BMC & VPC

Sasmito Budi Utomo 2018

Business Model Canvas

- 1. is a strategic management and lean startup template for developing new or documenting existing business models. It is a visual chart with elements describing a firm's or product's value proposition, infrastructure, customers, and finances. It assists firms in aligning their activities by illustrating potential trade-offs.

 (en.wikipedia.org)
- 2. model bisnis yang terdiri dari 9 blok area aktivitas bisnis, yang memiliki tujuan memetakan strategi untuk membangun bisnis yang kuat, bisa memenangkan persaingan dan sukses dalam jangka panjang. (pustaka nasional)

Nine Block Areas of BMC

KEY PARTNERS

Who are our key partners? Who are our key suppliers?

Which key resources are we acquiring from our partners?

Which key activities do partners perform?

KEY ACTIVITIES

What key activities do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?

KEY RESOURCES

What key resources do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?

VALUE PROPOSITIONS

What value do we deliver to the customer?

Which one of our customers' problems are we helping to solve?

What bundles of products and services are we offering to each segment?

Which customer needs are we satisfying?

What is the minimum viable product?

CUSTOMER RELATIONSHIPS

How do we get, keep, and grow customers?

Which customer relationships have we established?

How are they integrated with the rest of our business model? How costly are they?

CUSTOMER SEGMENTS

For whom are we creating value?

Who are our most important customers?

What are the customer archetypes?

CHANNELS

Through which channels do our customer segments want to be

How do other companies reach them now?

Which ones work best?

Which ones are most

reached?

cost-efficient?

How are we integrating them with customer routines?

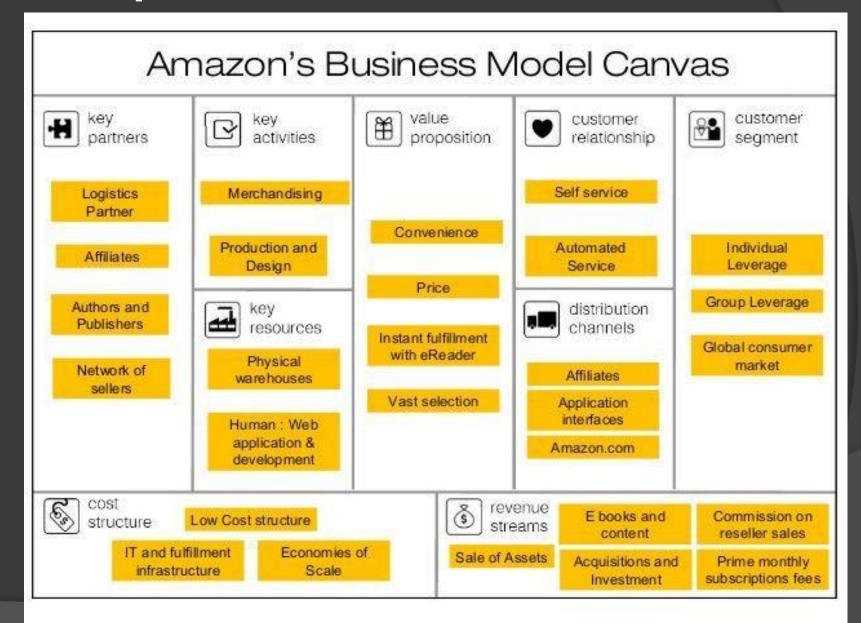
COST STRUCTURE

What are the most important costs inherent to our business model? Which key resources are most expensive? Which key activities are most expensive?

REVENUE STREAMS

For what value are our customers really willing to pay? For what do they currently pay? What is the revenue model? What are the pricing tactics?

