

Motor Control Firmware

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

CommandType	Represents the types of commands recognized by the firmware	5
Direction	Direction values for the direction indicator for the motor controller and the motors themselves .	5
Motor	This class represents the motor controlled by the microcontroller	6
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Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

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Chapter 3

Class Documentation

3.1 CommandType Class Reference

Represents the types of commands recognized by the firmware.

```
#include <Commands.hpp>
```

3.1.1 Detailed Description

Represents the types of commands recognized by the firmware.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

The documentation for this class was generated from the following file:

- [Commands.hpp](#)

3.2 Direction Class Reference

[Direction](#) values for the direction indicator for the motor controller and the motors themselves.

```
#include <Direction.hpp>
```

3.2.1 Detailed Description

[Direction](#) values for the direction indicator for the motor controller and the motors themselves.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

The documentation for this class was generated from the following file:

- [Direction.hpp](#)

3.3 Motor Class Reference

This class represents the motor controlled by the microcontroller.

```
#include <Motor.hpp>
```

Public Member Functions

- [Motor](#) ()
- [Motor](#) (const char *name, const [MotorPin](#) rpwm, const [MotorPin](#) lpwm, const [MotorPin](#) r_en, const [MotorPin](#) l_en, const [MotorPin](#) hall_1, const [MotorPin](#) hall_2, const [MotorPin](#) IIS_pin, const [MotorPin](#) rIS_pin, const int totalPulses, const int freq=PWM_FREQUENCY, const int defSpeed=70, const int pwmRes=8)
The constructor for the motor controlled by the microcontroller.
- void **initialize** ()
Initialize motor.
- void **drive** (const [Direction](#) motorDirection, const int specifiedSpeed=0)
- void **extend** ()
Tell the motor to rotate in the direction of extension.
- void **retract** ()
Tell the motor to rotate in the direction of retraction.
- void **stop** ()
Tell the motor to stop.
- void **zero** ()
Zero out position information for this motor.
- void **home** ()
Perform the homing routine to calibrate the position sensor for this motor.
- void **update** (const int newSpeed=(MAX_SPEED+1))
Update the position information for this motor and move it.
- void [setPos](#) (const int newPos)
Set a new target position for this motor.
- void **readPos** ()
Read rotary encoder value into position variable.
- float [getNormalizedPos](#) () const
Get a normalized indicator of the position of this motor based on its total range.
- void **displayInfo** ()
- int [getCurrent](#) () const
Get an analog value proportional to the current used by the motor. The max of the two channels is returned.
- void **setSpeed** (int newSpeed)

Public Attributes

- int `pos`
- int `lastPos`
- int `speed` = 255
- int `maxPulses` = -1
- `Direction` `dir` = `Direction::STOP`

3.3.1 Detailed Description

This class represents the motor controlled by the microcontroller.

Author

Terry Paul Ferguson

Version

0.1

3.3.2 Constructor & Destructor Documentation

3.3.2.1 `Motor()` [1/2]

```
Motor::Motor ( ) [inline]
```

The direction of the motor rotation

3.3.2.2 `Motor()` [2/2]

```
Motor::Motor (
    const char * name,
    const MotorPin rpwm,
    const MotorPin lpwm,
    const MotorPin r_en,
    const MotorPin l_en,
    const MotorPin hall_1,
    const MotorPin hall_2,
    const MotorPin lIS_pin,
    const MotorPin rIS_pin,
    const int totalPulses,
    const int freq = PWM_FREQUENCY,
    const int defSpeed = 70,
    const int pwmRes = 8 ) [inline]
```

The constructor for the motor controlled by the microcontroller.

Parameters

<i>name</i>	The name of this motor for debug prints
<i>rpwm</i>	The right PWM signal pin
<i>lpwm</i>	The left PWM signal pin
<i>r_en</i>	The right PWM enable pin
<i>l_en</i>	The left PWM enable pin
<i>hall_1</i>	The pin for hall sensor 1
<i>hall_2</i>	The pin for hall sensor 2
<i>lIS_pin</i>	The pin for left current sensor
<i>rIS_pin</i>	The pin for right current sensor
<i>totalPulses</i>	The total number of pulses from full retraction to full extension
<i>freq</i>	The frequency of the PWM signal
<i>defSpeed</i>	The default motor speed
<i>pwmRes</i>	The PWM bitdepth resolution

Copy name of linear actuator into ID field

3.3.3 Member Function Documentation**3.3.3.1 getCurrent()**

```
int Motor::getCurrent ( ) const [inline]
```

Get an analog value proportional to the current used by the motor. The max of the two channels is returned.

Returns

The larger of the two current values used by the motor

3.3.3.2 getNormalizedPos()

```
float Motor::getNormalizedPos ( ) const [inline]
```

Get a normalized indication of the position of this motor based on its total range.

Returns

A fraction that represents how much of total extension we are currently at

3.3.3.3 setPos()

```
void Motor::setPos (
    const int newPos ) [inline]
```

Set a new target position for this motor.

Parameters

<i>newPos</i>	The new target position to move the motor to
---------------	--

3.3.4 Member Data Documentation

3.3.4.1 lastPos

```
int Motor::lastPos
```

Initial value:

```
=  
    0
```

The current position of the motor based on hall sensor pulses

3.3.4.2 maxPulses

```
int Motor::maxPulses = -1
```

The current speed of the motor. The duty cycle of the PWM signal is $\text{speed}/(2^{\text{pwmResolution}} - 1)$

3.3.4.3 pos

```
int Motor::pos
```

Initial value:

```
=  
    0
```

The motor position encoder (quadrature signal from 2 hall sensors)

3.3.4.4 speed

```
int Motor::speed = 255
```

The last position of the motor based on hall sensor pulses

The documentation for this class was generated from the following file:

- [Motor.hpp](#)

3.4 MotorController Class Reference

This is the controller of the motors.

```
#include <MotorController.hpp>
```

Public Member Functions

- [MotorController](#) (const int pwmFrequency=PWM_FREQUENCY, const int pwmResolution=PWM_RESOLUTION_BITS, const int [defaultSpeed](#)=DEFAULT_MOTOR_SPEED, const int currentIncreaseLimit=DEFAULT_CURRENT_INCREASE_LIMIT)
This class controls the motors connected to the microcontroller.
- void **initialize** ()
Load the stored position preferences into RAM and initialize the motors.
- void **extend** ()
Tell the motorized system to extend.
- void **retract** ()
Tell the motorized system to retract.
- void **stop** ()
Tell the motorized system to stop.
- void **home** ()
Home the linear actuator to recalibrate the position sensor.
- void **zero** ()
Clear all position information.
- void [setSpeed](#) (int newSpeed)
Smoothly change to the newly requested speed.
- int [getSpeed](#) () const
Get the system speed.
- bool [countsAreUnequal](#) (void) const
Indicates whether the motor counts are unequal.
- void **report** ()
Report debugging information to the serial console.
- void [savePosition](#) (const int slot, const int position_value)
Save a position to the preferences slot.
- void [setPos](#) (const int newPos)
Move the motors to the given position.
- bool [isStopped](#) () const
Check whether the system is in a STOP state.
- void [update](#) (const float deltaT=0.0f)
Perform one update interval for the motor system.

Public Attributes

- int [K_p](#) = 100000
- float [K_i](#) = 0.1f
- float [eIntegral](#) = 0.0f
- int [defaultSpeed](#) = DEFAULT_MOTOR_SPEED
- int [speed](#) = 0
- int [currentIncreaseTolerance](#)

3.4.1 Detailed Description

This is the controller of the motors.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

3.4.2 Constructor & Destructor Documentation

3.4.2.1 MotorController()

```
MotorController::MotorController (
    const int pwmFrequency = PWM_FREQUENCY,
    const int pwmResolution = PWM_RESOLUTION_BITS,
    const int defaultSpeed = DEFAULT_MOTOR_SPEED,
    const int currentIncreaseLimit = DEFAULT_CURRENT_INCREASE_LIMIT ) [inline]
```

This class controls the motors connected to the microcontroller.

