

Motor Control Firmware

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1 Class Index	1
1.1 Class List	1
2 File Index	3
2.1 File List	3
3 Class Documentation	5
3.1 CommandType Class Reference	5
3.1.1 Detailed Description	5
3.2 ControlPin Class Reference	5
3.2.1 Detailed Description	6
3.3 CurrentSense Class Reference	6
3.3.1 Detailed Description	6
3.3.2 Member Function Documentation	6
3.3.2.1 getCurrent()	6
3.4 Direction Class Reference	7
3.4.1 Detailed Description	7
3.5 Motor Class Reference	7
3.5.1 Detailed Description	8
3.5.2 Constructor & Destructor Documentation	9
3.5.2.1 Motor() [1/2]	9
3.5.2.2 Motor() [2/2]	9
3.5.3 Member Function Documentation	9
3.5.3.1 displayInfo()	9
3.5.3.2 drive()	11
3.5.3.3 getCurrent()	11
3.5.3.4 getNormalizedPos()	11
3.5.3.5 setPos()	11
3.5.4 Member Data Documentation	12
3.5.4.1 lastPos	12
3.5.4.2 maxPulses	12
3.5.4.3 pos	12
3.5.4.4 speed	12
3.6 MotorController Class Reference	12
3.6.1 Detailed Description	14
3.6.2 Constructor & Destructor Documentation	14
3.6.2.1 MotorController()	14
3.6.3 Member Function Documentation	14
3.6.3.1 countsAreUnequal()	14
3.6.3.2 getSpeed()	15
3.6.3.3 isStopped()	15
3.6.3.4 savePosition()	15
3.6.3.5 setPos()	15

3.6.3.6 setSpeed()	16
3.6.3.7 update()	16
3.6.4 Member Data Documentation	16
3.6.4.1 currentIncreaseTolerance	16
3.6.4.2 defaultSpeed	16
3.6.4.3 eIntegral	16
3.6.4.4 K_i	17
3.6.4.5 K_p	17
3.6.4.6 leftCurrent	17
3.6.4.7 rightCurrent	17
3.6.4.8 speed	17
3.7 MotorPins Class Reference	17
3.7.1 Detailed Description	18
3.8 PIDController Class Reference	18
3.8.1 Member Function Documentation	18
3.8.1.1 evaluate()	18
4 File Documentation	21
4.1 Commands.hpp File Reference	21
4.1.1 Enumeration Type Documentation	21
4.1.1.1 Command	21
4.2 Commands.hpp	22
4.3 ControlPins.hpp File Reference	22
4.3.1 Enumeration Type Documentation	23
4.3.1.1 ControlPin	23
4.4 ControlPins.hpp	23
4.5 CurrentSense.hpp File Reference	23
4.6 CurrentSense.hpp	23
4.7 CurrentSettings.hpp File Reference	25
4.7.1 Function Documentation	25
4.7.1.1 currentIncreaseExceedsThreshold()	25
4.8 CurrentSettings.hpp	25
4.9 defs.hpp File Reference	26
4.9.1 Variable Documentation	26
4.9.1.1 save_position_slot_names	26
4.10 defs.hpp	27
4.11 Direction.hpp File Reference	27
4.11.1 Enumeration Type Documentation	27
4.11.1.1 Direction	27
4.12 Direction.hpp	28
4.13 Motor.hpp File Reference	28
4.13.1 Macro Definition Documentation	29

4.13.1.1 MOVE_TO_POS	29
4.14 Motor.hpp	29
4.15 MotorController.hpp File Reference	32
4.15.1 Macro Definition Documentation	33
4.15.1.1 ALL_MOTORS	33
4.15.1.2 RESET_SOFT_MOVEMENT	33
4.15.1.3 SERIAL_SAVE_POSITION	33
4.16 MotorController.hpp	34
4.17 MotorPins.hpp File Reference	38
4.17.1 Enumeration Type Documentation	38
4.17.1.1 MotorPin	38
4.18 MotorPins.hpp	39
4.19 PIDController.hpp	40
4.20 PinMacros.hpp File Reference	40
4.20.1 Function Documentation	41
4.20.1.1 fmap()	41
4.21 PinMacros.hpp	41
4.22 PotentiometerPins.hpp File Reference	42
4.22.1 Enumeration Type Documentation	42
4.22.1.1 PotentiometerPins	42
4.23 PotentiometerPins.hpp	42
4.24 RouteMacros.hpp File Reference	43
4.24.1 Macro Definition Documentation	43
4.24.1.1 LOAD_SAVED_POSITION	43
4.24.1.2 MOTOR_COMMAND	43
4.24.1.3 SET_POS_HANDLER	43
4.24.1.4 SET_TILT	43
4.25 RouteMacros.hpp	44
Index	45

Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

CommandType	Represents the types of commands recognized by the firmware	5
ControlPin	Pin number definitions for the controlled parameters	5
CurrentSense	This implements the current sense functionality for the motors	6
Direction	Direction values for the direction indicator for the motor controller and the motors themselves .	7
Motor	This class represents the motor controlled by the microcontroller	7
MotorController	This is the controller of the motors	12
MotorPins	Pin number definitions for the motor	17
PIDController	18

Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

Commands.hpp	21
ControlPins.hpp	22
CurrentSense.hpp	23
CurrentSettings.hpp	25
defs.hpp	26
Direction.hpp	27
Motor.hpp	28
MotorController.hpp	32
MotorPins.hpp	38
PIDController.hpp	40
PinMacros.hpp	40
PotentiometerPins.hpp	42
RouteMacros.hpp	43

Chapter 3

Class Documentation

3.1 CommandType Class Reference

Represents the types of commands recognized by the firmware.

```
#include <Commands.hpp>
```

3.1.1 Detailed Description

Represents the types of commands recognized by the firmware.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

The documentation for this class was generated from the following file:

- [Commands.hpp](#)

3.2 ControlPin Class Reference

Pin number definitions for the controlled parameters.

```
#include <ControlPins.hpp>
```

3.2.1 Detailed Description

Pin number definitions for the controlled parameters.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

The documentation for this class was generated from the following file:

- [ControlPins.hpp](#)

3.3 CurrentSense Class Reference

This implements the current sense functionality for the motors.

```
#include <CurrentSense.hpp>
```

Public Member Functions

- **CurrentSense** (const [ControlPin](#) pCurrentSensePin=ControlPin::CURRENT_SENSE_PIN, const double pLogicVoltage=5.0, const int32_t pMaxAdcValue=MAX_ADC_VALUE)
- void **initialize** ()
- int [getCurrent](#) () const

3.3.1 Detailed Description

This implements the current sense functionality for the motors.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

3.3.2 Member Function Documentation

3.3.2.1 getCurrent()

```
int CurrentSense::getCurrent ( ) const [inline]
```

Calculates the average current.

Returns

the average current of the sampling

Exceptions

None	
------	--

The documentation for this class was generated from the following file:

- [CurrentSense.hpp](#)

3.4 Direction Class Reference

[Direction](#) values for the direction indicator for the motor controller and the motors themselves.

```
#include <Direction.hpp>
```

3.4.1 Detailed Description

[Direction](#) values for the direction indicator for the motor controller and the motors themselves.

Author

Terry Paul Ferguson

terry@terryferguson.us

The documentation for this class was generated from the following file:

- [Direction.hpp](#)

3.5 Motor Class Reference

This class represents the motor controlled by the microcontroller.

```
#include <Motor.hpp>
```

Public Member Functions

- [Motor](#) ()
- [Motor](#) (const char *name, const [MotorPin](#) rpwm, const [MotorPin](#) lpwm, const [MotorPin](#) r_en, const [MotorPin](#) l_en, const [MotorPin](#) hall_1, const [MotorPin](#) hall_2, const [MotorPin](#) IIS_pin, const [MotorPin](#) rIS_pin, const int totalPulses, const int freq=PWM_FREQUENCY, const int defSpeed=70, const int pwmRes=8)
The constructor for the motor controlled by the microcontroller.
- void **initialize** ()
Initialize motor.
- void **drive** (const [Direction](#) motorDirection, const int specifiedSpeed=0)
- void **extend** ()
Tell the motor to rotate in the direction of extension.
- void **retract** ()
Tell the motor to rotate in the direction of retraction.
- void **stop** ()
Tell the motor to stop.
- void **zero** ()
Zero out position information for this motor.
- void **home** ()
Perform the homing routine to calibrate the position sensor for this motor.
- void **update** (const int newSpeed=(MAX_SPEED+1))
Update the position information for this motor and move it.
- void **setPos** (const int newPos)
Set a new target position for this motor.
- void **readPos** ()
Read rotary encoder value into position variable.
- float **getNormalizedPos** () const
Get a normalized indicaton of the position of this motor based on its total range.
- void **displayInfo** ()
- int **getCurrent** () const
- void **setSpeed** (int newSpeed)

Public Attributes

- int [pos](#)
- int [lastPos](#)
- int [speed](#) = 255
- int [maxPulses](#) = -1
- [Direction](#) [dir](#) = [Direction::STOP](#)

3.5.1 Detailed Description

This class represents the motor controlled by the microcontroller.

Author

Terry Paul Ferguson

Version

0.1

3.5.2 Constructor & Destructor Documentation

3.5.2.1 Motor() [1/2]

```
Motor::Motor ( ) [inline]
```

The direction of the motor rotation

3.5.2.2 Motor() [2/2]

```
Motor::Motor (
    const char * name,
    const MotorPin rpwm,
    const MotorPin lpwm,
    const MotorPin r_en,
    const MotorPin l_en,
    const MotorPin hall_1,
    const MotorPin hall_2,
    const MotorPin lIS_pin,
    const MotorPin rIS_pin,
    const int totalPulses,
    const int freq = PWM_FREQUENCY,
    const int defSpeed = 70,
    const int pwmRes = 8 ) [inline]
```

The constructor for the motor controlled by the microcontroller.

Parameters

<i>name</i>	The name of this motor for debug prints
<i>rpwm</i>	The right PWM signal pin
<i>lpwm</i>	The left PWM signal pin
<i>r_en</i>	The right PWM enable pin
<i>l_en</i>	The left PWM enable pin
<i>hall_1</i>	The pin for hall sensor 1
<i>hall_2</i>	The pin for hall sensor 2
<i>lIS_pin</i>	The pin for left current sensor
<i>rIS_pin</i>	The pin for right current sensor
<i>totalPulses</i>	The total number of pulses from full retraction to full extension
<i>freq</i>	The frequency of the PWM signal
<i>defSpeed</i>	The default motor speed
<i>pwmRes</i>	The PWM bitdepth resolution

Copy name of linear actuator into ID field

3.5.3 Member Function Documentation

3.5.3.1 displayInfo()

```
void Motor::displayInfo ( ) [inline]
```

Displays information about the motor.