Example of BMC



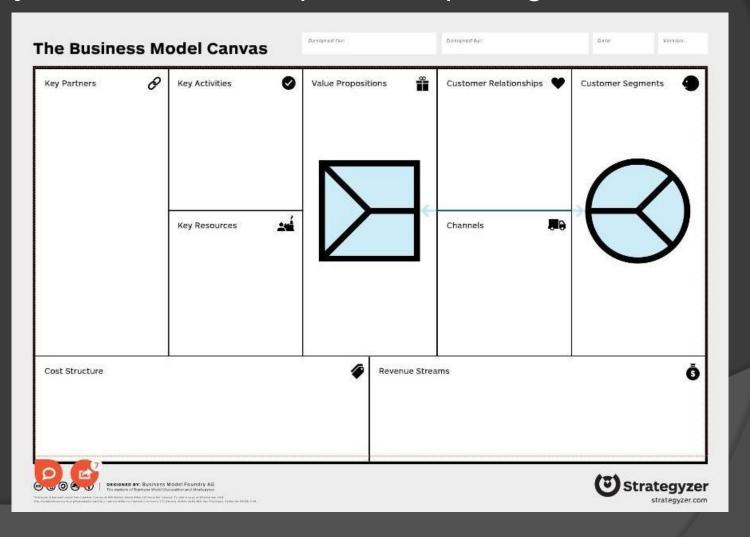
Value Proposition Canvas

- 1. A value proposition is where your company's product offer intersects with your customer's desires. It's the magic fit between what you make and why people buy it. Your value proposition is the crunch point between business strategy and brand strategy.

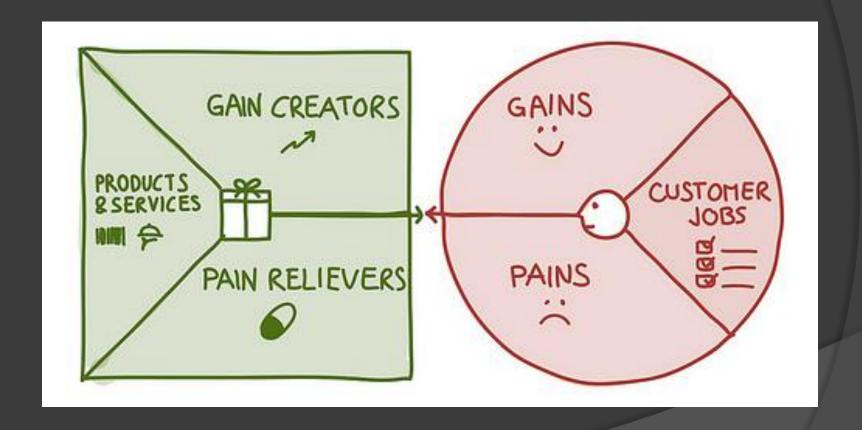
 (www.peterjthomson.com)
- 2. Value proposition canvas merupakan alat untuk membantu kita menciptakan value untuk customer. (http://henimurhana.com)

BMC vs VPC

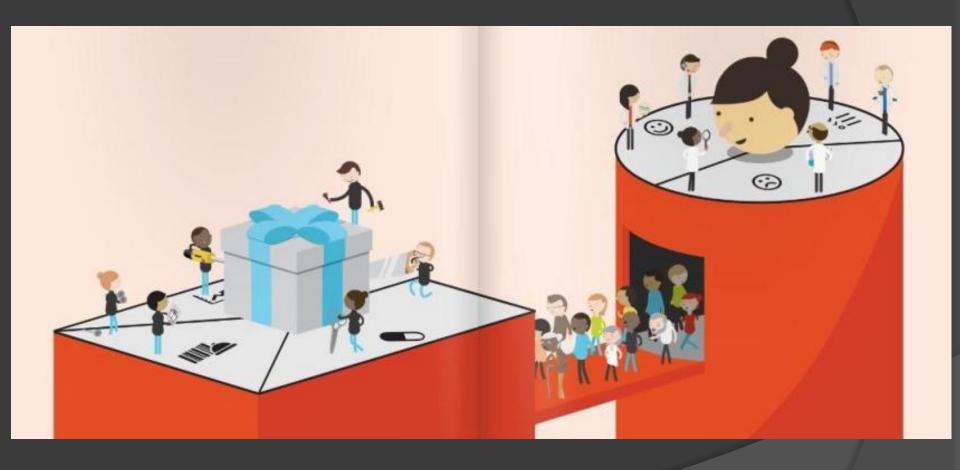
Hubungan antara **business model canvas** dan **value proposition canvas** dapat dilihat pada gambar berikut ini:



VPC Concept

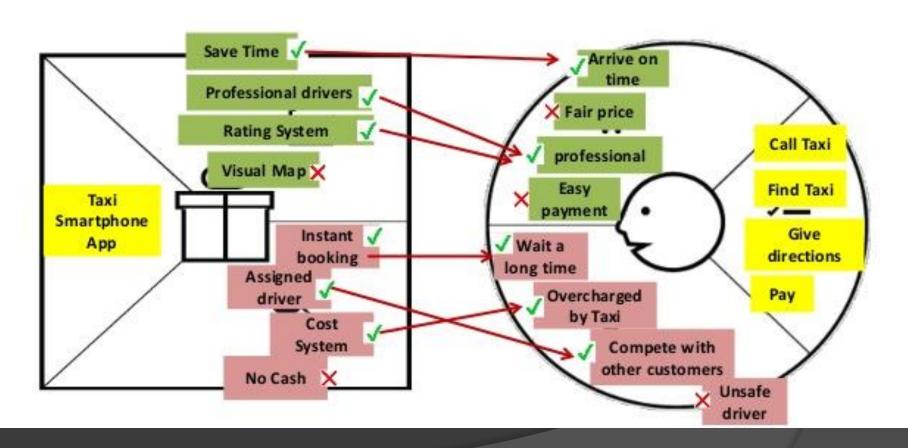


VPC Illustration



VPC Example

Taxi Smartphone Application



Ten Type Innovation

DOBLIN

TEN TYPES OF INNOVATION

TACTICS OVERVIEW

Profit Model

Price at a higher margin

than competitors, usually for a superior product, offering, experience, service or brand.

Cost Leadership Keep variable costs low

and sell high volumes at low prices.

Scaled Transactions Maximize margins by pursuing high volume, large

scale transactions when unit Receive payment prior to building the offering-and costs are relatively fixed. use the cash to earn interest Microtransactions prior to making margins. Sell many items for as little

as a dollar-or even only Capture revenue not directly

one cent-to drive impulse from the sale of a product, purchases at volume. but from structured paymen plans and after-sale interest

Forced Scarcity

Limit the supply of offerings available, by quantity, time frame or access, to drive up Provide content/services demand and/or prices. for free to one party while selling listeners, viewers or

Subscription

Create predictable cash flows by charging customers recurring fee) to have access to the product service over time.

Charge a time-based navment to nermit access to locations, offerings, or services that non-members

loyalty; then realize profit

on additional products

and services.

switchboard

Sell in a single transaction Installed Base two or more items that Offer a "core" product for could be sold as standalone slim margins (or even a offerings. loss) to drive demand and

Disaggregate Pricing Allow customers to buy exactly-and only-what they want.

User-Defined

Invite customers to set a

Offer basic services for free.

while charging a premium

Vary prices for an offering

"eveballs" to another party

Grant permission to some

other group or individual

defined way for a specified

Allow customers to pay for

to use your offering in a

payment.

Metered Use

only what they use.

for advanced or special

Flexible Pricing

based on demand.

price they wish to pay.

Connect multiple sellers with multiple buyers; the more buyers and sellers who join, the more valuable the

users-to set the price for

Risk Sharing Waive standard fees/costs if certain metrics aren't

achieved, but receive outsize Allow a market-and its

Network

Merger/Acquisition Combine two or more entities to gain access to capabilities and assets.

Consolidation

Acquire multiple companies in the same market or complementary markets.

Open Innovation

Obtain access to processes or patents from other extend, and build on expertise and/or do the same with internal IP and processes.

Secondary Markets

Connect waste streams, by-products, or other alternative offerings to those who want them.

Supply Chain

Coordinate and integrate information and/or processes across a company or functions of the supply chain.

Leverage assets by sharing them with companies that serve similar markets but offer different products and services.

Share risks and revenues to jointly improve individual competitive advantage.