Parameters

<i>pwmFrequency</i>	The frequency of the PWM signal to the motors
<i>pwmResolution</i>	The bitdepth resolution of the PWM signal to the motors
<i>defaultSpeed</i>	The default speed of the motors that the control program starts them off with

3.4.3 Member Function Documentation

3.4.3.1 countsAreUnequal()

```
bool MotorController::countsAreUnequal (
    void ) const [inline]
```

Indicates whether the motor counts are unequal.

Returns

True if the motor counts are different, false otherwise

3.4.3.2 `getSpeed()`

```
int MotorController::getSpeed ( ) const [inline]
```

Get the system speed.

Returns

The average speed of the system

3.4.3.3 `isStopped()`

```
bool MotorController::isStopped ( ) const [inline]
```

Check whether the system is in a STOP state.

Returns

True if the system is in a STOP state, else false

3.4.3.4 `savePosition()`

```
void MotorController::savePosition (
    const int slot,
    const int position_value ) [inline]
```

Save a position to the preferences slot.

Parameters

<i>slot</i>	The selected slot to save the position information to
<i>position_value</i>	The position value in hall sensor pulses to save to the selected slot

3.4.3.5 `setPos()`

```
void MotorController::setPos (
    const int newPos ) [inline]
```

Move the motors to the given position.

Parameters

<i>newPos</i>	The new target position for the motors in hall sensor pulses
---------------	--

3.4.3.6 setSpeed()

```
void MotorController::setSpeed (
    int newSpeed ) [inline]
```

Smoothly change to the newly requested speed.

Parameters

<i>newSpeed</i>	The new speed to target
-----------------	-------------------------

3.4.3.7 update()

```
void MotorController::update (
    const float deltaT = 0.0f ) [inline]
```

Perform one update interval for the motor system.

Parameters

<i>deltaT</i>	The amount of time that has passed since the last update
---------------	--

3.4.4 Member Data Documentation

3.4.4.1 currentIncreaseTolerance

```
int MotorController::currentIncreaseTolerance
```

Initial value:

```
=
    DEFAULT_CURRENT_INCREASE_LIMIT
```

Maximum current increase limit for motor cutoff

3.4.4.2 defaultSpeed

```
int MotorController::defaultSpeed = DEFAULT_MOTOR_SPEED
```

The default speed to operate the motors at on startup

3.4.4.3 eIntegral

```
float MotorController::eIntegral = 0.0f
```

The integral error coefficient for the PID controller

3.4.4.4 K_i

```
float MotorController::K_i = 0.1f
```

The integral gain for the PID controller

3.4.4.5 K_p

```
int MotorController::K_p = 100000
```

The proportional gain for the PID controller

3.4.4.6 speed

```
int MotorController::speed = 0
```

Current target speed

The documentation for this class was generated from the following file:

- [MotorController.hpp](#)

3.5 MotorPins Class Reference

Pin number definitions for the motor.

```
#include <MotorPins.hpp>
```

3.5.1 Detailed Description

Pin number definitions for the motor.

Pin number definitions for the potentiometer controlled parameters.

Author

Terry Paul Ferguson
terry@terryferguson.us

This has the pin numbering to wire to the microcontroller

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

The documentation for this class was generated from the following file:

- [MotorPins.hpp](#)

3.6 PIDController Class Reference

Public Member Functions

- **PIDController** (float kp=0.1, float ti=0.002, float td=0.01, float uMax=255.0)
- void **setParams** (float kpIn, float kdIn, float kiIn, float uMaxIn=255.0)
- void **evaluate** (int value, int target, float deltaT, int &speed, [Direction](#) &dir)
- void **report** (const int value, const int target, const float deltaT, const int speed, const [Direction](#) dir) const

The documentation for this class was generated from the following file:

- [PIDController.hpp](#)

Chapter 4

File Documentation

4.1 Commands.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class [Command](#) : std::uint32_t {
 [RETRACT](#) = 17 , [EXTEND](#) , [REPORT](#) , [STOP](#) ,
 [SAVE_TILT_1](#) , [SAVE_TILT_2](#) , [SAVE_TILT_3](#) , [SAVE_TILT_4](#) ,
 [SAVE_TILT_5](#) , [GET_TILT_1](#) , [GET_TILT_2](#) , [GET_TILT_3](#) ,
 [GET_TILT_4](#) , [GET_TILT_5](#) , [ZERO](#) , [SYSTEM_RESET](#) }

4.1.1 Enumeration Type Documentation

4.1.1.1 Command

```
enum class Command : std::uint32_t [strong]
```

Enumerator

RETRACT	Command to tell motors to retract - 17
EXTEND	Command to tell motors to extend - 18
REPORT	Command to tell tell the motor controller to report its state - 19
STOP	Command to tell the motor controller to stop - 20
SAVE_TILT_1	Save value to stored position slot 1 - 21
SAVE_TILT_2	Save value to stored position slot 2 - 22
SAVE_TILT_3	Save value to stored position slot 3 - 23
SAVE_TILT_4	Save value to stored position slot 4 - 24
SAVE_TILT_5	Save value to stored position slot 5 - 25
GET_TILT_1	Get value from stored position slot 1 - 26

Enumerator

GET_TILT_2	Get value from stored position slot 2 - 27
GET_TILT_3	Get value from stored position slot 3 - 28
GET_TILT_4	Get value from stored position slot 4 - 29
GET_TILT_5	Get value from stored position slot 5 - 30
ZERO	Command to tell tell the motor controller to reset position counters - 31
SYSTEM_RESET	Command to tell tell the microcontroller to reset - 32

4.2 Commands.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _COMMANDS_HPP_
00004 #define _COMMANDS_HPP_
00005
00006 #include <stdint>
00007
00019 enum class Command : std::uint32_t {
00021     RETRACT = 17,
00022
00024     EXTEND,
00025
00027     REPORT,
00028
00030     STOP,
00031
00033     SAVE_TILT_1,
00034
00036     SAVE_TILT_2,
00037
00039     SAVE_TILT_3,
00040
00042     SAVE_TILT_4,
00043
00045     SAVE_TILT_5,
00046
00048     GET_TILT_1,
00049
00051     GET_TILT_2,
00052
00054     GET_TILT_3,
00055
00057     GET_TILT_4,
00058
00060     GET_TILT_5,
00061
00063     ZERO,
00064
00066     SYSTEM_RESET
00067 };
00068
00069 #endif // _COMMANDS_HPP_

```

4.3 CurrentSettings.hpp File Reference

Macros

- #define **ADC_BITS** 12
- #define **ADC_MAX** (2 << ADC_BITS)
- #define **LOGICAL_LEVEL_VOLTAGE** 3.3f
- #define **DEFAULT_CURRENT_INCREASE_LIMIT** ((int)((0.07 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))
- #define **CURRENT_INCREASE_LIMIT_MAX** ((int)((0.15 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))

Functions

- bool [currentIncreaseExceedsThreshold](#) (const int currentSensePin, const int baseValue, const int threshold)
Indicate whether the increase in current on the driver current sense pin has exceeded the threshold.

4.3.1 Function Documentation

4.3.1.1 currentIncreaseExceedsThreshold()

```
bool currentIncreaseExceedsThreshold (
    const int currentSensePin,
    const int baseValue,
    const int threshold )
```

Indicate whether the increase in current on the driver current sense pin has exceeded the threshold.

Parameters

<i>currentSensePin</i>	The current sense pin input from the motor driver
<i>baseValue</i>	The base value of the current of the motor (min load)
<i>threshold</i>	The threshold value to use

Returns

true if the increase exceeds threshold value, else false

4.4 CurrentSettings.hpp

[Go to the documentation of this file.](#)