Parameters

None	
------	--

Returns

None

Exceptions

None	
------	--

3.5.3.2 drive()

```
void Motor::drive (
    const Direction motorDirection,
    const int specifiedSpeed = 0 ) [inline]
```

Drives the motor in the specified direction at the specified speed.

Parameters

<i>motorDirection</i>	the direction in which the motor should be driven
<i>specifiedSpeed</i>	the specified speed at which the motor should be driven (default: 0)

3.5.3.3 getCurrent()

```
int Motor::getCurrent ( ) const [inline]
```

Returns

The larger of the two current values used by the motor

3.5.3.4 getNormalizedPos()

```
float Motor::getNormalizedPos ( ) const [inline]
```

Get a normalized indicaton of the position of this motor based on its total range.

Returns

A fraction that represents how much of total extension we are currently at

3.5.3.5 setPos()

```
void Motor::setPos (
    const int newPos ) [inline]
```

Set a new target position for this motor.

Parameters

<i>newPos</i>	The new target position to move the motor to
---------------	--

3.5.4 Member Data Documentation

3.5.4.1 lastPos

```
int Motor::lastPos
```

Initial value:

```
= 0
```

The current position of the motor based on hall sensor pulses

3.5.4.2 maxPulses

```
int Motor::maxPulses = -1
```

The current speed of the motor. The duty cycle of the PWM signal is $\text{speed}/(2^{\text{pwmResolution}} - 1)$

3.5.4.3 pos

```
int Motor::pos
```

Initial value:

```
= 0
```

The motor position encoder (quadrature signal from 2 hall sensors)

3.5.4.4 speed

```
int Motor::speed = 255
```

The last position of the motor based on hall sensor pulses

The documentation for this class was generated from the following file:

- [Motor.hpp](#)

3.6 MotorController Class Reference

This is the controller of the motors.

```
#include <MotorController.hpp>
```

Public Member Functions

- **MotorController** (const int pwmFrequency=PWM_FREQUENCY, const int pwmResolution=PWM_RESOLUTION_BITS, const int defaultSpeed=DEFAULT_MOTOR_SPEED, const int currentIncreaseLimit=DEFAULT_CURRENT_INCREASE_LIMIT)
This class controls the motors connected to the microcontroller.
- void **initialize** ()
Load the stored position preferences into RAM and initialize the motors.
- void **extend** ()
Tell the motorized system to extend.
- void **retract** ()
Tell the motorized system to retract.
- void **stop** ()
Tell the motorized system to stop.
- void **home** ()
Home the linear actuator to recalibrate the position sensor.
- void **zero** ()
Clear all position information.
- void **setSpeed** (int newSpeed)
Smoothly change to the newly requested speed.
- int **getSpeed** () const
Get the system speed.
- bool **countsAreUnequal** (void) const
Indicates whether the motor counts are unequal.
- void **report** ()
Report debugging information to the serial console.
- void **savePosition** (const int slot, const int position_value)
Save a position to the preferences slot.
- void **setPos** (const int newPos)
Move the motors to the given position.
- bool **isStopped** () const
Check whether the system is in a STOP state.
- void **update** (const float deltaT=0.0f)
Perform one update interval for the motor system.

Public Attributes

- int **K_p** = 50000
- float **K_i** = 0.1f
- float **eIntegral** = 0.0f
- int **defaultSpeed** = DEFAULT_MOTOR_SPEED
- int **speed** = 0
- int **leftCurrent** = 0
- int **rightCurrent** = 0
- int **currentIncreaseTolerance** = DEFAULT_CURRENT_INCREASE_LIMIT
- **Motor** **motors** [NUMBER_OF_MOTORS]
The motors controlled by this motor controller instance.
- **Direction** **systemDirection** = Direction::STOP
The current system level direction indicator.

3.6.1 Detailed Description

This is the controller of the motors.

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

3.6.2 Constructor & Destructor Documentation

3.6.2.1 MotorController()

```
MotorController::MotorController (
    const int pwmFrequency = PWM_FREQUENCY,
    const int pwmResolution = PWM_RESOLUTION_BITS,
    const int defaultSpeed = DEFAULT_MOTOR_SPEED,
    const int currentIncreaseLimit = DEFAULT_CURRENT_INCREASE_LIMIT ) [inline]
```

This class controls the motors connected to the microcontroller.

Parameters

<i>pwmFrequency</i>	The frequency of the PWM signal to the motors
<i>pwmResolution</i>	The bitdepth resolution of the PWM signal to the motors
<i>defaultSpeed</i>	The default speed of the motors that the control program starts them off with

3.6.3 Member Function Documentation

3.6.3.1 countsAreUnequal()

```
bool MotorController::countsAreUnequal (
    void ) const [inline]
```

Indicates whether the motor counts are unequal.

Returns

True if the motor counts are different, false otherwise

3.6.3.2 getSpeed()

```
int MotorController::getSpeed ( ) const [inline]
```

Get the system speed.

Returns

The average speed of the system

3.6.3.3 isStopped()

```
bool MotorController::isStopped ( ) const [inline]
```

Check whether the system is in a STOP state.

Returns

True if the system is in a STOP state, else false

3.6.3.4 savePosition()

```
void MotorController::savePosition (
    const int slot,
    const int position_value ) [inline]
```

Save a position to the preferences slot.

Parameters

<i>slot</i>	The selected slot to save the position information to
<i>position_value</i>	The position value in hall sensor pulses to save to the selected slot

3.6.3.5 setPos()

```
void MotorController::setPos (
    const int newPos ) [inline]
```

Move the motors to the given position.

Parameters

<i>newPos</i>	The new target position for the motors in hall sensor pulses
---------------	--

3.6.3.6 setSpeed()

```
void MotorController::setSpeed (
    int newSpeed ) [inline]
```

Smoothly change to the newly requested speed.

Parameters

<i>newSpeed</i>	The new speed to target
-----------------	-------------------------

3.6.3.7 update()

```
void MotorController::update (
    const float deltaT = 0.0f ) [inline]
```

Perform one update interval for the motor system.

Parameters

<i>deltaT</i>	The amount of time that has passed since the last update
---------------	--

3.6.4 Member Data Documentation

3.6.4.1 currentIncreaseTolerance

```
int MotorController::currentIncreaseTolerance = DEFAULT_CURRENT_INCREASE_LIMIT
```

Maximum current increase limit for motor cutoff

3.6.4.2 defaultSpeed

```
int MotorController::defaultSpeed = DEFAULT_MOTOR_SPEED
```

The default speed to operate the motors at on startup

3.6.4.3 eIntegral

```
float MotorController::eIntegral = 0.0f
```

The integral error coefficient for the PID controller

3.6.4.4 K_i

```
float MotorController::K_i = 0.1f
```

The intagral gain for the PID controller

3.6.4.5 K_p

```
int MotorController::K_p = 50000
```

The propotional gain for the PID controller

3.6.4.6 leftCurrent

```
int MotorController::leftCurrent = 0
```

Left motor current

3.6.4.7 rightCurrent

```
int MotorController::rightCurrent = 0
```

Right motor current

3.6.4.8 speed

```
int MotorController::speed = 0
```

Current target speed

The documentation for this class was generated from the following file:

- [MotorController.hpp](#)

3.7 MotorPins Class Reference

Pin number definitions for the motor.

```
#include <MotorPins.hpp>
```

3.7.1 Detailed Description

Pin number definitions for the motor.

Pin number definitions for the potentiometer controlled parameters.

Author

Terry Paul Ferguson
terry@terryferguson.us

This has the pin numbering to wire to the microcontroller

Author

Terry Paul Ferguson
terry@terryferguson.us

Version

0.1

The documentation for this class was generated from the following file:

- [MotorPins.hpp](#)

3.8 PIDController Class Reference

Public Member Functions

- **PIDController** (float kp=0.1, float ti=0.002, float td=0.01, float uMax=255.0)
- void **setParams** (float kpIn, float kdIn, float kiIn, float uMaxIn=255.0)
- void **evaluate** (int value, int target, float deltaT, int &speed, [Direction](#) &dir)
- void **report** (const int value, const int target, const float deltaT, const int speed, const [Direction](#) dir) const

3.8.1 Member Function Documentation

3.8.1.1 evaluate()

```
void PIDController::evaluate (
    int value,
    int target,
    float deltaT,
    int & speed,
    Direction & dir ) [inline]
```

A function to compute the control signal

Parameters

<i>value</i>	The current value
<i>target</i>	The target value
<i>deltaT</i>	The time step
<i>speed</i>	The reference to the speed variable
<i>dir</i>	The reference to the direction variable

The documentation for this class was generated from the following file:

- PIDController.hpp

Chapter 4

File Documentation

4.1 Commands.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class [Command](#) : std::uint32_t {
 [RETRACT](#) = 17 , [EXTEND](#) , [REPORT](#) , [STOP](#) ,
 [SAVE_TILT_1](#) , [SAVE_TILT_2](#) , [SAVE_TILT_3](#) , [SAVE_TILT_4](#) ,
 [SAVE_TILT_5](#) , [GET_TILT_1](#) , [GET_TILT_2](#) , [GET_TILT_3](#) ,
 [GET_TILT_4](#) , [GET_TILT_5](#) , [ZERO](#) , [SYSTEM_RESET](#) ,
 [TOGGLE_PID](#) }

4.1.1 Enumeration Type Documentation

4.1.1.1 Command

```
enum class Command : std::uint32_t [strong]
```

Enumerator

RETRACT	Command to tell motors to retract - 17
EXTEND	Command to tell motors to extend - 18
REPORT	Command to tell tell the motor controller to report its state - 19
STOP	Command to tell the motor controller to stop - 20
SAVE_TILT_1	Save value to stored position slot 1 - 21
SAVE_TILT_2	Save value to stored position slot 2 - 22
SAVE_TILT_3	Save value to stored position slot 3 - 23
SAVE_TILT_4	Save value to stored position slot 4 - 24
SAVE_TILT_5	Save value to stored position slot 5 - 25
GET_TILT_1	Get value from stored position slot 1 - 26
GET_TILT_2	Get value from stored position slot 2 - 27
GET_TILT_3	Get value from stored position slot 3 - 28

Enumerator

GET_TILT_4	Get value from stored position slot 4 - 29
GET_TILT_5	Get value from stored position slot 5 - 30
ZERO	Command to tell tell the motor controller to reset position counters - 31
SYSTEM_RESET	Command to tell tell the microcontroller to reset - 32
TOGGLE_PID	Command to tell tell the microcontroller to turn off PID control - 33

