

Main Menu	Done
Game logo ("Hotdog Hustler")	<input type="checkbox"/>
Title screen background	<input type="checkbox"/>
Buttons (New Game, Load, Settings)	<input type="checkbox"/>
Menu icons	<input type="checkbox"/>

Art Work	Front	Left	Right	Up	Done
Player (Hotdog Vendor)					
Idle animation	x	x	x	x	<input type="checkbox"/>
Walking animation	x	x	x	x	<input type="checkbox"/>
Interact animation - Grabbing				x	<input type="checkbox"/>
Interact animation - Serving		x	x		<input type="checkbox"/>
Toasting animation	x			x	<input type="checkbox"/>
Grilling animation	x			x	<input type="checkbox"/>
Adding toppings animation	x	x	x	x	<input type="checkbox"/>
Wiping sweat / idle flavor animation (optional)	x	x	x	x	<input type="checkbox"/>
Customers					
5–8 base customer models (different genders, ages, and outfits)	x	x	x	x	<input type="checkbox"/>
Idle (waiting)	x	x	x	x	<input type="checkbox"/>
Ordering animation (pointing/talking)	x	x	x	x	<input type="checkbox"/>
Eating animation	x	x	x	x	<input type="checkbox"/>
Leaving happy animation	x	x	x	x	<input type="checkbox"/>
Leaving angry animation (for failed orders)	x	x	x	x	<input type="checkbox"/>
Facial expressions (happy, impatient, angry)	x	x	x	x	<input type="checkbox"/>
Special NPCs					
Influencer / VIP customer (with phone, camera)	x	x	x	x	<input type="checkbox"/>

Core Items	Done
Hotdog (plain)	<input type="checkbox"/>
Bun (untoasted/toasted)	<input type="checkbox"/>
Combined hotdog (bun + dog)	<input type="checkbox"/>
Basic Toppings	
Ketchup layer	<input type="checkbox"/>
Mustard layer	<input type="checkbox"/>
Relish layer	<input type="checkbox"/>
Mayo layer	<input type="checkbox"/>
Hot sauce layer	<input type="checkbox"/>
BBQ sauce layer	<input type="checkbox"/>
Better Toppings	
Fresh onions	<input type="checkbox"/>
Sauerkraut	<input type="checkbox"/>
Tomatoes	<input type="checkbox"/>
Jalapeños	<input type="checkbox"/>
Pickles (spears)	<input type="checkbox"/>
Coleslaw	<input type="checkbox"/>
Avocado	<input type="checkbox"/>
Cilantro	<input type="checkbox"/>
Pico de gallo	<input type="checkbox"/>
Premium Toppings	
Chili	<input type="checkbox"/>
Grilled onions	<input type="checkbox"/>
Cheese	<input type="checkbox"/>
Guacamole	<input type="checkbox"/>
Bacon	<input type="checkbox"/>
Pulled pork	<input type="checkbox"/>

Potato chips	<input type="checkbox"/>
Pork rinds	<input type="checkbox"/>
Other Food Props	
Napkins	<input type="checkbox"/>
Soda cup	<input type="checkbox"/>
Chips bag	<input type="checkbox"/>

Hotdog Cart (Main Station)		Done
Full cart (idle)		<input type="checkbox"/>
Cart grill section (with grill glow animation)		<input type="checkbox"/>
Cart bun toaster section		<input type="checkbox"/>
Condiment area		<input type="checkbox"/>
Serving area		<input type="checkbox"/>
Open/closed sign		<input type="checkbox"/>
Standing pads for each section (toast, grill, toppings)		<input type="checkbox"/>
Sub-Stations		
Grill station		
	Grill top (off/on)	<input type="checkbox"/>
	Animated sizzling effect	<input type="checkbox"/>
	Smoke particle	<input type="checkbox"/>
Bun toaster		
	Empty toaster slot	<input type="checkbox"/>
	Toasting bun animation	<input type="checkbox"/>
Toppings station		
	Condiment bottles + labels	<input type="checkbox"/>
	Ingredient bins for toppings	<input type="checkbox"/>

Main Environment	Done
Street background (urban daytime)	<input type="checkbox"/>
Sidewalk and curb	<input type="checkbox"/>
Park variant (for future expansion)	<input type="checkbox"/>
Nighttime variant	<input type="checkbox"/>
Environmental Props	
Trash can	<input type="checkbox"/>
Bench	<input type="checkbox"/>
Light post	<input type="checkbox"/>
Street signs	<input type="checkbox"/>
Crosswalk markings	<input type="checkbox"/>
Trees / bushes	<input type="checkbox"/>

Gameplay HUD	Done
Money counter	<input type="checkbox"/>
Customer satisfaction meter	<input type="checkbox"/>
Order timer / progress bar	<input type="checkbox"/>
Ingredient stock icons	<input type="checkbox"/>
Order ticket panel	<input type="checkbox"/>
“Order Complete” / “Order Failed” popups	<input type="checkbox"/>
Upgrade Menus	
Upgrade screen background	<input type="checkbox"/>
Basic toppings unlock	<input type="checkbox"/>
Better toppings unlock	<input type="checkbox"/>
Premium toppings unlock	<input type="checkbox"/>
Icons for each item able to unlocked	<input type="checkbox"/>
Price tag bubbles	<input type="checkbox"/>
Confirm/Cancel buttons	<input type="checkbox"/>
Shift End Display	
Dim overlay	<input type="checkbox"/>
Money counter animation	<input type="checkbox"/>
Pause & Settings	
Dim overlay	<input type="checkbox"/>
Panel background	<input type="checkbox"/>
Toggle buttons (sound/music on/off)	<input type="checkbox"/>
Resume / Restart / Quit buttons	<input type="checkbox"/>