```
00001
00002 #ifndef _CURRENT_SETTINGS_HPP_
00003 #define _CURRENT_SETTINGS_HPP_
00004
00005 #define ADC_BITS 12
00006
00007 #define ADC_MAX (2 << ADC_BITS)
00008
00009 #define LOGICAL_LEVEL_VOLTAGE 3.3f
00010
00011 #define DEFAULT_CURRENT_INCREASE_LIMIT \
00012     ((int)((0.07 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))
00013
00014 #define CURRENT_INCREASE_LIMIT_MAX \
00015     ((int)((0.15 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))
00016
00017 bool currentIncreaseExceedsThreshold(const int currentSensePin, const int baseValue,
00018     const int threshold) {
00019     int currentValue = analogRead(currentSensePin);
00020
00021     return (currentValue - baseValue) >= threshold;
00022 }
00023
00024 #endif // _CURRENT_SETTINGS_HPP_
```

4.5 defs.hpp File Reference

```
#include "Commands.hpp"
#include "MotorPins.hpp"
#include "PotentiometerPins.hpp"
#include "Direction.hpp"
```

Macros

- #define **FORMAT_SPIFFS_IF_FAILED** true
- #define **NUM_POSITION_SLOTS** 5
- #define **PWM_FREQUENCY** 15000
- #define **PWM_RESOLUTION_BITS** 8
- #define **DEFAULT_MOTOR_SPEED** 100
- #define **MICROS_IN_MS** 1000
- #define **SOFT_MOVEMENT_TIME_MS** 2000
- #define **SOFT_MOVEMENT_MICROS** (SOFT_MOVEMENT_TIME_MS * MICROS_IN_MS)
- #define **SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS** 20000
- #define **SOFT_MOVEMENT_UPDATE_STEPS** (SOFT_MOVEMENT_MICROS / SOFT_MOVEMENT_↔
PWM_UPDATE_INTERVAL_MICROS)
- #define **MAX_SPEED** (2 << (PWM_RESOLUTION_BITS)-1)
- #define **MIN_SPEED** (2 << (PWM_RESOLUTION_BITS)-1) * -1

Variables

- const char * **motor_roles** [2] = {"LEADER", "FOLLOWER"}
- const char * **save_position_slot_names** [NUM_POSITION_SLOTS]
- int **savedPositions** [NUM_POSITION_SLOTS] = {0, 0, 0, 0, 0}
- bool **debugEnabled** = true

Indicates whether debug messages should be sent to serial.

4.5.1 Variable Documentation

4.5.1.1 save_position_slot_names

```
const char* save_position_slot_names[NUM_POSITION_SLOTS]
```

Initial value:

```
= {
    "tilt-1", "tilt-2", "tilt-3", "tilt-4", "tilt-5",
}
```

4.6 defs.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _DEFS_HPP_
00004 #define _DEFS_HPP_
00005
00006 #define FORMAT_SPIFFS_IF_FAILED true
00007
00008 #include "Commands.hpp"
00009 #include "MotorPins.hpp"
00010 #include "PotentiometerPins.hpp"
00011 #include "Direction.hpp"
00012
00013 //@brief String representations of the motor roles at instantiation
00014 const char *motor_roles[2] = {"LEADER", "FOLLOWER"};
00015
00016 #define NUM_POSITION_SLOTS 5
00017 const char *save_position_slot_names[NUM_POSITION_SLOTS] = {
00018     "tilt-1", "tilt-2", "tilt-3", "tilt-4", "tilt-5",
00019 };
00020
00021 //@brief Storage for position in hall sensor pulses relative to initial position
00022 //when powered on
00023 int savedPositions[NUM_POSITION_SLOTS] = {0, 0, 0, 0, 0};
00024
00026 bool debugEnabled = true;
00027
00028 #define PWM_FREQUENCY 15000
00029
00030 #define PWM_RESOLUTION_BITS 8
00031
00032 #define DEFAULT_MOTOR_SPEED 100
00033
00034 #define MICROS_IN_MS 1000
00035
00036 #define SOFT_MOVEMENT_TIME_MS 2000
00037
00038 #define SOFT_MOVEMENT_MICROS (SOFT_MOVEMENT_TIME_MS * MICROS_IN_MS)
00039
00040 #define SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS 20000
00041
00042 #define SOFT_MOVEMENT_UPDATE_STEPS \
00043     (SOFT_MOVEMENT_MICROS / SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS)
00044
00045 #define MAX_SPEED (2 < (PWM_RESOLUTION_BITS)-1)
00046
00047 #define MIN_SPEED (2 < (PWM_RESOLUTION_BITS)-1) * -1
00048
00049 #endif // _DEFS_HPP_
00050

```

4.7 Direction.hpp File Reference

Enumerations

- enum class [Direction](#) { [EXTEND](#) = 0 , [STOP](#) , [RETRACT](#) }

Variables

- const char * **directions** [3] = {"EXTEND", "STOP", "RETRACT"}
String representations of the directions.

4.7.1 Enumeration Type Documentation

4.7.1.1 Direction

```
enum class Direction [strong]
```

Enumerator

EXTEND	Motor is turning for extensions
STOP	Motor is stopped
RETRACT	Motor is turning for retraction

4.8 Direction.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _DIRECTION_HPP_
00004 #define _DIRECTION_HPP_
00005
00018 enum class Direction {
00020     EXTEND = 0,
00021
00023     STOP,
00024
00026     RETRACT
00027 };
00028
00030 const char *directions[3] = {"EXTEND", "STOP", "RETRACT"};
00031
00032 #endif // _DIRECTION_HPP_

```

4.9 Motor.hpp File Reference

```

#include "defs.hpp"
#include "PinMacros.hpp"
#include <ESP32Encoder.h>
#include <cstring>

```

Classes

- class [Motor](#)

This class represents the motor controlled by the microcontroller.

Macros

- #define **READ_POSITION_ENCODER**() this->pos = distanceSensor.getCount();
- #define [MOVE_TO_POS](#)(setpoint, min_delta, buffer)

Variables

- int **currentPWMChannel** = 0

4.9.1 Macro Definition Documentation

4.9.1.1 MOVE_TO_POS

```
#define MOVE_TO_POS(
    setpoint,
    min_delta,
    buffer )
```

Value:

```
if (abs(pos - setpoint) > min_delta) {
    if (pos < setpoint) {
        desiredPos = setpoint - buffer;
    } else if (pos > newPos) {
        desiredPos = setpoint + buffer;
    }
}
```

```
\\
\\
\\
\\
```

4.10 Motor.hpp

[Go to the documentation of this file.](#)

```
00001
00003 #ifndef _MOTOR_HPP_
00004 #define _MOTOR_HPP_
00005
00006 #include "defs.hpp"
00007 #include "PinMacros.hpp"
00008 #include <ESP32Encoder.h>
00009 #include <cstring>
00010
00011 #define READ_POSITION_ENCODER() this->pos = distanceSensor.getCount();
00012 #define MOVE_TO_POS(setpoint, min_delta, buffer)
00013     if (abs(pos - setpoint) > min_delta) {
00014         if (pos < setpoint) {
00015             desiredPos = setpoint - buffer;
00016         } else if (pos > newPos) {
00017             desiredPos = setpoint + buffer;
00018         }
00019     }
00020
00021 int currentPWMChannel = 0;
00022
00030 class Motor {
00031 private:
00032     char id[16];
00033     int pwmRChannel = -1;
00034     int pwmLChannel = -1;
00035     MotorPin rPWM_Pin = MotorPin::UNASSIGNED;
00036     MotorPin lPWM_Pin = MotorPin::UNASSIGNED;
00037     MotorPin r_EN_Pin = MotorPin::UNASSIGNED;
00038     MotorPin l_EN_Pin = MotorPin::UNASSIGNED;
00039     MotorPin hall_1_Pin = MotorPin::UNASSIGNED;
00040     MotorPin hall_2_Pin = MotorPin::UNASSIGNED;
00041     MotorPin l_is_pin = MotorPin::UNASSIGNED;
00042     MotorPin r_is_pin = MotorPin::UNASSIGNED;
00043     int frequency = PWM_FREQUENCY;
00044     int pwmResolution = 8;
00045     int desiredPos =
00046         -1;
00047     int totalPulseCount = 0;
00050     ESP32Encoder distanceSensor;
00053 public:
00054     int pos =
00055         0;
00056     int lastPos =
00057         0;
00058     int speed = 255;
00060     int maxPulses = -1;
00061
00062     Direction dir = Direction::STOP;
00064     Motor() {} // end default constructor
00065
00081     Motor(const char *name,
00082           const MotorPin rpwm,
00083           const MotorPin lpwm,
00084           const MotorPin r_en,
00085           const MotorPin l_en,
00086           const MotorPin hall_1,
00087           const MotorPin hall_2,
```