4.2 Commands.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _COMMANDS_HPP_
00004 #define _COMMANDS_HPP_
00005
00006 #include <cstdint>
00007
00020 enum class Command : std::uint32_t {
00022     RETRACT = 17,
00023
00025     EXTEND,
00026
00028     REPORT,
00029
00031     STOP,
00032
00034     SAVE_TILT_1,
00035
00037     SAVE_TILT_2,
00038
00040     SAVE_TILT_3,
00041
00043     SAVE_TILT_4,
00044
00046     SAVE_TILT_5,
00047
00049     GET_TILT_1,
00050
00052     GET_TILT_2,
00053
00055     GET_TILT_3,
00056
00058     GET_TILT_4,
00059
00061     GET_TILT_5,
00062
00064     ZERO,
00065
00067     SYSTEM_RESET,
00068
00070     TOGGLE_PID,
00071 };
00072
00073 #endif // _COMMANDS_HPP_

```

4.3 ControlPins.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class `ControlPin` : `std::uint8_t` { `UNASSIGNED` = 255 , `LEFT_CURRENT_SENSE_PIN` = 35 , `RIGHT_CURRENT_SENSE_PIN` = 34 }

4.3.1 Enumeration Type Documentation

4.3.1.1 ControlPin

```
enum class ControlPin : std::uint8_t [strong]
```

Enumerator

UNASSIGNED	NULL pin for unassigned
LEFT_CURRENT_SENSE_PIN	Left current sense pin
RIGHT_CURRENT_SENSE_PIN	Right current sense pin

4.4 ControlPins.hpp

[Go to the documentation of this file.](#)

```
00001
00003 #ifndef _CONTROL_PINS_HPP_
00004 #define _CONTROL_PINS_HPP_
00005
00006 #include <stdint>
00007
00019 enum class ControlPin : std::uint8_t {
00021     UNASSIGNED = 255,
00022
00024     LEFT_CURRENT_SENSE_PIN = 35,
00025
00027     RIGHT_CURRENT_SENSE_PIN = 34,
00028 };
00029
00030 #endif // _CONTROL_PINS_HPP_
```

4.5 CurrentSense.hpp File Reference

```
#include <stdint.h>
#include <driver/adc.h>
#include "defs.hpp"
#include "ControlPins.h"
```

Classes

- class [CurrentSense](#)
This implements the current sense functionality for the motors.

4.6 CurrentSense.hpp

[Go to the documentation of this file.](#)

```
00001
00003 #ifndef _CURRENT_SENSE_HPP_
00004 #define _CURRENT_SENSE_HPP_
00005
00006 #include <stdint.h>
00007 #include <driver/adc.h>
```

```

00008
00009 #include "defs.hpp"
00010 #include "ControlPins.h"
00011
00012
00023 class CurrentSense
00024 {
00025 private:
00026     const int_fast32_t CALIBRATE_ITERATIONS_SHIFT = 15;
00027     const int_fast32_t SAMPLE_CURRENT_ITERATIONS_SHIFT = 7;
00028
00029     const int32_t MV_PER_AMP = static_cast<int32_t>(185 * 1.132);
00031
00032     int32_t ACS_OFFSET = 1885;
00033
00036     // negative current flow.
00037
00038     ControlPin currentSensePin;
00039     double logicVoltage = 5.0;
00040     int32_t maxAdcValue = 4096;
00041
00042 public:
00043     CurrentSense(const ControlPin pCurrentSensePin = ControlPin::CURRENT_SENSE_PIN,
00044                 const double pLogicVoltage = 5.0,
00045                 const int32_t pMaxAdcValue = MAX_ADC_VALUE)
00046         : currentSensePin(pCurrentSensePin), logicVoltage(pLogicVoltage), maxAdcValue(pMaxAdcValue)
00047     {
00048     }
00049
00050     void initialize()
00051     {
00052         adc1_config_width(ADC_WIDTH_12Bit);
00053         adc1_config_channel_atten(ADC1_CHANNEL_7, ADC_ATTEN_DB_11); // using GPIO 34 wind direction
00054
00055         Serial.print("Pin: ");
00056         Serial.println(static_cast<uint8_t>(currentSensePin));
00057         Serial.print("Logic Voltage: ");
00058         Serial.println(logicVoltage);
00059         Serial.print("Max ADC Value: ");
00060         Serial.println(maxAdcValue);
00061         Serial.print("mV per A: ");
00062         Serial.println(MV_PER_AMP);
00063
00064         const int iterations = 1 << CALIBRATE_ITERATIONS_SHIFT;
00065
00066         int32_t adcSum = 0;
00067         double currentSum = 0;
00068
00069         for (int32_t i = 0; i < iterations; i++)
00070         {
00071             const int adcValue = adc1_get_raw(ADC1_CHANNEL_7);
00072             adcSum += adcValue;
00073         }
00074
00075         ACS_OFFSET = adcSum >> CALIBRATE_ITERATIONS_SHIFT;
00076
00077         Serial.printf("ACS Offset: %d\n", ACS_OFFSET);
00078     }
00079
00080     int getCurrent() const
00081     {
00082         const int32_t iterations = 1 << SAMPLE_CURRENT_ITERATIONS_SHIFT;
00083
00084         int32_t currentSum = 0;
00085         for (int i = 0; i < iterations; i++)
00086         {
00087             const int adcOffset = adc1_get_raw(ADC1_CHANNEL_7) - ACS_OFFSET;
00088             // const int adcOffset = analogRead(static_cast<uint8_t>(currentSensePin)) - ACS_OFFSET;
00089             const double voltageDelta = (adcOffset * (logicVoltage / maxAdcValue));
00090             const int current = static_cast<int>(voltageDelta * 1000000.0 / MV_PER_AMP);
00091             currentSum += current;
00092         }
00093
00094         const double averageCurrent = static_cast<double>(currentSum >> SAMPLE_CURRENT_ITERATIONS_SHIFT);
00095
00096         return static_cast<int>(averageCurrent);
00097     } // end method getCurrent
00098 }; // end class CurrentSense
00099
00100 #endif // _CURRENT_SENSE_HPP_

```

4.7 CurrentSettings.hpp File Reference

Macros

- `#define ADC_BITS 12`
- `#define ADC_MAX (2 << ADC_BITS)`
- `#define LOGICAL_LEVEL_VOLTAGE 3.3f`
- `#define DEFAULT_CURRENT_INCREASE_LIMIT ((int)((0.07 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))`
- `#define CURRENT_INCREASE_LIMIT_MAX ((int)((0.15 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))`

Functions

- `bool currentIncreaseExceedsThreshold (const int currentSensePin, const int baseValue, const int threshold)`
Indicate whether the increase in current on the driver current sense pin has exceeded the threshold.

4.7.1 Function Documentation

4.7.1.1 currentIncreaseExceedsThreshold()

```
bool currentIncreaseExceedsThreshold (
    const int currentSensePin,
    const int baseValue,
    const int threshold )
```

Indicate whether the increase in current on the driver current sense pin has exceeded the threshold.

Parameters

<i>currentSensePin</i>	The current sense pin input from the motor driver
<i>baseValue</i>	The base value of the current of the motor (min load)
<i>threshold</i>	The threshold value to use

Returns

true if the increase exceeds threshold value, else false

4.8 CurrentSettings.hpp

[Go to the documentation of this file.](#)

```
00001
00003 #ifndef _CURRENT_SETTINGS_HPP_
00004 #define _CURRENT_SETTINGS_HPP_
00005
00006 #define ADC_BITS 12
00007
00008 #define ADC_MAX (2 << ADC_BITS)
00009
00010 #define LOGICAL_LEVEL_VOLTAGE 3.3f
00011
00012 #define DEFAULT_CURRENT_INCREASE_LIMIT
00013     ((int)((0.07 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))
```

```

00014
00015 #define CURRENT_INCREASE_LIMIT_MAX \
00016     ((int)((0.15 * LOGICAL_LEVEL_VOLTAGE) * ADC_MAX))
00017
00023 bool currentIncreaseExceedsThreshold(const int currentSensePin, const int baseValue,
00024                                     const int threshold) {
00025     int currentValue = analogRead(currentSensePin);
00026
00027     return (currentValue - baseValue) >= threshold;
00028 }
00029
00030 #endif // _CURRENT_SETTINGS_HPP_

```

4.9 defs.hpp File Reference

```

#include "Commands.hpp"
#include "MotorPins.hpp"
#include "ControlPins.hpp"
#include "Direction.hpp"

```

Macros

- #define **FORMAT_SPIFFS_IF_FAILED** true
- #define **NUM_POSITION_SLOTS** 5
- #define **PWM_FREQUENCY** 15000
- #define **PWM_RESOLUTION_BITS** 8
- #define **ADC_RESOLUTION_BITS** 12
- #define **DEFAULT_MOTOR_SPEED** 192
- #define **MICROS_IN_MS** 1000
- #define **SOFT_MOVEMENT_TIME_MS** 2000
- #define **SOFT_MOVEMENT_MICROS** (SOFT_MOVEMENT_TIME_MS * MICROS_IN_MS)
- #define **SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS** 20000
- #define **SOFT_MOVEMENT_UPDATE_STEPS** (SOFT_MOVEMENT_MICROS / SOFT_MOVEMENT_↔
PWM_UPDATE_INTERVAL_MICROS)
- #define **MAX_SPEED** (1 << (PWM_RESOLUTION_BITS)-1)
- #define **MIN_SPEED** (1 << (PWM_RESOLUTION_BITS)-1) * -1
- #define **MAX_ADC_VALUE** (1 << (ADC_RESOLUTION_BITS))

Variables

- const char * **motor_roles** [2] = {"LEADER", "FOLLOWER"}
- const char * **save_position_slot_names** [NUM_POSITION_SLOTS]
- int **savedPositions** [NUM_POSITION_SLOTS] = {0, 0, 0, 0, 0}
- bool **debugEnabled** = true
Indicates whether debug messages should be sent to serial.
- bool **pid_on** = true

4.9.1 Variable Documentation

4.9.1.1 save_position_slot_names

```
const char* save_position_slot_names[NUM_POSITION_SLOTS]
```

Initial value:

```

= {
    "tilt-1", "tilt-2", "tilt-3", "tilt-4", "tilt-5",
}

```


4.10 defs.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _DEFS_HPP_
00004 #define _DEFS_HPP_
00005
00006 #define FORMAT_SPIFFS_IF_FAILED true
00007
00008 #include "Commands.hpp"
00009 #include "MotorPins.hpp"
00010 #include "ControlPins.hpp"
00011 #include "Direction.hpp"
00012
00013 //@brief String representations of the motor roles at instantiation
00014 const char *motor_roles[2] = {"LEADER", "FOLLOWER"};
00015
00016 #define NUM_POSITION_SLOTS 5
00017 const char *save_position_slot_names[NUM_POSITION_SLOTS] = {
00018     "tilt-1", "tilt-2", "tilt-3", "tilt-4", "tilt-5",
00019 };
00020
00021 //@brief Storage for position in hall sensor pulses relative to initial position
00022 //when powered on
00023 int savedPositions[NUM_POSITION_SLOTS] = {0, 0, 0, 0, 0};
00024
00026 bool debugEnabled = true;
00027
00028 #define PWM_FREQUENCY 15000
00029
00030 #define PWM_RESOLUTION_BITS 8
00031
00032 #define ADC_RESOLUTION_BITS 12
00033
00034 #define DEFAULT_MOTOR_SPEED 192
00035
00036 #define MICROS_IN_MS 1000
00037
00038 #define SOFT_MOVEMENT_TIME_MS 2000
00039
00040 #define SOFT_MOVEMENT_MICROS (SOFT_MOVEMENT_TIME_MS * MICROS_IN_MS)
00041
00042 #define SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS 20000
00043
00044 #define SOFT_MOVEMENT_UPDATE_STEPS
00045     (SOFT_MOVEMENT_MICROS / SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS)
00046
00047 #define MAX_SPEED (1 < (PWM_RESOLUTION_BITS)-1)
00048
00049 #define MIN_SPEED (1 < (PWM_RESOLUTION_BITS)-1) * -1
00050
00051 #define MAX_ADC_VALUE (1 < (ADC_RESOLUTION_BITS))
00052
00053 bool pid_on = true;
00054
00055 #endif // _DEFS_HPP_

```

4.11 Direction.hpp File Reference

Enumerations

- enum class [Direction](#) { [EXTEND](#) = 0 , [STOP](#) , [RETRACT](#) }

Variables

- const char * **directions** [3] = {"EXTEND", "STOP", "RETRACT"}
String representations of the directions.

4.11.1 Enumeration Type Documentation

4.11.1.1 Direction

```
enum class Direction [strong]
```

Enumerator

EXTEND	Motor is turning for extensions
STOP	Motor is stopped
RETRACT	Motor is turning for retraction

4.12 Direction.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _DIRECTION_HPP_
00004 #define _DIRECTION_HPP_
00005
00017 enum class Direction {
00019     EXTEND = 0,
00020
00022     STOP,
00023
00025     RETRACT
00026 };
00027
00029 const char *directions[3] = {"EXTEND", "STOP", "RETRACT"};
00030
00031 #endif // _DIRECTION_HPP_

```

4.13 Motor.hpp File Reference

```

#include "PinMacros.hpp"
#include "defs.hpp"
#include <ESP32Encoder.h>
#include <cstring>

```

Classes

- class [Motor](#)

This class represents the motor controlled by the microcontroller.

Macros

- #define **READ_POSITION_ENCODER**() this->pos = distanceSensor.getCount();
- #define **MOVE_TO_POS**(setpoint, min_delta, buffer)

Variables

- int **currentPWMChannel** = 0

4.13.1 Macro Definition Documentation

4.13.1.1 MOVE_TO_POS

```
#define MOVE_TO_POS(
    setpoint,
    min_delta,
    buffer )
```

Value:

```
if (abs(pos - setpoint) > min_delta) {
    if (pos < setpoint) {
        desiredPos = setpoint - buffer;
    } else if (pos > newPos) {
        desiredPos = setpoint + buffer;
    }
}
```

```
//
//
//
//
//
```

4.14 Motor.hpp

[Go to the documentation of this file.](#)

```
00001
00003 #ifndef _MOTOR_HPP_
00004 #define _MOTOR_HPP_
00005
00006 #include "PinMacros.hpp"
00007 #include "defs.hpp"
00008 #include <ESP32Encoder.h>
00009 #include <cstring>
00010
00011 #define READ_POSITION_ENCODER() this->pos = distanceSensor.getCount();
00012 #define MOVE_TO_POS(setpoint, min_delta, buffer)
00013     if (abs(pos - setpoint) > min_delta) {
00014         if (pos < setpoint) {
00015             desiredPos = setpoint - buffer;
00016         } else if (pos > newPos) {
00017             desiredPos = setpoint + buffer;
00018         }
00019     }
00020
00021 int currentPWMChannel = 0;
00022
00030 class Motor {
00031 private:
00032     char id[16];
00033     int pwmRChannel = -1;
00034     int pwmLChannel = -1;
00035     MotorPin rPWM_Pin = MotorPin::UNASSIGNED;
00036     MotorPin lPWM_Pin = MotorPin::UNASSIGNED;
00037     MotorPin r_EN_Pin = MotorPin::UNASSIGNED;
00038     MotorPin l_EN_Pin = MotorPin::UNASSIGNED;
00039     MotorPin hall_1_Pin = MotorPin::UNASSIGNED;
00040     MotorPin hall_2_Pin = MotorPin::UNASSIGNED;
00041     MotorPin l_is_pin =
00042         MotorPin::UNASSIGNED;
00043     MotorPin r_is_pin =
00044         MotorPin::UNASSIGNED;
00045     int frequency = PWM_FREQUENCY;
00046     int pwmResolution = 8;
00047     int desiredPos =
00048         -1;
00049     int totalPulseCount = 0;
00052 ESP32Encoder distanceSensor;
00055 public:
00056     int pos =
00057         0;
00058     int lastPos =
00059         0;
00060     int speed = 255;
00062     int maxPulses = -1;
00063
00064     Direction dir = Direction::STOP;
00066     Motor() {} // end default constructor
00067
00083     Motor(const char *name, const MotorPin rpwm, const MotorPin lpwm,
```

```
//
//
//
//
//
```

```

00084         const MotorPin r_en, const MotorPin l_en, const MotorPin hall_1,
00085         const MotorPin hall_2, const MotorPin lIS_pin, const MotorPin rIS_pin,
00086         const int totalPulses, const int freq = PWM_FREQUENCY,
00087         const int defSpeed = 70, const int pwmRes = 8)
00088     : rPWM_Pin(rpwm), lPWM_Pin(lpwm), r_EN_Pin(r_en), l_EN_Pin(l_en),
00089     hall_1_Pin(hall_1), hall_2_Pin(hall_2), l_is_pin(lIS_pin),
00090     r_is_pin(rIS_pin), totalPulseCount(totalPulses), frequency(freq),
00091     speed(defSpeed), pwmResolution(pwmRes) {
00092     strncpy(id, name, sizeof(id) - 1);
00093     id[sizeof(id) - 1] = '\0';
00094 } // end constructor
00095
00096
00097 void initialize() {
00098     // At least two channels are needed for the linear actuator motor
00099     if (currentPWMChannel > -1 && currentPWMChannel < 14) {
00100         pwmRChannel = currentPWMChannel++;
00101         pwmLChannel = currentPWMChannel++;
00102     }
00103
00104     ledcSetup(pwmRChannel, frequency, pwmResolution);
00105     ledcSetup(pwmLChannel, frequency, pwmResolution);
00106
00107     motorAttachPin(rPWM_Pin, pwmRChannel);
00108     Serial.printf("Attaching pin %d to RPWM Channel %d\n", rPWM_Pin,
00109         pwmRChannel);
00110     motorAttachPin(lPWM_Pin, pwmLChannel);
00111     Serial.printf("Attaching pin %d to LPWM Channel %d\n\n", lPWM_Pin,
00112         pwmLChannel);
00113
00114     motorPinMode(r_EN_Pin, OUTPUT);
00115     motorPinMode(l_EN_Pin, OUTPUT);
00116
00117     motorPinWrite(r_EN_Pin, HIGH);
00118     motorPinWrite(l_EN_Pin, HIGH);
00119
00120     ledcWrite(pwmRChannel, 0);
00121     ledcWrite(pwmLChannel, 0);
00122
00123     distanceSensor.attachSingleEdge(static_cast<int>(hall_1_Pin),
00124         static_cast<int>(hall_2_Pin));
00125
00126     distanceSensor.clearCount();
00127     READ_POSITION_ENCODER()
00128
00129     if (debugEnabled) {
00130         Serial.printf("Motor: %s\n"
00131             "-----\n"
00132             "Frequency:    %5d\n"
00133             "Resolution:    %5d\n"
00134             "Speed:         %5d\n"
00135             "Position:      %5d\n"
00136             "RPWM Pin:      %5d\n"
00137             "LPWM Pin:      %5d\n"
00138             "Hall 1 Pin:    %5d\n"
00139             "Hall 2 Pin:    %5d\n"
00140             "Max Position:  %5d\n\n",
00141             id, frequency, pwmResolution, speed, pos, rPWM_Pin,
00142             lPWM_Pin, hall_1_Pin, hall_2_Pin, totalPulseCount);
00143         Serial.printf("RPWM Channel %d - LPWM Channel: %d\n\n", pwmRChannel,
00144             pwmLChannel);
00145     }
00146 }
00147
00148 void drive(const Direction motorDirection, const int specifiedSpeed = 0) {
00149     const int driveSpeed = specifiedSpeed > 0 ? specifiedSpeed : speed;
00150
00151     motorPinWrite(r_EN_Pin, HIGH);
00152     motorPinWrite(l_EN_Pin, HIGH);
00153
00154     switch (motorDirection) {
00155     case Direction::EXTEND:
00156         ledcWrite(pwmRChannel, driveSpeed);
00157         ledcWrite(pwmLChannel, 0);
00158         break;
00159     case Direction::STOP:
00160         ledcWrite(pwmRChannel, 0);
00161         ledcWrite(pwmLChannel, 0);
00162         motorPinWrite(r_EN_Pin, LOW);
00163         motorPinWrite(l_EN_Pin, LOW);
00164         break;
00165     case Direction::RETRACT:
00166         ledcWrite(pwmRChannel, 0);
00167         ledcWrite(pwmLChannel, driveSpeed);
00168         break;
00169     default:
00170         break;
00171     } // end direction handler
00172
00173
00174
00175
00176
00177
00178
00179
00180

```

