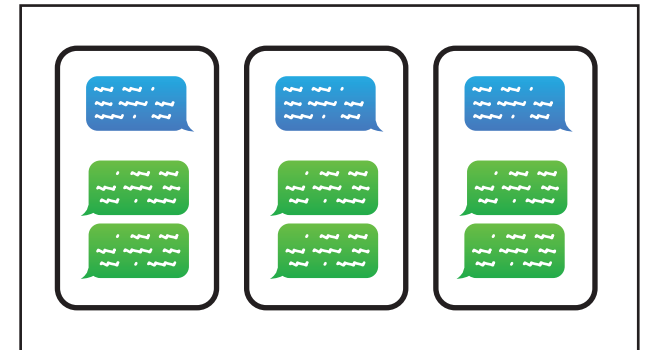
Narrator explains that each player's Convo will be passed around to everyone. Visuals show a network of everyone's Convos.



Narrator explains that players will pick from their remaining message choices. Visuals show messages, minus the one picked earlier.



Narrator explains players filling in blanks. Words type out on the message to show writing process. Show transition to filled in message.



Narrator explains that everyone's Convo is revealed. Show 3 Convos side by side, each one without blanks and filled in.