```
\\
\\
\\
\\
```

```

00088     const MotorPin lIS_pin,
00089     const MotorPin rIS_pin,
00090     const int totalPulses,
00091     const int freq = PWM_FREQUENCY,
00092     const int defSpeed = 70,
00093     const int pwmRes = 8)
00094 : rPWM_Pin(rpwm), lPWM_Pin(lpwm), r_EN_Pin(r_en), l_EN_Pin(l_en),
00095   hall_1_Pin(hall_1), hall_2_Pin(hall_2), l_is_pin(lIS_pin),
00096   r_is_pin(rIS_pin), totalPulseCount(totalPulses), frequency(freq),
00097   speed(defSpeed), pwmResolution(pwmRes) {
00099   strncpy(id, name, sizeof(id) - 1);
00100   id[sizeof(id) - 1] = '\0';
00101 } // end constructor
00102
00104 void initialize() {
00105     // At least two channels are needed for the linear actuator motor
00106     if (currentPWMChannel > -1 && currentPWMChannel < 14) {
00107         pwmRChannel = currentPWMChannel++;
00108         pwmLChannel = currentPWMChannel++;
00109     }
00110
00111     ledcSetup(pwmRChannel, frequency, pwmResolution);
00112     ledcSetup(pwmLChannel, frequency, pwmResolution);
00113
00114     motorAttachPin(rPWM_Pin, pwmRChannel);
00115     motorAttachPin(lPWM_Pin, pwmLChannel);
00116
00117     motorPinMode(r_EN_Pin, OUTPUT);
00118     motorPinMode(l_EN_Pin, OUTPUT);
00119
00120     motorPinWrite(r_EN_Pin, HIGH);
00121     motorPinWrite(l_EN_Pin, HIGH);
00122
00123     ledcWrite(pwmRChannel, 0);
00124     ledcWrite(pwmLChannel, 0);
00125
00126     distanceSensor.attachSingleEdge(
00127         static_cast<int>(hall_1_Pin),
00128         static_cast<int>(hall_2_Pin));
00129     distanceSensor.clearCount();
00130     READ_POSITION_ENCODER()
00131
00132     if (debugEnabled) {
00133         Serial.printf("Motor: %s\n"
00134             "-----\n"
00135             "Frequency:    %5d\n"
00136             "Resolution:    %5d\n"
00137             "Speed:         %5d\n"
00138             "Position:      %5d\n"
00139             "RPWM Pin:      %5d\n"
00140             "LPWM Pin:      %5d\n"
00141             "Hall 1 Pin:    %5d\n"
00142             "Hall 2 Pin:    %5d\n"
00143             "Max Position:  %5d\n\n",
00144             id,
00145             frequency,
00146             pwmResolution,
00147             speed,
00148             pos,
00149             rPWM_Pin,
00150             lPWM_Pin,
00151             hall_1_Pin,
00152             hall_2_Pin,
00153             totalPulseCount);
00154     }
00155 }
00156
00157 void drive(const Direction motorDirection, const int specifiedSpeed = 0) {
00158     const int driveSpeed = specifiedSpeed > 0 ? specifiedSpeed : speed;
00159
00160     switch (motorDirection) {
00161     case Direction::EXTEND:
00162         motorPinWrite(r_EN_Pin, HIGH);
00163         motorPinWrite(l_EN_Pin, HIGH);
00164         ledcWrite(pwmRChannel, driveSpeed);
00165         ledcWrite(pwmLChannel, 0);
00166         break;
00167     case Direction::STOP:
00168         motorPinWrite(r_EN_Pin, HIGH);
00169         motorPinWrite(l_EN_Pin, HIGH);
00170         ledcWrite(pwmRChannel, 0);
00171         ledcWrite(pwmLChannel, 0);
00172         motorPinWrite(r_EN_Pin, LOW);
00173         motorPinWrite(l_EN_Pin, LOW);
00174         break;
00175     case Direction::RETRACT:
00176         motorPinWrite(r_EN_Pin, HIGH);

```

```

00177         motorPinWrite(l_EN_Pin, HIGH);
00178         ledcWrite(pwmRChannel, 0);
00179         ledcWrite(pwmLChannel, driveSpeed);
00180         break;
00181     default:
00182         break;
00183     } // end direction handler
00184
00185     lastPos = pos;
00186     READ_POSITION_ENCODER()
00187 } // end drive
00188
00189 void extend() {
00190     // Works as a toggle
00191     dir = (dir != Direction::EXTEND) ? Direction::EXTEND : Direction::STOP;
00192 }
00193
00194 void retract() {
00195     // Works as a toggle
00196     dir = (dir != Direction::RETRACT) ? Direction::RETRACT : Direction::STOP;
00197 }
00198
00199 void stop() {
00200     // Works as a toggle
00201     dir = Direction::STOP;
00202 }
00203
00204 void zero() {
00205     distanceSensor.clearCount();
00206     lastPos = pos = 0;
00207 }
00208
00209 void home() {
00210     // First retract as much as possible
00211
00212     int sameCount = 0;
00213     int firstSameTime = 0;
00214     dir = Direction::RETRACT;
00215     while (sameCount < 1000) {
00216         drive(dir, MAX_SPEED);
00217         if (lastPos == pos) {
00218             if (sameCount == 0) {
00219                 firstSameTime = millis();
00220             } else {
00221                 if (millis() - firstSameTime > 1000)
00222                     break;
00223             }
00224             sameCount++;
00225         } else {
00226             sameCount = 0;
00227         }
00228         READ_POSITION_ENCODER()
00229     }
00230
00231     Serial.println("Fully retracted");
00232
00233     sameCount = 0;
00234     firstSameTime = 0;
00235     dir = Direction::EXTEND;
00236     while (sameCount < 1000) {
00237         drive(dir, MAX_SPEED);
00238         if (lastPos == pos) {
00239             if (sameCount == 0) {
00240                 firstSameTime = millis();
00241             } else {
00242                 if (millis() - firstSameTime > 1000)
00243                     break;
00244             }
00245             sameCount++;
00246         } else {
00247             sameCount = 0;
00248         }
00249         READ_POSITION_ENCODER()
00250     }
00251
00252     Serial.print("Fully extended. Max pulse: ");
00253     Serial.println(pos);
00254     maxPulses = pos;
00255
00256     sameCount = 0;
00257     firstSameTime = 0;
00258     dir = Direction::RETRACT;
00259     while (sameCount < 1000) {
00260         drive(dir, MAX_SPEED);
00261         if (lastPos == pos) {
00262             if (sameCount == 0) {
00263                 firstSameTime = millis();

```