```

00181     lastPos = pos;
00182     READ_POSITION_ENCODER()
00183 } // end drive
00184
00185 void extend() {
00186     // Works as a toggle
00187     dir = (dir != Direction::EXTEND) ? Direction::EXTEND : Direction::STOP;
00188 }
00189
00190 void retract() {
00191     // Works as a toggle
00192     dir = (dir != Direction::RETRACT) ? Direction::RETRACT : Direction::STOP;
00193 }
00194
00195 void stop() {
00196     // Works as a toggle
00197     dir = Direction::STOP;
00198 }
00199
00200 void zero() {
00201     distanceSensor.clearCount();
00202     lastPos = pos = 0;
00203 }
00204
00205 void home() {
00206     // First retract as much as possible
00207
00208     int sameCount = 0;
00209     int firstSameTime = 0;
00210     dir = Direction::RETRACT;
00211     while (sameCount < 1000) {
00212         drive(dir, MAX_SPEED);
00213         if (lastPos == pos) {
00214             if (sameCount == 0) {
00215                 firstSameTime = millis();
00216             } else {
00217                 if (millis() - firstSameTime > 1000)
00218                     break;
00219             }
00220             sameCount++;
00221         } else {
00222             sameCount = 0;
00223         }
00224         READ_POSITION_ENCODER()
00225     }
00226
00227     Serial.println("Fully retracted");
00228
00229     sameCount = 0;
00230     firstSameTime = 0;
00231     dir = Direction::EXTEND;
00232     while (sameCount < 1000) {
00233         drive(dir, MAX_SPEED);
00234         if (lastPos == pos) {
00235             if (sameCount == 0) {
00236                 firstSameTime = millis();
00237             } else {
00238                 if (millis() - firstSameTime > 1000)
00239                     break;
00240             }
00241             sameCount++;
00242         } else {
00243             sameCount = 0;
00244         }
00245         READ_POSITION_ENCODER()
00246     }
00247
00248     Serial.print("Fully extended. Max pulse: ");
00249     Serial.println(pos);
00250     maxPulses = pos;
00251
00252     sameCount = 0;
00253     firstSameTime = 0;
00254     dir = Direction::RETRACT;
00255     while (sameCount < 1000) {
00256         drive(dir, MAX_SPEED);
00257         if (lastPos == pos) {
00258             if (sameCount == 0) {
00259                 firstSameTime = millis();
00260             } else {
00261                 if (millis() - firstSameTime > 1000)
00262                     break;
00263             }
00264             sameCount++;
00265         } else {
00266             sameCount = 0;
00267         }
00268     }
00269 }
00270
00271 void stop() {
00272     dir = Direction::STOP;
00273 }

```

```

00274     READ_POSITION_ENCODER()
00275 }
00276
00277     Serial.println("Fully retracted");
00278     dir = Direction::STOP;
00279 }
00280
00282 void update(const int newSpeed = (MAX_SPEED + 1)) {
00283     if (desiredPos >= 0) {
00284         if (pos > desiredPos) {
00285             dir = Direction::RETRACT;
00286         } else if (pos < desiredPos) {
00287             dir = Direction::EXTEND;
00288         } else {
00289             dir = Direction::STOP;
00290             desiredPos = -1;
00291             displayInfo();
00292         }
00293     }
00294
00295     /*
00296     // For lift column - Extension limit
00297     if (dir == Direction::EXTEND && (pos) > totalPulseCount) {
00298         dir = Direction::STOP;
00299         return;
00300     }
00301
00302     // For lift column - Retraction limit
00303     if (dir == Direction::RETRACT && (pos) < 50) {
00304         dir = Direction::STOP;
00305         return;
00306     }
00307
00308     */
00309
00310     if (newSpeed > MAX_SPEED || newSpeed < 0) {
00311         drive(dir, this->speed);
00312     } else {
00313         drive(dir, newSpeed);
00314     }
00315 }
00316
00319 void setPos(const int newPos) {
00320     READ_POSITION_ENCODER()
00321     MOVE_TO_POS(newPos, 15, 40)
00322 }
00323
00325 void readPos() { READ_POSITION_ENCODER() }
00326
00331 float getNormalizedPos() const {
00332     if (totalPulseCount == 0)
00333         return 0.0f;
00334     return static_cast<float>(pos) / static_cast<float>(totalPulseCount);
00335 }
00336
00346 void displayInfo() {
00347     Serial.printf("Motor %s - Direction: %s, pos: %d\n", id, directions[static_cast<int>(dir)],
00348         pos);
00349     Serial.printf("Motor %s - Speed: %d, desired pos: %d\n", id, speed,
00350         desiredPos);
00351     Serial.printf("Motor %s - Max hall position: %d \n\n", id, totalPulseCount);
00352 }
00353
00355 int getCurrent() const {
00356     const int leftCurrent = motorAnalogRead(l_is_pin);
00357     const int rightCurrent = motorAnalogRead(r_is_pin);
00358
00359     return max(leftCurrent, rightCurrent);
00360 }
00361
00362 void setSpeed(int newSpeed) { speed = newSpeed; }
00363 }; // end class Motor
00364
00365 #endif // _MOTOR_HPP_

```

4.15 MotorController.hpp File Reference

```

#include <Preferences.h>
#include "CurrentSettings.hpp"
#include "Motor.hpp"

```

```
#include "PIDController.hpp"
#include "PinMacros.hpp"
#include "defs.hpp"
```

Classes

- class [MotorController](#)
This is the controller of the motors.

Macros

- #define **NUMBER_OF_MOTORS** 2
- #define [ALL_MOTORS](#)(operation)
- #define **ALL_MOTORS_COMMAND**(command) ALL_MOTORS(motors[motor].command());
- #define [RESET_SOFT_MOVEMENT](#)
- #define **RESTORE_POSITION**(slot) motor_controller.setPos(savedPositions[slot]);
- #define [SERIAL_SAVE_POSITION](#)(slot)

4.15.1 Macro Definition Documentation

4.15.1.1 ALL_MOTORS

```
#define ALL_MOTORS(  
    operation )
```

Value:

```
for (int motor = 0; motor < NUMBER_OF_MOTORS; motor++) {  
    operation  
}
```

4.15.1.2 RESET_SOFT_MOVEMENT

```
#define RESET_SOFT_MOVEMENT
```

Value:

```
pwmUpdateAmount = 0;  
lastPWMUpdate = -1;  
softStart = -1;  
targetSpeed = -1;  
eIntegral = 0.0f;
```

4.15.1.3 SERIAL_SAVE_POSITION

```
#define SERIAL_SAVE_POSITION(  
    slot )
```

Value:

```
if (Serial.available() > 0) {  
    int new_pos = Serial.parseInt();  
    motor_controller.savePosition(slot, new_pos);  
}
```

4.16 MotorController.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _MOTOR_CONTROLLER_HPP_
00004 #define _MOTOR_CONTROLLER_HPP_
00005
00006 #include <Preferences.h>
00007
00008 #include "CurrentSettings.hpp"
00009 #include "Motor.hpp"
00010 #include "PIDController.hpp"
00011 #include "PinMacros.hpp"
00012 #include "defs.hpp"
00013
00014 #define NUMBER_OF_MOTORS 2
00015
00016 #define ALL_MOTORS(operation)
00017     for (int motor = 0; motor < NUMBER_OF_MOTORS; motor++) {
00018         operation
00019     }
00020
00021 #define ALL_MOTORS_COMMAND(command) ALL_MOTORS(motors[motor].command());
00022
00023 #define RESET_SOFT_MOVEMENT
00024     pwmUpdateAmount = 0;
00025     lastPWMUpdate = -1;
00026     softStart = -1;
00027     targetSpeed = -1;
00028     eIntegral = 0.0f;
00029
00030 #define RESTORE_POSITION(slot) motor_controller.setPos(savedPositions[slot]);
00031
00032 #define SERIAL_SAVE_POSITION(slot)
00033     if (Serial.available() > 0) {
00034         int new_pos = Serial.parseInt();
00035         motor_controller.savePosition(slot, new_pos);
00036     }
00037
00047 class MotorController {
00048 private:
00051     enum MotorRoles {
00052         LEADER,
00053         FOLLOWER
00054     };
00055
00056     const int motorPulseTotals[2] = {8080, 8080};
00057
00059     // const int motorPulseTotals[2] = {2055, 2050};
00060
00063     int laggingIndex = 0;
00064
00067     int leadingIndex = 0;
00068
00070     int softStart = -1;
00071
00073     int lastPWMUpdate = -1;
00074
00076     int targetSpeed = -1;
00077
00079     float pwmUpdateAmount = -1.0f;
00080
00082     int lastPrintTime = -1;
00083
00085     const int printDelta = 500000;
00086
00087     // PIDController pidController;
00088
00090     Direction requestedDirection = Direction::STOP;
00091
00093     int pwmFrequency = PWM_FREQUENCY;
00094
00096     int pwmResolution = PWM_RESOLUTION_BITS;
00097
00098     int initialCurrentReadings[NUMBER_OF_MOTORS] = {0, 0};
00099
00100     Preferences positionStorage; //
00101
00102     void immediateHalt() {
00103         speed = targetSpeed = 0;
00104         systemDirection = Direction::STOP;
00105         requestedDirection = Direction::STOP;
00106         RESET_SOFT_MOVEMENT
00107
00108         ALL_MOTORS(motors[motor].speed = 0;)
```



```

00109     }
00110
00112     void loadPositions() {
00113         for (int slot = 0; slot < NUM_POSITION_SLOTS; slot++) {
00114             savedPositions[slot] =
00115                 positionStorage.getInt(save_position_slot_names[slot]);
00116         }
00117     }
00118
00120     void initializeMotors() {
00121         RESET_SOFT_MOVEMENT
00122         ALL_MOTORS_COMMAND(initialize)
00123         immediateHalt();
00124     }
00125
00126 public:
00128     int K_p = 50000;
00129
00131     float K_i = 0.1f;
00132
00134     float eIntegral = 0.0f;
00135
00138     int defaultSpeed = DEFAULT_MOTOR_SPEED;
00139
00141     int speed = 0;
00142
00144     int leftCurrent = 0;
00145
00147     int rightCurrent = 0;
00148
00151     int currentIncreaseTolerance = DEFAULT_CURRENT_INCREASE_LIMIT;
00152
00154     Motor motors[NUMBER_OF_MOTORS];
00155
00157     Direction systemDirection = Direction::STOP;
00158
00165     MotorController(const int pwmFrequency = PWM_FREQUENCY,
00166                     const int pwmResolution = PWM_RESOLUTION_BITS,
00167                     const int defaultSpeed = DEFAULT_MOTOR_SPEED,
00168                     const int currentIncreaseLimit = DEFAULT_CURRENT_INCREASE_LIMIT)
00169         : pwmFrequency(pwmFrequency), pwmResolution(pwmResolution),
00170           defaultSpeed(defaultSpeed),
00171           currentIncreaseTolerance(currentIncreaseLimit) {
00172         char buf[256];
00173         sprintf(
00174             buf,
00175             "Controller Params: Frequency: %d - Resolution: %d - Duty Cycle: %d\n",
00176             pwmFrequency, pwmResolution, defaultSpeed);
00177         Serial.println(buf);
00178         speed = targetSpeed = 0;
00179         Direction systemDirection = Direction::STOP;
00180         ALL_MOTORS(motors[motor].speed = 0;)
00181     }
00182
00185     void initialize() {
00186         // Read in saved positions
00187         // Open in read-write mode
00188         motors[0] =
00189             Motor("Leader", MotorPin::MOTOR1_RPWM_PIN, MotorPin::MOTOR1_LPWM_PIN,
00190                 MotorPin::MOTOR1_R_EN_PIN, MotorPin::MOTOR1_L_EN_PIN,
00191                 MotorPin::MOTOR1_HALL1_PIN, MotorPin::MOTOR1_HALL2_PIN,
00192                 MotorPin::MOTOR1_LIS_PIN, MotorPin::MOTOR1_RIS_PIN,
00193                 motorPulseTotals[0], PWM_FREQUENCY, defaultSpeed, pwmResolution);
00194
00195         motors[1] =
00196             Motor("Follower", MotorPin::MOTOR2_RPWM_PIN, MotorPin::MOTOR2_LPWM_PIN,
00197                 MotorPin::MOTOR2_R_EN_PIN, MotorPin::MOTOR2_L_EN_PIN,
00198                 MotorPin::MOTOR2_HALL1_PIN, MotorPin::MOTOR2_HALL2_PIN,
00199                 MotorPin::MOTOR2_LIS_PIN, MotorPin::MOTOR2_RIS_PIN,
00200                 motorPulseTotals[1], PWM_FREQUENCY, defaultSpeed, pwmResolution);
00201
00202         positionStorage.begin("evox-tilt", false);
00203         loadPositions();
00204         initializeMotors();
00205         Serial.println("System initialized.");
00206
00207         ALL_MOTORS(initialCurrentReadings[motor] = motors[motor].getCurrent());
00208     }
00209
00211     void extend() {
00212         // SET_TO_ANALOG_PIN_FUNC(SPEED_POT_PIN, this->setSpeed, 0, 2 «
00213         // PWM_RESOLUTION_BITS - 1);
00214         setSpeed(defaultSpeed);
00215         ALL_MOTORS_COMMAND(extend)
00216         systemDirection = Direction::EXTEND;
00217         requestedDirection = Direction::EXTEND;
00218     }