License business principles, processes, and brand to paying partners.

Join forces with someone who would normally be your competitor to achieve

a common goal. Collaboration Partner with others for mutual benefit.

Structure

Make form follow function and align infrastructure with core qualities and business

Incentive Systems

Offer rewards (financial or non-financial) to provide motivation for a particular

IT Integration Integrate technology resources and applications.

Competency Center Cluster resources. practices and expertise into support centers that increase efficiency and effectiveness across the broader organization.

Assign responsibility for developing or maintaining a system to a vendor.

Corporate University Provide job-specific or company-specific training for managers.

ecentralized

Distribute decision-making governance closer to the customer or other key business interfaces.

Share relevant information internally to reduce redundancy and improve job performance.

Asset Standardization

Reduce operating costs and increase connectivity and modularity by standardizing your assets

Process

Process Standardization Use common products, processes procedures. and policies to reduce complexity, costs, and errors.

Localization

Adapt an offering, process, or experience to target a culture or region.

Process Efficiency Create or produce more while

using fewer resourcesmeasured in materials, energy consumption or time.

Flexible Manufacturing Use a production system that can rapidly react to changes and still operate efficiently.

Process Automation Apply tools and infrastructure to manage routine activities in order to free up employees.

Crowdsourcing Outsource repetitive or challenging work to a large group of semi-organized individuals.

On-Demand Production Produce items after an order carrying costs of inventory.

Lean Production Reduce waste and cost in your

manufacturing process and

Logistics Systems Manage the flow of goods, information and other resources between the point of origin and the point of use.

Strategic Design

approach that manifests itself consistently across offerings, brands, and experiences.

Intellectual Proper

Protect an idea that has commercial value-such as a recipe or industrial process with legal tools like patents.

User Generated Put your users to work in creating and curating content that powers your offerings.

Predictive Analytics Model past performance data and predict future outcomes to design and price offerings

Product Performance

Develop an offering of exceptional design, quality, and/or experience.

Fase of Use Make your product simple

intuitive and comfortable

Engaging Functionality Provide an unexpected or newsworthy experiential component that elevates

the customer interaction Increase the customer's level of confidence and security.

Feature Aggregation Combine existing features found across offerings into a single offering.

Added Functionality Add new functionality to an existing offering

Omit superfluous details, features, and interactions to reduce complexity.

Provide offerings that do

harm-to the environment.

Design your product so that customers can reduce their use of energy or materials.

Customization Enable altering of the

individual requirements or specifications.

Design an offering specifically for a particular audience at

the expense of others

Impart a style, fashion

Service

Try Before You Buy Sell additional related Let customers test and or ancillary products or experience an offering services to a customer. before investing in it.

Product System

Allow first- or third-

Product Bundling

Offer several products

functionality.

for sale as one

combined product.

Modular Systems

Product/Service

Develop systems that

Provide a set of individual

components that can be

used independently, but

gain utility when combined.

connect with other, partner

products and services to

create a holistic offering

Integrated Offering

discrete components into

a complete experience.

Combine otherwise

party additions that add

Guarantee

Remove customer risk of lost money or time stemming from product failure or purchase error.

Loyalty Programs Provide benefits and/or high-value customers.

Added Value Include an additional service/function as part of the base price.

Provide premium service by taking on tasks for which

customers don't have time. Total Experience Provide thoughtful, holistic management of the

consumer experience across an offering's lifecycle. Supplementary Service Offer ancillary services

that fit with your offering. **Superior Service** Provide service(s) of higher quality, efficacy, or with a hetter experience than any

Personalized Service

competitor.

Use the customer's own information to provide perfectly calibrated service

User Communities/ Support Systems Provide a communal resource for product/service

support, use and extension. Lease or Loan Let customers pay over time to lower upfront costs.

Self-Service

Provide users with control over activities that would otherwise require an intermediary to complete.

Channel

Diversification Add and expand into new or different channels

Flagship Store Create a store to showcase quintessential brand and product attributes

Go Direct Skip traditional retail

channels and connect directly with customers

Non-Traditional Channels Employ novel and relevant avenues to reach customers.