```

00270         } else {
00271             if (millis() - firstSameTime > 1000)
00272                 break;
00273         }
00274         sameCount++;
00275     } else {
00276         sameCount = 0;
00277     }
00278     READ_POSITION_ENCODER()
00279 }
00280
00281 Serial.println("Fully retracted");
00282 dir = Direction::STOP;
00283 }
00284
00285 void update(const int newSpeed = (MAX_SPEED + 1)) {
00286     if (desiredPos >= 0) {
00287         if (pos > desiredPos) {
00288             dir = Direction::RETRACT;
00289         } else if (pos < desiredPos) {
00290             dir = Direction::EXTEND;
00291         } else {
00292             dir = Direction::STOP;
00293             desiredPos = -1;
00294             displayInfo();
00295         }
00296     }
00297 }
00298
00299 // For lift column - Extension limit
00300 if (dir == Direction::EXTEND && (pos) > totalPulseCount) {
00301     dir = Direction::STOP;
00302     return;
00303 }
00304
00305 // For lift column - Retraction limit
00306 if (dir == Direction::RETRACT && (pos) < 50) {
00307     dir = Direction::STOP;
00308     return;
00309 }
00310
00311 if (newSpeed > MAX_SPEED || newSpeed < 0) {
00312     drive(dir, this->speed);
00313 } else {
00314     drive(dir, newSpeed);
00315 }
00316 }
00317
00320 void setPos(const int newPos) {
00321     READ_POSITION_ENCODER()
00322     MOVE_TO_POS(newPos, 15, 40)
00323 }
00324
00326 void readPos() { READ_POSITION_ENCODER() }
00327
00332 float getNormalizedPos() const {
00333     return (float)this->pos / (float)this->totalPulseCount;
00334 }
00335
00336 void displayInfo() {
00337     Serial.printf("Motor %s - Direction: %s, pos: %d\n", id, directions[static_cast<int>(dir)],
00338                  pos);
00339     Serial.printf("Motor %s - Speed: %d, desired pos: %d\n", id, speed,
00340                  desiredPos);
00341     Serial.printf("Motor %s - Max hall position: %d \n\n", id, totalPulseCount);
00342 }
00343
00347 int getCurrent() const {
00348     const int leftCurrent = motorAnalogRead(l_is_pin);
00349     const int rightCurrent = motorAnalogRead(r_is_pin);
00350
00351     return max(leftCurrent, rightCurrent);
00352 }
00353
00354 void setSpeed(int newSpeed) { speed = newSpeed; }
00355 }; // end class Motor
00356
00357 #endif // _MOTOR_HPP_

```

4.11 MotorController.hpp File Reference

```

#include <Preferences.h>
#include "Motor.hpp"

```



```
#include "PIDController.hpp"
#include "PinMacros.hpp"
#include "defs.hpp"
```

Classes

- class [MotorController](#)

This is the controller of the motors.

Macros

- #define **NUMBER_OF_MOTORS** 2
- #define [ALL_MOTORS](#)(operation)
- #define **ALL_MOTORS_COMMAND**(command) [ALL_MOTORS](#)(motors[motor].command());
- #define [RESET_SOFT_MOVEMENT](#)
- #define **RESTORE_POSITION**(slot) motor_controller.setPos(savedPositions[slot]);
- #define [SERIAL_SAVE_POSITION](#)(slot)

4.11.1 Macro Definition Documentation

4.11.1.1 ALL_MOTORS

```
#define ALL_MOTORS(  
    operation )
```

Value:

```
for (int motor = 0; motor < NUMBER_OF_MOTORS; motor++) {  
    operation  
}
```

```
\  
\
```

4.11.1.2 RESET_SOFT_MOVEMENT

```
#define RESET_SOFT_MOVEMENT
```

Value:

```
pwmUpdateAmount = 0;  
lastPWMUpdate = -1;  
softStart = -1;  
targetSpeed = -1;  
eIntegral = 0.0f;
```

```
\  
\  
\  
\
```



```

00089     const int printDelta = 333000;
00090
00091     // PIDController pidController;
00092
00093     Direction systemDirection =
00094         Direction::STOP;
00095
00096     Direction requestedDirection =
00097         Direction::STOP;
00098
00099     int pwmFrequency =
00100         PWM_FREQUENCY;
00101
00102     int pwmResolution = PWM_RESOLUTION_BITS;
00103
00104     int initialCurrentReadings[NUMBER_OF_MOTORS] = {0, 0};
00105
00106     Preferences positionStorage; //
00107
00108     void loadPositions() {
00109         for (int slot = 0; slot < NUM_POSITION_SLOTS; slot++) {
00110             savedPositions[slot] =
00111                 positionStorage.getInt(save_position_slot_names[slot]);
00112         }
00113     }
00114
00115     void immediateHalt() {
00116         speed = targetSpeed = 0;
00117         systemDirection = Direction::STOP;
00118         requestedDirection = Direction::STOP;
00119         RESET_SOFT_MOVEMENT
00120
00121         ALL_MOTORS(motors[motor].speed = 0;);
00122     }
00123
00124     void initializeMotors() {
00125         ALL_MOTORS_COMMAND(initialize)
00126         immediateHalt();
00127     }
00128
00129 public:
00130     int K_p = 100000;
00131
00132     float K_i = 0.1f;
00133
00134     float eIntegral = 0.0f;
00135
00136     int defaultSpeed = DEFAULT_MOTOR_SPEED;
00137
00138     int speed = 0;
00139
00140     int currentIncreaseTolerance =
00141         DEFAULT_CURRENT_INCREASE_LIMIT;
00142
00143     MotorController(
00144         const int pwmFrequency = PWM_FREQUENCY,
00145         const int pwmResolution = PWM_RESOLUTION_BITS,
00146         const int defaultSpeed = DEFAULT_MOTOR_SPEED,
00147         const int currentIncreaseLimit = DEFAULT_CURRENT_INCREASE_LIMIT)
00148         : pwmFrequency(pwmFrequency),
00149           pwmResolution(pwmResolution),
00150           defaultSpeed(defaultSpeed),
00151           currentIncreaseTolerance(currentIncreaseLimit) {
00152         if (debugEnabled) {
00153             char buf[256];
00154             sprintf(
00155                 buf,
00156                 "Controller Params: Frequency: %d - Resolution: %d - Duty Cycle: %d\n",
00157                 pwmFrequency, pwmResolution, defaultSpeed);
00158             Serial.println(buf);
00159         }
00160     }
00161
00162     void initialize() {
00163         // Read in saved positions
00164         // Open in read-write mode
00165         motors[0] =
00166             Motor("Leader",
00167                 MotorPin::MOTOR1_RPWM_PIN,
00168                 MotorPin::MOTOR1_LPWM_PIN,
00169                 MotorPin::MOTOR1_R_EN_PIN,
00170                 MotorPin::MOTOR1_L_EN_PIN,
00171                 MotorPin::MOTOR1_HALL1_PIN,
00172                 MotorPin::MOTOR1_HALL2_PIN,
00173                 MotorPin::MOTOR1_LIS_PIN,
00174                 MotorPin::MOTOR1_RIS_PIN,
00175                 motorPulseTotals[0],

```