```

```

00219
00221 void retract() {
00222     // SET_TO_ANALOG_PIN_FUNC(SPEED_POT_PIN, this->setSpeed, 0, 2 «
00223     // PWM_RESOLUTION_BITS - 1);
00224     setSpeed(defaultSpeed);
00225     ALL_MOTORS_COMMAND(retract)
00226     systemDirection = Direction::RETRACT;
00227     requestedDirection = Direction::RETRACT;
00228 }
00229
00231 void stop() {
00232     RESET_SOFT_MOVEMENT
00233     setSpeed(0);
00234     requestedDirection = Direction::STOP;
00235 }
00236
00237
00239 void home() { ALL_MOTORS_COMMAND(home) }
00240
00242 void zero() { ALL_MOTORS_COMMAND(zero) }
00243
00246 void setSpeed(int newSpeed) {
00247     targetSpeed = newSpeed;
00248     softStart = lastPWMUpdate = micros();
00249
00250     // Calculate the difference between the current speed and the requested
00251     // speed and divide that difference by the number of update steps to get
00252     // the PWM duty cycle increase/decrease per step.
00253     //
00254     // This will usually have a fractional part, so we make it a float value. We
00255     // handle the rounding and conversion to an integer in the update method.
00256     pwmUpdateAmount =
00257         ceil((float)abs(targetSpeed - speed) / SOFT_MOVEMENT_UPDATE_STEPS);
00258
00259     // If the new speed is lower, make it negative, as we add the
00260     // pwmUpdateAmount to the speed
00261     if (targetSpeed < speed) {
00262         pwmUpdateAmount = -pwmUpdateAmount;
00263     }
00264
00265     if (debugEnabled) {
00266         Serial.printf("MotorController\n"
00267             "-----\n"
00268             "setSpeed(%d)\n"
00269             "speed: %3d\n"
00270             "target speed: %3d\n"
00271             "pwmUpdateAmount: %3.6f\n\n",
00272             newSpeed, speed, targetSpeed, pwmUpdateAmount);
00273     }
00274 }
00275
00278 int getSpeed() const {
00279     // Return the average
00280     return (motors[0].speed + motors[1].speed) / 2;
00281 }
00282
00285 bool countsAreUnequal(void) const {
00286     bool areUnequal = true;
00287     ALL_MOTORS(areUnequal &= motors[motor].pos == motors[motor].lastPos);
00288     return areUnequal;
00289 }
00290
00292 void report() {
00293     Serial.printf(
00294         "MotorController\n-----\nSpeed: %d\nTarget "
00295         "Speed: %d\nK_p: %d\nK_i: %f\nIntegral: %f\npwmUpdateAmount: %f \n",
00296         speed, targetSpeed, K_p, K_i, eIntegral, pwmUpdateAmount);
00297     Serial.print("Leading motor: ");
00298     Serial.println(motor_roles[leadingIndex]);
00299     Serial.print("Lagging motor: ");
00300     Serial.println(motor_roles[laggingIndex]);
00301     Serial.printf("\n\n\n");
00302
00303     ALL_MOTORS_COMMAND(displayInfo)
00304 }
00305
00306 /*
00307 void pidReport(const float deltaT) const {
00308     int leaderPos = motors[0].pos;
00309     int followerPos = motors[1].pos;
00310     int followerSpeed = motors[1].speed;
00311     Direction dir = motors[1].dir;
00312
00313     pidController.report(leaderPos, followerPos, deltaT, followerSpeed, dir);
00314 }
00315
00316 */

```

```

00317
00322 void savePosition(const int slot, const int position_value) {
00323     if (slot > 0 && slot < NUM_POSITION_SLOTS && position_value > -1) {
00324         ALL_MOTORS(motors[motor]).setPos(position_value);
00325         savedPositions[slot - 1] = position_value;
00326         positionStorage.putInt(save_position_slot_names[slot], position_value);
00327     }
00328 }
00329
00332 void setPos(const int newPos) { ALL_MOTORS(motors[motor]).setPos(newPos); }
00333
00336 bool isStopped() const { return systemDirection == Direction::STOP; }
00337
00340 void update(const float deltaT = 0.0f) {
00341     if (Direction::STOP == systemDirection) {
00342         return;
00343     }
00344
00345     ALL_MOTORS_COMMAND(readPos)
00346
00347     if (Direction::EXTEND == systemDirection) {
00348         if (motors[LEADER].getNormalizedPos() <
00349             motors[FOLLOWER].getNormalizedPos()) {
00350             laggingIndex = MotorRoles::LEADER;
00351             leadingIndex = MotorRoles::FOLLOWER;
00352         } else {
00353             laggingIndex = MotorRoles::FOLLOWER;
00354             leadingIndex = MotorRoles::LEADER;
00355         }
00356     } else {
00357         if (motors[LEADER].getNormalizedPos() >
00358             motors[FOLLOWER].getNormalizedPos()) {
00359             laggingIndex = MotorRoles::LEADER;
00360             leadingIndex = MotorRoles::FOLLOWER;
00361         } else {
00362             laggingIndex = MotorRoles::FOLLOWER;
00363             leadingIndex = MotorRoles::LEADER;
00364         }
00365     }
00366
00367     if (!pid_on) {
00368         motors[leadingIndex].speed = 255;
00369         motors[laggingIndex].speed = 255;
00370         ALL_MOTORS_COMMAND(update);
00371         return;
00372     }
00373
00374     const int speedDelta = abs(speed - targetSpeed);
00375     const int currentTime = micros();
00376     const int moveTimeDelta = currentTime - softStart;
00377     const int updateTimeDelta = currentTime - lastPWMUpdate;
00378
00379     if (targetSpeed < 0) {
00380         return;
00381     }
00382
00383     if (updateTimeDelta < SOFT_MOVEMENT_PWM_UPDATE_INTERVAL_MICROS) {
00384         return;
00385     }
00386
00387     if (speedDelta >= abs(pwmUpdateAmount) &&
00388         moveTimeDelta < SOFT_MOVEMENT_MICROS) {
00389         const float newSpeed = (float)speed + pwmUpdateAmount;
00390         speed = (int)floorf(newSpeed);
00391         lastPWMUpdate = micros();
00392
00393         if (!debugEnabled) {
00394             return;
00395         }
00396
00397         const double timeSinceSoftStart =
00398             (double)(micros() - softStart) / (double)MICROS_IN_MS;
00399
00400         Serial.printf("Soft Movement PWM Update - "
00401             "speed: %d - "
00402             "target speed: %d - "
00403             "time since soft start: %f ms - "
00404             "pwmUpdateAmount: %f\n",
00405             speed, targetSpeed, timeSinceSoftStart, pwmUpdateAmount);
00406     } else {
00407         speed = targetSpeed;
00408         RESET_SOFT_MOVEMENT
00409
00410         if (requestedDirection == Direction::STOP) {
00411             systemDirection = Direction::STOP;
00412
00413             if (debugEnabled) {

```

```

00414         Serial.println("System Direction: STOP");
00415         const double timeSinceSoftStart =
00416             (double)(micros() - softStart) / (double)MICROS_IN_MS;
00417
00418         Serial.printf("Soft Movement PWM Update - "
00419             "speed: %d - "
00420             "target speed: %d - "
00421             "time since soft start: %f ms - "
00422             "pwmUpdateAmount: %f\n",
00423             speed, targetSpeed, timeSinceSoftStart, pwmUpdateAmount);
00424     }
00425
00426     immediateHalt();
00427 }
00428 }
00429
00430 const float error = abs(motors[laggingIndex].getNormalizedPos() -
00431     motors[leadingIndex].getNormalizedPos());
00432
00433 eIntegral += error * deltaT;
00434
00435 const int adjustedSpeed = speed - int((error * K_p));
00436
00437 motors[leadingIndex].speed = constrain(adjustedSpeed, 0, 2 « pwmResolution);
00438 motors[laggingIndex].speed = speed;
00439
00440 ALL_MOTORS_COMMAND(update);
00441 }
00442 }
00443 ;
00444
00445 #endif // _MOTOR_CONTROLLER_HPP_

```

4.17 MotorPins.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class [MotorPin](#) : std::uint8_t {
UNASSIGNED = 0 , MOTOR1_RPWM_PIN = 25 , MOTOR1_LPWM_PIN = 19 , MOTOR1_R_EN_PIN = 26 ,
MOTOR1_L_EN_PIN = 18 , MOTOR1_HALL1_PIN = 22 , MOTOR1_HALL2_PIN = 23 , MOTOR1_LIS_PIN
= 31 ,
MOTOR1_RIS_PIN = 32 , MOTOR2_RPWM_PIN = 5 , MOTOR2_LPWM_PIN = 27 , MOTOR2_R_EN_PIN =
4 ,
MOTOR2_L_EN_PIN = 12 , MOTOR2_HALL1_PIN = 14 , MOTOR2_HALL2_PIN = 13 , MOTOR2_LIS_PIN
= 16 ,
MOTOR2_RIS_PIN = 11 }