Pop-up Presence Create a noteworthy but temporary environment to showcase and/or

sell offerings.

Indirect Distribution Use others as resellers who take ownership over

delivering the offering to the final user. Multi-Level Marketing

Sell bulk or packaged goods to an affiliated but independent sales force that turns around and sells it for you.

Place products, services, or information that will enhance an experience in situations where customers are likely to want to access them.

On-Demand Deliver goods in real-time

or situation

whenever or wherever they Context Specific Offer timely access to goods that are appropriate for a specific location, occasion,

Experience Center Create a space that

encourages your customers to interact with your offerings-but purchase them through a different (and often lower-cost) channel.

Brand

an offering.

Co-Branding Combine brands to mutually reinforce key attributes or enhance the credibility of

Brand Leverage

"Lend" your credibility and allow others to use your name—thus extending your brand's reach.

Provide goods made by others under your company's brand.

Brand Extension service under the umbrella

of an existing brand. **Component Branding** Brand an integral

component to make a final offering appear more valuable.

Let customers see into your operations and participate with your

brand and offerings. Values Alignment

Make your brand stand for a big idea or a set of values and express them consistently in all aspects of your company.

certain characteristics in

third-party offerings.

Community and Belonging Develop a brand or mark

Facilitate visceral connections to make neonle feel they are part of a group or movement.

Customer

Engagement

Process Automation

Remove the burden of

repetitive tasks from the

user to simplify life and

make new experiences

seem magical.

Experience

Simplification

Reduce complexity

specific experiences

exceptionally well.

and focus on delivering

Use a distinct point of view

wheat from the chaff-and

to separate the proverbial

in the process create a

and your followers.

strong identity for yourself

Experience Enabling

improbable experience.

obtain great skill or deep

knowledge of some activity

Autonomy and Authority

Grant users the power to

their own experience.

use your offerings to shape

Help customers to

Mastery

or subject.

Extend the realm of what's

possible to offer a previously

Personalization Alter a standard offering to allow the projection of the customer's identity. Whimsy and

Personality Humanize your offering with small flourishes of on-brand, on-message ways of seeming alive

Status and

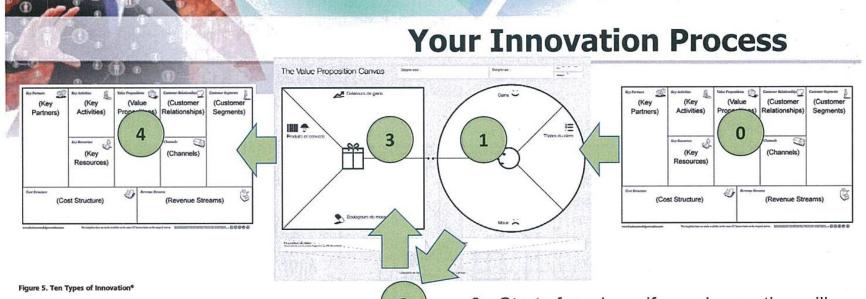
Recognition Offer cues that infer meaning, allowing usersand those who interact with them—to develop and nurture aspects of their identity.

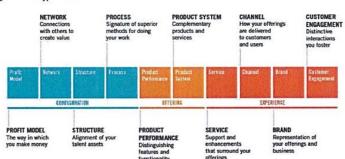
CONFIGURATION

OFFERING

EXPERIENCE

Relation Between BMC, VPC & 10 Type Innovation





Source: Larry Keeley, Ryan Pikkel, Brian Quinn, and Helen Walters, Ten Types of Innovation: The Discipline of Building Breakthroughs (Hoboken, New Jersey: John Wiley & Sons, 2013).

Graphic: Doblin.com/TenTypes

- 0 Starts from here if your innovation will improve the existing business model
- 1 Starts from here if your innovation will solely fulfill the customer needs although it means you need to revamp your existing business model or establishing a new one
- 2 use 10 types of innovation to develop gain creator & pain reliever in 3.
- 4- Create new business model