```

00199         PWM_FREQUENCY,
00200         defaultSpeed,
00201         pwmResolution);
00202
00203     motors[1] =
00204         Motor("Follower",
00205             MotorPin::MOTOR2_RPWM_PIN,
00206             MotorPin::MOTOR2_LPWM_PIN,
00207             MotorPin::MOTOR2_R_EN_PIN,
00208             MotorPin::MOTOR2_L_EN_PIN,
00209             MotorPin::MOTOR2_HALL1_PIN,
00210             MotorPin::MOTOR2_HALL2_PIN,
00211             MotorPin::MOTOR2_LIS_PIN,
00212             MotorPin::MOTOR2_RIS_PIN,
00213             motorPulseTotals[1],
00214             PWM_FREQUENCY,
00215             defaultSpeed,
00216             pwmResolution);
00217
00218     positionStorage.begin("evox-tilt", false);
00219     loadPositions();
00220     initializeMotors();
00221     Serial.println("System initialized.");
00222
00223     ALL_MOTORS(initialCurrentReadings[motor] = motors[motor].getCurrent());
00224 }
00225
00226 void extend() {
00227     // SET_TO_ANALOG_PIN_FUNC(SPEED_POT_PIN, this->setSpeed, 0, 2 «
00228     // PWM_RESOLUTION_BITS - 1);
00229     setSpeed(defaultSpeed);
00230     ALL_MOTORS_COMMAND(extend)
00231     systemDirection = Direction::EXTEND;
00232     requestedDirection = Direction::EXTEND;
00233 }
00234
00235 void retract() {
00236     // SET_TO_ANALOG_PIN_FUNC(SPEED_POT_PIN, this->setSpeed, 0, 2 «
00237     // PWM_RESOLUTION_BITS - 1);
00238     setSpeed(defaultSpeed);
00239     ALL_MOTORS_COMMAND(retract)
00240     systemDirection = Direction::RETRACT;
00241     requestedDirection = Direction::RETRACT;
00242 }
00243
00244 void stop() {
00245     RESET_SOFT_MOVEMENT
00246
00247     setSpeed(0);
00248     requestedDirection = Direction::STOP;
00249 }
00250
00251 void home() { ALL_MOTORS_COMMAND(home) }
00252
00253 void zero() { ALL_MOTORS_COMMAND(zero) }
00254
00255 void setSpeed(int newSpeed) {
00256     targetSpeed = newSpeed;
00257     softStart = lastPWMUpdate = micros();
00258
00259     // Calculate the difference between the current speed and the requested
00260     // speed and divide that difference by the number of update steps to get
00261     // the PWM duty cycle increase/decrease per step.
00262     //
00263     // This will usually have a fractional part, so we make it a float value. We
00264     // handle the rounding and conversion to an integer in the update method.
00265     pwmUpdateAmount =
00266         ceil((float)abs(targetSpeed - speed) / SOFT_MOVEMENT_UPDATE_STEPS);
00267
00268     // If the new speed is lower, make it negative, as we add the
00269     // pwmUpdateAmount to the speed
00270     if (targetSpeed < speed) {
00271         pwmUpdateAmount = -pwmUpdateAmount;
00272     }
00273
00274     if (debugEnabled) {
00275         Serial.printf("MotorController\n"
00276             "-----\n"
00277             "setSpeed(%d)\n"
00278             "speed: %3d\n"
00279             "target speed: %3d\n"
00280             "pwmUpdateAmount: %3.6f\n\n",
00281             newSpeed,
00282             speed,
00283             targetSpeed,
00284             pwmUpdateAmount);
00285     }
00286 }

```

```

00293     }
00294
00297     int getSpeed() const {
00298         // Return the average
00299         return (motors[0].speed + motors[1].speed) / 2;
00300     }
00301
00304     bool countsAreUnequal(void) const {
00305         bool areUnequal = true;
00306         ALL_MOTORS(areUnequal &= motors[motor].pos == motors[motor].lastPos;)
00307         return areUnequal;
00308     }
00309
00311     void report() {
00312         Serial.printf("MotorController\n-----\nSpeed: %d\nTarget "
00313             "Speed: %d\nK_p: %d\nK_i: %f\nIntegral:%f\npwmUpdateAmount: %f \n",
00314             speed, targetSpeed, K_p, K_i, eIntegral, pwmUpdateAmount);
00315         Serial.print("Leading motor: ");
00316         Serial.println(motor_roles[leadingIndex]);
00317         Serial.print("Lagging motor: ");
00318         Serial.println(motor_roles[laggingIndex]);
00319         Serial.printf("\n\n\n");
00320
00321         ALL_MOTORS_COMMAND(displayInfo)
00322     }
00323
00324     /*
00325     void pidReport(const float deltaT) const {
00326         int leaderPos = motors[0].pos;
00327         int followerPos = motors[1].pos;
00328         int followerSpeed = motors[1].speed;
00329         Direction dir = motors[1].dir;
00330
00331         pidController.report(leaderPos, followerPos, deltaT, followerSpeed, dir);
00332     }
00333
00334     */
00335
00340     void savePosition(const int slot, const int position_value) {
00341         if (slot > 0 && slot < NUM_POSITION_SLOTS && position_value > -1) {
00342             ALL_MOTORS(motors[motor].setPos(position_value);)
00343             savedPositions[slot - 1] = position_value;
00344             positionStorage.putInt(save_position_slot_names[slot], position_value);
00345         }
00346     }
00347
00350     void setPos(const int newPos) { ALL_MOTORS(motors[motor].setPos(newPos);) }
00351
00354     bool isStopped() const { return systemDirection == Direction::STOP; }
00355
00358     void update(const float deltaT = 0.0f) {
00359         // Only update PID if we're not stopped
00360         if (Direction::STOP != systemDirection) {
00361             ALL_MOTORS_COMMAND(readPos)
00362
00363             if (Direction::EXTEND == systemDirection) {
00364                 if (motors[LEADER].getNormalizedPos() <
00365                     motors[FOLLOWER].getNormalizedPos()) {
00366                     laggingIndex = LEADER;
00367                     leadingIndex = FOLLOWER;
00368                 } else {
00369                     laggingIndex = FOLLOWER;
00370                     leadingIndex = LEADER;
00371                 }
00372             } else {
00373                 if (motors[LEADER].getNormalizedPos() >
00374                     motors[FOLLOWER].getNormalizedPos()) {
00375                     laggingIndex = LEADER;
00376                     leadingIndex = FOLLOWER;
00377                 } else {
00378                     laggingIndex = FOLLOWER;
00379                     leadingIndex = LEADER;
00380                 }
00381             }
00382         }
00383
00384         // Difference between current speed and target speed
00385         const int speedDelta = abs(speed - targetSpeed);
00386
00387         // Get current time
00388         const int currentTime = micros();
00389
00390         // Time since soft move has started
00391         const int moveTimeDelta = currentTime - softStart;
00392
00393         // Time since PWM duty cycle (speed) was last modified
00394         const int updateTimeDelta = currentTime - lastPWMUpdate;

```

```

00395
00396 // If we have a target speed
00397 if (targetSpeed >= 0) {
00398 // Are we ready to update?
00399 if (updateTimeDelta >= SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS) {
00400 // If so, first check if the distance to target is less than our step
00401 // amount. Or if the time to ramp up has expired
00402 if (speedDelta < abs(pwmUpdateAmount) ||
00403     moveTimeDelta >= SOFT_MOVEMENT_MICROS) {
00404 // If so, then set the current speed to target speed and reset state
00405 speed = targetSpeed;
00406 RESET_SOFT_MOVEMENT
00407
00408 // If the requested direction is to stop, the finally update the system
00409 // direction to stop
00410 if (requestedDirection == Direction::STOP) {
00411     systemDirection = Direction::STOP;
00412     if (debugEnabled) {
00413         Serial.println("System Direction: STOP");
00414         const double timeSinceSoftStart = (double) (micros() - softStart) / (double)
MICROS_IN_MS;
00415
00416         Serial.printf("Soft Movement PWM Update - "
00417             "speed: %d - "
00418             "target speed: %d - "
00419             "time since soft start: %f ms - "
00420             "pwmUpdateAmount: %f\n",
00421             speed,
00422             targetSpeed,
00423             timeSinceSoftStart,
00424             pwmUpdateAmount);
00425     }
00426
00427     // Tell all motors to stop
00428     immediateHalt();
00429 }
00430 }
00431
00432 // Otherwise, add the PWM update ammount to the current duty cycle
00433 // (speed) Round the result and then convert to an integer
00434 const float newSpeed = (float) speed + pwmUpdateAmount;
00435 speed = (int) floorf(newSpeed);
00436
00437 // We just updated, so update last update timestamp
00438 lastPWMUpdate = micros();
00439
00440 const double timeSinceSoftStart = (double) (micros() - softStart) / (double) MICROS_IN_MS;
00441
00442 if (debugEnabled) {
00443     Serial.printf("Soft Movement PWM Update - "
00444         "speed: %d - "
00445         "target speed: %d - "
00446         "time since soft start: %f ms - "
00447         "pwmUpdateAmount: %f\n",
00448         speed,
00449         targetSpeed,
00450         timeSinceSoftStart,
00451         pwmUpdateAmount);
00452 }
00453 }
00454 }
00455
00456 /*
00457 int maxCurrent = max(motors[leadingIndex].getCurrent(),
00458     motors[laggingIndex].getCurrent());
00459 */
00460
00461 // The error is the difference between the normalization of positions of
00462 // the two motors
00463 const float error = abs(motors[laggingIndex].getNormalizedPos() -
00464     motors[leadingIndex].getNormalizedPos());
00465
00466 // Add the error from this timestep to the integral term
00467 eIntegral += error * deltaT;
00468
00469 // Calculate the adjusted speed to set to the faster motor
00470 //const int adjustedSpeed = speed - int((error * K_p) + (K_i * eIntegral));
00471 const int adjustedSpeed = speed - int((error * K_p));
00472
00473 // Slow down the faster motor, keeping the value in the acceptable range
00474 motors[leadingIndex].speed =
00475     constrain(adjustedSpeed, 0, 2 « pwmResolution);
00476 motors[laggingIndex].speed = speed;
00477
00478 // Update the motors with the adjustments
00479 ALL_MOTORS_COMMAND(update)
00480 }

```