4.17.1 Enumeration Type Documentation

4.17.1.1 MotorPin

```
enum class MotorPin : std::uint8_t [strong]
```

Enumerator

UNASSIGNED	NULL pin for unassigned
MOTOR1_RPWM_PIN	Motor RPWM Pin for extension square wave
MOTOR1_LPWM_PIN	Motor LPWM Pin for extension square wave
MOTOR1_R_EN_PIN	Enable pin for RPWM channel (extension)

Enumerator

MOTOR1_L_EN_PIN	Enable pin for LPWM channel (retraction)
MOTOR1_HALL1_PIN	Hall 1 sensor pin
MOTOR1_HALL2_PIN	Hall 2 sensor pin
MOTOR1_LIS_PIN	Left motor channel current sense pin
MOTOR1_RIS_PIN	Right motor channel current sense pin
MOTOR2_RPWM_PIN	Motor RPWM Pin for extension square wave
MOTOR2_LPWM_PIN	Motor LPWM Pin for retraction square wave
MOTOR2_R_EN_PIN	Enable pin for RPWM channel (extension)
MOTOR2_L_EN_PIN	Enable pin for LPWM channel (retraction)
MOTOR2_HALL1_PIN	Hall 1 sensor pin
MOTOR2_HALL2_PIN	Hall 2 sensor pin
MOTOR2_LIS_PIN	Left motor channel current sense pin
MOTOR2_RIS_PIN	Right motor channel current sense pin

4.18 MotorPins.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _MOTOR_PINS_HPP_
00004 #define _MOTOR_PINS_HPP_
00005
00006 #include <stdint>
00007
00020 enum class MotorPin : std::uint8_t {
00022     UNASSIGNED = 0,
00023
00025     MOTOR1_RPWM_PIN = 25,
00026
00028     MOTOR1_LPWM_PIN = 19,
00029
00031     MOTOR1_R_EN_PIN = 26,
00032
00034     MOTOR1_L_EN_PIN = 18,
00035
00037     MOTOR1_HALL1_PIN = 22,
00038
00040     MOTOR1_HALL2_PIN = 23,
00041
00043     MOTOR1_LIS_PIN = 31,
00044
00046     MOTOR1_RIS_PIN = 32,
00047
00049     MOTOR2_RPWM_PIN = 5,
00050
00052     MOTOR2_LPWM_PIN = 27,
00053
00055     MOTOR2_R_EN_PIN = 4,
00056
00058     MOTOR2_L_EN_PIN = 12,
00059
00061     MOTOR2_HALL1_PIN = 14,
00062
00064     MOTOR2_HALL2_PIN = 13,
00065
00067     MOTOR2_LIS_PIN = 16,
00068
00070     MOTOR2_RIS_PIN = 11,
00071 };
00072
00073 #endif // _MOTOR_PINS_HPP_

```

4.19 PIDController.hpp

```

00001
00003 #ifndef _PID_CONTROLLER_HPP__
00004 #define _PID_CONTROLLER_HPP__
00005
00006 #include <stdio.h>
00007 #include "defs.hpp"
00008 #include <math.h>
00009 #include <cstring>
00010
00011 class PIDController {
00012 private:
00013     float kp;           // the controller path proportional gain
00014     float ti;           // the controller's integrator time constant
00015     float td;           // the controller's derivative time constant
00016     float uMax;         // Maximum magnitude of control signal
00017     float ePrev, eIntegral; // Storage
00018
00019 public:
00020     PIDController(float kp = 0.1,
00021                   float ti = 0.002,
00022                   float td = 0.01,
00023                   float uMax = 255.0)
00024         : kp(kp), ti(ti), td(td), uMax(uMax), ePrev(0.0), eIntegral(0.0) {}
00025
00026     // A function to set the parameters
00027     void setParams(float kpIn, float kdIn, float kiIn, float uMaxIn = 255.0) {
00028         kp = kpIn;
00029         td = kdIn;
00030         ti = kiIn;
00031         uMax = uMaxIn;
00032     }
00033
00043 void evaluate(int value, int target, float deltaT, int& speed, Direction& dir) {
00044     // error
00045     int e = target - value;
00046
00047     // derivative
00048     float dedt = static_cast<float>(e - ePrev) / deltaT;
00049
00050     // integral
00051     eIntegral += e * deltaT;
00052
00053     // control signal
00054     float u = kp * e + td * dedt + ti * eIntegral;
00055
00056     // motor power
00057     speed = static_cast<int>(fabs(u));
00058     speed = speed > uMax ? uMax : speed;
00059
00060     // motor direction
00061     dir = u < 0 ? Direction::RETRACT : u > 0 ? Direction::EXTEND : Direction::STOP;
00062
00063     // store previous error
00064     ePrev = e;
00065 }
00066
00067 void report(const int value, const int target, const float deltaT, const int speed, const Direction
dir) const {
00068     char buf[256]; // Diagnostic messages
00069     sprintf(buf, "PID params: value:%d target: %d, deltaT: %f, speed: %d, dir: %s", value, target,
deltaT, speed, directions[static_cast<int>(dir)]);
00070     Serial.println(buf);
00071 }
00072 };
00073
00074 #endif // _PID_CONTROLLER_HPP__

```

4.20 PinMacros.hpp File Reference

Macros

- #define **FSET_TO_ANALOG_PIN**(pin, var_to_set, range_min, range_max) var_to_set = fmap(analogRead(pin), 0, 4096, range_min, range_max)
- #define **SET_TO_ANALOG_PIN**(pin, var_to_set, range_min, range_max) var_to_set = map(analogRead(pin), 0, 4096, range_min, range_max)

- `#define SET_TO_ANALOG_PIN_FUNC(pin, func, range_min, range_max) func(map(analogRead(pin), 0, 4096, range_min, range_max))`
- `#define motorPinWrite(pin, value) digitalWrite(static_cast<std::uint8_t>(pin), value)`
- `#define motorPinWrite(pin, value) digitalWrite(static_cast<std::uint8_t>(pin), value)`
- `#define motorPinMode(pin, value) pinMode(static_cast<std::uint8_t>(pin), value)`
- `#define motorAttachPin(pin, channel) ledcAttachPin(static_cast<std::uint8_t>(pin), channel)`
- `#define motorAnalogRead(pin) analogRead(static_cast<std::uint8_t>(pin))`

Functions

- float [fmap](#) (float x, float in_min, float in_max, float out_min, float out_max)

Map 12-bit ADC value to a value within defined range.

4.20.1 Function Documentation

4.20.1.1 fmap()

```
float fmap (
    float x,
    float in_min,
    float in_max,
    float out_min,
    float out_max )
```

Map 12-bit ADC value to a value within defined range.

Parameters

<i>x</i>	12-bit ADC value
<i>in_min</i>	Minimum input value
<i>in_max</i>	Maximum input value
<i>out_min</i>	Minimum output value
<i>out_max</i>	Maximum output value

Returns

Mapped output value for input value

4.21 PinMacros.hpp

[Go to the documentation of this file.](#)

```
00001
00002 #ifndef _PIN_MACROS_HPP_
00003 #define _PIN_MACROS_HPP_
00004
00012 float fmap(float x, float in_min, float in_max, float out_min, float out_max) {
00013     return (x - in_min) * (out_max - out_min) / (in_max - in_min) + out_min;
00014 }
00015
00016 #define FSET_TO_ANALOG_PIN(pin, var_to_set, range_min, range_max) \
00017     var_to_set = fmap(analogRead(pin), 0, 4096, range_min, range_max)
00018
00019 #define SET_TO_ANALOG_PIN(pin, var_to_set, range_min, range_max) \
```

```

00020     var_to_set = map(analogRead(pin), 0, 4096, range_min, range_max)
00021
00022 #define SET_TO_ANALOG_PIN_FUNC(pin, func, range_min, range_max) \
00023 func(map(analogRead(pin), 0, 4096, range_min, range_max))
00024
00025 #define motorPinWrite(pin, value) \
00026     digitalWrite(static_cast<std::uint8_t>(pin), value)
00027
00028 #define motorPinWrite(pin, value) \
00029     digitalWrite(static_cast<std::uint8_t>(pin), value)
00030
00031 #define motorPinMode(pin, value) \
00032     pinMode(static_cast<std::uint8_t>(pin), value)
00033
00034 #define motorAttachPin(pin, channel) \
00035     ledcAttachPin(static_cast<std::uint8_t>(pin), channel)
00036
00037 #define motorAnalogRead(pin) \
00038     analogRead(static_cast<std::uint8_t>(pin))
00039
00040 #endif // _PIN_MACROS_HPP_

```

4.22 PotentiometerPins.hpp File Reference

```
#include <cstdint>
```

Enumerations

- enum class [PotentiometerPins](#) : std::uint8_t { [SPEED_POT_PIN](#) = 35 , [KP_POT_PIN](#) = 32 }

4.22.1 Enumeration Type Documentation

4.22.1.1 PotentiometerPins

```
enum class PotentiometerPins : std::uint8_t [strong]
```

Enumerator

SPEED_POT_PIN	Speed potentiometer pin
KP_POT_PIN	PID gain potentiometer pin

4.23 PotentiometerPins.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _POTENTIOMTER_PINS_HPP_
00004 #define _POTENTIOMTER_PINS_HPP_
00005
00006 #include <cstdint>
00007
00019 enum class PotentiometerPins : std::uint8_t {
00021     SPEED\_POT\_PIN = 35,
00022
00024     KP\_POT\_PIN = 32,
00025 };
00026
00027 #endif // _POTENTIOMTER_PINS_HPP_

```


4.24 RouteMacros.hpp File Reference

Macros

- #define [SET_TILT](#)(n)
- #define [DEF_HANDLER](#)(func) [](AsyncWebServerRequest *request) { func }
- #define [LOAD_SAVED_POSITION](#)(position, response_text)
- #define [MOTOR_COMMAND](#)(command, response_text)
- #define [SET_POS_HANDLER](#)(slot)
- #define [STATIC_FILE](#)(filename, file_type) request->send(SPIFFS, filename, file_type);

4.24.1 Macro Definition Documentation

4.24.1.1 [LOAD_SAVED_POSITION](#)

```
#define LOAD_SAVED_POSITION(
    position,
    response_text )
```

Value:

```
motor_controller.setPos(savedPositions[position]);
request->send(200, "text/plain", response_text);
```

4.24.1.2 [MOTOR_COMMAND](#)

```
#define MOTOR_COMMAND(
    command,
    response_text )
```

Value:

```
motor_controller.command();
request->send(200, "text/plain", response_text);
```

4.24.1.3 [SET_POS_HANDLER](#)

```
#define SET_POS_HANDLER(
    slot )
```

Value:

```
String inputMessage1;
SET_TILT(slot)
request->send(200, "text/plain", inputMessage1);
```

4.24.1.4 [SET_TILT](#)

```
#define SET_TILT(
    n )
```

Value:

```
if (request->hasParam(PARAM_INPUT_1)) {
    inputMessage1 = request->getParam(PARAM_INPUT_1)->value();
    const int new_pos = inputMessage1.toInt();
    motor_controller.savePosition(n, new_pos);
} else {
    inputMessage1 = "Error: No position sent.";
}
```

4.25 RouteMacros.hpp

[Go to the documentation of this file.](#)

```

00001
00003 #ifndef _ROUTE_MACROS_HPP__
00004 #define _ROUTE_MACROS_HPP__
00005
00006 #define SET_TILT(n)                                     \
00007     if (request->hasParam(PARAM_INPUT_1)) {           \
00008         inputMessage1 = request->getParam(PARAM_INPUT_1)->value(); \
00009         const int new_pos = inputMessage1.toInt();    \
00010         motor_controller.savePosition(n, new_pos);    \
00011     } else {                                           \
00012         inputMessage1 = "Error: No position sent.";   \
00013     }                                                 \
00014
00015 #define DEF_HANDLER(func) [](AsyncWebServerRequest *request) { func }
00016
00017 #define LOAD_SAVED_POSITION(position, response_text) \
00018     motor_controller.setPos(savedPositions[position]); \
00019     request->send(200, "text/plain", response_text);
00020
00021 #define MOTOR_COMMAND(command, response_text) \
00022     motor_controller.command(); \
00023     request->send(200, "text/plain", response_text);
00024
00025 #define SET_POS_HANDLER(slot) \
00026     String inputMessage1; \
00027     SET_TILT(slot) \
00028     request->send(200, "text/plain", inputMessage1);
00029
00030 #define STATIC_FILE(filename, file_type) \
00031     request->send(SPIFFS, filename, file_type);
00032
00033 #endif // _ROUTE_MACROS_HPP__

```

Index

- ALL_MOTORS
 - MotorController.hpp, 33
- Command
 - Commands.hpp, 21
- Commands.hpp, 21
 - Command, 21
 - EXTEND, 21
 - GET_TILT_1, 21
 - GET_TILT_2, 21
 - GET_TILT_3, 21
 - GET_TILT_4, 22
 - GET_TILT_5, 22
 - REPORT, 21
 - RETRACT, 21
 - SAVE_TILT_1, 21
 - SAVE_TILT_2, 21
 - SAVE_TILT_3, 21
 - SAVE_TILT_4, 21
 - SAVE_TILT_5, 21
 - STOP, 21
 - SYSTEM_RESET, 22
 - TOGGLE_PID, 22
 - ZERO, 22
- CommandType, 5
- ControlPin, 5
 - ControlPins.hpp, 23
- ControlPins.hpp, 22
 - ControlPin, 23
 - LEFT_CURRENT_SENSE_PIN, 23
 - RIGHT_CURRENT_SENSE_PIN, 23
 - UNASSIGNED, 23
- countsAreUnequal
 - MotorController, 14
- currentIncreaseTolerance
 - MotorController, 16
- currentIncreaseExceedsThreshold
 - CurrentSettings.hpp, 25
- CurrentSense, 6
 - getCurrent, 6
- CurrentSense.hpp, 23
- CurrentSettings.hpp, 25
 - currentIncreaseExceedsThreshold, 25
- defaultSpeed
 - MotorController, 16
- defs.hpp, 26
 - save_position_slot_names, 26
- Direction, 7
 - Direction.hpp, 27
- Direction.hpp, 27
 - Direction, 27
 - EXTEND, 28
 - RETRACT, 28
 - STOP, 28
- displayInfo
 - Motor, 9
- drive
 - Motor, 11
- eIntegral
 - MotorController, 16
- evaluate
 - PIDController, 18
- EXTEND
 - Commands.hpp, 21
 - Direction.hpp, 28
- fmap
 - PinMacros.hpp, 41
- GET_TILT_1
 - Commands.hpp, 21
- GET_TILT_2
 - Commands.hpp, 21
- GET_TILT_3
 - Commands.hpp, 21
- GET_TILT_4
 - Commands.hpp, 22
- GET_TILT_5
 - Commands.hpp, 22
- getCurrent
 - CurrentSense, 6
 - Motor, 11
- getNormalizedPos
 - Motor, 11
- getSpeed
 - MotorController, 14
- isStopped
 - MotorController, 15
- K_i
 - MotorController, 16
- K_p
 - MotorController, 17
- KP_POT_PIN
 - PotentiometerPins.hpp, 42
- lastPos
 - Motor, 12

LEFT_CURRENT_SENSE_PIN
 ControlPins.hpp, 23
 leftCurrent
 MotorController, 17
 LOAD_SAVED_POSITION
 RouteMacros.hpp, 43

 maxPulses
 Motor, 12
 Motor, 7
 displayInfo, 9
 drive, 11
 getCurrent, 11
 getNormalizedPos, 11
 lastPos, 12
 maxPulses, 12
 Motor, 9
 pos, 12
 setPos, 11
 speed, 12
 Motor.hpp, 28
 MOVE_TO_POS, 29
 MOTOR1_HALL1_PIN
 MotorPins.hpp, 39
 MOTOR1_HALL2_PIN
 MotorPins.hpp, 39
 MOTOR1_L_EN_PIN
 MotorPins.hpp, 39
 MOTOR1_LIS_PIN
 MotorPins.hpp, 39
 MOTOR1_LPWM_PIN
 MotorPins.hpp, 38
 MOTOR1_R_EN_PIN
 MotorPins.hpp, 38
 MOTOR1_RIS_PIN
 MotorPins.hpp, 39
 MOTOR1_RPWM_PIN
 MotorPins.hpp, 38
 MOTOR2_HALL1_PIN
 MotorPins.hpp, 39
 MOTOR2_HALL2_PIN
 MotorPins.hpp, 39
 MOTOR2_L_EN_PIN
 MotorPins.hpp, 39
 MOTOR2_LIS_PIN
 MotorPins.hpp, 39
 MOTOR2_LPWM_PIN
 MotorPins.hpp, 39
 MOTOR2_R_EN_PIN
 MotorPins.hpp, 39
 MOTOR2_RIS_PIN
 MotorPins.hpp, 39
 MOTOR2_RPWM_PIN
 MotorPins.hpp, 39
 MOTOR_COMMAND
 RouteMacros.hpp, 43
 MotorController, 12
 countsAreUnequal, 14
 currentIncreaseTolerance, 16
 defaultSpeed, 16
 eIntegral, 16
 getSpeed, 14
 isStopped, 15
 K_i, 16
 K_p, 17
 leftCurrent, 17
 MotorController, 14
 rightCurrent, 17
 savePosition, 15
 setPos, 15
 setSpeed, 15
 speed, 17
 update, 16
 MotorController.hpp, 32
 ALL_MOTORS, 33
 RESET_SOFT_MOVEMENT, 33
 SERIAL_SAVE_POSITION, 33
 MotorPin
 MotorPins.hpp, 38
 MotorPins, 17
 MotorPins.hpp, 38
 MOTOR1_HALL1_PIN, 39
 MOTOR1_HALL2_PIN, 39
 MOTOR1_L_EN_PIN, 39
 MOTOR1_LIS_PIN, 39
 MOTOR1_LPWM_PIN, 38
 MOTOR1_R_EN_PIN, 38
 MOTOR1_RIS_PIN, 39
 MOTOR1_RPWM_PIN, 38
 MOTOR2_HALL1_PIN, 39
 MOTOR2_HALL2_PIN, 39
 MOTOR2_L_EN_PIN, 39
 MOTOR2_LIS_PIN, 39
 MOTOR2_LPWM_PIN, 39
 MOTOR2_R_EN_PIN, 39
 MOTOR2_RIS_PIN, 39
 MOTOR2_RPWM_PIN, 39
 MotorPin, 38
 UNASSIGNED, 38
 MOVE_TO_POS
 Motor.hpp, 29

 PIDController, 18
 evaluate, 18
 PinMacros.hpp, 40
 fmap, 41
 pos
 Motor, 12
 PotentiometerPins
 PotentiometerPins.hpp, 42
 PotentiometerPins.hpp, 42
 KP_POT_PIN, 42
 PotentiometerPins, 42
 SPEED_POT_PIN, 42

 REPORT
 Commands.hpp, 21
 RESET_SOFT_MOVEMENT

- MotorController.hpp, [33](#)
- RETRACT
 - Commands.hpp, [21](#)
 - Direction.hpp, [28](#)
- RIGHT_CURRENT_SENSE_PIN
 - ControlPins.hpp, [23](#)
- rightCurrent
 - MotorController, [17](#)
- RouteMacros.hpp, [43](#)
 - LOAD_SAVED_POSITION, [43](#)
 - MOTOR_COMMAND, [43](#)
 - SET_POS_HANDLER, [43](#)
 - SET_TILT, [43](#)
- save_position_slot_names
 - defs.hpp, [26](#)
- SAVE_TILT_1
 - Commands.hpp, [21](#)
- SAVE_TILT_2
 - Commands.hpp, [21](#)
- SAVE_TILT_3
 - Commands.hpp, [21](#)
- SAVE_TILT_4
 - Commands.hpp, [21](#)
- SAVE_TILT_5
 - Commands.hpp, [21](#)
- savePosition
 - MotorController, [15](#)
- SERIAL_SAVE_POSITION
 - MotorController.hpp, [33](#)
- SET_POS_HANDLER
 - RouteMacros.hpp, [43](#)
- SET_TILT
 - RouteMacros.hpp, [43](#)
- setPos
 - Motor, [11](#)
 - MotorController, [15](#)
- setSpeed
 - MotorController, [15](#)
- speed
 - Motor, [12](#)
 - MotorController, [17](#)
- SPEED_POT_PIN
 - PotentiometerPins.hpp, [42](#)
- STOP
 - Commands.hpp, [21](#)
 - Direction.hpp, [28](#)
- SYSTEM_RESET
 - Commands.hpp, [22](#)
- TOGGLE_PID
 - Commands.hpp, [22](#)
- UNASSIGNED
 - ControlPins.hpp, [23](#)
 - MotorPins.hpp, [38](#)
- update
 - MotorController, [16](#)
- ZERO
 - Commands.hpp, [22](#)