```
00481 };
00482
00483 #endif // _MOTOR_CONTROLLER_HPP_
```

4.13 MotorPins.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class [MotorPin](#) : std::uint8_t {
[UNASSIGNED](#) = 0 , [MOTOR1_RPWM_PIN](#) = 25 , [MOTOR1_LPWM_PIN](#) = 19 , [MOTOR1_R_EN_PIN](#) = 26 ,
[MOTOR1_L_EN_PIN](#) = 18 , [MOTOR1_HALL1_PIN](#) = 22 , [MOTOR1_HALL2_PIN](#) = 23 , [MOTOR1_LIS_PIN](#)
= 22 ,
[MOTOR1_RIS_PIN](#) = 23 , [MOTOR2_RPWM_PIN](#) = 5 , [MOTOR2_LPWM_PIN](#) = 17 , [MOTOR2_R_EN_PIN](#) =
16 ,
[MOTOR2_L_EN_PIN](#) = 15 , [MOTOR2_HALL1_PIN](#) = 14 , [MOTOR2_HALL2_PIN](#) = 13 , [MOTOR2_LIS_PIN](#)
= 29 ,
[MOTOR2_RIS_PIN](#) = 30 }

4.13.1 Enumeration Type Documentation

4.13.1.1 MotorPin

```
enum class MotorPin : std::uint8_t [strong]
```

Enumerator

UNASSIGNED	NULL pin for unassigned
MOTOR1_RPWM_PIN	Motor RPWM Pin for extension square wave
MOTOR1_LPWM_PIN	Motor LPWM Pin for extension square wave
MOTOR1_R_EN_PIN	Enable pin for RPWM channel (extension)
MOTOR1_L_EN_PIN	Enable pin for LPWM channel (retraction)
MOTOR1_HALL1_PIN	Hall 1 sensor pin
MOTOR1_HALL2_PIN	Hall 2 sensor pin
MOTOR1_LIS_PIN	Left motor channel current sense pin
MOTOR1_RIS_PIN	Right motor channel current sense pin
MOTOR2_RPWM_PIN	Motor RPWM Pin for extension square wave
MOTOR2_LPWM_PIN	Motor LPWM Pin for retraction square wave
MOTOR2_R_EN_PIN	Enable pin for RPWM channel (extension)
MOTOR2_L_EN_PIN	Enable pin for LPWM channel (retraction)
MOTOR2_HALL1_PIN	Hall 1 sensor pin
MOTOR2_HALL2_PIN	Hall 2 sensor pin
MOTOR2_LIS_PIN	Left motor channel current sense pin
MOTOR2_RIS_PIN	Right motor channel current sense pin

4.14 MotorPins.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _MOTOR_PINS_HPP_
00004 #define _MOTOR_PINS_HPP_
00005
00006 #include <cstdint>
00007
00020 enum class MotorPin : std::uint8_t {
00022     UNASSIGNED = 0,
00023
00025     MOTOR1_RPWM_PIN = 25,
00026
00028     MOTOR1_LPWM_PIN = 19,
00029
00031     MOTOR1_R_EN_PIN = 26,
00032
00034     MOTOR1_L_EN_PIN = 18,
00035
00037     MOTOR1_HALL1_PIN = 22,
00038
00040     MOTOR1_HALL2_PIN = 23,
00041
00043     MOTOR1_LIS_PIN = 22,
00044
00046     MOTOR1_RIS_PIN = 23,
00047
00049     MOTOR2_RPWM_PIN = 5,
00050
00052     MOTOR2_LPWM_PIN = 17,
00053
00055     MOTOR2_R_EN_PIN = 16,
00056
00058     MOTOR2_L_EN_PIN = 15,
00059
00061     MOTOR2_HALL1_PIN = 14,
00062
00064     MOTOR2_HALL2_PIN = 13,
00065
00067     MOTOR2_LIS_PIN = 29,
00068
00070     MOTOR2_RIS_PIN = 30,
00071 };
00072
00073 #endif // _MOTOR_PINS_HPP_

```

4.15 PIDController.hpp File Reference

```

#include "defs.hpp"
#include <math.h>
#include <cstring>

```

Classes

- class [PIDController](#)

4.16 PIDController.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _PID_CONTROLLER_HPP__
00004 #define _PID_CONTROLLER_HPP__
00005
00006 #include "defs.hpp"
00007 #include <math.h>

```



```

00008 #include <cstring>
00009
00010 class PIDController {
00011 private:
00012     float kp;           // the controller path proportional gain
00013     float ti;           // the controller's integrator time constant
00014     float td;           // the controller's derivative time constant
00015     float uMax;         // Maximum magnitude of control signal
00016     float ePrev, eIntegral; // Storage
00017
00018 public:
00019     PIDController(float kp = 0.1,
00020                   float ti = 0.002,
00021                   float td = 0.01,
00022                   float uMax = 255.0)
00023         : kp(kp), ti(ti), td(td), uMax(uMax), ePrev(0.0), eIntegral(0.0) {}
00024
00025     // A function to set the parameters
00026     void setParams(float kpIn, float kdIn, float kiIn, float uMaxIn = 255.0) {
00027         kp = kpIn;
00028         td = kdIn;
00029         ti = kiIn;
00030         uMax = uMaxIn;
00031     }
00032
00033     // A function to compute the control signal
00034     void evaluate(int value, int target, float deltaT, int& speed, Direction& dir) {
00035         // error
00036         int e = target - value;
00037
00038         // derivative
00039         float dedt = (e - ePrev) / (deltaT);
00040
00041         // integral
00042         eIntegral = eIntegral + e * deltaT;
00043
00044         // control signal
00045         float u = kp * e + td * dedt + ti * eIntegral;
00046
00047         // motor power
00048         speed = (int)fabs(u);
00049         if (speed > uMax) {
00050             speed = uMax;
00051         }
00052
00053         // motor direction
00054         dir = Direction::EXTEND;
00055         if (u < 0) {
00056             dir = Direction::RETRACT;
00057         } else if (u == 0) {
00058             dir = Direction::STOP;
00059         }
00060
00061         // store previous error
00062         ePrev = e;
00063     }
00064
00065     void report(const int value, const int target, const float deltaT, const int speed, const Direction
dir) const {
00066         char buf[256]; // Diagnostic messages
00067         sprintf(buf, "PID params: value:%d target: %d, deltaT: %f, speed: %d, dir: %s", value, target,
deltaT, speed, directions[static_cast<int>(dir)]);
00068         Serial.println(buf);
00069     }
00070 };
00071 };
00072
00073 #endif // _PID_CONTROLLER_HPP_

```

4.17 PinMacros.hpp File Reference

Macros

- **#define FSET_TO_ANALOG_PIN**(pin, var_to_set, range_min, range_max) var_to_set = [fmap](#)(analogRead(pin), 0, 4096, range_min, range_max)
- **#define SET_TO_ANALOG_PIN**(pin, var_to_set, range_min, range_max) var_to_set = [map](#)(analogRead(pin), 0, 4096, range_min, range_max)

- `#define SET_TO_ANALOG_PIN_FUNC(pin, func, range_min, range_max) func(map(analogRead(pin), 0, 4096, range_min, range_max))`
- `#define motorPinWrite(pin, value) digitalWrite(static_cast<std::uint8_t>(pin), value)`
- `#define motorPinWrite(pin, value) digitalWrite(static_cast<std::uint8_t>(pin), value)`
- `#define motorPinMode(pin, value) pinMode(static_cast<std::uint8_t>(pin), value)`
- `#define motorAttachPin(pin, channel) ledcAttachPin(static_cast<std::uint8_t>(pin), channel)`
- `#define motorAnalogRead(pin) analogRead(static_cast<std::uint8_t>(pin))`

Functions

- float `fmap` (float x, float in_min, float in_max, float out_min, float out_max)
Map 12-bit ADC value to a value within defined range.

4.17.1 Function Documentation

4.17.1.1 fmap()

```
float fmap (
    float x,
    float in_min,
    float in_max,
    float out_min,
    float out_max )
```

Map 12-bit ADC value to a value within defined range.

Parameters

<i>x</i>	12-bit ADC value
<i>in_min</i>	Minimum input value
<i>in_max</i>	Maximum input value
<i>out_min</i>	Minimum output value
<i>out_max</i>	Maximum output value

Returns

Mapped output value for input value

4.18 PinMacros.hpp

[Go to the documentation of this file.](#)

```
00001
00002 #ifndef _PIN_MACROS_HPP_
00003 #define _PIN_MACROS_HPP_
00004
00012 float fmap(float x, float in_min, float in_max, float out_min, float out_max) {
00013     return (x - in_min) * (out_max - out_min) / (in_max - in_min) + out_min;
00014 }
```

```

00015
00016 #define FSET_TO_ANALOG_PIN(pin, var_to_set, range_min, range_max) \
00017     var_to_set = fmap(analogRead(pin), 0, 4096, range_min, range_max)
00018
00019 #define SET_TO_ANALOG_PIN(pin, var_to_set, range_min, range_max) \
00020     var_to_set = map(analogRead(pin), 0, 4096, range_min, range_max)
00021
00022 #define SET_TO_ANALOG_PIN_FUNC(pin, func, range_min, range_max) \
00023     func(map(analogRead(pin), 0, 4096, range_min, range_max))
00024
00025 #define motorPinWrite(pin, value) \
00026     digitalWrite(static_cast<std::uint8_t>(pin), value)
00027
00028 #define motorPinWrite(pin, value) \
00029     digitalWrite(static_cast<std::uint8_t>(pin), value)
00030
00031 #define motorPinMode(pin, value) \
00032     pinMode(static_cast<std::uint8_t>(pin), value)
00033
00034 #define motorAttachPin(pin, channel) \
00035     ledcAttachPin(static_cast<std::uint8_t>(pin), channel)
00036
00037 #define motorAnalogRead(pin) \
00038     analogRead(static_cast<std::uint8_t>(pin))
00039
00040 #endif // _PIN_MACROS_HPP_

```

4.19 PotentiometerPins.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class [PotentiometerPins](#) : std::uint8_t { [SPEED_POT_PIN](#) = 35 , [KP_POT_PIN](#) = 32 }

4.19.1 Enumeration Type Documentation

4.19.1.1 PotentiometerPins

```
enum class PotentiometerPins : std::uint8_t [strong]
```

Enumerator

SPEED_POT_PIN	Speed potentiometer pin
KP_POT_PIN	PID gain potentiometer pin

4.20 PotentiometerPins.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _POTENTIOMTER_PINS_HPP_
00004 #define _POTENTIOMTER_PINS_HPP_

```

```

00005
00006 #include <cstdint>
00007
00019 enum class PotentiometerPins : std::uint8_t {
00021     SPEED_POT_PIN = 35,
00022
00024     KP_POT_PIN = 32,
00025 };
00026
00027 #endif // _POTENTIOMETER_PINS_HPP_

```

4.21 RouteMacros.hpp File Reference

Macros

- #define [SET_TILT](#)(n)
- #define [DEF_HANDLER](#)(func) [](AsyncWebServerRequest *request) { func }
- #define [LOAD_SAVED_POSITION](#)(position, response_text)
- #define [MOTOR_COMMAND](#)(command, response_text)
- #define [SET_POS_HANDLER](#)(slot)
- #define [STATIC_FILE](#)(filename, file_type) request->send(SPIFFS, filename, file_type);

4.21.1 Macro Definition Documentation

4.21.1.1 LOAD_SAVED_POSITION

```

#define LOAD_SAVED_POSITION(
    position,
    response_text )

```

Value:

```

motor_controller.setPos(savedPositions[position]);
request->send(200, "text/plain", response_text);

```

\

4.21.1.2 MOTOR_COMMAND

```

#define MOTOR_COMMAND(
    command,
    response_text )

```

Value:

```

motor_controller.command();
request->send(200, "text/plain", response_text);

```

\

4.21.1.3 SET_POS_HANDLER

```
#define SET_POS_HANDLER(
    slot )
```

Value:

```
String inputMessage1;
SET_TILT(slot)
request->send(200, "text/plain", inputMessage1);
```

```
\
\
```

4.21.1.4 SET_TILT

```
#define SET_TILT(
    n )
```

Value:

```
if (request->hasParam(PARAM_INPUT_1)) {
    inputMessage1 = request->getParam(PARAM_INPUT_1)->value();
    const int new_pos = inputMessage1.toInt();
    motor_controller.savePosition(n, new_pos);
} else {
    inputMessage1 = "Error: No position sent.";
}
```

```
\
\
\
\
\
```

4.22 RouteMacros.hpp

[Go to the documentation of this file.](#)

```
00001
00003 #ifndef _ROUTE_MACROS_HPP__
00004 #define _ROUTE_MACROS_HPP__
00005
00006 #define SET_TILT(n)
00007     if (request->hasParam(PARAM_INPUT_1)) {
00008         inputMessage1 = request->getParam(PARAM_INPUT_1)->value();
00009         const int new_pos = inputMessage1.toInt();
00010         motor_controller.savePosition(n, new_pos);
00011     } else {
00012         inputMessage1 = "Error: No position sent.";
00013     }
00014
00015 #define DEF_HANDLER(func) [](AsyncWebServerRequest *request) { func }
00016
00017 #define LOAD_SAVED_POSITION(position, response_text)
00018     motor_controller.setPos(savedPositions[position]);
00019     request->send(200, "text/plain", response_text);
00020
00021 #define MOTOR_COMMAND(command, response_text)
00022     motor_controller.command();
00023     request->send(200, "text/plain", response_text);
00024
00025 #define SET_POS_HANDLER(slot)
00026     String inputMessage1;
00027     SET_TILT(slot)
00028     request->send(200, "text/plain", inputMessage1);
00029
00030 #define STATIC_FILE(filename, file_type)
00031     request->send(SPIFFS, filename, file_type);
00032
00033 #endif // _ROUTE_MACROS_HPP__
```

```
\
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\
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